

Lazy List:

Q1- a-

Lazy list is defined by : $LZl = \text{EmptyLZl} \mid \text{Pair}(T, \text{Empty} \rightarrow LZl(T))$

Two lazy lists : $LZl1, LZl2$, are equivalent if:

1) if $LZl1$ is $\text{EmptyLZl} \Rightarrow (LZl2 = LZl2) \Leftrightarrow LZl2 = \text{EmptyLZl}$ and vice versa

2) else:

$LZl1 = \text{Pair}(x, \text{Empty} \rightarrow L3)$

$LZl2 = \text{Pair}(y, \text{Empty} \rightarrow L4)$

than,

$(LZl1 = LZl2) \Leftrightarrow (x=y) \ \& \ ((\text{Empty} \rightarrow L3 = \text{Empty} \rightarrow L4 \Leftrightarrow L3 = L4))$

Q1- b-

(define even-square-1

(lzl-filter (lambda (x) (= (modulo x 2) 0))

(lzl-map (lambda (x) (* x x))

(integers-from 0))))

(define even-square-2

(lzl-map (lambda (x) (* x x))

(lzl-filter (lambda (x) (= (modulo x 2) 0))

(integers-from 0))))

By the definition above $\text{even-square-1} == \text{even-square-2}$ if:

Lets mark : $\text{even-square-1} = \text{Pair}(x, \text{Empty} \rightarrow LZl1)$

$\text{even-square-2} = \text{Pair}(y, \text{Empty} \rightarrow LZl2)$

1) We'll show $x=y$:

(integers-from 0) returns a list (0, integers-from 1)

therefor, the computation $((x) (* x x))$ on 0 will result in 0,

$0\%2 = 0$, and therefor stands in the presicate and will be

included in the final list $\Rightarrow x=0$

(integers-from 0) returns a list (0, integers-from 1)

therefor, the computation $x\%2$ on 0 will result in 0,

and after lzl-map we'll get that the first item in the final list is

0 since $0^2=0 \Rightarrow y=0$

$\Rightarrow x=y$

2) We'll show $\text{Empty} \rightarrow LZl1 = \text{Empty} \rightarrow LZl2$:

in even-square-1:

on each item x we'll get after calling next from (integers-from

$x+1$) ,

lzl-map will compute its square x^2 and after lzl-filter computation, the value x^2 will return.

if and only if $x^2\%2 = 0$, else, will compute the next value of lzl-map.

therefor the next item that return will be the square of the next even number in (integers-from x+1)

in even-square-2:

on each item y we'll get after calling next from (integers-from y+1) ,
 lzl-filter will return y as the next value only if y is even (else will compute the next value from integers-from), after lzl-map computation, the value y^2 will return as the next value.

therefor the next item that return will be the square of the next even number in (integers-from y+1), we have already shown $x=y \Rightarrow$ square of next even number in (integers-from y+1) and (integers-from x+1) are identical.

Q2- a-

For $f:[x_1*...*x_n \rightarrow x_t]$ and $f\$:[y_1*...*y_n * succ-cont * fail-cont \rightarrow y_t]$, a

Success-Fail-Continuation version of it, we will say $f=f\$$ iff:

For all x_1, \dots, x_n , and all succ, fail

$(f\$ x_1 \dots x_n succ fail) = (succ (f x_1 \dots x_n))$ or $(f\$ x_1 \dots x_n succ fail) = (fail (f x_1 \dots x_n))$

d-

Let assoc-list, key_x and succ-cont, fail-cont.

If key is in assoc-list:

There is pair in assoc-list $\langle \text{key_x}, \text{val_x} \rangle$, and

$(\text{get-value assoc-list key_x}) = \text{val_x} \Leftrightarrow$

$(\text{succ-cont} (\text{get-value assoc-list key_x})) = (\text{succ-cont val_x})$

And $(\text{get-value\$ assoc-list key_x succ-cont fail-cont}) = (\text{succ-cont val_x})$

So –

$(\text{succ-cont} (\text{get-value assoc-list key_x})) =$

$(\text{get-value\$ assoc-list key_x succ-cont fail-cont}).$

If key is not in assoc-list:

$(\text{get-value assoc-list key_x})$ will fail so the output will be

$(\text{fail-cont} (\text{get-value assoc-list key_x}))$, and $\text{get-value\$}$ will fail, because it's the same list, so fail-cont will be activated so –

$(\text{fail-cont} (\text{get-value assoc-list key_x})) =$

$(\text{get-value\$ assoc-list key_x succ-cont fail-cont}).$

-Q3.1

a. Unify $[t(s(s), G, H, p, t(E), s), t(s(H), G, p, p, t(E), K)]$:

Equations	Sub
$t(s(s), G, H, p, t(E), s) = t(s(H), G, p, p, t(E), K)$	{}

Equations	Sub
$s(s) = s(H)$	{}
$G = G$	
$H = p$	
$p = p$	
$t(E) = t(E)$	
$s = K$	

Equations	Sub
$G = G$	{}
$H = p$	
$p = p$	
$t(E) = t(E)$	
$s = K$	
$s = H$	

Equations	Sub
$G = G$	{}
$H = p$	
$p = p$	
$t(E) = t(E)$	
$s = K$	
$s = H$	

Equations	Sub
$H = p$	{ H = p }
$p = p$	
$t(E) = t(E)$	
$s = K$	
$s = H$	

Equations	Sub
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p=p	{ H = p }
t(E)=t(E)	
s=K	
s=H	

