창의적 소프트웨어 프로그래밍 Lab 6

Handed out: Fri, Sep 30, 2022

Due: Tue, Oct 4, 2022, 14:59 (NO SCORE for late submissions!)

Submit your file on LMS.

HY-ON LMS will be unavailable during the conversion period of Hanyang Cloud Center System.

System outage period : September 30, 2022 (Fri) 18:00 ~ October 4, 2022 (Tue) 06:00 You can submit by Email, if necessary.

- 1. Write a program that works as follows.
 - A. Define a structure named Person that can store the name and age of a person.
 - B. Take an integer N from the user and create a Person type array of length N.
 - C. Take N names and ages from the user and stores them in each element of the array.
 - D. Print out the contents of the array.
 - E. Input: N pairs of name and age
 - F. Output: The stored name and age in the array
 - G. Files to submit:
 - i. A C++ source file

```
$./print_people
3
John 20
Amy 20
Emma 21
Name:John, Age:20
Name:Amy, Age:20
Name:Emma, Age:21
```

- 2. Write a program to sort integers.
 - A. See https://en.wikipedia.org/wiki/Bubble_sort for the sorting algorithm.
 - B. Take an integer N from the user and allocate an integer array of length N.
 - i. if $N \le 0$, just exit your program.
 - C. Take N integers from the user and fill the array.
 - D. Call your own sort function to sort the array in ascending order.
 - E. Note that
 - i. main() should only perform dynamic allocation / deallocation and minimal I/O.
 - F. Input: One integer (N), and N integers
 - G. Output: Sorted array
 - H. Files to submit:
 - i. A C++ source file

```
$ ./sort_int
3
3 1 2
1 2 3
$ ./sort_int
5
-1 3 4 100 2
-1 2 3 4 100
$
```

- 3. Write a program that creates a "magic square" of odd order..
 - A. A magic square is a $n \times n$ square grid filled with distinct positive integers in the range 1, 2, ..., n^2 such that each cell contains a different integer and the sum of the integers in each row, column and diagonal is equal [wikipedia].
 - B. How to create a magic square of odd order:
 - i. https://en.wikipedia.org/wiki/Magic_square#A_method_for_constructing_a_magicsquare#A_method_for_construction_fo

- C. Take an integer N from the user.
 - i. If N is not an odd number greater than or equal to 3, just exit your program.
- D. The magicSquare() function should take an $n \times n$ matrix or $(n \times n)$ array and fills each element with the value of the magic square.
- E. Print out the magic square in the main()
- F. Note that
 - i. An array (or matrix) to pass to the magicSquare() function must be dynamically allocated.
- G. Input: One odd number greater than or equal to 3
- H. Output: The magic square of the given size N
- I. Files to submit:
 - i. A C++ source file

```
$ ./magic_square 3
8 1 6
3 5 7
4 9 2
$ ./magic_square 5
17 24 1 8 15
23 5 7 14 16
4 6 13 20 22
10 12 19 21 3
11 18 25 2 9
$
```