

Ryan Yim

Software Engineer

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Creative software engineer with the ability to pick up new languages and technologies as needed. Prior to being a software engineer, I studied at the University of Georgia majoring in Biology with the intention of Pre-Med. However, I realized my passion and motivation did not resonate in studying science and biology, and I was able to find my true passion in software and web development.

Software Development Skills

- Debugging
- JavaScript
- Python
- Node.js
- React
- Redux
- Express
- RESTful API
- PostgreSQL
- Bootstrap
- HTML
- CSS

Education

DigitalCrafts | Certificate in Software Engineering | Atlanta, GA February 2019 – May 2019

- Software engineering training program covering full-stack development including, but not limited to JavaScript, Python, including an emphasis on cutting-edge frameworks like React/Redux and server-side technologies including Node.js, Express, and PostgreSQL.

The University of Georgia | B.S. in Biology | Athens, GA 71 credits

Software Development Projects

Hero Quest | github.com/Samson300/hero-quest May 2019

- Member of a 3-person team building a nostalgic, turn-based RPG game app that will set the users as a hero on a difficult quest to defeat the Dragon Lord.
- Responsibilities included debugging, creating in-game mechanics of character movement, collision, and random encounters of enemies, and mainly designing background/layout.
- Capstone project built with React, Redux, Node.js, Express, and PostgreSQL

DevDepot | github.com/ChristopherChilders/dev-depot-backend-project April 2019

- Member of a 4-person development team building a website and app that allows users to have access to a hub of necessary components and commands for a backend app.
- Responsibilities included debugging, creating models with PostgreSQL databases in order to store user information and registration, and designing the overall layout for a sleek and simple UI made with Bootstrap.
- This project built with Bootstrap, Node.js, Express, jQuery, and PostgreSQL

VCR Trivia | github.com/VictorTruong93/Trivia_Front_End/ March 2019

- Member of a 3-person development team building a website and app for users to enjoy playing trivia from a wide number of categories such as Celebrities and Sports.
- Main responsibility included designing the overall layout and design of the app which is fully responsive to PC monitors and mobile devices.
- Built with HTML, CSS, JavaScript