



HandsOn Lab

Watson Node-RED on Bluemix

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2

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As the format of the Hands On Lab is only 1h30, we suggest you follow this document such as:

- **Read section 1**
- **Complete section 2 (excepted 2.4 which is optional)**
- **Choose one Basic Lab in section 3**
- **Choose one Starter Kits Lab in section 4**

If you have remaining time, you can do more, or see many others examples in Watson Developer Cloud. (Node-RED projects)

This Lab is designed so it can be done entirely using a Bluemix Trial account. (1 app 512 Mb +7 services instances)

Yves, Watson Node-RED team.

1 Introduction

IBM Watson Developer Cloud (WDC) is a set of micro-services available as REST APIs that applications can use to incorporate cognitive capabilities. Credential access to the APIs is available through Bluemix - IBM's cloud platform as a service. WDC also proposes several SDK (Java, Node.js, ..) that eases those APIs integration with various languages.

[Node-RED](#) is an open-source prototyping tool that uses a drag/drop/wiring paradigm to build applications. Complex applications can be built quickly with little or no programming required, and enable you to connect together hardware devices, APIs and online services in new and interesting ways. It is open source, and can be installed on small devices (e.g. raspberry pi), but a customized version is proposed on Bluemix, with additional open source nodes for Bluemix or Watson. Watson nodes are also usable outside of Bluemix, e.g., on a small computer (raspberry pi) or in any others Cloud Platform provider.

Node-RED offers a large palettes of ready-to-use nodes. The Watson nodes presented in this Lab are a subset of the Cognitive APIs available through the Watson Developer Cloud. The Watson nodes implementation is using the Watson Node.js SDK. (also open source and available on WDC as those nodes).

This document is based on a collection of Node-RED Watson Labs available on Git on WDC:
<https://github.com/watson-developer-cloud/node-red-labs>

The basic labs are simple, standalone examples developed to show how to call each individual Watson Node-RED node. The advanced labs build on this to bring multiple nodes together to create even more complex applications.

More recently (September 2016), a set of seven very cool “[Node-RED Watson Starter Kits](#)” has been added, and are using new recent and interactive nodes (Microphone, Camera, Speaker).

Related article : <https://www.linkedin.com/pulse/watson-node-red-residency-sept-2016-paul-read-1>

Important: all the presented nodes are open-source, so do not hesitate to send feedbacks through GitHub website (bugs, documentation issue, feature requests), or any suggestion to me.

1.1 Lab Objectives

- Learn Basics on Bluemix concepts: App, Services, Continuous Delivery, Pipeline, Deployment.
- Discover Node-RED and learn essentials development tips
- Discover some of the Watson API through the Watson nodes on Bluemix
- Build your first Cognitive Node-RED applications using Watson nodes

1.2 Prerequisites

For the following Lab exercices, you will need the following:

- a Bluemix Account : cf Annexes section if you do not have an account.
- a JazzHub account : cf Annexes section if you do not have an account.

2 Discovering Bluemix and Node-RED

We assume in this Labs that you are using the New Bluemix Console :
<https://new-console.ng.bluemix.net>

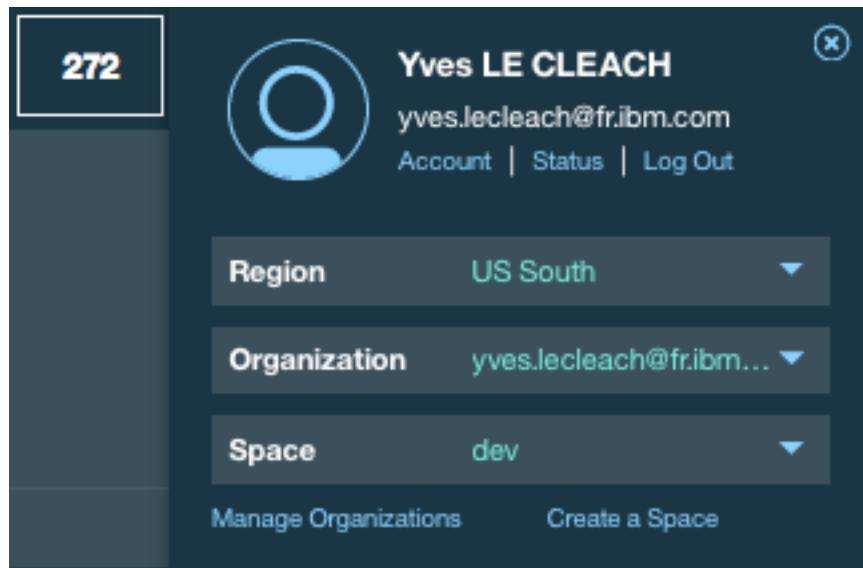
2.1 Create your first Node-RED application on Bluemix

First, log in onto your Bluemix account : <https://bluemix.net> and creates a Space ‘**HandsOnLabs**’ in which you will work for this lab session.

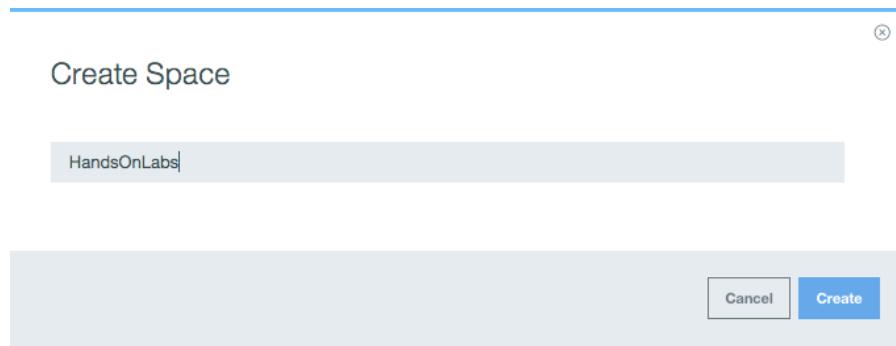
Click on your Name



Click on the Create a Space Link

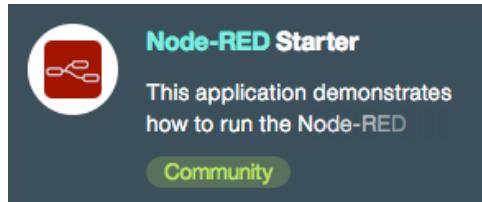


Enter “HandsOnLab” and click on the Create button :



Then, go to the **Catalog** and type “node-red” in the Search field.

Then Click on the Node-RED Starter in the Boilerplates category:



In the “App name” field, type “**nodered-XXX**” (replace XXX by your initial, so the hostname is unique) and click on the “**Create**” button.

