# Financial Engineering and Risk Management Review of vectors

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#### Reals numbers and vectors

- ullet We will denote the set of real numbers by  ${\mathbb R}$
- Vectors are finite collections of real numbers
- Vectors come in two varieties
  - Row vectors:  $\mathbf{v} = \begin{bmatrix} v_1 & v_2 & \dots & v_n \end{bmatrix}$

$$ullet$$
 Column vectors  $oldsymbol{w} = egin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{bmatrix}$ 

- By default, vectors are column vectors
- ullet The set of all vectors with  ${f n}$  components is denoted by  ${\Bbb R}^{f n}$

## Linear independence

• A vector  $\mathbf{w}$  is linearly dependent on  $\mathbf{v}_1, \mathbf{v}_2$  if

$$\mathbf{w} = \alpha_1 \mathbf{v}_1 + \alpha_2 \mathbf{v}_2$$
 for some  $\alpha_1, \alpha_2 \in \mathbb{R}$ 

Example:

$$\begin{bmatrix} 2 \\ 6 \\ 4 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + 4 \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

- Other names: linear combination, linear span
- A set  $\mathcal{V} = \{\mathbf{v}_1, \dots, \mathbf{v}_m\}$  are linearly independent if **no**  $\mathbf{v}_i$  is linearly dependent on the others,  $\{\mathbf{v}_j : j \neq i\}$

#### **Basis**

ullet Every  $old w \in \mathbb{R}^n$  is a linear combination of the linearly independent set

$$\mathcal{B} = \left\{ \begin{bmatrix} 1\\0\\\vdots\\0 \end{bmatrix}, \begin{bmatrix} 0\\1\\\vdots\\0 \end{bmatrix}, \dots \begin{bmatrix} 0\\0\\\vdots\\1 \end{bmatrix} \right\} \qquad \mathbf{w} = w_1 \underbrace{\begin{bmatrix} 1\\0\\\vdots\\0 \end{bmatrix}}_{2} + w_2 \underbrace{\begin{bmatrix} 0\\1\\\vdots\\0 \end{bmatrix}}_{2} + \dots + w_n \underbrace{\begin{bmatrix} 0\\0\\\vdots\\1 \end{bmatrix}}_{2}$$

- ullet Basis  $\equiv$  any linearly independent set that spans the entire space
- Any basis for  $\mathbb{R}^n$  has exactly n elements

#### Norms

- A function  $\rho(\mathbf{v})$  of a vector  $\mathbf{v}$  is called a norm if
  - $\rho(\mathbf{v}) \geq 0$  and  $\rho(\mathbf{v}) = 0$  implies  $\mathbf{v} = \mathbf{0}$
  - $\rho(\alpha \mathbf{v}) = |\alpha| \, \rho(\mathbf{v})$  for all  $\alpha \in \mathbb{R}$
  - $\rho(\mathbf{v}_1 + \mathbf{v}_2) \le \rho(\mathbf{v}_1) + \rho(\mathbf{v}_2)$  (triangle inequality)

ho generalizes the notion of "length"

#### • Examples:

- $\ell_2$  norm:  $\|\mathbf{x}\|_2 = \sqrt{\sum_{i=1}^n |x_i|^2}$  ... usual length
- $\ell_1$  norm:  $\|\mathbf{x}\|_1 = \sum_{i=1}^n |x_i|$
- $\bullet \ \ell_{\infty} \ \text{norm:} \ \left\| \mathbf{x} \right\|_{\infty} = \max_{1 \leq i \leq n} \left| x \right|_{i}$
- $\ell_p$  norm,  $1 \le p < \infty$ :  $\|\mathbf{x}\|_p = \left(\sum_{i=1}^n |x|_i^p\right)^{\frac{1}{p}}$

