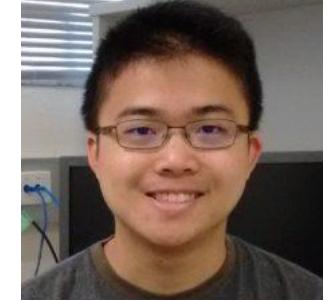
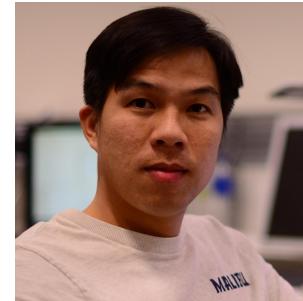




# RVSS 2018 : Semantic SLAM

## Making robots map and understand the world

Viorela Ila, Yasir Latif ,Trung Pham, Vincent Lui





# SLAM

Starts from **known** position but **unknown** environment

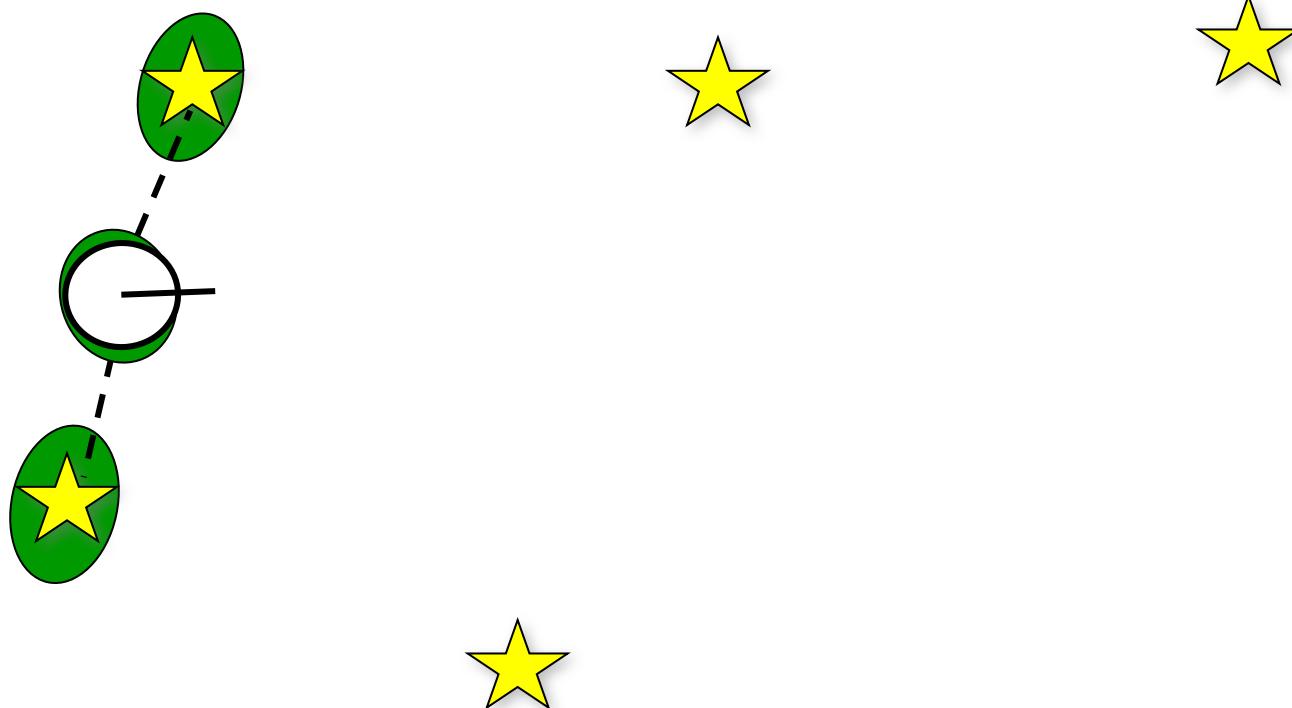


**SLAM** is the problem of estimating the robot position and map the environment given the sensor data and control inputs.



# SLAM

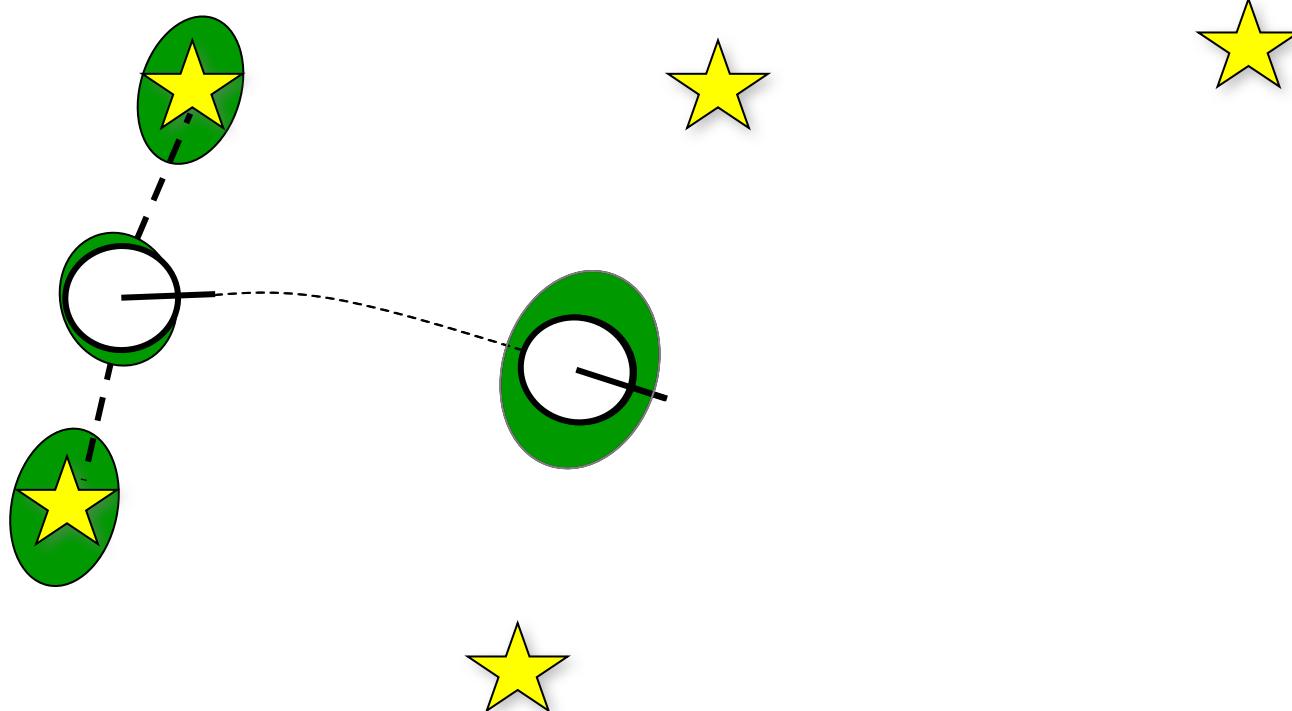
Observes landmarks in the environment





# SLAM

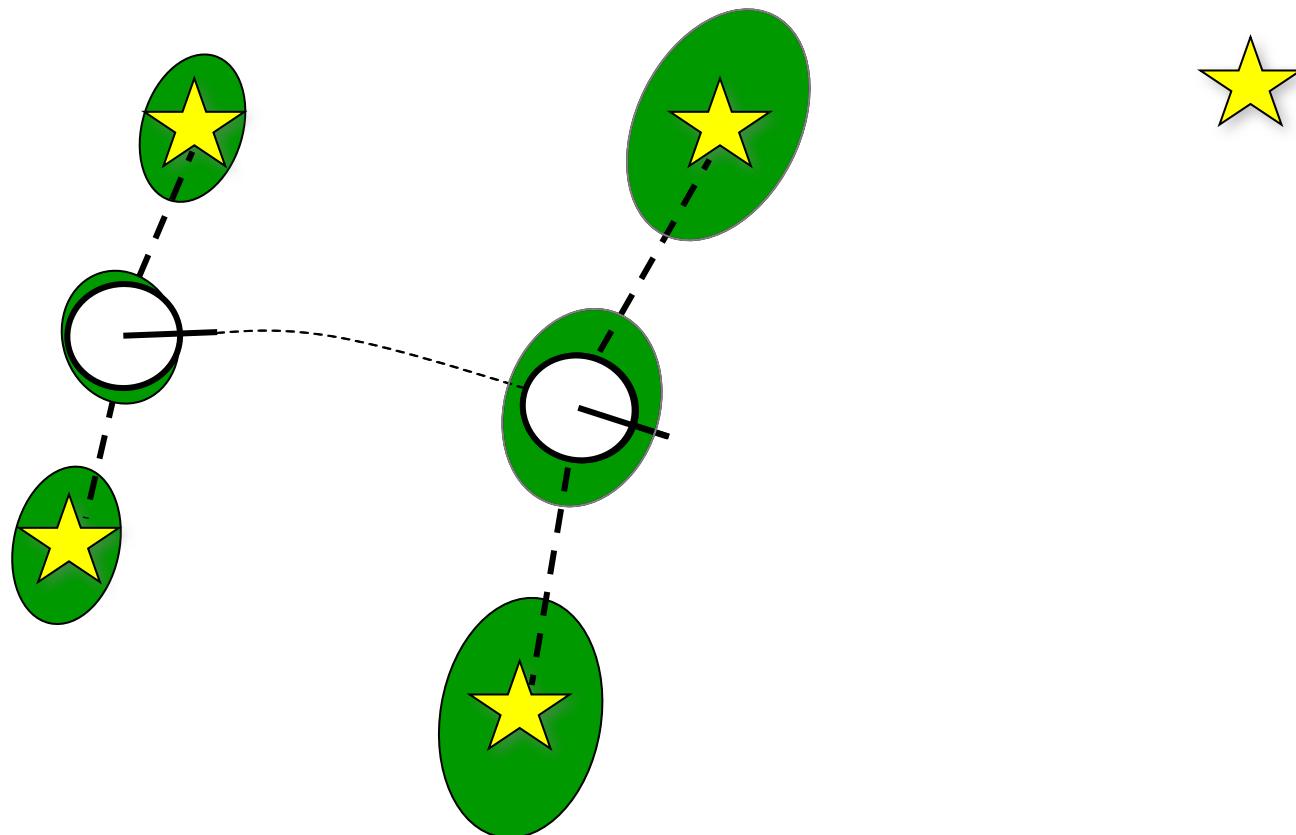
Move in the environment.





