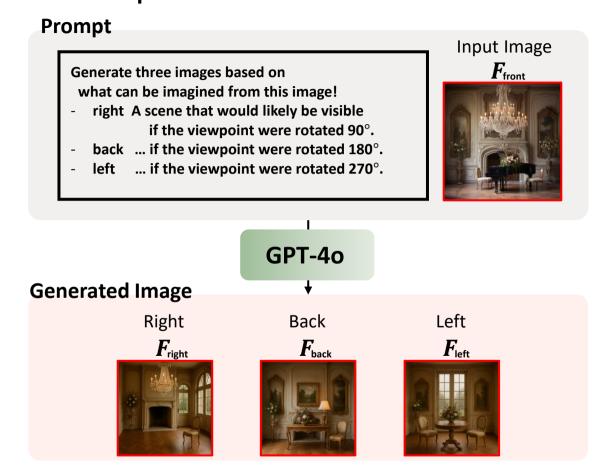
II. A Checkpoint Frame Generation Based on NMM



II. B Frame Interpolation between Checkpoint Frames