## Inner product

• The inner-product or dot-product of two vector  $\mathbf{v}, \mathbf{w} \in \mathbb{R}^n$  is defined as

$$\mathbf{v} \cdot \mathbf{w} = \sum_{i=1}^{n} v_i w_i$$

- The  $\ell_2$  norm  $\|\mathbf{v}\|_2 = \sqrt{\mathbf{v} \cdot \mathbf{v}}$
- The angle  $\theta$  between two vectors  $\mathbf{v}$  and  $\mathbf{w}$  is given by

$$\cos(\theta) = \frac{\mathbf{v} \cdot \mathbf{w}}{\|\mathbf{v}\|_2 \|\mathbf{w}\|_2}$$

• Will show later:  $\mathbf{v} \cdot \mathbf{w} = \mathbf{v}^{\top} \mathbf{w} = \text{product of } \mathbf{v} \text{ transpose and } \mathbf{w}$ 

# Financial Engineering and Risk Management Review of matrices

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#### **Matrices**

- Matrices are rectangular arrays of real numbers
- Examples:

$$\bullet \ \, \mathbf{A} = \begin{bmatrix} 2 & 3 & 7 \\ 1 & 6 & 5 \end{bmatrix} \colon 2 \times 3 \ \text{matrix} \\ \bullet \ \, \mathbf{B} = \begin{bmatrix} 2 & 3 & 7 \end{bmatrix} \colon 1 \times 3 \ \text{matrix} \equiv \text{row vector} \\ \bullet \ \, \mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} \colon \mathbf{m} \times \mathbf{n} \ \text{matrix} \dots \mathbb{R}^{\mathbf{m} \times \mathbf{n}} \\ \bullet \ \, \mathbf{I} = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & & & 1 \end{bmatrix} \dots \ n \times n \ \text{Identity matrix}$$

Vectors are clearly also matrices

## Matrix Operations: Transpose

• Transpose:  $\mathbf{A} \in \mathbb{R}^{m \times d}$ 

$$\mathbf{A}^{\top} = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1d} \\ a_{21} & a_{22} & \dots & a_{2d} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{md} \end{bmatrix}^{\top} = \begin{bmatrix} a_{11} & a_{21} & \dots & a_{m1} \\ a_{12} & a_{22} & \dots & a_{d2} \\ \vdots & \vdots & \ddots & \vdots \\ a_{1d} & a_{2d} & \dots & a_{md} \end{bmatrix} \in \mathbb{R}^{d \times m}$$

• Transpose of a row vector is a column vector

#### Example:

• 
$$\mathbf{A} = \begin{bmatrix} 2 & 3 & 7 \\ 1 & 6 & 5 \end{bmatrix}$$
:  $2 \times 3$  matrix ...  $\mathbf{A}^{\top} = \begin{bmatrix} 2 & 1 \\ 3 & 6 \\ 7 & 5 \end{bmatrix}$ :  $3 \times 2$  matrix

• 
$$\mathbf{v} = \begin{bmatrix} 2 \\ 6 \\ 4 \end{bmatrix}$$
: column vector ...  $\mathbf{v}^{\top} = \begin{bmatrix} 2 & 6 & 4 \end{bmatrix}$ : row vector

## Matrix Operations: Multiplication

• Multiplication:  $\mathbf{A} \in \mathbb{R}^{\mathbf{m} \times \mathbf{d}}$ ,  $\mathbf{B} \in \mathbb{R}^{\mathbf{d} \times \mathbf{p}}$  then  $\mathbf{C} = \mathbf{A} \mathbf{B} \in \mathbb{R}^{\mathbf{m} \times \mathbf{p}}$ 

$$c_{ij} = \left[ egin{array}{cccc} a_{i1} & a_{i2} & \dots & a_{id} \end{array} 
ight] \left[ egin{array}{cccc} b_{1j} \ b_{2j} \ dots \ b_{dj} \end{array} 
ight]$$

