

Probability and Statistics

Y. Lebbah, N. Mokhtari, N. Cherifi

Université Oran1, Algeria

Email: ylebbah@gmail.com

Web: <https://github.com/ylebbah/teaching>

February 15, 2026

1. Descriptive Statistics

1.1 Vocabulary

1.2 Positioning indicators

1.3 Dispersion indicators

2. Probability theory

2.1 Preliminaries: Combinatorics

2.2 Basics of probability theory

2.3 Random variables

2.4 Probability mass function

2.5 Random couples

2.6 Distributions

- Discrete laws
- Continuous laws
- Normal probability distribution
- Other continuous distributions (2)

3. Limit theorems and convergence

3.1 Limit theorems (1)

3.2 Approximations (1)

3.3 Convergence (2)

4. Statistical inference

4.1 Sampling

4.2 Estimation

- Point estimation
- Estimation by confidence intervals

4.3 Hypothesis testing

- Examples
- Statistical Hypothesis
- Type I errors
- Type II errors
- P-Value, Statistical significance
- Non parametric tests
- Chi-squared test

5. Markov Chains

- 5.1 Introduction
- 5.2 What Is a Markov Chain?
- 5.3 Transition Probabilities
- 5.4 Classification of States in a Markov Chain

6. Statistical models (2)

- 6.1 Regressions

7. Annex

- 7.1 Supplementary materials
- 7.2 Naive Bayes Classification

Motivations of the course

- ① Perform statistics, from basics to advanced computations.
- ② Work on practical datasets

Example

We are interested in the effect of some medication A on infections by a given disease. 16 patients infected with the disease are randomly distributed among two groups. The first group of 8 patients received medication A, at 10 mg per kilo. The other 8 patients did not receive treatment. After one week, the disease indicator is measured:

Treated patients	51	55	62	45	68	71	46	79
Non treated patients	45	53	52	51	57	51	68	88

What can be said about the possible effectiveness of the medication A, dosed at 10mg/kg for the treatment of infections of patients with the disease?

Statistics

Distinct topics in statistics:

- ① Descriptive statistics quantitatively describing or summarizing features from a collection of data
- ② Statistical inference: drawing conclusions about an underlying population based on a sample or subset of the dataset
- ③ Statistical inference/Predictive inference: predicting future observations based on past observations (current dataset)

Thus, three main domains:

- **Descriptive statistics**¹
- **Probability theory**²
- **Statistical inference**³

¹Statistique descriptive

²Théorie des probabilités

³Inférence statistique

Installation of R

RStudio IDE:

<https://www.rstudio.com/products/rstudio/download/>

R Project for Statistical Computing:

<https://www.r-project.org/>

case studies

<https://www.kaggle.com/>

<https://r-dir.com/reference/datasets.html>

<https://quickstats.nass.usda.gov/>

<https://cloud.csiss.gmu.edu/Crop-CASMA/>

<https://registry.opendata.aws/tag/agriculture/>

Type of data formats

Inputs: ASCII, CSV, Excel, ...

Descriptive statistics motivations

It quantitatively describes or summarizes features from a collection of data.

Types of representations:

- Tables
- Graphics
- Numerical indices

Vocabulary

- **Population:** a collection of all the items under consideration
- **Sample**⁴: sub-set of the population
- **Variable/Characteristic/Attribute:** A characteristic about each individual element of a population or sample.
- **Parameter:** A numerical value summarizing all the data of an entire population.
- **Statistic:** A numerical value summarizing the sample data.

⁴Echantillon

Kinds of variables

- Quantitative, or Numerical, Variable :
 - discrete
 - continuous
- Qualitative, or Attribute, or Categorical, Variable :
 - **ordinal**: data can be ordered
Example Exam scores A+, A+, B+, B, C.
 - **nominal**: cannot be ordered
Example Colors red, blue, yellow, ...

Standard statistical indicators

They are used on quantitative variables:

Positioning indicators (Central Tendency):

- Mode
- Median ⁵
- Mean ⁶
- Quantiles

Dispersion indicators:

- Range ⁷
- Interquartile
- Variance
- Standard deviation ⁸

⁵ Médiane

⁶ Moyenne

⁷ Largeur

⁸ Ecart type

Positioning indicators: Mode

- For a discrete variable, mode is the value of the variable having the highest frequency.

Example: The mode in the set of numbers

$\{21, 21, 21, 23, 24, 26, 26, 28, 29, 30, 31, 33\}$ is 21

- For a continuous variable, mode is the center of the interval/class having the highest frequency.

Positioning indicators: Mean

The mean of a sample is the average value on the available observations:

$$\bar{x} = \frac{1}{n} \sum_{i=1..n} x_i$$

Positioning indicators: Median

Let x_1, \dots, x_n be a set of observations and $x(1) \leq \dots \leq x(n)$ are the ordered version.

The median is the quantile of order 1/2:

- If n is odd: $\tilde{x} = x_{\frac{n+1}{2}}$
- If n is even: mean of all values between $x_{(\frac{n}{2})}$ and $x_{(\frac{n}{2} + 1)}$

Example Let be the ordered values [1, 3, 3, 3, 5, 5, 6, 7, 7, 8, 8, 8, 9, 9, 10, 10, 10, 11, 11, 12, 13, 13, 13, 14, 15, 16, 19]. $n = 28$, $n/2 = 14$, we have two values 9, 10. The median is $(9 + 10)/2 = 9.5$.

Example Let be the ordered values [3, 5, 5, 6, 7, 8, 8, 9, 9, 10, 10, 10, 11, 11, 12, 13, 13, 13, 14, 15, 16, 19]. $n = 23$, $(n + 1)/2 = 12$, we have one single value 10. The median is 10.

Positioning indicators: Quantiles

q-quantiles are values that partition a finite set of values L into q subsets of (nearly) equal sizes. Let $L \uparrow$ be L with its increasing order.

There are $q - 1$ of the q -quantiles, one for each integer k satisfying $0 < k < q$.

The *q*-quantiles are the application of the quantile function to the values $\{1/q, 2/q, \dots, (q - 1)/q\}$:

- $(1/q)$ order quantile $Q_1 = L \uparrow [\lceil n \times (1/q) \rceil]$,
- $(2/q)$ order quantile $Q_2 = L \uparrow [\lceil n \times (2/q) \rceil]$
- ...
- $((q - 1)/q)$ order quantile $Q_{q-1} = L \uparrow [\lceil n \times ((q - 1)/q) \rceil]$.

Positioning indicators: Quantiles/Example

Example n/q even Let $L = [1, 3, 3, 3, 5, 5, 6, 7, 7, 8, 8, 8, 9, 9, 10, 10, 10, 10, 11, 11, 12, 13, 13, 13, 14, 15, 16, 19]$ be a list of values sorted in increasing order.

There are $n = 28$ values, divided by 4, we got the 3 quantiles

$Q_1 = L[\lceil 28/4 \rceil] = L[7] = 6$, the seventh value, ..., the third

$Q_3 = L \uparrow [3(n/4)] = L \uparrow [21] = 13$, the 21th value. Thus the indices of the 4-quantiles partitions are: [1..7], [8..14], [15..21], [22..28].

Positioning indicators: Quantiles/Example

Example n/q odd Let $L = [3, 5, 5, 6, 7, 8, 8, 9, 9, 10, 10, 10, 10, 11, 11, 12, 13, 13, 13, 14, 15, 16, 19]$ be a list of values sorted in increasing order.

There are $n = 23$ values, divided by 4, we got the first quartile

$Q_1 = L \uparrow [\lceil 23/4 \rceil] = L \uparrow [\lceil 5.75 \rceil] = L \uparrow [6] = 8$, the third quartile

$Q_3 = L \uparrow [\lceil 3(n/4) \rceil] = L \uparrow [\lceil 3(23/4) \rceil] = L \uparrow [18] = 13$.

Thus the indices of 4-quantiles partitions are: [1..6], [7..12],
[13..18], [19..23].

Positioning indicators: Quantiles/Interpretation

How to interpret quartiles? Suppose that Q_1 , Q_2 , Q_3 are known.

What can we deduce?

At least a quarter (25%) of the values are less than or equal to Q_1 .

At least three quarters (75%) of the values are less than or equal to Q_3 .

About half of the values are in the interquartile range $[Q_1, Q_3]$.

Positioning indicators: Quantiles

Particular quantiles:

- The only 2-quantile is called the median
- The 3-quantiles called tertiles or terciles → T
- The 4-quantiles called quartiles → Q
- The 5-quantiles called quintiles → QU
- The 6-quantiles called sextiles → S
- The 7-quantiles called septiles
- The 8-quantiles called octiles
- The 10-quantiles called deciles → D
- The 12-quantiles called duo-deciles or dodeciles
- The 16-quantiles called hexadeciles → H
- The 20-quantiles called ventiles, vigintiles (demi-deciles) → V
- The 100-quantiles called percentiles → P
- The 1000-quantiles have been called permilles or milliles

Dispersion indicators: Range

The range measures the gap between the lowest and greatest values. It is defined as follows:

$$e_n = \max(X_i) - \min(X_i)$$

Dispersion indicators: Interquartile distance

- **interquartile interval (range)** : interval of values comprised in $[Q_1, Q_3]$.
- **interquartile distance** : $\Delta_q = Q_3 - Q_1$.

Dispersion indicators: Variance and standard deviation

Sample variance is defined as follows:

$$s^2 = \frac{\sum_{i=1..n} (x_i - \bar{x})^2}{n} = \frac{1}{n} \sum_{i=1..n} x_i^2 - \bar{x}^2 \quad \dots \text{HW: prove it...}$$

$$s = \sqrt{\frac{\sum_{i=1..n} (x_i - \bar{x})^2}{n}} = \sqrt{\frac{1}{n} \sum_{i=1..n} x_i^2 - \bar{x}^2}$$

is the average of quadratic deviation from the mean of some sample. s is the sample standard-deviation. Standard deviation is expressed in the same physical unity as the variable X .

Example: 5 temperatures: 18, 22, 19, 25, 12 (mean = 19.2).

$$s^2 = (18^2 + 22^2 + 19^2 + 25^2 + 12^2)/5 - 19.2^2$$

$$= 1938/5 - 368.64 = 18.96$$

$$s = \sqrt{18.96} = 4.35.$$

Annex: Combinatorics / Multiplication

The goal combinatorics analysis (enumeration techniques) is to learn how to count the number of elements of a finite set.

Annex: Combinatorics / Multiplication

The goal combinatorics analysis (enumeration techniques) is to learn how to count the number of elements of a finite set.

We suppose that an experiment is the succession of m sub-experiments.

If the i th experiment has n_i possible results for $i = 1, \dots, n$, then the number total possible outcomes of the overall experiment is

$$n = \prod_{i=1..m} n_i = n_1 n_2 \dots n_m.$$

Annex: Combinatorics / Multiplication

The goal combinatorics analysis (enumeration techniques) is to learn how to count the number of elements of a finite set.

We suppose that an experiment is the succession of m sub-experiments. If the i th experiment has n_i possible results for $i = 1, \dots, n$, then the number total possible outcomes of the overall experiment is

$$n = \prod_{i=1..m} n_i = n_1 n_2 \dots n_m.$$

Example : You are purchasing a suitcase with a 4-digit code. How many possibilities do you have to choose a code?

Annex: Combinatorics / Multiplication

The goal combinatorics analysis (enumeration techniques) is to learn how to count the number of elements of a finite set.

We suppose that an experiment is the succession of m sub-experiments. If the i th experiment has n_i possible results for $i = 1, \dots, n$, then the number total possible outcomes of the overall experiment is

$$n = \prod_{i=1..m} n_i = n_1 n_2 \dots n_m.$$

Example : You are purchasing a suitcase with a 4-digit code. How many possibilities do you have to choose a code?

Answer: $m = 4$,

$$n_1 = 10, n_2 = 10, n_3 = 10, n_4 = 10$$

Annex: Combinatorics / Multiplication

The goal combinatorics analysis (enumeration techniques) is to learn how to count the number of elements of a finite set.

We suppose that an experiment is the succession of m sub-experiments. If the i th experiment has n_i possible results for $i = 1, \dots, n$, then the number total possible outcomes of the overall experiment is

$$n = \prod_{i=1..m} n_i = n_1 n_2 \dots n_m.$$

Example : You are purchasing a suitcase with a 4-digit code. How many possibilities do you have to choose a code?

Answer: $m = 4$,

$$n_1 = 10, n_2 = 10, n_3 = 10, n_4 = 10$$

so the total number of possible codes is

$$10 \cdot 10 \cdot 10 \cdot 10 = 10^4.$$

Annex: Combinatorics / Permutations

A permutation of n distinct elements e_1, \dots, e_n is an ordered rearrangement, without repetition of these n elements.

Annex: Combinatorics / Permutations

A permutation of n distinct elements e_1, \dots, e_n is an ordered rearrangement, without repetition of these n elements.

Example: "a", "b" and "c" are three elements.

Annex: Combinatorics / Permutations

A permutation of n distinct elements e_1, \dots, e_n is an ordered rearrangement, without repetition of these n elements.

Example: "a", "b" and "c" are three elements.

Possible arrangements are : abc, acb, bac, bca, cab, cba.

Annex: Combinatorics / Permutations

A permutation of n distinct elements e_1, \dots, e_n is an ordered rearrangement, without repetition of these n elements.

Example: "a", "b" and "c" are three elements.

Possible arrangements are : abc, acb, bac, bca, cab, cba.

The factor function is the domain function $\mathcal{N} = \{0, 1, 2, \dots\}$, which associates to each

$$n \in \mathcal{N}, n! = n \cdot (n - 1) \cdot (n - 2) \cdots (2) \cdot (1).$$

Annex: Combinatorics / Arrangements

An arrangement is a permutation of k elements taken from n distinct elements ($k \leq n$). The elements are taken without repetition and are ordered.

Annex: Combinatorics / Arrangements

An arrangement is a permutation of k elements taken from n distinct elements ($k \leq n$). The elements are taken without repetition and are ordered.

The number of permutations of k among n is denoted $A_{n,k}$ or A_n^k .

Annex: Combinatorics / Arrangements

An arrangement is a permutation of k elements taken from n distinct elements ($k \leq n$). The elements are taken without repetition and are ordered.

The number of permutations of k among n is denoted $A_{n,k}$ or A_n^k .

The arrangements of 2 elements taken in $\{1, 2, 3, 4\}$ are

Annex: Combinatorics / Arrangements

An arrangement is a permutation of k elements taken from n distinct elements ($k \leq n$). The elements are taken without repetition and are ordered.

The number of permutations of k among n is denoted $A_{n,k}$ or A_n^k .

The arrangements of 2 elements taken in $\{1, 2, 3, 4\}$ are

[1, 2], [1, 3], [1, 4], [2, 1], [2, 3], [2, 4], [3, 1], [3, 2], [3, 4], [4, 1], [4, 2], [4, 3]

Annex: Combinatorics / Arrangements

An arrangement is a permutation of k elements taken from n distinct elements ($k \leq n$). The elements are taken without repetition and are ordered.

The number of permutations of k among n is denoted $A_{n,k}$ or A_n^k .

The arrangements of 2 elements taken in $\{1, 2, 3, 4\}$ are

$[1, 2], [1, 3], [1, 4], [2, 1], [2, 3], [2, 4], [3, 1], [3, 2], [3, 4], [4, 1], [4, 2], [4, 3]$

Thus 12.

Annex: Combinatorics / Arrangements

An arrangement is a permutation of k elements taken from n distinct elements ($k \leq n$). The elements are taken without repetition and are ordered.

The number of permutations of k among n is denoted $A_{n,k}$ or A_n^k .

The arrangements of 2 elements taken in $\{1, 2, 3, 4\}$ are

$[1, 2], [1, 3], [1, 4], [2, 1], [2, 3], [2, 4], [3, 1], [3, 2], [3, 4], [4, 1], [4, 2], [4, 3]$

Thus 12.

$$\begin{aligned} A_n^k = A_{n,k} &= n \cdot (n - 1) \cdot (n - 2) \cdots (n - k + 1) \\ &= \frac{n!}{(n-k)!} \end{aligned}$$

How many words of 3 distinct letters can be formed in an alphabet of 26 letters?

Annex: Combinatorics / Combinations

A combination of k elements taken from an n -element set distinct is a k -element subset of this set. The elements are taken without repetition and are not ordered.

Annex: Combinatorics / Combinations

A combination of k elements taken from an n -element set distinct is a k -element subset of this set. The elements are taken without repetition and are not ordered.

The number of combinations of k among n is denoted $C_{n,k}$, C_n^k or $\binom{n}{k}$, called binomial coefficient.

Annex: Combinatorics / Combinations

A combination of k elements taken from an n -element set distinct is a k -element subset of this set. The elements are taken without repetition and are not ordered.

The number of combinations of k among n is denoted $C_{n,k}$, C_n^k or $\binom{n}{k}$, called binomial coefficient.

The combinations of 2 elements taken from $\{1, 2, 3, 4\}$ are $\{1, 2\}, \{1, 3\}, \{1, 4\}, \{2, 3\}, \{2, 4\}, \{3, 4\}$. There are 6.

Annex: Combinatorics / Combinations

A combination of k elements taken from an n -element set distinct is a k -element subset of this set. The elements are taken without repetition and are not ordered.

The number of combinations of k among n is denoted $C_{n,k}$, C_n^k or $\binom{n}{k}$, called binomial coefficient.

The combinations of 2 elements taken from $\{1, 2, 3, 4\}$ are $\{1, 2\}, \{1, 3\}, \{1, 4\}, \{2, 3\}, \{2, 4\}, \{3, 4\}$. There are 6.

$$\begin{aligned} C_n^k = C_{n,k} &= \frac{A_{n,k}}{k!} \\ &= \frac{n!}{k!(n-k)!} \end{aligned}$$

Annex: Combinatorics / Combinations

A combination of k elements taken from an n -element set distinct is a k -element subset of this set. The elements are taken without repetition and are not ordered.

The number of combinations of k among n is denoted $C_{n,k}$, C_n^k or $\binom{n}{k}$, called binomial coefficient.

The combinations of 2 elements taken from $\{1, 2, 3, 4\}$ are $\{1, 2\}, \{1, 3\}, \{1, 4\}, \{2, 3\}, \{2, 4\}, \{3, 4\}$. There are 6.

$$\begin{aligned} C_n^k = C_{n,k} &= \frac{A_{n,k}}{k!} \\ &= \frac{n!}{k!(n-k)!} \end{aligned}$$

Example: we have 15 medications and we want to test their compatibility in a group of 4. How many possible groups are there?

Annex: Combinatorics / Multinomial theorem

For any positive integer k and any non-negative integer p , the multinomial formula describes how a sum with k terms expands when raised to an arbitrary power p :

$$(z_1 + \cdots + z_k)^p = \sum_{n_1+n_2+\cdots+n_k=p, n_1 \geq 0, n_2 \geq 0, \dots, n_k \geq 0} \binom{p}{n_1, n_2, \dots, n_k} z_1^{n_1} \cdots z_k^{n_k}$$

where

$$\binom{p}{n_1, n_2, \dots, n_k} = \frac{p!}{n_1! \cdots n_k!} \text{ is a multinomial coefficient.}$$

Annex: Combinatorics / Abstracted ...

Products succession of m sub-experiments, i th experiment has n_i possible results: $\prod_{i=1..m} n_i = n_1 n_2 \dots n_m$.

Permutations n order set from n set: $n!$

Arrangements k ordered set from n set, without repetition and are ordered: $A_n^k = \frac{n!}{(n-k)!}$.

Combinations k set from n set, without repetition and are not ordered: $C_n^k = \binom{n}{k} = \frac{n!}{k!(n-k)!}$.

Probability

The sample space associated with an experiment is the set consisting of all possible outcomes⁹ and is called the probability space Ω . An event¹⁰ $A \in \mathcal{A}$ is a subset of outcomes in Ω , that is, $A \subset \Omega$, $\mathcal{A} = \mathcal{P}(\Omega)$. Probability is defined as the real-valued function $\mathbb{P} : \mathcal{A} \rightarrow [0, 1]$ such that:

- for all event $A \subseteq \Omega$, we have $\mathbb{P}(A) \geq 0$
- $\mathbb{P}(\Omega) = 1$
- If A_1, A_2, A_3, \dots is an infinite collection of disjoint events ($\forall i \neq j, A_i \cap A_j = \emptyset$), then $\mathbb{P}(\cup_{i=1.. \infty} A_i) = \sum_{i=1.. \infty} \mathbb{P}(A_i)$.
Holds also for finite disjoint events
 $\mathbb{P}(\cup_{i=1..k} A_i) = \sum_{i=1..k} \mathbb{P}(A_i)$.

⁹Résultat

¹⁰Évènement

Probability/Example

Example 1: Examining a single fuse to see whether it is defective D or N . $\Omega = \{D, N\}$.

Example 2: Examining the status of three fuses.

$\Omega = \{NNN, NND, NDN, NDD, DNN, DND, DDN, DDD\}$. In this case, we can explore the event where at least two fuses are defective, $A = \{DDN, DND, NDD, DDD\}$.

Probability/Example

A die (dé) is loaded (not all outcomes are equally likely) such that the probability that the number i shows up is $K \times i$, $i = 1, 2, \dots, 6$, where K is a constant. Find the value of K ? Probability that a number greater than 3 shows up?

From axioms, we get $\mathbb{P}(1) + \mathbb{P}(2) + \dots + \mathbb{P}(6) = 1$.

$(K)(1) + (K)(2) + \dots + (K)(6) = 1$ or $(K)(1 + 2 + \dots + 6) = (K)(21) = 1$. Hence $K = \frac{1}{21}$.

Let A be the event that a number greater than 3 shows up. Then the outcomes in A are $\{4, 5, 6\}$ and they are mutually exclusive. Therefore,

$$P(A) = P(4) + P(5) + P(6) = \frac{4}{21} + \frac{5}{21} + \frac{6}{21} = \frac{15}{21}.$$

Probability/properties

For two events A and B in Ω , we have the following:

- Let A^c be the complement of A in Ω , $P(A^c) = 1 - P(A)$.
- If $A \subset B$, then $P(A) \leq P(B)$.
- $P(A \cup B) = P(A) + P(B) - P(A \cap B)$.

Probability: conditional probability

The conditional probability of an event A , given that an event B has occurred, denoted by $P(A|B)$, is equal to

$$\mathbb{P}(A|B) = \frac{\mathbb{P}(A \cap B)}{\mathbb{P}(B)}$$

If A and B are independent then $\mathbb{P}(A|B) = \mathbb{P}(A)$, $\mathbb{P}(B|A) = \mathbb{P}(B)$, and $\mathbb{P}(A \cap B) = \mathbb{P}(A) \times \mathbb{P}(B)$.

Probability: conditional probability/Example

We toss two balanced dice, and let A be the event that the sum of the face values of two dice is 8, and B be the event that the face value of the first one is 3. Calculate $\mathbb{P}(A|B)$?

The elements of the events A and B are

$$A = \{(2, 6), (6, 2), (3, 5), (5, 3), (4, 4)\}.$$

$$\text{and } B = \{(3, 1), (3, 2), (3, 3), (3, 4), (3, 5), (3, 6)\}.$$

$$\text{Now } A \cap B = \{(3, 5)\}.$$

$$P(A) = 5/36, P(B) = 6/36, \text{ and } P(A \cap B) = 1/36.$$

$$\mathbb{P}(A|B) = \frac{\mathbb{P}(A \cap B)}{\mathbb{P}(B)} = \frac{1/36}{6/36} = 1/6.$$

Probability: conditional probability / Total probability

Assume $S = A_1 \cup A_2 \cup \dots \cup A_n$, where $P(A_i) > 0$, $i = 1, 2, \dots, n$ and $A_i \cap A_j = \emptyset$ for $i \neq j$. Then for any event B

$$\mathbb{P}(B) = \sum_{i=1..n} \mathbb{P}(A_i)\mathbb{P}(B|A_i)$$

Probability: Bays' rule

Assume $\mathbb{P}(A) \neq 0$ and $\mathbb{P}(B) \neq 0$ then

$$\mathbb{P}(A|B) = \frac{\mathbb{P}(A)\mathbb{P}(B|A)}{\mathbb{P}(B)}$$

Probability: conditional probability / Bays' rule / Example

Suppose a statistics class contains 70% male and 30% female students. It is known that in a test, 5% of males and 10% of females got an "A" grade. If one student from this class is randomly selected and observed to have an "A" grade, what is the probability that this is a male student?

Let A_1 denote that the selected student is a male, and A_2 denote that the selected student is a female. Here the sample space $S = A_1 \cup A_2$. Let D denote that the selected student has an "A" grade. We are given $\mathbb{P}(A_1) = 0.7$, $\mathbb{P}(A_2) = 0.3$, $\mathbb{P}(D|A_1) = 0.05$, and $\mathbb{P}(D|A_2) = 0.10$. Then by the total probability rule,

$$\mathbb{P}(D) = \mathbb{P}(A_1)\mathbb{P}(D|A_1) + \mathbb{P}(A_2)\mathbb{P}(D|A_2) = 0.035 + 0.030 = 0.065.$$
$$\mathbb{P}(A_1|D) = \frac{\mathbb{P}(A_1)\mathbb{P}(D|A_1)}{\mathbb{P}(A_1)\mathbb{P}(D|A_1) + \mathbb{P}(A_2)\mathbb{P}(D|A_2)} = 7/13 = 0.538.$$

Random variables

An experiment may contain numerous characteristics that can be measured. However, in most cases, an experimenter will focus on some specific characteristics of the experiment. The concept of a random variable allows us to pass from the experimental outcomes to a numerical function of the outcomes, often simplifying the sample space.

- A random variable¹¹ (r.v.) X is a function defined on a sample space, Ω , that associates a real number $X(\omega) = x$, with each outcome $\omega \in \Omega$

$$\begin{aligned} X : \quad & \Omega \rightarrow \mathbb{R} \\ & \omega \mapsto x \end{aligned}$$

¹¹Variable aléatoire

Random variables

- Domain of variation of X is the set $D_x \subseteq \mathbb{R}$ of values that can be taken by X .
- A discrete random variable can take a finite number of distinct values.
- A continuous random variable takes infinite (continuous) number of distinct values.

