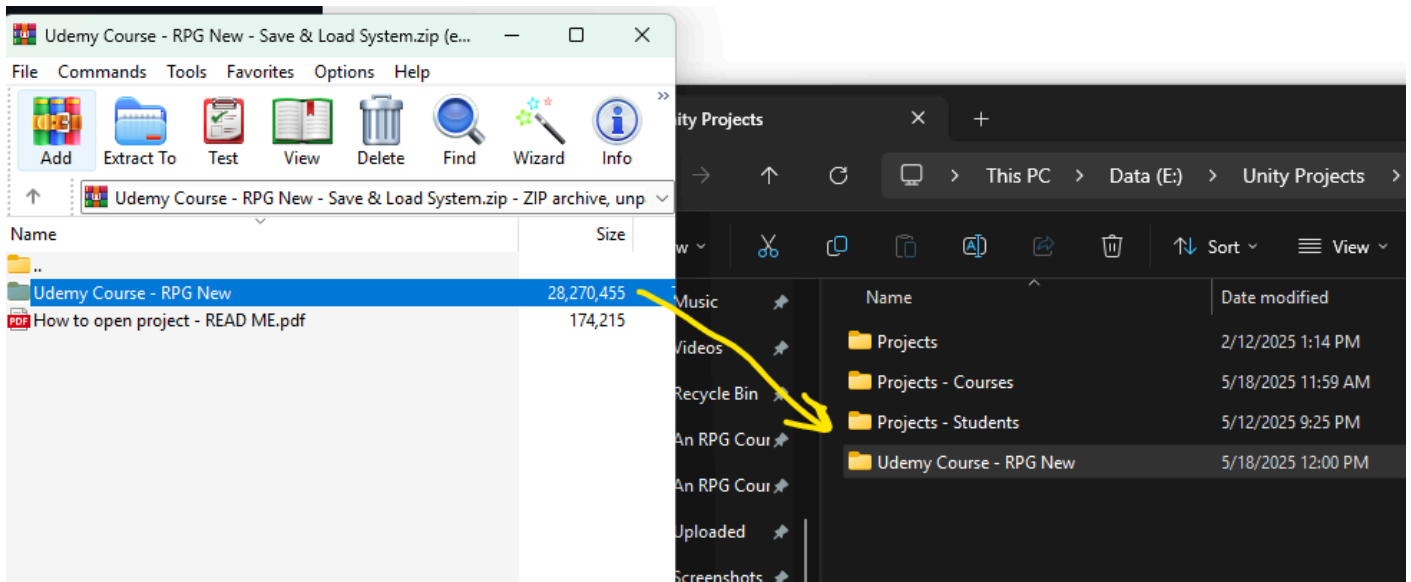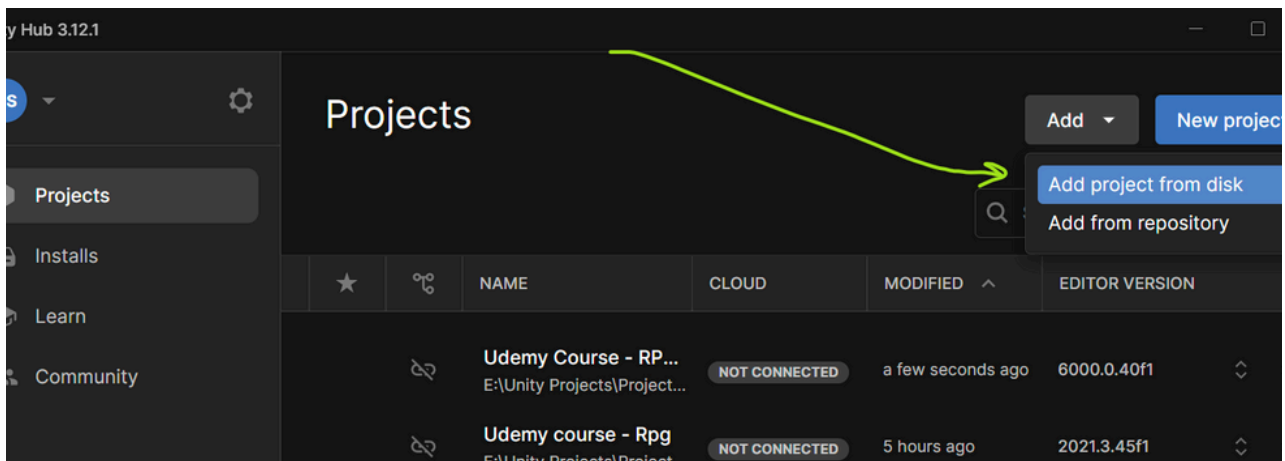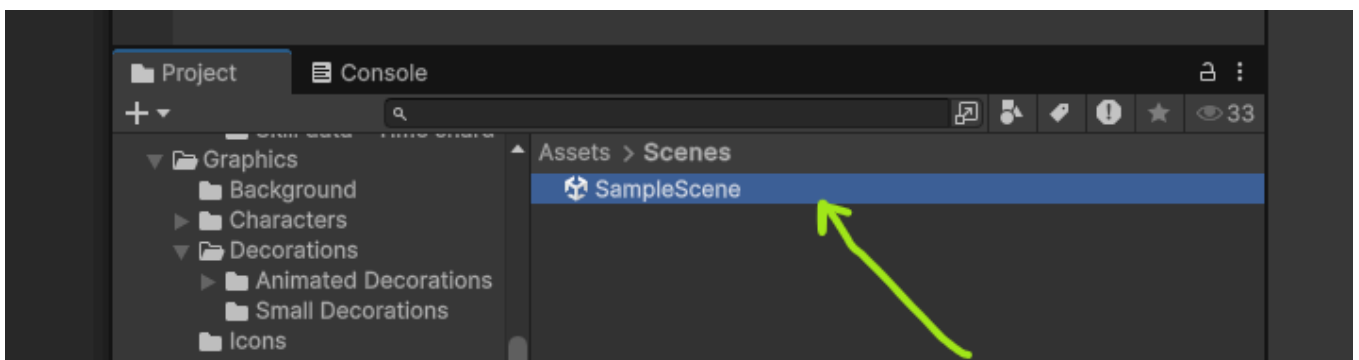# 1) Move project to any folder you like :

2) Open project in Unity Hub

3) Navigate to Asset > Scene > Sample Scene > Click it twice

Q: Why is the project less than 10 MB?

A: The Library folder was deleted to reduce file size.
Don't worry—Unity will rebuild it automatically when you open the project.