- row vector  $\mathbf{v} \in \mathbb{R}^{1 \times d}$  times column vector  $\mathbf{w} \in \mathbb{R}^{d \times 1}$  is a scalar.
- Identity times any matrix  $\mathbf{AI}_n = \mathbf{I}_m \mathbf{A} = \mathbf{A}$

#### • Examples:

• 
$$\begin{bmatrix} 2 & 3 & 7 \\ 1 & 6 & 5 \end{bmatrix} \begin{bmatrix} 2 \\ 6 \\ 4 \end{bmatrix} = \begin{bmatrix} 2(2) + 3(6) + 7(4) \\ 1(2) + 6(6) + 5(4) \end{bmatrix} = \begin{bmatrix} 50 \\ 58 \end{bmatrix}$$

$$\bullet \ \ell_2 \ \text{norm:} \ \left\| \begin{bmatrix} 1 \\ -2 \end{bmatrix} \right\|_2 = \sqrt{1^2 + (-2)^2} = \sqrt{\begin{bmatrix} 1 \\ -2 \end{bmatrix}} = \sqrt{\begin{bmatrix} 1 \\ -2 \end{bmatrix}}^\top \begin{bmatrix} 1 \\ -2 \end{bmatrix}$$

• inner product:  $\mathbf{v} \cdot \mathbf{w} = \mathbf{v}^{\top} \mathbf{w}$ 

#### **Linear functions**

• A function  $f: \mathbb{R}^d \mapsto \mathbb{R}^m$  is linear if

$$f(\alpha \mathbf{x} + \beta \mathbf{y}) = \alpha f(\mathbf{x}) + \beta f(\mathbf{y}), \quad \alpha, \beta \in \mathbb{R}, \mathbf{x}, \mathbf{y} \in \mathbb{R}^d$$

- ullet A function f is linear if and only if  $f(\mathbf{x}) = \mathbf{A}\mathbf{x}$  for matrix  $\mathbf{A} \in \mathbb{R}^{m \times d}$
- Examples

• 
$$f(\mathbf{x}) : \mathbb{R}^3 \mapsto \mathbb{R}$$
:  $f(\mathbf{x}) = \begin{bmatrix} 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = 2x_1 + 3x_2 + 4x_3$ 

• 
$$f(\mathbf{x}) : \mathbb{R}^3 \mapsto \mathbb{R}^2$$
:  $f(\mathbf{x}) = \begin{bmatrix} 2 & 3 & 4 \\ 1 & 0 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 2x_1 + 3x_2 + 4x_3 \\ x_1 + 2x_3 \end{bmatrix}$ 

- Linear constraints define sets of vectors that satisfy linear relationships
  - Linear equality:  $\{x : Ax = b\}$  ... line, plane, etc.
  - Linear inequality:  $\{x: Ax \leq b\}$  ... half-space

#### Rank of a matrix

- ullet column rank of  $\mathbf{A} \in \mathbb{R}^{m imes d} = ext{number of linearly independent columns}$ 
  - range( $\mathbf{A}$ ) = { $\mathbf{y}$  :  $\mathbf{y}$  =  $\mathbf{A}\mathbf{x}$  for some  $\mathbf{x}$ } Range of a matrix A is the set of all possible matrices that can be created by a linear combination of linearly independent columns in A.

  - column rank of  $\mathbf{A} = m \Rightarrow \operatorname{range}(\mathbf{A}) = \mathbb{R}^m$
- row rank of A = number of linearly independent rows
- Fact: row rank = column rank  $\leq \min\{m,d\}$  Proofs online, google "row rank = column rank"
- Example:

$$\mathbf{A} = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \end{bmatrix}, \quad \mathsf{rank} = 1, \quad \mathsf{range}(\mathbf{A}) = \left\{ \lambda \begin{bmatrix} 1 \\ 2 \end{bmatrix} : \lambda \in \mathbb{R} \right\}$$

