

# Introduction to Deep Convolutional Neural Networks

Ye Li (yli192@jhu.edu)

<sup>1</sup>Dept. of Electrical and Computer Engineering,  
Whiting School of Engineering

<sup>2</sup>Division of Medical Imaging Physics, Dept. of  
Radiology, School of Medicine  
Johns Hopkins University

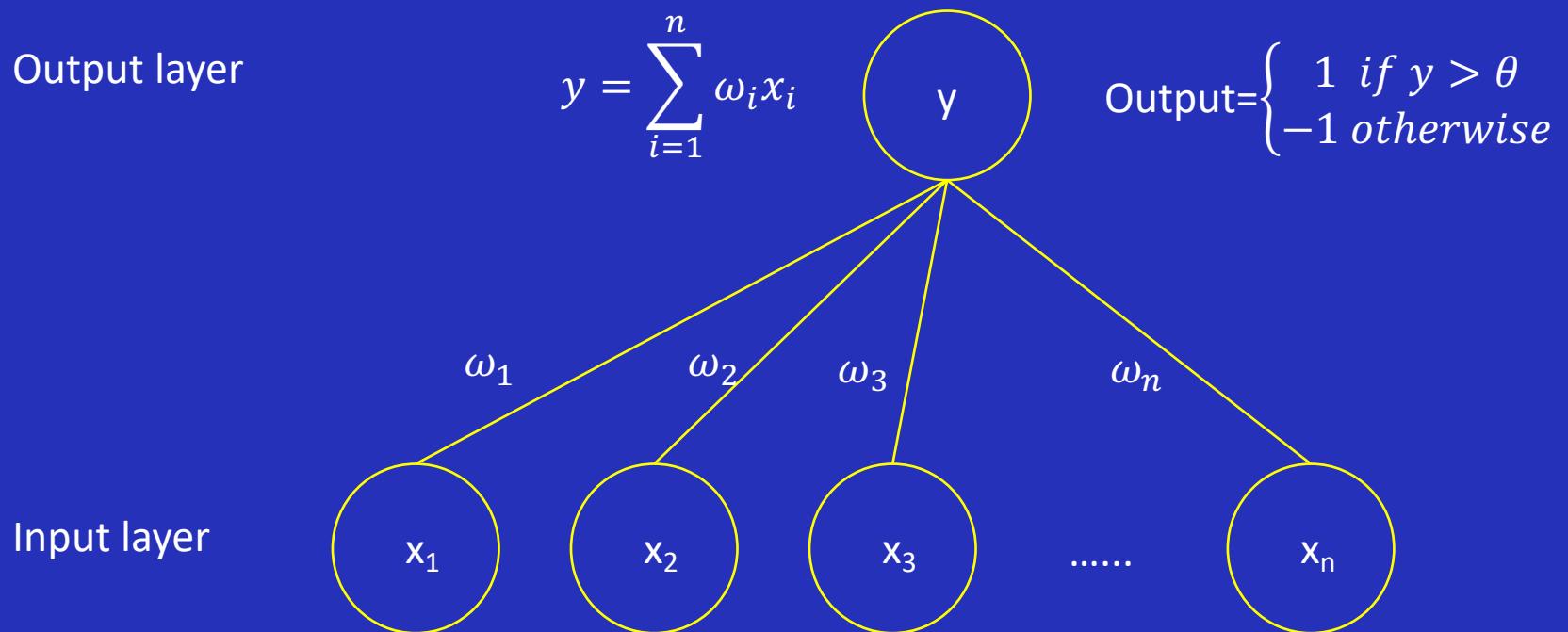
# Context

- Introduction to Neural Networks
- Introduction to Deep Convolutional Neural Networks (DCNN)
- Deep Learning in Medical Image Segmentation
- DCNN Layer Functionality
- DCNN Architecture functionality

