Progress Report

 $W25_3375_S1_G7_SoloSphere$

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CSIS 3375-001 UX Design in Web & Mobile App

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Mar 7, 2025

Progress Report

• Work Logs: Dan Do

Date	Number of Hours	Description of work done
Jan 24, 2025	3	Project Idea Initiative
Jan 30, 2025	1	An idea confirmation meeting
Jan 30, 2025	2	Create GitHub repo
Jan 30, 2025	0.5	Update README file
Feb 1, 2025	6	Write Project Proposal draft version
Feb 5, 2025	1	Finalize proposal document
Feb 18, 2025	2	Explored Figma features, including design tools, prototyping, and collaboration functionalities
Feb 20, 2025	1	Downloaded and explored apps such as TravelBuddy, Meetup, Tinder, and Couchsurfing to analyze their features and functionalities relevant to Solo Sphere
Feb 21, 2025	2	Reviewed a Requirement Gathering video to ensure a clear understanding of the requirement gathering process
Mar 1, 2025	1	Brainstormed ideas for requirements gathering
Mar 2, 2025	1	Collaborated with team members to refine the survey structure, determine appropriate question formats (MCQs, rating scales, open-ended), and identify the best approach for gathering meaningful user feedback
Mar 5, 2025	3	Collaboratively reviewed the survey questions proposed by each team member, eliminated duplicates, and categorized them based on key themes
Mar 6, 2025	3	Created the survey form using Google Forms based on the finalized questions and distributed it to the target user group

• Work Description

During this reporting period, I focused on concluding the initial phase of the
project and starting the requirement gathering process. Initially, I explored
 Figma to understand its key features that are essential for prototype
 development.

To enhance the requirement gathering process, I reviewed relevant materials, brainstormed ideas, and worked with the team to refine the survey. We structured questions effectively, removed duplicates, and categorized them. Finally, I created the survey using Google Forms and distributed it to the target users.

Next, I will analyze survey responses to guide the design phase of Solo Sphere.