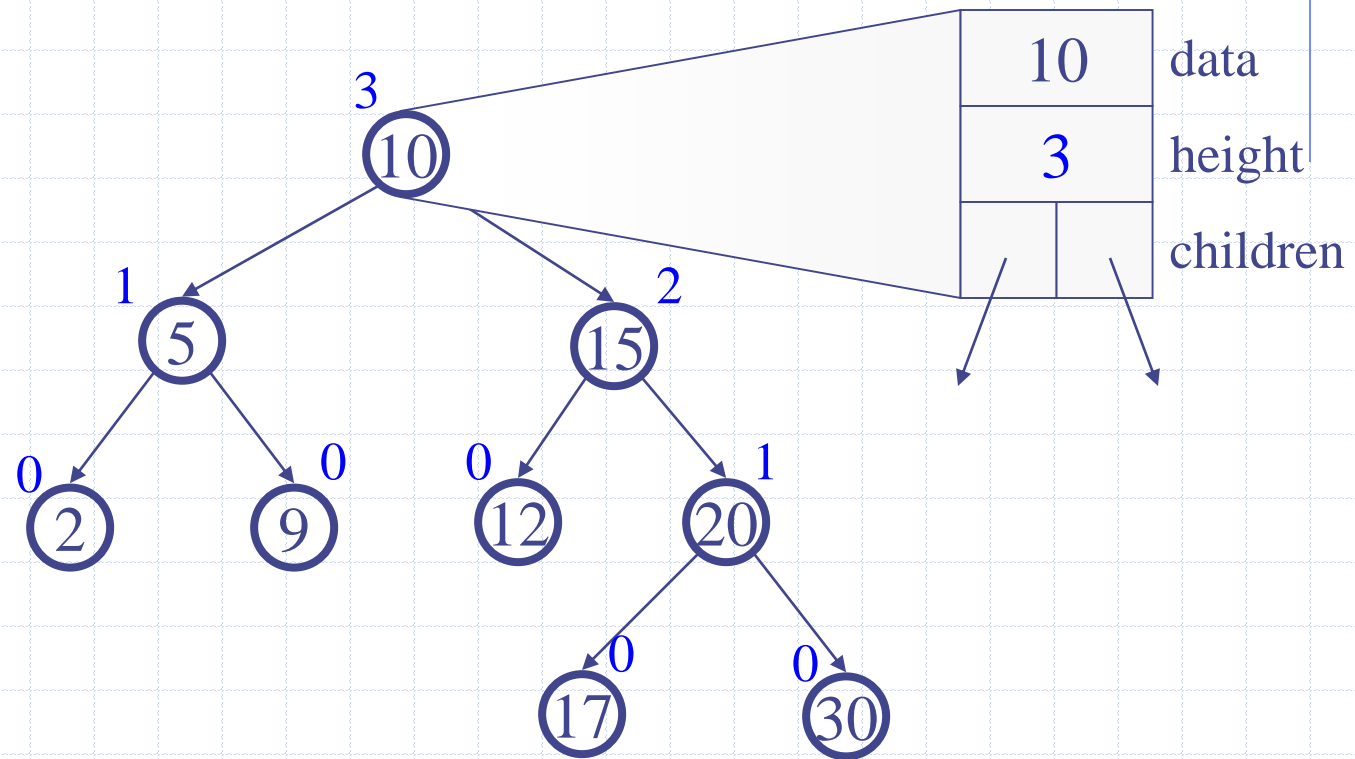


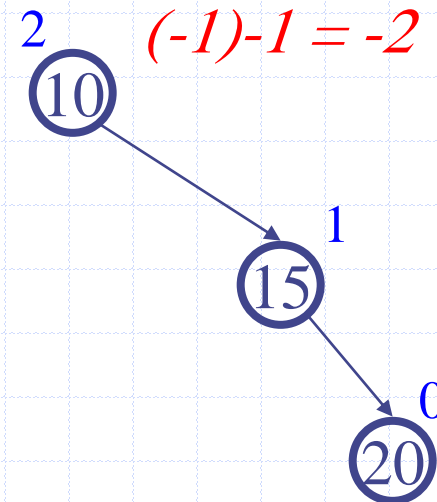
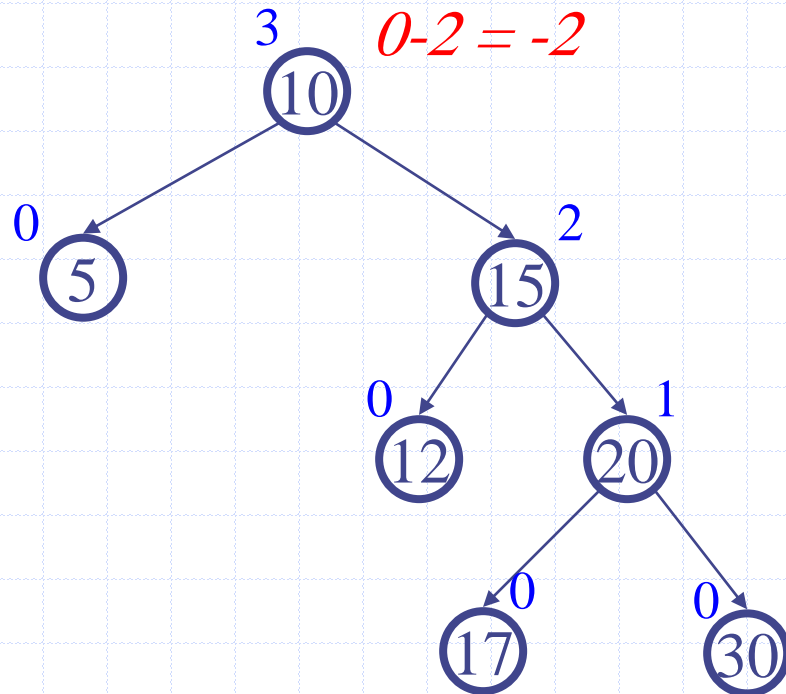
# AVL Trees

