

Gradient et laplacien

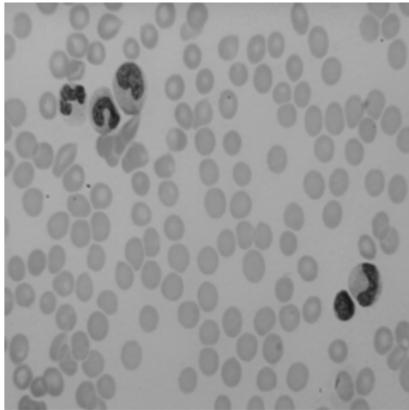
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8 mars 2016



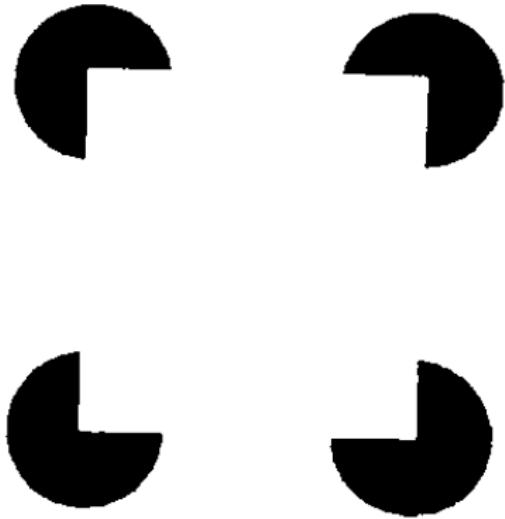
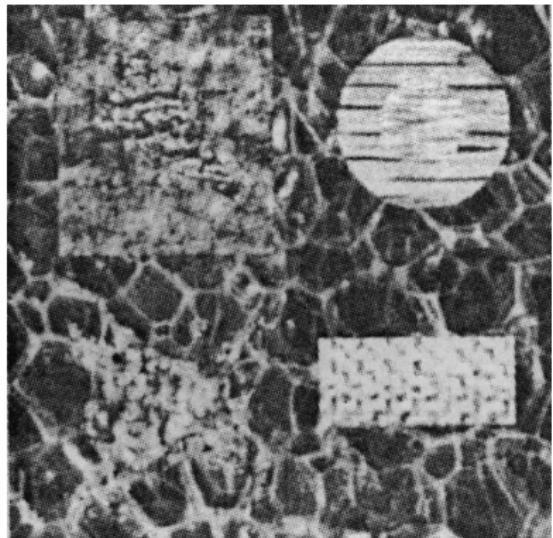
Segmentation des images : quels critères utiliser ?



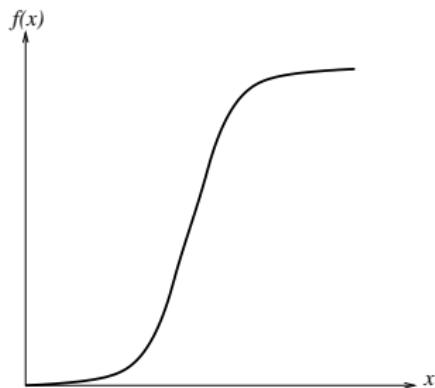
Qu'est ce qu'un contour ?



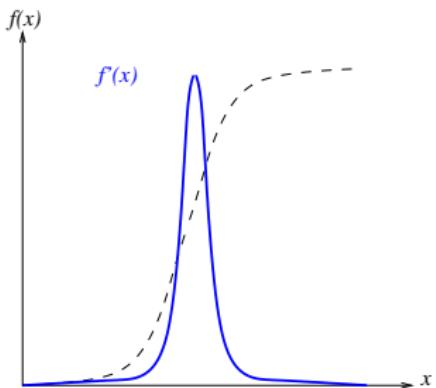
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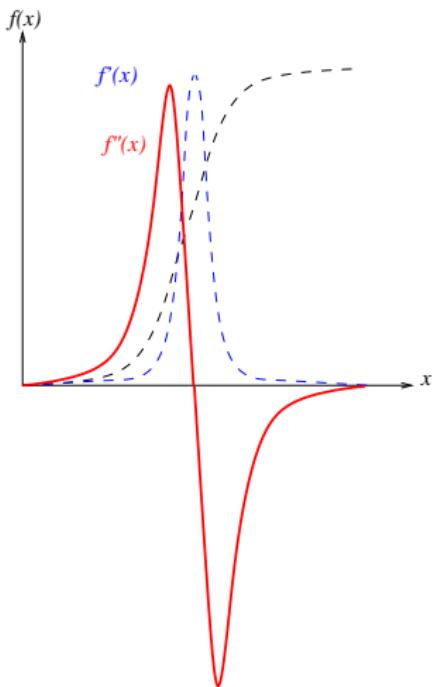
Contour idéal dans le cas continu



