1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

-Success rate peaks in May and drops in December

-Canceled rate seems steady

-Film & video, Music, and Theater show the most successful counts overall

1. What are some limitations of this dataset?

-timeframe, sample and population (who and what type of people gathered data under what circumstances)

1. What are some other possible tables and/or graphs that we could create?

-Can create a bar chart to compare status of “state” for each categories and line chart to see the progress of “state” by launch date & deadline