•  $\mathbf{A} \in \mathbb{R}^{\mathbf{n} \times \mathbf{n}}$  and  $\mathbf{rank}(\mathbf{A}) = n \Rightarrow \mathbf{A}$  invertible, i.e.  $\mathbf{A}^{-1} \in \mathbb{R}^{\mathbf{n} \times \mathbf{n}}$ 

$$A^{-1}A = AA^{-1} = I$$

## Financial Engineering and Risk Management

Review of linear optimization

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## **Hedging problem**

- $\bullet$  d assets
- Prices at time t = 0:  $\mathbf{p} \in \mathbb{R}^d$
- Market in m possible states at time t=1
- ullet Price of asset j in state  $i=S_{ij}$

$$\mathbf{S}_{j} = \begin{bmatrix} S_{1j} \\ S_{2j} \\ \vdots \\ S_{mj} \end{bmatrix} \quad \mathbf{S} = \begin{bmatrix} \mathbf{S}_{1} & \mathbf{S}_{2} & \dots & \mathbf{S}_{d} \end{bmatrix} = \begin{bmatrix} S_{11} & S_{12} & \dots & S_{1d} \\ S_{21} & S_{22} & \dots & S_{2d} \\ \vdots & \vdots & \ddots & \vdots \\ S_{m1} & S_{m2} & \dots & S_{md} \end{bmatrix} \in \mathbb{R}^{m \times d}$$

- Hedge an obligation  $\mathbf{X} \in \mathbb{R}^m$ 
  - Have to pay  $X_i$  if state i occurs
  - Buy/short sell  $\boldsymbol{\theta} = (\theta_1, \dots, \theta_d)^{\top}$  shares to cover obligation

## Hedging problem (contd)

- ullet Position  $oldsymbol{ heta} \in \mathbb{R}^d$  purchased at time t=0
  - ullet  $heta_j =$  number of shares of asset j purchased,  $j=1,\ldots,d$
  - Cost of the position  $oldsymbol{ heta} = \sum_{j=1}^d p_j heta_j = \mathbf{p}^ op oldsymbol{ heta}$
- Payoff from liquidating position at time t=1
  - payoff  $y_i$  in state i:  $y_i = \sum_{j=1}^d S_{ij}\theta_j$
  - ullet Stacking payoffs for all states:  ${f y}={f S}{m heta}$
  - Viewing the payoff vector  $\mathbf{y}$ :  $\mathbf{y} \in \mathsf{range}(\mathbf{S})$

$$\mathbf{y} = egin{bmatrix} \mathbf{S}_1 & \mathbf{S}_2 & \dots & \mathbf{S}_d \end{bmatrix} egin{bmatrix} eta_1 \ eta_2 \ eta_d \ eta_d \end{bmatrix} = \sum_{j=1}^d heta_j \mathbf{S}_j$$

• Payoff **y** hedges **X** if  $y \ge X$ .

## Hedging problem (contd)

Optimization problem:

$$\begin{array}{ll} \min & \sum_{j=1}^d p_j \theta_j & (\equiv \mathbf{p}^\top \boldsymbol{\theta}) \\ \text{subject to} & \sum_{j=1}^d S_{ij} \theta_j \geq X_i, \quad i=1,\ldots,m \quad (\equiv \mathbf{S} \boldsymbol{\theta} \geq \mathbf{X}) \end{array}$$

- Features of this optimization problem
  - Linear objective function:  $\mathbf{p}^{\top} \theta$
  - Linear inequality constraints:  $S\theta > X$
- Example of a linear program
  - Linear objective function: either a min/max
  - Linear inequality and equality constraints  $\begin{aligned} &\max/\min_{\mathbf{x}} \quad \mathbf{c}^{\top}\mathbf{x} \\ &\text{subject to} \quad \mathbf{A}_{eq}\mathbf{x} = \mathbf{b}_{eq} \\ &\mathbf{A}_{in}\mathbf{x} < \mathbf{b}_{in} \end{aligned}$

