# M2 coursework report; Word Count:

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# 1 Introduction

Large Language Models (LLMs) have shown potential beyond natural language processing, notably in numerical reasoning and time series forecasting. In particular, untrained LLMs can forecast time series when suitably tokenized [1]. This project

investigates the application of LoRA (Low-Rank Adaptation) [2] to fine-tune Qwen2.5-Instruct [3] for forecasting dynamics governed by the Lotka-Volterra predator-prey equations. Throughout all experiments, we used the 0.5B parameter variant of Qwen2.5-Instruct [3].

## 2 Compute Constraint

This coursework imposes a strict compute budget of  $10^{17}$  floating point operations (FLOPs) across all reported experiments.

Only operations listed in Table 1 are counted; others (e.g., tokenization, memory access) are excluded. FLOPs are calculated for the forward pass, with backpropagation assumed to cost exactly twice as much. In addition, only training a model are counted towards the FLOPs budget; evaluation and inference are excluded.

Table 1: FLOPS Accounting for Primitives

Operation	FLOPs
Addition / Subtraction / Negation (float or int)	1
Multiplication / Division / Inverse (float or int)	1
ReLU / Absolute Value	1
Exponentiation / Logarithm	10
Sine / Cosine / Square Root	10

## 3 Load and preprocessing the data

#### 3.1 Dataset Structure

The dataset used in this coursework is stored in HDF5 format (lotka\_volterra\_data.h5) and contains time series data simulating predator-prey population dynamics based on the Lotka-Volterra equations.

It consists of two components:

- /trajectories: A 3-dimensional array of shape (1000, 100, 2), where:
  - The first dimension indexes 1000 independent predator-prey systems,
  - The second dimension corresponds to 100 time steps per system,
  - The third dimension contains two variables: prey population ([:,:,0]) and predator population ([:,:,1]).

• /time: A 1-dimensional array of length 100, representing the shared timeline across all systems.

#### 3.2 Preprocessing the data

To make the multivariate numerical time series compatible with the Qwen2.5-Instruct tokenizer, we implemented a text-based preprocessing pipeline adapted from the LLM-TIME scheme [1]. The raw population values of the predator-prey dataset were first scaled and then serialized into structured text sequences.

#### 3.2.1 Scaling and Precision

Each numerical value  $x_t$  was rescaled to  $x'_t = \frac{x_t}{\alpha}$ , where  $\alpha$  is a scaling constant selected to ensure that most values fall within a consistent numeric range (e.g., [0.00, 9.99] in our implementation). The scaled values were then rounded to a fixed number of decimal places (e.g., two in this coursework), ensuring uniform token lengths and predictable tokenization.

#### 3.2.2 Multivariate Encoding

To represent both prey and predator populations over univariate time, we adopted a format that encodes multivariate time series as token-friendly strings. The encoding follows these rules:

- Different variables (prey and predator) at the same timestep are separated by a comma ',',
- Different timesteps are separated by a semicolon ';'.

#### 3.2.3 Data splitting

The dataset was randomly partitioned into training, validation, and test sets using a 7:1.5:1.5 split ratio. The indices of the 1000 trajectories were first shuffled with a fixed random seed to ensure reproducibility.

- The **training set** was used for model training.
- The validation set serves to evaluate models' forecasting ability.
- The **test set**, although not used in the majority of models' performance evaluation, provides an unbiased inference of the final model's generalization ability.

#### 3.2.4 Numeric Tokenization

Each numeric value, in the form of string, will be tokenized into separate digits and punctuation marks by the Qwen tokenizer. This text-based representation serves as input for both training and inference. Please note that our range [0.00, 9.99] converted every value into exact three digits, so that the numbers of tokens generated from the string-form sequences are always consistent.

#### 3.2.5 Examples

We examined the second sequence from the training set as an example. The first 40 characters of the preprocessed text sequence, as well as the first 40 corresponding token IDs produced by the Qwen2.5 tokenizer, were printed.

The preprocessed sequence is:

```
0.92, 0.74; 0.56, 0.77; 0.34, 0.70; 0.23, 0.59;
```

The tokenized sequence is:

In both cases, we confirmed that the total sequence length was 999, as the final semicolons were intentionally omitted.

