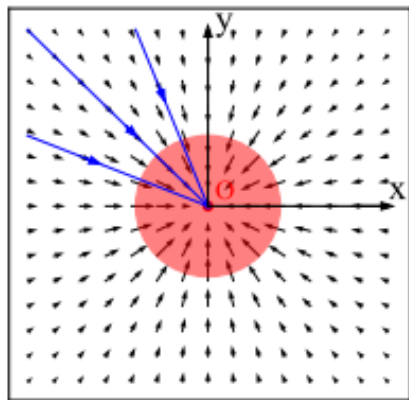


No augmentation (2D)



Augmentation (3D)