<https://courses.cs.washington.edu/courses/cse326/01au/lectures/AVLTrees.ppt>

# An AVL Tree



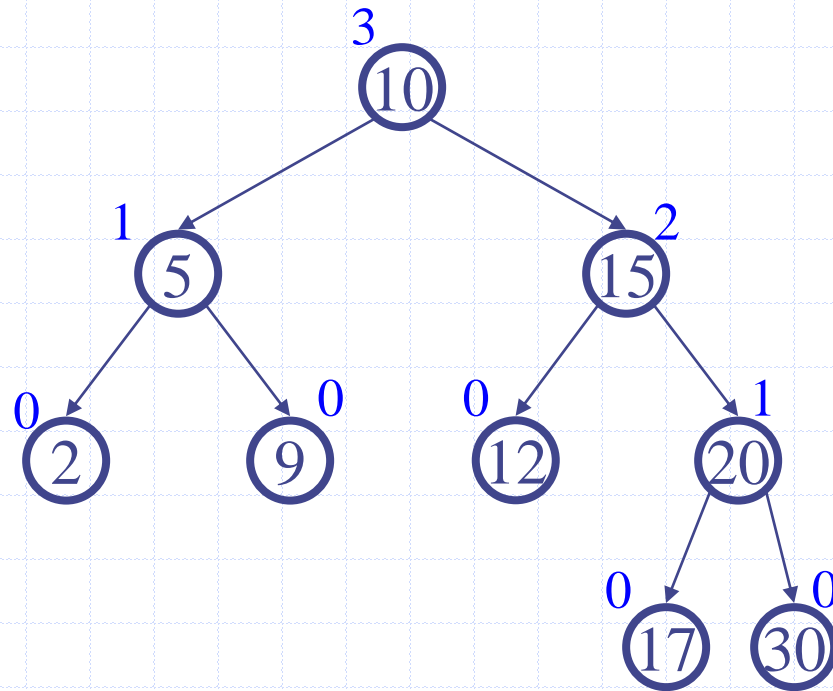
# Not AVL Trees



Note: height(empty tree) == -1

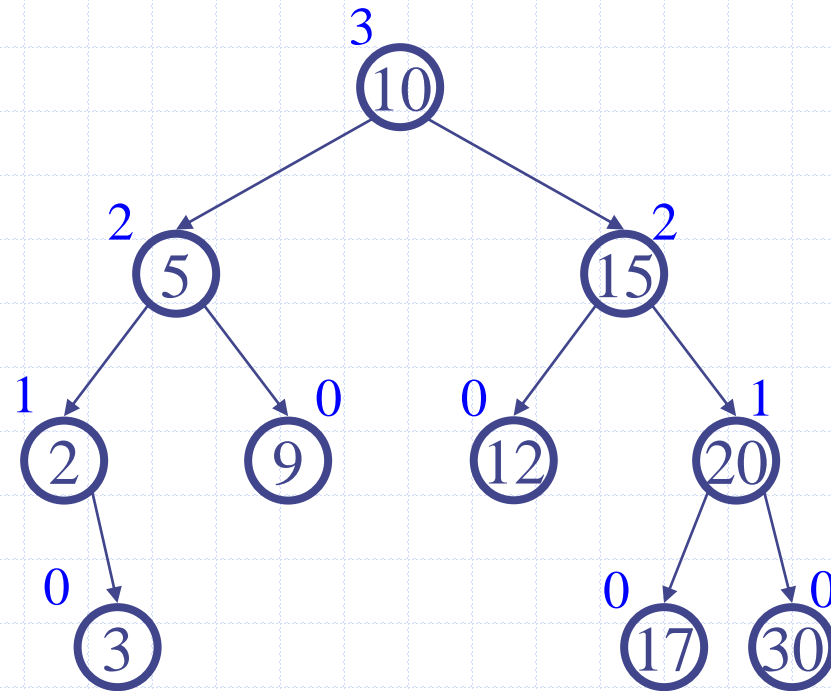
# Easy Insert

Insert(3)