# 4 Model Architecture, LoRA implementation and FLOPs Accounting

#### 4.1 Model Architecture

The Qwen2.5-Instruct model is a decoder-only transformer architecture, which consists of 24 transformer blocks, each with a embedding dimension (hidden size) of 896 and 14 attention heads. The vocabulary size is 151,936. The model architecture proceeds as Figure 1. This is a simplified description of the model architecture with the primary goal of supporting our FLOPs estimation.

## 4.2 LoRA implementation

LoRA [2] is a parameter-efficient fine-tuning technique that introduces trainable lowrank matrices into pre-trained transformer architectures. Instead of updating the full

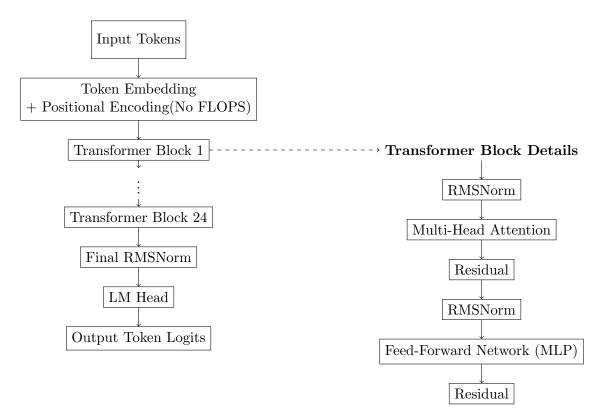


Figure 1: High-level architecture of the Qwen2.5 model and the structure of a single Transformer Block.

weight matrices of a large model during fine-tuning, LoRA freezes the original weights and injects two smaller matrices  $A \in R^{r \times d}$  and  $B \in R^{d \times r}$  such that their product approximates the necessary weight updates:

$$W_{\text{adapted}} = W_0 + \Delta W = W_0 + BA$$

where  $W_0$  is the frozen pre-trained weight, and  $r \ll d$  denotes the LoRA rank.

In this project, LoRA was applied to the  $q_proj$  and  $v_proj$  linear layers inside the self-attention modules of Qwen2.5-Instruct. Only the matrices A and B are trained.

## 4.3 FLOPs Accounting

The full details of the FLOPS accounting implemention can be found in the python sript flops.py. Here some notable examples are illustrated with the rule in Table 1.

Matrix multiplications are the dominant contributor to FLOPs in transformer models: multiplying a matrix of shape  $(a \times b)$  with one of shape  $(b \times c)$  requires 2abc - ac FLOPs, accounting for b multiplications and b-1 additions.

**RMSNorm** is defined as:

RMSNorm(x) = 
$$\frac{x}{\sqrt{\frac{1}{d} \sum x_i^2 + \epsilon}} \cdot \gamma$$

The total cost of RMSNorm per token is thus approximately 4d + 11, where d is the hidden size.

The **SwiGLU** activation function is defined as:

SwiGLU
$$(x_1, x_2)$$
 = SiLU $(x_1) \cdot x_2$ , with SiLU $(x) = \frac{x}{1 + e^{-x}}$ 

FLOPS account is 14 FLOPs per intermediate hidden unit.

While Qwen2.5 uses *Grouped Query Attention* (GQA), we simplify our accounting by assuming the same cost as standard **Multi-Head Attention**. Positional encodings are not included in the FLOPs count, but we do include the cost of *adding* them to the token embeddings.

## 5 Methodology of Model Evaluation

## 5.1 Context-Target Splitting

We evaluate the model in an autoregressive forecasting setting by splitting each tokenized input sequence into a context segment and a target prediction segment. In our experiments, the context ratio is set to be 0.7, so that 70 percent of the tokens will be used as model input. The rest is used as target and we only predict the first 100 tokens for each sequence, so that the evaluation time is acceptable. As a result, there are 700 context tokens for prediction and 100 target tokens for ground truth.

## 5.2 Autoregressive Generation and Loss Computation

We use model.generate() with greedy coding to produce tokens conditioned on the context. This is an ideal method as it generates future tokens based solely on past context. It appends one new token at each step and feeds it back into the model for the next prediction.

The output scores (logits) are returned for each step, allowing us to compute the per-token cross-entropy loss against the ground truth target tokens. The average token-level loss is recorded per sequence.

#### 5.3 Numerical Decoding and MSE Calculation

To evaluate the accuracy of the model's numerical forecasts, we first decode the generated token IDs into text using Qwen tokenizer's built-in decode method. This converts the predicted token sequence into a string following the LLMTIME format[1].