# SLAM

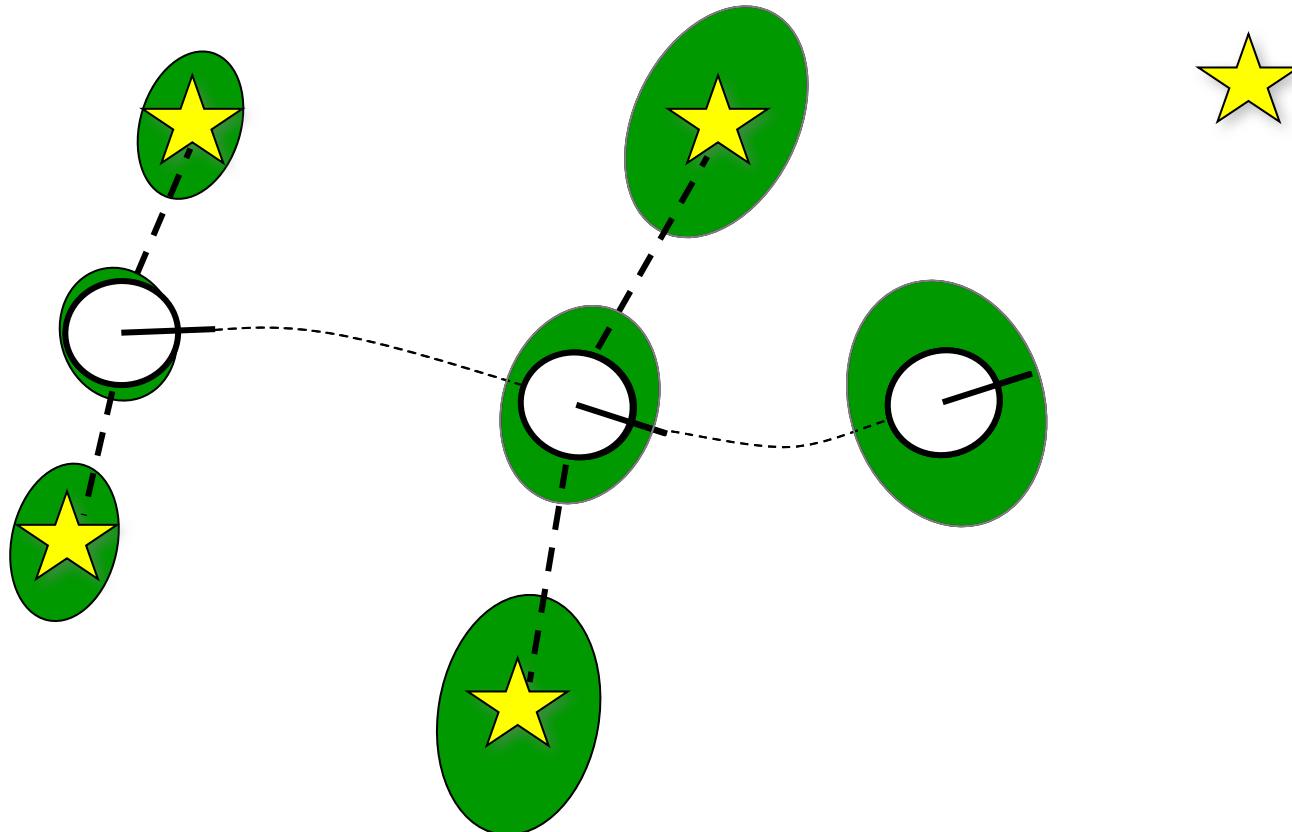
Observes landmarks in the environment





# SLAM

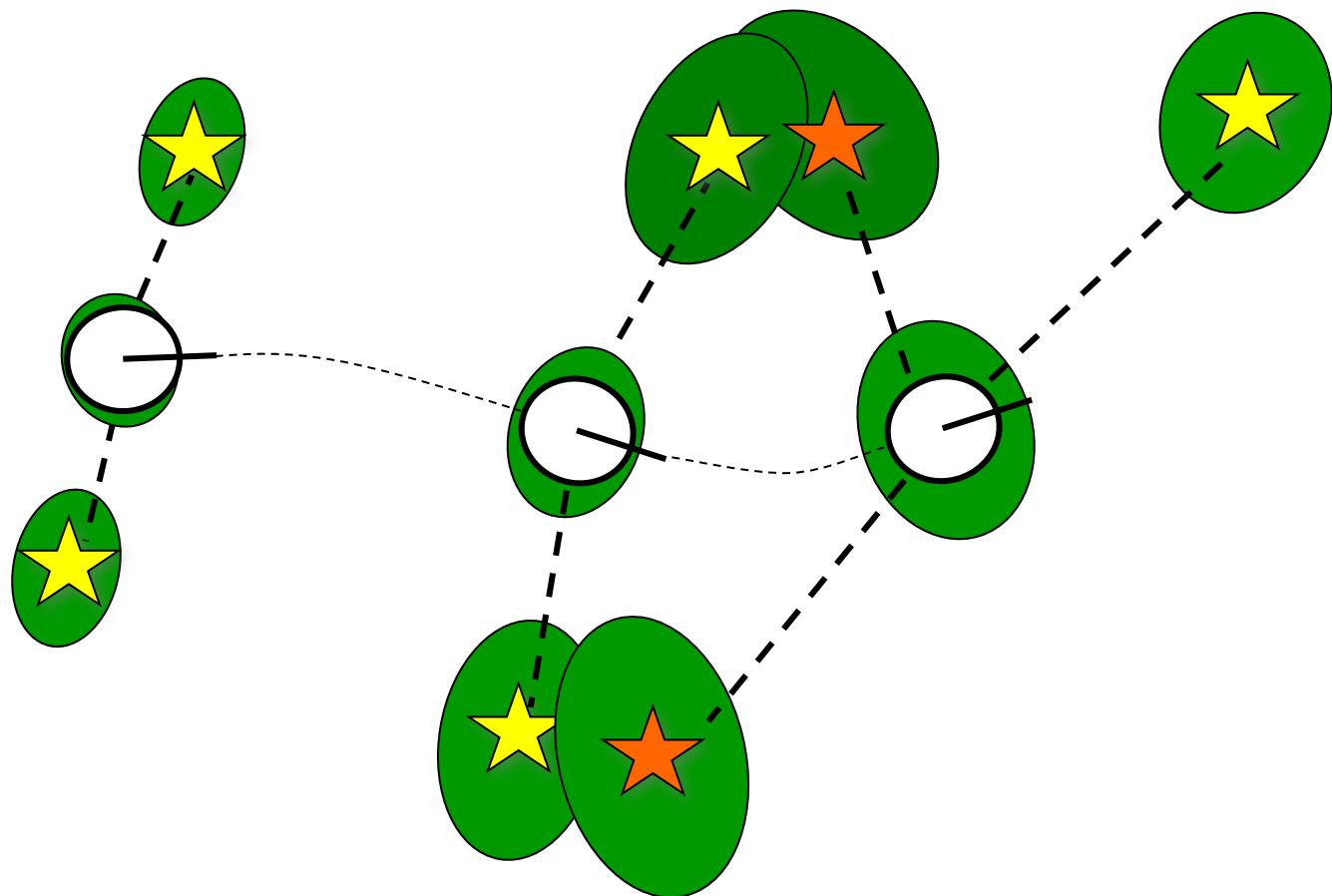
Move again.





# SLAM

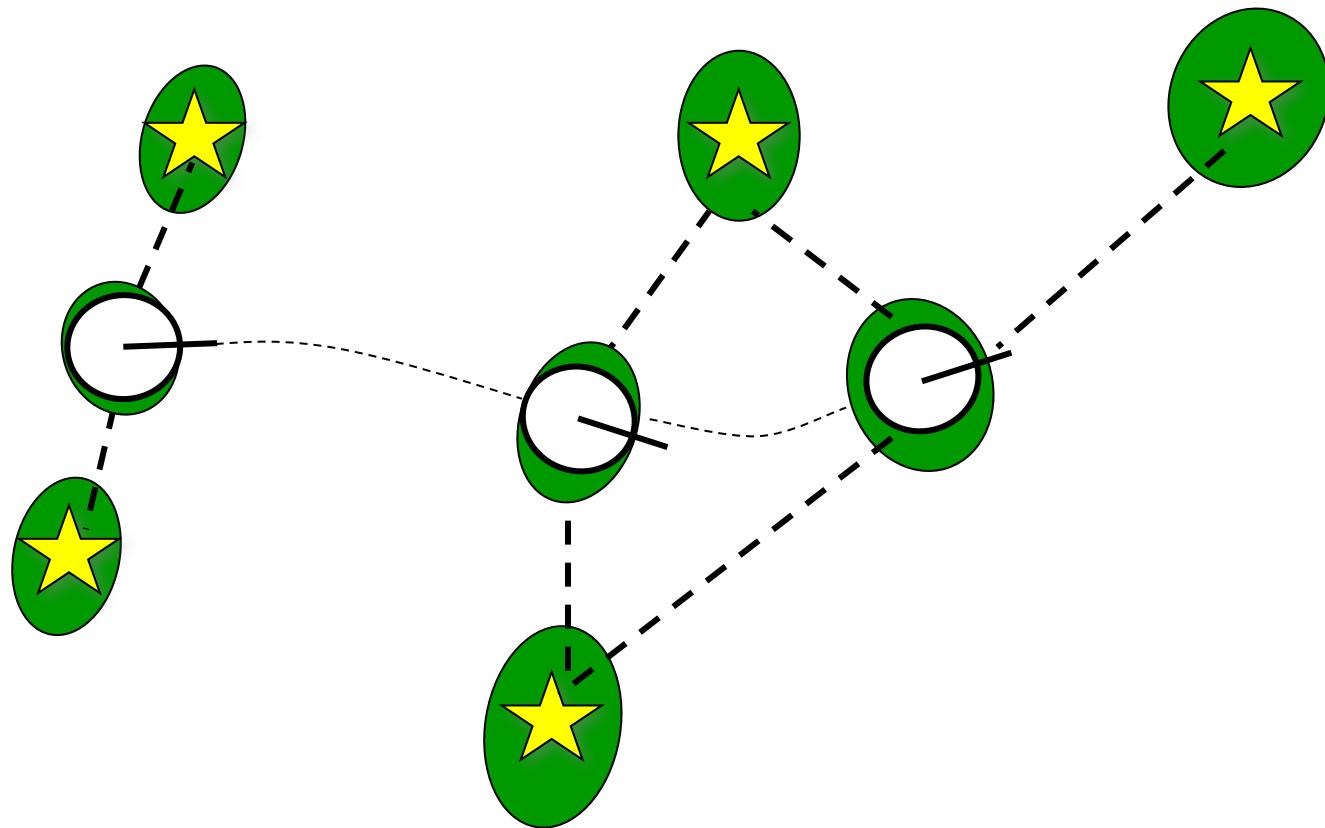
Re-observe landmarks in the environment – Data association





# SLAM

Re-observe landmarks in the environment – Reduces the error





# Challenges of Robot SLAM

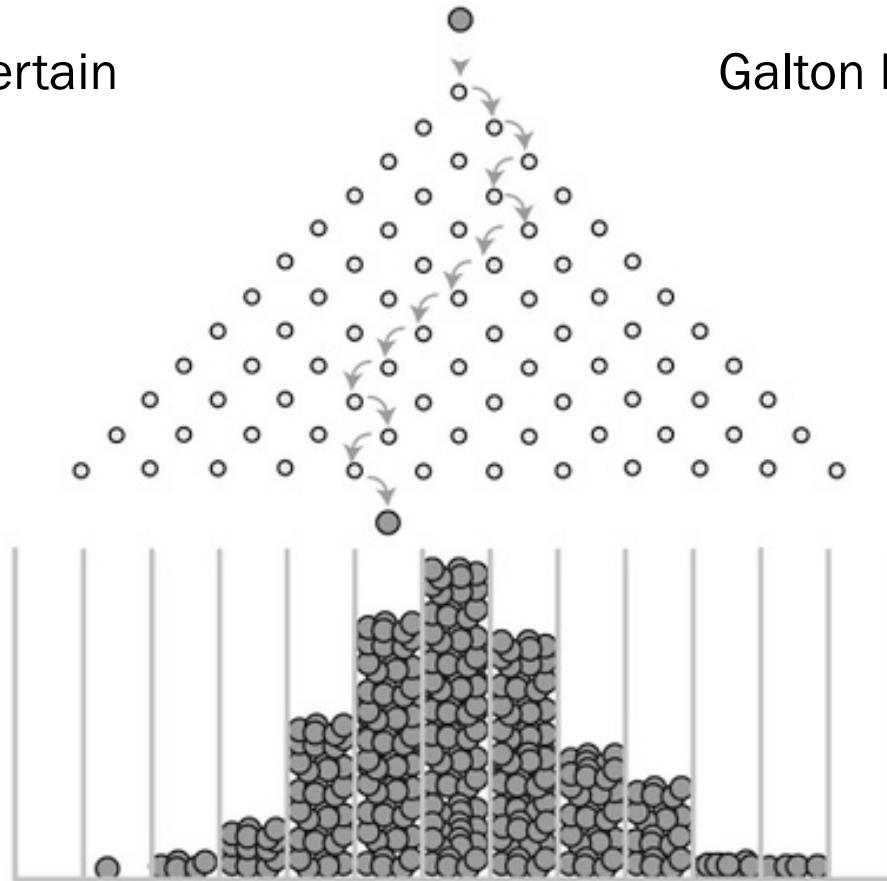
- Most mobile robots work in an **unstructured, uncertain environment**.
- Absolute position information (e.g. via GPS or other global localization systems such as VICON) is often unavailable, inaccurate, or insufficient
- **Uncertainties** are present in sensors readings, motion as well as in the model.
  - Sensor noise
  - Sensor aliasing
  - Effector/Actuator noise
  - Position integration
  - Simple models



# Probability and Gaussian

Example of an uncertain physical process.

Galton Board



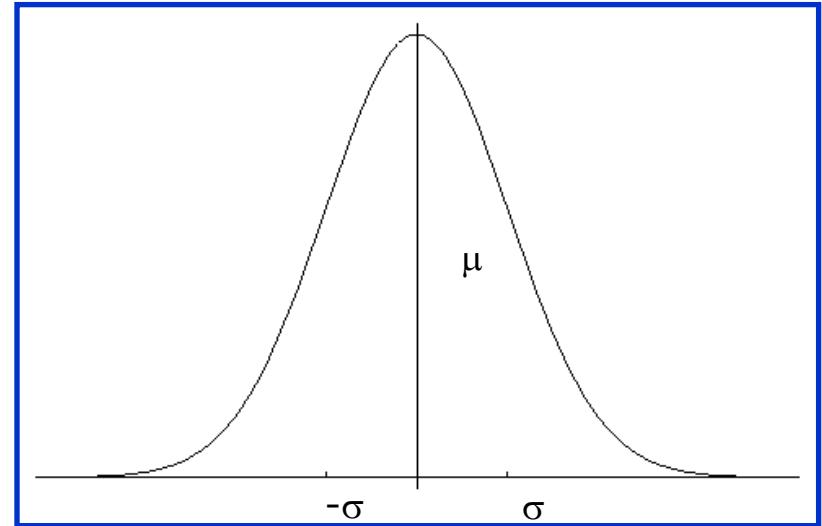


# Gaussian

## Univariate

$p(x) \sim N(\mu, \sigma^2)$ :

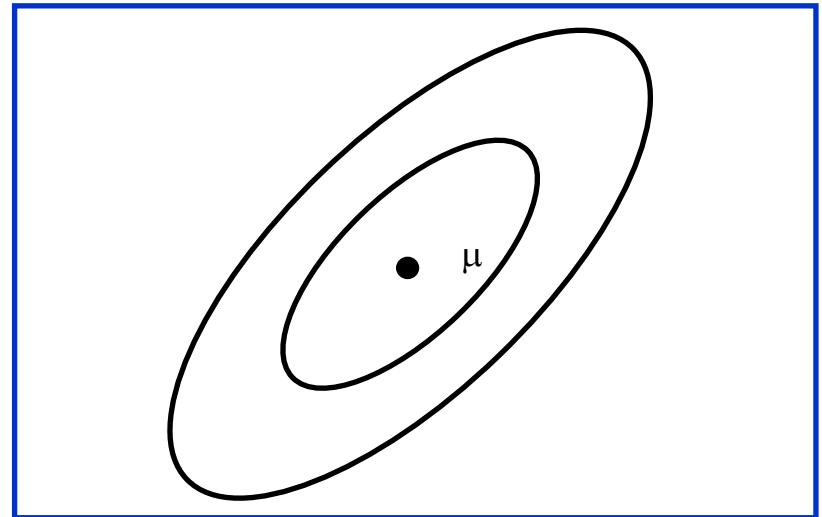
$$p(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{1}{2} \frac{(x-\mu)^2}{\sigma^2}}$$



## Multivariate

$p(\mathbf{x}) \sim N(\boldsymbol{\mu}, \boldsymbol{\Sigma})$ :

$$p(\mathbf{x}) = \frac{1}{(2\pi)^{d/2} |\boldsymbol{\Sigma}|^{1/2}} e^{-\frac{1}{2} (\mathbf{x}-\boldsymbol{\mu})^t \boldsymbol{\Sigma}^{-1} (\mathbf{x}-\boldsymbol{\mu})}$$