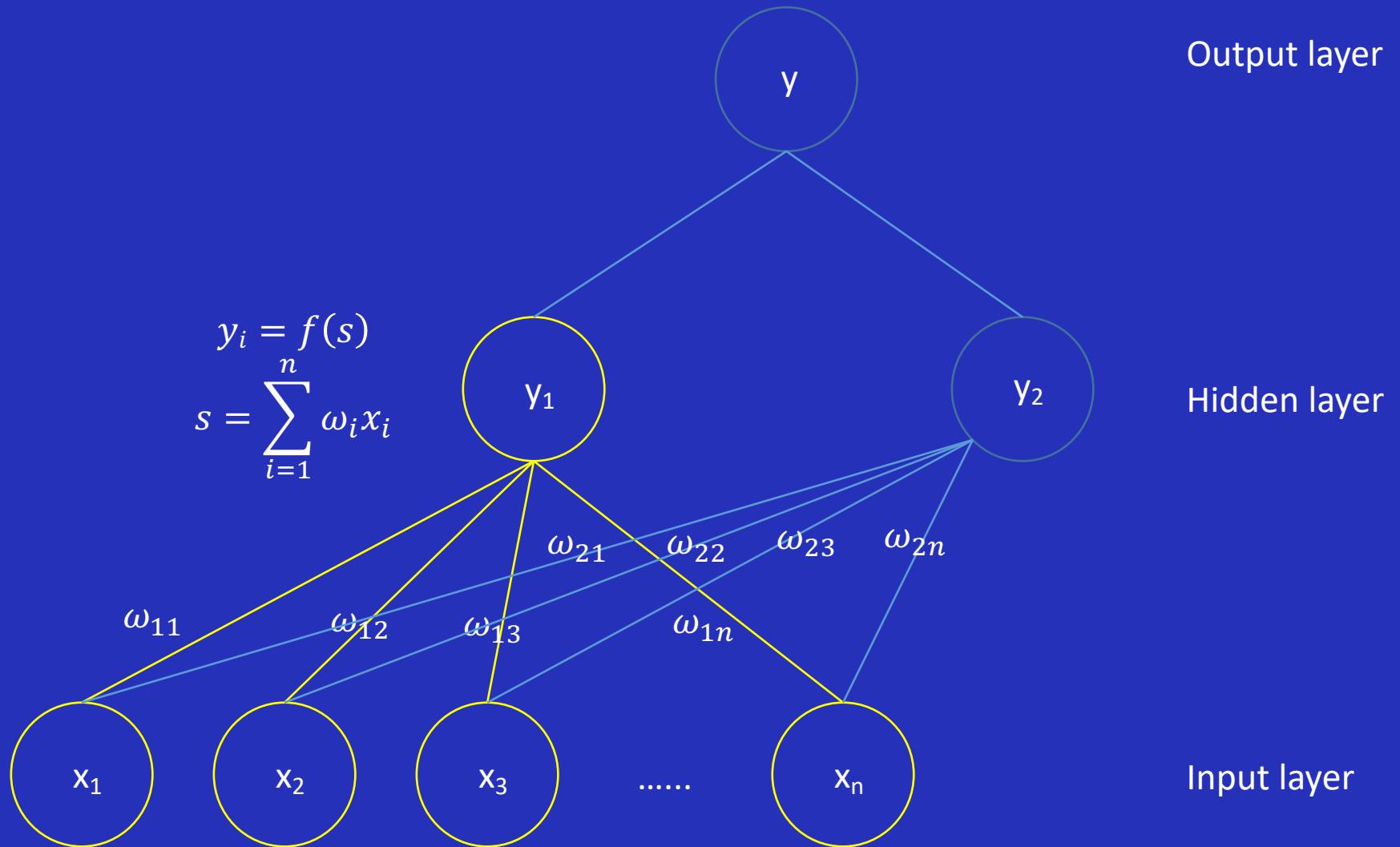
# Conventional Neural Networks

# Single-layer Perceptrons (SLP)

- Can classify linearly separable data into binary classes: -1 and 1.
- A feed-forward network based on a threshold transfer function