A screenshot of the IBM Bluemix "Create a Cloud Foundry Application" page. At the top, there's a navigation bar with the IBM Bluemix logo and a "Console" dropdown. The main heading is "Create a Cloud Foundry Application". Below it, there's a section for the "Node-RED Starter" application. On the left, there's a brief description: "This application demonstrates how to run the Node-RED open-source project within IBM Bluemix." Below the description are two buttons: "Community" (highlighted in green) and "View Docs". To the right, there are configuration fields: "App name:" with "nodered-ylc" entered, "Host name:" with "nodered-ylc" entered, and "Selected Plan:" with "SDK for Node.js™" and "Default" selected. On the far left, there's a sidebar with "VERSION 0.5.0", "TYPE Boilerplate", and "REGION US South".

The provisioning of your new node-RED instance is starting. You can go immediately in the Logs Tab of your app to see the details of the provisioning sequence behind the scene. (this also helps one to understand the advantage to use a PaaS technology such as Cloud Foundry).

The screenshot shows the Cloud Foundry Application Details page for 'nodered-ylc'. The status is red, indicating the app is not running. The 'Logs' tab is selected, showing deployment logs from STG/0. The logs detail the creation of a runtime environment, setting NPM_CONFIG_PRODUCTION=true, setting NPM_CONFIG_LOGLEVEL=error, setting NODE_MODULES_CACHE=true, installing binaries, and starting engines.node and engines.npm. The logs end with 'Your app is not running'.

```

STG/0 Based on Cloud Foundry Node.js Buildpack v1.5.20
STG/0 -----> Creating runtime environment
STG/0 NPM_CONFIG_PRODUCTION=true
STG/0 NPM_CONFIG_LOGLEVEL=error
STG/0 NODE_MODULES_CACHE=true
STG/0 -----> Installing binaries
STG/0 engines.node (package.json): 4.x
STG/0 engines.npm (package.json): unspecified (use default)
Your app is not running
  
```

After 2-3 minutes, the application should be available and be online. (green Status)

Click now in the Overview tab of your application.

The screenshot shows the Cloud Foundry Application Details page for 'nodered-ylc' with a green status indicating the app is running. The 'Overview' tab is selected. The 'Runtime' section shows 1 instance, 512 MBs per instance, and 512 total MB allocation. The 'Activity Log' section lists three events: 'started nodered-ylc app', 'updated nodered-ylc app', and 'created nodered-ylc app', all occurring on 10/15/2016 at 10:45 AM by yves.lecleach@fr.ibm.com. Other sections include 'Connections (1)', 'Continuous Delivery' (disabled), and 'Runtime Cost' (\$0.00).

In a Node-RED app, which is run by a Node.js server instance, you can define any numbers of functionality you want, as on any application servers. So a Node-RED app, can host any numbers of applications you desire, as it can be done on a Java EE application server. (e.g: Liberty Java server).

Notice : Node-js is designed and fits well for Non Blocking I/O applications, and many others usages, and is more and more used worldwide.

Connections Tab

In this tab you will see all Bluemix services instances which are Link (or bound) to your app. One given service instance can be linked to any number of applications inside the same Space. A Cloud Foundry Organization contains typically multiple space to organize apps and service instances. (ex of space name : dev, test, prod, demo).

The screenshot shows the 'Cloud Foundry Applications' interface for the 'nodered-ylc' application. The 'Connections' tab is selected. A single connection is listed: 'nodered-ylc-cloudantN...' (Cloudant NoSQL DB Lite). There are 'View Credentials' and 'Docs' buttons at the bottom of the card.

You can observe that the Node-RED app is bound to a Cloudant service instance which has been provisioning at creation time of the Node-RED app.

You can spend 2 min to click on the cloudant service instance and click on the Launch Dashboard.

The screenshot shows the 'Cloudant NoSQL DB' service dashboard for the 'nodered-ylc' application. The 'Manage' tab is selected. The service status is 'Service available'. A 'LAUNCH' button is visible on the right.

Cloudant NoSQL DB is a fully managed data layer designed for modern web and mobile applications that leverages a flexible JSON schema. Cloudant is built upon and compatible with Apache CouchDB and accessible through a secure HTTPS API, which scales as your application grows. Cloudant is ISO27001 and SOC2 Type 1 certified, and all data is stored in triplicate across separate physical nodes in a cluster for HA/DR within a data center.

In the Database tab of the Cloudant dashboard, you will find the “nodered” database used by your Node-RED app to save all Node Flows and configuration you will produce. (all is stored as Json documents). You do not need to update directly this “nodered” database as it is used by the Node-RED framework.

The screenshot shows the 'Databases' section of the Bluemix dashboard. On the left is a sidebar with icons for Usage, Databases (selected), Replication, Analytics, Active Tasks, Account, Support, and Documentation. The main area is titled 'Your Databases' and lists a single database named 'nodered'. The table has columns for Name, Size, # of Docs, and Actions. The 'Actions' column for 'nodered' contains three icons: a gear, a lock, and a trash can.

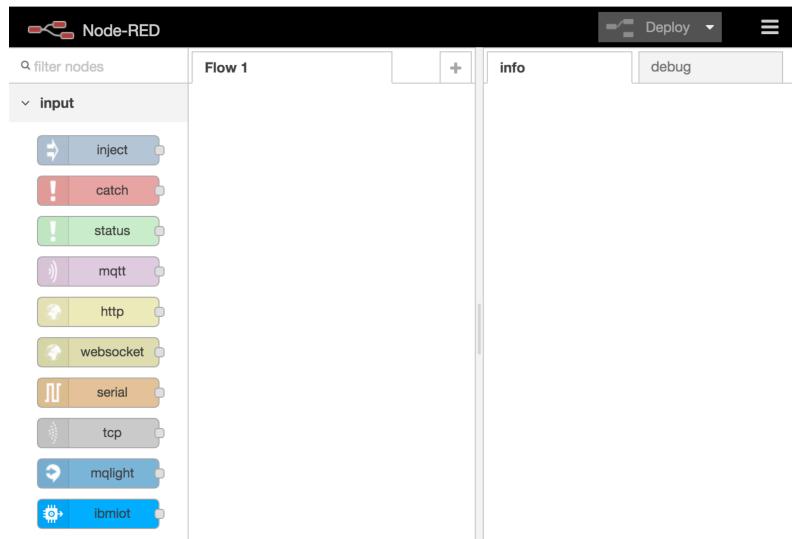
Now, Click on the “View App” button

The screenshot shows the 'Cloud Foundry Applications' overview for the 'nodered-ylc' app. The app icon is a white circle with an orange 'js' logo. The status is shown as 'Your app is running' with a green dot. Below the app name are tabs for Getting Started, Overview (selected), Runtime, Connections, Logs, and Monitoring. A blue 'View App' button is located on the right side of the top bar.