Equations	Sub
t(E)=t(E)	{ H = p }
s=K	
s=H	
E=E	

Equations	Sub
s=K	{ H = p, K = s }
s=H	
E=E	

Equations	Sub
s=H	{ s = p, K = s, s=H }
E=E	

s=p is two different constant symbols, algorithm FAIL.

b. Unify [g(c, v(U), g, G, U, E, v(M)), g(c, M, g, v(M), v(G), g, v(M))]

Equations	Sub
g(c, v(U), g, G, U, E, v(M))= g(c, M, g, v(M), v(G), g, v(M))	{ }

Equations	Sub
e=e	{ }
v(U)=M	
G=v(M)	
U=v(G)	
E=g	
v(M)=v(M)	

Equations	Sub
v(U)=M	{M=v(U)}

$G=v(M)$	
$U=v(G)$	
$E=g$	
$v(M)=v(M)$	

Equations	Sub
$G=v(M)$	$\{M=v(U), G=v(v(U))\}$
$U=v(G)$	
$E=g$	
$v(M)=v(M)$	

Equations	Sub
$U=v(G)$	$\{M=v(U), G=v(v(U)), U=v(v(v(U)))\}$
$E=g$	
$v(M)=v(M)$	

$U=v(v(v(U)))$ is fail due to the Occurs-check, recursive definition of U.

c. Unify $s([v|[[v|V]|A]])$, $s([v|[v|A]])$

Equations	Sub
$s([v [[v V] A]]) = s([v [v A]])$	$\{\}$

Equations	Sub
$[v [[v V] A]] = [v [v A]]$	$\{\}$

Equations	Sub
$v=v$	$\{\}$
$[[v V] A] = [v A]$	

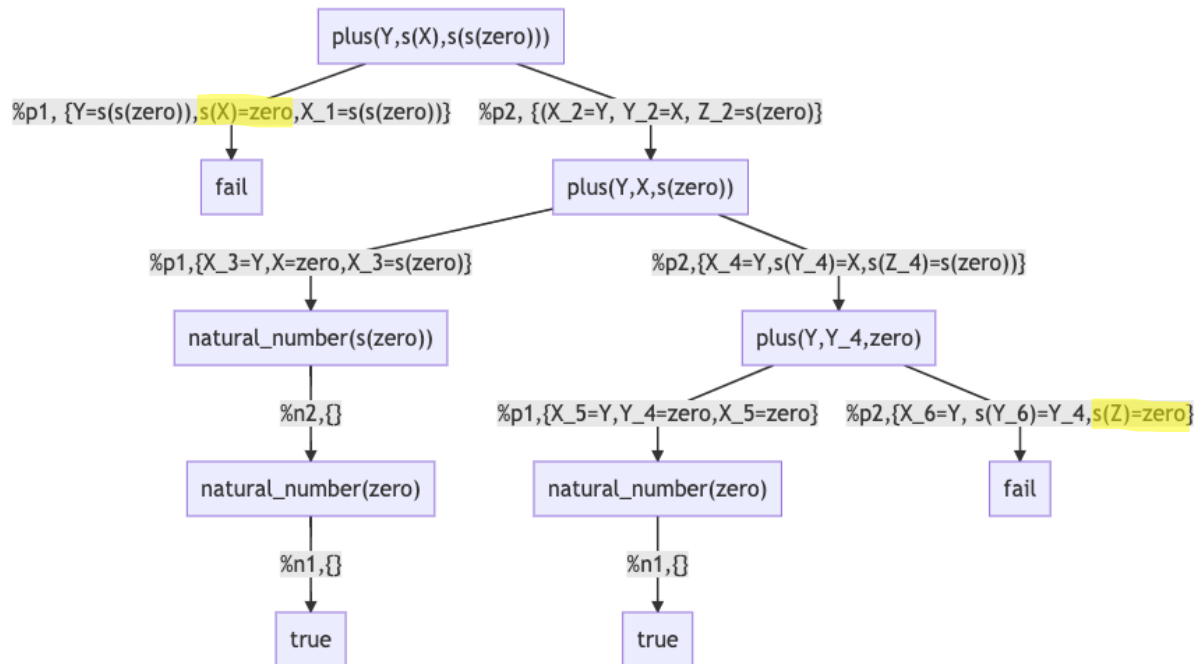
Equations	Sub
$[[v V] A] = [v A]$	$\{\}$

Equations	Sub
$[v V] = v$	$\{\}$
$A=A$	

$v=[v|V]$ is fail due to the Occurs-check, recursive definition of v.

Q3.3

a-



** There is no assignment of X that will satisfies the equation 's(X)=zero'.

b- The answers for the query ?-plus(Y, s(X), s(s(zero))) is:
 {<Y=zero, X=s(zero)>, <Y=s(zero), X=zero>}.

c- This is a success tree, because it has at least one path that leads to "true" node.

d- The tree is finite, all its paths are ending in a leaf, no infinite paths.