

Newton's Iteration using Divide and Conquer

Presented:

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Background

The problem: How can we calculate the roots of a function?

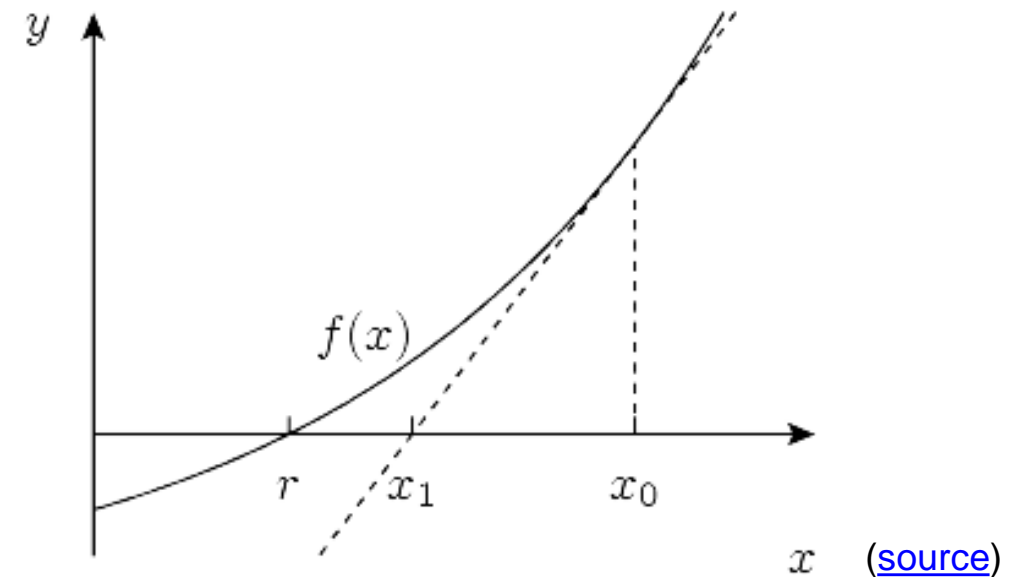
Newton's Iteration (also known as Newton's Method or the Newton-Raphson Method) is a numerical analysis method of approximating the roots of a function.

Algorithm

1. Start with a given estimate, x_0 .
2. Find the tangent line of the function at x_0 .
3. The point at which this tangent line intersects with the x-axis becomes the next estimate, x_1 .
4. Repeat the process until the estimate starts to converge.

This process can be described with the following equation:

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$



Deriving the equation

- The slope of the tangent line at $(x_0, f(x_0))$ can be expressed as the following equation: $f'(x_0) = (f(x_0) - 0) / (x_0 - x_1)$, obtained by inserting the points $(x_0, f(x_0))$ and $(x_1, 0)$ into the slope formula $m = (y_2 - y_1) / (x_2 - x_1)$.
- Solve the slope formula for x_1 :
- $(x_0 - x_1) f'(x_0) = f(x_0) - 0$
- $x_0 - x_1 = f(x_0) / f'(x_0)$
- $x_1 = x_0 - f(x_0) / f'(x_0)$
- If we derive the equation for x_2 , we will end up with $x_2 = x_1 - f(x_1) / f'(x_1)$ and so on for x_3, x_4, \dots . The sequence can be summarized with the Newton Iteration equation.

Example

Code

Time Complexity

Issues

Example

Example Content.