Next, we manually parse this string to extract numerical values. Specifically, we split the string by semicolons (';') to separate individual timesteps, and then by commas (',') to isolate the prey and predator values at each timestep. Each component is then converted to a floating-point number using Python's float() function. Any malformed or non-numeric substrings are safely ignored.

This post-processing method return real numbers of the predicted prey-predator systems. The same decoding procedure is applied to the ground truth target tokens. We then compute the Mean Squared Error (MSE) between the predicted and true numeric sequences. The model may return illegal elements instead of a number, so we ignore these illegal elements and then calculate MSE for sequences with the same length between predicted system and ground truth system only.

In this work, we select MSE as the primary evaluation metric, as it directly reflects the discrepancy between the predicted and ground-truth trajectories at the sequence level. Meanwhile, the average token-level validation loss is used as a secondary indicator to provide insights into the model's token generation behavior.

## 5.4 Preliminary Evaluation of an untrained model

The first step before formally conducting experiments is to make an initial trial evaluation of the performance of the untrained Qwen2.5-Instruct model without any LoRA adaptation. This experiment serves as a baseline on the model's ability to forecast scientific time series in the LLMTIME format.

Figure 2 shows the resulting cross-entropy loss curves, indicating a general upward trend over prediction steps, which should be expected because of the nature of forecasting errors.

Notably, the loss curves exhibit an oscillatory pattern due to the presence of formatting tokens such as commas and semicolons, which are easy for the model to predict.

To further analyze forecasting behavior, we visualized predicted versus ground truth trajectories. Even in the best-performing case in Sequence 9 of the validation dataset, as shown in Figure 3, the predicted trajectory diverges from the ground truth shortly after the start of prediction.

Figure 4 shows the predictions of Sequence 7, which significantly diverges and fails

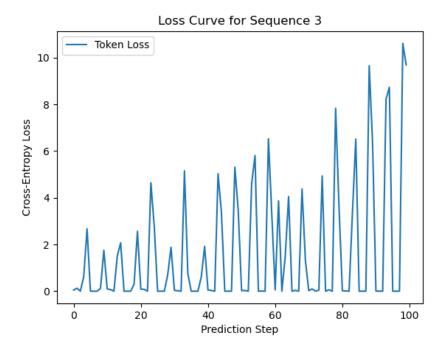


Figure 2: Validation token-level cross-entropy loss curve for Sequence 3.

to capture the true dynamics of the system. Other sequences have similar results as Figure 4.

The evaluation of the untrained model on the validation set gives an average MSE of 0.2702 and an average cross-entropy validation loss of 1.785. These values will be compared with later experiments.

Overall, this baseline evaluation highlights the possibility and limitations of using an unadapted large language model for scientific forecasting tasks and motivates the use of parameter-efficient fine-tuning techniques such as LoRA.

## 6 Experiments

Formal experiments include the fine-tuning and training of Qwen2.5-Instruct using LoRA. We explored ranges of hyperparameters over learning rates and LoRA ranks. In addition, by selecting the best hyperparameter ranges, the model was trained with different context length. Finally, a longer experiments was conducted with all the best choices.

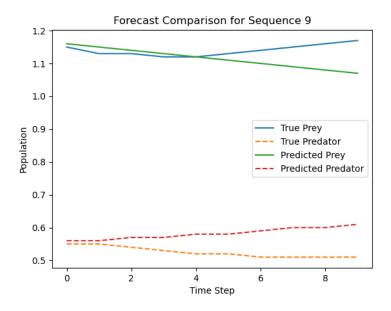


Figure 3: Forecast comparison on Sequence 9

## 6.1 Training Methodology

#### 6.1.1 Data Chunking

The first step before training a model is to further process the training set. It is important to convert all the data in the form of fixed-length inputs, so that we can facilitate batch training using PyTorch's DataLoader, which ensures efficient parallelization. The tokenized sequences are sliced into overlapping segments of fixed maximum context length, with a specified stride (256 tokens in this coursework). For each segment, if its length is shorter than this fixed context length, the sequence is padded on the left using the model's designated padding token. This ensures that all input tensors have consistent shape. The resulting padded segments are then stacked into a tensor to be consumed by the model during training.