You should arrive on the default page of your node-red app.

The screenshot shows the 'Node-RED in BlueMix' default page. At the top, it says 'Node-RED in BlueMix' and 'A visual tool for wiring the Internet of Things'. Below that is a diagram of a flow with several nodes connected by wires. A text box on the left says: 'Node-RED provides a browser-based editor that makes it easy to wire together flows that can be deployed to the runtime in a single-click.' A red button on the right says 'Go to your Node-RED flow editor'.

Now click on the RED button to enter the web-based Node-RED Flow Editor:



Quickly Browse the Node Palette, and Look at the Info Tab to have some more information on the selected node.

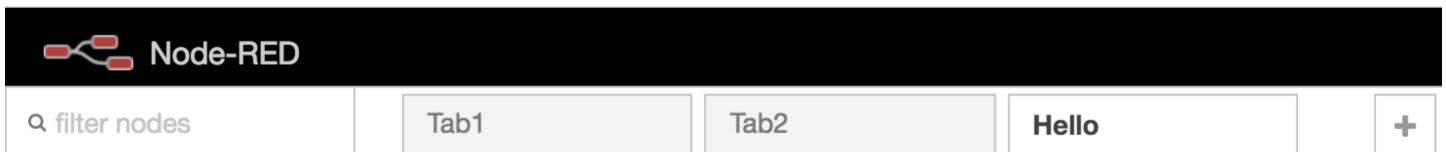
You are now ready to start developing your node-red applications. Lets start by the Node-RED basics.

2.2 Creating your first flow

First create a new Tab for your Flow using the + icon:



Click on the added Tab. (Name is Flow2 by default), and modify the name to “Hello”.



Notice : Flows can communicates between Tabs only using the link in and link out nodes :



(see OK Watson to see an example of usage)

Now, select the Hello Tab, and lets create our first flow.

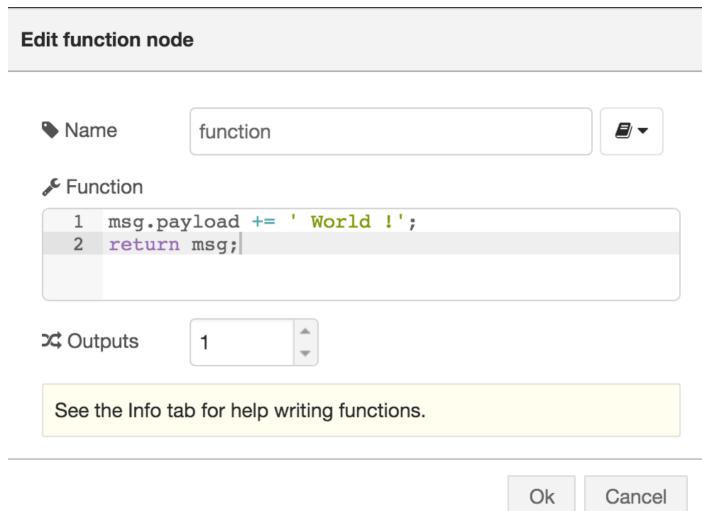


This program is a very simple flow that prints the message 'Hello World' on the screen. Here you can see Node-RED's user interface, the colored blocks on the screen are called nodes, which is a visual representation of a piece of JavaScript code to carry out a task. To build this 'Hello World' flow you need to take the following steps:

1. Drag an 'Inject node' to the canvas
2. Double click this node to see the options
3. Use the drop-down, to select string for the payload
4. Type 'Hello' on the second line: This will cause to inject hello into the flow when clicked on the inject node) and click on ok, to save and close this node.
5. Add a 'Function node' to the canvas, open it and place this on the first line into the function:

```
msg.payload += ' World !';
```

This will add 'World !' to the payload. The complete function should look like this:



6. Add a 'Debug node' to the canvas.
7. Wire the 'Inject node' to the 'Function node' and the function node to the 'Debug node'. Most nodes have a grey circle on their left side, which is their input port, and on their right side, which is their output port. Left clicking and dragging the output to the input port of the next node connects the two together.
8. Press 'Deploy'.

Now you have build your first Hello World flow. Test it by clicking on the 'Inject node', you will see some output in the debug window on the right (click on 'Debug' to change the view from info to debug).



2.3 Importing or Exporting Flows

With Node-RED you can export/import easily the flows you have designed or ones from the node-red community. (<http://flows.nodered.org/>)

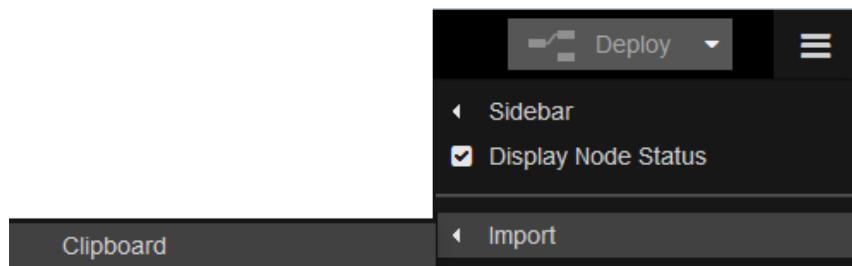
If you want to try this now then select the sample flow below

https://github.com/watson-developer-cloud/node-red-labs/blob/master/introduction_to_node_red/import_sample_flow_flow.json

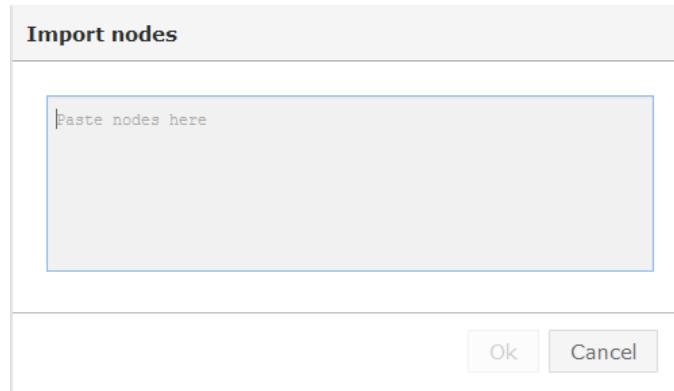
Select the flow and copy it to the clipboard (Ctrl-C). Import the flow into Node-RED using by selecting the node-RED menu



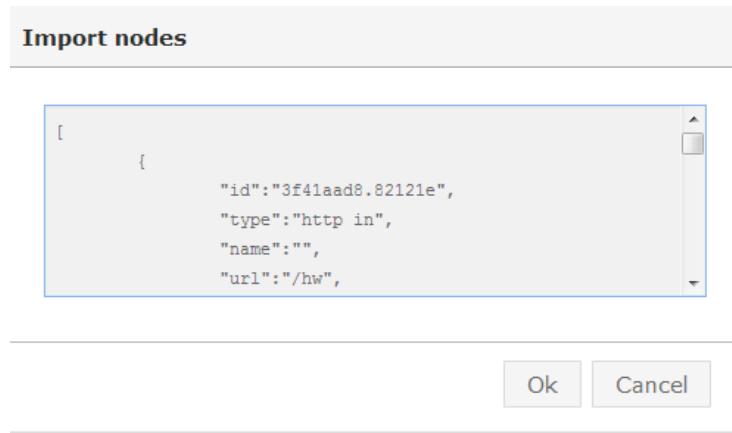
and select the import from clipboard option.