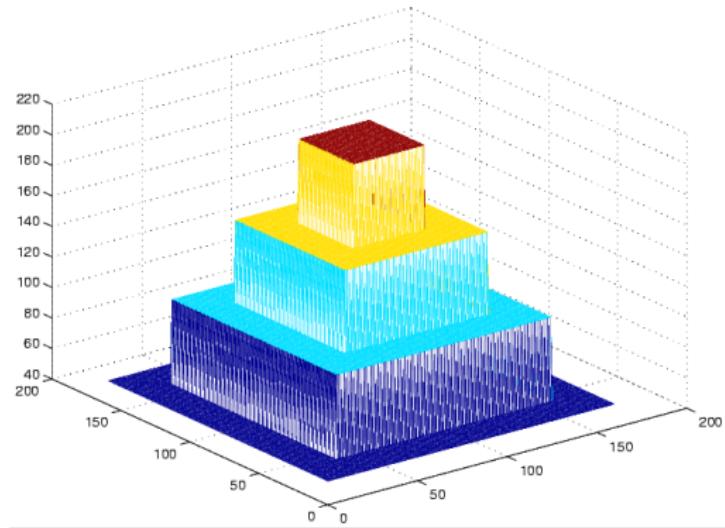
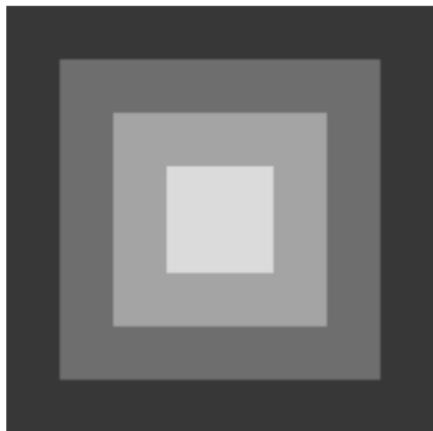
Contour idéal dans le cas continu : dérivée première



Contour idéal dans le cas continu : dérivée seconde



Cas d'une image



Approche continue des contours : gradient

image supposée continue $i(x, y)$

gradient

$$\vec{G} = \vec{\nabla}i = \begin{bmatrix} \frac{\partial i}{\partial x} \\ \frac{\partial i}{\partial y} \end{bmatrix}$$

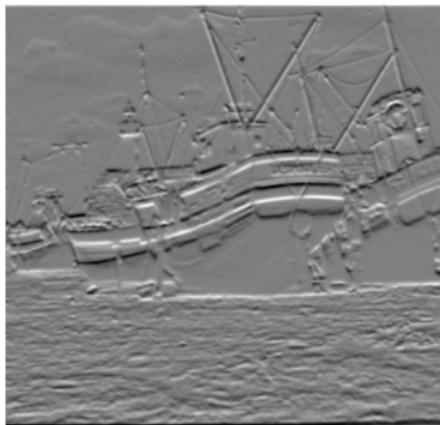
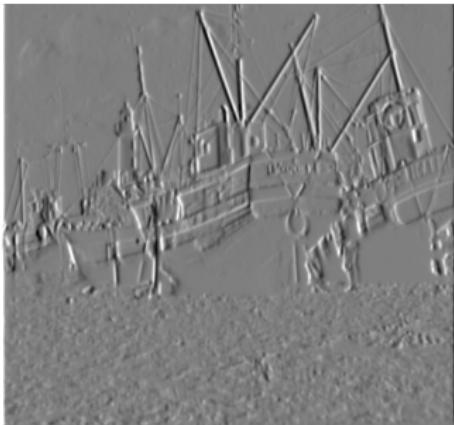
module du gradient

$$G = |\vec{\nabla}i| = \left[\left(\frac{\partial i}{\partial x} \right)^2 + \left(\frac{\partial i}{\partial y} \right)^2 \right]^{1/2}$$