Random variables/Example

Two balanced coins are tossed and face values are noted. Then the sample space $S = \{HH, HT, TH, TT\}$. Define the random variable $X(\omega) = n$, where n is the number of heads and ω represents a simple event such as HH . Then

$$X(\omega) = \begin{cases} 0, & \text{if } \omega = (TT) \\ 1, & \text{if } \omega \in \{HT, TH\} \\ 2, & \text{if } \omega = (HH). \end{cases}$$

Random variables/Example

In the tossing of three fair coins, let the random variable X be defined as $X = \text{number of tails}$. Then X can assume values 0, 1, 2, and 3. We can associate these values with probabilities in the following way:

- $P(X = 0) = P(\{H, H, H\}) = 1/8.$
- $P(X = 1) = P(\{H, H, T\} \cup \{H, T, H\} \cup \{T, H, H\}) = 3/8.$
- $P(X = 2) = P(\{T, T, H\} \cup \{T, H, T\} \cup \{H, T, T\}) = 3/8.$
- $P(X = 3) = P(\{T, T, T\}) = 1/8.$

Discrete probability mass function

- The discrete probability mass function (pmf)¹² of a discrete random variable X is the function

$$p(x_i) = \mathbb{P}(X = x_i), i = 1, 2, 3, \dots$$

- The cumulative distribution function (cdf)¹³ F of the discrete random variable X is defined by

$$F(x) = \mathbb{P}(X \leq x) = \sum_{y \leq x} p(y)$$

A cumulative distribution function is also called a probability distribution function (PDF) or simply the distribution function.

¹²Fonction de densité de probabilité

¹³Fonction de répartition

Discrete probability mass function/Example

Suppose that a fair coin is tossed twice so that the sample space is $S = \{HH, HT, TH, TT\}$. Let X be number of heads. Find the probability function for X ? Find the cumulative distribution function of X ?

We have $1/4 = P(\{HH\}) = P(\{HT\}) = P(\{TH\}) = P(\{TT\})$.

Hence, the pmf is given by

$$p(0) = P(X = 0) = 1/4, p(1) = 1/2, p(2) = 1/4.$$

$$F(1.5) = \mathbb{P}(X \leq 1.5) = \mathbb{P}(X = 0 \text{ or}$$

$$1) = P(X = 0) + P(X = 1) = 1/4 + 1/2 = 3/4.$$

$$F(x) = \begin{cases} 0, & \text{if } -\infty < x < 0 \\ 1/4, & \text{if } 0 \leq x < 1 \\ 3/4, & \text{if } 1 \leq x < 2 \\ 1, & \text{if } 2 \leq x < \infty \end{cases}$$

Probability mass function

Let X be a random variable. Suppose that there exists a non-negative real-valued function $f : \mathbb{R} \rightarrow [0, \infty)$ such that for any interval $[a, b]$

$$P(X \in [a, b]) = \int_a^b f(t)dt$$

Then X is called a continuous random variable. The function f is called the probability density function (pdf) of X . The cumulative distribution function (cdf) is given by

$$F(x) = P(X \leq x) = \int_{-\infty}^x f(t)dt.$$

For a given function f to be a pdf, it needs to satisfy the following two conditions: $f(x) \geq 0$ for all values of x , and $\int_{-\infty}^{+\infty} f(t)dt = 1$.

Probability mass function/Example

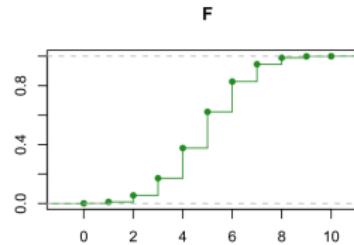
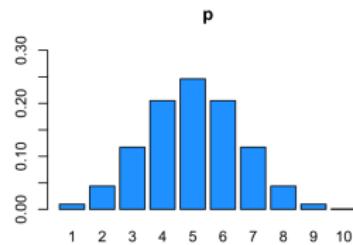
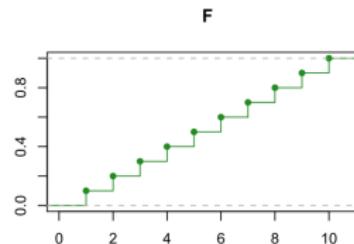
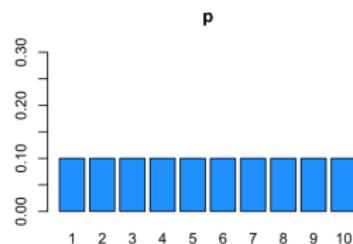


Figure: Discrete probability mass function/Example

Probability mass function/Example

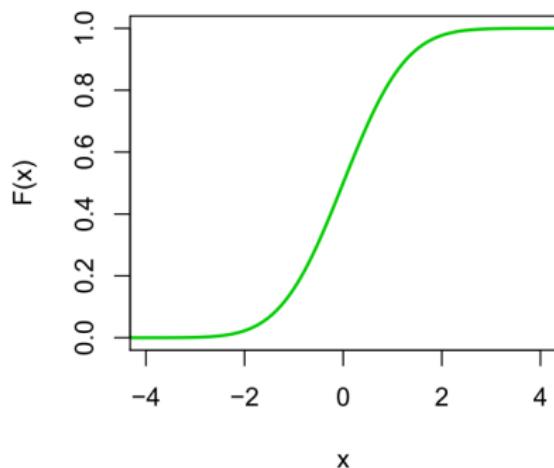
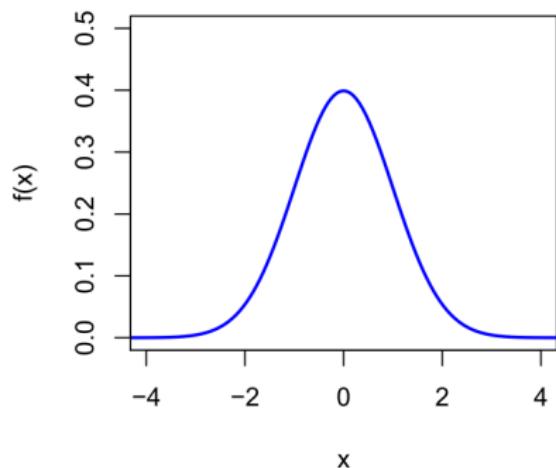


Figure: Continuous probability mass function/Example

Probability mass function/Example

Let the function

$$f(x) = \begin{cases} \lambda x e^{-x}, & \text{if } x > 0, \\ 0, & \text{otherwise.} \end{cases}$$

For what value of λ is f a pdf?

First note that $f(x) \geq 0$. Now, for $f(x)$ to be a pdf, we need
 $\int_{-\infty}^{+\infty} f(x)dx = 1$.

Second, $1 = \int_{-\infty}^{+\infty} f(x)dx = \int_{-\infty}^{+\infty} \lambda x e^{-x} dx = \lambda \int_{-\infty}^{+\infty} x e^{-x} dx = \lambda [(-xe^{-x})|_0^\infty + \int_0^{+\infty} e^{-x} dx]$ (integration by parts).
 $1 = \lambda[0 - e^{-x}]|_0^\infty = \lambda$.

Expected value and variance: descriptive case

X	ni	fi	Fi	xi*fi	xi^2*fi
1	15	0.15	0.15	0.15	0.15
2	25	0.25	0.4	0.5	1
3	26	0.26	0.66	0.78	2.34
4	20	0.2	0.86	0.8	3.2
5	7	0.07	0.93	0.35	1.75
6	7	0.07	1	0.42	2.52
Σ	100	1		3	10.96

"Collected values" are equiprobable.

The probability of each value x_i is $\frac{n_i}{n_1+\dots+n_N} = f_i = P_i$.

$$E(X) = \bar{X} = \frac{x_1 + \dots + x_k + \dots}{n_1 + \dots + n_N}.$$

$$E(X) = \frac{1}{n_1 + \dots + n_N} \sum_{i=1}^N n_i x_i = \sum_{i=1}^N \frac{n_i}{n_1 + \dots + n_N} x_i.$$

$$V(X) = \frac{1}{n_1 + \dots + n_N} \sum_{i=1}^N n_i (x_i)^2 - \bar{X}^2.$$

$$V(X) = \sum_{i=1}^N \frac{n_i}{n_1 + \dots + n_N} (x_i)^2 - \bar{X}^2.$$

Expected value, variance and standard deviation functions

- Let X be a discrete random variable with pmf $p(x)$. Then the expected value of X , denoted by $E(X)$, is

$$\mu = E(X) = \sum_{\text{all } x} xp(x).$$

- The expected value ¹⁴ of a continuous random variable X with pdf $f(x)$ is defined by

$$\mu = E(X) = \int_{-\infty}^{+\infty} xf(x)dx.$$

- The variance of a random variable X is defined by

$$\sigma^2 = \text{Var}(X) = E[(X - \mu)^2] = E(X^2) - \mu^2$$

~~σ is called the standard deviation~~ ¹⁵.

¹⁴ Espérance mathématique

¹⁵ Ecart type

Expected value, variance and standard deviation functions

- For RV X , and any constants a, b ,

$$V(aX + b) = a^2 V(X).$$

- If X_1, \dots, X_n are RV:

$$V\left(\sum_{i=1}^n X_i\right) = \sum_{i=1}^n V(X_i) + 2 \sum_{1 \leq i < j \leq n} (E(X_i X_j) - E(X_i) E(X_j)).$$

- If X_i are independent:

$$V\left(\sum_{i=1}^n X_i\right) = \sum_{i=1}^n V(X_i).$$

Expected value, variance and standard deviation functions / Examples

Let X be a discrete random variable whose probability density function is given in the following table:

X	-1	0	1	2	3	4	5
P(X)	1/7	1/7	1/14	2/7	1/14	1/7	1/7

$$\begin{aligned}E(X) &= \sum xP(x) = -1 \times 1/7 + 0 \times 1/7 + 1 \times 1/14 + 2 \times 2/7 + \\&\quad 3 \times 1/14 + 4 \times 1/7 + 5 \times 1/7 = 2.\end{aligned}$$

Expected value, variance and standard deviation functions / Examples

Let Y be a random variable with pdf:

$$f(y) = \begin{cases} 3/64(y^2(4 - y)), & 0 \leq y \leq 4 \\ 0, & \text{elsewhere} \end{cases}$$

$$\begin{aligned} E(Y) &= \int_{-\infty}^{+\infty} yf(y)dy \\ &= 3/64 \int_0^4 yf(y)dy \\ &= 2.4 \end{aligned}$$

Mode

The mode of a discrete variable X is the value x , which is most likely to occur, with probability, $p(x)$.

The mode of a continuous variable X is the value, x , at which the probability density function, $f(x)$, is at a maximum

Mode

The mode of a discrete variable X is the value x , which is most likely to occur, with probability, $p(x)$.

The mode of a continuous variable X is the value, x , at which the probability density function, $f(x)$, is at a maximum

Example 1: rolling two dices simultaneously and getting the sum, the following probabilities are obtained:

X	1	2	3	4	5	6	7	8	9	10	11	12
$p(x)$	$\frac{1}{36}$	$\frac{2}{36}$	$\frac{3}{36}$	$\frac{4}{36}$	$\frac{5}{36}$	$\frac{2}{36}$	$\frac{6}{36}$	$\frac{5}{36}$	$\frac{4}{36}$	$\frac{3}{36}$	$\frac{2}{36}$	$\frac{1}{36}$

Mode

The mode of a discrete variable X is the value x , which is most likely to occur, with probability, $p(x)$.

The mode of a continuous variable X is the value, x , at which the probability density function, $f(x)$, is at a maximum

Example 1: rolling two dices simultaneously and getting the sum, the following probabilities are obtained:

X	1	2	3	4	5	6	7	8	9	10	11	12
$p(x)$	$\frac{1}{36}$	$\frac{2}{36}$	$\frac{3}{36}$	$\frac{4}{36}$	$\frac{5}{36}$	$\frac{2}{36}$	$\frac{6}{36}$	$\frac{5}{36}$	$\frac{4}{36}$	$\frac{3}{36}$	$\frac{2}{36}$	$\frac{1}{36}$

The most likely value is 7 with its highest probability of $6/36$, so the mode is 7.

Mode

The mode of a discrete variable X is the value x , which is most likely to occur, with probability, $p(x)$.

The mode of a continuous variable X is the value, x , at which the probability density function, $f(x)$, is at a maximum

Example 1: rolling two dices simultaneously and getting the sum, the following probabilities are obtained:

X	1	2	3	4	5	6	7	8	9	10	11	12
$p(x)$	$\frac{1}{36}$	$\frac{2}{36}$	$\frac{3}{36}$	$\frac{4}{36}$	$\frac{5}{36}$	$\frac{2}{36}$	$\frac{6}{36}$	$\frac{5}{36}$	$\frac{4}{36}$	$\frac{3}{36}$	$\frac{2}{36}$	$\frac{1}{36}$

The most likely value is 7 with its highest probability of $6/36$, so the mode is 7.

$$\text{Example 2: } f(x) = \begin{cases} -x^2 + 2x - \frac{1}{6}, & 0 < x < 2 \\ 0, & \text{otherwise} \end{cases}$$

Mode

The mode of a discrete variable X is the value x , which is most likely to occur, with probability, $p(x)$.

The mode of a continuous variable X is the value, x , at which the probability density function, $f(x)$, is at a maximum

Example 1: rolling two dices simultaneously and getting the sum, the following probabilities are obtained:

X	1	2	3	4	5	6	7	8	9	10	11	12
$p(x)$	$\frac{1}{36}$	$\frac{2}{36}$	$\frac{3}{36}$	$\frac{4}{36}$	$\frac{5}{36}$	$\frac{2}{36}$	$\frac{6}{36}$	$\frac{5}{36}$	$\frac{4}{36}$	$\frac{3}{36}$	$\frac{2}{36}$	$\frac{1}{36}$

The most likely value is 7 with its highest probability of $6/36$, so the mode is 7.

$$\text{Example 2: } f(x) = \begin{cases} -x^2 + 2x - \frac{1}{6}, & 0 < x < 2 \\ 0, & \text{otherwise} \end{cases}$$

$$f'(x) = -2x + 2 = 0 \Rightarrow x = 1$$

Median

Lifetime	Ci	n_i	f_i	N_i	F_i
$0 \leq X < 150$	75	30	0,30	30	0,30 Q1
$150 \leq X < 300$	225	15	0,15	45	0,45
$300 \leq X < 450$	375	12	0,12	57	0,57 Q2
$450 \leq X < 600$	525	10	0,10	67	0,67
$600 \leq X < 750$	675	8	0,08	75	0,75 Q3
$750 \leq X < 900$	825	8	0,08	83	0,83
$900 \leq X < 1\,050$	975	8	0,08	91	0,91
$1\,050 \leq X < 1\,200$	1125	6	0,06	97	0,97
$1\,200 \leq X < 1\,350$	1275	3	0,03	100	1

Figure: Lifetime statistics of 100 identical devices

Notice that :

- Q_1 at $25\% = 0.25$ reached when $p(X < x_?) = 0.25$
- $Me = Q_2$ at $50\% = 0.50$ reached when $p(X < x_?) = 0.50$
- Q_3 at $75\% = 0.75$ reached when $p(X < x_?) = 0.75$

Median

The Median of a random variable X is the value q_p such that:

$$\mathbb{P}(X \leq q_p) = 0.5, \Leftrightarrow q_p = F^{-1}(0.5)$$

Median

The Median of a random variable X is the value q_p such that:

$$\mathbb{P}(X \leq q_p) = 0.5, \Leftrightarrow q_p = F^{-1}(0.5)$$

Example 1: For $x = 1, 4, p(x) = 0.2$ and $x = 2, 3, p(x) = 0.3$.

Median

The Median of a random variable X is the value q_p such that:

$$\mathbb{P}(X \leq q_p) = 0.5, \Leftrightarrow q_p = F^{-1}(0.5)$$

Example 1: For $x = 1, 4, p(x) = 0.2$ and $x = 2, 3, p(x) = 0.3$.

$$P(X \leq 2) = P(X = 1) + P(X = 2) = 0.2 + 0.3 = 0.5$$

Median

The Median of a random variable X is the value q_p such that:

$$\mathbb{P}(X \leq q_p) = 0.5, \Leftrightarrow q_p = F^{-1}(0.5)$$

Example 1: For $x = 1, 4, p(x) = 0.2$ and $x = 2, 3, p(x) = 0.3$.

$$P(X \leq 2) = P(X = 1) + P(X = 2) = 0.2 + 0.3 = 0.5$$

Example 2: $f(x) = \begin{cases} -x^2 + 2x - \frac{1}{6}, & 0 < x < 2 \\ 0, & \text{Otherwise} \end{cases}$

Median

The Median of a random variable X is the value q_p such that:

$$\mathbb{P}(X \leq q_p) = 0.5, \Leftrightarrow q_p = F^{-1}(0.5)$$

Example 1: For $x = 1, 4, p(x) = 0.2$ and $x = 2, 3, p(x) = 0.3$.

$$P(X \leq 2) = P(X = 1) + P(X = 2) = 0.2 + 0.3 = 0.5$$

$$\text{Example 2: } f(x) = \begin{cases} -x^2 + 2x - \frac{1}{6}, & 0 < x < 2 \\ 0, & \text{Otherwise} \end{cases}$$

$$\begin{aligned} P(x < m) &= 0.5 \\ \Rightarrow \int_0^m (-x^2 + 2x - \frac{1}{6}) dx &= 0.5 \\ = \left[-\frac{x^3}{3} + x^2 - \frac{1}{6}x \right]_{x=0}^{x=m} &= 0.5 \\ = -\frac{m^3}{3} + m^2 - \frac{1}{6}m &= 0.5 \\ \Rightarrow m &= 1 \end{aligned}$$

Quantiles

Let p -quantile of a random variable X is the value q_p such that:

$$\mathbb{P}(X \leq q_p) = p, p \in [0, 1]$$

$$\Leftrightarrow q_p = F^{-1}(p)$$

- **Median** : quantile of order $i/2$
- **Quartiles** : quantile of order $i/4$
- **Deciles** : quantile of order $i/10$
- **Centiles** : quantile of order $i/100$
- ...

Quantiles: Calculating the 75th Percentile percentile from a Discrete Random Variable

Given the following probability density function of a discrete random variable:

$$f(x) = \begin{cases} 0.2, & x = 1, 4 \\ 0.3, & x = 3, 4 \end{cases}$$

Quantiles: Calculating the 75th Percentile percentile from a Discrete Random Variable

Given the following probability density function of a discrete random variable:

$$f(x) = \begin{cases} 0.2, & x = 1, 4 \\ 0.3, & x = 3, 4 \end{cases}$$

We need: $P(X < p_{0.75}) = 0.75$

Quantiles: Calculating the 75th Percentile percentile from a Discrete Random Variable

Given the following probability density function of a discrete random variable:

$$f(x) = \begin{cases} 0.2, & x = 1, 4 \\ 0.3, & x = 3, 4 \end{cases}$$

We need: $P(X < p_{0.75}) = 0.75$

$$\begin{aligned} P(X < 3) &= P(X = 1) + P(X = 2) + P(X = 3) \\ &= 0.2 + 0.3 + 0.2 = 0.7 < 0.75 \end{aligned}$$

$$\begin{aligned} P(X < 4) &= P(X = 1) + P(X = 2) + P(X = 3) + P(X = 4) \\ &= 0.2 + 0.3 + 0.2 + 0.3 = 1.0 > 0.75 \end{aligned}$$

$$P(X \geq 4) = P(X = 4) = 0.2 < 0.25 = 1?(\frac{75}{100})$$

So, the 75th percentile of the distribution is 4.

Quantiles: Calculating the 25th Percentile percentile from a Continuous Random Variable

Given the following probability density function of a continuous random variable:

$$f(x) = \begin{cases} -x^2 + 2x - \frac{1}{6}, & 0 < x < 2 \\ 0, & \text{otherwise} \end{cases}$$

Quantiles: Calculating the 25th Percentile percentile from a Continuous Random Variable

Given the following probability density function of a continuous random variable:

$$f(x) = \begin{cases} -x^2 + 2x - \frac{1}{6}, & 0 < x < 2 \\ 0, & \text{otherwise} \end{cases}$$

We need:

$$\begin{aligned} P(x < c) &= 0.25 \\ \Rightarrow \int_0^c \left(-x^2 + 2x - \frac{1}{6} \right) dx &= \frac{25}{100} = 0.25 \\ \left[-\frac{x^3}{3} + 2x - \frac{1}{6}x \right]_{x=0}^c &= 0.25 \\ -\frac{c^3}{3} + c^2 - \frac{1}{6}c &= 0.25 \\ c &= 0.69 \end{aligned}$$

Random couples

For a pair (X, Y) , the joint distribution function $F(x, y)$ is given by:

$$F(x, y) = \mathbb{P}(X \leq x \wedge Y \leq y)$$

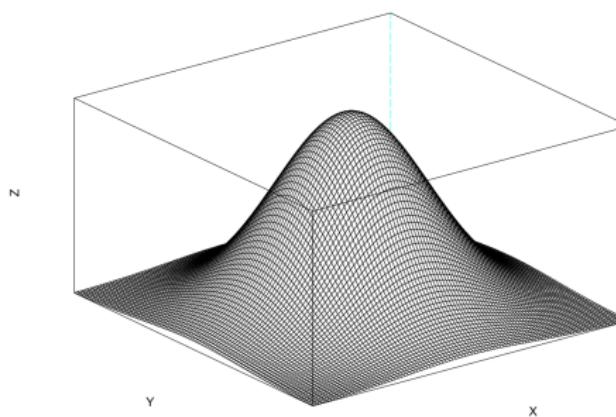


Figure: Joint distribution function/Example

Random couples

For a couple of random variables (X, Y) , the covariance is defined by:

$$\begin{aligned}\text{Cov}(X, Y) &= E[(X - E(X))(Y - E(Y))] \\ &= E(X - E(X))E(Y - E(Y)) \\ &= E(XY) - E(X)E(Y)\end{aligned}$$

Random couples: example

Daily Return for Two Stocks Using the Closing Prices:

Day	ABC Returns	XYZ Returns
1	1.1%	3.0%
2	1.7%	4.2%
3	2.1%	4.9%
4	1.4%	4.1%
5	0.2%	2.5%

Random couples: example

Daily Return for Two Stocks Using the Closing Prices:

Day	ABC Returns	XYZ Returns
1	1.1%	3.0%
2	1.7%	4.2%
3	2.1%	4.9%
4	1.4%	4.1%
5	0.2%	2.5%

Next, calculate the average return for each stock:

- For ABC, it would be $\overline{ABC} = (1.1 + 1.7 + 2.1 + 1.4 + 0.2) / 5 = 1.30$.
- For XYZ, it would be $\overline{XYZ} = (3 + 4.2 + 4.9 + 4.1 + 2.5) / 5 = 3.74$.

Random couples: example

Daily Return for Two Stocks Using the Closing Prices:

Day	ABC Returns	XYZ Returns
1	1.1%	3.0%
2	1.7%	4.2%
3	2.1%	4.9%
4	1.4%	4.1%
5	0.2%	2.5%

Next, calculate the average return for each stock:

- For ABC, it would be $\overline{ABC} = (1.1 + 1.7 + 2.1 + 1.4 + 0.2) / 5 = 1.30$.
- For XYZ, it would be $\overline{XYZ} = (3 + 4.2 + 4.9 + 4.1 + 2.5) / 5 = 3.74$.

$$\text{Cov}(ABC, XYZ) = 1/n \times \sum_{i=1..n} (ABC_i - \overline{ABC})(XYZ_i - \overline{XYZ})$$

$$\dots = [(1.1 - 1.30) \times (3 - 3.74)] + [(1.7 - 1.30) \times (4.2 - 3.74)] + [(2.1 - 1.30) \times (4.9 - 3.74)] + \dots \\ \dots = 2.66 / 5 = 0.532$$

Random couples: example

Daily Return for Two Stocks Using the Closing Prices:

Day	ABC Returns	XYZ Returns
1	1.1%	3.0%
2	1.7%	4.2%
3	2.1%	4.9%
4	1.4%	4.1%
5	0.2%	2.5%

Next, calculate the average return for each stock:

- For ABC, it would be $\overline{ABC} = (1.1 + 1.7 + 2.1 + 1.4 + 0.2) / 5 = 1.30$.
- For XYZ, it would be $\overline{XYZ} = (3 + 4.2 + 4.9 + 4.1 + 2.5) / 5 = 3.74$.

$$\text{Cov}(ABC, XYZ) = 1/n \times \sum_{i=1..n} (ABC_i - \overline{ABC})(XYZ_i - \overline{XYZ})$$

$$\dots = [(1.1 - 1.30) \times (3 - 3.74)] + [(1.7 - 1.30) \times (4.2 - 3.74)] + [(2.1 - 1.30) \times (4.9 - 3.74)] + \dots = 2.66/5 = 0.532$$

The covariance between the two stock returns is 0.532. Because this number is positive, the stocks move in the same direction. When ABC had a high return, XYZ also had a high return.

Pearson correlation coefficient

For a pair of random variables (X, Y), the coefficient of correlation is defined by:

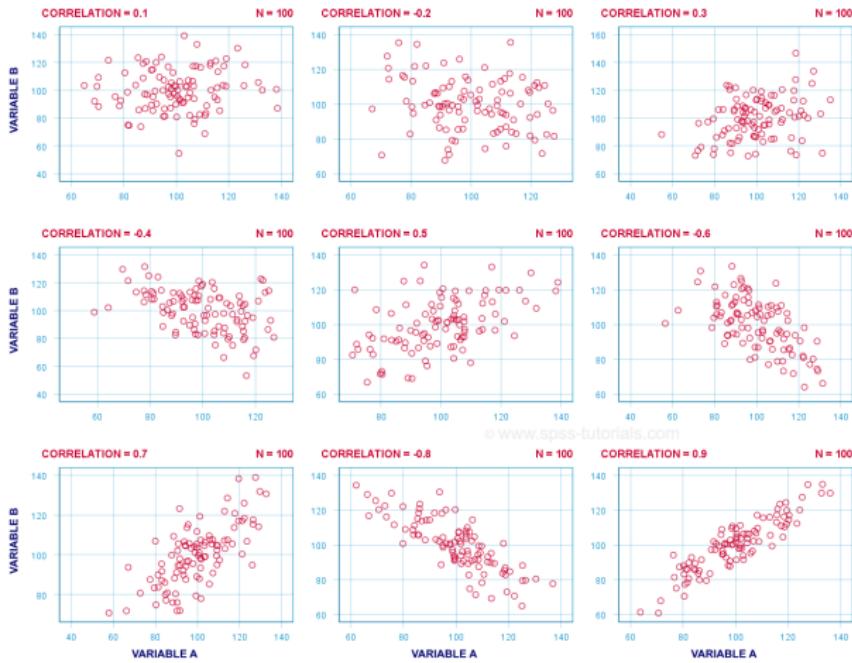
$$\rho_{X,Y} = \frac{\text{Cov}(X, Y)}{\sqrt{\text{Var}(X)\text{Var}(Y)}}$$

$$\rho_{X,Y} \in [-1, 1]$$

Correlations equal to +1 or -1 correspond to data points lying exactly on a line (in the case of the sample correlation). The Pearson correlation coefficient is symmetric: $\text{corr}(X, Y) = \text{corr}(Y, X)$. A value of +1 implies that all data points lie on a line for which Y increases as X increases, and vice versa for -1. A value of 0 implies that there is no linear dependency between the variables.

