

**detect\_lines:** Just call `cv2.Canny` and `cv2.HoughLinesP` directly with given parameters.

**get\_pairwise\_intersections:** Use two for loop to get two pair of line. For each pair, compute the intersection point. After that, remove the item with  $z = 0$ .

**get\_support\_mtx:** Use two for loop to loop though each element of *support\_mtx*. Calculate the distance between correspondence point and line. Then set the element to be 1 if the distance is smaller than the distance threshold.

**get\_vanishing\_pts:** Directly sum up the row vector of *support\_mtx* and get the index of maximum row sum. That index indicate the vanishing point from list of intersections.

**get\_vanishing\_line:** From give two point  $\mathbf{a}$  and  $\mathbf{b}$ , return  $\mathbf{a} \times \mathbf{b}$

**get\_target\_height:**

1. Get  $\mathbf{u} = (\mathbf{b}_2 \times \mathbf{b}_1) \times \mathbf{l}$ , where  $\mathbf{l}$  is horizontal vanishing line
2.  $\mathbf{l}_2 = \mathbf{v} \times \mathbf{b}_1$
3.  $\mathbf{t} = (\mathbf{t}_2 \times \mathbf{u}) \times \mathbf{l}_2$
4. Calculate the distance  $v$ ,  $t_1$ ,  $t$  which is the distance between point  $\mathbf{b}_1$  and  $\mathbf{v}$ ,  $\mathbf{t}_1$ ,  $\mathbf{t}$  respectively
5.  $h = d_1 \cdot \frac{t}{t_1} \cdot \frac{v - t_1}{v - t}$