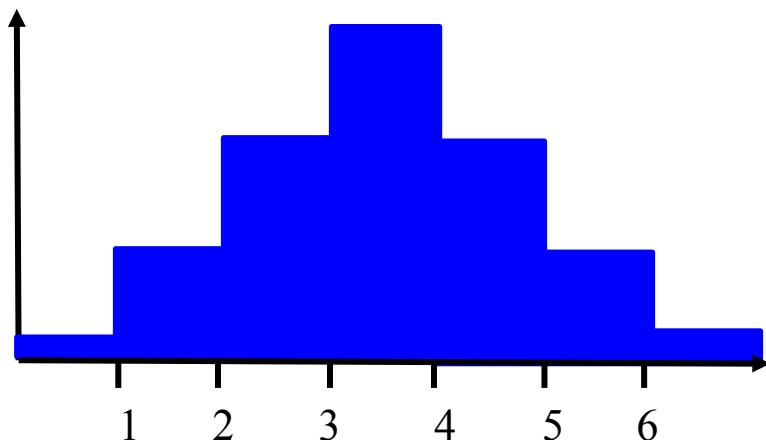




# Discrete vs. Continuous

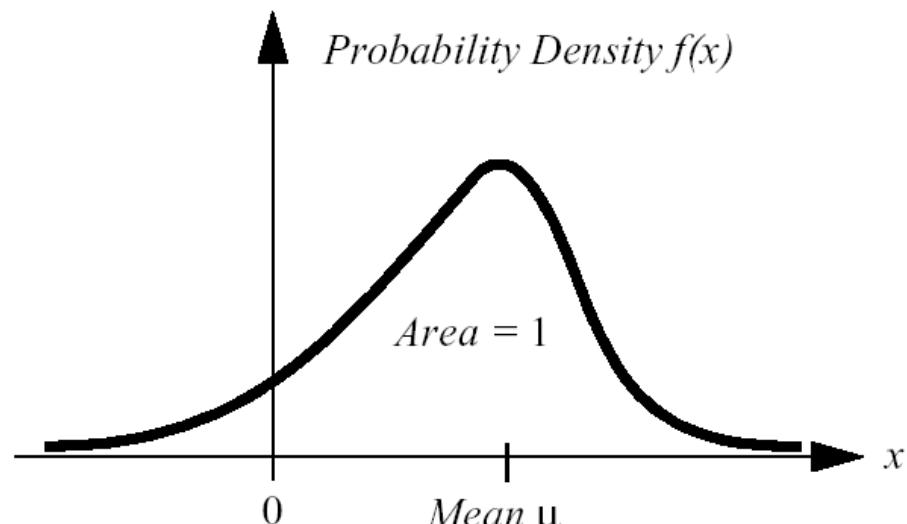
Discrete case

$$\sum_x P(x) = 1$$



Continuous case

$$\int p(x) dx = 1$$





# Probabilities - Terminology

- Uncertainty → random variable → probability  $p(x)$
- Probability density function pdf  $p(x)$
- Joint probability  $p(x,y)$
- Conditional probability or posterior  $p(x|y)$
- Marginal probability or prior  $p(x)$



# Localization

1D world represented with cells

**belief**

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
-------	-------	-------	-------	-------

What is the probability of the robot being in a cell?

$1/5$	$1/5$	$1/5$	$1/5$	$1/5$
-------	-------	-------	-------	-------

$$p(x') = 0.2$$



# Measurement

The robot sees the red color

$\mathbf{x}_1$	$\mathbf{x}_2$	$\mathbf{x}_3$	$\mathbf{x}_4$	$\mathbf{x}_5$
----------------	----------------	----------------	----------------	----------------

$$p(z = \text{red}) = 0.6$$

$$p(z = \text{white}) = 0.2$$

How this affect the probability distribution (belief) ?

0.04	0.12	0.12	0.04	0.04
------	------	------	------	------

$\neq 1$

Multiply each cell with the probability of being red or white



# Measurement

0.04	0.12	0.12	0.04	0.04
------	------	------	------	------

$$\sum_i p(z | x_i) p(x_i) = 0.36$$

To have a valid probability we need to normalize:

1/9	1/3	1/3	1/9	1/9
-----	-----	-----	-----	-----

**Posterior distribution**  $p(x | z)$



# Noisy Motion

The robot is moving 2 cells to the right. The world is cyclic.

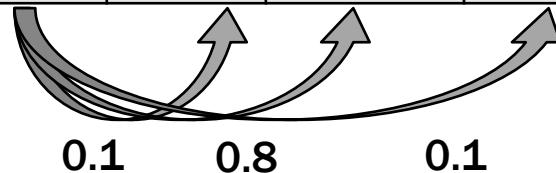


$$u = 2$$

$$p(x_{i+2} | x_i) = 0.8$$

$$p(x_{i+1} | x_i) = 0.1$$

$$p(x_{i+3} | x_i) = 0.1$$



0.1*0+	0.1*0+	0.1*0.5+	0.1*0.5+	0.1*0+
0.8*0+	0.8*0+	0.8*0+	0.8*0.5+	0.8*0.5+
0.1*0.5	0.1*0	0.1*0	0.1*0	0.1*0.5

0.05	0	0.05	0.45	0.45
------	---	------	------	------



# Sensing and Motion

**Sensing → Bayes rule → Posterior**

$$p(x_i | z) = \eta p(z | x_i) p(x_i)$$

**Motion → Total probability → Prior**

$$p(x_i^t) = \sum_j p(x_j^{t-1}) p(x_i | x_j)$$



# Markov Localization

- Named after Russian mathematician Andrey Markov
- Applies to any type of distribution

## Prediction

$$\overline{bel}(x_t) = \int_x p(x_t | u_t; x_{t-1}) bel(x_{t-1}) dx_{t-1} \quad \bullet \text{ continuous}$$

$$\overline{bel}(x_t) = \sum_x p(x_t | u_t; x_{t-1}) bel(x_{t-1}) \quad \bullet \text{ discrete}$$

Update – calculates the posterior

$$bel(x_t) = \eta p(z | x_t) \overline{bel}(x_{t-1})$$



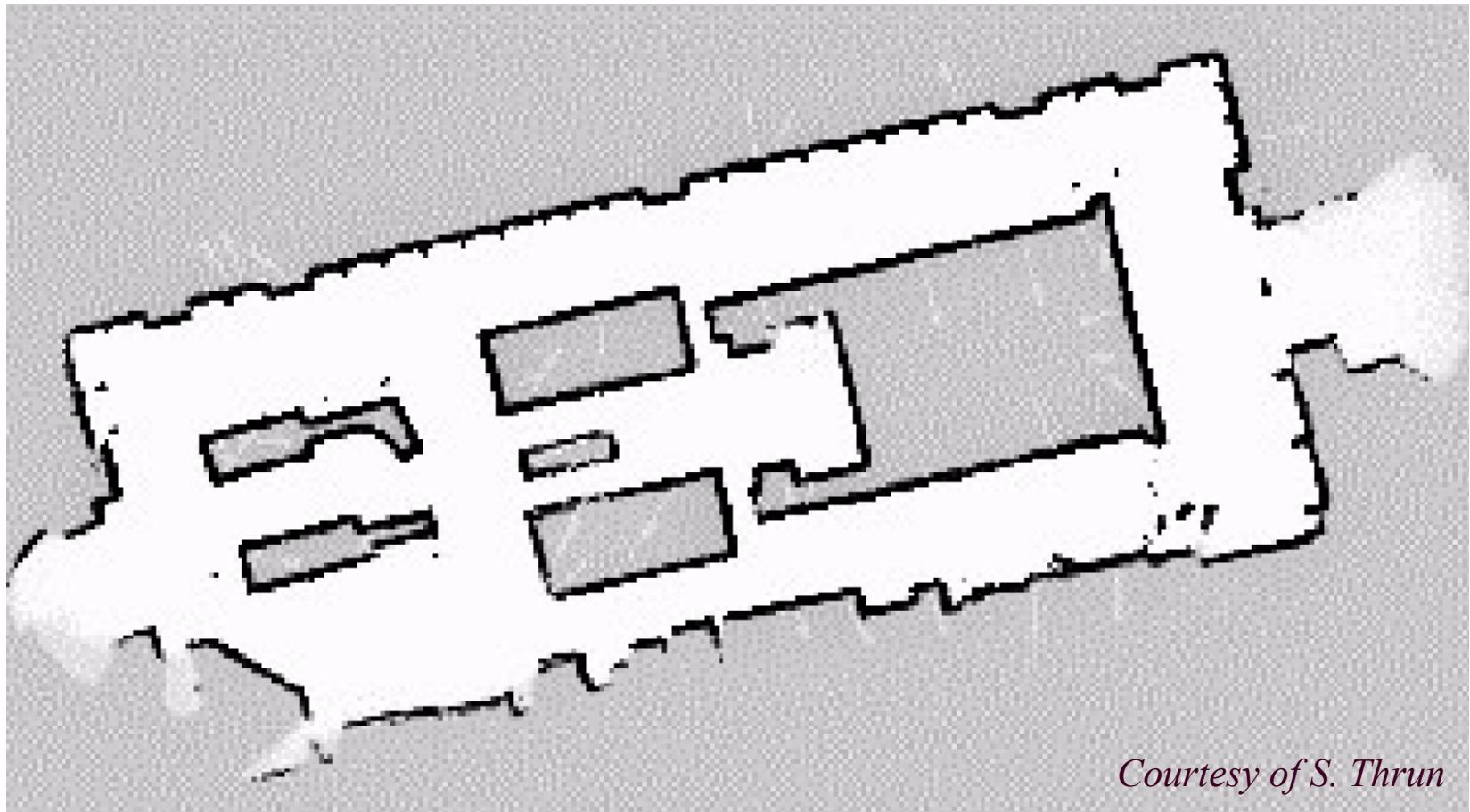
# Mapping – Grid Mapping

## Workshop Material



# Occupancy grid representation

- Fixed cell decomposition – Example with very small cells



*Courtesy of S. Thrun*

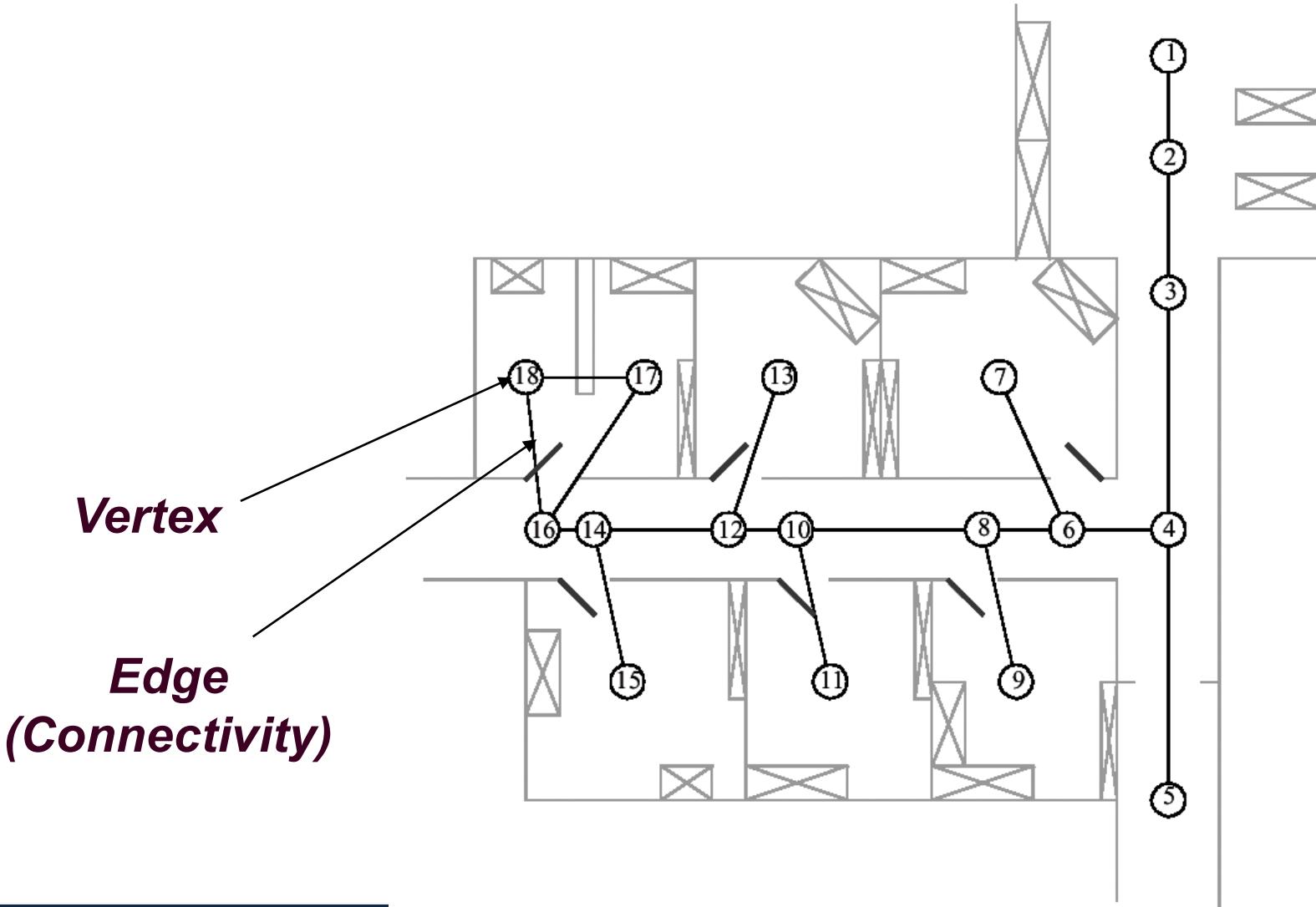


# Occupancy grid representation

- The map is explicitly given.
- Objects are visible. Object avoidance can be applied.
- Path planning can be easily applied.
  - Small cells: extract straight lines, define polygons, find the configuration space, plan a path.
  - Large cells: Apply search algorithms directly in the cell space
- Restricted to small, structured environments



# Topological Map Representation





# Topological Map Representation

- The map is not explicitly given.
- Separate object detection and avoidance need to be performed in order to safely navigate.
- Path planning is done by search algorithms in a graph.
- Can be used in large, unstructured environments.
- The map can be obtained by drawing the exteroceptive sensor readings (laser scans, 2D/3D points, objects) for each vertex.