Pearson correlation coefficient / Examples

(PEARSON) CORRELATIONS VISUALIZED AS SCATTERPLOTS



© www.spss-tutorials.com

Spearman's correlation coefficient

For a sample of size n , the n raw scores X_i, Y_i are converted to ranks $R(X_i), R(Y_i)$. For a pair of random variables (X, Y) , the coefficient of Spearman correlation is defined by:

$$\rho_s = \frac{\text{Cov}(R(X), R(Y))}{\sqrt{\text{Var}(R(X))\text{Var}(R(Y))}}$$

$$\rho_{X,Y} \in [-1, 1]$$

Rewritten into the popular formula:

$$\rho_s = 1 - \frac{6 \sum d_i^2}{n^3 - n}$$

where $d_i = R(X_i) - R(Y_i)$.

Spearman's correlation coefficient

IQ, X_i	Hours of TV per week, Y_i
106	7
100	27
86	2
101	50
99	28
103	29
97	20
113	12
112	6
110	17

IQ, X_i	Hours of TV per week, Y_i	rank x_i	rank y_i	d_i	d_i^2
86	2	1	1	0	0
97	20	2	6	-4	16
99	28	3	8	-5	25
100	27	4	7	-3	9
101	50	5	10	-5	25
103	29	6	9	-3	9
106	7	7	3	4	16
110	17	8	5	3	9
112	6	9	2	7	49
113	12	10	4	6	36

Figure: Examples

$$\rho = -29/165 = -0.175757575.$$

Discrete uniform law

The discrete uniform distribution on $\{1, \dots, n\}$ is the distribution of a random variable X which can take the values $1, \dots, n$ in an equiprobable way.

Notation: $X \sim U(\{1, \dots, n\})$

Probability: $\mathbb{P}(X = k) = \frac{1}{n}; \forall k \in \{1, \dots, n\}.$

Properties: $E(X) = \frac{n+1}{2}, \text{Var}(X) = \frac{n^2-1}{12}.$

Example: Roll a balanced die.

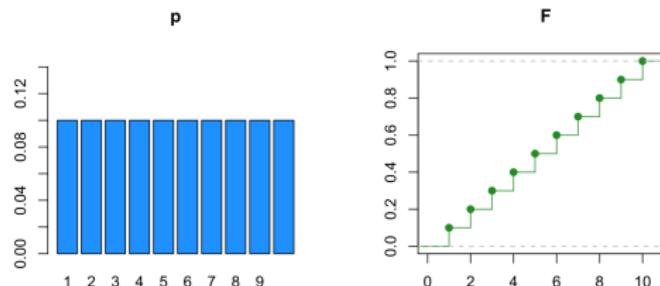


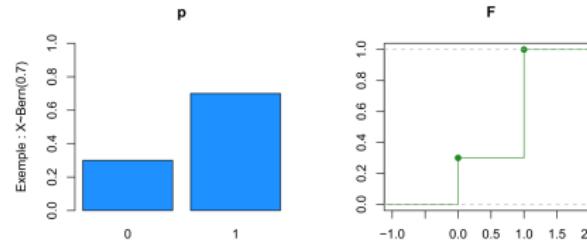
Figure: Illustration of the discrete uniform law

Bernoulli's law

Bernoulli's law with parameter p is the law of a discrete random variable X which takes the value 1 with probability p and the value 0 with probability $1 - p$. The associated experiment is called a Bernoulli test. Notation: $X \sim \mathcal{B}(p)$.

$$\text{Probability: } \mathbb{P}(X = x) = \begin{cases} p & \text{if } x = 1 \\ 1 - p & \text{if } x = 0 \\ 0 & \text{else} \end{cases}$$

Properties: $E(X) = p$, $\text{Var}(X) = p(1 - p)$. Example: heads or tails.



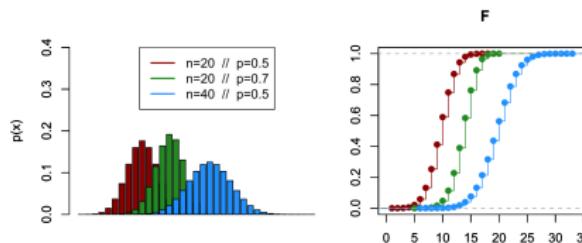
Binomial law

The binomial law with parameters n and p is the law of the sum X of n independent random variables Y_i such that $Y_i \sim \mathcal{B}(p)$.

Notation: $X = \sum_{i=1..n} Y_i \sim \mathcal{B}(n, p)$.

Probability: $\mathbb{P}(X = k) = C_n^k p^k (1 - p)^{n-k}$, $k = 1..n$.

Properties: $E(X) = np$, $Var(X) = np(1 - p)$.



Example: We assume that a student has at most one coffee per day, that each day his probability of having a coffee is worth p , and that there is independence between his daily choices. The variable X describing the number of coffees taken by the student in a week is a random variable with distribution $\mathcal{B}(5, p)$

Geometric law

The geometric law with parameter $p \in [0, 1]$ is the law of the random variable Y which counts the number of independent repetitions of a test of Bernoulli (of parameter p) until the first success.

Notation: $X \sim \mathcal{G}(p)$.

Probability: $\mathbb{P}(X = k) = p(1 - p)^k; k = 1..n$.

Properties: $E(X) = 1/p$, $Var(X) = (1 - p)/p^2$.

Example: Counting the number of experiments needed to obtain a first success in repeating a Bernoulli test.

Hypergeometric law

The assumptions leading to the hypergeometric distribution:

- ① The population consists of N individuals (a finite population).
- ② Each individual can be characterized as a success (S) or a failure (F), and there are M successes in the population.
- ③ A sample of n individuals is selected without replacement in such a way that each subset of size n is equally likely to be chosen.

The random variable of interest is $X =$ the number of S 's in the sample. The probability distribution of X depends on the parameters n , M , and N , so we wish to obtain:

$$P(X = x) = h(x, n, M, N)$$

Hypergeometric law

If X is the number of S's in a completely random sample of size n drawn from a population consisting of M S's and $(N - M)$ F's, then the probability distribution of X , called the hypergeometric distribution, is given by:

$$P(X = x) = \frac{C_M^x C_{N-M}^{n-x}}{C_N^n}$$

for x an integer satisfying $\max(0, n - N - M) \leq x \leq \min(n, M)$.

Hypergeometric law

The mean and variance of the hypergeometric rv X having pmf $h(x, n, M, N)$ are:

$$E(X) = n \frac{M}{N}, V(X) = \left(\frac{N-n}{N-1}\right) n \frac{M}{N} \left(1 - \frac{M}{N}\right)$$

The ratio $p=M/N$ is the proportion of S's in the population:

$$E(X) = np, V(X) = \left(\frac{N-n}{N-1}\right) np(1-p)$$

Means of the binomial and hypergeometric rv's are equal, whereas the variances of the two rv's differ by the factor $\frac{N-n}{N-1}$ (called finite population correction factor).

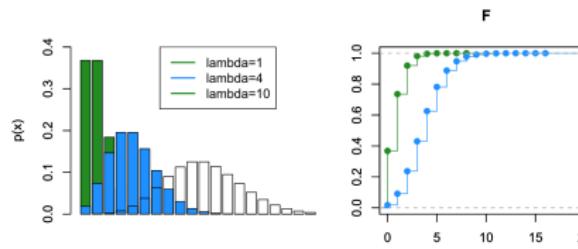
Poisson's law

Poisson's law (sometimes called law of number of events) of parameter $\lambda > 0$ is defined by the following probability function.
Notation: $X \sim \mathcal{P}(\lambda)$.

Probability: $\mathbb{P}(X = k) = e^{-\lambda} \frac{\lambda^k}{k!}; k = 1..n.$

Properties: $E(X) = \lambda$, $Var(X) = \lambda$.

Example: Count of the number of events during a time interval. If the average number of occurrences in a fixed time interval is λ , then the probability that there are exactly k occurrences (k being a natural number, $k = 0, 1, 2, \dots$) is $\mathbb{P}(X = k)$.



Poisson's law

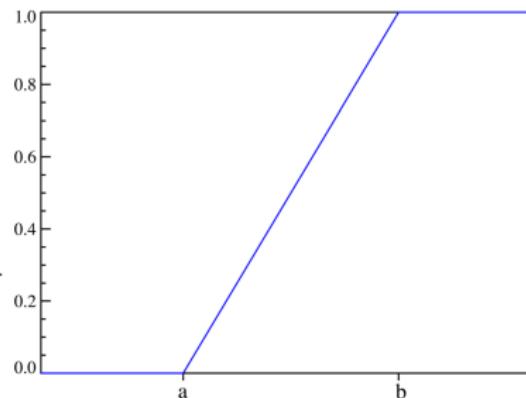
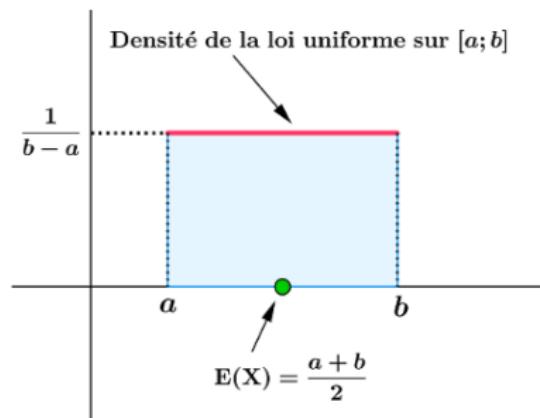
Theorem 1: When n tends to infinity and, simultaneously, p_n becomes small by so that $\lim_{n \rightarrow \infty} np_n = \lambda > 0$, the binomial distribution with parameters n and np converges to the Poisson distribution with parameter λ . In practice, the approximation can be made when $n > 30$ and $np < 5$ or $n > 50$ and $p < 0.1$.

Theorem 2: If X_1 and X_2 are two independent random variables such that $X_1 \sim \mathcal{P}(\lambda_1)$ and $X_2 \sim \mathcal{P}(\lambda_2)$, then

$$Y = X_1 + X_2 \sim \mathcal{P}(\lambda_1 + \lambda_2)$$

Uniform law

Law	$f(x)$	$E(X)$	$Var(X)$
$\mathcal{U}[a, b]$	$f_X(x) = \frac{1}{b-a}, a \leq x \leq b$	$\frac{a+b}{2}$	$\frac{(a+b)^2}{12}$

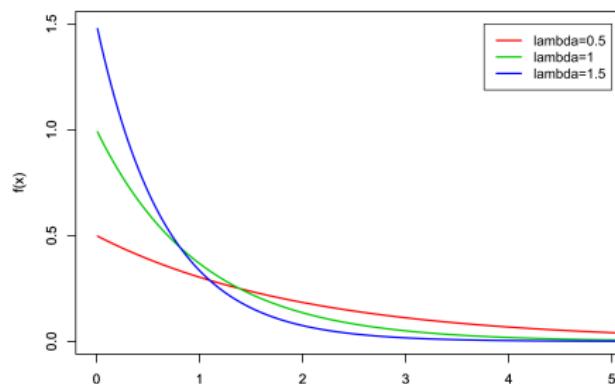


Exponential law

$$f(x) = \lambda e^{-\lambda x} \text{ if } x \geq 0, f(x) = 0 \text{ if } x < 0.$$

$$E(X) = 1/\lambda, \text{Var}(X) = 1/\lambda^2.$$

Example: The exponential law is mainly used in the problems of lifetime of some thing (e.g., equipment). The λ parameter can represent the number of times an event occurs during a given period of time. For instance, the lifetime of electronic equipment follows an exponential law with parameter $\lambda = 1/10$ (the unit of time is the year). What is the probability that it will still work 5 years after it was made?



Normal probability distribution

- A random variable X is said to have a normal probability distribution with parameters μ and σ^2 , if it has a pdf given by:

$$f(X) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{1}{2}\frac{(x-\mu)^2}{\sigma^2}}$$

- We use the notation $X \sim N(\mu, \sigma^2)$
- pdf

$$F(x) = \int_{-\infty}^{+\infty} \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{1}{2}\frac{(x-\mu)^2}{\sigma^2}} dx$$

- there is no analytical form for F .
- $E(X) = \mu$
- $Var(X) = \sigma^2$
- If $\mu = 0$, and $\sigma = 1$, we call it a standard normal random variable.

Normal probability distribution / Example

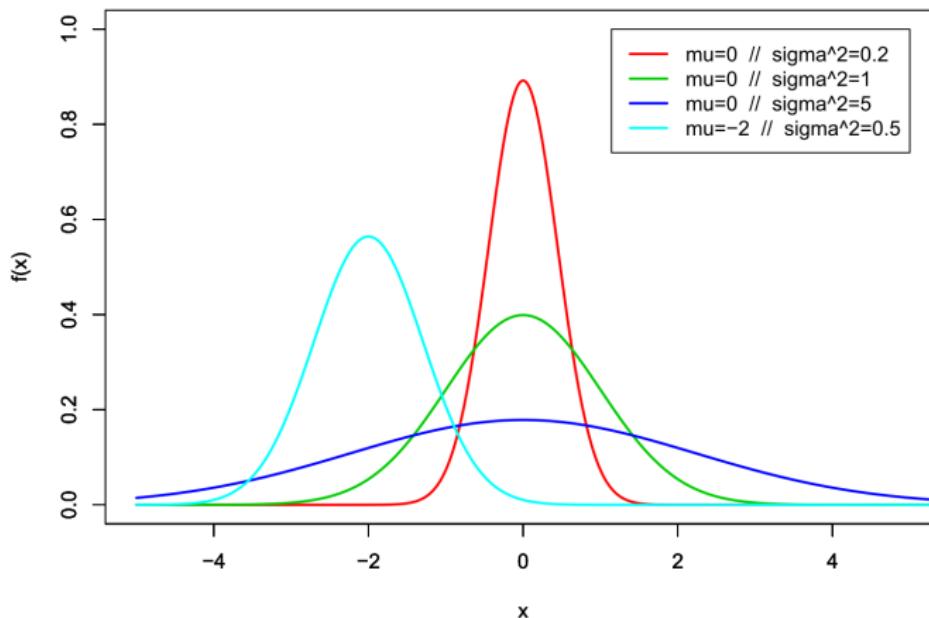


Figure: Probabilities associated with a normal distribution.

Normal probability distribution / Example

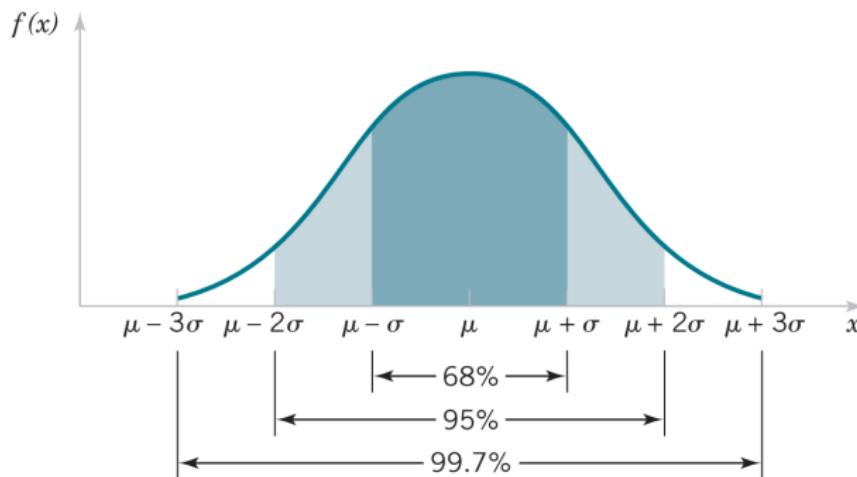
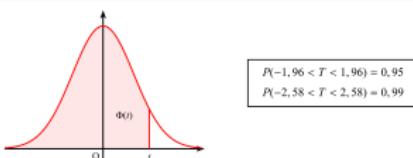


Figure: Examples

Standard normal probability distribution

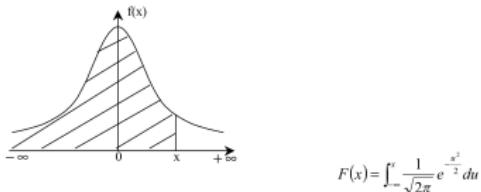
- If $\mu = 0$, and $\sigma = 1$, we call it a standard normal random variable. Its pdf is defined $\frac{1}{\sqrt{2\pi}} e^{-t^2/2}$.
- Every distribution $N(\mu, \sigma)$ is deductible from $N(0, 1)$ through the property: If Y follows $N(\mu, \sigma)$, then $Z = \frac{Y-\mu}{\sigma}$ follows $N(0, 1)$.
- We denote Φ the pdf of standard normal probability distribution: $\Phi(x) = P(Z < x)$, where Z is random variable following $N(0, 1)$.
- Examples: $\Phi(0) = 0.5$, $\Phi(1.645) \approx 0.95$, $\Phi(1.960) \approx 0.9750$.

Normal probability distribution / Table



r	0.00	0.01	0.02	0.03	0.04	0.05	0.06	0.07	0.08	0.09
0.0	0.5000	0.5040	0.5080	0.5120	0.5160	0.5199	0.5239	0.5279	0.5319	0.5359
0.1	0.5398	0.5438	0.5478	0.5517	0.5557	0.5596	0.5636	0.5675	0.5714	0.5753
0.2	0.5793	0.5832	0.5871	0.5910	0.5948	0.5987	0.6026	0.6064	0.6103	0.6141
0.3	0.6179	0.6217	0.6255	0.6293	0.6331	0.6368	0.6406	0.6443	0.6480	0.6517
0.4	0.6555	0.6591	0.6626	0.6664	0.6700	0.6736	0.6772	0.6808	0.6844	0.6879
0.5	0.6935	0.6950	0.6968	0.6982	0.6997	0.7010	0.7125	0.7157	0.7190	0.7224
0.6	0.7312	0.7324	0.7334	0.7357	0.7370	0.7384	0.7497	0.7527	0.7557	0.7580
0.7	0.7680	0.7611	0.7532	0.7673	0.7704	0.7734	0.7764	0.7794	0.7823	0.7852
0.8	0.7881	0.7910	0.7939	0.7967	0.7995	0.8023	0.8051	0.8078	0.8106	0.8133
0.9	0.8159	0.8186	0.8212	0.8238	0.8264	0.8289	0.8315	0.8340	0.8365	0.8389
1.0	0.8413	0.8438	0.8461	0.8485	0.8508	0.8531	0.8554	0.8577	0.8599	0.8621
1.1	0.8665	0.8685	0.8708	0.8729	0.8749	0.8770	0.8790	0.8810	0.8830	
1.2	0.8848	0.8869	0.8888	0.8907	0.8925	0.8944	0.8962	0.8980	0.8997	0.9015
1.3	0.9032	0.9049	0.9066	0.9082	0.9099	0.9115	0.9131	0.9147	0.9162	0.9177
1.4	0.9216	0.9232	0.9248	0.9264	0.9280	0.9296	0.9311	0.9326	0.9341	0.9356
1.5	0.9332	0.9345	0.9357	0.9379	0.9382	0.9394	0.9406	0.9418	0.9429	0.9441
1.6	0.9452	0.9463	0.9474	0.9484	0.9495	0.9505	0.9515	0.9525	0.9535	0.9545
1.7	0.9552	0.9564	0.9573	0.9582	0.9591	0.9599	0.9608	0.9616	0.9625	0.9633
1.8	0.9641	0.9649	0.9656	0.9664	0.9671	0.9678	0.9686	0.9693	0.9699	0.9706
1.9	0.9713	0.9719	0.9726	0.9732	0.9738	0.9744	0.9750	0.9756	0.9761	0.9767
2.0	0.9772	0.9778	0.9783	0.9788	0.9793	0.9798	0.9803	0.9808	0.9812	0.9817
2.1	0.9821	0.9826	0.9830	0.9834	0.9838	0.9842	0.9846	0.9850	0.9854	0.9857
2.2	0.9861	0.9864	0.9868	0.9871	0.9875	0.9878	0.9881	0.9884	0.9887	0.9890
2.3	0.9893	0.9896	0.9898	0.9901	0.9904	0.9906	0.9909	0.9911	0.9913	0.9916
2.4	0.9918	0.9920	0.9922	0.9925	0.9927	0.9929	0.9931	0.9932	0.9934	0.9936
2.5	0.9938	0.9940	0.9941	0.9943	0.9945	0.9946	0.9948	0.9949	0.9951	0.9952
2.6	0.9953	0.9955	0.9956	0.9957	0.9959	0.9960	0.9961	0.9962	0.9963	0.9964
2.7	0.9966	0.9968	0.9967	0.9968	0.9969	0.9970	0.9971	0.9972	0.9973	0.9974
2.8	0.9974	0.9975	0.9975	0.9976	0.9976	0.9977	0.9978	0.9979	0.9980	0.9981
2.9	0.9980	0.9981	0.9982	0.9983	0.9984	0.9984	0.9985	0.9986	0.9987	0.9988
3.0	0.9987	0.9987	0.9987	0.9988	0.9988	0.9989	0.9989	0.9990	0.9990	0.9990
3.1	0.9990	0.9991	0.9991	0.9991	0.9992	0.9992	0.9992	0.9992	0.9992	0.9993
3.2	0.9993	0.9993	0.9994	0.9994	0.9994	0.9994	0.9995	0.9995	0.9995	0.9995
3.3	0.9995	0.9995	0.9995	0.9996	0.9996	0.9996	0.9996	0.9996	0.9996	0.9997
3.4	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9998
3.5	0.9998	0.9998	0.9998	0.9998	0.9998	0.9998	0.9998	0.9998	0.9998	0.9998
3.6	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999
3.7	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999
3.8	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999	0.9999
3.9	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000

Normal probability distribution / Table



x	0.00	0.01	0.02	0.03	0.04	0.05	0.06	0.07	0.08	0.09
0.0	0.5000	0.5040	0.5080	0.5120	0.5160	0.5199	0.5236	0.5279	0.5319	0.5359
0.1	0.5398	0.5438	0.5478	0.5517	0.5557	0.5596	0.5636	0.5675	0.5714	0.5753
0.2	0.5793	0.5832	0.5871	0.5910	0.5948	0.5987	0.6026	0.6064	0.6103	0.6141
0.3	0.6179	0.6217	0.6255	0.6293	0.6331	0.6368	0.6406	0.6443	0.6480	0.6517
0.4	0.6554	0.6591	0.6628	0.6664	0.6700	0.6736	0.6772	0.6808	0.6844	0.6879
0.5	0.6915	0.6950	0.6985	0.7019	0.7054	0.7088	0.7123	0.7157	0.7190	0.7224
0.6	0.7257	0.7291	0.7324	0.7357	0.7389	0.7422	0.7454	0.7486	0.7517	0.7549
0.7	0.7580	0.7611	0.7642	0.7673	0.7704	0.7734	0.7764	0.7794	0.7823	0.7852
0.8	0.7881	0.7910	0.7939	0.7967	0.7995	0.8023	0.8051	0.8078	0.8106	0.8133
0.9	0.8159	0.8186	0.8212	0.8238	0.8264	0.8289	0.8315	0.8340	0.8365	0.8389
1.0	0.8413	0.8438	0.8461	0.8485	0.8508	0.8531	0.8554	0.8577	0.8599	0.8621
1.1	0.8643	0.8665	0.8686	0.8708	0.8729	0.8749	0.8770	0.8790	0.8810	0.8830
1.2	0.8849	0.8869	0.8888	0.8907	0.8925	0.8944	0.8962	0.8980	0.8997	0.9015
1.3	0.9032	0.9049	0.9065	0.9082	0.9099	0.9115	0.9131	0.9147	0.9162	0.9177
1.4	0.9212	0.9222	0.9232	0.9242	0.9251	0.9265	0.9278	0.9291	0.9304	0.9318
1.5	0.9389	0.9405	0.9422	0.9437	0.9452	0.9467	0.9482	0.9500	0.9516	0.9531
1.6	0.9452	0.9463	0.9474	0.9484	0.9496	0.9505	0.9515	0.9525	0.9535	0.9545
1.7	0.9554	0.9564	0.9573	0.9582	0.9591	0.9599	0.9606	0.9616	0.9625	0.9633
1.8	0.9641	0.9649	0.9656	0.9664	0.9671	0.9678	0.9686	0.9693	0.9699	0.9706
1.9	0.9713	0.9719	0.9726	0.9732	0.9738	0.9744	0.9750	0.9756	0.9761	0.9767
2.0	0.9772	0.9778	0.9783	0.9788	0.9793	0.9798	0.9803	0.9808	0.9812	0.9817
2.1	0.9821	0.9826	0.9830	0.9834	0.9838	0.9842	0.9846	0.9850	0.9854	0.9857
2.2	0.9861	0.9864	0.9868	0.9871	0.9875	0.9878	0.9881	0.9884	0.9887	0.9890
2.3	0.9893	0.9896	0.9898	0.9901	0.9904	0.9908	0.9909	0.9911	0.9913	0.9916
2.4	0.9918	0.9920	0.9922	0.9925	0.9927	0.9929	0.9931	0.9932	0.9934	0.9936
2.5	0.9938	0.9940	0.9941	0.9943	0.9945	0.9946	0.9948	0.9949	0.9951	0.9952
2.6	0.9953	0.9955	0.9956	0.9957	0.9959	0.9960	0.9961	0.9962	0.9963	0.9964
2.7	0.9965	0.9966	0.9967	0.9968	0.9969	0.9970	0.9971	0.9972	0.9973	0.9974
2.8	0.9974	0.9975	0.9976	0.9977	0.9977	0.9978	0.9979	0.9979	0.9980	0.9981
2.9	0.9981	0.9982	0.9982	0.9983	0.9984	0.9984	0.9985	0.9985	0.9986	0.9986
3.0	0.9987	0.9987	0.9987	0.9988	0.9988	0.9988	0.9988	0.9989	0.9990	0.9990
3.1	0.9991	0.9991	0.9991	0.9991	0.9992	0.9992	0.9992	0.9993	0.9993	0.9993
3.2	0.9993	0.9993	0.9994	0.9994	0.9994	0.9994	0.9995	0.9995	0.9995	0.9995
3.3	0.9995	0.9995	0.9995	0.9996	0.9996	0.9996	0.9996	0.9996	0.9996	0.9997
3.4	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9997	0.9998
3.5	0.9998	0.9998	0.9998	0.9998	0.9998	0.9998	0.9998	0.9998	0.9998	0.9998

Normal probability distribution / Example

Example

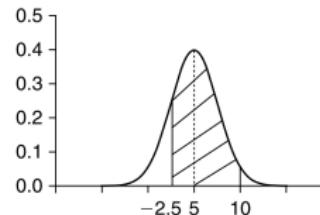
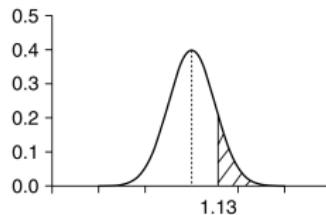
- (a) For $X \sim N(0, 1)$, calculate $P(Z \geq 1.13)$.
- (b) For $X \sim N(5, 4)$, calculate $P(-2.5 < X < 10)$.