# Multi-layer Perceptrons (MLP)



# About MLP

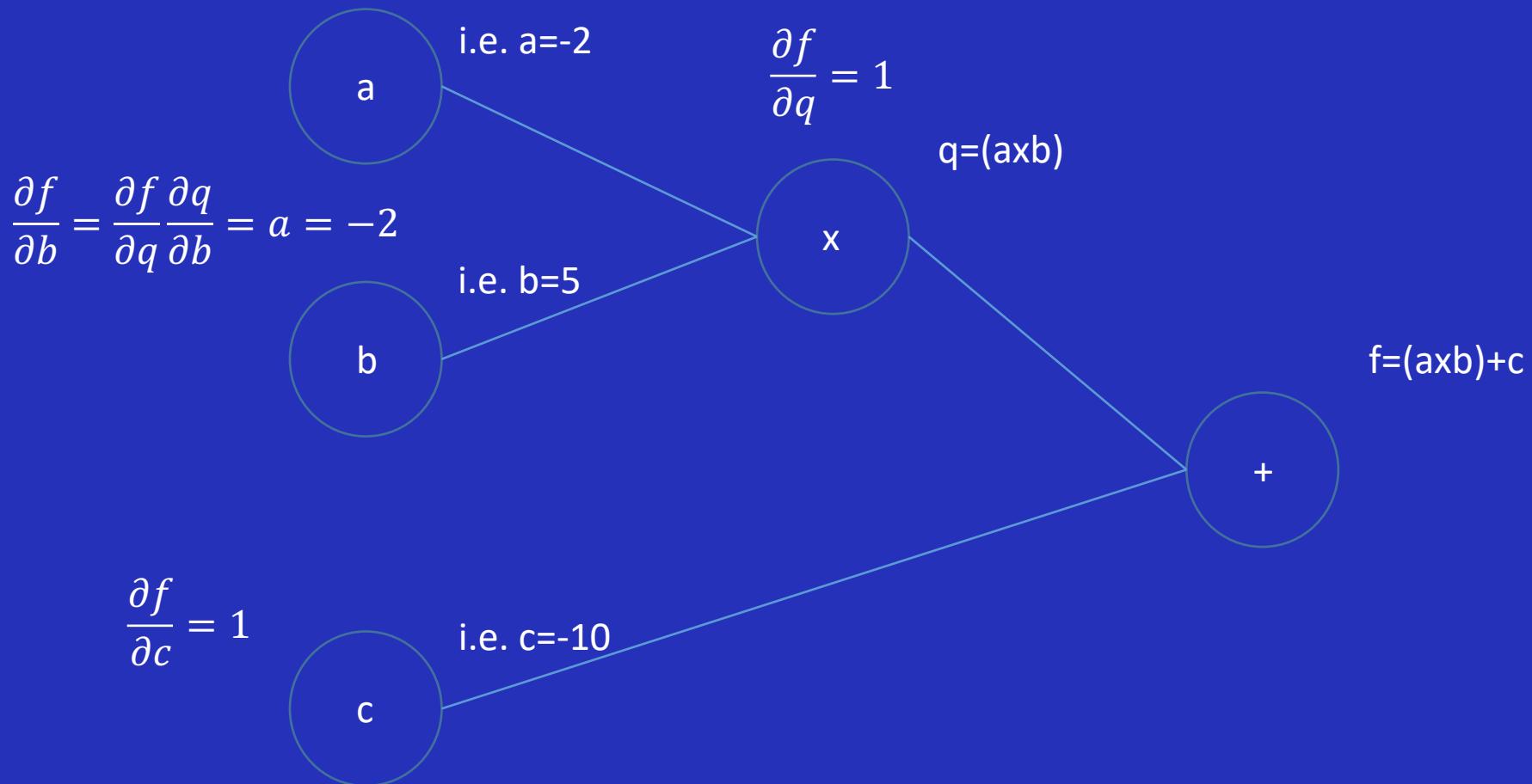
- Differs from SLP by two things:
  - A soft thresholding function after each summation
  - Introduction of hidden layers
- Many levels can be specified to model non-linear relationship
- The number of hidden units is related to the capacity of the perceptron