#### 6.1.2 Training Procedure

The training procedure starts with the injection of LoRA adapters into the query and value projection layers of each self-attention block. Only the low-rank parameters are updated while the base model remains frozen.

When the model is ready, the chunked dataset is loaded into batches (batch size is 4 in this coursework).

Each training batch is passed through the model using the standard forward interface model(input\_ids, labels=...). This method is different from the model.generate(...)

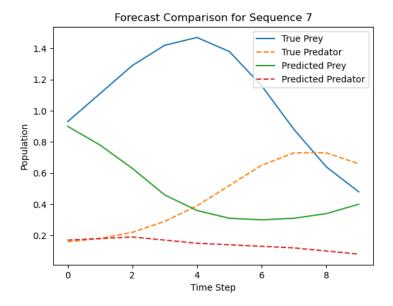


Figure 4: Forecast comparison on Sequence 7

interface used during evaluation. The training-time forward pass enables a form of teacher forcing, in which the model is given the entire input sequence and asked to predict the next token at each position. Cross-entropy loss is computed between these predictions and the true next-token labels. In addition, to prevent the model from learning from padded positions, all padding tokens in the label tensor are masked by setting their value to -100, following the HuggingFace convention for ignored loss positions.

The model is optimized using the Adam optimizer, with a batch size of 4 and a selected number of steps.

## 6.2 A Trial Experiment with default hyperparameters

#### 6.2.1 Training

We trained the Qwen2.5-Instruct model with a LoRA rank of 4 and a learning rate of  $10^{-5}$  for 500 optimization steps. This is a trial experiment, served to validate the training pipeline and provide an initial sense of the model's ability to learn the dynamics in the LLMTIME-formatted forecasting task.

Figure 5 demonstrates the training loss over 500 optimizer steps. The light blue curve shows the raw loss at each step, which fluctuates dramatically, likely due to the inherent variability in the sampled sequences. This high variance is expected in early-stage autoregressive training of large language models. To better visualize the underlying trend, we apply a moving average over a window of 10 steps (shown in dark

blue). The smoothed curve reveals a clear downward trajectory, indicating that the model gradually learns useful forecasting behavior despite noisy updates.

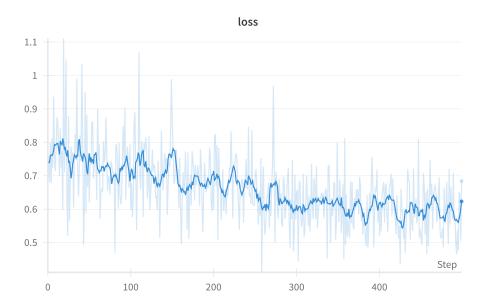


Figure 5: Training loss during trial experiment. Raw step-wise losses (light blue) and smoothed 10-step average (dark blue) are shown.

#### 6.2.2 Evaluation

Among the 10 validation sequences evaluated in this trial training setting, the vast majority exhibited minimal or no improvement over the untrained model. Figure 6 shows the results of Sequence 9. Compared with Figure 3, the improvement is negligible.

However, one notable exception was Sequence 7, which demonstrated a substantial improvement in both prey and predator trajectories as shown in Figure 7. Although the predicted values did not perfectly match the ground truth, the model successfully captured the correct underlying dynamical behavior, indicating improved qualitative forecasting capability after LoRA fine-tuning. Compared with Figure 4, this improvement starts making the training procedure useful for LLMTIME-formatted forecasting task.

In addition, Table 2 reports the metrics of evaluation of the untrained model and the trial experiment. The LoRA-trained model achieves a substantial reduction in MSE, indicating improved numerical forecasting accuracy. Meanwhile, the cross-entropy loss shows a moderate decrease, suggesting more confident token-level predictions.

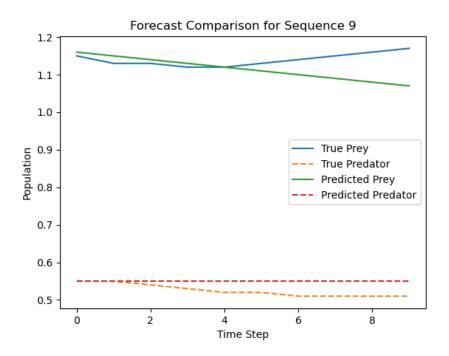


Figure 6: Forecast comparison on Sequence 9 with the trial trained model

Table 2: Validation performance of the untrained and trained models (Task 3a).