Solution

- (a) Using the normal table,

$$P(Z \geq 1.13) = 1 - 0.8708 = 0.1292.$$

The shaded part in the graph represents the $P(Z \geq 1.13)$.



- (b) Using the z-transform, we have

$$\begin{aligned} P(-2.5 < X < 10) &= P\left(\frac{-2.5 - 5}{2} < Z < \frac{10 - 5}{2}\right) \\ &= P(-3.75 < Z < 2.5) \\ &= P(-3.75 < Z < 0) + P(0 < Z < 2.5) \\ &= 0.9938. \end{aligned}$$

Standard normal probability distribution

- For $|x| < 2$, we have a good approximation of Φ :
$$\Phi(x) \approx 0.5 + \frac{1}{\sqrt{2\pi}} \left(x - \frac{x^3}{6} + \frac{x^5}{40} \right).$$
- Conversely, from the probability value, we can look for the bound for which this probability is effective.
- We denote $z_{\alpha/2}$ the number for which $P(Z > z_{\alpha/2}) = \alpha/2$.
- Example:

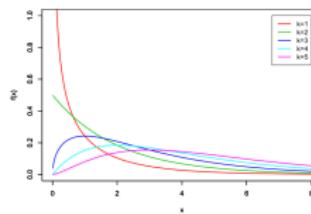
Risk $\alpha/2$	0.01	0.02	0.05	0.10
Critical value $z_{\alpha/2}$	2.58	2.33	1.96	1.645

Loi du χ^2

Let X_1, \dots, X_n be n independent and identically random variables distributed with reduced centered normal law. The random variable $Y = X_1^2 + \dots + X_n^2$ follows a continuous law called law of χ^2 with n degrees of freedom: $Y = \sum_{i=1..n} X_i^2 \sim \chi_n^2$

Density:

$$f(y) = \frac{1}{2^{n/2}\Gamma(n/2)} y^{(n-2)/2} e^{-y/2}$$



Example: to test the quality of adjustment between an observed distribution and a theoretical distribution (even between two observed distributions)

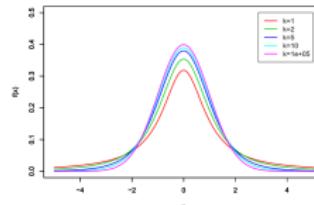
Student's law

Let X and Y be two independent random variables such that $X \sim N(0, 1)$ and $Y \sim \chi_n^2$. The random variable $T = X/\sqrt{Y/n}$ follows a continuous law called Student's law with n degrees of freedom.

Notation: $T = \frac{X}{\sqrt{Y/n}} \sim T$.

Properties: $E(T) = 0$, $\text{Var}(T) = \frac{n}{n-2}$ if $n > 2$. Example: Used for quality control.

$$f(t) = \frac{\Gamma(\frac{n+1}{2})}{\sqrt{n\pi}\Gamma(\frac{n}{2})(1 + \frac{t^2}{n})^{\frac{n+1}{2}}}$$



Fisher-Snedecor 's law

Let Y_1 and Y_2 be two independent random variables such that

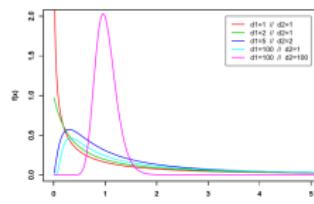
$Y_1 \sim \chi^2_{n_1}$ and $Y_2 \sim \chi^2_{n_2}$. The random variable

$Z = (Y_1/n_1)/(Y_2/n_2)$ follows a continuous law called Fisher's law with n_1 and n_2 degrees of freedom: Notation: $Z \sim F(n_1; n_2)$.

Probability: $\mathbb{P}(X = k) = e^{-\lambda} \frac{\lambda^k}{k!}; k = 1..n..$

Properties: $E(X) = \lambda$, $Var(X) = \lambda$. Example: It is used to test if variances are equal because the numerator and the denominator of F can represent two variances.

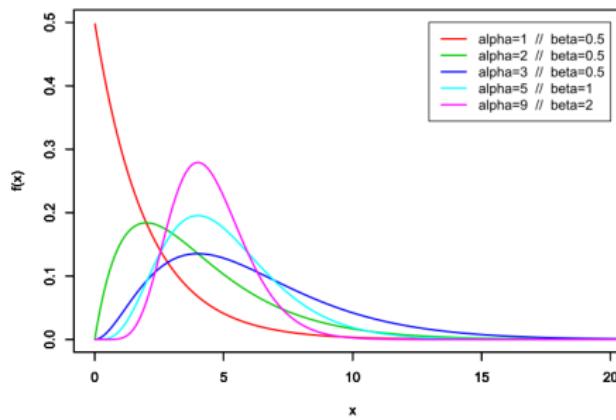
$$f(x) = \frac{\Gamma(\frac{n_1+n_2}{2})}{\Gamma(\frac{n_1}{2}) \Gamma(\frac{n_2}{2})} n_1^{n_1/2} n_2^{n_2/2} \frac{x^{n_1/2-1}}{(n_2 + n_1 x)}$$



Gamma's law

Example: It is used in particular for reliability (with usury).

$$f(x) = \frac{\beta^\alpha}{\Gamma(\alpha)} x^{\alpha-1} e^{-x\beta}$$



Sum. Discrete laws

Lois de probabilité discrètes	Fct de probabilité	$E(X)$	$Var(X)$	Genèse
Uniforme $X \sim U(\{1, 2, \dots, n\})$ $n \in \mathbb{N}$	$\frac{1}{n}$	$\frac{n+1}{2}$	$\frac{n^2-1}{12}$	-
Bernoulli $X \sim B(p)$ $0 \leq p \leq 1$	$p^x(1-p)^{1-x}$ si $x = 0, 1$	p	$p(1-p)$	Lancer d'une pièce de monnaie avec $\mathbb{P}(\text{pile}) = p$
Binomiale $X \sim B(n, p)$ n entier > 0 , $0 \leq p \leq 1$	$C_n^x p^x (1-p)^{n-x}$ si $x=0,1,\dots,n$	np	$np(1-p)$	Loi de la somme de n v.a. indépendantes de loi $B(p)$
Poisson $X \sim P(\lambda)$ $\lambda > 0$	$\frac{e^{-\lambda} \lambda^x}{x!}$ si $x = 0, 1, 2, \dots$	λ	λ	Limite de la loi binomiale lorsque $n \rightarrow \infty$, $np_n \rightarrow \lambda > 0$ et $p_n \rightarrow 0$
Géométrique $X \sim G(p)$ $0 \leq p \leq 1$	$p(1-p)^{x-1}$ si $x = 1, 2, \dots$	$\frac{1}{p}$	$\frac{1-p}{p^2}$	Nombre de lancers nécessaire pour l'obtention du premier pile avec $\mathbb{P}(\text{pile}) = p$
Binomiale négative $X \sim BN(n, p)$ $0 \leq p \leq 1$	$C_{x-1}^{n-1} p^n (1-p)^{x-n}$ si $x = n, n+1, \dots$	$\frac{n}{p}$	$\frac{n(1-p)}{p}$	Loi de la somme de n v.a. indépendantes de loi $G(p)$

Sum. Continuous laws

Lois de probabilité continues	Fct de densité	Fct de répartition	$E(X)$	$Var(X)$
Uniforme $X \sim U[a, b]$ $a < b$	$\frac{1}{b-a} 1_{[a,b]}(x)$	$\frac{x-a}{b-a} 1_{[a,b]}(x)$	$\frac{a+b}{2}$	$\frac{(b-a)^2}{12}$
Exponentielle $X \sim Exp(\lambda)$ $\lambda > 0$	$\lambda e^{-\lambda x} 1_{x>0}$	$1 - e^{-\lambda x}$	$\frac{1}{\lambda}$	$\frac{1}{\lambda^2}$
Normale $X \sim N(\mu, \sigma^2)$ $\mu \in \mathbb{R}, \sigma^2 \in \mathbb{R}^+$	$\frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{1}{2}\frac{(x-\mu)^2}{\sigma^2}}$	-	μ	σ^2
Khi-deux $X \sim \chi^2_\nu$ $\nu > 0$	$\frac{1}{2^{n/2}\Gamma(n/2)} x^{(n-2)/2} e^{-x/2}$	-	ν	2ν
Student $X \sim \chi^2_\nu$ $\nu > 0$	$\frac{\Gamma(\frac{n+1}{2})}{\sqrt{n\pi}\Gamma(\frac{n}{2})(1+\frac{x^2}{n})^{\frac{n+1}{2}}}$	-	0 si $\nu \geq 2$	$\frac{\nu}{\nu-2}$ si $\nu \geq 3$
Cauchy $X \sim C(\mu, \sigma)$ $\mu \in \mathbb{R}, \sigma^2 \in \mathbb{R}^+$	$\frac{\sigma}{\pi[(x-\mu)^2 + \sigma^2]}$	-	n'existe pas	n'existe pas
Gamma $X \sim \Gamma(\alpha, \beta)$ $\alpha > 0, \beta > 0$	$\frac{\beta^\alpha}{\Gamma(\alpha)} x^{\alpha-1} e^{-x\beta}$ si $x \geq 0$	-	$\frac{\alpha}{\beta}$	$\frac{\alpha}{\beta^2}$

Central Limit Theorem (CLT)

Let X_1, \dots, X_n be a random sample from some population with mean μ and variance σ^2 . Then for large n ,

$$\bar{X} \simeq N\left(\mu, \frac{\sigma^2}{n}\right)$$

$$S_n = \sum_{i=1..n} X_i \simeq N(n\mu, n\sigma^2) \text{ car } Z_n = \frac{S_n - n\mu}{\sigma\sqrt{n}} = \frac{\bar{X} - \mu}{\sigma/\sqrt{n}}$$

even if the underlying distribution of individual observations in the population is not normal. The \simeq symbol represents "approximately distributed", and the formula can be read as "the mean (sum) of X is approximately normally distributed".

A pillar of statistics, this theorem states also that the means (sum) of a large number of samples follow a normal law, even if they individually follow another law of probability.

Central Limit Theorem (CLT) / Example

Twenty samples of size $n = 10$ from the lognormal distribution

Obs	Sample									
	1	2	3	4	5	6	7	8	9	10
1	3.9950	8.2220	4.1893	15.0907	12.8233	15.2285	5.6319	7.5504	2.1503	3.1390
2	7.8452	13.8194	2.6186	4.5107	3.1392	16.3821	3.3469	1.4393	46.3631	1.8314
3	1.8858	4.0513	8.7829	7.1955	7.1819	12.0456	8.1130	6.0995	2.4787	3.7612
4	16.3041	7.5223	2.5766	18.9189	4.2923	13.4837	13.6444	8.0837	19.7610	15.7647
5	9.7061	6.7623	4.9490	11.1338	3.1460	13.7345	9.3532	2.1988	3.8142	3.6519
6	7.6146	5.3355	10.8979	3.6718	21.1501	1.6469	4.9919	13.6334	2.8456	14.5579
7	6.2978	6.7051	6.0570	8.5411	3.9089	11.0555	6.2107	7.9361	11.4422	9.7823
8	19.3613	15.6610	10.9201	5.9469	8.5416	19.7158	11.3562	3.9083	12.8958	2.2788
9	7.2275	3.7706	38.3312	6.0463	10.1081	2.2129	11.2097	3.7184	28.2844	26.0186
10	16.2093	3.4991	6.6584	4.2594	6.1328	9.2619	4.1761	5.2093	10.0632	17.9411
\bar{x}	9.6447	7.5348	9.5525	8.5315	8.0424	11.4767	7.8035	5.9777	14.0098	9.8727
Obs	11	12	13	14	15	16	17	18	19	20
1	7.5528	8.4998	2.5299	2.3115	6.1115	3.9102	2.3593	9.6420	5.0707	6.8075
2	4.9644	3.9780	11.0097	18.8265	3.1343	11.0269	7.3140	37.4338	5.5860	8.7372
3	16.7181	6.2696	21.9326	7.9053	2.3187	12.0887	5.1996	3.6109	3.6879	19.2486
4	8.2167	8.1599	15.5126	7.4145	6.7088	8.3312	11.9890	11.0013	5.6657	5.3550
5	9.0399	15.9189	7.9941	22.9887	8.0867	2.7181	5.7980	4.4095	12.1895	16.9185
6	4.0417	2.8099	7.1098	1.4794	14.5747	8.6157	7.8752	7.5667	32.7319	8.2588
7	4.9550	40.1865	5.1538	8.1568	4.8331	14.4199	4.3803	33.0634	11.9011	4.8917
8	7.5029	10.1408	2.6880	1.5977	7.2705	5.8623	2.0234	6.4656	12.8903	3.3929
9	8.4102	6.4106	7.6495	7.2551	3.9539	16.4997	1.8237	8.1360	7.4377	15.2643
10	7.2316	11.5961	4.4851	23.0760	10.3469	9.9330	8.6515	1.6852	3.6678	2.9765
\bar{x}	7.8633	11.3970	8.6065	10.1011	6.7339	9.3406	5.7415	12.3014	10.0828	9.1851

Figure: Twenty samples of size $n = 10$ from the lognormal distribution

Central Limit Theorem (CLT)

If X_1, \dots, X_n is a random sample from an infinite population with mean $\mu < \infty$, and variance $\sigma^2 < \infty$, then the limiting distribution of $Z_n = \frac{\bar{X} - \mu}{\sigma/\sqrt{n}}$ as $n \rightarrow \infty$ is the standard normal probability distribution.

The CLT is extremely important in statistics because it says that we can approximate the distribution of certain statistics without much knowledge about the underlying probability distribution of that statistic for a relatively "large" sample size. How large the n should be for this normal approximation to work depends on the distribution of the original distribution. **A rule of thumb is that the sample size n must be at least 30.**

Central Limit Theorem (CLT) / Example

N.B./ 1 ounce \sim 25 gram.

Example

A drink vending machine is set so that the amount of drink dispensed is a random variable with a mean of 8 ounces and a standard deviation of 0.4 ounces. What is the approximate probability that the average of 36 randomly chosen fills exceed 8.1 ounces?

Solution

From the CLT, $((\bar{X} - 8)/(0.4/\sqrt{36})) \sim N(0, 1)$. Hence, from the normal table,

$$\begin{aligned} P\{\bar{X} > 8.1\} &= P\left\{Z > \frac{8.1 - 8.0}{\frac{0.4}{\sqrt{36}}}\right\} \\ &= p\{Z > 1.5\} = 0.0668. \end{aligned}$$

Theorem (Normal Approximation to the Binomial Distribution)

Normal Approximation to the Binomial Distribution

If X is a binomial random variable with parameters n and p ,

$$Z = \frac{X - np}{\sqrt{np(1 - p)}}$$

is approximately a standard normal random variable. To approximate a binomial probability with a normal distribution, a **continuity correction** is applied as follows:

$$P(X \leq x) = P(X \leq x + 0.5) \approx P\left(Z \leq \frac{x + 0.5 - np}{\sqrt{np(1 - p)}}\right)$$

and

$$P(x \leq X) = P(x - 0.5 \leq X) \approx P\left(\frac{x - 0.5 - np}{\sqrt{np(1 - p)}} \leq Z\right)$$

The approximation is good for $np > 5$ and $n(1 - p) > 5$.

Theorem (Normal Approximation to the Poisson Distribution)

Normal Approximation to the Poisson Distribution

If X is a Poisson random variable with $E(X) = \lambda$ and $V(X) = \lambda$,

$$Z = \frac{X - \lambda}{\sqrt{\lambda}}$$

is approximately a standard normal random variable. The same continuity correction used for the binomial distribution can also be applied. The approximation is good for

$$\lambda > 5$$

Main Approximations

$$X \sim B(n, p) \implies X \sim P(\mu)$$

$$n \geq 30; p \leq 0.1$$

$$\mu = np$$

$$\Downarrow \mu \geq 20$$

$$\sigma^2 = \mu$$

$$X \sim B(n, p) \implies N(\mu, \sigma^2)$$

$$n \geq 30; np \geq 5; n(1-p) \geq 5$$

$$\mu = np; \sigma^2 = np(1-p)$$

$$\Uparrow n \geq 30$$

$$X = Y_1 + \dots + Y_n$$

Y_1, \dots, Y_n iid

When the sequence (X_n) of random variables converges to rv X , it means that X_n is getting closer when n increases. Formally, sequence (X_n) converges to X if, for some ϵ

$$P(|X_n - X| < \epsilon) \rightarrow 1 \text{ when } n \rightarrow \infty$$

We write $X_n \rightarrow_p X$.

Property (Sufficient convergence condition)

If (X_n) is a sequence of random variables such that:

$$\begin{aligned}E(X_n) &\rightarrow a \\V(X_n) &\rightarrow 0\end{aligned}$$

when $n \rightarrow \infty$, then $X_n \rightarrow_p a$.

Law of large numbers

Theorem (Law of large numbers (weak))

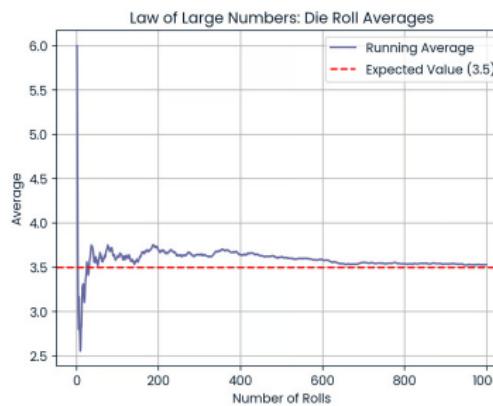
The sequence of random variables (X_n) mutually independent, such that $E(X_n) = m$ and $V(X_n) = \sigma^2$, then for $n \rightarrow \infty$: $\overline{X_n} \rightarrow m$.

Theorem (Law of large numbers (strong))

The sequence of random variables (X_n) mutually independent, having the same law and the same expected value m , then for $n \rightarrow \infty$: $\overline{X_n} \rightarrow m$.

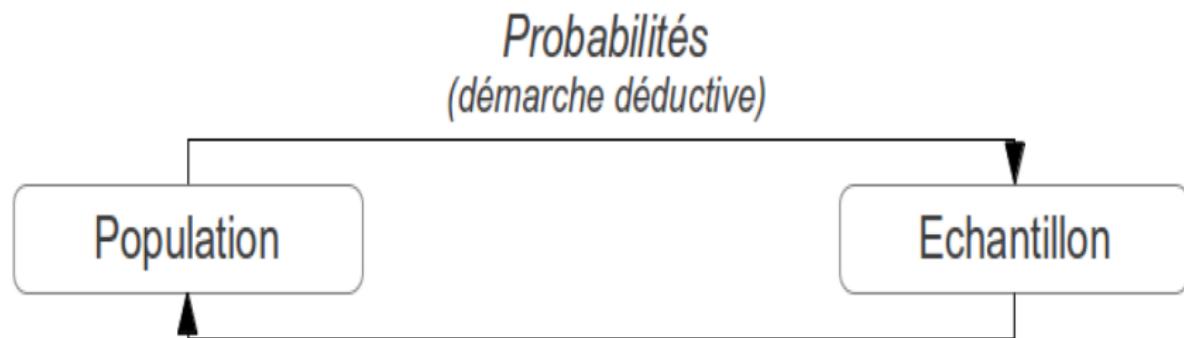
Law of large numbers: example

Imagine you rolled a regular six-sided die three times. You may get results like 6, 2, and 5. The average is 4.3, which is higher than the expected value of 3.5. But now you roll the die 100 times, then 1,000 times. As the number of rolls increases, your average gets closer to 3.5. The law of large numbers smooths out the randomness over time.



Motivations

Statistics and probabilities are two complementary aspects of the study random phenomena.



*Statistique inférentielle
(démarche inductive)*

Motivations

Statistical inference is the act of generalizing from the data ("sample") to a larger phenomenon ("population") with calculated degree of certainty.

The act of generalizing and deriving statistical judgements is the process of inference.

Statistical inference aims at learning **characteristics of the population from a sample**; the population characteristics are parameters and sample characteristics are statistics.

The two common forms of statistical inference are:

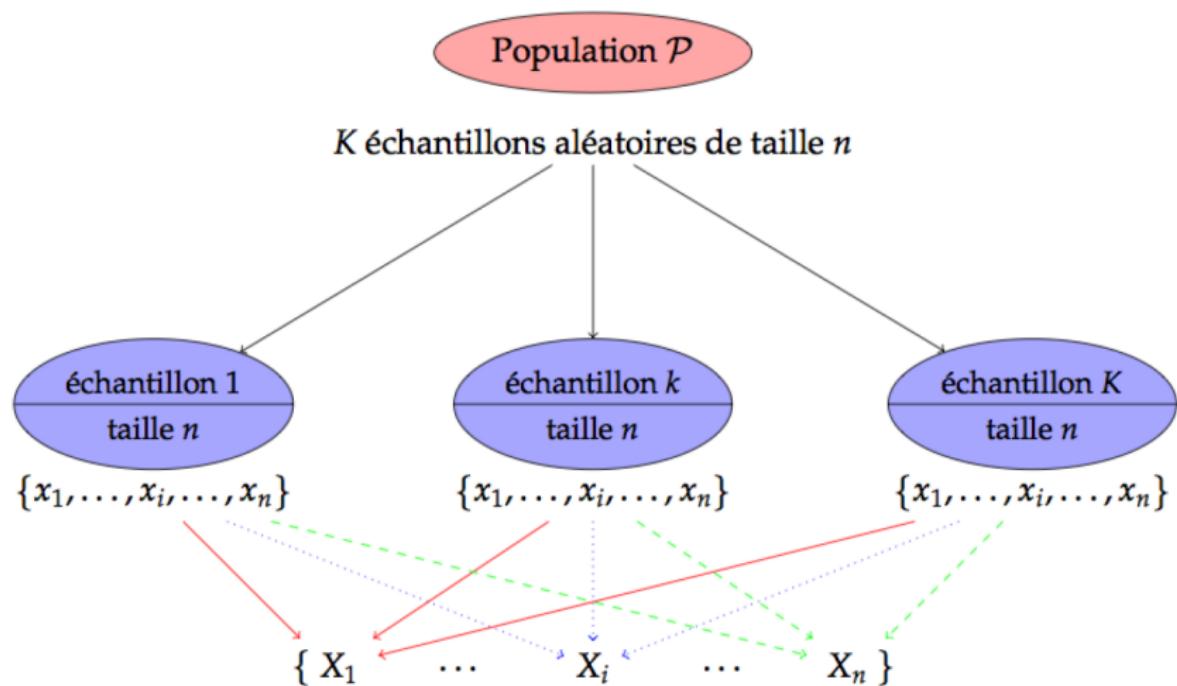
- Estimation
- Null hypothesis tests of significance (NHTS)
- Statistical model

Motivations

A **statistical model** is a representation of a **complex phenomena** that generated the data :

- It has mathematical formulations that describe **relationships between random variables and parameters.**
- It makes assumptions about the random variables, and sometimes parameters.
- A general form: **data = model + residuals**
- Model should explain most of the variation in the data.
- **Residuals** are a representation of a lack-of-fit, that is of the portion of the data unexplained by the model.

Sampling



Sampling / Example

$K = 6$ different samples, each with $n = 10$, with the values of the sample mean, sample median, and sample standard deviation for each sample. Suppose that $\mu = 4.4311$, $\sigma = 2.316$.

	Sample					
	1	2	3	4	5	6
<i>Observation</i>						
1	6.1171	5.07611	3.46710	1.55601	3.12372	8.93795
2	4.1600	6.79279	2.71938	4.56941	6.09685	3.92487
3	3.1950	4.43259	5.88129	4.79870	3.41181	8.76202
4	0.6694	8.55752	5.14915	2.49759	1.65409	7.05569
5	1.8552	6.82487	4.99635	2.33267	2.29512	2.30932
6	5.2316	7.39958	5.86887	4.01295	2.12583	5.94195
7	2.7609	2.14755	6.05918	9.08845	3.20938	6.74166
8	10.2185	8.50628	1.80119	3.25728	3.23209	1.75468
9	5.2438	5.49510	4.21994	3.70132	6.84426	4.91827
10	4.5590	4.04525	2.12934	5.50134	4.20694	7.26081
Mean	4.401	5.928	4.229	4.132	3.620	5.761
Median	4.360	6.144	4.608	3.857	3.221	6.342
SD	2.642	2.062	1.611	2.124	1.678	2.496

Figure: Material strengths for six different groups of ten specimens each

Sampling

The rvs X_1, X_2, \dots, X_n are said to form a (simple) random sample of size n if

- ① The X_i 's are independent rvs.
- ② Every X_i has the same probability distribution.

Such a collection of random variables is also referred to as being independent and identically distributed (iid).

Statistical model

- We study a variable X , for which we have observations. We assume that X follows a known law \mathcal{L}_θ , i.e. we choose from the existing models the most appropriate law to the observed phenomenon. Only the numerical value of the parameter θ involved in this probability law is unknown.
- We suppose that $X \sim \mathcal{L}_\theta$, and we look for how to set θ .
- Example: Let X be the size of the inhabitants of Oran. We assume that it follows a normal law, with unknown mean θ and known variance. We will therefore seek to estimate θ from a sample of data.

Statistics

We call statistics any function of the n-sample X_1, \dots, X_n :

$$T: \mathbb{R}^n \Rightarrow \mathbb{R}$$

$$(X_1, \dots, X_n) \Rightarrow T(X_1, \dots, X_n)$$

$t = T(X_1, \dots, X_n)$ is a particular realization of the random variable T .