# Backpropagation

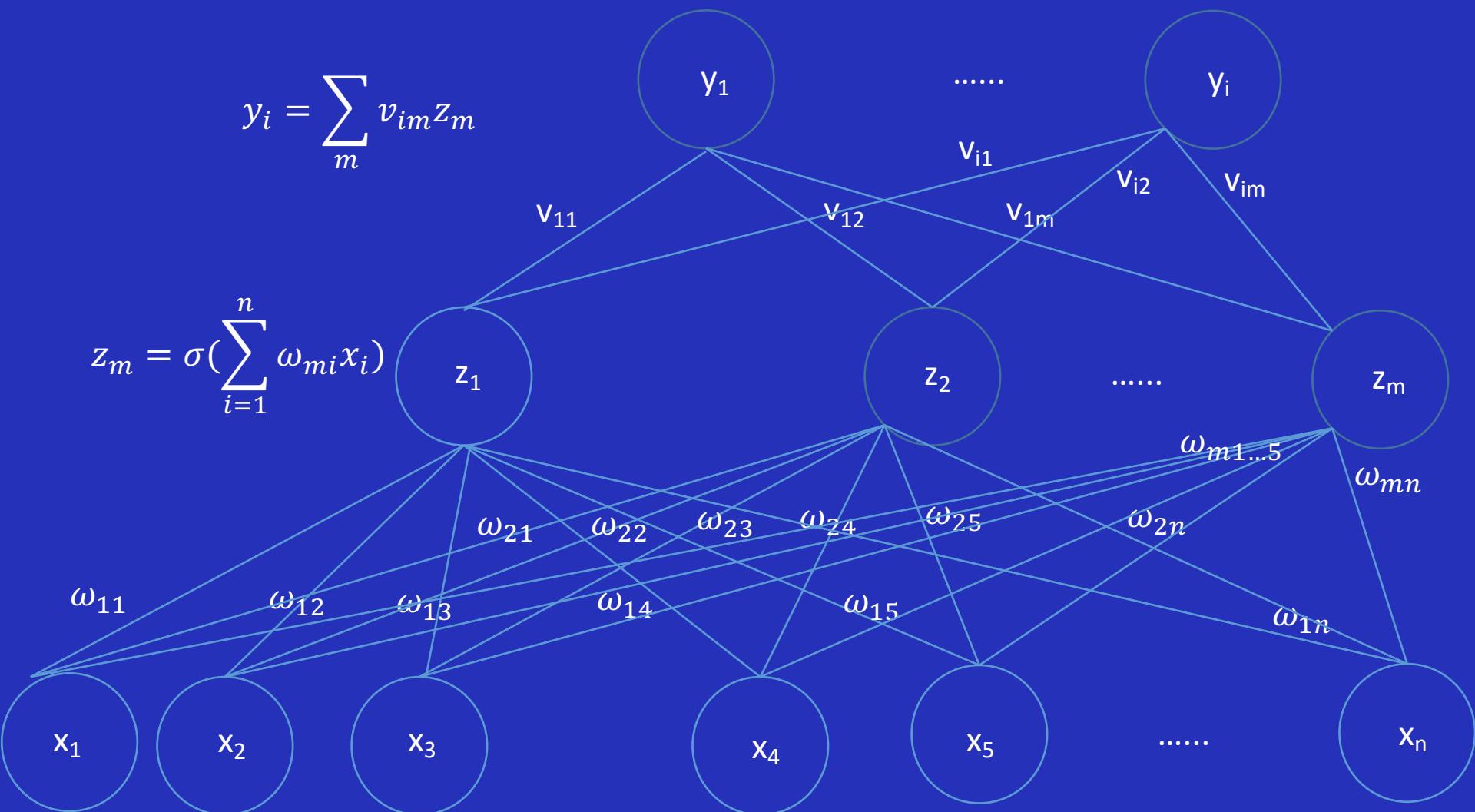
- To apply the chain rule many many times to calculate the gradient of a loss function with respect to all the inputs (weights, input data) in the network.