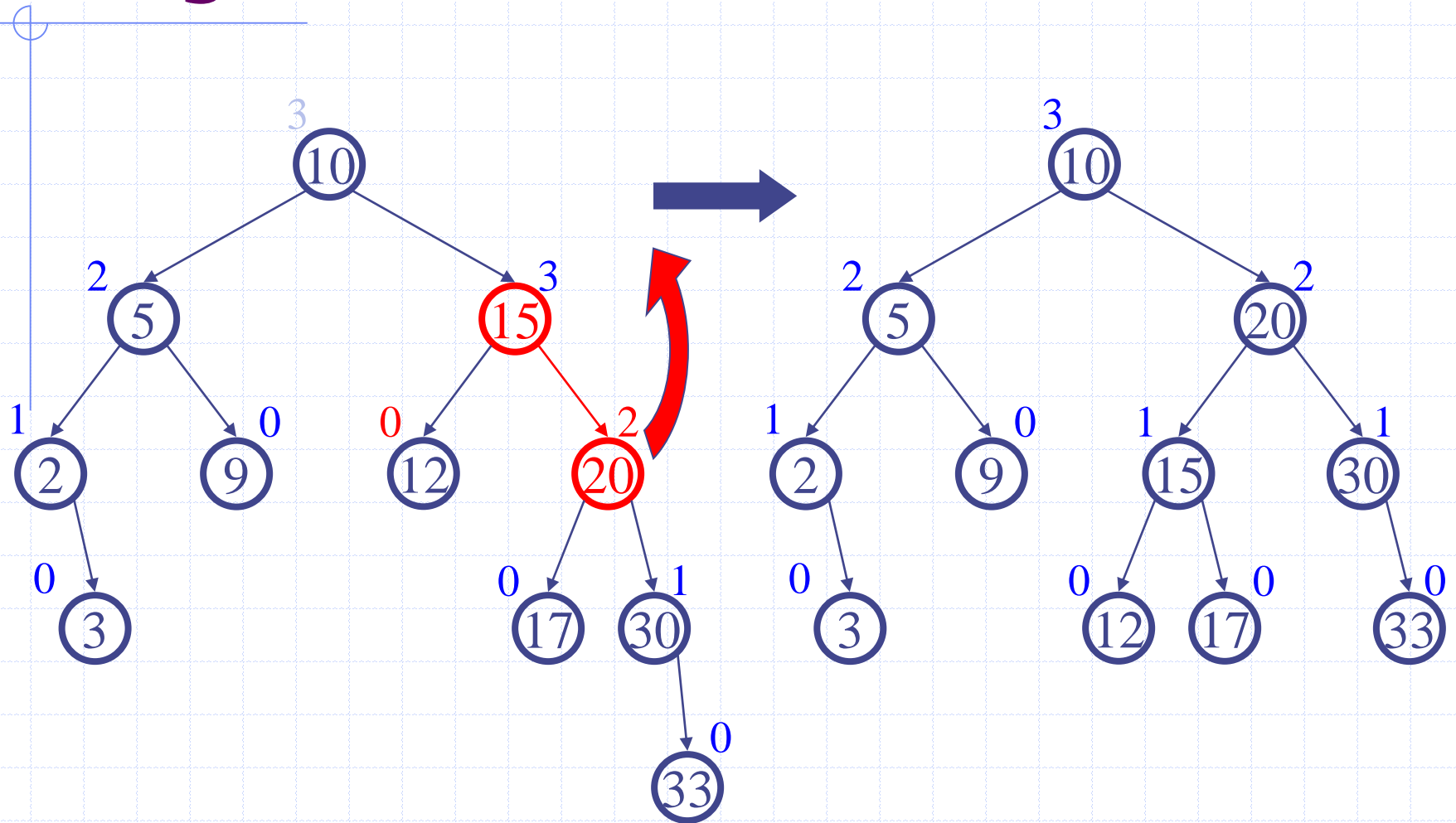


# Hard Insert (Bad Case #1)

Insert(33)