Statistics

Examples:

- Sum: $S_n = \sum_{i=1..n} X_i$
- Empirical/experimental/observed mean:
$$\bar{X}_n = \frac{S_n}{n} = \frac{1}{n} \sum_{i=1..n} X_i.$$
- Empirical/experimental/observed variance:
$$S^2 = \frac{1}{n} \sum_{i=1..n} (X_i - \bar{X}_n)^2 = \frac{1}{n} \sum_{i=1..n} X_i^2 - \bar{X}_n^2.$$
- Corrected empirical variance:
$$S^{*2} = \frac{1}{n-1} \sum_{i=1..n} (X_i - \bar{X}_n)^2 = \frac{n}{n-1} S^2.$$
-

Estimation

Let us consider the estimation problem:

- Let X be a random variable with the probability law $\mathcal{L}_\theta, \theta \in \Theta$.
- Let x_1, \dots, x_n be an observation of the n -sample X_1, \dots, X_n .
- How to estimate θ from x_1, \dots, x_n ?

There are two recipes to cope with this task:

- Point estimation.
- Estimation by confidence intervals.

Point estimation

A point estimator is a statistic whose realization (for a given sample) constitutes an estimate of one of the parameters θ of the distribution (or one of the functions allowing it to be characterized). We denote by $\hat{\theta}$ the estimation of θ .

Quality of the estimation

- The bias b of the estimation is the quantity: $b(\hat{\theta}) = E(\hat{\theta}) - \theta$.
- The estimator has asymptotically no bias iff $\lim_{n \rightarrow +\infty} b(\hat{\theta}) = 0$.

Usual estimators

Examples:

- Empirical mean: $\overline{X_n} = \frac{1}{n} \sum_{i=1..n} X_i$
- Empirical variance:
$$S^2 = \frac{1}{n} \sum_{i=1..n} (X_i - \overline{X_n})^2 = \frac{1}{n} \sum_{i=1..n} X_i^2 - \overline{X_n}^2.$$
- Corrected empirical variance: $S^{*2} = \frac{1}{n-1} \sum_{i=1..n} (X_i - \overline{X_n})^2.$

Empirical mean

$$\overline{X}_n = \frac{1}{n} \sum_{i=1..n} X_i$$

Properties:

- Let X_1, \dots, X_n be n -sample such that $E(X_i) = \mu$ and $V(X_i) = \sigma^2$.
- $E(\overline{X}_n) = \mu$ and $V(\overline{X}_n) = \frac{\sigma^2}{n}$.
- \overline{X}_n is an estimator with no bias, and converges to μ .

Empirical variance

$$S^2 = \frac{1}{n} \sum_{i=1..n} (X_i - \bar{X}_n)^2 = \frac{1}{n} \sum_{i=1..n} X_i^2 - \bar{X}_n^2$$

$$S^{*2} = \frac{1}{n-1} \sum_{i=1..n} (X_i - \bar{X}_n)^2$$

Properties:

- Let X_1, \dots, X_n be n -sample such that $E(X_i) = \mu$ and $V(X_i) = \sigma^2$.
- $S^{*2} = \frac{n}{n-1} S^2$ is an estimator with no bias and converges to σ^2 .

Sampling

The sample total $T_o = \sum_{i=1..n} X_i$, $\bar{X} = \frac{\sum_{i=1..n} X_i}{n} = T_o/n$.

PROPOSITION Let X_1, X_2, \dots, X_n be a random sample from a distribution with mean value μ and standard deviation σ . Then

- | | |
|---|--|
| 1. $E(T_o) = n\mu$ | 1. $E(\bar{X}) = \mu$ |
| 2. $V(T_o) = n\sigma^2$ and $\sigma_{T_o} = \sqrt{n}\sigma$ | 2. $V(\bar{X}) = \frac{\sigma^2}{n}$ and $\sigma_{\bar{X}} = \frac{\sigma}{\sqrt{n}}$ |
| 3. If the X_i 's are normally distributed,
then T_o is also normally
distributed. | 3. If the X_i 's are normally distributed,
then \bar{X} is also normally distributed. |

Sampling: examples

- Example 1: Calculate the sample mean for the following data set: 12, 15, 18, 21, 24.
 - Step 1: $12 + 15 + 18 + 21 + 24 = 90$.
 - Step 2: $90 / 5 = 18$.
- Example 2: Find the sample variance for the data set: 5, 8, 10, 12, 15.
 - Step 1: Mean = $(5 + 8 + 10 + 12 + 15) / 5 = 50 / 5 = 10$.
 - Step 2:
$$(5 - 10)^2 + (8 - 10)^2 + (10 - 10)^2 + (12 - 10)^2 + (15 - 10)^2 = 25 + 4 + 0 + 4 + 25 = 58.$$
 - Step 3: Divide the sum of squared differences by the number of observations minus 1: $58 / (5 - 1) = 58 / 4 = 14.5$.

Estimation by confidence intervals

- The estimation of the mean is not sufficient to draw a confident conclusion about the population mean. A confidence interval is an interval centred around the mean m in which we have a confidence percentage of finding the average of the population. We want this percentage to be as high as possible.
- Let α be the risk and $1 - \alpha$ the confidence. We know that

$$U = \frac{\tilde{X} - m}{\frac{\sigma}{\sqrt{n}}}$$

follows the standard normal law.

Estimation by confidence intervals

- We have to find a positive real t such that $P(-t < U < t) = 1 - \alpha$. It is depicted in the next Figure.

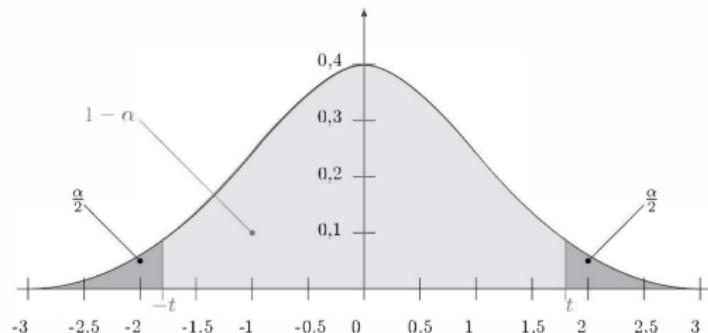


Figure 7-1 Intervalle de confiance

- $P(-t < U < t) = P(U < t) - P(U < -t) = P(U < t) - P(U > t)$
- $P(-t < U < t) = P(U < t) - (1 - P(U < t)) = 2P(U < t) - 1$
- Thus $P(U < t) = 1 - \alpha/2$.

Estimation by confidence intervals

- The relation $P(U < t) = 1 - \alpha/2$ enables to compute t . In practice, the usual risks are 10%, 5%, 2%, 1%.

α	$1 - \frac{\alpha}{2}$	t
10 %	0,95	1,6449
5 %	0,975	1,96
2 %	0,99	2,3263
1 %	0,995	2,5758

- $P(-t < U < t) = 1 - \alpha$, we have $P(-t < \frac{\tilde{X} - m}{\frac{\sigma}{\sqrt{n}}} < t) = 1 - \alpha$
- $P(-t \frac{\sigma}{\sqrt{n}} < \tilde{X} - m < t \frac{\sigma}{\sqrt{n}}) = 1 - \alpha$
- $P(m - t \frac{\sigma}{\sqrt{n}} < \tilde{X} < m + t \frac{\sigma}{\sqrt{n}}) = 1 - \alpha$
- Thus the confidence interval is $[m - t \frac{\sigma}{\sqrt{n}}, m + t \frac{\sigma}{\sqrt{n}}]$.
- We can extend the framework of confidence intervals to other laws.

Motivations

Estimators can be used in constructing hypothesis tests. We then take the problem inversely:

- We assume that we know the population according to a certain criterion.
- We have new samples which seem to differ from the initial law followed by the population.
- We must conclude using a hypothesis test whether this change is the fact of random sampling or the fact of a real change in the parameters of the law in the population.

Statistical Decision and Error Probabilities

H_1 : hypothesis (claim/alternative)

H_0 : nullification hypothesis

- Previous experiences. In this case, we want to know if conditions have changed.
- A theory or a model of the problem. In this case, we want to determine if the model is valid.
- External considerations, such as technical specifications. In this case we want to know if the object or the process is compliant.

Examples :

- $H_0 : \theta = \theta_0, H_1 : \theta \neq \theta_1.$
- $H_0 : \theta \geq \theta_0, H_1 : \theta = \theta_1. \dots$

Example 1

The number of items sold per day during the year in a store follows a normal law with a mean of 300 and a standard deviation of 20.

During sales in 15 days, the average number of items sold per day is 315. Do the sales lead to a significant improvement in sales? Let m denote the mean of the normal law governing the number of articles sold during sales.

Two alternative hypotheses can be formulated:

- Null hypothesis H_0 : "the sales bring no change: $m = 300$ ".
- Alternative hypothesis H_1 : "Sales bring progress in sales: $m > 300$ ".
- We have to validate one of the two hypotheses. If the hypothesis H_0 is true, what is the probability that the observed mean is 315 or more?

Example 1

- Let X denotes the sample mean estimator; it follows a normal distribution with mean 300 and standard deviation $\frac{20}{\sqrt{15}} = 5.16398$.
- $P(\tilde{X} > 315) = P(U > \frac{315 - 300}{5.16398}) = P(U > 2.90)$
- $P(\tilde{X} > 315) = 1 - P(U < 2.90) = 1 - 0.9981 = 0.19\%$
- This probability is very low, then H_0 can be rejected.

Example 1

- In general the probability is stated low with the values 1%, 5% and also 10%.
- If we adopt 5%, thus $P(\tilde{X} > X_c) = 0.05$
- $P(\tilde{X} < X_c) = 0.95$ and $P(U < \frac{X_c - 300}{5.16398}) = 0.95$
- $\frac{X_c - 300}{5.16398} = 1.6449$
- $X_c = 308.49$
- If the observed mean is less than 308.49, the null hypothesis is kept; otherwise it is rejected.

Example 2

Data collection carried out over many years in "Beauce" region have shown that the natural level of rainfall, in mm per year, follows a normal law $N(600, 100)$. In the 1950s, rainmakers claimed to be able to increase the average level of rainfall by 50 mm by inseminating clouds with silver chloride. During the years 1951 to 1959, the process was tested and the following water heights were recorded:

Year	1951	1952	1953	1954	1955	1956	1957	1958	1959
mm	510	614	780	512	501	534	603	788	650

The question was whether insemination had an effect or not; so two hypotheses were competing: either the process had a definite effect on the average level of rainfall or it had none.

Example 2

The problem can be formalized as follows: Let X be the random variable equal to the annual rainfall level and let m be its expectation; the two hypotheses in presence can be summarized as:

$$H_0: m = 600\text{mm}$$

$$H_1: m = 650\text{mm}$$

They decided that they would adopt the procedure if the result obtained by the measurements was part of an eventuality that had only a 5% chance of occurring. They then assumed the 5% risk of being wrong.

We want to test the average m so we are interested in the average X of the data collected.

Example 2

Under the hypothesis H_0 that farmers initially adopt, the sample mean follows a normal distribution:

$$L(\bar{X}) = N(600, \frac{100}{\sqrt{9}}) = N(600, 100/3)$$

The farmers' choice was therefore as follows: If X is too large, that is to say if it is greater than a threshold which has only a 5% chance of being exceeded, we adopt the procedure with a 5% risk of being wrong.

$$P(\bar{X} > k) = 0.05 \Rightarrow P\left(\frac{\bar{X} - 600}{100/3} > \frac{k - 600}{100/3}\right) = 0.05$$

$$\Rightarrow P\left(Z > \frac{k - 600}{100/3}\right) = 0.05 \Rightarrow \frac{3(k - 600)}{100} = 1.64 \Rightarrow k = 655 \text{ mm}$$

Example 2

The domain $\{\bar{X} > 655\}$ is called the critical region or H_0 rejection region.

The complementary set $\{\bar{X} < 655\}$ is called the acceptance region of H_0 or more precisely the non-rejection region of H_0 .

The data collected indicated $\bar{X} = 610.2\text{mm}$. The conclusion was therefore to retain H_0 and reject the procedure.

Example 2

The rainmakers were maybe right, but we didn't see it. If they were right, the law of X was:

$$N(650, 100/3)$$

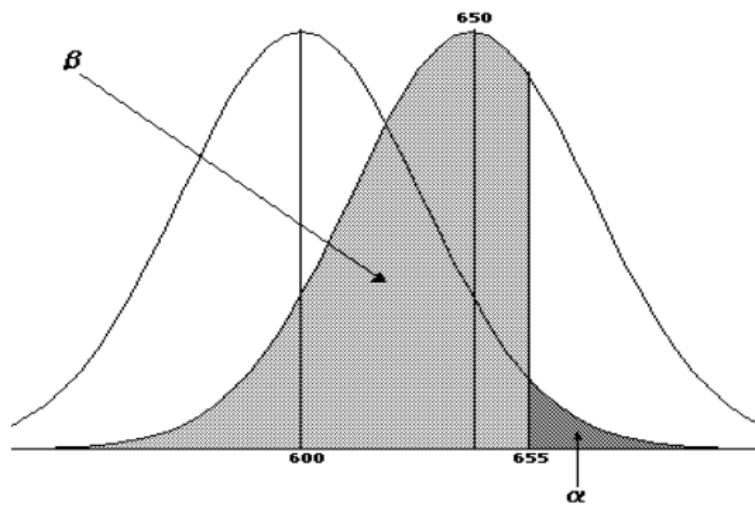
We made a mistake if X was less than 655 mm because, then we chose to keep H_0 while the makers were right.

$$\beta = P\left(\frac{\bar{X} - 650}{100/3} < \frac{655 - 650}{100/3}\right) \Rightarrow \beta = P(Z < 0.15) \Rightarrow \beta = 0.56$$

The probability of making a mistake is high... Usually $\beta \geq 0.20$

- α is called the risk of type I,
- β is called the risk of type II.

Example 2



Example : propellant burning rate problem

- Suppose that an engineer is designing an air crew escape system that consists of an ejection seat and a rocket motor that powers the seat.
- For the ejection seat to function properly, the propellant should have a mean burning rate of $\mu = 50\text{cm/sec}$ and a standard deviation $\sigma = 2.5\text{cm/s}$.
- Suppose that a sample of $n = 10$ specimens is tested and that the sample mean burning rate \bar{x} is observed.
- Does the mean burning rate of the propellant equal 50 cm/sec, or is it some other value ?

Statistical Hypothesis

- ① **Statistical Hypothesis:** A statistical hypothesis is a statement about the parameters of one or more populations.
- ② Specifically, we are interested in deciding whether or not the mean burning rate is 50 cm per second. We may express this formally as:
 - null hypothesis $H_0 : \mu = 50\text{cm/s}$,
 - alternative hypothesis $H_1 : \mu \neq 50\text{cm/s}$.
- ③ It is called a **two-sided alternative hypothesis**¹⁶.
- ④ In a **one sided hypothesis**¹⁷, we could have $H_1 : \mu \leq 50\text{cm/s}$ or also $H_1 : \mu \geq 50\text{cm/s}$.

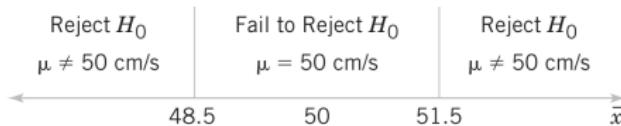
¹⁶Test bilatéral

¹⁷Test unilatéral

Statistical Hypothesis: illustration, case 1

- The sample mean can take on many different values.
- Suppose that if $48.5 \leq \bar{x} \leq 51.5$, we will not reject the null hypothesis $H_0 : \mu = 50$, and if either $\bar{x} < 48.5$ or $\bar{x} > 51.5$, we will reject the null hypothesis in favor of the alternative hypothesis $H_1: \mu \neq 50$.

Decision criteria for testing $H_0: \mu = 50$ centimeters per second versus $H_1: \mu \neq 50$ centimeters per second.



Type I and II errors

	<i>True state of</i>	<i>null hypothesis</i>
<i>Statistical decision</i>	H_0 true	H_0 false
Do not reject H_0	Correct decision $(1 - \alpha)$	Type II error (β)
Positive to H_0	True Positive	False Positive
Reject H_0	Type I error (α)	Correct decision $(1 - \beta)$
Negative to H_0	False Negative	True Negative

Type I errors

- ① Type I Error: Rejecting the null hypothesis H_0 when it is true is defined as a type I error.
- ② Probability of Type I Error: $\alpha = P(\text{type I error}) = P(\text{reject } H_0 \text{ when } H_0 \text{ is true})$

Type I errors

- ① Type I Error: Rejecting the null hypothesis H_0 when it is true is defined as a type I error.
- ② Probability of Type I Error: $\alpha = P(\text{type I error}) = P(\text{reject } H_0 \text{ when } H_0 \text{ is true})$
- ③ α is the probability of choosing H_1 when H_0 is true; it is called first-type risk.
- ④ The critical region is called the set of values W of the decision variable leading to the rejection of H_0 in favor of H_1 .

$$P(W|H_0) = \alpha \quad P(\overline{W}|H_0) = 1 - \alpha$$

Type I errors: illustration, case 1

- Let us compute $\alpha = P(\text{type I error}) = P(\text{reject } H_0 \text{ when } H_0 \text{ is true })$.

$$\alpha = P(\bar{X} < 48.5 \text{ or } \bar{X} > 51.5 \text{ when } \mu = 50)$$

Type I errors: illustration, case 1

- Let us compute $\alpha = P(\text{type I error}) = P(\text{reject } H_0 \text{ when } H_0 \text{ is true })$.

$$\alpha = P(\bar{X} < 48.5 \text{ or } \bar{X} > 51.5 \text{ when } \mu = 50)$$

$$\alpha = P(\bar{X} < 48.5 \text{ when } \mu = 50) + P(\bar{X} > 51.5 \text{ when } \mu = 50)$$

Type I errors: illustration, case 1

- Let us compute $\alpha = P(\text{type I error}) = P(\text{reject } H_0 \text{ when } H_0 \text{ is true})$.

$$\alpha = P(\bar{X} < 48.5 \text{ or } \bar{X} > 51.5 \text{ when } \mu = 50)$$

$$\alpha = P(\bar{X} < 48.5 \text{ when } \mu = 50) + P(\bar{X} > 51.5 \text{ when } \mu = 50)$$

- The z-values for the critical values 48.5 and 51.5 are:

$$z_1 = \frac{48.5 - 50}{2.5/\sqrt{10}} = -1.9 \text{ and } z_2 = \frac{51.5 - 50}{2.5/\sqrt{10}} = +1.9$$

Type I errors: illustration, case 1

- Let us compute $\alpha = P(\text{type I error}) = P(\text{reject } H_0 \text{ when } H_0 \text{ is true})$.

$$\alpha = P(\bar{X} < 48.5 \text{ or } \bar{X} > 51.5 \text{ when } \mu = 50)$$

$$\alpha = P(\bar{X} < 48.5 \text{ when } \mu = 50) + P(\bar{X} > 51.5 \text{ when } \mu = 50)$$

- The z-values for the critical values 48.5 and 51.5 are:

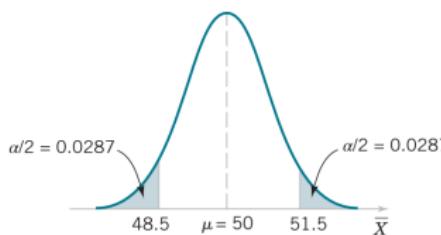
$$z_1 = \frac{48.5 - 50}{2.5/\sqrt{10}} = -1.9 \text{ and } z_2 = \frac{51.5 - 50}{2.5/\sqrt{10}} = +1.9$$

$$\alpha = P(z < -1.9) + P(z > 1.9) = 0.0287 + 0.0287 = 0.0574$$

Type I errors: illustration, case 1

Decision	H_0 Is True	H_0 Is False
Fail to reject H_0	No error	Type II error
Reject H_0	Type I error	No error

The critical region for $H_0: \mu = 50$ versus $H_1: \mu \neq 50$ and $n = 10$.



This is the type I error probability. This implies that 5.74% of all random samples would lead to rejection of the hypothesis $H_0 : \mu = 50\text{cm/s}$ when the true mean burning rate is really 50 cm/s.

Type I errors: illustration, case 2

- Notice that we can reduce α by widening the acceptance.

Type I errors: illustration, case 2

- Notice that we can reduce α by widening the acceptance.
- For example, if we make the critical values 48 and 52, the value of α is:

$$\alpha = P(z < \frac{48 - 50}{2.5/\sqrt{10}}) + P(z > \frac{52 - 50}{2.5/\sqrt{10}})$$

$$\alpha = 0.0057 + 0.0057 = 0.0114$$

Type I errors: illustration, case 2

- Notice that we can reduce α by widening the acceptance.
- For example, if we make the critical values 48 and 52, the value of α is:

$$\alpha = P(z < \frac{48 - 50}{2.5/\sqrt{10}}) + P(z > \frac{52 - 50}{2.5/\sqrt{10}})$$

$$\alpha = 0.0057 + 0.0057 = 0.0114$$

- If $n = 16$

$$\alpha = P(z < \frac{48 - 50}{2.5/\sqrt{16}}) + P(z > \frac{52 - 50}{2.5/\sqrt{16}})$$

$$\alpha = 0.0082 + 0.0082 = 0.0164$$

Type I and II errors

	<i>True state of</i>	<i>null hypothesis</i>
<i>Statistical decision</i>	H_0 true	H_0 false
Do not reject H_0	Correct decision $(1 - \alpha)$	Type II error (β)
Positive to H_0	True Positive	False Positive
Reject H_0	Type I error (α)	Correct decision $(1 - \beta)$
Negative to H_0	False Negative	True Negative

Type II errors

- ① Type II Error: Retain (Failing to reject) the null hypothesis when it is false is defined as a type II error.
- ② Probability of Type II Error: $\beta = P(\text{type II error}) = P(\text{fail to reject } H_0 \text{ when } H_1 \text{ is true})$
- ③ β is the probability of retaining H_0 while H_1 is true; it is called risk of the second type.
- ④ The power of the test is defined by: $P(W|H_1) = 1 - \beta$.
- ⑤ A power greater than 80% is desirable for the hypothesis test to be satisfactory.

Type II error: illustration

- ➊ Probability of Type II Error: $\beta = P(\text{type II error}) = P(\text{fail to reject } H_0 \text{ when } H_0 \text{ is false})$

Type II error: illustration

- ① Probability of Type II Error: $\beta = P(\text{type II error}) = P(\text{fail to reject } H_0 \text{ when } H_0 \text{ is false})$
- ② To calculate β (β -error), need an alternative hypothesis: need a particular value of μ .

Type II error: illustration

- ➊ Probability of Type II Error: $\beta = P(\text{type II error}) = P(\text{fail to reject } H_0 \text{ when } H_0 \text{ is false})$
- ➋ To calculate β (β -error), need an alternative hypothesis: need a particular value of μ .
- ➌ To reject the null hypothesis $H_0 : \mu = 50$, $\mu > 52\text{sm/s}$ or $\mu < 48\text{sm/s}$: could calculate the probability of a type II error β for the values $\mu = 52$ and $\mu = 48$ and use it to tell us how the test procedure would perform.

Type II error: illustration

- ① Probability of Type II Error: $\beta = P(\text{type II error}) = P(\text{fail to reject } H_0 \text{ when } H_0 \text{ is false})$
- ② To calculate β (β -error), need an alternative hypothesis: need a particular value of μ .
- ③ To reject the null hypothesis $H_0 : \mu = 50$, $\mu > 52\text{sm/s}$ or $\mu < 48\text{sm/s}$: could calculate the probability of a type II error β for the values $\mu = 52$ and $\mu = 48$ and use it to tell us how the test procedure would perform.
- ④ Reject H_0 , for a mean value of $\mu = 52$ or $\mu = 48$? (Because of symmetry, it is necessary to evaluate only one of the two cases?say).
- ⑤ Probability of failing to reject the null hypothesis $H_0 : \mu = 50\text{cm/s}$ when the true mean is $\mu = 52\text{cm/s}$.

$$\beta = P(48.5 \leq X \leq 51.5 \text{ when } \mu = 52)$$

Type II error: illustration

- ① The z -values corresponding to 48.5 and 51.5 when $\mu = 52$ are

$$\beta = P(48.5 \leq X \leq 51.5 \text{ when } \mu = 52)$$

Type II error: illustration

- ① The z -values corresponding to 48.5 and 51.5 when $\mu = 52$ are

$$\beta = P(48.5 \leq X \leq 51.5 \text{ when } \mu = 52)$$

$$z_1 = \frac{48.5 - 52}{2.5/\sqrt{10}} = -4.43 \text{ and } z_2 = \frac{51.5 - 52}{2.5/\sqrt{10}} = -0.63$$

$$\beta = P(-4.43 \leq Z \leq -0.63) = P(Z \leq -0.63) - P(Z \leq -4.43)$$

$$\beta = 0.2643 - 0.0000 = 0.2643$$

- ② The probability that we will fail to reject the false null hypothesis is 0.2643.

Type II error: illustration

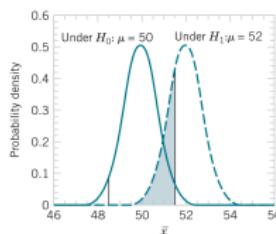
- ① The probability of making a type II error β increases rapidly as the true value of μ approaches the hypothesized value.

$$\beta = P(48.5 \leq X \leq 51.5 \text{ when } \mu = 50.5)$$

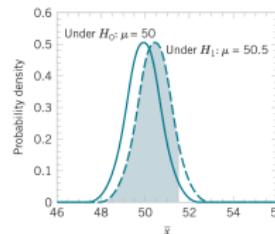
$$z_1 = \frac{48.5 - 50.5}{2.5/\sqrt{10}} = -4.43 \text{ and } z_2 = \frac{51.5 - 50.5}{2.5/\sqrt{10}} = -0.63$$

$$\beta = P(-2.53 \leq Z \leq 1.27) = P(Z \leq 1.27) - P(Z \leq -2.53)$$

$$\beta = 0.8980 - 0.0057 = 0.8923$$



The probability of type II error when $\mu = 52$ and $n = 10$.



The probability of type II error when $\mu = 50.5$ and $n = 10$.

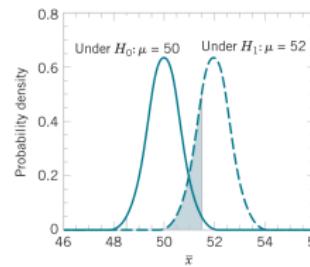
Type II error: illustration

- ① When $n = 16$, the standard deviation of X is $\sigma/\sqrt{n} = 2.5/\sqrt{16} = 0.625$, and the z-values corresponding to 48.5 and 51.5 when $\mu = 52$ are

$$z_1 = \frac{48.5 - 52}{2.5/\sqrt{16}} = -5.60 \text{ and } z_2 = \frac{51.5 - 52}{2.5/\sqrt{16}} = -0.80$$

$$\beta = P(-5.60 \leq Z \leq -0.80) = P(Z \leq -0.80) - P(Z \leq -5.60)$$

$$\beta = 0.2119 - 0.0000 = 0.2119$$



The probability of type II error when $\mu = 52$ and $n = 16$.

