

Android Code Snippet Instructions

1. Add the SessionMTransaction.java file to your project.
2. Obtain an app key from SessionM.
3. Insert the following code so it executes when your app starts up:

```
SessionMTransaction txn = new SessionMTransaction(this,
"<YOUR-APP-KEY-HERE");
txn.start();
```
4. **OPTIONAL:** set a listener on your transaction object to get notified when your transaction is delivered:

```
SessionMTransactionListener listener = new
SessionTransactionListener() {
    @Override
    public void onSuccess(SessionMTransaction txn) {
        Log.i(TAG, "yay!");
    }

    @Override
    public void onError(SessionMTransaction txn, int
statusCode, Throwable error) {
        Log.i(TAG, String.format("boo! %s %d", error,
statusCode));
    }
}
txn.setListener(listener);
```