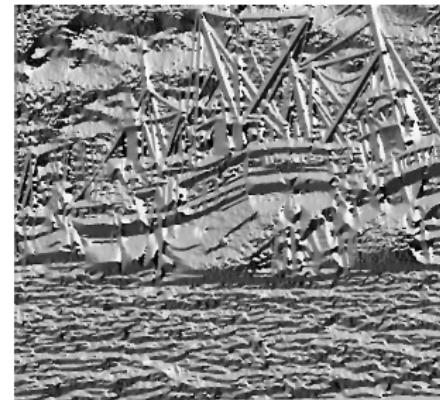
direction du gradient

$$\vec{g} = \frac{\vec{\nabla}i}{|\vec{\nabla}i|}$$

Gradient : dérivées partielles suivant x et y



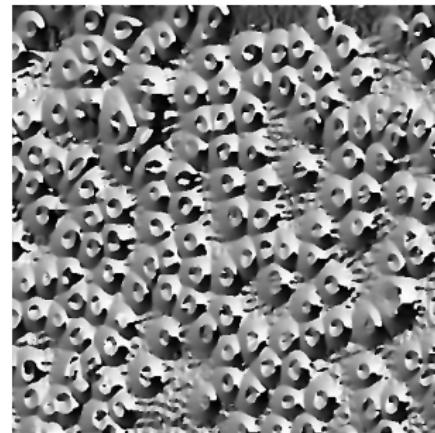
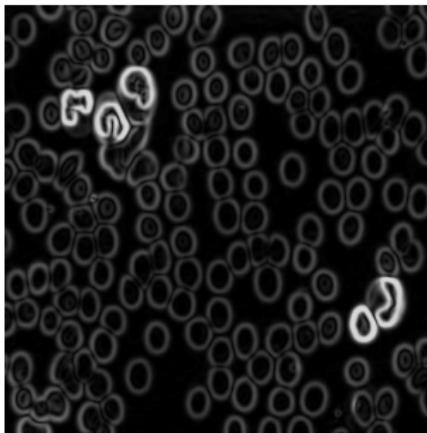
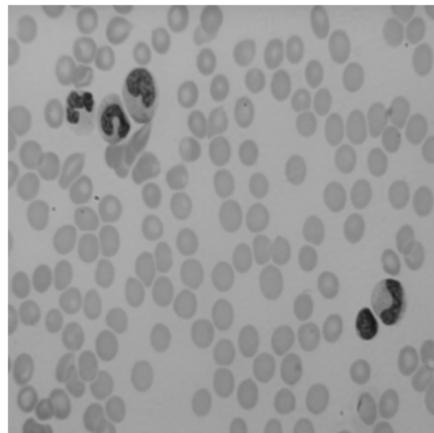
Gradient : norme et direction



Gradient : norme et direction



Gradient : norme et direction



Approches classiques : gradient

- Approche dérivative : approximation discrète \Rightarrow masques de gradient

1	
-1	

différence

1	
	-1

Roberts

1		-1
1		-1
1		-1

Prewitt

1		-1
2		-2
1		-1

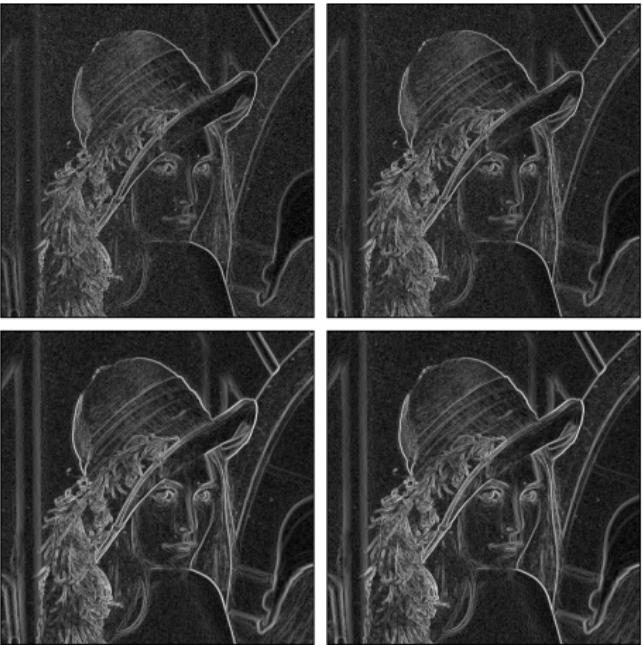
Sobel

- Approximation de la norme :