Type II error: illustration

Acceptance Region	Sample Size	α	β at $\mu = 52$	β at $\mu = 50.5$
$48.5 < \bar{x} < 51.5$	10	0.0576	0.2643	0.8923
$48 < \bar{x} < 52$	10	0.0114	0.5000	0.9705
$48.81 < \bar{x} < 51.19$	16	0.0576	0.0966	0.8606
$48.42 < \bar{x} < 51.58$	16	0.0114	0.2515	0.9578

Power

	<i>True state of</i>	<i>null hypothesis</i>
<i>Statistical decision</i>	H_0 true	H_0 false
Do not reject H_0	Correct decision $(1 - \alpha)$	Type II error (β)
Positive to H_0	True Positive	False Positive
Reject H_0	Type I error (α)	Correct decision $(1 - \beta)$
Negative to H_0	False Negative	True Negative

Power

Power

The **power** of a statistical test is the probability of rejecting the null hypothesis H_0 when the alternative hypothesis is true.

The power is computed as $1 - \beta$, and power can be interpreted as *the probability of correctly rejecting a false null hypothesis*. We often compare statistical tests by comparing their power properties. For example, consider the propellant burning rate problem when we are testing $H_0: \mu = 50$ centimeters per second against $H_1: \mu \neq 50$ centimeters per second. Suppose that the true value of the mean is $\mu = 52$. When $n = 10$, we found that $\beta = 0.2643$, so the power of this test is $1 - \beta = 1 - 0.2643 = 0.7357$ when $\mu = 52$.

- That is, if the true mean is really 52 cm/s, this test will correctly reject $H_0: \mu = 50$ and "detect" this difference 73.57% of the time.
- If this value of power is judged to be too low, the analyst can increase either α or the sample size n .

P-Value, Statical significance

P-Value

The **P-value** is the smallest level of significance that would lead to rejection of the null hypothesis H_0 with the given data.

The Statical significance (p-value) is defined by:

$$p = \mathbb{P}(\text{Hypothesis} \mid H_0)$$

One sided right test	$p = \mathbb{P}(T > t \mid H_0)$
One sided left test	$p = \mathbb{P}(T < t \mid H_0)$
Two sided test	$p = \mathbb{P}(T > t \mid H_0)$

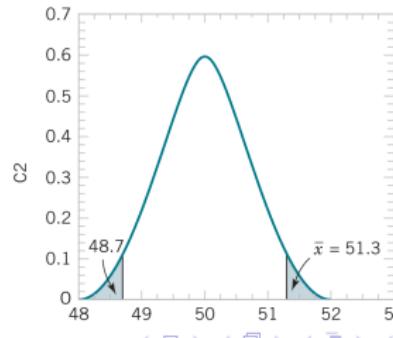
- The p-value is the probability to get the statistical test at least as extremal as the observed one when H_0 is true.
- In practice, we reject H_0 when $p < \alpha$.

P-Value: illustration

- Consider the two-sided hypothesis test with $n = 16$ and $\sigma = 2.5$

$$H_0 : \mu = 50 \quad H_1 : \mu \neq 50$$

- Suppose that the observed sample mean is $\bar{x} = 51.3 \text{ cm/s}$ and the symmetric value 48.7:
- The P-value of the test is the probability above 51.3 plus the probability below 48.7



P-value is the area of the shaded region when $\bar{x} = 51.3$.

P-Value: illustration

$$\begin{aligned}\text{P-value} &= 1 - P(48.7 < \bar{X} < 51.3) \\ &= 1 - P\left(\frac{48.7 - 50}{2.5/\sqrt{16}} < Z < \frac{51.3 - 50}{2.5/\sqrt{16}}\right) \\ &= 1 - P(-2.08 < Z < 2.08) = 1 - 0.962 = 0.038\end{aligned}$$

P-Value: illustration

$$\begin{aligned}\text{P-value} &= 1 - P(48.7 < \bar{X} < 51.3) \\ &= 1 - P\left(\frac{48.7 - 50}{2.5/\sqrt{16}} < Z < \frac{51.3 - 50}{2.5/\sqrt{16}}\right) \\ &= 1 - P(-2.08 < Z < 2.08) = 1 - 0.962 = 0.038\end{aligned}$$

- The P-value tells us that if the null hypothesis $H_0 = 50$ is true, the probability of obtaining a random sample whose mean is at least as far from 50 as 51.3 (or 48.7) is 0.038.

P-Value: illustration

$$\begin{aligned}\text{P-value} &= 1 - P(48.7 < \bar{X} < 51.3) \\ &= 1 - P\left(\frac{48.7 - 50}{2.5/\sqrt{16}} < Z < \frac{51.3 - 50}{2.5/\sqrt{16}}\right) \\ &= 1 - P(-2.08 < Z < 2.08) = 1 - 0.962 = 0.038\end{aligned}$$

- The P-value tells us that if the null hypothesis $H_0 = 50$ is true, the probability of obtaining a random sample whose mean is at least as far from 50 as 51.3 (or 48.7) is 0.038.
- Therefore, an observed sample mean of 51.3 is a fairly rare event if the null hypothesis $H_0 = 50$ is really true.

P-Value: illustration

$$\begin{aligned}\text{P-value} &= 1 - P(48.7 < \bar{X} < 51.3) \\ &= 1 - P\left(\frac{48.7 - 50}{2.5/\sqrt{16}} < Z < \frac{51.3 - 50}{2.5/\sqrt{16}}\right) \\ &= 1 - P(-2.08 < Z < 2.08) = 1 - 0.962 = 0.038\end{aligned}$$

- The P-value tells us that if the null hypothesis $H_0 = 50$ is true, the probability of obtaining a random sample whose mean is at least as far from 50 as 51.3 (or 48.7) is 0.038.
- Therefore, an observed sample mean of 51.3 is a fairly rare event if the null hypothesis $H_0 = 50$ is really true.
- Compared to the "standard" level of significance 0.05, our observed P-value is smaller, so if we were using a fixed significance level of 0.05, the null hypothesis would be rejected.

P-Value: illustration

$$\begin{aligned}\text{P-value} &= 1 - P(48.7 < \bar{X} < 51.3) \\ &= 1 - P\left(\frac{48.7 - 50}{2.5/\sqrt{16}} < Z < \frac{51.3 - 50}{2.5/\sqrt{16}}\right) \\ &= 1 - P(-2.08 < Z < 2.08) = 1 - 0.962 = 0.038\end{aligned}$$

- The P-value tells us that if the null hypothesis $H_0 = 50$ is true, the probability of obtaining a random sample whose mean is at least as far from 50 as 51.3 (or 48.7) is 0.038.
- Therefore, an observed sample mean of 51.3 is a fairly rare event if the null hypothesis $H_0 = 50$ is really true.
- Compared to the "standard" level of significance 0.05, our observed P-value is smaller, so if we were using a fixed significance level of 0.05, the null hypothesis would be rejected.
- P-value provides a measure of the credibility of the null hypothesis.

P-Value: illustration

$$\begin{aligned}\text{P-value} &= 1 - P(48.7 < \bar{X} < 51.3) \\ &= 1 - P\left(\frac{48.7 - 50}{2.5/\sqrt{16}} < Z < \frac{51.3 - 50}{2.5/\sqrt{16}}\right) \\ &= 1 - P(-2.08 < Z < 2.08) = 1 - 0.962 = 0.038\end{aligned}$$

- The P-value tells us that if the null hypothesis $H_0 = 50$ is true, the probability of obtaining a random sample whose mean is at least as far from 50 as 51.3 (or 48.7) is 0.038.
- Therefore, an observed sample mean of 51.3 is a fairly rare event if the null hypothesis $H_0 = 50$ is really true.
- Compared to the "standard" level of significance 0.05, our observed P-value is smaller, so if we were using a fixed significance level of 0.05, the null hypothesis would be rejected.
- P-value provides a measure of the credibility of the null hypothesis.
- It is the risk that we have made an incorrect decision if we reject the null hypothesis H_0 .

T-test for means

We can formulate the null hypothesis and the alternative hypothesis for one sample as follows:

$$H_0 : \mu = m \quad H_1 : \mu \neq m$$

or

$$H_0 : \mu = m \quad H_1 : \mu < m$$

or

$$H_0 : \mu = m \quad H_1 : |\mu| > |m|$$

The two-sample independent t-test:

$$H_0 : \mu_A - \mu_B = 0 \quad H_1 : \mu_A - \mu_B \neq 0$$

...

We reject H_0 when $p-value < \alpha$, (α equal to 0.05 or 0.01).

Non parametric tests

- Non parametric tests do not make any hypothesis on the probability distribution .
- When the data are quantitative, non parametric tests are performed by ranking the data values.
- When the data are qualitative, only non parametric tests are possible.

We study two popular tests for testing hypotheses about the population location, or median using the sign test and the Wilcoxon signed rank test.

Non parametric tests: Sign test

Let M be the median of a certain population. Then we know that

$$P(X \leq M) = 0.5 = P(X \geq M).$$

We consider the problem of testing the null hypothesis

$$H_0 : M = m_0 \text{ versus } H_a : M > m_0.$$

Non parametric tests: Wilcoxon signed rank test

In the sign test, we have considered only whether each observation is greater than m_0 or less than m_0 without giving any importance to the magnitude of the difference from m_0 .

An improved version of the sign test is the Wilcoxon signed rank test, in which one replaces the observations by their ranks of the ordered magnitudes of differences, $|x_i - m_0|$. The smallest observation is ranked as 1, the next smallest will be 2, and so on.

Chi-squared test

The problem is stated as follows:

- We have a series of observations.
- We propose a model close to our observation.
- We ask the question about the legitimacy of our model?

The χ^2 test will answer the last question, it will allow us to conclude with a given risk whether our model is legitimate or not.

Chi-squared test: goodness-of-fit law test

A survey is conducted on 200 people who indicate the number of computers they have at home:

Nb. Computers	0	1	2	3	4	5	6 and plus
Nb. persons	60	73	43	17	5	2	0

Chi-squared test: goodness-of-fit law test

A survey is conducted on 200 people who indicate the number of computers they have at home:

Nb. Computers	0	1	2	3	4	5	6 and plus
Nb. persons	60	73	43	17	5	2	0

- We study the possibility of modelling this observation by a Poisson distribution of parameter 1.2; indeed, we note that the mean is equal to the variance of this series.

Chi-squared test: goodness-of-fit law test

A survey is conducted on 200 people who indicate the number of computers they have at home:

Nb. Computers	0	1	2	3	4	5	6 and plus
Nb. persons	60	73	43	17	5	2	0

- We study the possibility of modelling this observation by a Poisson distribution of parameter 1.2; indeed, we note that the mean is equal to the variance of this series.
- A simple idea is to ask what the distribution would have been if it followed a Poisson distribution perfectly and to measure the deviations between the observation and the theoretical model.

Chi-squared test: goodness-of-fit law test

A survey is conducted on 200 people who indicate the number of computers they have at home:

Nb. Computers	0	1	2	3	4	5	6 and plus
Nb. persons	60	73	43	17	5	2	0

- We study the possibility of modelling this observation by a Poisson distribution of parameter 1.2; indeed, we note that the mean is equal to the variance of this series.
- A simple idea is to ask what the distribution would have been if it followed a Poisson distribution perfectly and to measure the deviations between the observation and the theoretical model.
- Poisson's law is given by the formula $P(X = k) = e^{-1.2} \times \frac{1.2^k}{k!}$.

Chi-squared test: goodness-of-fit law test

A survey is conducted on 200 people who indicate the number of computers they have at home:

Nb. Computers	0	1	2	3	4	5	6 and plus
Nb. persons	60	73	43	17	5	2	0

- We study the possibility of modelling this observation by a Poisson distribution of parameter 1.2; indeed, we note that the mean is equal to the variance of this series.
- A simple idea is to ask what the distribution would have been if it followed a Poisson distribution perfectly and to measure the deviations between the observation and the theoretical model.
- Poisson's law is given by the formula $P(X = k) = e^{-1.2} \times \frac{1.2^k}{k!}$.
- We thus find the number of people theoretically in each case by multiplying this probability by 200.

Chi-squared test: goodness-of-fit law test

Nb. Computers	0	1	2	3	4 and plus
Nb. persons	60	73	43	17	7
Nb. persons Theo.	60.25	72.28	43.38	17.34	6.76

We observe gaps that seem very small between theory and observation. But is this enough to conclude? No: it is necessary to set up a test that validates our model with a certain risk.

To do this, we introduce a variable called χ^2 and it is calculated as follows:

$$\chi^2 = \sum \frac{(ObservedValues - CalculatedValues)^2}{CalculatedValues}$$

Chi-squared test: goodness-of-fit law test

$$\chi^2 = \sum \frac{(ObservedValues - CalculatedValues)^2}{CalculatedValues}$$

This quantity measures "relative deviations" between the observation and the model. In our example, we find:

$$\begin{aligned}\chi^2 &= \frac{(60 - 60.24)^2}{60.24} + \frac{(73 - 72.28)^2}{72.28} + \frac{(43 - 43.38)^2}{43.38} \\ &\quad + \frac{(17 - 17.34)^2}{17.34} + \frac{(7 - 6.76)^2}{6.76} = 0.026644\end{aligned}$$

To know if this value is low or not, it must be compared to a reference value given by the χ^2 table.

Chi-squared test

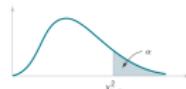


TABLE Percentage Points $\chi^2_{\alpha,p}$ of the Chi-Squared Distribution

α	.995	.990	.975	.950	.900	.500	.100	.050	.025	.010	.005
1	.00+	.00+	.00+	.00+	.02	.45	2.71	3.84	5.02	6.63	7.88
2	.01	.02	.05	.10	.21	1.39	4.61	5.99	7.38	9.21	10.60
3	.07	.11	.22	.35	.58	2.37	6.25	7.81	9.35	11.34	12.84
4	.21	.30	.48	.71	1.06	3.36	7.78	9.49	11.14	13.28	14.86
5	.41	.55	.83	1.15	1.61	4.35	9.24	11.07	12.83	15.09	16.75
6	.68	.87	1.24	1.64	2.20	5.35	10.65	12.59	14.45	16.81	18.55
7	.99	1.24	1.69	2.17	2.83	6.35	12.02	14.07	16.01	18.48	20.28
8	1.34	1.65	2.18	2.73	3.49	7.34	13.36	15.51	17.53	20.09	21.96
9	1.73	2.09	2.70	3.33	4.17	8.34	14.68	16.92	19.02	21.67	23.59
10	2.16	2.56	3.25	3.94	4.87	9.34	15.99	18.31	20.48	23.21	25.19
11	2.60	3.05	3.82	4.57	5.58	10.34	17.28	19.66	21.92	24.72	26.76
12	3.07	3.57	4.40	5.23	6.30	11.34	18.55	21.03	23.34	26.22	28.30
13	3.57	4.11	5.01	5.89	7.04	12.34	19.81	22.36	24.74	27.69	29.82
14	4.07	4.66	5.63	6.57	7.79	13.34	21.06	23.68	26.12	29.14	31.32
15	4.60	5.23	6.27	7.26	8.55	14.34	22.31	25.00	27.49	30.58	32.80
16	5.14	5.81	6.91	7.96	9.31	15.34	23.54	26.30	28.85	32.00	34.27
17	5.70	6.41	7.56	8.67	10.09	16.34	24.77	27.59	30.19	33.41	35.72
18	6.26	7.01	8.23	9.39	10.87	17.34	25.99	28.87	31.53	34.81	37.16
19	6.84	7.63	8.91	10.12	11.65	18.34	27.20	30.14	32.85	36.19	38.58
20	7.43	8.26	9.59	10.85	12.44	19.34	28.41	31.41	34.17	37.57	40.00
21	8.03	8.90	10.28	11.59	13.24	20.34	29.62	32.67	35.48	38.93	41.40
22	8.64	9.54	10.98	12.34	14.04	21.34	30.81	33.92	36.78	40.29	42.80
23	9.26	10.20	11.69	13.09	14.85	22.34	32.01	35.17	38.08	41.64	44.18
24	9.89	10.86	12.40	13.85	15.66	23.34	33.20	36.42	39.36	42.98	45.56
25	10.52	11.52	13.12	14.61	16.47	24.34	34.28	37.65	40.65	44.31	46.93
26	11.16	12.20	13.84	15.38	17.29	25.34	35.56	38.89	41.92	45.64	48.29
27	11.81	12.88	14.57	16.15	18.11	26.34	36.74	40.11	43.19	46.96	49.65
28	12.46	13.57	15.31	16.93	18.94	27.34	37.92	41.34	44.46	48.28	50.99
29	13.12	14.26	16.05	17.71	19.77	28.34	39.09	42.56	45.72	49.59	52.34
30	13.79	14.95	16.79	18.49	20.60	29.34	40.26	43.77	46.98	50.89	53.67
40	20.71	22.16	24.43	26.51	29.05	39.34	51.81	55.76	59.34	63.69	66.77
50	27.99	29.71	32.36	34.76	37.69	49.33	63.17	67.50	71.42	76.15	79.49
60	35.53	37.48	40.48	43.19	46.46	59.33	74.40	79.08	83.30	88.38	91.95
70	43.28	45.44	48.76	51.74	55.33	69.33	85.53	90.53	95.02	100.42	104.22
80	51.17	53.54	57.15	60.39	64.28	79.33	96.58	101.88	106.63	112.33	116.32
90	59.20	61.75	65.65	69.13	73.29	89.33	107.57	113.14	118.14	124.12	128.30
100	67.33	70.06	74.22	77.93	82.36	99.33	118.50	124.34	129.56	135.81	140.17

Chi-squared test: goodness-of-fit law test

- The first line of the table indicates the risk of wrongly rejecting the model when it is consistent with the observation.

Chi-squared test: goodness-of-fit law test

- The first line of the table indicates the risk of wrongly rejecting the model when it is consistent with the observation.
- Risks of 5%, 1% and 0.1% are generally considered.

Chi-squared test: goodness-of-fit law test

- The first line of the table indicates the risk of wrongly rejecting the model when it is consistent with the observation.
- Risks of 5%, 1% and 0.1% are generally considered.
- The first column indicates the number of degrees of freedom (dof) of the problem.

Chi-squared test: goodness-of-fit law test

- The first line of the table indicates the risk of wrongly rejecting the model when it is consistent with the observation.
- Risks of 5%, 1% and 0.1% are generally considered.
- The first column indicates the number of degrees of freedom (dof) of the problem.
- The number of degrees of freedom is calculated by the formula:

Chi-squared test: goodness-of-fit law test

- The first line of the table indicates the risk of wrongly rejecting the model when it is consistent with the observation.
- Risks of 5%, 1% and 0.1% are generally considered.
- The first column indicates the number of degrees of freedom (dof) of the problem.
- The number of degrees of freedom is calculated by the formula:
- $dof = \text{Number of boxes after grouping} - 1 - \text{Number of parameters of the law}$

Chi-squared test: goodness-of-fit law test

- The first line of the table indicates the risk of wrongly rejecting the model when it is consistent with the observation.
- Risks of 5%, 1% and 0.1% are generally considered.
- The first column indicates the number of degrees of freedom (dof) of the problem.
- The number of degrees of freedom is calculated by the formula:
- $dof = \text{Number of boxes after grouping} - 1 - \text{Number of parameters of the law}$
- The number of cells in this example is 5 after grouping. The Poisson distribution has a single parameter: A (the normal distribution has two: m and a)

Chi-squared test: goodness-of-fit law test

- The first line of the table indicates the risk of wrongly rejecting the model when it is consistent with the observation.
- Risks of 5%, 1% and 0.1% are generally considered.
- The first column indicates the number of degrees of freedom (dof) of the problem.
- The number of degrees of freedom is calculated by the formula:
- $dof = \text{Number of boxes after grouping} - 1 - \text{Number of parameters of the law}$
- The number of cells in this example is 5 after grouping. The Poisson distribution has a single parameter: A (the normal distribution has two: m and a)
- Thus we have $5 - 1 - 1 = 3$ dof.

Chi-squared test: goodness-of-fit law test

- The first line of the table indicates the risk of wrongly rejecting the model when it is consistent with the observation.
- Risks of 5%, 1% and 0.1% are generally considered.
- The first column indicates the number of degrees of freedom (dof) of the problem.
- The number of degrees of freedom is calculated by the formula:
- $dof = \text{Number of boxes after grouping} - 1 - \text{Number of parameters of the law}$
- The number of cells in this example is 5 after grouping. The Poisson distribution has a single parameter: A (the normal distribution has two: m and a)
- Thus we have $5 - 1 - 1 = 3$ dof.
- If we set a risk of 1%, the limit value of χ^2 in the table is 11.35.

Chi-squared test: goodness-of-fit law test

The rule is then as follows:

- if χ^2 observed $>$ χ^2 of the table then we reject the modelling;
- if χ^2 observed $<$ χ^2 of the table then we legitimize the modelling.

Here, very clearly, we have χ^2 observed $<$ χ^2 of the table ($0.02664 < 11.34$) so the model is legitimate.

Chi-squared test: independence test

The χ^2 test also allows us to check the independence or not of two factors.

Example. We study the link between salary and being under 30 years old in a company. Next Table, presents the results.

	Salary < 20 000	Salary \geq 20 000	Sum
Under 30	68	35	103
Over 30	70	50	120
Sum	138	85	223

Is salary independent of age group in this company?

Chi-squared test: independence test

- First, we will calculate what the distribution of employees would have been if the two events were independent.
- To do this, we use the formula:
- ("Sum of the line" \times "Sum of the column") / ("Global sum")
- For instance, the first cell is computed as: $\frac{103 \times 138}{223} = 63.74$.
- We get:

	Salary < 20 000	Salary \geq 20 000	Sum
Under 30	63.75	39.26	103
Over 30	74.26	45.74	120
Sum	138	85	223

Chi-squared test: independence test

- We then calculate the χ^2 between the two tables:

$$\begin{aligned}\chi^2 &= \frac{(63.74 - 68)^2}{63.74} + \frac{(39.26 - 35)^2}{39.26} \\ &+ \frac{(70 - 74.26)^2}{74.26} + \frac{(50 - 45.74)^2}{45.74} = 1.39\end{aligned}$$

- In the case of the independence test, the number of dof of the problem is given by the formula:
- $dof = (\text{Number of rows} - 1) \times (\text{Number of columns} - 1)$.
- So the number of degrees of freedom here is: $(2-1) \times (2-1) = 1$
- At the 1% risk of rejecting the independence hypothesis when it is good, the table gives us an χ^2 of 6.63.
- Our observation is lower than this value so we can conclude that the distribution of salaries is independent of the age group in this company.

Chi-squared test: independence test

The comparison method is the same as in the previous section:

- if χ^2 observed > χ^2 of the table then we reject independence;
- if χ^2 observed < χ^2 of the table then we accept the independence;

ANOVA

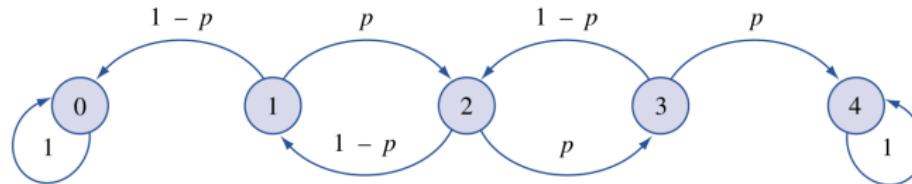
It allows you to compare several averages at the same time. Using hypothesis testing terminology:

$$H_0 : \mu_1 = \dots = \mu_L$$

$$H_a : \mu_1 \neq \dots \neq \mu_L$$

Introduction

We are interested in how a random variable changes over time. For example, we may want to know how the price of an object evolves. The study of how a random variable changes over time includes stochastic processes. We focus on a type of stochastic process known as a Markov chain. Markov chains have been applied in numerous areas.



Stochastic Process

Suppose we observe some characteristic of a system at discrete points in time (labeled 0, 1, 2,...).

Let X be the value of the system characteristic at time t . In most situations, X , is not known with certainty before time t and may be viewed as a random variable.

A discrete-time stochastic process is simply a description of the relation between the random variables X_0, X_1, X_2, \dots

Example 1: The Gambler's Ruin

- ① At time 0, I have 2\$.
- ② At times 1, 2, ..., I do a business, with a probable increase 1\$.
- ③ With probability p , I win, and with probability $1 - p$, I lose.
My goal is to increase my capital to 4\$, and as soon as I do, the business is over.
- ④ The business is also over if my capital is reduced to 0\$.
- ⑤ If we define X_t to be my capital position after the time t , then X_0, X_1, \dots, X_t , may be viewed as a discrete-time stochastic process.
- ⑥ $X_0 = 2$ is a constant, but X_1 and later X_t 's are random.
- ⑦ With probability p , $X_1 = 3$, and with probability $1 - p$, $X_1 = 1$.
- ⑧ If $X_t = 4$, then X_{t+1} and all later X_t 's will also equal 4.
- ⑨ If $X_t = 0$, then X_{t+1} and all later X_t 's will also equal 0. This type of situation is called a gambler's ruin problem.

Example 2: Choosing Balls from an Urn

- An urn contains two unpainted balls at present. We choose a ball at random and flip a coin.
- If the chosen ball is unpainted and the coin comes up heads (f), we paint the chosen unpainted ball red;
- if the chosen ball is unpainted and the coin comes up tails (p), we paint the chosen unpainted ball black.
- If the ball has already been painted, then (whether heads or tails has been tossed) we change the color of the ball (from red to black or from black to red).
- To model this situation as a stochastic process, we define time t to be the time after the coin has been flipped for the t th time and the chosen ball has been painted.

Example 2: Choosing Balls from an Urn

- The state at any time may be described by the vector $[u \ r \ b]$, where u is the number of unpainted balls in the urn, r is the number of red balls in the urn, and b is the number of black balls in the urn.
- We are given that $X_0 = [2 \ 0 \ 0]$. After the first coin toss, one ball will have been painted either red or black, and the state will be either $[1 \ 1 \ 0]$ or $[1 \ 0 \ 1]$.
- Hence, we can be sure that $X_1 = [1 \ 1 \ 0]$ or $X_1 = [1 \ 0 \ 1]$. Clearly, there must be some sort of relation between the X_t 's.
- If $X_t = [0 \ 2 \ 0]$, we can be sure that X_{t+1} will be $[0 \ 1 \ 1]$.

