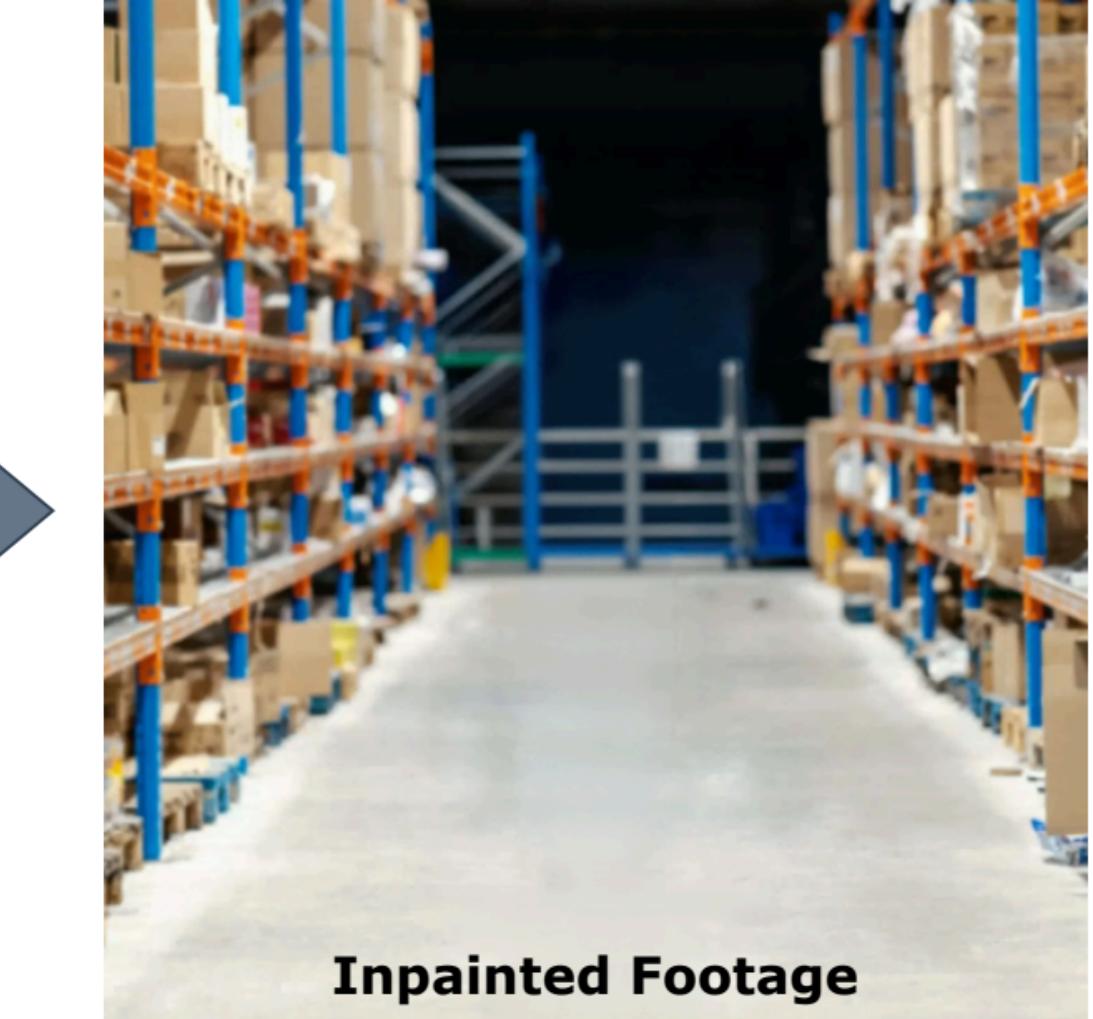




Incoming Footage



Inpainted Footage