# Backpropagation (continued)

$$\frac{\partial f}{\partial a} = \frac{\partial f}{\partial q} \frac{\partial q}{\partial a} = b = 5$$



# Backpropagation for MLP



# Backpropagation for MLP (cont'd)

- Loss function

$$E[\omega, \nu] = \sum_i \{y_i - \sum_m \nu_{im} \sigma(\sum_n \omega_{mn} x_n)\}^2$$

- Update terms are negative derivatives of the loss w.r.t the local parameters (weights)

$$\Delta \omega_{mn} = -\frac{\partial E}{\partial \omega_{mn}}$$

$$\Delta \nu_{im} = -\frac{\partial E}{\partial \nu_{im}}$$

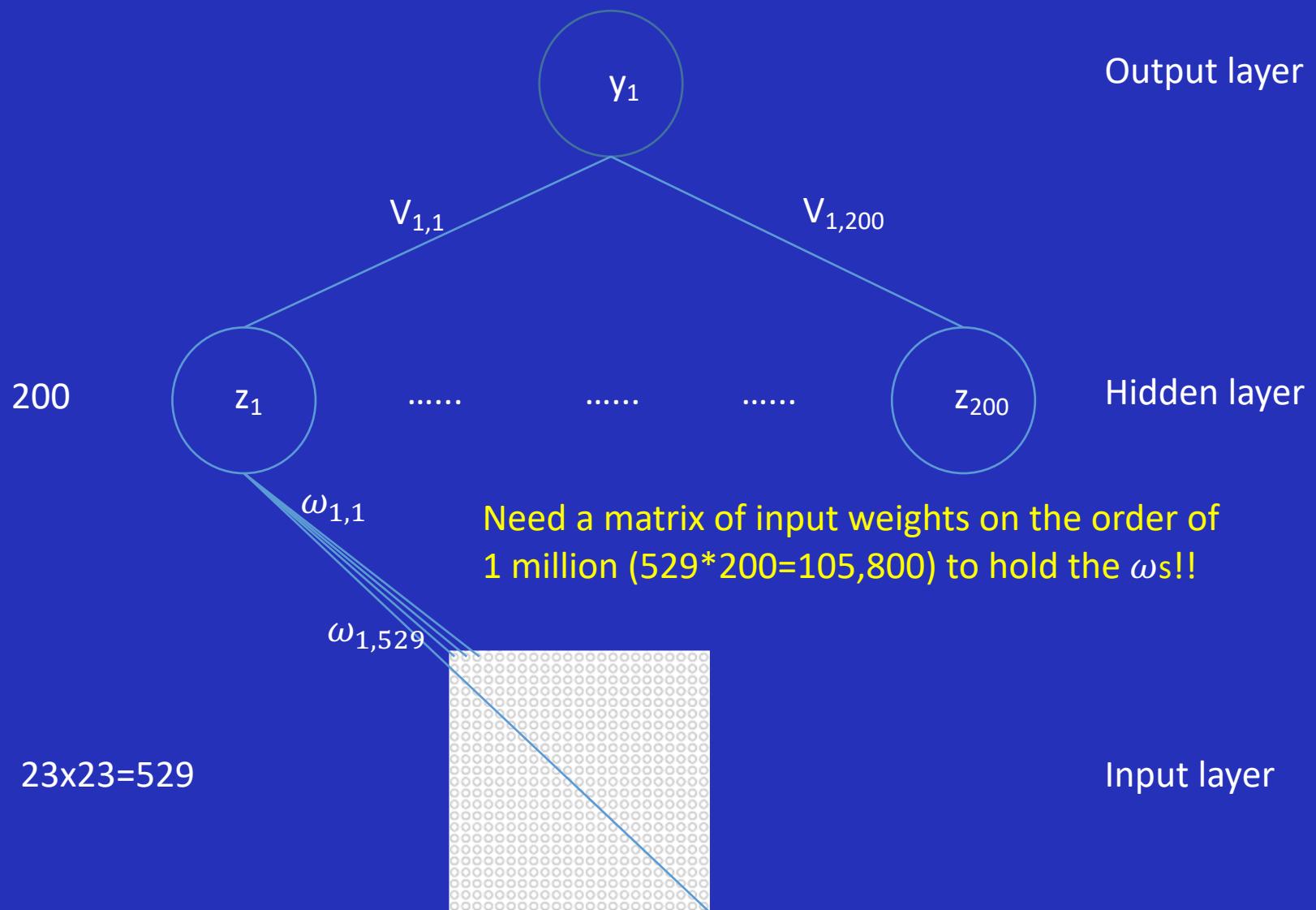
- By defining  $z_m = \sigma(\sum_{i=1}^n \omega_{mi} x_i)$  and  $E = \sum_{i=1}^n (y_i - \sum_m \nu_{im} z_m)^2$  ....