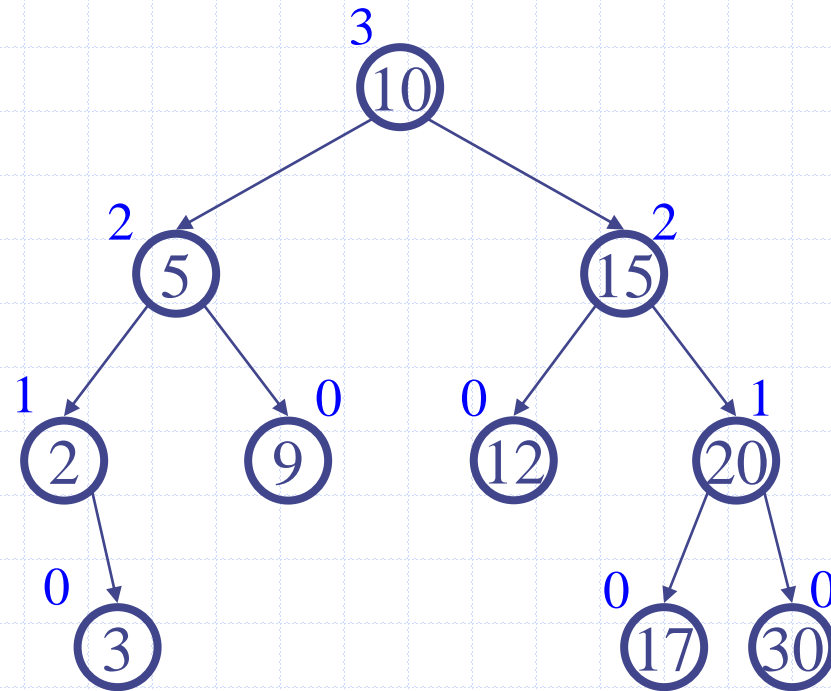


# Single Rotation

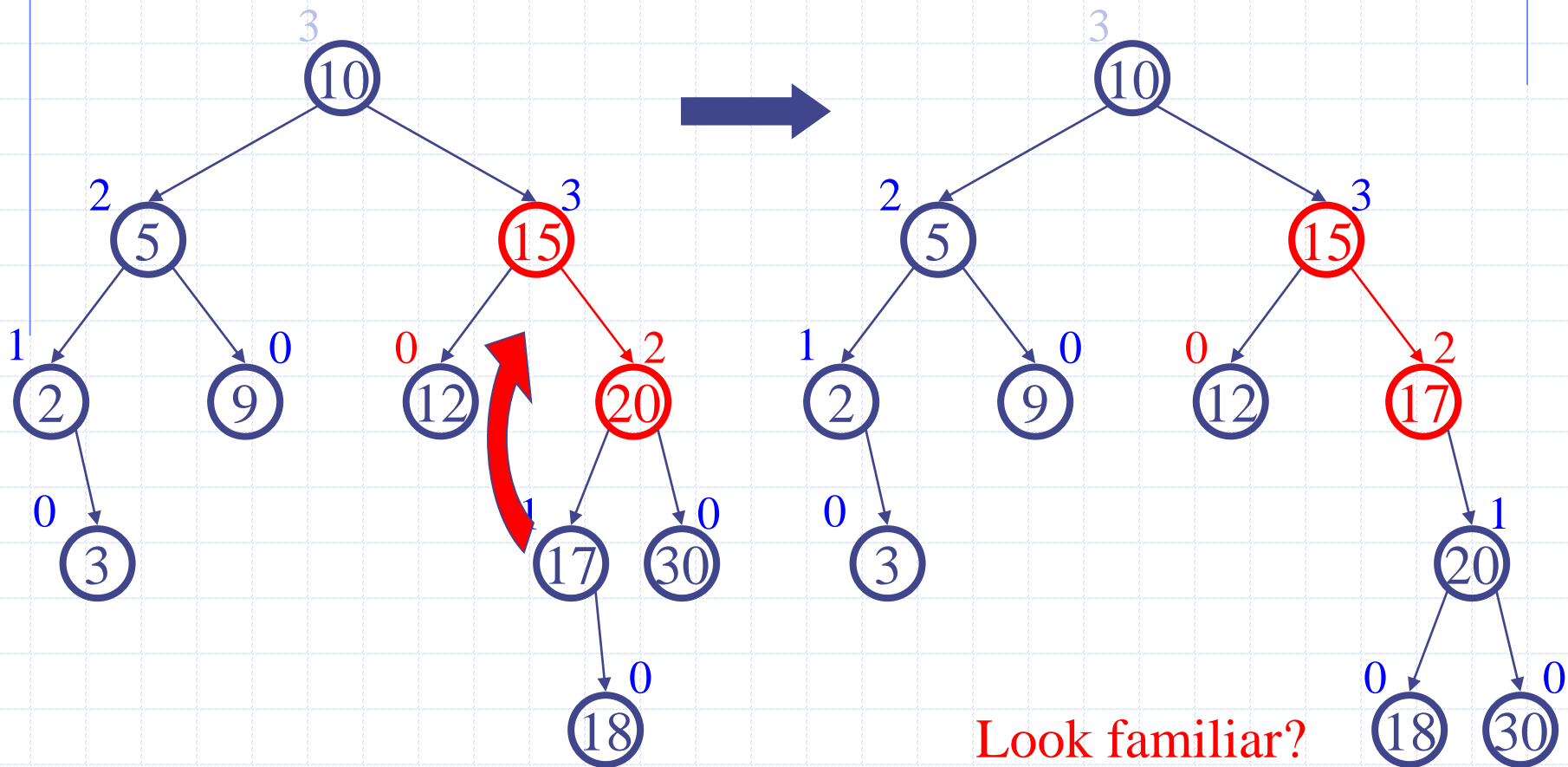


# Hard Insert (Bad Case #2)

Insert(18)



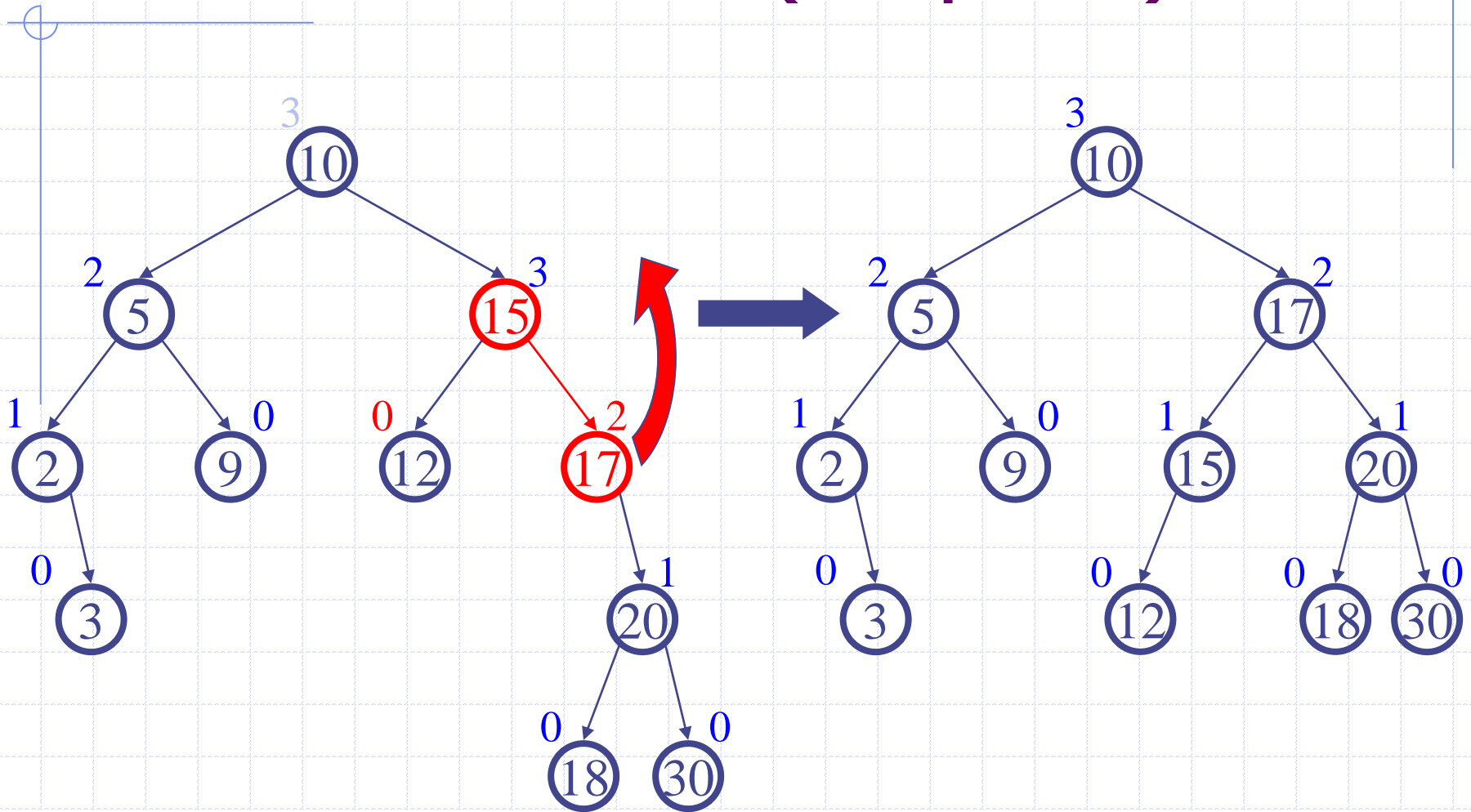
# Double Rotation (Step #1)