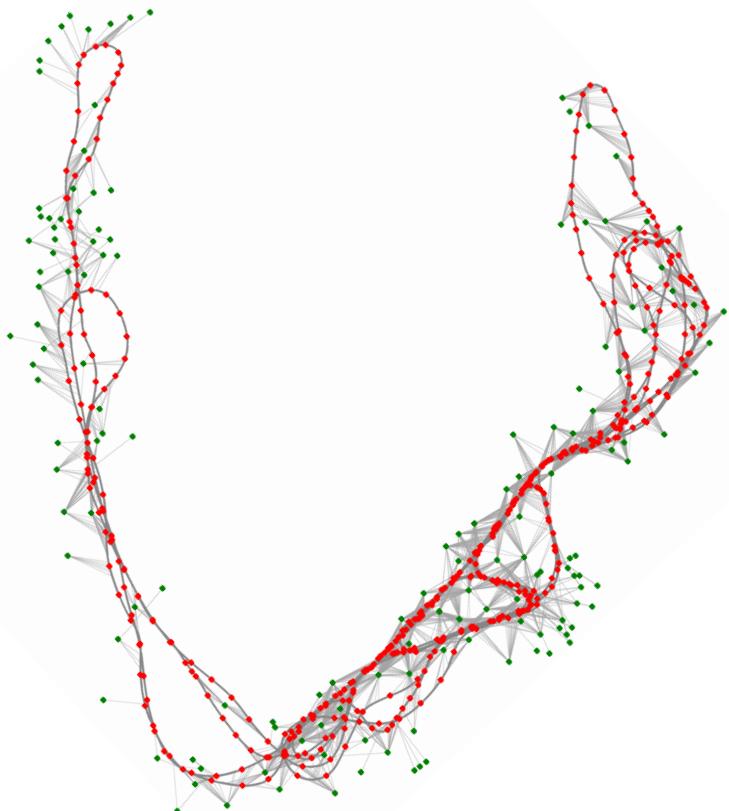
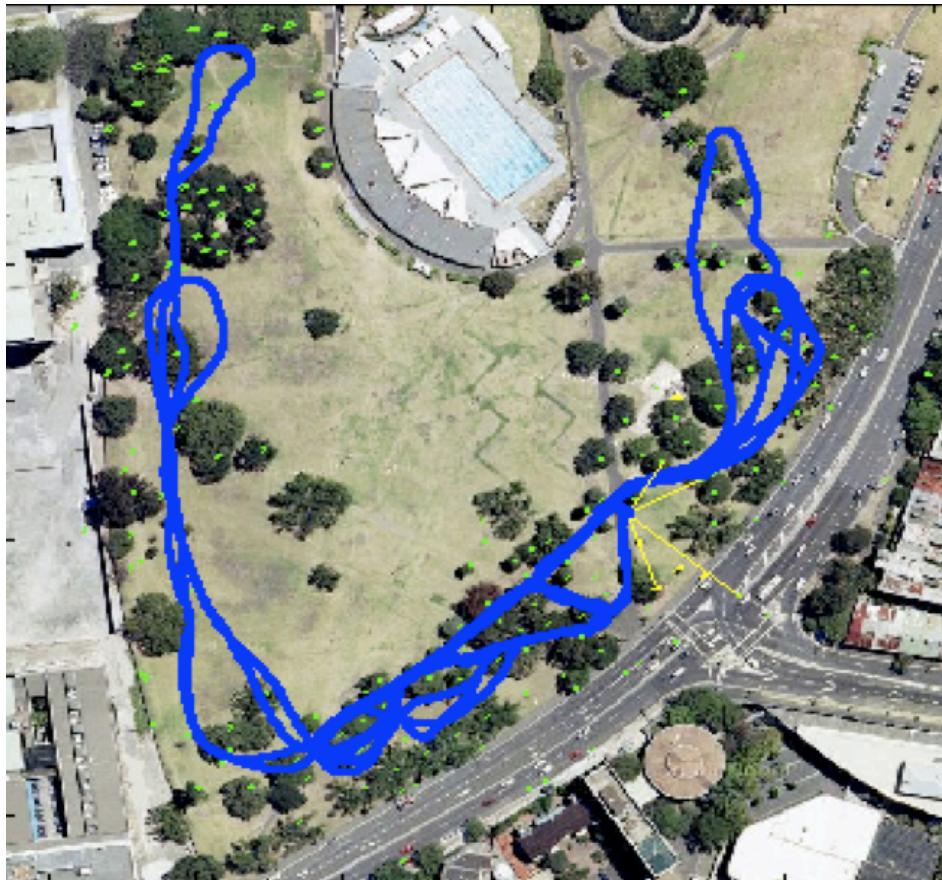


# Laser scans-based maps



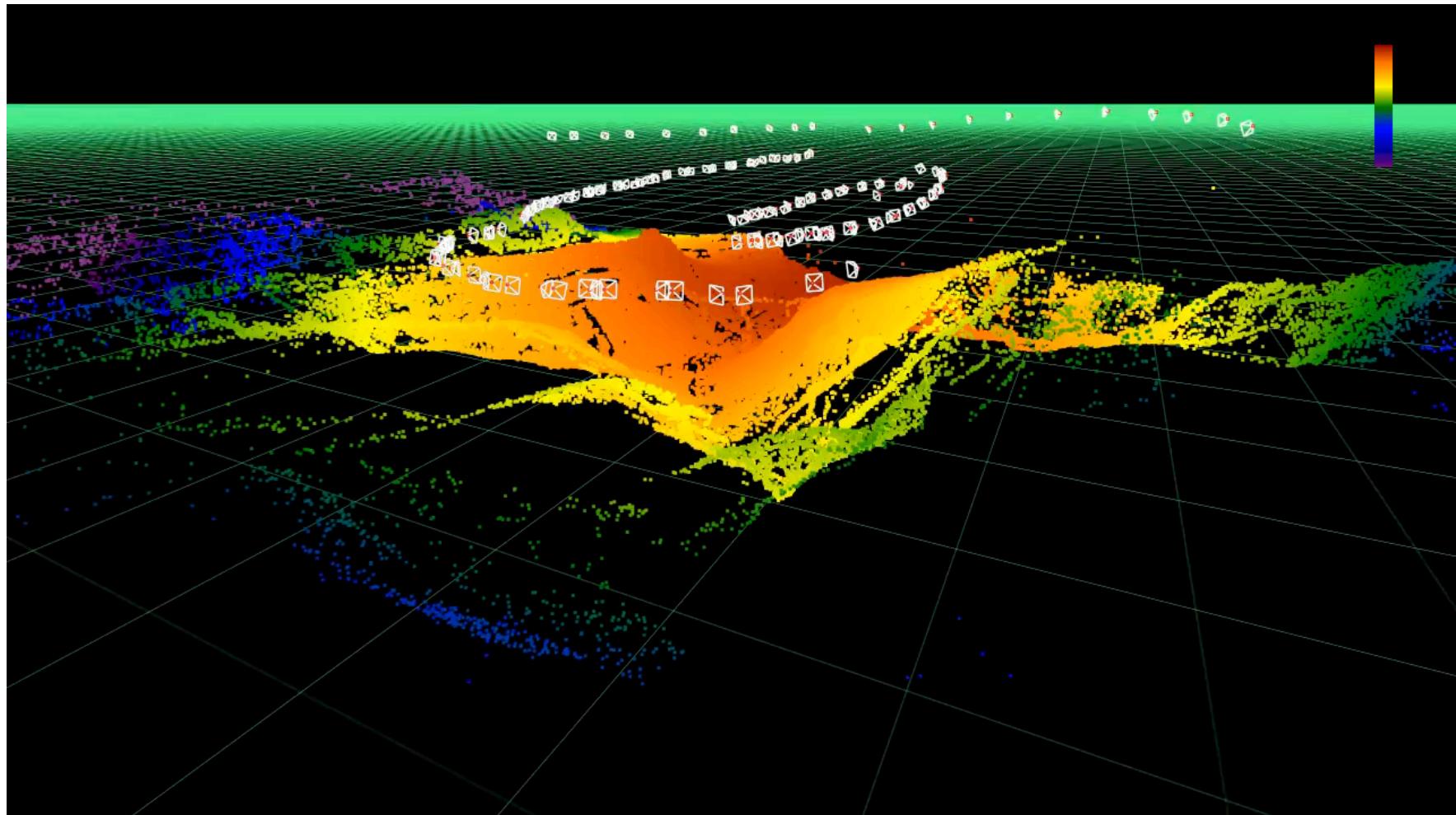


# 2D Landmark-based Maps





# 3D Points from 2D Image Processing





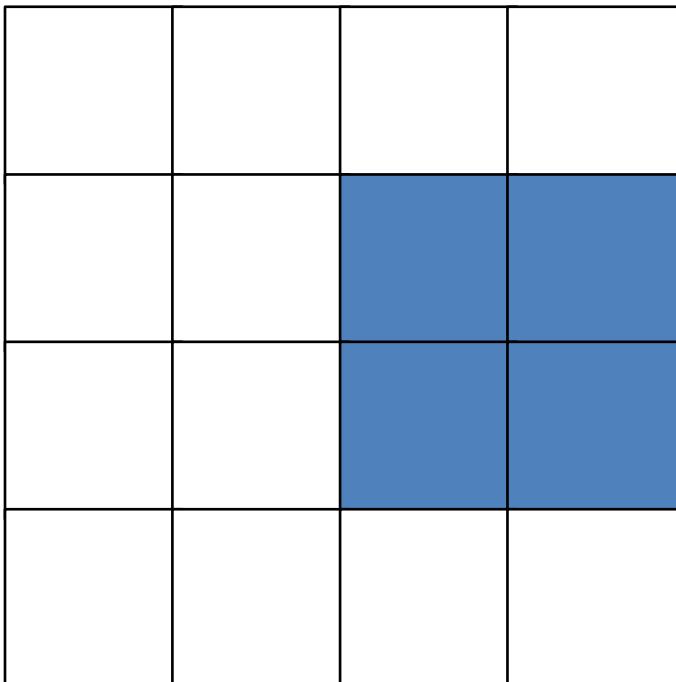
# Dense-Semantic SLAM





# Grid Maps

Occupancy grid maps address the problem of generating consistent maps from noisy and uncertain measurement data, under the assumption that the **robot pose is known**.



***Unoccupied***

***Occupied***

Each random variable is binary and corresponds to the occupancy of the location it covers

Represent the map as a field of random variables, arranged in an evenly spaced grid.



# Grid Maps – Representation

$$\{m_1, m_2, \dots, m_n\}$$

- Random variables

$m_1$	$m_2$	...	
			$m_n$

***Unoccupied***     $p(m_j) = 0$

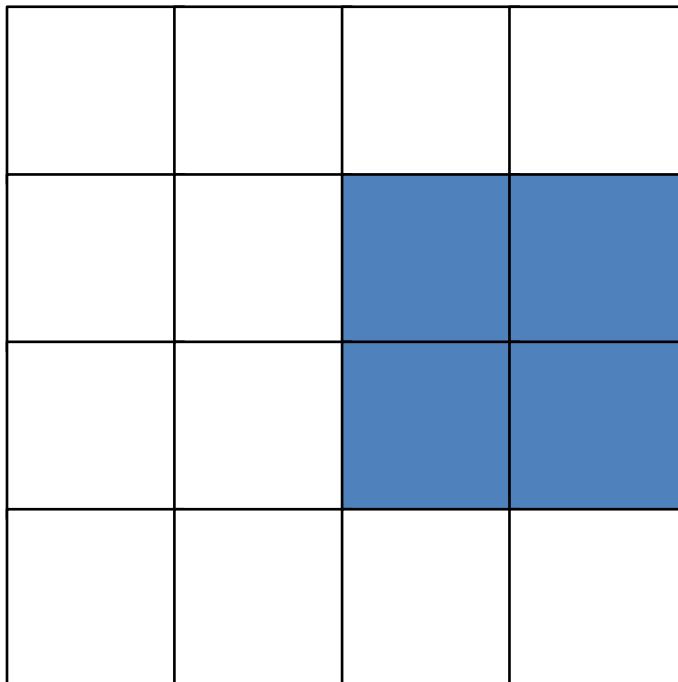
***Occupied***     $p(m_i) = 1$

***Unknown***     $p(m_j) = 0.5$



# Grid Maps – Assumptions

- Assumes the environment is static



*Unoccupied*

- Always

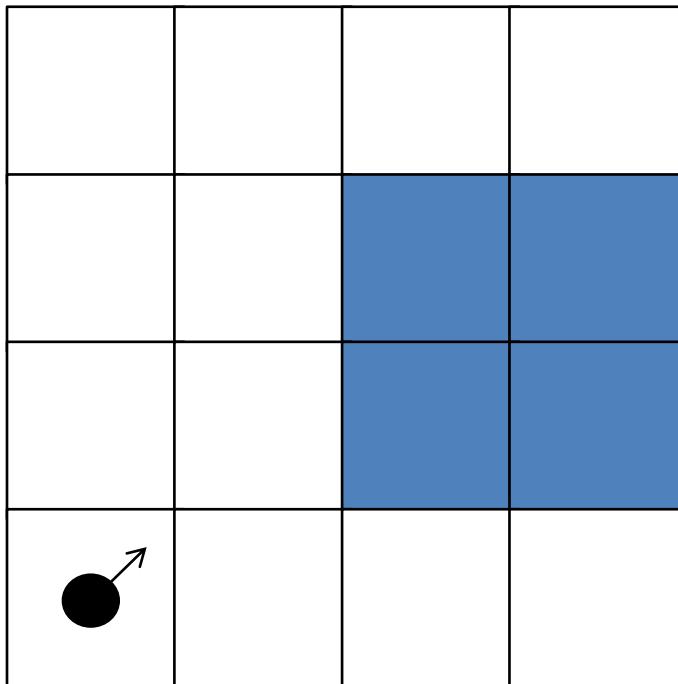
*Occupied*

- Always



# Grid Maps – Assumptions

- Assumes known robot position and orientation



*Unoccupied*

*Occupied*

$$x_t = [x, y, \theta]^\top$$



# Grid Maps – Assumptions

- Independent cells : If I know part of the environment does not help in estimating the rest

			?
		?	Occupied
		?	