$$\frac{\partial E}{\partial \omega_{mn}} = 2 \sum_i (y_i - \sum_m (\nu_{im} z_m)) \nu_{im} x_n \sigma(\sum_n \omega_{mn} x_n) \{1 - \sigma(\sum_n \omega_{mn} x_n)\}$$

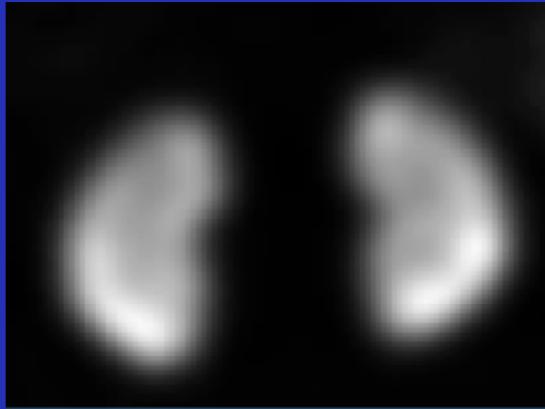
Detailed derivations are available at:

[http://garyliye.com/Multilayer\\_perceptron\\_and\\_backpropagation.pdf](http://garyliye.com/Multilayer_perceptron_and_backpropagation.pdf)

# What about a Real-world Image?



# Spatial Structure



What we see

```
06 02 22 97 38 15 00 40 00 75 04 05 07 78 52 12 50 77 91 08  
49 49 99 40 17 81 18 57 60 87 17 40 98 43 69 48 04 56 62 00  
81 49 31 73 55 79 14 29 93 71 40 67 53 88 30 03 49 13 36 65  
52 70 95 23 04 60 11 42 69 24 68 56 01 32 56 71 37 02 36 91  
22 31 16 71 51 67 63 89 41 92 36 54 22 40 40 28 66 33 13 80  
24 47 32 60 99 03 45 02 44 75 33 53 78 36 84 20 35 17 12 50  
32 98 81 28 64 23 67 10 26 38 40 67 59 54 70 66 18 38 64 70  
67 26 20 68 02 62 12 20 95 63 94 39 63 08 40 91 66 49 94 21  
24 55 58 05 66 73 99 26 97 17 78 78 96 83 14 88 34 89 63 72  
21 36 23 09 75 00 76 44 20 45 35 14 00 61 33 97 34 31 33 95  
78 17 53 28 22 75 31 67 15 94 03 80 04 62 16 14 09 53 56 92  
16 39 05 42 96 35 31 47 55 58 88 24 00 17 54 24 36 29 85 57  
86 56 00 48 35 71 89 07 05 44 44 37 44 60 21 58 51 54 17 58  
19 80 81 68 05 94 47 69 28 73 92 13 86 52 17 77 04 89 55 40  
04 52 08 83 97 35 99 16 07 97 57 32 16 26 26 79 33 27 98 66  
88 36 68 87 57 62 20 72 03 46 33 67 46 55 12 32 63 93 53 69  
04 42 16 73 38 25 39 11 24 94 72 18 08 46 29 32 40 62 76 36  
20 49 36 41 72 30 23 88 34 62 99 69 82 67 59 85 74 04 36 16  
20 73 35 29 78 31 90 01 74 31 49 71 48 86 81 16 23 57 05 54  
01 70 54 71 83 51 54 69 16 92 33 48 61 43 52 01 89 19 67 48
```

