Group 6 : Iteration 4 progress log

Date	Activity	Comment
01/04/20	Document for adapting the Ricochet Robots game into an Interconnected game (within a Network)	Feedback taken into consideration and improved document
01/04/20	Document for Design Patterns used in the Ricochet Robots Project	Feedback taken into consideration and improved document
02/04/20	Completed with debugging major bugs in the Game	N/A
03/04/20	Completed Final release of the Fourth iteration : Complex Board (Yudish); Core Structure (Yudish & Brianna); Save/Load(Brianna)	

Group 6: Iteration 4 Communication Log

All communications were done online for assigning tasks. Feedback was also provided within 24 hours upon uploading a document/code.