Look familiar?

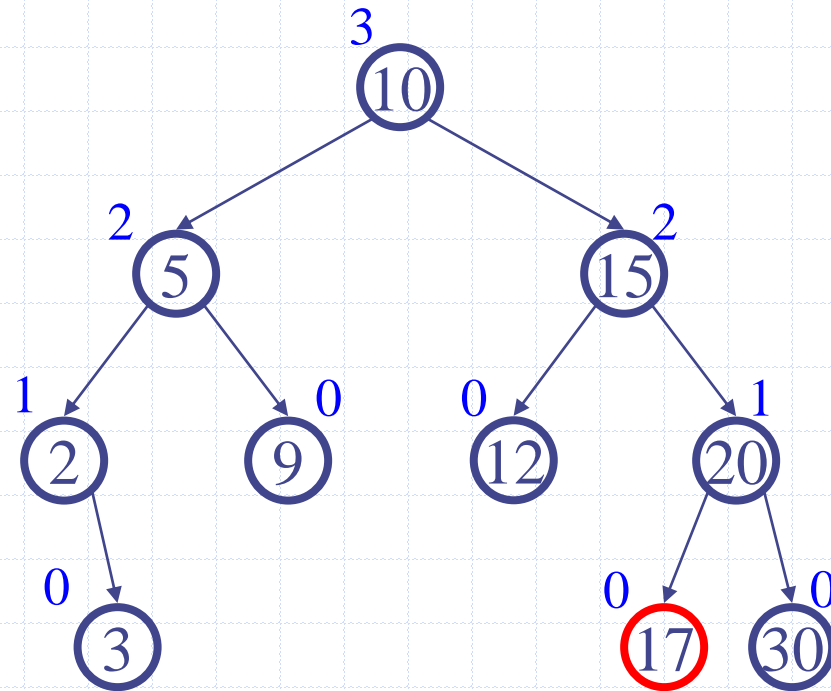


# Double Rotation (Step #2)



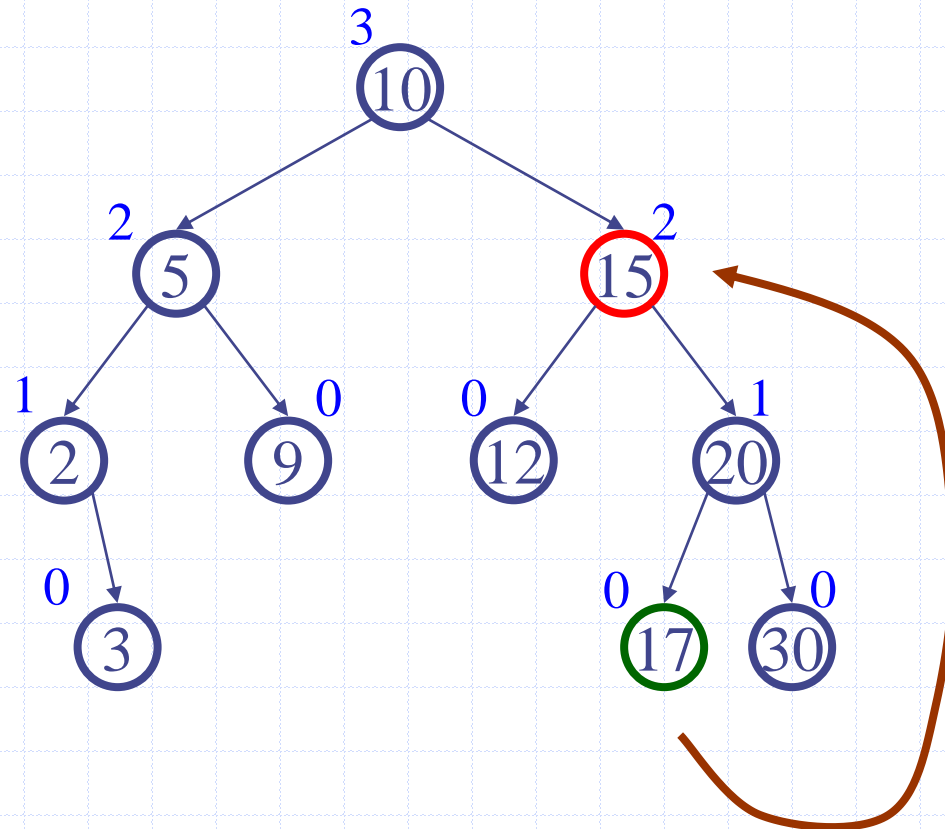
# Deletion: Really Easy Case

Delete(17)