## Linear programming duality

Linear program

$$P = \min_{\mathbf{x}} \mathbf{c}^{\top} \mathbf{x}$$
 subject to  $\mathbf{A} \mathbf{x} \ge \mathbf{b}$ 

• Dual linear program

$$D = \max_{\mathbf{u}} \mathbf{b}^{\mathsf{T}} \mathbf{u}$$
subject to  $\mathbf{A}^{\mathsf{T}} \mathbf{u} = \mathbf{c}$ 
 $\mathbf{u} \ge \mathbf{0}$ 

#### Theorem.

- Weak Duality: P > D
- Bound:  $\mathbf{x}$  feasible for P,  $\mathbf{u}$  feasible for D,  $\mathbf{c}^{\top}\mathbf{x} \geq P \geq D \geq \mathbf{b}^{\top}\mathbf{u}$
- Strong Duality: Suppose P or D finite. Then P = D.
- Dual of the dual is the primal (original) problem

## More duality results

Here is another primal-dual pair

• General idea for constructing duals

$$\begin{array}{ll} P & = & \min\{\mathbf{c}^{\top}\mathbf{x}: \mathbf{A}\mathbf{x} \geq \mathbf{b}\} \\ & \geq & \min\{\mathbf{c}^{\top}\mathbf{x} - \mathbf{u}^{\top}(\mathbf{A}\mathbf{x} - \mathbf{b}): \mathbf{A}\mathbf{x} \geq \mathbf{b}\} \text{ for all } \mathbf{u} \geq \mathbf{0} \\ & \geq & \mathbf{b}^{\top}\mathbf{u} + \min\{(\mathbf{c} - \mathbf{A}^{\top}\mathbf{u})^{\top}\mathbf{x}: \mathbf{x} \in \mathbb{R}^{n}\} \\ & = & \left\{ \begin{array}{ll} \mathbf{b}^{\top}\mathbf{u} & \mathbf{A}^{\top}\mathbf{u} = \mathbf{c} \\ -\infty & \text{otherwise} \end{array} \right. \\ & \geq & \max\{\mathbf{b}^{\top}\mathbf{u}: \mathbf{A}^{\top}\mathbf{u} = \mathbf{c}\} \end{array}$$

• Lagrangian relaxation: dualize constraints and relax them!

## Financial Engineering and Risk Management

Review of nonlinear optimization

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## Unconstrained nonlinear optimization

Optimization problem

$$\min_{\mathbf{x} \in \mathbb{R}^n} f(\mathbf{x})$$

- Categorization of minimum points
  - $\mathbf{x}^*$  global minimum if  $f(\mathbf{y}) \geq f(\mathbf{x}^*)$  for all  $\mathbf{y}$
  - $\mathbf{x}^*_{loc}$  local minimum if  $f(\mathbf{y}) \geq f(\mathbf{x}^*_{loc})$  for all  $\mathbf{y}$  such that  $\|\mathbf{y} \mathbf{x}^*_{loc}\| \leq r$
- Sufficient condition for local min

• gradient 
$$\nabla f(\mathbf{x}) = \begin{bmatrix} \frac{\partial f}{\partial x_1} \\ \vdots \\ \frac{\partial f}{\partial x_n} \end{bmatrix} = \mathbf{0}$$
: local stationarity

$$\bullet \text{ Hessian } \pmb{\nabla}^2 f(\mathbf{x}) = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix} \text{ positive semidefinite }$$

• Gradient condition is sufficient if the function  $f(\mathbf{x})$  is convex.