You will be presented with a form in which you create nodes by entering json data.



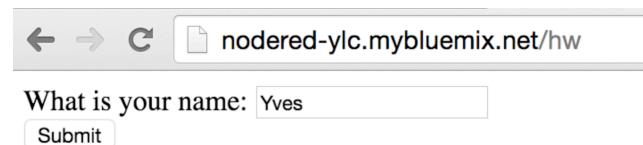
Import your copied flow by pasting (Ctrl-P) from the clipboard into the form.



Place the imported flow onto your node-RED page and press DEPLOY.



You can test by entering this URL : (replace the hostname by yours)



2.4 Securing your Node-RED editor (optional)

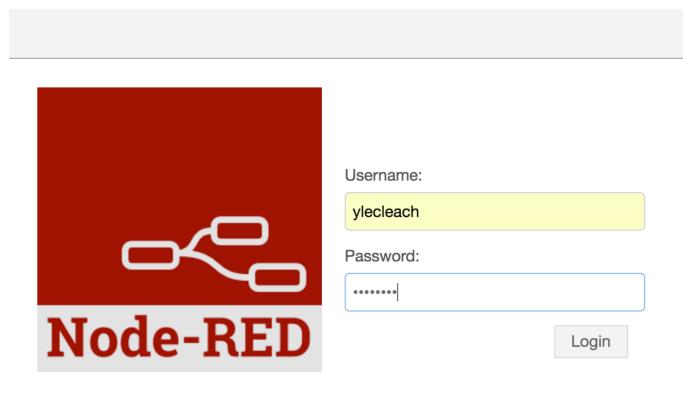
By default, your Node-RED editor will be public, let's configure the access: On the left pane menu, select the 'Environment Variables' page

Add the following USER-DEFINED variables:

- NODE_RED_USERNAME - *the username to secure the editor with*
- NODE_RED_PASSWORD - *the password to secure the editor with*

And Click on the Save button. Your Node-RED app will restage quickly.

Now, when someone will click on the button of the Node-RED editor, an authentication dialog box will be prompted.



2.5 Enable Continuous Delivery to your app

Before you start and to make use of the starter kit applications in section 4, you will need some extra node-RED nodes.

To modify your Node-RED app configuration or resources (as HTML static files) you need to edit it in a Project.

To do so, you have to Enable the **Continuous Delivery** on your app that will :

- create a Git repository for the Node-RED app code (the Project)
- create a default deployment pipeline

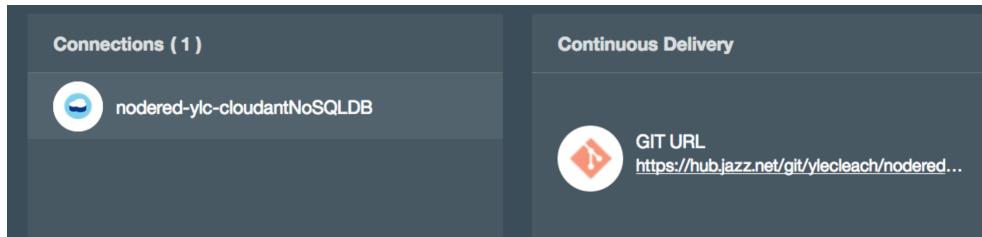
Click on the Overview tab of your application.

Then click on the “Add Git Repo and Pipeline” button:

Click on Continue, and leave the Populate checkbox as is. (checked by default)

Your Git repository is being created, This might takes one minute. You should see a Success message:

Click on the Close button. Now a new link is available so you can update your application, commit eventually your change, redeploy manually or automatically your app.