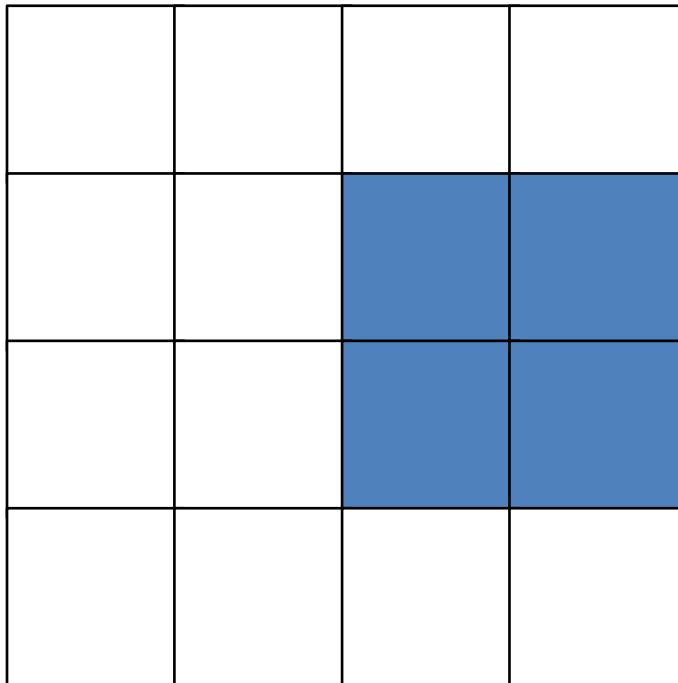
*Occupied*

$$p(m_i) = 1$$



# Grid Maps – Representation

$\mathbf{m} = \{m_1, m_2, \dots, m_n\}$  • Independent random variables



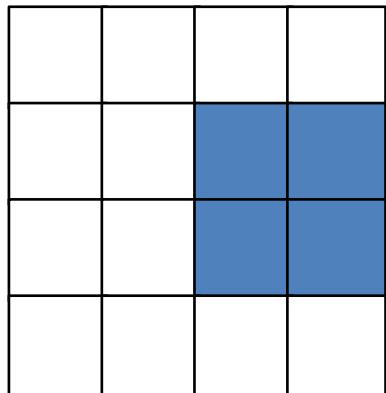
$$p(\mathbf{m}) = \prod_{i=1}^n p(m_i)$$

The problem can be broken-down into a collection of separate problems.



# Grid Maps – Representation

$\mathbf{m} = \{m_1, m_2, \dots, m_n\}$  • Independent random variables



$\mathbf{z}_{1:t}$

- All measurements

$\mathbf{x}_{1:t}$

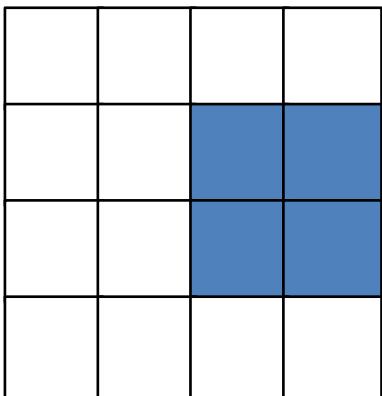
- Robot poses

Mapping assumes known robot position

$$p(\mathbf{m} | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \prod_{i=1}^n p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})$$



# Grid Maps – Bayes Filter



- Apply Bayes filter for mapping
- All measurements  
 $\mathbf{z}_{1:t}$
- Robot poses  
 $\mathbf{x}_{1:t}$

We don't have actions → no Prediction step

$$p(\mathbf{m} | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \prod_{i=1}^n p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})$$



# Grid Maps – Bayes Filter – Update

- Apply Bayes rule to calculate the probability of each cell given the current measurements and the poses of the robot.

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(z_t | m_i, \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t}) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$



# Grid Maps – Bayes Filter – Update

- Apply Bayes rule to calculate the probability of each cell given the current measurements and the poses of the robot.

***Measurement probability***

***Current belief***

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(z_t | m_i, \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t}) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

***Evidence***



# Grid Maps – Bayes Filter – Update

*Let's integrate all the assumptions in our Posterior calculation:*

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(z_t | m_i, \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t}) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

**Markov assumption**

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(z_t | m_i, \mathbf{x}_t) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

Given the map, the current measurement does not depend on previous poses and measurements.



# Grid Maps – Bayes Filter – Update

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(z_t | m_i, \mathbf{x}_t) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

**Bayes rule again**

$$p(z_t | m_i, \mathbf{x}_t) = \frac{p(m_i | z_t, \mathbf{x}_t) p(z_t | \mathbf{x}_t)}{p(m_i | \mathbf{x}_t)}$$

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(m_i | z_t, \mathbf{x}_t) p(z_t | \mathbf{x}_t) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(m_i | \mathbf{x}_t) p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$



# Grid Maps – Bayes Filter – Update

*Let's integrate all the assumptions in our Posterior calculation:*

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(m_i | z_t, \mathbf{x}_t) p(z_t | \mathbf{x}_t) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(m_i) p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

We have binary states:

$$p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(\neg m_i | z_t, \mathbf{x}_t) p(z_t | \mathbf{x}_t) p(\neg m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(\neg m_i) p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

$$\frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})} = \frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{1 - p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}$$



# Grid Maps – Bayes Filter – Update

*Let's integrate all the assumptions in our Posterior calculation:*

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(m_i | z_t, \mathbf{x}_t) p(z_t | \mathbf{x}_t) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(m_i) p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

We have binary states:

$$p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(\neg m_i | z_t, \mathbf{x}_t) p(z_t | \mathbf{x}_t) p(\neg m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(\neg m_i) p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

$$\frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})} = \frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{1 - p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}$$



# Grid Maps – Update

$$\frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})} = \frac{p(m_i | z_t, \mathbf{x}_t)}{p(\neg m_i | z_t, \mathbf{x}_t)} \frac{p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(\neg m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})} \frac{p(\neg m_i)}{p(m_i)}$$

$$\frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})} = \frac{p(m_i | z_t, \mathbf{x}_t)}{1 - p(m_i | z_t, \mathbf{x}_t)} \frac{p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{1 - p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})} \frac{1 - p(m_i)}{p(m_i)}$$

*Current  
observation*

*Recursive  
term*

*Prior*



# Odds and Log Odds

Odds

$$\frac{p(x)}{p(\neg x)} = \frac{p(x)}{1 - p(x)}$$

$$\frac{p(x)}{1 - p(x)} = y(x)$$

$$p(x) = y(x) - y(x)p(x)$$

$$p(x) = \frac{y(x)}{1 + y(x)} = \frac{1}{1 + \frac{1}{y(x)}}$$

***Take the log()***

$$p(x) = (1 + y(x)^{-1})^{-1}$$



# Odds and Log Odds

Odds

$$\frac{p(x)}{p(\neg x)} = \frac{p(x)}{1 - p(x)}$$

Log Odds

$$l(x) = \log \frac{p(x)}{1 - p(x)}$$

$$p(x) = \frac{1}{1 + \exp(l(x))}$$



# Grid Maps – Odds and Log Odds

## Odds

$$\frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})} = \frac{p(m_i | z_t, \mathbf{x}_t)}{1 - p(m_i | z_t, \mathbf{x}_t)} \frac{p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{1 - p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})} \frac{1 - p(m_i)}{p(m_i)}$$

*Current  
observation*

*Recursive  
term*

*Prior*

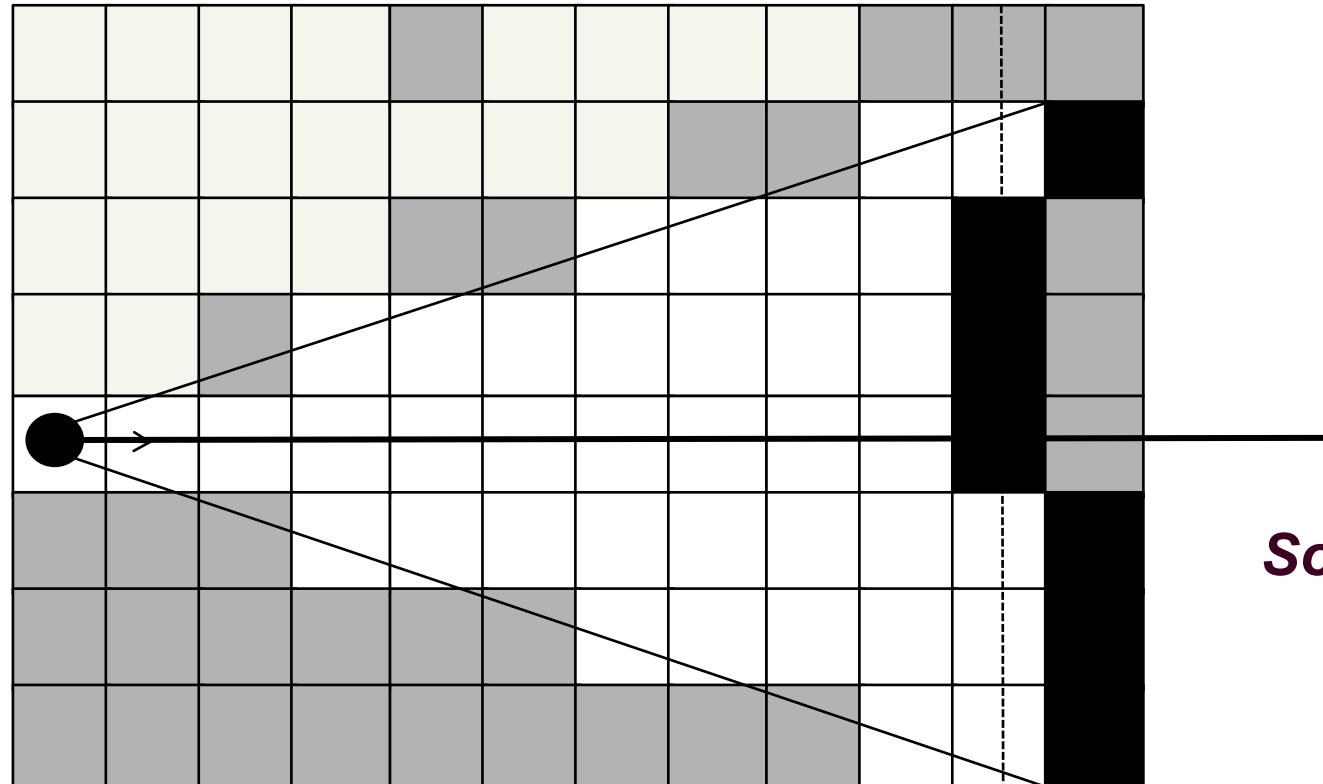
## Log Odds

$$l(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = l(m_i | z_t, \mathbf{x}_t) + l(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1}) - l(m_i)$$

