

## Coding Question

7. Implement depth-first search in either C, C++, C#, Java, or Python. Given an undirected graph with  $n$  nodes and  $m$  edges, your code should run in  $O(n + m)$  time. Remember to submit a makefile along with your code, just as with week 1's coding question.

**Input:** the first line contains an integer  $t$ , indicating the number of instances that follows. For each instance, the first line contains an integer  $n$ , indicating the number of nodes in the graph. Each of the following  $n$  lines contains several space-separated strings, where the first string  $s$  represents the name of a node, and the following strings represent the names of nodes that are adjacent to node  $s$ . You can assume that the nodes are listed line-by-line in lexicographic order (0-9, then A-Z, then a-z), and the adjacent nodes of a node are listed in lexicographic order. For example, consider two consecutive lines of an instance:

```
0, F
B, C, a
```

Note that  $0 < B$  and  $C < a$ .

**Input constraints:**

- $1 \leq t \leq 1000$
- $1 \leq n \leq 100$
- Strings only contain alphanumeric characters
- Strings are guaranteed to be the names of the nodes in the graph.

**Output:** for each instance, print the names of nodes visited in depth-first traversal of the graph, *with ties between nodes visiting the first node in lexicographic order*. Start your traversal with the first node in lexicographic order. The names of nodes should be space-separated, and each line should be terminated by a newline.

**Sample:**

**Input:**

```
2
3
A B
B A
C
9
1 2 9
2 1 3 5 6
3 2 7
4 6
5 2
6 2 4
7 3
8 9
9 1 8
```

**Output:**

```
A B C
1 2 3 7 5 6 4 9 8
```

The sample input has two instances. The first instance corresponds to the graph below on the left. The second instance corresponds to the graph below on the right.