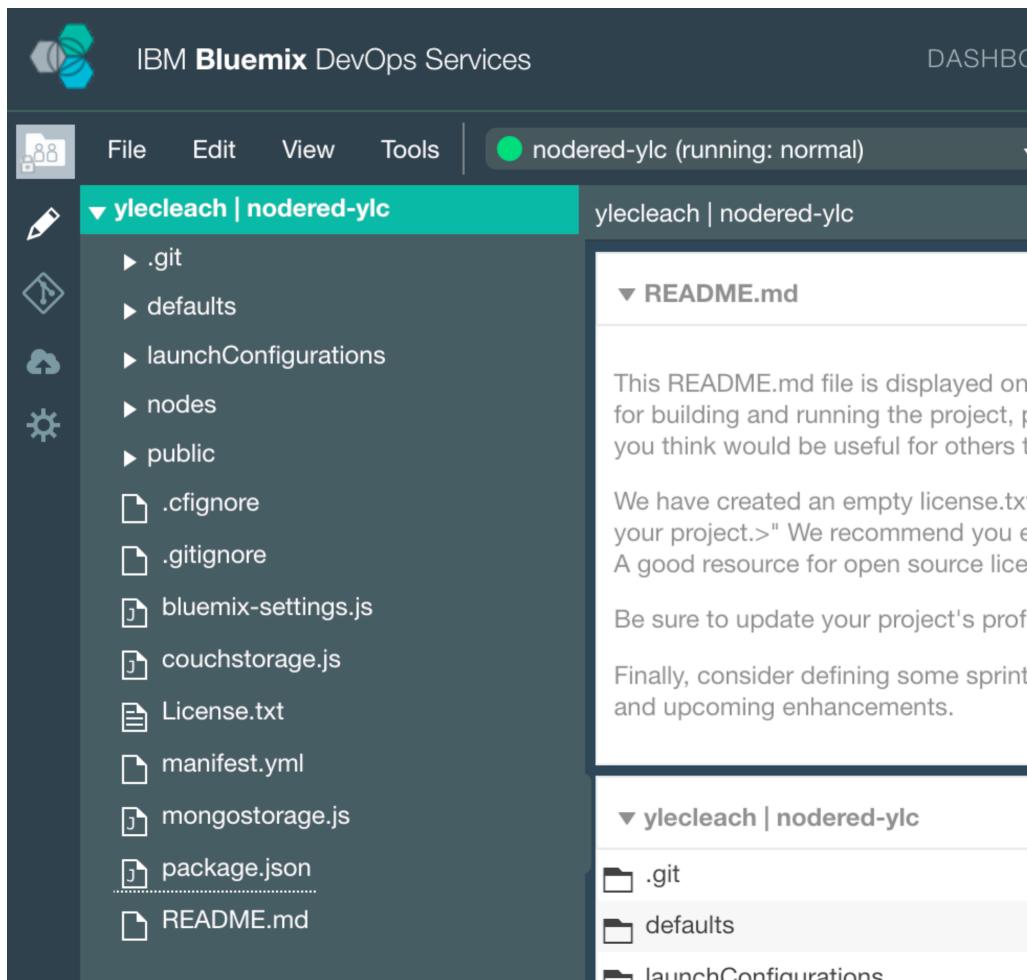


Click on that GIT URL link to do the following change.

A screenshot of the Bluemix DevOps Services project overview page for 'nodered-ylc'. The top navigation bar includes links for DASHBOARD, MY PROJECTS, EXPLORE, HELP, BLOG, and COMMUNITY. The main area shows the project name 'nodered-ylc' and owner 'ylecleach'. It features sections for OVERVIEW (with MEMBER COUNT), GIT LOG (with a recent commit from 'ylecleach'), and MEMBERS (listing '1 of 1' member). A prominent 'EDIT CODE' button is located at the top right of the main content area.

Click on EDIT CODE button.

Click on the package.json file



In the “dependencies” list, add the following to your **package.json**, to pull in the extra nodes that are required for the exercises. (these nodes are not included by default in the Node-RED in Bluemix.

```
"node-red-contrib-browser-utils": "0.x",
"node-red-contrib-media-utils": "0.x",
"node-red-contrib-play-audio": "2.0.x",
"node-red-dashboard": "2.0.x",
"node-red-node-dropbox": "0.x",
"node-red-node-box": "0.x"
```

Your **package.json** file should looks like to :

```

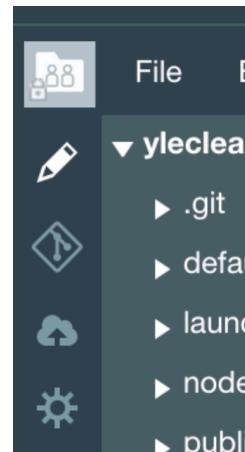
package.json
1  {
2    "name"          : "node-red-bluemix",
3    "version"       : "0.5.0",
4    "dependencies": {
5      "when": "~3.x",
6      "mongodb": "~1.4.x",
7      "nano": "~5.11.0",
8      "cfenv": "~1.0.0",
9      "feedparser": "~0.19.2",
10     "redis": "~0.10.1",
11     "node-red": "0.x",
12     "node-red-bluemix-nodes": "1.x",
13     "node-red-node-watson": "0.x",
14     "node-red-node-openwhisk": "0.x",
15     "node-red-node-cf-cloudant": "0.x",
16     "node-red-contrib-scx-ibmiotapp": "0.x",
17     "node-red-contrib-ibmpush": "0.x",
18     "node-red-contrib-bluemix-hdfs": "0.x",
19     "node-red-nodes-cf-sqldb-dashdb": "0.x",
20     "node-red-contrib-browser-utils": "0.x",
21     "node-red-contrib-media-utils": "0.x",
22     "node-red-contrib-play-audio": "2.0.x",
23     "node-red-dashboard": "2.0.x"
24   },
25   "scripts": {
26     "start": "node --max-old-space-size=384 node_modules/node-red/red.js --settings ./bluemix-
27   },
28   "engines": {
29     "node": "4.x"
30   }
31 }
32

```

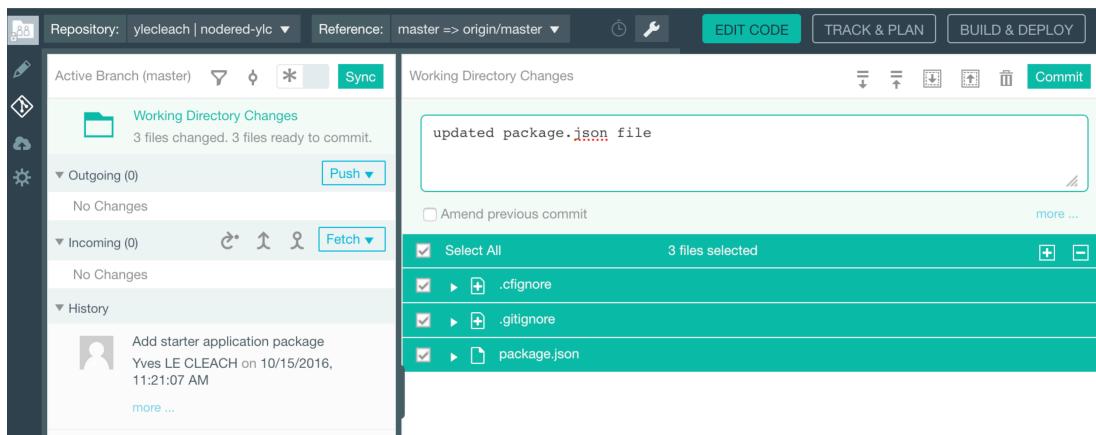
Lets commit this change so the app will be automatically redeployed by the default pipeline.

First, Save your change. (Control + S)

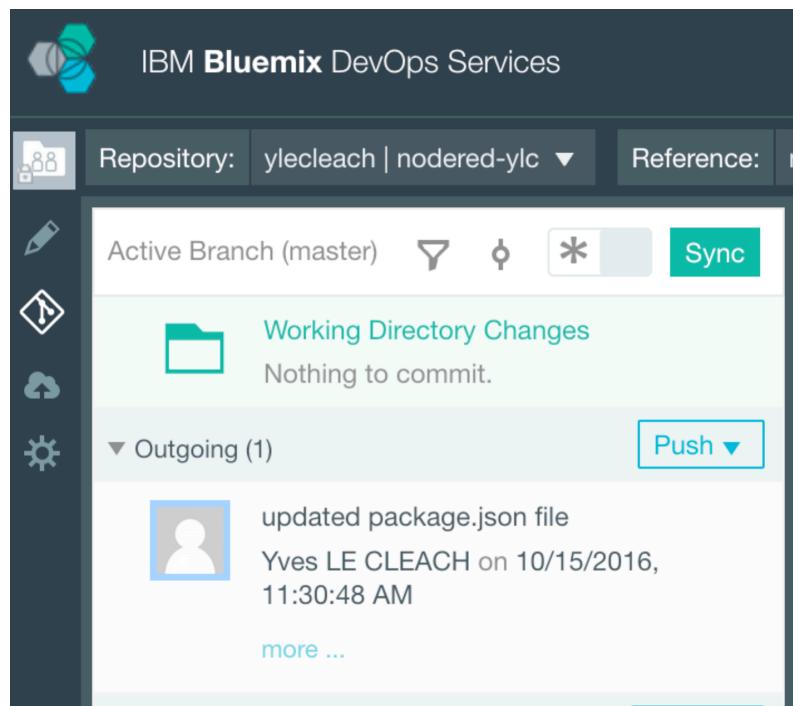
Then click on Git Icon  in the Left bar (icon just below the “Pencil” Icon used for Edit):