## Unconstrained nonlinear optimization

Optimization problem

$$\min_{\mathbf{x} \in \mathbb{R}^2} x_1^2 + 3x_1x_2 + x_2^3$$

Gradient

$$\mathbf{\nabla} f(\mathbf{x}) = \begin{bmatrix} 2x_1 + 3x_2 \\ 3x_1 + 3x_2^2 \end{bmatrix} = \mathbf{0} \quad \Rightarrow \quad \mathbf{x} = \mathbf{0}, \quad \begin{bmatrix} -\frac{9}{4} \\ \frac{3}{2} \end{bmatrix}$$

- Hessian at **x**:  $\mathbf{H} = \begin{bmatrix} 2 & 3 \\ 3 & 6x_2 \end{bmatrix}$ 
  - $\mathbf{x} = \mathbf{0}$ :  $\mathbf{H} = \begin{bmatrix} 2 & 3 \\ 3 & 0 \end{bmatrix}$ . Not positive definite. Not local minimum.
  - $\mathbf{x} = \begin{bmatrix} -\frac{9}{4} \\ \frac{3}{2} \end{bmatrix}$ :  $\mathbf{H} = \begin{bmatrix} 2 & 3 \\ 3 & 9 \end{bmatrix}$ . Positive semidefinite. Local minimum

## Lagrangian method

• Constrained optimization problem

$$\begin{aligned} \max_{\mathbf{x} \in \mathbb{R}^2} & 2\ln(1+x_1) + 4\ln(1+x_2), \\ \text{s.t.} & x_1 + x_2 = 12 \end{aligned}$$

- Convex problem. But constraints make the problem hard to solve.
- Form a Lagrangian function

$$\mathcal{L}(\mathbf{x}, v) = 2\ln(1 + x_1) + 4\ln(1 + x_2) - v(x_1 + x_2 - 12)$$

 $\bullet$  Compute the stationary points of the Lagrangian as a function of  $\emph{v}$ 

$$\nabla \mathcal{L}(\mathbf{x}, v) = \begin{bmatrix} \frac{2}{1+x_1} - v \\ \frac{4}{1+x_2} - v \end{bmatrix} = \mathbf{0} \quad \Rightarrow \quad x_1 = \frac{2}{v} - 1, \quad x_2 = \frac{4}{v} - 1$$

• Substituting in the constraint  $x_1 + x_2 = 12$ , we get

$$\frac{6}{v} = 14 \quad \Rightarrow \quad v = \frac{3}{7} \quad \Rightarrow \quad \mathbf{x} = \frac{1}{3} \begin{bmatrix} 11\\25 \end{bmatrix}$$

#### **Portfolio Selection**

Optimization problem

$$\max_{\mathbf{x}} \quad \boldsymbol{\mu}^{\top} \mathbf{x} - \lambda \mathbf{x}^{\top} \mathbf{V} \mathbf{x}$$
 s.t. 
$$\mathbf{1}^{\top} \mathbf{x} = 1$$

Constraints make the problem hard!

• Lagrangian function

$$\mathcal{L}(\mathbf{x}, v) = \boldsymbol{\mu}^{\top} \mathbf{x} - \lambda \mathbf{x}^{\top} \mathbf{V} \mathbf{x} - v(\mathbf{1}^{\top} \mathbf{x} - 1)$$

• Solve for the maximum value with no constraints

$$\nabla_x \mathcal{L}(\mathbf{x}, v) = \mu - 2\lambda \mathbf{V} \mathbf{x} - v \mathbf{1} = \mathbf{0} \quad \Rightarrow \quad \mathbf{x} = \frac{1}{2\lambda} \cdot \mathbf{V}^{-1} (\mu - v \mathbf{1})$$

ullet Solve for v from the constraint

$$\mathbf{1}^{\top} \mathbf{x} = 1 \quad \Rightarrow \quad \mathbf{1}^{\top} \mathbf{V}^{-1} (\boldsymbol{\mu} - v \mathbf{1}) = 2\lambda \quad \Rightarrow \quad v = \frac{\mathbf{1}^{\top} \mathbf{V}^{-1} \boldsymbol{\mu} - 2\lambda}{\mathbf{1}^{\top} \mathbf{V}^{-1} \mathbf{1}}$$

 $\bullet$  Substitute back in the expression for x