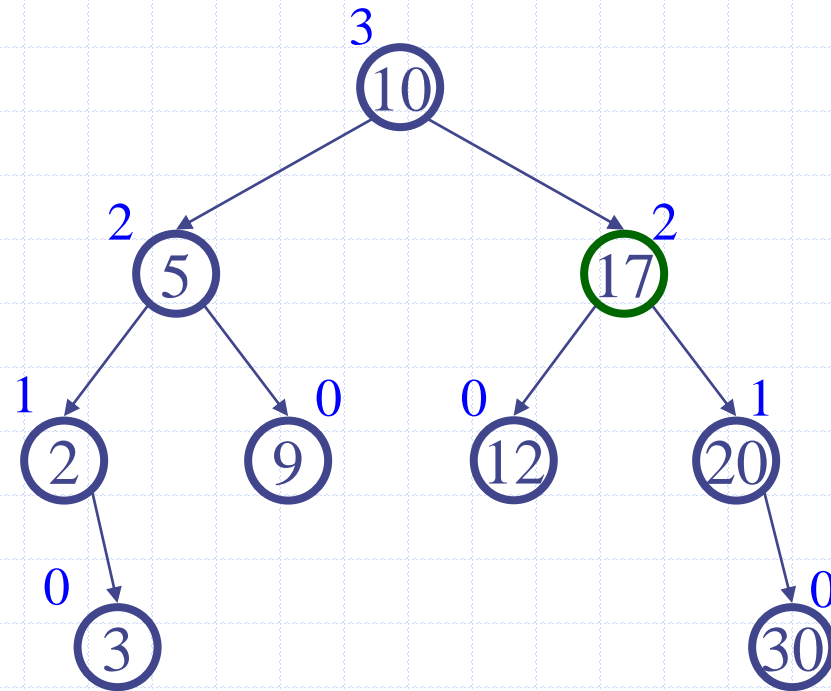
# Deletion: Pretty Easy Case

Delete(15)



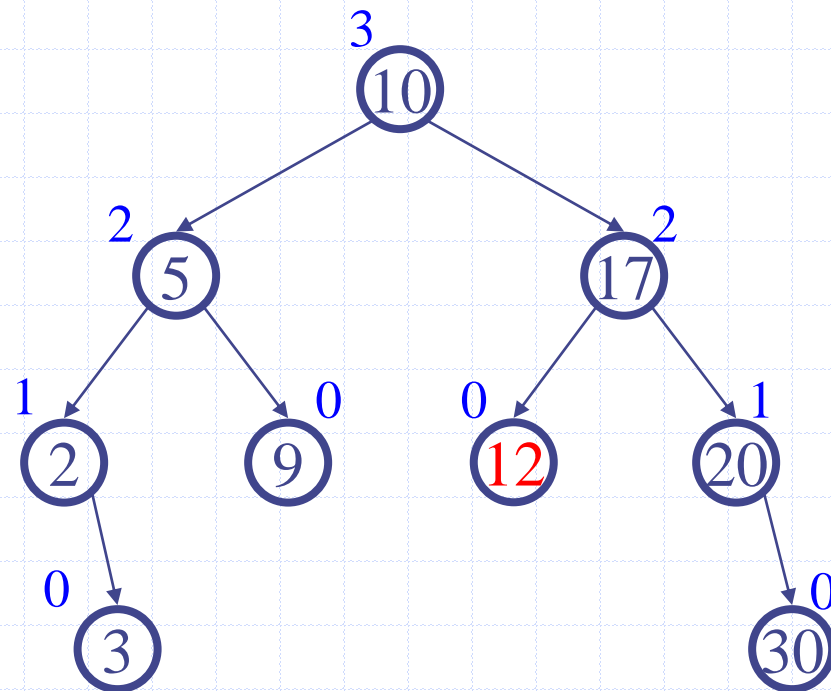
# Deletion: Pretty Easy Case (*cont.*)

Delete(15)