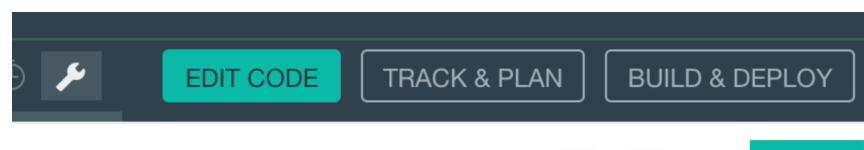
Enter a commit message, and click on the **Commit button**.

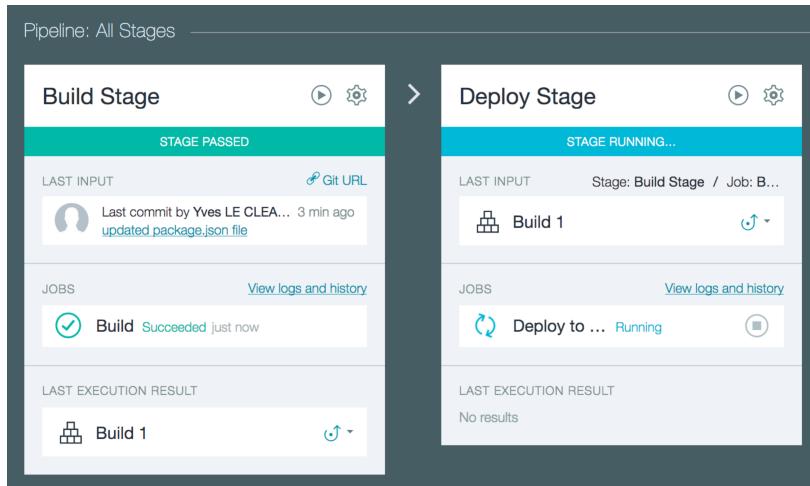


Then Click on the **Push** button



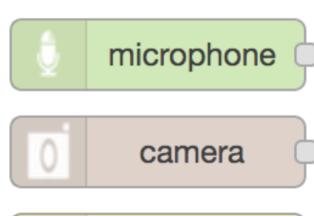
You can click now on the **BUILD @ DEPLOY** button to see the Pipeline in action :





You can follow the restaging sequence by clicking on the “View logs and history link”.

After 2-3 minutes your Node-RED app has been fully restaged, and you can check in your Node-RED Editor that you have well the new nodes.



Now you are ready to start working on Watson Labs on Node-RED ... and you can continue on

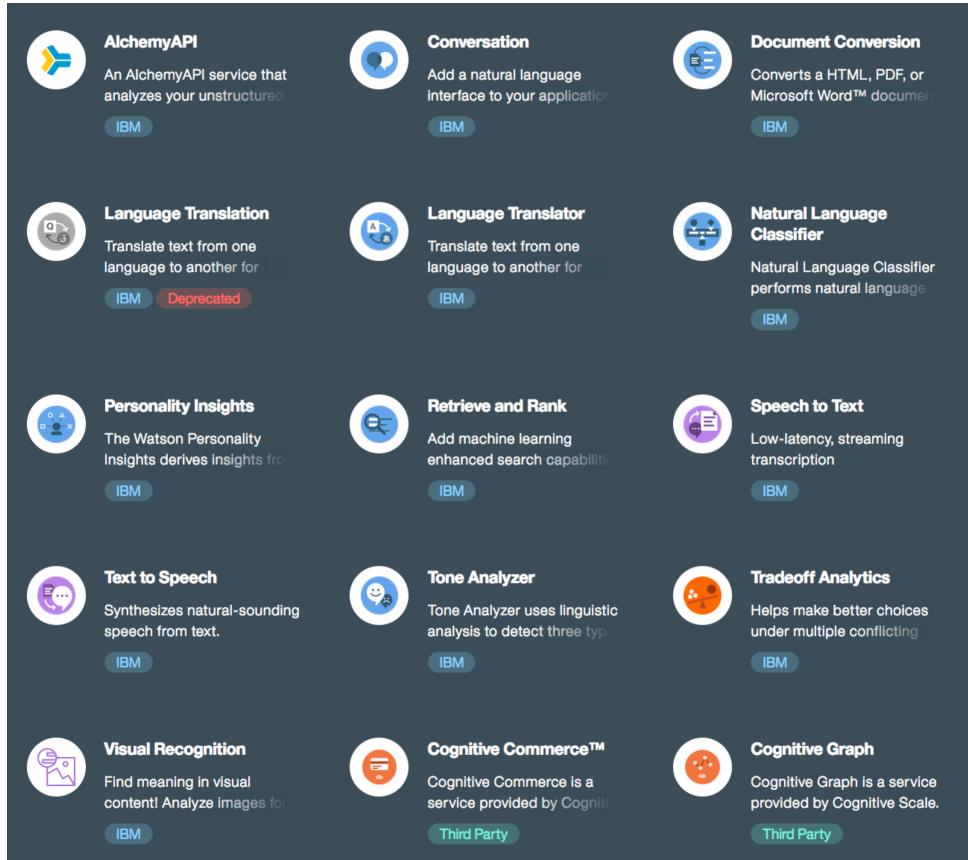
- **Basic Labs** (section 3): if you never used Watson APIs or Watson nodes, or
- **Node Red Watson Starter Kits** (section 4): if you are already familiar with Watson APIs or nodes.

3 Basics Labs (CHOOSE ONE)

The basics labs will show you how you can use the Watson nodes in Node-RED.

https://github.com/watson-developer-cloud/node-red-labs/blob/master/basic_examples/README.md

Some Watson APIs are very simple to use, others are more complex with a training mode that must be done prior using the API. Some others as Watson Language Translator service offers pre-defined domain specifics domains.