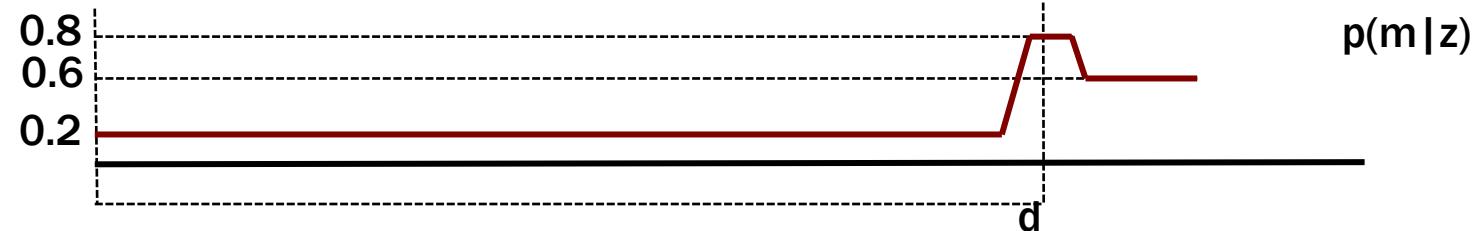
*Inverse  
Sensor  
Model*



# Inverse Sensor Model

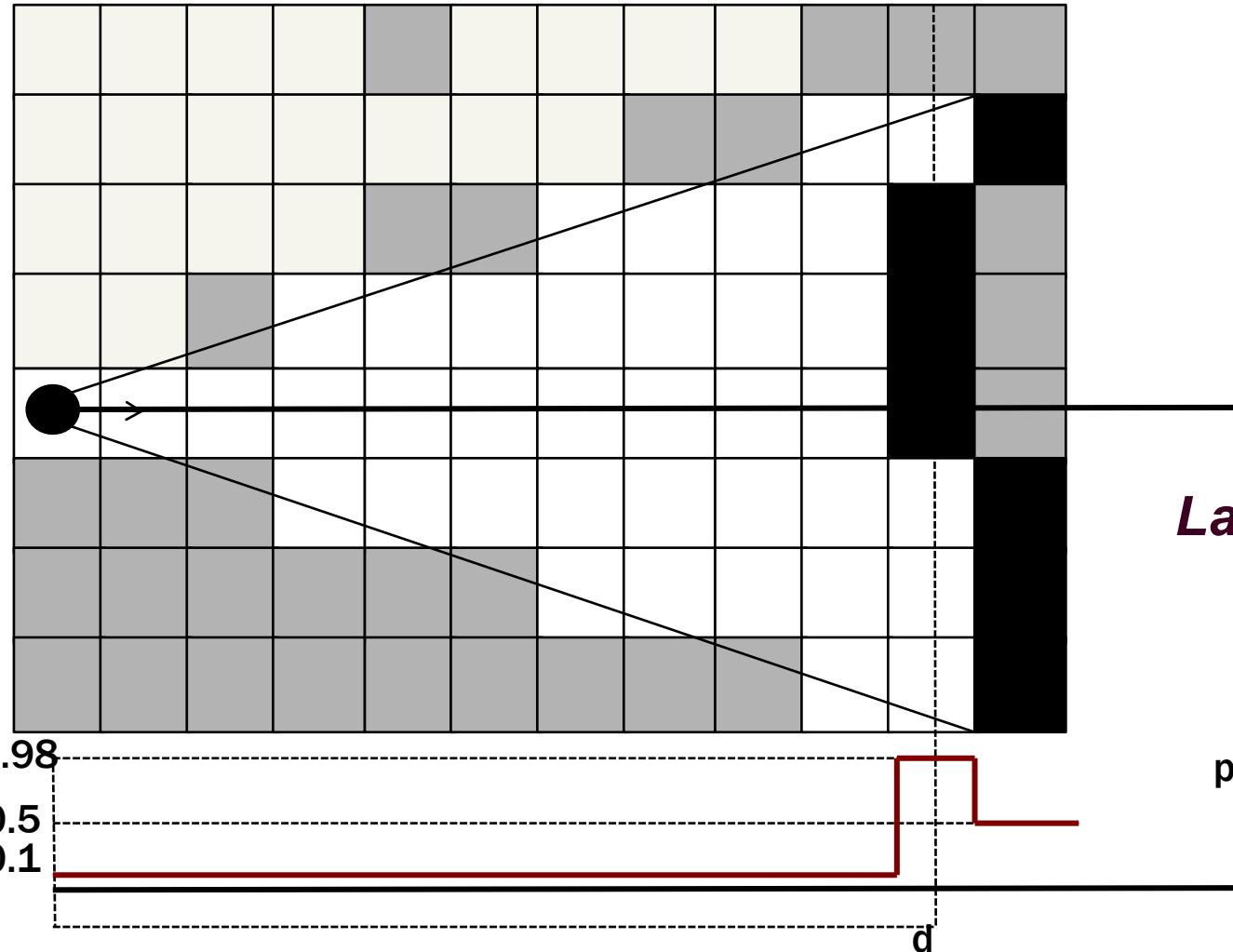


*Sonar example*





# Inverse Sensor Model





# Grid Maps – Algorithm

```
1: Algorithm occupancy_grid_mapping( $\{l_{t-1,i}\}$ ,  $x_t$ ,  $z_t$ ):
2:   for all cells  $m_i$  do
3:     if  $m_i$  in perceptual field of  $z_t$  then
4:        $l_{t,i} = l_{t-1,i} + \text{inverse\_sensor\_model}(m_i, x_t, z_t) - l_0$ 
5:     else
6:        $l_{t,i} = l_{t-1,i}$ 
7:     endif
8:   endfor
9:   return  $\{l_{t,i}\}$ 
```

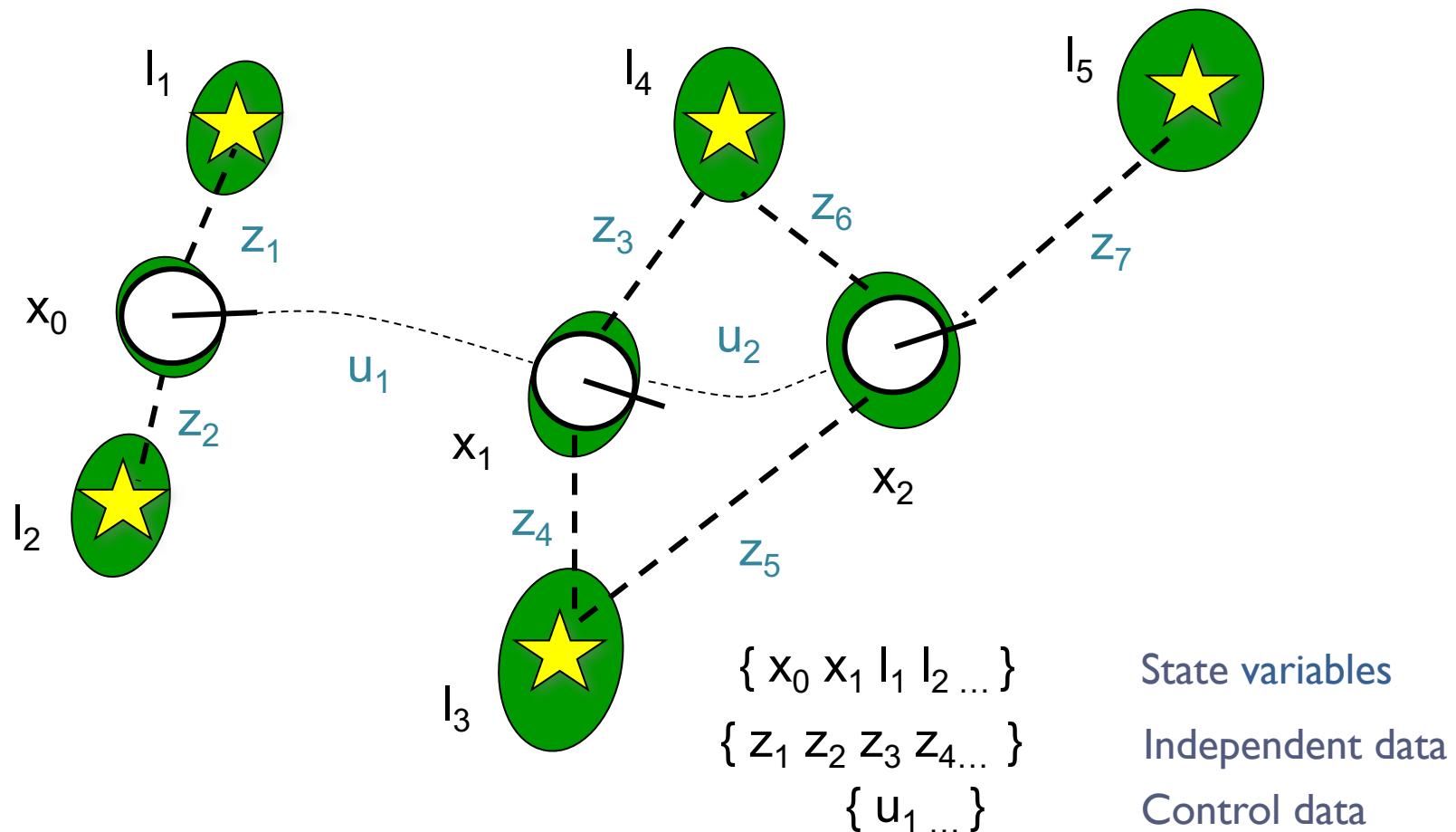
*Courtesy of S. Thrun*



# Maximum Likelihood Estimation

## The SLAM Example

# SLAM – variables and measurements





# Noisy Models

Motion model:

$$x_t = f_i(x_{t-1}, u_t) + v_t$$

$$P(x_t \mid x_{t-1}, u_t) \propto \exp\left(-\frac{1}{2} \| f_i(x_{t-1}, u_t) - x_t \|_{\Sigma_{x_t}}^2\right)$$

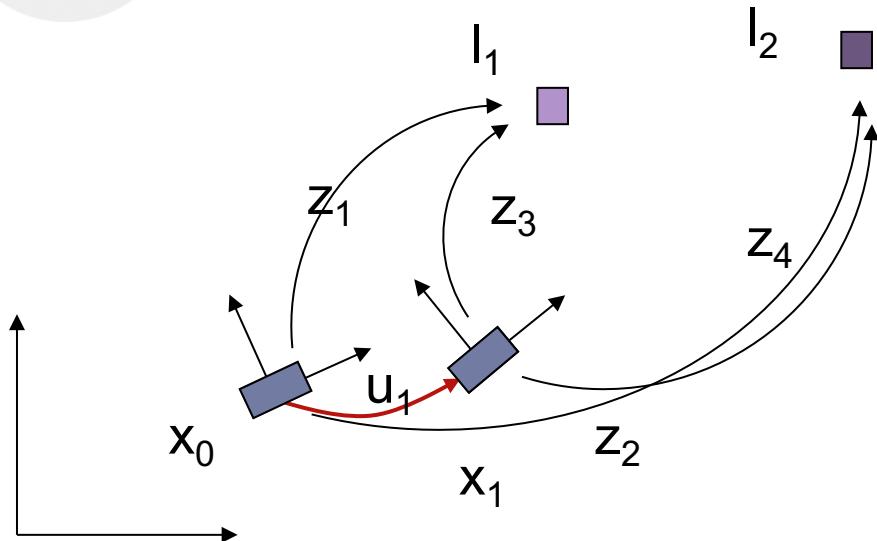
Observation model:

$$z_t^j = h_k(x_t, l_j) + v_n$$

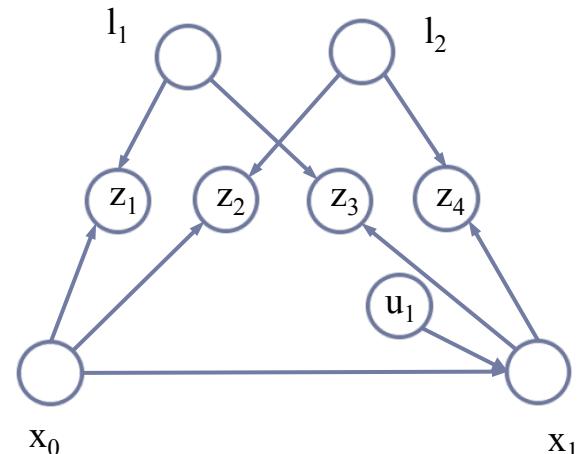
$$P(z_t^j \mid x_t, l_j) \propto \exp\left(-\frac{1}{2} \| h(\mu_{x_t}, \mu_{l_j}) - z_t^j \|_{\Sigma_{z_t^j}}^2\right)$$



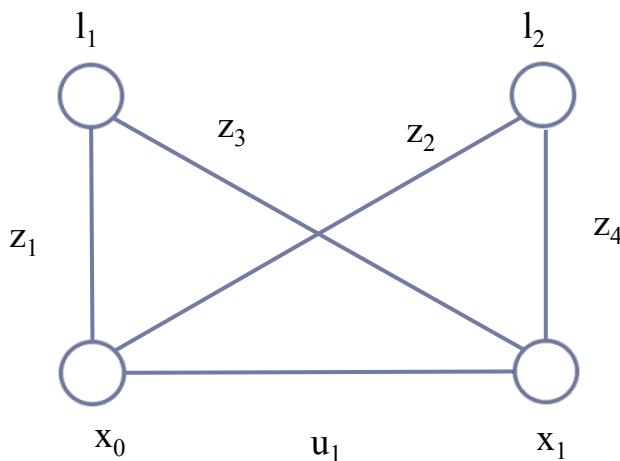
# Graphical Models for SLAM



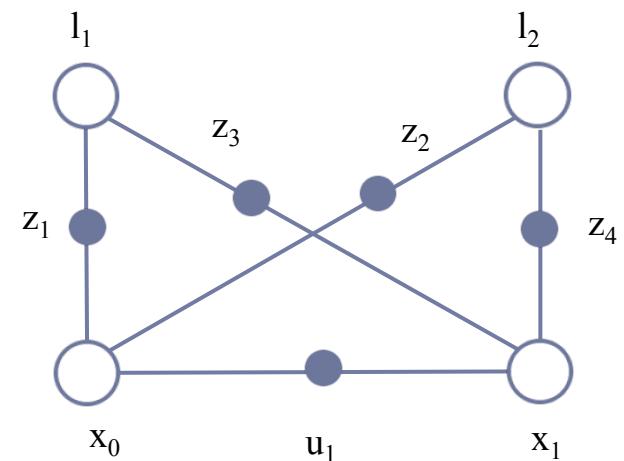
Bayesian belief network



Markov Networks



Factor graphs

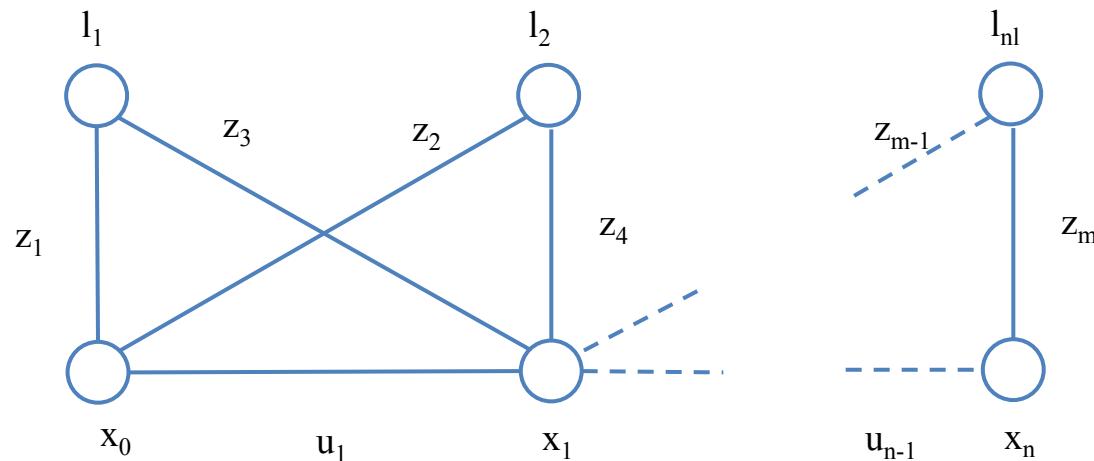




# Maximum Likelihood Estimation

Maximum A Posteriori estimate (MAP)