Model	Validation MSE	Validation Loss
Untrained Qwen2.5-Instruct	0.27025	1.78500
LoRA-trained (rank = 4, lr = $10^{-5}$ , 500 steps)	0.12480	1.65628

#### 6.2.3 Computational Cost

For this experiment, each optimizer step was estimated to consume approximately  $10^{12.68}$  FLOPs. Given the training was conducted for 500 steps, the total training cost amounts to approximately  $10^{15.38}$  FLOPs.

## 6.3 Experiments with Hyperparameter Tuning

To further improve the forecasting performance, we conducted a grid search over two hyperparameters: the rank of LoRA adaption and learning rate. We explored three different ranks ( $r \in \{2,4,8\}$ ) and three learning rates ( $\alpha \in \{10^{-5}, 5 \times 10^{-5}, 10^{-4}\}$ ), resulting in a total of nine configurations. Each configuration was trained for 1000 optimizer steps and subsequently evaluated on the validation set using MSE and token-level cross-entropy loss.

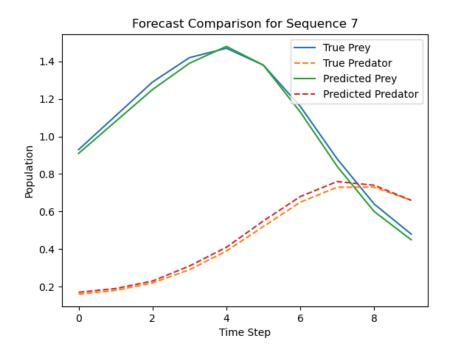


Figure 7: Forecast comparison on Sequence 7 with the trial trained model

#### 6.3.1 Training

Figure 8 presents the training loss curves for all nine combinations of LoRA rank and learning rate. For each run, the step-wise loss was smoothed using a 10-step moving average to reveal overall trends. While the raw curves exhibit high variance, all configurations demonstrate a consistent downward trend, indicating successful convergence over the 1000 optimization steps.

#### 6.3.2 Evaluation

Table 3 presents the validation MSE for each experiment across different ranks and learning rates. The best overall performance is achieved at the largest rank and learning rate combination (rank = 8, learning rate =  $10^{-4}$ ), with an MSE of **0.0071**, indicating the highest ability in forecasting. The overall trend shows that increasing either the rank

Table 3: MSE for each experiment.

Rank \ LR	$1 \times 10^{-5}$	$5 \times 10^{-5}$	$1 \times 10^{-4}$
2	0.0561	0.0100	0.0148
4	0.0375	0.0251	0.0133
8	0.0328	0.0256	0.0071

or the learning rate generally leads to better forecasting performance. This is consistent



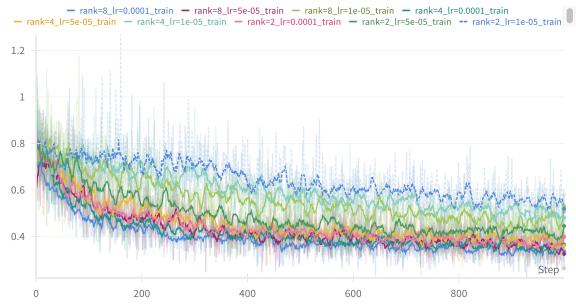


Figure 8: Training loss curves for the nine hyperparameter configurations.

with the intuition that higher rank enables larger capacity in the low-rank adaptation, while higher learning rates accelerate convergence within the limited optimization steps.

However, one notable exception arises at learning rate =  $5 \times 10^{-5}$ , where the model with rank = 2 significantly outperforms those with higher ranks. This irregular behaviour may be attributed to several factors. Firstly, at intermediate learning rates, lower-rank models may benefit from smoother and more stable optimization dynamics, whereas higher-rank models might experience instability or overfitting given limited training steps. Secondly, the LoRA rank controls the number of trainable parameters; when combined with moderate learning rates, smaller models may avoid overparameterization and thus generalize better in early-stage training. Lastly, the stochastic nature of initialization and sampling in small-step training may amplify such deviations.

This observation suggests that while higher capacity (via rank) is generally beneficial, its effectiveness also depends sensitively on the learning rate.

Validation cross-entropy loss values, as shown in Table 4, exhibit limited variation across configurations, likely because they operate at the token-level correctness rather than the semantic accuracy of numeric forecasts.

