Yong Jae (Patrick) Kwon

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GPA (Cumulative, Weighted): 4.09

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EDUCATION

05/2015-08/2015

07/2017- 08/2017	Completion (Machine Learning), Stanford Online (Coursera), GPA: 98.8%
08/2015- 05/2017	Bachelor of Arts in Statistics and Computer Science with Distinction, University of Virginia, GPA: 3.82/4.0 (97.6%)
06/2016- 08/2016	Completion (Principles of Accounting, Introduction to Game Theory, Econometrics), Korea University International Summer Campus, GPA: 4.33/4.5
03/2012- 03/2015	High School, Bugil Academy Global Leadership Program, GPA (Cumulative, Weighted): 4.09

WORK EXPEDIENCE & VOLLINITEED

WORK EXPERIENCE & VOLUNTEER		
08/2017-	Data Analyst, Bluehole Studio	
Current	· Main focus on providing data-centered insight on game development through various programs, ranging from LINQ based programs to webscraping, opinion mining programs. Contributed to upgrading former Business Intelligence Tools. Taught Python & R programming to other employees.	
06/2017-	Intern, Bluehole Studio	
08/2017	· Contributed in developing Business Intelligence tools, user analysis of Tera Online, and identifying in-game hackers of Tera Online.	
08/2016-	Teaching Assistant, Bluehole Studio	
12/2016	\cdot Worked as a TA for class CS 2102 (Discrete Mathematics), focusing on assisting students on the coursework and grading tests.	
05/2016-	Research Assistant, Korea University Research Institute of Korean Studies	
06/2016	· Worked at the Korea University RIKS (Research Institute of Korean Studies), focusing mainly on Excel operations and assisting the preparation of Asian Studies Conferences.	

Translation Volunteering, Compassion Mate

· Worked as a "Mate", a volunteer who connects children of the Third world (Africa, Asia) and their Korean funders through mail translation.

HONORS & AWARDS

05/2017	UVA Order of the Orange Stole
08/2015- 05/2017	UVA Dean's List, 2015 Fall, 2016 Spring, 2016 Fall, 2017 Spring
08/2016	Korea University Academic Excellence Awards.
03/2012- 03/2015	High School Academic Honors Award 2012, 2014.
05/2014	AMC: Certificate of Distinction
PROJECTS	
08/2017-	Main Developer, Tera Reader
12/2017	 Developed Tera Reader (http://www.wgtracker.com/), a website that scrapes data from different community websites related to video games and incorporates opinion mining to give a clear picture of trends inside those video games. All functions were developed by myself, mainly using Python, SQL, HTML, CSS, and JS.
12/2016-	Intern, Bluehole Studio
04/2017	 Developed Hazzul (http://www.hazzul.com/), a website that displays humorous pictures. Mostly contributed on website design and organization, using HTML and CSS.
10/2016	Researcher, JRPG Analysis
	· Used Python to analyze the sales trends of Japanese Role Playing Games.
08/2016-	Programmer, Wilderness
12/2016	· Developed Wilderness, a text-based adventure game. Used Python.
08/2015-	Programmer, Slingshot Sam
12/2015	· Developed Slingshot Sam, an Android-based game. Used Android Studio.

EXTRA CURRICULAR ACTIVITIES & LEADERSHIP

08/2013- 03/2015	Club President, Scientia
	· Cooperated with the Academic Committee to offer math & science tutoring services, helped students prepare for math competitions, and hosted the annual Pi Day Festival.
03/2014-	Club Vice President, App Club
03/2015	· Taught club members about computer programming, and developed an app for foreign faculty members.
08/2015-	Member, Student Game Developers
12/2016	· Participated in android application development projects, "Slingshot" and "Wilderness".

SKILLS

Computer Skills

Proficient in Microsoft Work, PowerPoint, Excel, R Studio, MySQL, Tensorflow, Java, Python, C++, C#, Android Studio, Xcode.

Language

Bilingual: Fluent in Korean and English