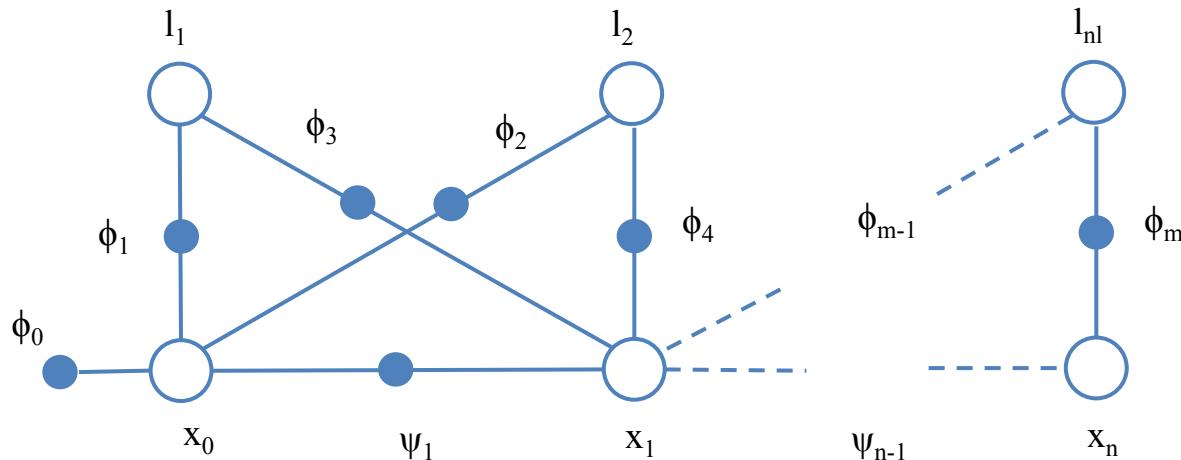
$$P(X, L) = P(\mathbf{x}_0) \prod_i^n P(x_i \mid x_{i-1}, u_i) \prod_k^m P(z_k \mid x_{i_k}, l_{j_k})$$



The configuration that maximizes the joint probability distribution

# Maximum Likelihood Estimation

$$P(X, L) = \phi(\mathbf{x}_0) \prod_i^n \psi(x_{i-1}, u_i) \prod_k^m \phi(x_{i_k}, l_{j_k})$$



Factor graph expression of the joint probability distribution



# Maximum Likelihood Estimation

$$P(X, L) = P(\mathbf{x}_0) \prod_i^n P(x_i \mid x_{i-1}, u_i) \prod_k^m P(z_k \mid x_{i_k}, l_{j_k})$$

Replace the multivariate normal distributions

$$\begin{aligned} \max\{P(X, L)\} &= \max \left\{ \prod_k^m \exp \left( -\frac{1}{2} \|h(x_{i_k}, l_{j_k}) - z_k\|_{\Sigma_z}^2 \right) \right. \\ &\quad \left. \prod_i^n \exp \left( -\frac{1}{2} \|f(x_{i-1}, u_i) - x_i\|_{\Sigma_u}^2 \right) \right\} \end{aligned}$$

NIGHTMARE!!!



# - log(x)

$$\operatorname{argmax} \left\{ -\log \left( \prod_k^m \exp(r_k) \right) \right\} = \operatorname{argmin} \left\{ \sum_k^m r_k \right\}$$

Makes everything easier!

$$\begin{aligned} \{L^*, X^*\} &= \min \left\{ \frac{1}{2} \sum_{k=1}^m \underbrace{\|h(x_{i_k}, l_{j_k}) - z_k\|_{\Sigma_z}^2}_{\text{errors}} + \right. \\ &\quad \left. \sum_{i=1}^n \frac{1}{2} \underbrace{\|f(x_{i-1}, u_i) - x_i\|_{\Sigma_u}^2}_{\text{errors}} \right\} \end{aligned}$$

## Nonlinear Least Squares Problem



# Nonlinear Least Squares

A standard nonlinear least squares

$$\boldsymbol{\theta} = \{L, X\}$$

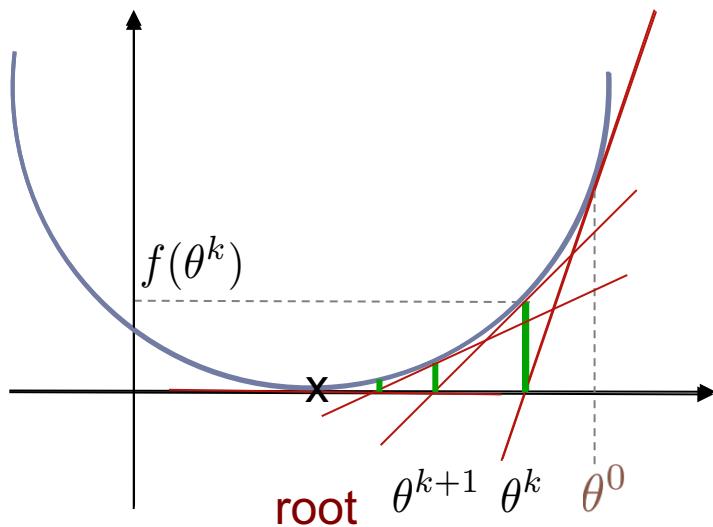
stationary point     $\boldsymbol{\theta}^* = \min \{ F(\boldsymbol{\theta}) \}$

$$F(\boldsymbol{\theta}) = \frac{1}{2} \sum_{k=1}^m \|\mathbf{r}_k(\boldsymbol{\theta})\|^2$$



# Newton Method

Newton methods can be used to find the root of a function.



- Start with an initial estimate:  $\theta^0$
- Calculate the tangent in this point:
$$t(\theta) = f'(\theta^k)(\theta - \theta^k) + f(\theta^k)$$
- Find the intercept:
$$t(\theta^{k+1}) = 0$$
- Iterate:

$$\theta^{k+1} = \theta^k - \frac{f(\theta^k)}{f'(\theta^k)}$$



# Newton Method in Optimization

For minimizing a nonlinear function, one applies Newton method to the **first derivative**.

$$f'(\theta^*) = 0 \quad \text{stationary point}$$

$$f'(\theta^k) \propto f'(\theta^k) + f''(\theta^k) \Delta\theta = 0$$

$$\Delta\theta = \theta - \theta^k$$

$$\theta^{k+1} = \theta^k - \frac{f'(\theta^k)}{f''(\theta^k)}$$

Needs the second derivative



# Nonlinear Least Squares

$$F(\boldsymbol{\theta}) = \frac{1}{2} \sum_{k=1}^m \|\mathbf{r}_k(\boldsymbol{\theta})\|^2 \quad \boldsymbol{\theta}^* = \min \{ F(\boldsymbol{\theta}) \}$$

Nonlinear residuals:  $\mathbf{r}(\boldsymbol{\theta}) = [r_1, \dots, r_m]^\top$

Linearize:  $\tilde{\mathbf{r}}(\boldsymbol{\theta}) = \mathbf{r}(\boldsymbol{\theta}^0) + J(\boldsymbol{\theta}^0)(\boldsymbol{\theta} - \boldsymbol{\theta}^0)$

Linear Least Squares:

$$\frac{1}{2} \sum_{k=1}^m \|r_{0_k} + J_k \delta_k\|^2 = \frac{1}{2} \|\mathbf{r}_0\|^2 + \boldsymbol{\delta}^\top J^\top \mathbf{r}_0 + \frac{1}{2} \boldsymbol{\delta}^\top J^\top J \boldsymbol{\delta}$$



# Linear Least Squares

We need to find the minimum of :

$$L(\boldsymbol{\delta}) = \frac{1}{2} \|\mathbf{r}_0\|^2 + \boldsymbol{\delta}^\top J^\top \mathbf{r}_0 + \frac{1}{2} \boldsymbol{\delta}^\top J^\top J \boldsymbol{\delta}$$

1<sup>st</sup> derivative:

$$L(\boldsymbol{\delta})' = J^\top \mathbf{r}_0 + J^\top J \boldsymbol{\delta}$$

The minimum is where  
the 1<sup>st</sup> derivative cancels

$$J^\top \mathbf{r}_0 + J^\top J \boldsymbol{\delta} = 0$$

Correction:

$$\boldsymbol{\delta}^*$$



# Jacobians and “Hessians”

$$L(\boldsymbol{\delta})' = \underbrace{J^\top \mathbf{r}_0}_{\text{Jacobian}} + \underbrace{J^\top J \boldsymbol{\delta}}_{\text{Hessian (approx.)}}$$

$$J_k = \begin{bmatrix} \frac{\delta r_k}{\delta \theta_1} \\ \frac{\delta r_k}{\delta \theta_2} \\ \vdots \\ \frac{\delta r_k}{\delta \theta_n} \end{bmatrix} \quad H_k = \begin{bmatrix} \frac{\delta^2 r_k}{\delta \theta_1 \delta \theta_1} & \frac{\delta^2 r_k}{\delta \theta_1 \delta \theta_2} & \cdots & \frac{\delta^2 r_k}{\delta \theta_1 \delta \theta_n} \\ \frac{\delta^2 r_k}{\delta \theta_2 \delta \theta_1} & \frac{\delta^2 r_k}{\delta \theta_2 \delta \theta_2} & \cdots & \frac{\delta^2 r_k}{\delta \theta_2 \delta \theta_n} \\ \vdots & \vdots & & \vdots \\ \frac{\delta^2 r_k}{\delta \theta_n \delta \theta_1} & \frac{\delta^2 r_k}{\delta \theta_n \delta \theta_2} & \cdots & \frac{\delta^2 r_k}{\delta \theta_n \delta \theta_n} \end{bmatrix}$$

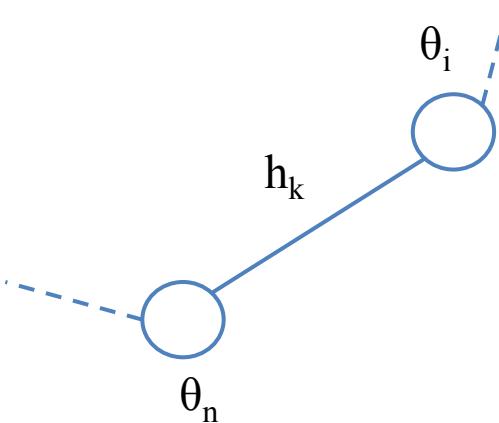


# Jacobians and “Hessians”

Each measurement affects  
few variables (2 in general):

$$J_k = \begin{bmatrix} 0 \\ \vdots \\ \boxed{\frac{\delta r_k}{\delta \theta_i}} \\ 0 \\ \vdots \\ \boxed{\frac{\delta r_k}{\delta \theta_n}} \end{bmatrix}$$

$$H_k = \begin{bmatrix} 0 & \dots & 0 & \dots & 0 \\ 0 & \dots & \boxed{\frac{\delta^2 r_k}{\delta \theta_i \delta \theta_i}} & \dots & \boxed{\frac{\delta^2 r_k}{\delta \theta_i \delta \theta_n}} \\ \vdots & & \vdots & & \vdots \\ 0 & \dots & \boxed{\frac{\delta^2 r_k}{\delta \theta_n \delta \theta_i}} & \dots & \boxed{\frac{\delta^2 r_k}{\delta \theta_n \delta \theta_n}} \end{bmatrix}$$





# Gauss-Newton

$$F(\theta) = \frac{1}{2} \sum_{k=1}^m \| \mathbf{r}_k(\theta) \|^2$$

```
while 1  
    linearize  $F(\theta)$  in  $\theta^i \rightarrow L(\delta)$   
    solve  $L(\delta)' = 0$  obtain  $\delta^*$   
    if  $\text{norm}(\delta^*) < \text{threshold}$   
        done  
    update  $\theta^{i+1} = \theta^i + \delta^*$ 
```



# SLAM - Solve

$$L(\boldsymbol{\delta}) = \|\mathbf{b}\|^2 + \boldsymbol{\delta}^\top A^\top \mathbf{b} + \frac{1}{2} \boldsymbol{\delta}^\top A^\top A \boldsymbol{\delta}$$

The min is where the first derivative cancels!