3.1 Watson Language Translator

This API can be used either without a training mode or with a training mode. As an example, the training mode of this service can be used to define language translation in a particular business domain. (e.g : in a car manufacturing domain, in a medical domain, ...). The service is configured by default with a News domain, a Conversational domain (colloquialisms) and a Patent domain.

Notice that Watson Language Translation supports translation to some Regional languages.

Translate and Identify language

Follow the first part of the Lab, to test translation from EN to FR, and test the language identify node :
https://github.com/watson-developer-cloud/node-red-labs/tree/master/basic_examples/language_translator

Customizing your domain mode

Follow the second part of this Lab, to try the Training of this service with a customize domain.

Notice : do not forget to Connect a **Watson Language Translator** service instance to your app with the '**Advanced**' plan using the ADD A SERVICE OR API. A restage of the app is required.

Tips:

- You can use the Dropbox or Box nodes as described in their respective documentations :
 - Dropbox setup :
https://github.com/watson-developer-cloud/node-red-labs/tree/master/utilities/dropbox_setup
 - Box setup:
https://github.com/watson-developer-cloud/node-red-labs/tree/master/utilities/box_setup

Watson documentation :

<http://www.ibm.com/watson/developercloud/doc/language-translator/>

Watson API documentation :

<http://www.ibm.com/watson/developercloud/language-translator/api/v2/>

3.2 Watson Tone Analyser service

People show various tones, such as joy, sadness, anger, and agreeableness, in daily communications. Such tones can impact the effectiveness of communication in different contexts. Tone Analyzer leverages cognitive linguistic analysis to identify a variety of tones at both the sentence and document level. This insight can then be used to refine and improve communications. It detects three types of tones, including emotion (anger, disgust, fear, joy and sadness), social propensities (openness, conscientiousness, extroversion, agreeableness, and emotional range), and language styles (analytical, confident and tentative) from text.

Follow the following Basic Lab :

https://github.com/watson-developer-cloud/node-red-labs/tree/master/basic_examples/tone_analyser

Notice : do not forget to Connect a new **Watson Tone Analyser** service instance to your app using the ADD A SERVICE OR API. A restage of the app is required.

Watson documentation :

<https://www.ibm.com/smarterplanet/us/en/ibmwatson/developercloud/doc/tone-analyzer/>

Watson API documentation :

<https://www.ibm.com/smarterplanet/us/en/ibmwatson/developercloud/tone-analyzer/api/v3/>

3.3 TTS : Text to Speech

Designed for streaming low-latency synthesis of audio from written text. The service synthesizes natural-sounding speech from input text in a variety of languages and voices that speak with appropriate cadence and intonation.

Follow the following Basic Lab :

https://github.com/watson-developer-cloud/node-red-labs/tree/master/basic_examples/text_to_speech

Notice : do not forget to Connect a new **Watson Text to Speech** service instance to your app using the ADD A SERVICE OR API. A restage of the app is required.

Watson documentation :

<https://www.ibm.com/watson/developercloud/doc/text-to-speech/>

Watson API documentation :

<https://www.ibm.com/watson/developercloud/text-to-speech/api/v1/>

4 Node-RED Watson Starters Kits (CHOOSE ONE)

Node-RED Starters Kits are prebuilt applications from which to start your own prototypes. The apps are starter kit examples of how to create apps using Node-RED and the [Watson Nodes](#)

These materials have already been used at 3 hackathons and will be used at World of Watson and the Watson Developer Conferences. The starter apps are fully functioning applications that use the Watson Services and SDKs in Node-RED. The exercises make use of multiple Watson APIs (eg. Speech to Text, Translation, Natural Language Classifier, Personality Insights, Alchemy Data Analysis, Text to Speech).

Node-RED Watson Starter Kits are apps exploring the capabilities of Watson Developer Cloud in Node-RED. Each kit comes with a video introduction, which shows each application in use.

List of available Starter Kits: (as of 18th October 2016)

<https://github.com/watson-developer-cloud/node-red-labs/tree/master/starter-kits>

For this Hands On Lab session, I propose you to follow one of the two starter kits labs below.

4.1 OK Watson

Learn how built a smart bot able to converse with you and able to adapt the conversation based on the tone of the conversation (anger, happy). This starter highlights the Watson Conversation and Tone Analyser APIs

Video Introduction : https://www.youtube.com/watch?v=4L3CjH_f58I

Tips : to speed up, Connect the following Watson services, but choose the Restage only when the last service has been Connected to your Node-RED app :

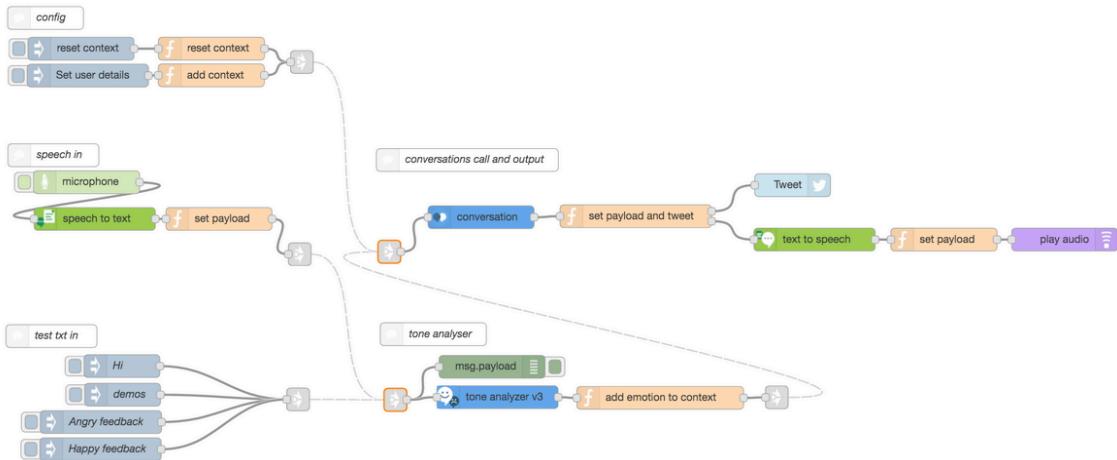
- [Speech to Text](#)
- [Text to Speech](#)
- [Conversation](#)
- [Tone Analyser](#)

Tips2 : If you use the Twitter node, you would prefer use a different twitter account than your personal one. Just Login to Twitter on the browser with which you use Node-RED with the desired twitter account.

Important : when using Bluemix, you do not need to configure your service credentials on the corresponding nodes.

Lab instructions :

https://github.com/watson-developer-cloud/node-red-labs/blob/master/starter-kits/ok_watson/README.md



4.2 Selfie Training

Learn how using the Watson Visual Recognition API to build an application able to detect similarities in faces.