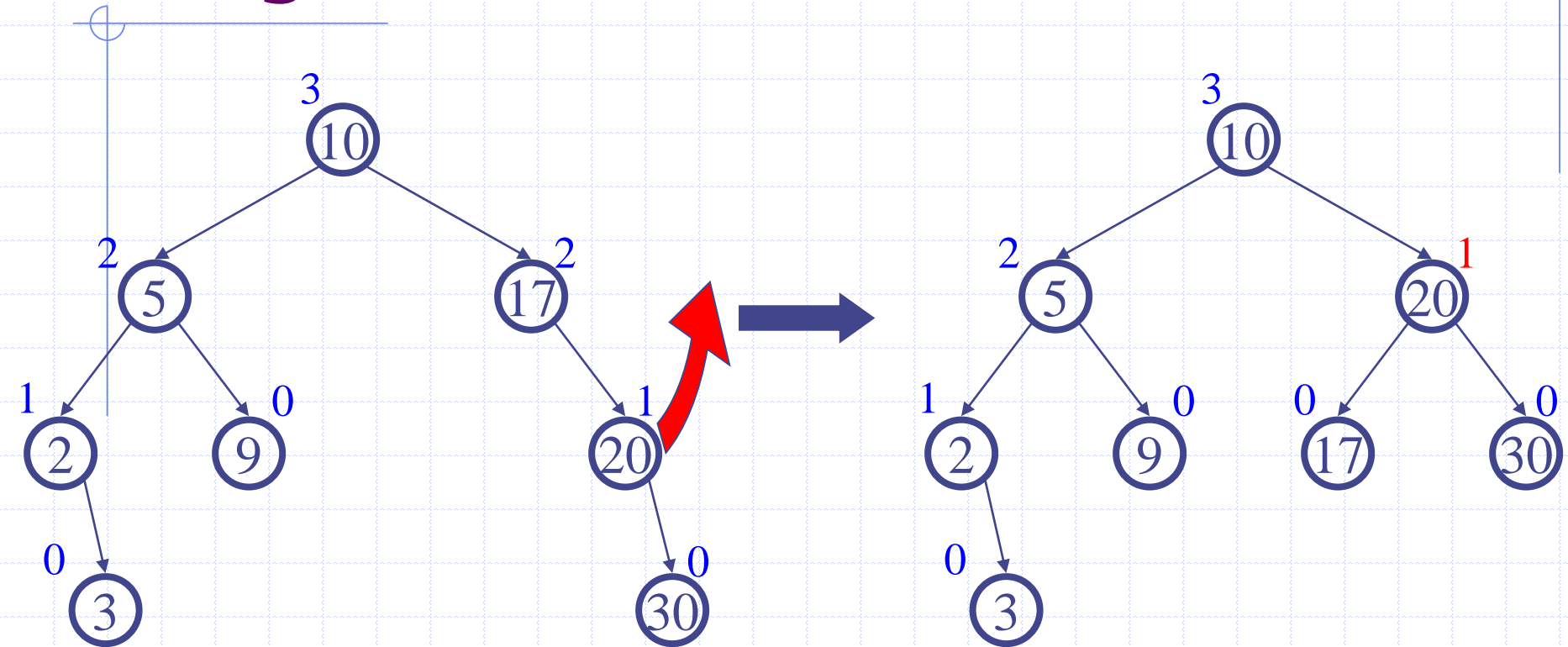


# Deletion (Hard Case #1)

Delete(12)



