

1. Show that the sliced score matching (SSM) loss can also be written as

$$L_{SSM} = \mathbb{E}_{x \sim p(x)} \mathbb{E}_{v \sim p(v)} [\|v^T S(x; \theta)\|^2 + 2v^T \nabla_x (v^T S(x; \theta))].$$

From week 7-2 notes, we have

$$L_{SSM}(\theta) = \mathbb{E}_{x \sim p(x)} \|S(x; \theta)\|^2 + \mathbb{E}_{x \sim p(x)} \mathbb{E}_{v \sim p(v)} [2v^T \nabla_x (v^T S(x; \theta))] \quad \text{--- ①}$$

We want to show that SSM loss can also be written as

$$L_{SSM}(\theta) = \mathbb{E}_{x \sim p(x)} \mathbb{E}_{v \sim p(v)} [\|v^T S(x; \theta)\|^2 + 2v^T \nabla_x (v^T S(x; \theta))]$$

where $\mathbb{E}_{x \sim p(x)}$ is the expectation over data sample x from $p(x)$,

$\mathbb{E}_{v \sim p(v)}$ is the expectation over random projection directions v , $S(x; \theta)$ is the score function.

p.f. Let $v \sim \mathcal{N}(0, I)$. We have $\mathbb{E}[vv^T] = I$. (Proof also given in week 7-2 notes)

Then for any vector $s \in \mathbb{R}^D$, we have

$$\mathbb{E}[(v^T s)^2] = \mathbb{E}[s^T v v^T s] = s^T \mathbb{E}[v v^T] s = s^T I s = \|s\|^2$$

Substituting $\mathbb{E}_{v \sim p(v)} [(v^T S(x; \theta))^2] = \|S(x; \theta)\|^2$ into ①,

$$\begin{aligned} L_{SSM}(\theta) &= \mathbb{E}_{x \sim p(x)} \|S(x; \theta)\|^2 + \mathbb{E}_{x \sim p(x)} \mathbb{E}_{v \sim p(v)} [2v^T \nabla_x (v^T S(x; \theta))] \\ &= \mathbb{E}_{x \sim p(x)} \mathbb{E}_{v \sim p(v)} [(v^T S(x; \theta))^2] + \mathbb{E}_{x \sim p(x)} \mathbb{E}_{v \sim p(v)} [2v^T \nabla_x (v^T S(x; \theta))] \\ &= \mathbb{E}_{x \sim p(x)} \mathbb{E}_{v \sim p(v)} [(v^T S(x; \theta))^2 + 2v^T \nabla_x (v^T S(x; \theta))] \\ &= \mathbb{E}_{x \sim p(x)} \mathbb{E}_{v \sim p(v)} [\|v^T S(x; \theta)\|^2 + 2v^T \nabla_x (v^T S(x; \theta))] \quad \square \end{aligned}$$

2. Briefly explain SDE.

SDE (Stochastic Differential Equation) ^{隨機微分方程} is used to describe how data gradually ^(Forward) turn into noise and vice versa ^(Reverse).

The forward SDE adds noise to data over time, defined as

$$dx = f(x, t) dt + g(t) dw,$$

where $f(x, t)$ is drift coefficient, $g(t)$ is diffusion coefficient, w is standard Wiener process.

The reverse SDE is to get the reverse-time SDE.

$$dx = [f(x, t) - g^2(t) \nabla_x \log p_t(x)] dt + g(t) d\bar{w}, \text{ where } p_t(x) \text{ is the probability density of } x(t),$$

which removes noise step by step to generate data from random noise.

The key idea is that if we can estimate the score function $\nabla_x \log p_t(x)$ using a neural network, we can simulate this reverse SDE to generate realistic samples.

In short, SDE provide a continuous time framework that unifies previous score-based and diffusion generative models.

3. Unanswered question.

如果在 SDE 中的 drift 及 diffusion 常數改成由模型學習而不是事先固定,

會有更好的表現嗎? 還是說反而會破壞掉現有 SDE 的理論架構?