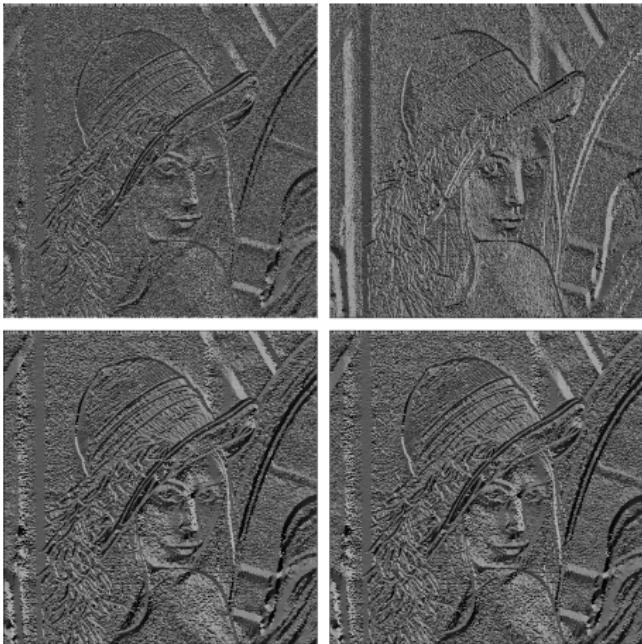
$$\hat{G} = \left| \frac{\partial i}{\partial x} \right| + \left| \frac{\partial i}{\partial y} \right|.$$

- Pré-traitements : filtrage (médian, filtre bilatéral, ...)
- Post-traitements : seuillage, max local du gradient, hystérésis, poursuite, fermeture

Norme du gradient : différence, Roberts, Prewitt, Sobel



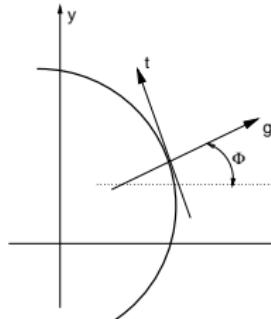
Direction du gradient : différence, Roberts, Prewitt, Sobel



Contours : différence, Roberts, Prewitt, Sobel



Approche continue des contours : dérivée seconde



$$\Phi = \text{Arctg} \left[\frac{\frac{\partial i}{\partial x}}{\frac{\partial i}{\partial y}} \right]$$

$$\frac{\partial i}{\partial g} = \frac{\partial i}{\partial x} \cos \Phi + \frac{\partial i}{\partial y} \sin \Phi$$

- contour :

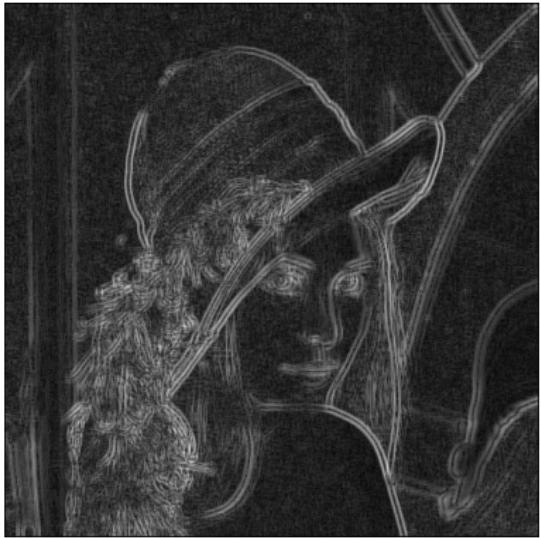
$$\frac{\partial^2 i}{\partial g^2} = 0 \Leftrightarrow \frac{\partial^2 i}{\partial x^2} \cos^2 \Phi + 2 \cdot \frac{\partial^2 i}{\partial x \partial y} \cos \Phi \sin \Phi + \frac{\partial^2 i}{\partial y^2} \sin^2 \Phi = 0$$

- Laplacien :

$$\Delta i = \frac{\partial^2 i}{\partial g^2} + \frac{\partial^2 i}{\partial t^2} = \frac{\partial^2 i}{\partial x^2} + \frac{\partial^2 i}{\partial y^2}$$

$$\frac{\partial^2 i}{\partial t^2} \approx 0 \text{ (courbure très faible)} \Rightarrow \Delta i = 0 \Leftrightarrow \frac{\partial^2 i}{\partial g^2} = 0$$