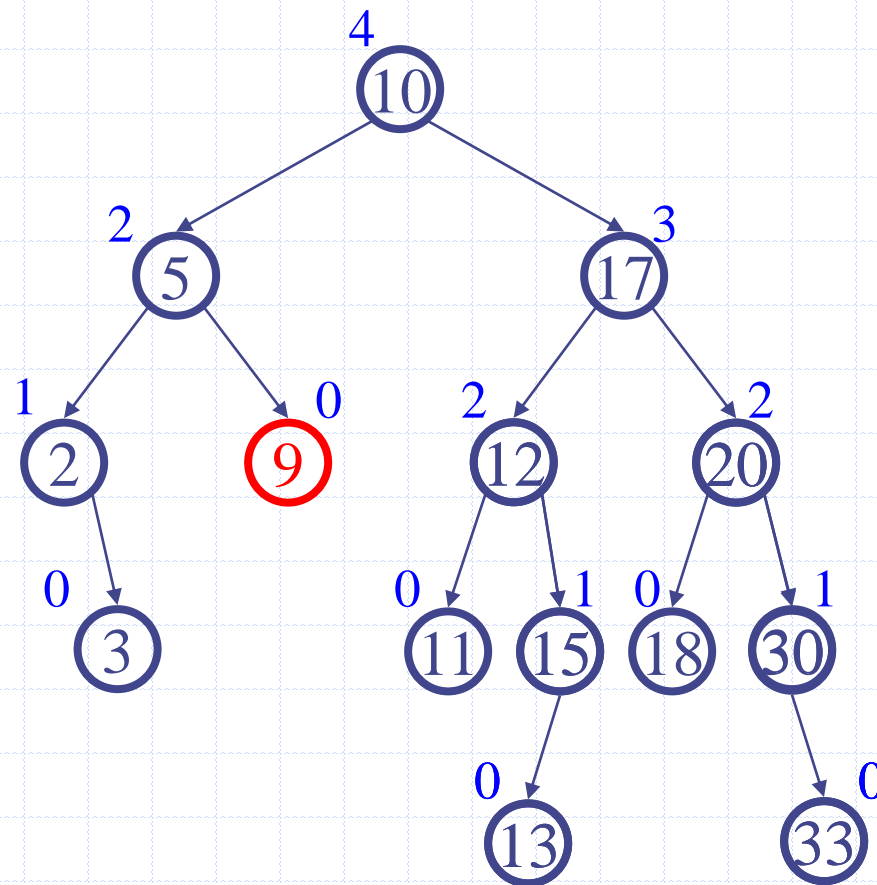
# Single Rotation on Deletion



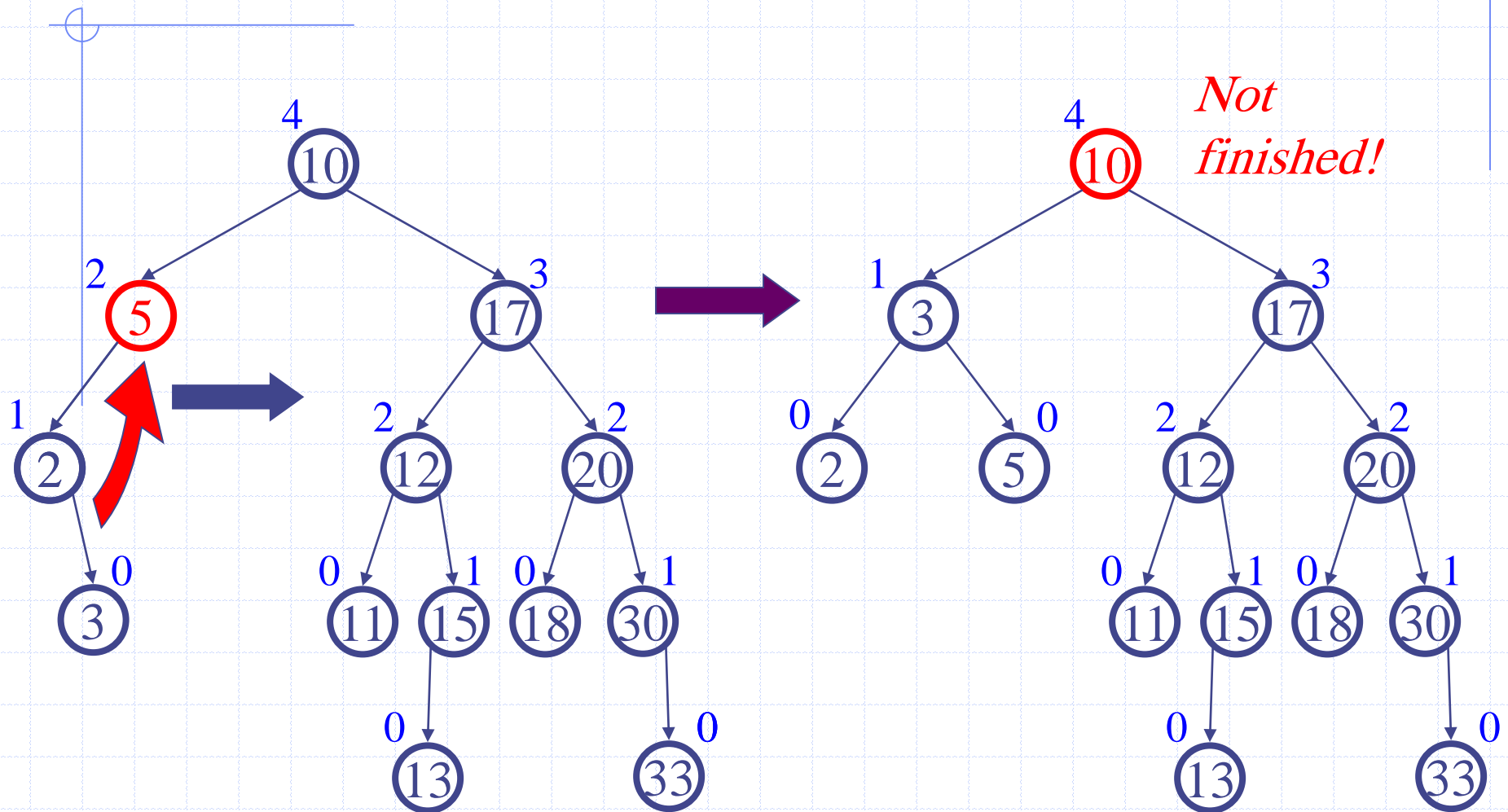
Deletion can differ from insertion – *How?*

# Deletion (Hard Case)

Delete(9)

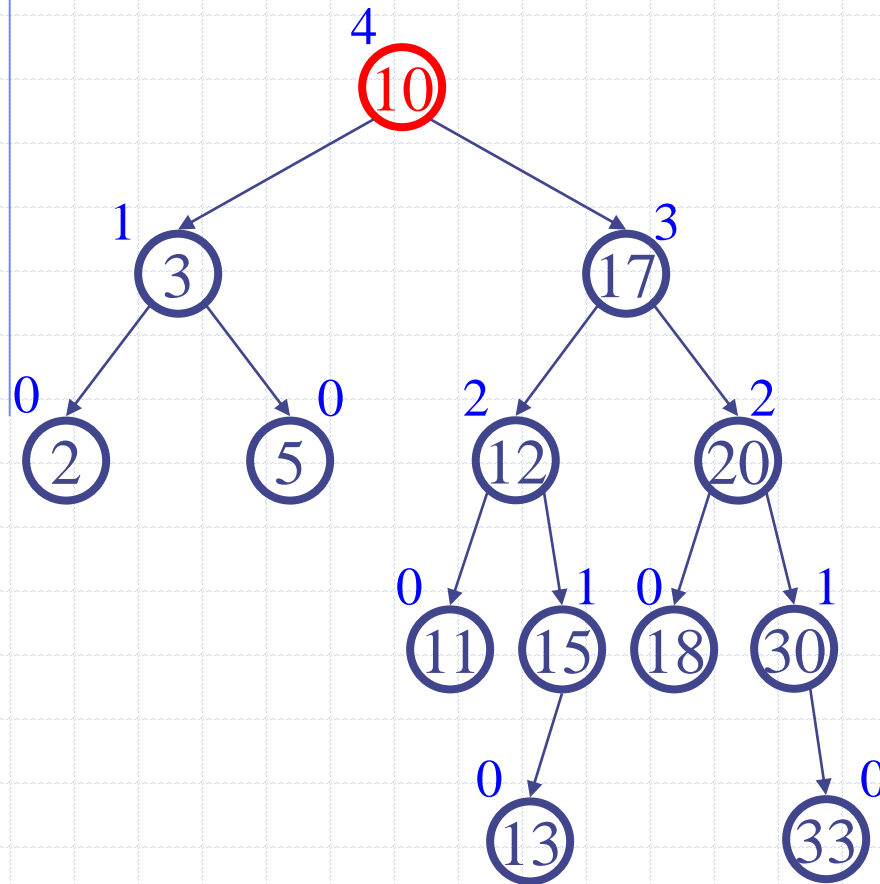


# Double Rotation on Deletion



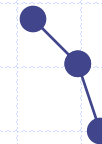


# Deletion with Propagation



What different about this case?

We get to choose whether to single or double rotate!



# Propagated Single Rotation