Example 3: Prices

- ① Let X_0 be the price of an item stock at the beginning of the current trading day.
- ② Also, let X_t be the price of the item at the beginning of the t th trading day in the future.
- ③ Knowing the values of X_0, X_1, \dots, X_t tells us something about the probability distribution of X_{t+1} ; the question is, what does the past (stock prices up to time t) tell us about X_{t+1} ? The answer to this question is of critical importance in finance.

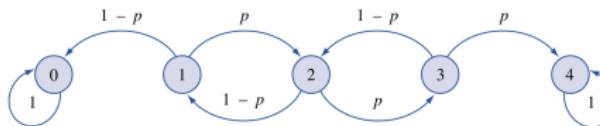
Definition

We assume that at any time, the discrete-time stochastic process can be in one of a finite number of states labeled $1, 2, \dots, s$.

Definition

A discrete-time stochastic process is a Markov chain if, for $t = 0, 1, 2, \dots$ and all states,

$$\begin{aligned} P(X_{t+1} = i_{t+1} | X_t = i_t, X_{t-1} = i_{t-1}, \dots, X_1 = i_1, X_0 = i_0) \\ = P(X_{t+1} = i_{t+1} | X_t = i_t). \end{aligned} \quad (1)$$



Definition

In our study of Markov chains, we make the further assumption that for all states i and j and all t , $P(X_{t+1} = j | X_t = i)$ is independent of t . This assumption allows us to write

$$P(X_{t+1} = j | X_t = i) = p_{ij} \quad (2)$$

Our study of Markov chains also requires us to define q_i to be the probability that the chain is in state i at time 0; in other words, $P(X_0 = i) = q_i$. We call the vector $q = [q_1 \ q_2 \ \dots \ q_s]$ the initial probability distribution for the Markov chain.

Definition

In most applications, the transition probabilities are displayed as an $s \times s$ transition probability matrix P . The transition probability matrix P may be written as

$$\begin{bmatrix} p_{11} & p_{12} & \dots & p_{1s} \\ p_{21} & p_{22} & \dots & p_{2s} \\ \dots & & & \\ p_{s1} & p_{s2} & \dots & p_{ss} \end{bmatrix}$$

Definition

Given that the state at time t is i , the process must be somewhere at time $t + 1$. This means that for each i ,

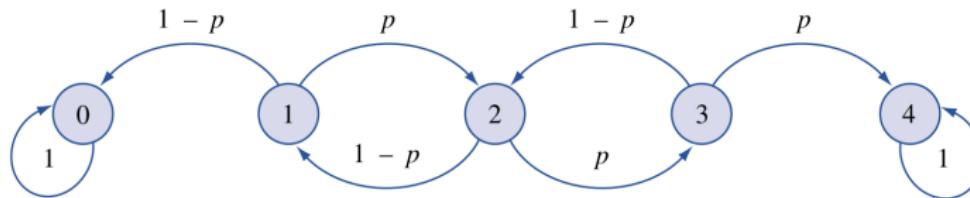
$$\sum_{j=1..s} P(X_{t+1} = j | P(X_t = i)) = 1$$

$$\sum_{j=1..s} p_{ij} = 1$$

We also know that each entry in the P matrix must be nonnegative. Hence, all entries in the transition probability matrix are nonnegative, and the entries in each row must sum to 1.

Example 1: transition matrix

$$P = \begin{bmatrix} & \text{State} \\ & \$0 & \$1 & \$2 & \$3 & \$4 \\ \text{0} & 1 & 0 & 0 & 0 & 0 \\ \text{1} & 1-p & 0 & p & 0 & 0 \\ \text{2} & 0 & 1-p & 0 & p & 0 \\ \text{3} & 0 & 0 & 1-p & 0 & p \\ \text{4} & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$



Example 2: transition matrix

$$P = \begin{bmatrix} [0 & 1 & 1] & [0 & 1 & 1] & [0 & 2 & 0] & [0 & 0 & 2] & [2 & 0 & 0] & [1 & 1 & 0] & [1 & 0 & 1] \\ [0 & 1 & 1] & \left[\begin{array}{cccccc} 0 & & \frac{1}{2} & & \frac{1}{2} & & 0 \\ 1 & & 0 & & 0 & & 0 \\ 1 & & 0 & & 0 & & 0 \\ 0 & & 0 & & 0 & & \frac{1}{2} \\ \frac{1}{4} & & \frac{1}{4} & & 0 & & 0 \\ \frac{1}{4} & & 0 & & \frac{1}{4} & & \frac{1}{2} \end{array} \right] \\ [0 & 2 & 0] & \\ [0 & 0 & 2] & \\ [2 & 0 & 0] & \\ [1 & 1 & 0] & \\ [1 & 0 & 1] & \end{bmatrix}$$

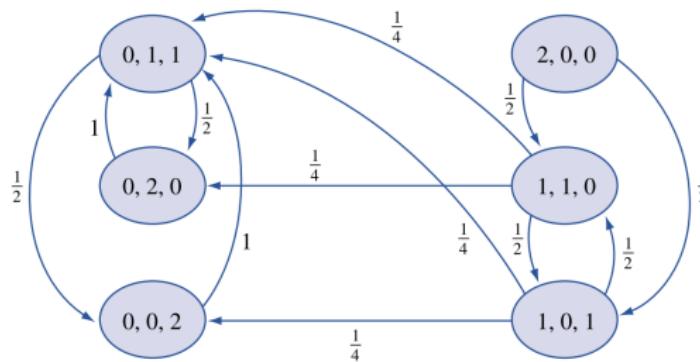
State

Example 2: transition matrix

Computations of Transition Probabilities If Current State Is [1 1 0]

Event	Probability	New State
Flip heads and choose unpainted ball	$\frac{1}{4}$	[0 2 0]
Choose red ball	$\frac{1}{2}$	[1 0 1]
Flip tails and choose unpainted ball	$\frac{1}{4}$	[0 1 1]

Graphical Representation of Transition Matrix for Urn

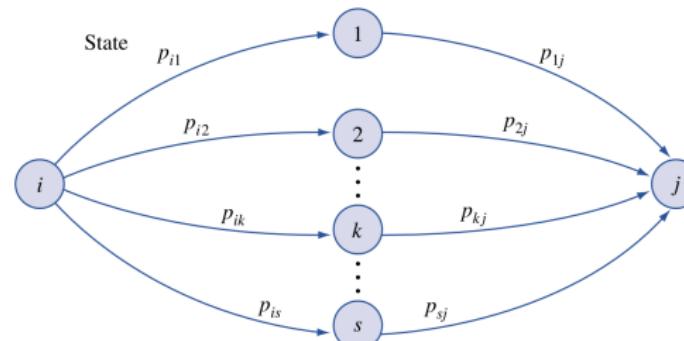


n-Step Transition Probabilities

If a Markov chain is in state i at m , what is the probability that n periods later, it will be in state j ? Since we are dealing with a stationary Markov chain, this probability will be independent of m .

$$P(X_{m+n} = j | X_m = i) = P(X_n = j | X_0 = i) = P_{i,j}(n)$$

$$P_{i,j}(2) = \sum_{k=1..s} p_{i,k} p_{k,j}$$



$$P_{ij}(2) = p_{i1}p_{1j} + p_{i2}p_{2j} + \cdots + p_{is}p_{sj}$$

n -Step Transition Probabilities

By extending this reasoning, it can be shown that for $n > 1$,

$$P_{i,j}(n) = ij\text{th element of } P^n$$

For $n = 0$,

$$P_{i,j}(0) = P(X_0 = j | X_0 = i) = \begin{cases} 1 & \text{if } j = i \\ 0 & \text{else} \end{cases}$$

n -Step Transition Probabilities: Example 1

Suppose the entire cola industry produces only two colas. Given that a person last purchased cola 1, there is a 90% chance that her next purchase will be cola 1. Given that a person last purchased cola 2, there is an 80% chance that her next purchase will be cola 2.

- ① If a person is currently a cola 2 purchaser, what is the probability that she will purchase cola 1 two purchases from now?
- ② If a person is currently a cola 1 purchaser, what is the probability that she will purchase cola 1 three purchases from now?

$$P = \begin{array}{|c|c|c|} \hline & Cola1 & Cola2 \\ \hline Cola1 & 0.90 & 0.10 \\ \hline Cola2 & 0.20 & 0.80 \\ \hline \end{array}$$

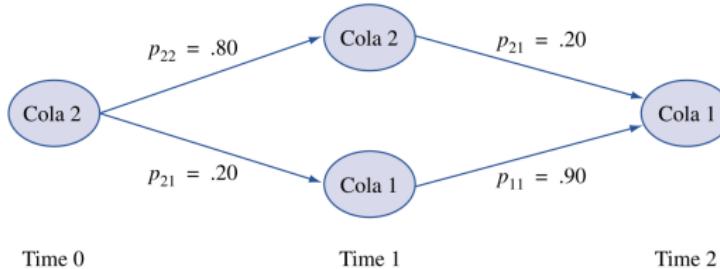
n -Step Transition Probabilities: Example 1

We seek $P(X_2 = 1 | X_0 = 2) = P_{2,1}(2)$ of P^2 :

$$P^2 = \begin{bmatrix} 0.90 & 0.10 \\ 0.20 & 0.80 \end{bmatrix} \begin{bmatrix} 0.90 & 0.10 \\ 0.20 & 0.80 \end{bmatrix} = \begin{bmatrix} 0.83 & 0.17 \\ 0.34 & 0.66 \end{bmatrix}$$

Hence, $P_{2,1}(2) = 0.34$. This means that the probability is 0.34 that two purchases in the future a cola 2 drinker will purchase cola 1.

Probability That Two Periods from Now, a Cola 2 Purchaser Will Purchase Cola 1 Is $.20(.90) + .80(.20) = .34$



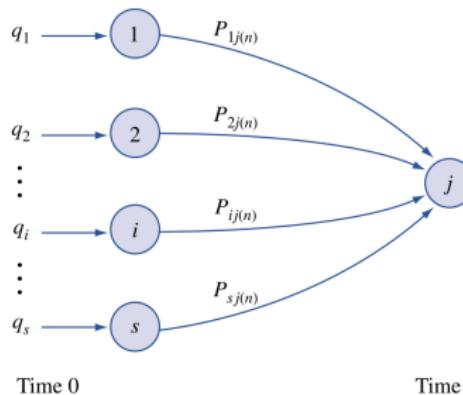
n -Step Transition Probabilities: Example 1

We seek $P(X_3 = 1 | X_0 = 1) = P_{1,1}(3)$ = element (1,1) of P^3 :

$$P^3 = P(P^2) = \begin{bmatrix} 0.90 & 0.10 \\ 0.20 & 0.80 \end{bmatrix} \begin{bmatrix} 0.83 & 0.17 \\ 0.34 & 0.66 \end{bmatrix} = \begin{bmatrix} 0.781 & 0.219 \\ 0.438 & 0.562 \end{bmatrix}$$

n -Step Transition Probabilities: unknown initial state

In many situations, we do not know the state of the Markov chain at time 0. let q_i be the probability that the chain is in state i at time 0. Then we can determine the probability that the system is in state j at time n by using the following reasoning



n -Step Transition Probabilities: unknown initial state

In many situations, we do not know the state of the Markov chain at time 0. let q_i be the probability that the chain is in state i at time 0. Then we can determine the probability that the system is in state i at time n by using the following reasoning

Probability of being in state j at time n

$$\begin{aligned} &= \sum_{i=1}^{i=n} (\text{probability that state is originally } i) \\ &\quad \times (\text{probability of going from } i \text{ to } j \text{ in } n \text{ transitions}) \\ &= \sum_{i=1}^{i=n} q_i P_{i,j}(n) \\ &= q \text{ (column } j \text{ of } P^n) \end{aligned}$$

where $q = [q_1 q_2 \dots q_s]$.

n -Step Transition Probabilities

Three purchases from now, what fraction of all purchasers will be drinking cola 1? Since $q = [0.60 \ 0.40]$ and $q(\text{column 1 of } P^3) =$ probability that three purchases from now a person drinks cola 1, the desired probability is $[0.60 \ 0.40] \begin{bmatrix} 0.781 \\ 0.438 \end{bmatrix} = 0.6438$

n -Step Transition Probabilities for Cola Drinkers

n	$P_{11}(n)$	$P_{12}(n)$	$P_{21}(n)$	$P_{22}(n)$
1	.90	.10	.20	.80
2	.83	.17	.34	.66
3	.78	.22	.44	.56
4	.75	.25	.51	.49
5	.72	.28	.56	.44
10	.68	.32	.65	.35
20	.67	.33	.67	.33
30	.67	.33	.67	.33
40	.67	.33	.67	.33

Classification of States in a Markov Chain

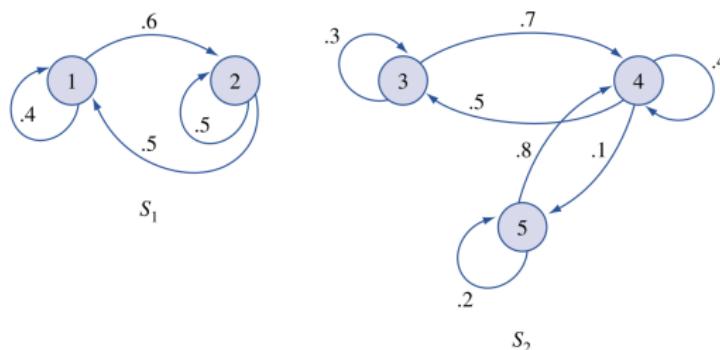
We need to study how mathematicians classify the states of a Markov chain. We use the following transition matrix to illustrate most of the following definitions:

$$P = \begin{bmatrix} .4 & .6 & 0 & 0 & 0 \\ .5 & .5 & 0 & 0 & 0 \\ 0 & 0 & .3 & .7 & 0 \\ 0 & 0 & .5 & .4 & .1 \\ 0 & 0 & 0 & .8 & .2 \end{bmatrix}$$

Definition

Given two states i and j , a path from i to j is a sequence of transitions that begins in i and ends in j , such that each transition in the sequence has a positive probability of occurring. A state j is **reachable** from state i if there is a path leading from i to j .

Classification of States in a Markov Chain

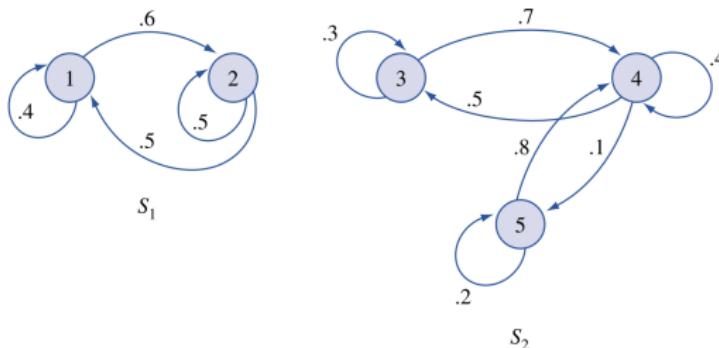


Graphical
Representation of
Transition Matrix

Definition

- Two states i and j are said to communicate if j is reachable from i , and i is reachable from j .
- A set of states S in a Markov chain is a closed set if no state outside of S is reachable from any state in S .

Classification of States in a Markov Chain



Graphical
Representation of
Transition Matrix

Definition

- A state i is an absorbing state if $p_{i,i} = 1$.
- A state i is a transient state if there exists a state j that is reachable from i , but the state i is not reachable from state j .
- If a state is not transient, it is called a recurrent state.

Classification of States in a Markov Chain

- In example 1, states 0 and 4 are recurrent states (and also absorbing states). In example 1, states 1, 2, and 3 are transient states
- In example 2, $[2 \ 0 \ 0]$, $[1 \ 1 \ 0]$, and $[1 \ 0 \ 1]$ are transient states. In example 2, $[0 \ 2 \ 0]$, $[0 \ 0 \ 2]$, and $[0 \ 1 \ 1]$ are recurrent states.
- For the transition matrix P in last Figure, all states are recurrent.

Classification of States in a Markov Chain

Definition

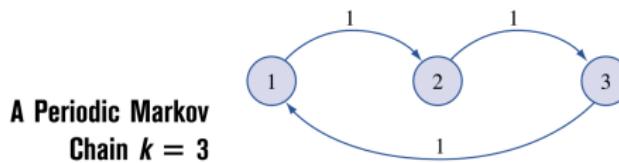
A state i is periodic with period $k > 1$ if k is the smallest number such that all paths leading from state i back to state i have a length that is a multiple of k . If a recurrent state is not periodic, it is referred to as aperiodic.

For the Markov chain with transition matrix $Q = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$

each state has period 3. For example, if we begin in state 1, the only way to return to state 1 is to follow the path 1-2-3-1 for some number of times (say, m).

Classification of States in a Markov Chain

(See next Figure) Hence, any return to state 1 will take 3m transitions, so state 1 has period 3. Wherever we are, we are sure to return three periods later.



Classification of States in a Markov Chain

Definition

If all states in a chain are recurrent, aperiodic, and communicate with each other, the chain is said to be ergodic.

The gambler's ruin example is not an ergodic chain, because (for example) states 3 and 4 do not communicate. Example 2 is also not an ergodic chain, because (for example) $[2 \ 0 \ 0]$ and $[0 \ 1 \ 1]$ do not communicate. Example 4, the cola example, is an ergodic Markov chain.

Classification of States in a Markov Chain

$$P_1 = \begin{bmatrix} 1/3 & 2/3 & 0 \\ 1/2 & 0 & 1/2 \\ 0 & 1/4 & 3/4 \end{bmatrix} \text{ Ergodic}$$

$$P_2 = \begin{bmatrix} 1/2 & 1/2 & 0 & 0 \\ 1/2 & 1/2 & 0 & 0 \\ 0 & 0 & 1/4 & 3/4 \end{bmatrix} \text{ Non Ergodic}$$

$$P_1 = \begin{bmatrix} 1/4 & 1/2 & 1/4 \\ 2/3 & 1/3 & 0 \\ 0 & 2/3 & 1/3 \end{bmatrix} \text{ Ergodic}$$

Steady-State Probabilities

Theorem

Let P be the transition matrix for an state ergodic chain. Then there exists a vector $\pi = [\pi_1, \pi_2, \dots, \pi_s]$ such that

$$\lim_{n \rightarrow \infty} P^n = [\dots]$$

$$\lim_{n \rightarrow \infty} P_{i,j}(n) = \pi_j$$

Steady-State Probabilities

The vector $\pi = [\pi_1, \pi_2, \dots, \pi_s]$ is often called the steady-state distribution, or equilibrium distribution, for the Markov chain. For a given chain with transition matrix P , how can we find the steady-state probability distribution? From Theorem, observe that for large n and all i ,

$$P_{i,j}(n+1) \cong P_{i,j}(n) \cong \pi_j \quad P_{i,j}(n+1) \cong \sum_{k=1}^{k=s} P_{i,k}(n)p_{k,j}$$

$$\pi_j = \sum_{k=1}^{k=s} \pi_k(n)p_{k,j} \quad \pi = \pi P$$

$$\pi_1 + \pi_2 + \dots + \pi_s = 1$$

Steady-State Probabilities: example

Soit

$$P_1 = \begin{bmatrix} 0.90 & 0.10 \\ 0.20 & 0.80 \end{bmatrix}$$

$$[\pi_1 \ \pi_2] = [\pi_1 \ \pi_2] \begin{bmatrix} 0.90 & 0.10 \\ 0.20 & 0.80 \end{bmatrix}$$

$$\pi_1 + \pi_2 = 1$$

$$\Rightarrow \pi_1 = 2/3, \pi_2 = 1/3$$

Linear Regression

We are looking for the best hypothesis function that will approximate the input data:

$$\text{Input } x \xrightarrow[\Rightarrow]{\text{hypothèse } h} \text{Output } y.$$

We use several variables as input to the problem, which constitute as many degrees of freedom for the function h to best approximate the input data.

With these new assumptions, h takes a more general form for n input variables:

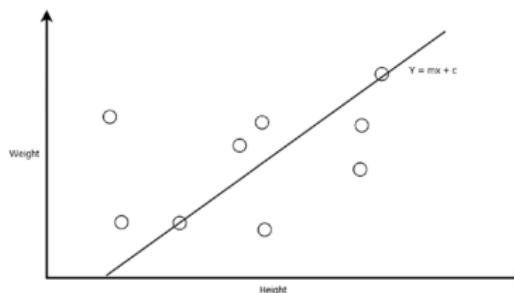
$$h(X) = \theta_0 + \theta_1 X_1 + \theta_2 X_2 + \dots + \theta_n X_n.$$

Linear Regression

The input data is represented as a matrix of dimension $m \times n$:

$$X = \begin{pmatrix} X_{1,1}, \dots, X_{1,n} \\ \dots \\ X_{m,1}, \dots, X_{m,n} \end{pmatrix}$$

$X_{i,j}$ corresponds to the value taken by the variable j of the observation i .



Linear Regressions

Linear Regression

The cost function is:

$$J(\theta) = \frac{1}{2m} \sum_{i=1..m} (h(x_i) - y_i)^2 \quad (3)$$

It is also necessary to normalize the data X via the standard formula:

$$X_{std} = \frac{X - \min(X)}{\max(X) - \min(X)}.$$

The aim is to find the min of the function J .

Multiple Linear Regressions

A simple linear regression is for a single response variable, y , and a single independent variable, x . The equation for a simple linear regression is

$$y = b_0 + b_1 x$$

Multiple linear regression is built from a simple linear regression.

Multiple linear regression is used when you have more than one independent variable. The equation of a multiple linear regression is

$$y = b_0 + b_1 x_1 + b_2 x_2 + \dots + b_k x_k + \epsilon$$

When you have n observations or rows in the data set, you have the following model:

$$y_1 = b_0 + b_1 x_{11} + b_2 x_{12} + \dots + b_k x_{1k} + \epsilon_1$$

$$y_2 = b_0 + b_1 x_{21} + b_2 x_{22} + \dots + b_k x_{2k} + \epsilon_2$$

$$y_3 = b_0 + b_1 x_{31} + b_2 x_{32} + \dots + b_k x_{3k} + \epsilon_3$$

...

$$y_n = b_0 + b_1 x_{n1} + b_2 x_{n2} + \dots + b_k x_{nk} + \epsilon_n$$

Multiple Linear Regressions

Using a matrix, you can represent the equations as

$$y = Xb + \epsilon$$

where

$$y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ \vdots \\ y_n \end{bmatrix} \quad X = \begin{bmatrix} 1 & x_{11} & x_{12} & \dots & \dots & \dots & x_{1k} \\ 1 & x_{21} & x_{22} & \dots & \dots & \dots & x_{2k} \\ \vdots & \vdots & \vdots & & & & \vdots \\ \vdots & \vdots & \vdots & & & & \vdots \\ 1 & x_{n1} & x_{n2} & \dots & \dots & \dots & x_{nk} \end{bmatrix}$$

$$b = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ \vdots \\ b_n \end{bmatrix} \quad \text{and} \quad \epsilon = \begin{bmatrix} \epsilon_1 \\ \epsilon_2 \\ \vdots \\ \vdots \\ \epsilon_n \end{bmatrix}$$

To calculate the coefficients:

$$\hat{b} = (X^T X)^{-1} X^T y$$

References

- http://www.jybaudot.fr/a_general/indexstats.html
- <https://www.gerad.ca/Sebastien.Le.Digabel/MTH2302D/>
- <https://www.math.univ-toulouse.fr/~besse/Wikistat/>

Positioning indicators: Quantiles with R

$$Q_i(p) = (1 - \gamma)x_j + \gamma x_{j+1}$$

where $0 \leq i \leq 9$, $\frac{j-m}{n} \leq p \leq \frac{j-m+1}{n}$, x_j is the j th order statistic, n is the sample size, the value of γ is a function of $j = \lfloor np + m \rfloor$ and $g = np + m - j$, and m is a constant determined by the sample quantile type.

Example: Let be $i = 4, p = 0.25, m = 0$. $j = \lfloor 0.25 * n \rfloor$, which leads to the first quartile $Q_4(0.25)$.

- (1) If $g = 0$ then $\gamma = 0$, else $\gamma = 1$.
- (2) Similar to type 1 but with averaging at discontinuities. If $g = 0$ then $\gamma = 0.5$, else $\gamma = 1$.
- ...

Ref: [R-doc-quantiles](#).

Elements of a statistical hypothesis

- The null hypothesis, denoted by H_0 , is usually the **nullification of hypothesis/claim** (or **population property**).
- The alternative hypothesis, denoted by H_a (or sometimes denoted by H_1), is customarily the **hypothesis/claim itself** (also **rejecting population property**).
- The **test statistic**, denoted by TS , is a function of the sample measurements upon which the statistical decision, to **reject or not to reject the null hypothesis**, will be based.

Statistical Decision and Error Probabilities

- **Type I error (α)** : H_0 is rejected when in fact H_0 is true.

$$\mathbb{P}(\text{rejecting } H_0 | H_0 \text{ true})$$

- **Type II error (β)** : H_0 is accepted when in fact H_a is true.

$$\mathbb{P}(\text{not rejecting } H_0 | H_0 \text{ false})$$

- **Statistical significance** : risk of type I α .
- Statistical significance (α) of the test usually fixed to 0.05 (or 0.01).

Elements of a statistical hypothesis

- A rejection region RR (or a critical region) Γ is the region that specifies the values of the observed TS for which **the null hypothesis will be rejected**. This is the range of values of the TS that corresponds to the rejection of H_0 at some fixed level of significance, α , which will be explained later.
- Conclusion: **If the value of the observed TS falls in the RR , the null hypothesis is rejected** and we will conclude that there is enough evidence to decide that the alternative hypothesis is true. If the TS does not fall in the RR , we conclude that we cannot reject the null hypothesis.

Statistical significance (p-value)

The Statistical significance (p-value) is defined by:

$$p = \min\{\alpha | T \in \Gamma_\alpha\}$$

One sided right test	$p = \mathbb{P}(T > t H_0)$
One sided left test	$p = \mathbb{P}(T < t H_0)$
Two sided test	$p = \mathbb{P}(T > t H_0)$

- The p-value is the probability to get the statistical test at least as extremal as the observed one when H_0 is true.
- In practice, we reject H_0 when $p < \alpha$.