Dérivée seconde : le laplacien



Utilisation du laplacien

image originale - filtrage - laplacien - binarisation (+/-) - contours fermés



Laplacien

- **Intérêt** : réseau de lignes fermées (frontières positif / négatif)

	-1	
-1	4	-1
	-1	

- **Masque** :

- **Inconvénient** : grande sensibilité au bruit : fort filtrage

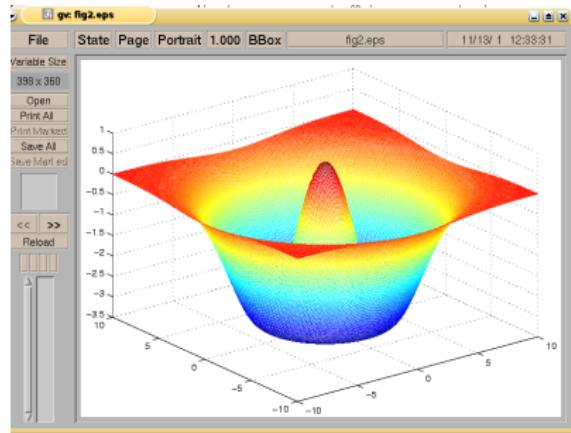
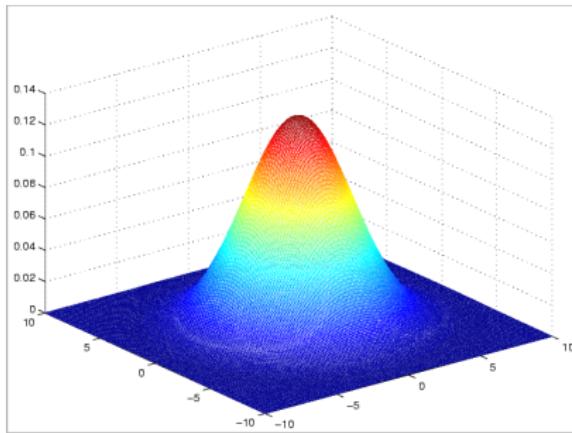
$$\text{contour} = \left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} \right) [\text{filtre passe bas} * \text{image}]$$

$$\text{contour} = \text{image} * \left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} \right) [\text{filtre passe bas}]$$

$$g(x, y) = \frac{1}{2\pi\sigma^2} \exp\left(-\frac{(x^2 + y^2)}{2\sigma^2}\right)$$

$$\Delta g = \frac{4}{2\pi\sigma^2} \left(\frac{x^2 + y^2}{2\sigma^2} - 1 \right) \exp\left(-\frac{(x^2 + y^2)}{2\sigma^2}\right)$$

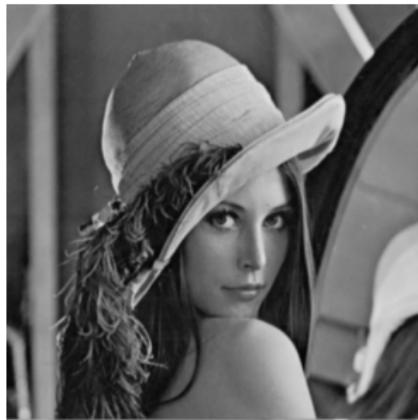
Filtre gaussien et son laplacien



Exemple de filtre LoG ($\sigma = 0$)



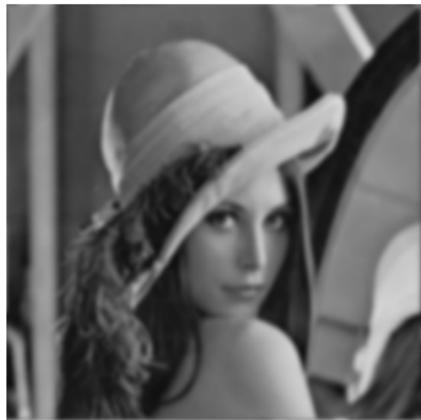
Exemple de filtre LoG ($\sigma = 1$)



Exemple de filtre LoG ($\sigma = 2$)



Exemple de filtre LoG ($\sigma = 3$)



Exemple de filtre LoG ($\sigma = 5$)



Exemple de filtre LoG ($\sigma = 10$)



Exemple de filtre LoG ($\sigma = 15$)



Exemple de filtre LoG ($\sigma = 25$)



Exemple de filtre LoG ($\sigma = 50$)