As shown in Figure 9, this model consistently achieved the lowest training loss, indicating strong learning ability on the training data, which aligns well with the evaluation results.

Across all ten validation sequences, the predicted values now exhibit strong align-

Table 4: Validation cross-entropy loss (token-level) for each LoRA configuration.

$\overline{ m Rank \setminus LR}$	$1 \times 10^{-5}$	$5 \times 10^{-5}$	$1\times10^{-4}$
2	1.7700	1.4630	1.6718
4	1.6040	1.7418	1.8379
8	1.6141	1.9905	1.6746

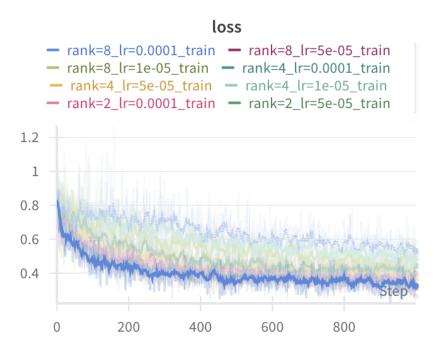


Figure 9: Highlighted training loss curve of the model with the best evaluation performance (rank=8,  $lr=10^{-4}$ )

ment with the ground truth. Figure 10 shows the system of Sequence 5 as an example. The predicted trajectories closely follow the true ones throughout the given time range.

#### 6.3.3 Computational Cost

Since LoRA only adds small-rank linear adapters to selected weight matrices, the additional FLOPs per step remain several orders of magnitude smaller than the base model's inference cost. It is very safe to ignore the impact of different LoRA adaptaion with respect of computational cost.

In our experiments, we estimate that one training run of 1000 optimization steps costs approximately  $10^{15.68}$  FLOPs. Across all nine hyperparameter configurations in our grid search, the total estimated FLOPs sum to roughly  $10^{16.64}$ .

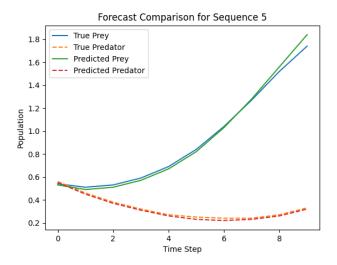


Figure 10: Forecast comparison on Sequence 5 from the best-performing model.

#### 6.4 Experiments with different context length

#### 6.4.1 Training

To investigate how the amount of historical information affects model learning, we conducted experiments varying the context length per sequence during training. The best-performing hyperparameter setting (rank 8 and learning rate  $10^{-4}$ ) was used.

Figure 11 shows the training loss curves when the model was trained with three different context lengths: 128, 512, and 768.

All three curves exhibit a clear downward trend, indicating successful training. However, models trained with longer context lengths (512 and 768) converge to lower training losses than those trained with shorter context (128). This suggests that longer historical context improves the model's ability to fit the training data. Nevertheless, the difference between 512 and 768 is marginal, implying a possible saturation point where additional context provides diminishing returns.

#### 6.4.2 Evaluation

Table 5 demonstrates the effect of different context lengths. As the context length increases from 128 to 768, both validation loss and forecast MSE consistently decrease. Notably, the forecast MSE drops dramatically, indicating significantly improved prediction accuracy. This trend suggests that longer context provides the model with richer historical information, which is crucial for accurately modeling dynamics. Validation loss also improves at the token level.

However, when comparing the actual trajectory predictions, the improvement from



Figure 11: Training loss curves under different context lengths.

Table 5: Evaluation metrics across different context lengths.

Context Length	Validation Loss	Forecast MSE
128 512	2.6090 2.0401	0.1177 0.0230
768	1.5362	0.0250 $0.0051$

context length 512 to 768 appears less substantial. Models trained with context length 512 are already capable of capturing the correct dynamical behavior, and although the 768-context model achieves better numerical alignment on average, it does not provide perfectly predicted trajectory. The best case is similar as Figure 10. This phenomenon is highly likely due to the inherent complexity and variability of the time series data, where longer memory does not always guarantee better generalization on every instance.

Notably, the experiment conducted with context length 512 in this section shares the same hyperparameter setting as the best-performing model from the previous tuning stage (rank 8, learning rate  $10^{-4}$ , and context length 512). The slight differences in evaluation results between these runs indicate that performance on time series forecasting using LLMs is not entirely predictable, although the overall trends across different training configurations remain consistent.