Tips : to speed up, Connect the following Watson services, but choose the Restage only when the last service has been added :

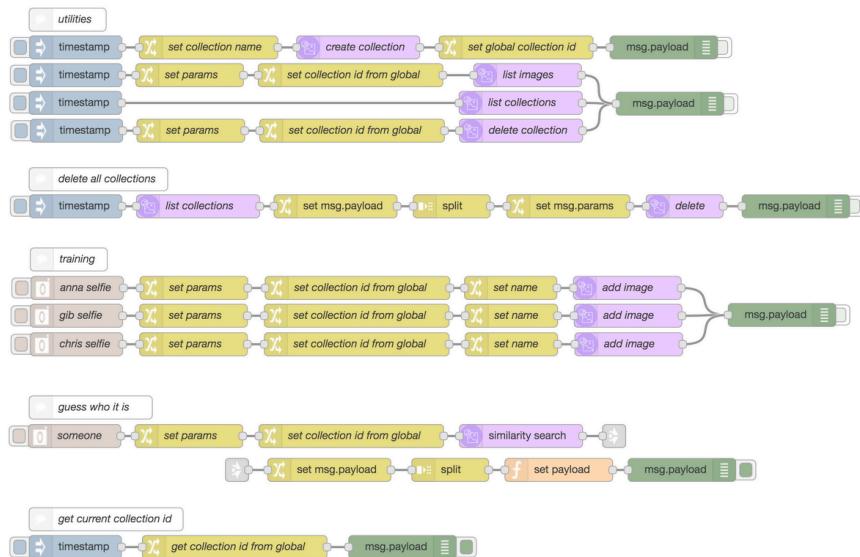
- **Visual Recognition**

Tips2 : do not forget to activate the Debug nodes to see logs. (dark green nodes)

Important : when using Bluemix, you do not need to configure your service credentials on the corresponding nodes.

Lab instructions :

https://github.com/watson-developer-cloud/node-red-labs/tree/master/starter-kits/selfie_training



Additional Resources

Watson on Node-RED support :

Watson Node-RED Nodes: <https://github.com/watson-developer-cloud/node-red-node-watson>

Watson Node-RED Labs: <https://github.com/watson-developer-cloud/node-red-labs>

Watson Node-RED Starter Kits : <https://github.com/watson-developer-cloud/node-red-labs/tree/master/starter-kits>

Watson Node-RED Bluemix Boilerplate: <https://github.com/watson-developer-cloud/node-red-bluemix-starter>

Node-RED support :

- Introduction to Node-RED: <https://ibm.biz/BdHvfc>
- [Node Red Forum on GoogleGroups](#)

You can find additional resources on Watson :

- [Watson Developer Cloud](#) : main documentation on Watson APIs
- [Watson API Explorer](#) : useful for developers to discover Watson REST API
- [Watson Starter Kits](#): many watson nice demos
- [Watson Developer Cloud Node.js SDK](#): the Node.js SDK for Watson – used by Watson nodes.

Want more, Want to share your Bluemix or Watson Projects experiences in France

Bluemix/Watson communities in France :

- Bluemix Paris Meetup : <http://ibm.biz/BluemixParisMeetup>
- Bluemix Usergroup France blog : <http://ibm.biz/MyBluemixBlog>

Follow us me :

- Twitter : <https://twitter.com/ylecleach>
- GitHub : <https://github.com/ylecleach>

Follow IBM France Lab :

- Twitter : <https://twitter.com/IBMFranceLab>
- Slideshare : <http://fr.slideshare.net/IBMFranceLab>

5 Annexes

5.1 Create your Bluemix account

IBM Bluemix is a cloud Platform as a service (PaaS) which supports several programming languages (Java, Node.js, Go, PHP, Python, Ruby...) and services as well as an integrated software development method called **DevOps** to build, run, deploy and manage applications easily on the cloud. Bluemix is based on Cloud Foundry open technology and runs on a SoftLayer infrastructure.

*If you already have a Bluemix account, connect with your **IBM ID** and your Bluemix password. If not, please follow the instructions.*

1. _ Connect to <https://bluemix.net> and click on “Get started free”



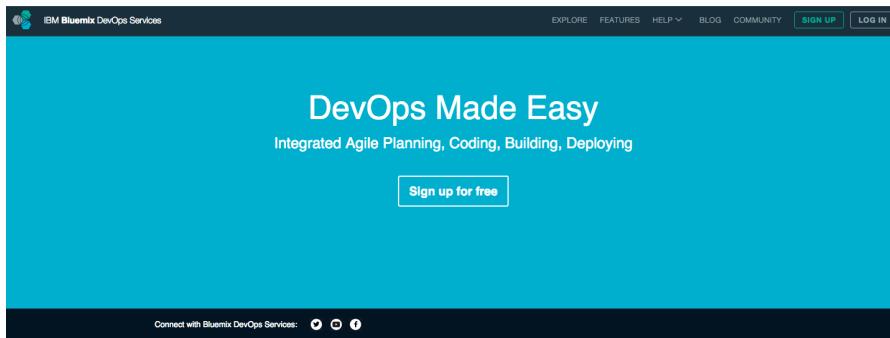
2. _ If you don't have an **IBM ID** yet, please fill in the form and click on “Create account”, it will create an **IBM ID** and a Bluemix account. By default the Bluemix account will provide you free 30-day trial access with no credit card required. You get access to:

- 2 GB of runtime and container memory to run your applications,
- unlimited IBM services and APIs (max 10 services instances)
- and complimentary support.

5.2 Create your JazzHub account

Please follow the 3 steps below.

1. Browse <https://hub.jazz.net/> and click on SIGN UP (up and right).



IBM DevOps approach is a set of practices, tools and services for accelerating the development and release cycle of software applications. It helps enterprises get their ideas into production fast.

2. Then, click on “Log in to start using DevOps Services”

A screenshot of the "Sign Up" form. The title "Sign Up" is at the top. There are three numbered steps: 1. Create an IBM id (which is highlighted in blue), 2. Log in, and 3. Pick an alias. Below the steps, there's a note: "Already have an IBM id? [Log in to start using DevOps Services.](#)". The form fields include: Email address (IBM id), First name, Last name, Create password, Re-enter password, Country of Residence, and Affiliation. There's also a section for security questions: Security question and Security question answer. A checkbox for opting in to receive information from IBM companies worldwide is present. At the bottom, there's a link to accept the Terms of Use and two buttons: "Next" and "Cancel".

3. _ Log In and chose an alias associated to your **IBM ID**. The alias is unique and it will be used as a short name in Git repository paths. Click on “Continue”. You successfully registered on DevOps Services.