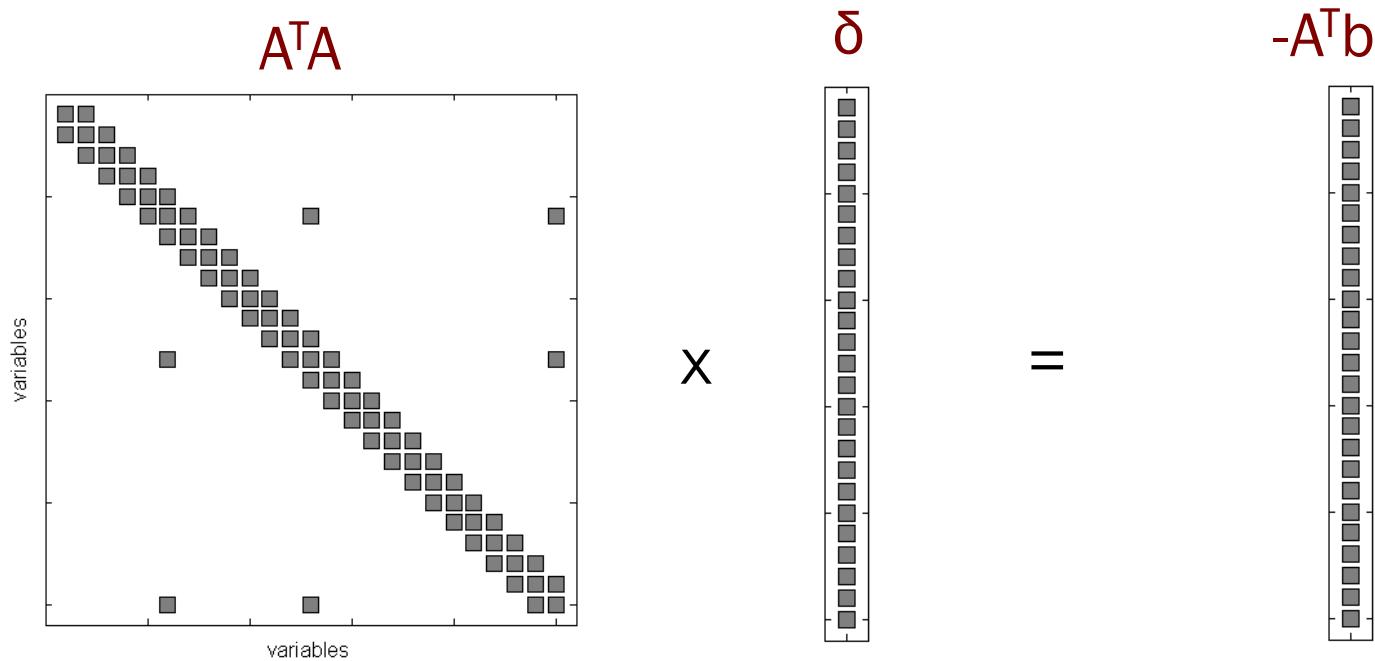
$$L(\boldsymbol{\delta})' = A^\top \mathbf{b} + A^\top A \boldsymbol{\delta} = 0$$

$$A^\top A \boldsymbol{\delta} = -A^\top \mathbf{b}$$



# Normal Equation

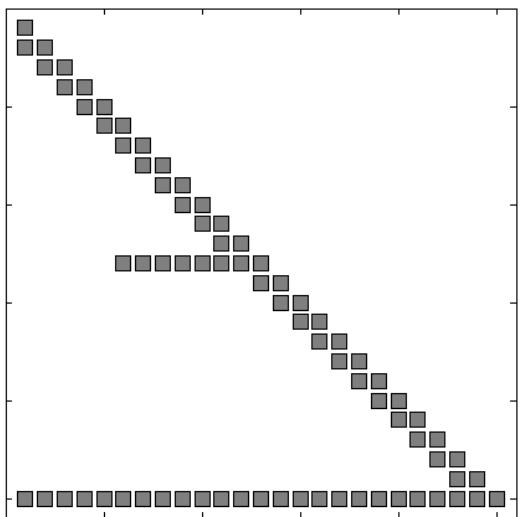
$$A^\top A \delta = -A^\top b$$



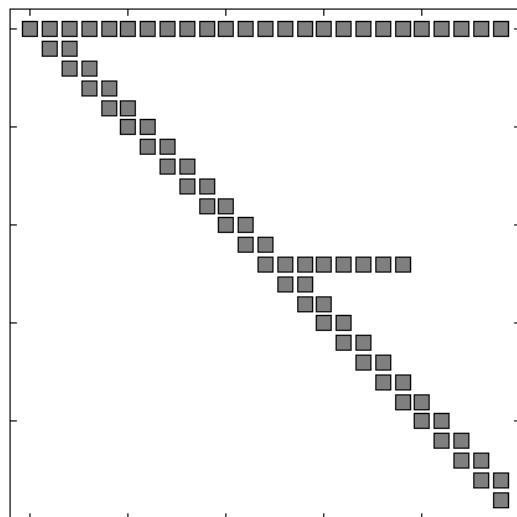


# Matrix Factorization

L

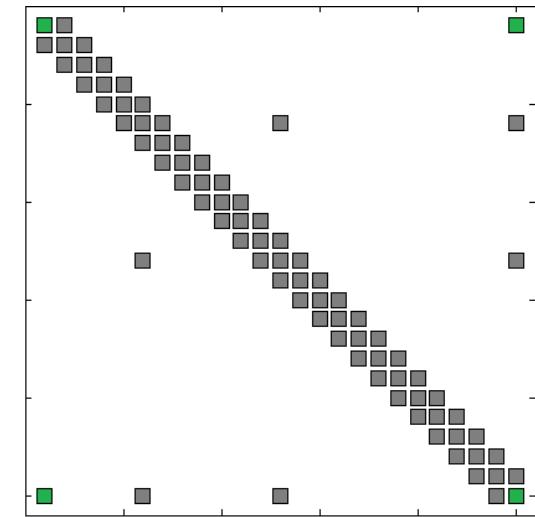


X



L<sup>T</sup>

=

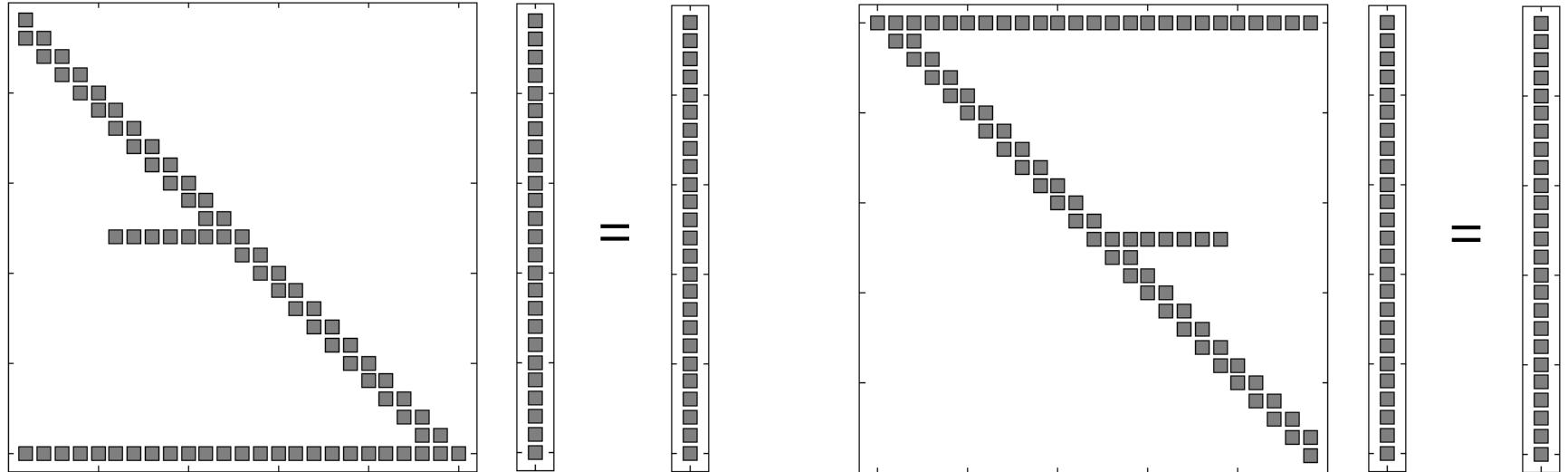


A<sup>T</sup>A

- Symmetric positive definite matrix  $A^T A$  has Cholesky factorization  $A^T A = LL^T$  where L is **lower triangular matrix** with positive diagonal entries.



# Matrix Factorization

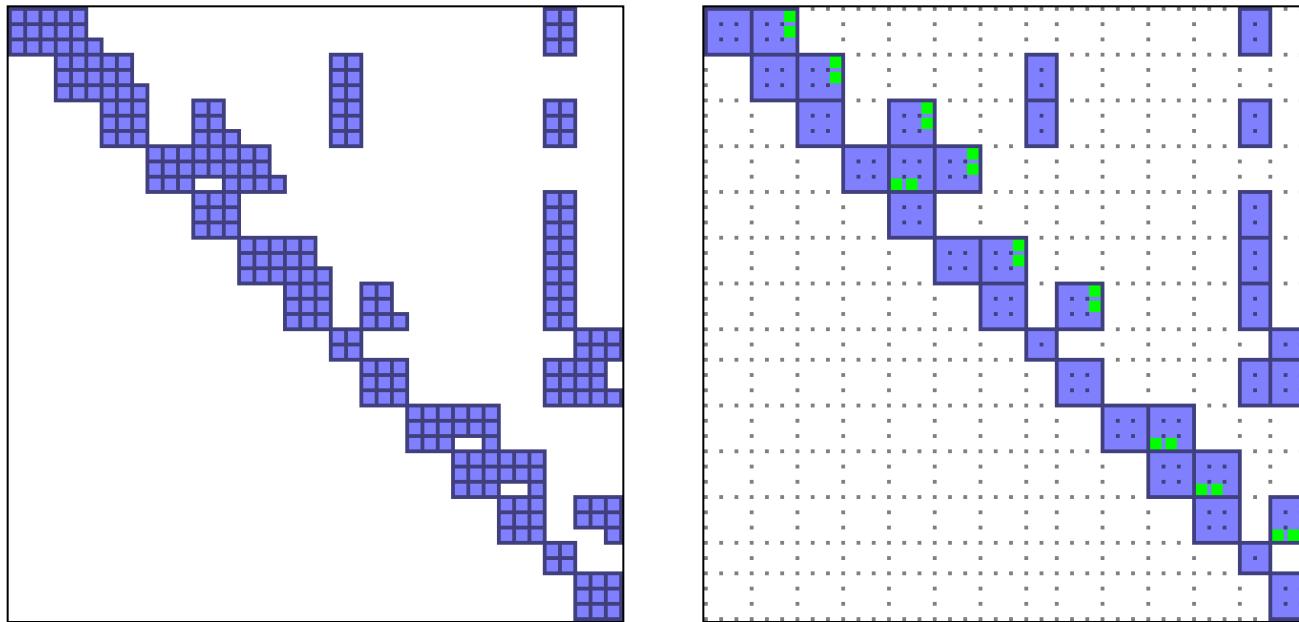
$$L \quad y \quad A^T b = L \quad \delta \quad y$$


- Linear system  $A^T A \delta = A^T b$  can then be solved by **forward substitution** in lower triangular system  $Ly = A^T b$ , followed by **back-substitution** in upper triangular system  $L^T \delta = y$



# Sparse Matrices

- ▶ A matrix is called **sparse** if many of its entries are zero



- ▶ A **block matrix** is a matrix which is interpreted as partitioned into sections called blocks that can be manipulated at once



# Sparse Algebra



<http://faculty.cse.tamu.edu/davis/suitesparse.html>

## SLAM++

high-performance nonlinear least squares solver for graph problems

Brought to you by: iviorela, swajnautcz

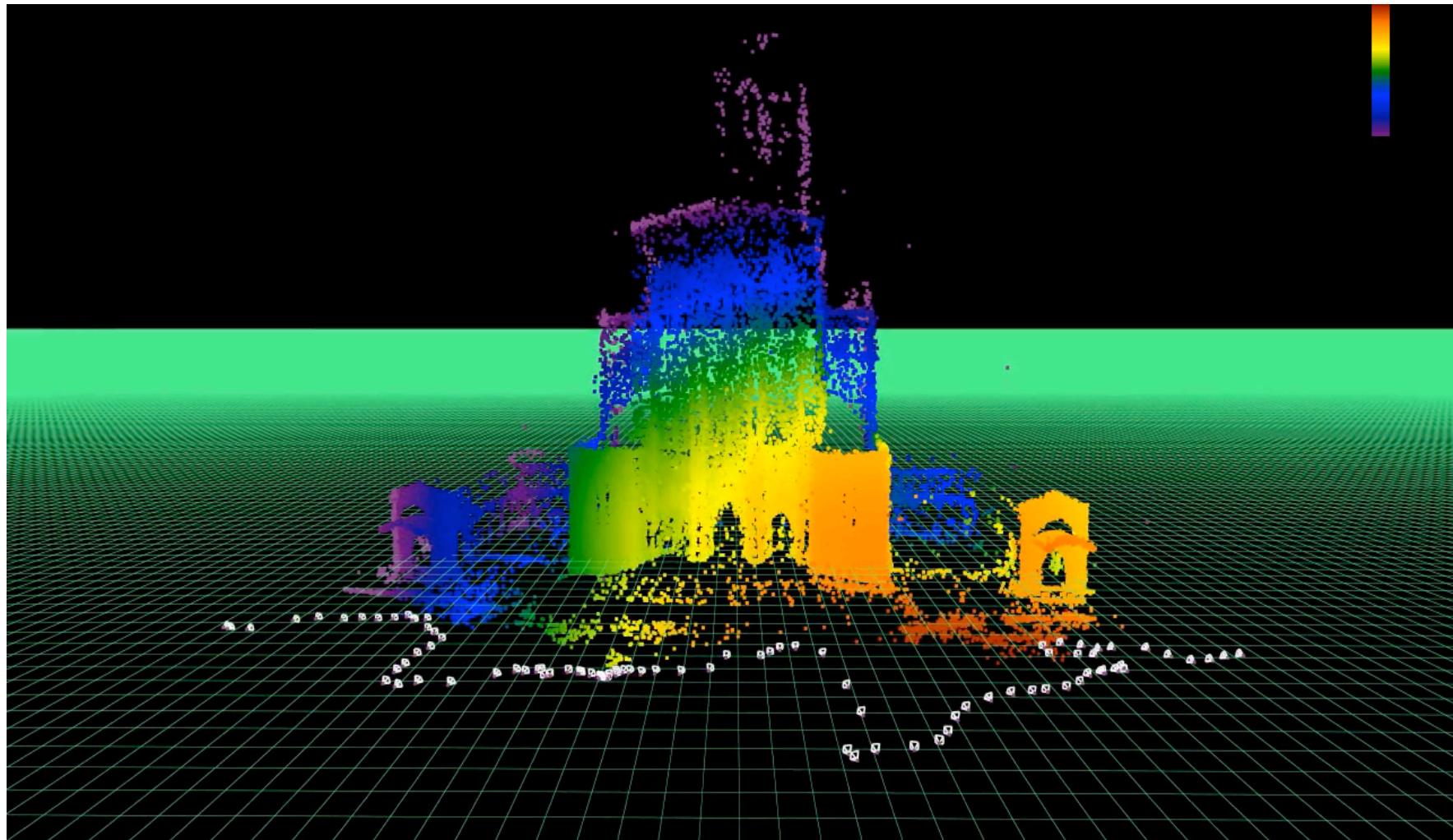
<http://sourceforge.net/projects/slam-plus-plus/>

# Pose - SLAM





# Structure From Motion





Australian Government  
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