Statistical significance (p-value)

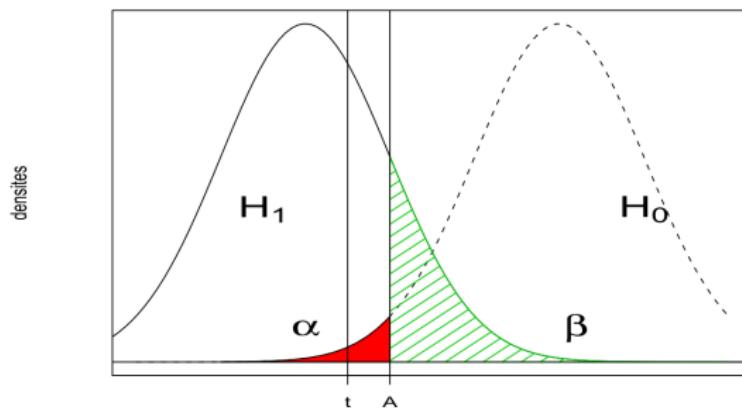


Figure: Type I and II error and critical region of shape, $\Gamma =] -\infty, A]$

Statistical significance (p-value)

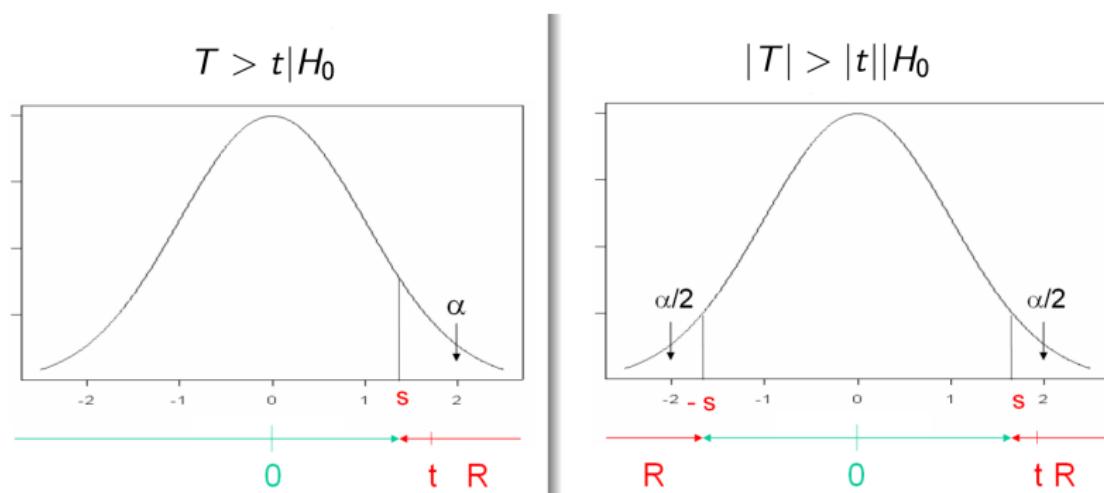


Figure: One sided right test vs Two sided test

Statistical significance (p-value)

In hypothesis testing, the choice of the value of α is somewhat arbitrary. For the same data, if the test is based on two different values of α , the conclusions could be different. Many statisticians prefer to compute the so-called *p*-value, which is calculated based on the observed test statistic. For computing the *p*-value, it is not necessary to specify a value of α . We can use the given data to obtain the *p*-value.

Statistical significance (p-value)

Corresponding to an observed value of a test statistic, the *p*-value (or attained significance level) is the lowest level of significance at which the null hypothesis would have been rejected.

STEPS TO FIND THE *p*-VALUE

1. Let TS be the test statistic.
2. Compute the value of TS using the sample X_1, \dots, X_n . Say it is a .
3. The *p*-value is given by

$$p\text{-value} = \begin{cases} P(TS < a | H_0), & \text{if lower tail test} \\ P(TS > a | H_0), & \text{if upper tail test} \\ P(|TS| > |a| | H_0), & \text{if two tail test.} \end{cases}$$

Statistical significance (*p*-value) / Example

The management of a local health club claims that its members lose on the average 15 kDA or more within the first 3 months after joining the club. To check this claim, a consumer agency took a random sample of 45 members of this health club and found that they lost an average of 13.8 kDA within the first 3 months of membership, with a sample standard deviation of 4.2 kDA.

- Find the *p*-value for this test.
- Based on the *p*-value in this case, would you reject the null hypothesis at $\alpha = 0.01$?

Statistical significance (p-value) / Example

a) Let X be the weight loss. Let μ be the true mean weight loss in kDA within the first 3 months of membership in this club. Then we have to test the hypothesis:

$$H_0 : \mu = 15 \text{ versus } H_a : \mu < 15.$$

Here $n = 45$, $\bar{x} = 13.8$, and $s = 4.2$. Because $n = 45 > 30$, we can use normal approximation $X \sim N(\mu, \sigma/\sqrt{n})$.

Statistical significance (p-value) / Example

From $H_a : \mu < 15$:

$$p\text{-value} = P(X < 13.8) = 0.0274$$

b) No. Because the $p\text{-value} = 0.0274$ is greater than $\alpha = 0.01$, one cannot reject H_0 . (H_a is probable under H_0)

Suppose $\alpha = 0.05$: we reject H_0 (H_a is not probable under H_0)

Statistical significance (p-value) / Example

To compute $P(X < 13.8)$ we should transform $X \sim N(\mu, \sigma/\sqrt{n})$ to the standard form $Z \sim N(0, 1)$, where

$$Z = \frac{X - \mu}{\sigma/\sqrt{n}}$$

For $X = 13.8$: $Z = \frac{X-\mu}{\sigma/\sqrt{n}} = \frac{13.8-15}{4.2/\sqrt{45}} = -1.9166$.

$$p\text{-value} = P(X < 13.8) = P(Z < -1.9166) \sim P(Z < -1.92) = 0.0274$$

Statistical significance (p-value) / Example 2

It is claimed that sports-car owners drive on average 18000 kms per year. A consumer firm believes that the average mileage is probably lower. To check, the consumer firm obtained information from 40 randomly selected sports-car owners that resulted in a sample mean of 17463 kms with a sample standard deviation of 1348 kms. What can we conclude about this claim? Use $\alpha = 0.01$. What is the p value?

Statistical significance (p-value) / Example 2 / Solution

Let μ be the true population mean. We can formulate the hypotheses as $H_0 : \mu = 18,000$ versus $H_a : \mu < 18,000$. The observed TS (for $n > 30$) is: For $X = 17463$:

$$Z = \frac{X - \mu}{\sigma/\sqrt{n}} = \frac{17463 - 18000}{1348/\sqrt{40}} = -2.52$$

. RR is $\{z \leq -Z_{0.01}\} = \{z < -2.33\}$.

Because $z = -2.52$ is less than -2.33 , the null hypothesis is rejected at $\alpha = 0.01$. There is sufficient evidence to conclude that the mean mileage on sports cars is less than 18 000 miles per year. The p value $= P(z < -2.52) = 0.0059$. This p value is less than 0.01 and also supports rejection of the null hypothesis.

Statistical significance (p-value) / Example 3

In a salary equity study of faculty at a certain university, sample salaries of 50 male professors and 50 female professors yielded the following basic statistics.

	Sample mean salary	Sample stand. dev.
Male professor	46 400	360
Female professor	46 000	220

Test the hypothesis that the mean salary of male assistant professors is more than the mean salary of female assistant professors at this university. Use $\alpha = 0.05$.

Statistical significance (p-value) / Example 3

Let μ_1 be the true mean salary for male assistant professors and μ_2 be the true mean salary for female assistant professors at this university. To test: $H_0 : \mu_1 - \mu_2 = 0$ versus $H_a : \mu_1 - \mu_2 > 0$.

$$\text{the TS is: } z = \frac{\bar{x}_1 - \bar{x}_2 - D_0}{\sqrt{\frac{s_1^2}{n_1} + \frac{s_2^2}{n_2}}} = \frac{46400 - 46000}{\sqrt{\frac{360^2}{50} + \frac{220^2}{50}}} = 6704$$

The RR for a $\alpha = 0.05$ is $\{z > 1.645\}$. Because $z = 6704 > 1.645$, we reject the null hypothesis at $\alpha = 0.05$. We conclude that the salary of male assistant professors at this university is higher than that of female assistant professors for $\alpha = 0.05$. Note that even though σ_1^2 and σ_2^2 are unknown, because $n_1 \geq 30$ and $n_2 \geq 30$, we could replace σ_1 and σ_2 with the respective sample variances. We are assuming that the salaries of male and female assistant professors are sampled independent of each other.

Non parametric tests: Sign test

A test at a significance level α will reject H_0 if $n^+ \geq k$, where k is chosen such that

$$P(N^+ \geq k \text{ when } M = m_0) = \alpha.$$

Similarly, if the alternative is of the form $H_a : M \neq m_0$, the critical region is of the form $N^+ \leq k$ or $N^+ \geq k_1$, where

$$P(N^+ \leq k) + P(N^+ \geq k_1) = \alpha.$$

Non parametric tests: Sign test

In order to determine such a k and k_1 , we need to determine the distribution of N^+ . The test works on the principle that if the sample were to come from a population with a continuous distribution, then each of the observations falls above the median or below the median with probability $\frac{1}{2}$. Hence, the number of sample values falling below the median follows a binomial distribution with parameters n and $p = 1/2$, n being the sample size. If a sample value equals the hypothesized median m_0 , that observation will be discarded and the sample size will be adjusted accordingly (we remark that such values should be very few). Thus, when H_0 is true, N^+ will have a binomial distribution with parameters n and $p = 1/2$. For this reason, some authors call this test the binomial test. The following procedure summarizes the test statistic and the corresponding critical regions.

Non parametric tests: Sign test

SIGN TEST

$$H_0: M = m_0$$

Alternative hypothesis	Critical region
$H_a : M > m_0$	$N^+ \geq k$, where $\sum_{i=k}^n \binom{n}{i} \left(\frac{1}{2}\right)^n = \alpha$
$H_a : M < m_0$	$N^+ \leq k$, where $\sum_{i=0}^k \binom{n}{i} \left(\frac{1}{2}\right)^n = \alpha$
and	
$H_a : M \neq m_0$	$N^+ \leq k_1$, where $\sum_{i=k_1}^n \binom{n}{i} \left(\frac{1}{2}\right)^n = \frac{\alpha}{2}$ or $N^+ \leq k$, where $\sum_{i=0}^k \binom{n}{i} \left(\frac{1}{2}\right)^n = \frac{\alpha}{2}$.

If α or $\alpha/2$ cannot be achieved exactly, choose k (or k and k_1) so that the probability comes as close to α (or $\alpha/2$) as possible.

Non parametric tests: Sign test

Hypothesis-testing procedure using the sign test

We test

$$H_0: M = m_0 \text{ vs. } H_1: M > m_0.$$

$$\gamma = P(N^+ \geq n^+).$$

1. Replace each value of the observation that is greater than m_0 by a plus sign and each sample value less than m_0 by a minus sign. If the sample value is equal to m_0 , discard the observation and adjust the sample size n accordingly.
2. Let n^+ be the number of +'s in the sample. For n and $p = \frac{1}{2}$, from the binomial table, find

3. **Decision:** If γ is less than α , H_0 must be rejected. Based on the sample, we will conclude that the median of the population is greater than m_0 at the significance level α . Otherwise do not reject H_0 .

Assumptions: The population distribution is continuous. The number of ties is small (less than 10% of the sample).

The p value is computed from its definition given by the formula:

$$p \text{ value} = P(N^+ \geq n^+) = \sum_{i=k \dots n} \binom{n}{i} (1/2)^n = \gamma.$$

Non parametric tests: Sign test - Example

For the given data from an experiment

1.51 1.35 1.69 1.48 1.29 1.27 1.54 1.39 1.45

test the hypothesis that $H_0: M = 1.4$ versus $H_a: M > 1.4$ at $\alpha = 0.05$.

Solution

We test

$$H_0: M = 1.4 \text{ versus } H_a: M > 1.4.$$

Replacing each value greater than 1.4 with a plus sign and each value less than 1.4 with a minus sign, we have

$$+ - + + - - + - +.$$

Thus, $n^+ = 5$. From the binomial table with $n = 9$ and $p = \frac{1}{2}$, we have

$$P(N^+ \geq 5) = 0.50.$$

Hence, the p value is 0.5. Because $\alpha = 0.05 < 0.50$, the null hypothesis is not rejected. We conclude that the median does not exceed 1.4.

Non parametric tests: Sign test

When the sample size n is large, we can apply the normal approximation to the binomial distribution. That is, the test statistic N^+ is approximately normally distributed. Thus, under H_0 , N^+ will have approximate normal distribution with mean $np = n/2$ and variance of $np(1 - p) = n/4$. By the z -transform, we have

$$Z = \frac{N^+ - n/2}{\sqrt{n/4}} = \frac{2N^+ - n}{\sqrt{n}} \sim N(0, 1).$$

We could utilize this test if n is large, that is, if $np \geq 5$ and $n(1 - p) \geq 5$. Hence, under H_0 , because $p = 1/2$, if $n \geq 10$, we could use the large sample test. The following table summarizes the method for a large sample sign test.

Non parametric tests: Wilcoxon signed rank test

Hypothesis testing procedure using Wilcoxon signed rank test

We wish to test

$$H_0: M = m_0 \text{ versus } H_1: M \neq m_0.$$

1. Compute the absolute differences $z_i = |x_i - m_0|$ for each observation. Replace each value of the observation that is greater than m_0 by a plus sign and each sample value that is less than m_0 by a minus sign. If the sample value is equal to m_0 , discard the observation and adjust the sample size n accordingly.
2. Assign each z_i a value equal to its rank. If two values of z_i are equal, assign each z_i a rank equal to the average of the ranks each should receive if there were not a tie.
3. Let W^+ be the sum of the ranks associated with plus signs and W^- be the sums of ranks with negative signs.

4. **Decision:** If m_0 is the true median, then the observations should be evenly distributed about m_0 . For a given α critical region, reject H_0 if

$$W^+ \leq c_1, \text{ where } P(W^+ \leq c_1) = \frac{\alpha}{2},$$

or

$$W^+ \geq c_2, \text{ where } P(W^+ \geq c_2) = \frac{\alpha}{2}.$$

Assumptions: The population distribution is continuous and symmetrical. The number of ties is small, less than 10% of the sample size.

Non parametric tests: Wilcoxon signed rank test - Example

For the given data that resulted from an experiment

1.51 1.35 1.69 1.48 1.29 1.27 1.54 1.39 1.45

test the hypothesis that $H_0: M = 1.4$ versus $H_a: M \neq 1.4$. Use $\alpha = 0.05$.

Solution

We wish to test

$$H_0: M = 1.4 \text{ versus } H_a: M \neq 1.4.$$

Here, $\alpha = 0.05$, and $m_0 = 1.4$. The results of steps 1 to 3 are given in Table 12.1.

Thus, we have $W^+ = 29$ and $n = 9$. From the Wilcoxon signed-rank test table in the appendix, we should reject H_0 if $W^+ \leq 6$ or $W^+ \geq 38$ with actual level of $\alpha = 0.054$. Because $W^+ = 29$ does not fall in the rejection region, we do not reject the null hypothesis that $M = 1.4$.

TABLE 12.1 Data Summary for Wilcoxon Signed Rank Test.

x_i	$z_i = x_i - 1.4 $	Sign	Rank
1.51	0.11	+	5.5
1.35	0.05	-	3
1.69	0.29	+	9
1.48	0.08	+	4
1.29	0.11	-	5.5
1.27	0.13	-	7
1.54	0.14	+	8
1.39	0.01	-	1.5
1.45	0.01	+	1.5

References

<https://analystprep.com/study-notes/actuarial-exams/soa/p-probability/univariate-random-variables/explain-and-calculate-expected-value-mode-median-percentile-and-higher-moments/>

https://math.unm.edu/~james/hw6_sol.pdf

<https://www.investopedia.com/articles/financial-theory/11/calculating-covariance.asp>

Introduction

Ref:

<https://www.geeksforgeeks.org/naive-bayes-classifiers/>

Naive Bayes classifiers are a collection of classification algorithms based on Bayes' Theorem. It is not a single algorithm but a family of algorithms where all of them share a common principle, i.e. every pair of features being classified is independent of each other. To start with, let us consider a dataset.

One of the most simple and effective classification algorithms, the Naïve Bayes classifier aids in the rapid development of machine learning models with rapid prediction capabilities.

Motivating example

Consider a fictional dataset that describes the weather conditions for running (sport).

	Outlook	Temperature	Humidity	Windy	Running
0	Rainy	Hot	High	False	No
1	Rainy	Hot	High	True	No
2	Overcast	Hot	High	False	Yes
3	Sunny	Mild	High	False	Yes
4	Sunny	Cool	Normal	False	Yes
5	Sunny	Cool	Normal	True	No
6	Overcast	Cool	Normal	True	Yes
7	Rainy	Mild	High	False	No
8	Rainy	Cool	Normal	False	Yes
9	Sunny	Mild	Normal	False	Yes
10	Rainy	Mild	Normal	True	Yes
11	Overcast	Mild	High	True	Yes
12	Overcast	Hot	Normal	False	Yes
13	Sunny	Mild	High	True	No

Bayes' Theorem

Bayes' Theorem finds the probability of an event occurring given the probability of another event that has already occurred.

$$\mathbb{P}(A|B) = \frac{\mathbb{P}(A)\mathbb{P}(B|A)}{\mathbb{P}(B)}$$

Bayes' Theorem

Bayes' Theorem finds the probability of an event occurring given the probability of another event that has already occurred.

$$\mathbb{P}(A|B) = \frac{\mathbb{P}(A)\mathbb{P}(B|A)}{\mathbb{P}(B)}$$

Now, with regards to our dataset, we can apply Bayes' theorem in following way:

$$\mathbb{P}(y|X) = \frac{\mathbb{P}(y)\mathbb{P}(X|y)}{\mathbb{P}(X)}$$

where, y is class variable and X is a dependent feature vector (of size n) where:

$$X = (x_1, x_2, x_3, \dots, x_n)$$

Example

Just to clear, an example of a feature vector and corresponding class variable can be: (refer 1st row of dataset)

- $X = (\text{Rainy}, \text{Hot}, \text{High}, \text{False})$
- $y = ?$

$P(y|X)$ means the probability of "Not playing golf" given that the weather conditions are "Rainy outlook", "Temperature is hot", "high humidity" and "no wind".

Naive Bayes approach

Now, if any two events A and B are independent, then,

$$P(A, B) = P(A)P(B)$$

Naive Bayes approach

Now, if any two events A and B are independent, then,

$$P(A, B) = P(A)P(B)$$

Hence, we reach to the result:

$$P(y|x_1, \dots, x_n) = \frac{P(x_1|y)P(x_2|y)\dots P(x_n|y)P(y)}{P(x_1)P(x_2)\dots P(x_n)}$$

which can be expressed as:

$$P(y|x_1, \dots, x_n) = \frac{P(y) \prod_{i=1}^n P(x_i|y)}{P(x_1)P(x_2)\dots P(x_n)}$$

Naive Bayes approach

Now, if any two events A and B are independent, then,

$$P(A, B) = P(A)P(B)$$

Hence, we reach to the result:

$$P(y|x_1, \dots, x_n) = \frac{P(x_1|y)P(x_2|y)\dots P(x_n|y)P(y)}{P(x_1)P(x_2)\dots P(x_n)}$$

which can be expressed as:

$$P(y|x_1, \dots, x_n) = \frac{P(y) \prod_{i=1}^n P(x_i|y)}{P(x_1)P(x_2)\dots P(x_n)}$$

Now, as the denominator remains constant for a given input, we can remove that term:

$$P(y|x_1, \dots, x_n) \propto P(y) \prod_{i=1}^n P(x_i|y)$$

Naive Bayes approach

Now, we need to create a classifier model. For this, we find the probability of given set of inputs for all possible values of the class variable y and pick up the output with maximum probability. This can be expressed mathematically as:

$$y = \operatorname{argmax}_y P(y) \prod_{i=1}^n P(x_i|y)$$

Naive Bayes approach

Now, we need to create a classifier model. For this, we find the probability of given set of inputs for all possible values of the class variable y and pick up the output with maximum probability. This can be expressed mathematically as:

$$y = \operatorname{argmax}_y P(y) \prod_{i=1}^n P(x_i|y)$$

So, finally, we are left with the task of calculating $P(y)$ and $P(x_i|y)$.

Naive Bayes approach

Now, we need to create a classifier model. For this, we find the probability of given set of inputs for all possible values of the class variable y and pick up the output with maximum probability. This can be expressed mathematically as:

$$y = \operatorname{argmax}_y P(y) \prod_{i=1}^n P(x_i|y)$$

So, finally, we are left with the task of calculating $P(y)$ and $P(x_i|y)$.

Please note that $P(y)$ is also called class probability and $P(x_i|y)$ is called conditional probability.

Naive Bayes approach

Now, we need to create a classifier model. For this, we find the probability of given set of inputs for all possible values of the class variable y and pick up the output with maximum probability. This can be expressed mathematically as:

$$y = \operatorname{argmax}_y P(y) \prod_{i=1}^n P(x_i|y)$$

So, finally, we are left with the task of calculating $P(y)$ and $P(x_i|y)$.

Please note that $P(y)$ is also called class probability and $P(x_i|y)$ is called conditional probability.

The different naive Bayes classifiers differ mainly by the assumptions they make regarding the distribution of $P(x_i|y)$.

Naive Bayes approach illustration

		Outlook	
	Yes	No	P(yes)
Sunny	3	2	2/9
Overcast	4	0	4/9
Rainy	3	2	3/9
Total	9	5	100%
			100%

		Temperature	
	Yes	No	P(yes)
Hot	2	2	2/9
Mild	4	2	4/9
Cool	3	1	3/9
Total	9	5	100%
			100%

		Humidity	
	Yes	No	P(yes)
High	3	4	3/9
Normal	6	1	6/9
Total	9	5	100%
			100%

		Wind	
	Yes	No	P(yes)
False	6	2	6/9
True	3	3	3/9
Total	9	5	100%
			100%

		P(Yes)/P(No)
	Play	P(Yes)/P(No)
Yes	9	9/14
No	5	5/14
Total	14	100%

Figure: $P(x_i|y_j)$ for each x_i in X and y_j in y .

Naive Bayes approach illustration

Let us test it on a new set of features (let us call it today):

- today = (Sunny, Hot, Normal, False)

Naive Bayes approach illustration

Let us test it on a new set of features (let us call it today):

- today = (Sunny, Hot, Normal, False)

$$P(\text{Yes}|\text{today}) = \frac{\left(\begin{array}{l} P(\text{SunnyOutlook}|\text{Yes})P(\text{HotTemperature}|\text{Yes}) \\ P(\text{NormalHumidity}|\text{Yes})P(\text{NoWind}|\text{Yes})P(\text{Yes}) \end{array} \right)}{P(\text{today})}$$

Naive Bayes approach illustration

Let us test it on a new set of features (let us call it today):

- today = (Sunny, Hot, Normal, False)

$$P(\text{Yes}|\text{today}) = \frac{\begin{pmatrix} P(\text{SunnyOutlook}|\text{Yes})P(\text{HotTemperature}|\text{Yes}) \\ P(\text{NormalHumidity}|\text{Yes})P(\text{NoWind}|\text{Yes})P(\text{Yes}) \end{pmatrix}}{P(\text{today})}$$

and probability to not play golf is given by:

$$P(\text{No}|\text{today}) = \frac{\begin{pmatrix} P(\text{SunnyOutlook}|\text{No})P(\text{HotTemperature}|\text{No}) \\ P(\text{NormalHumidity}|\text{No})P(\text{NoWind}|\text{No})P(\text{No}) \end{pmatrix}}{P(\text{today})}$$

Naive Bayes approach illustration

Since, $P(\text{today})$ is common in both probabilities, we can ignore $P(\text{today})$ and find proportional probabilities as:

$$P(\text{Yes}|\text{today}) \propto \frac{3}{9} \cdot \frac{2}{9} \cdot \frac{6}{9} \cdot \frac{6}{9} \cdot \frac{9}{14} \approx 0.02116$$

$$P(\text{No}|\text{today}) \propto \frac{3}{5} \cdot \frac{2}{5} \cdot \frac{1}{5} \cdot \frac{2}{5} \cdot \frac{5}{14} \approx 0.0068$$

$$P(\text{Yes}|\text{today}) + P(\text{No}|\text{today}) = 1$$

Naive Bayes approach illustration

Since, $P(\text{today})$ is common in both probabilities, we can ignore $P(\text{today})$ and find proportional probabilities as:

$$P(\text{Yes}|\text{today}) \propto \frac{3}{9} \cdot \frac{2}{9} \cdot \frac{6}{9} \cdot \frac{6}{9} \cdot \frac{9}{14} \approx 0.02116$$

$$P(\text{No}|\text{today}) \propto \frac{3}{5} \cdot \frac{2}{5} \cdot \frac{1}{5} \cdot \frac{2}{5} \cdot \frac{5}{14} \approx 0.0068$$

$$P(\text{Yes}|\text{today}) + P(\text{No}|\text{today}) = 1$$

These numbers can be converted into a probability by making the sum equal to 1 (normalization):

$$P(\text{Yes}|\text{today}) = \frac{0.02116}{0.02116 + 0.0068} \approx 0.0237$$

$$P(\text{No}|\text{today}) = \frac{0.0068}{0.0141 + 0.0068} \approx 0.33$$

$$P(\text{Yes}|\text{today}) > P(\text{No}|\text{today})$$

Naive Bayes approach illustration

Since, $P(\text{today})$ is common in both probabilities, we can ignore $P(\text{today})$ and find proportional probabilities as:

$$P(\text{Yes}|\text{today}) \propto \frac{3}{9} \cdot \frac{2}{9} \cdot \frac{6}{9} \cdot \frac{6}{9} \cdot \frac{9}{14} \approx 0.02116$$

$$P(\text{No}|\text{today}) \propto \frac{3}{5} \cdot \frac{2}{5} \cdot \frac{1}{5} \cdot \frac{2}{5} \cdot \frac{5}{14} \approx 0.0068$$

$$P(\text{Yes}|\text{today}) + P(\text{No}|\text{today}) = 1$$

These numbers can be converted into a probability by making the sum equal to 1 (normalization):

$$P(\text{Yes}|\text{today}) = \frac{0.02116}{0.02116 + 0.0068} \approx 0.0237$$

$$P(\text{No}|\text{today}) = \frac{0.0068}{0.0141 + 0.0068} \approx 0.33$$

$$P(\text{Yes}|\text{today}) > P(\text{No}|\text{today})$$

So, prediction that running would be played is 'Yes'.