#### 6.4.3 Computational Cost

The FLOPs for each experiment were approximately  $10^{15.06}$ ,  $10^{15.68}$ , and  $10^{15.87}$ , respectively. The total computational cost for this context-length analysis phase was therefore around  $10^{16.13}$  FLOPs.

### 6.5 Final Experiment with longer optimizer steps

#### 6.5.1 Training

To obtain the final forecasting model, we selected the best-performing hyperparameter configuration identified in earlier experiments: LoRA rank 8, learning rate  $10^{-4}$ , and context length 768. We extended the training horizon to 3000 optimization steps to allow for further convergence.

Figure 12 shows the training loss of the final model. It indicates that the model has largely converged after the first 1000 steps.

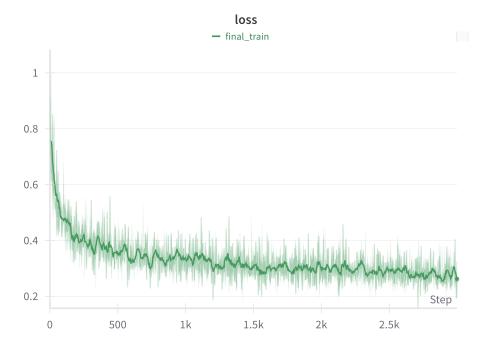


Figure 12: Training loss curve of the final model (rank=8, lr=10<sup>-4</sup>, context length=768, 3000 steps).

#### 6.5.2 Evaluation

Evaluation on both the validation set and the held-out test set were performed, both drawn from the same initial data split and containing sequences of equal length. This

design ensures that the results are directly comparable to earlier experiments, while also enabling us to assess the model's generalization performance on other data. The results are shown in Table 6.

Compared to the previous experiments (Table 5), both the cross-entropy loss and MSE on the validation set show a clear reduction, indicating improved token-level and forecast-level performance. Furthermore, the test set results demonstrate similarly low values for both metrics, suggesting that the trained model generalizes well to other systems.

Dataset	Cross-Entropy Loss	MSE
Validation set Test set	1.2128 1.9080	$0.0021 \\ 0.0071$

Table 6: Final model performance on validation and test sets.

Similarly as increasing the context length from 512 to 768, extending training to 3000 steps did not result in substantial improvements in trajectory-level accuracy, suggesting diminishing returns beyond a certain point of model adaptation.

#### 6.5.3 Computational Cost

In the final experiment, the estimated FLOPs is roughly  $10^{16.35}$ .

# 7 Conclusion, Recommendation and Further Improvement

Our experiments illustrate that using LLMs for time series forecasting is not only feasible but can be highly efficient, especially when trained with lightweight fine-tuning techniques such as LoRA. Unlike full model training, LoRA fine-tuning significantly reduces computational cost while enabling the model to adapt to the specific forecasting task.

Across our hyperparameter studies, we observed consistent trends: larger learning rates, higher LoRA ranks, and longer context lengths generally improve forecasting performance. These findings suggest that increasing model adaptation capacity and historical information access tends to enhance time series prediction.

Based on our findings, the following recommendations are provided for fine-tuning LLMs on time series under tight compute budgets. It is generally beneficial and safe to

prioritize the increasing of the LoRA rank, learning rate, context length, and training steps, though we note that the marginal gains diminish and are not always guaranteed.

This leads to further improvements in forecasting performance. The effects of hyperparameters should be further explored. In particular, exploring a broader and denser range of values for rank and context length could find out the best configurations. Additionally, the use of adaptive learning rate schedules should improve convergence stability and generalization.

Finally, another improvement is to preserve more decimal precision, which may allow the model to better capture information in the underlying dynamics.

### 8 Total FLOPS

Summing the total FLOPS of this coursework is estimated to be:

Total FLOPs 
$$\approx 10^{15.38} + 10^{16.64} + 10^{16.13} + 10^{16.35} \approx 10^{16.91}$$

This is 81.3 percent of the  $10^{17}$  budget.

# References

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# 9 Appendix

- 9.1 AI generation tool
- 9.2 Notable and example trajectories
- 9.2.1 Evaluation of the untrained model
- 9.2.2 Evaluation of the trial trained model
- 9.2.3 Evaluation of grid search
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