We computers see

Vectorizing an image completely ignores the complex 2D spatial structure of an image

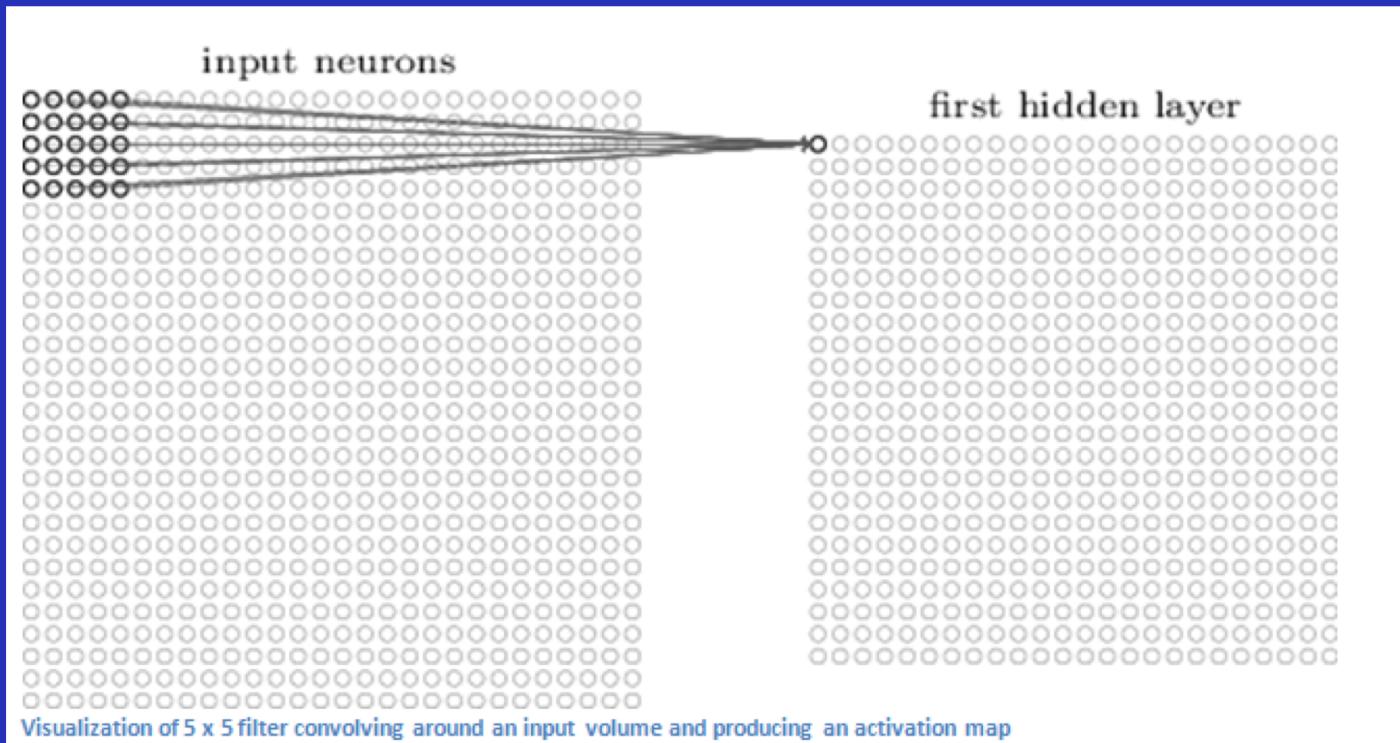
# Limitations of Conventioanl Neural Networks

- Impractical for real-world image classification
- Ignores 2D/3D spatial structure in image
- Solution to overcome both these disadvantages?

# One solution: Convolution

Use 2D convolution instead of matrix multiplications:

-Learning a set of convolutional filters (each of 5x5,say) is much more tractable than learning a large matrix (529x200)



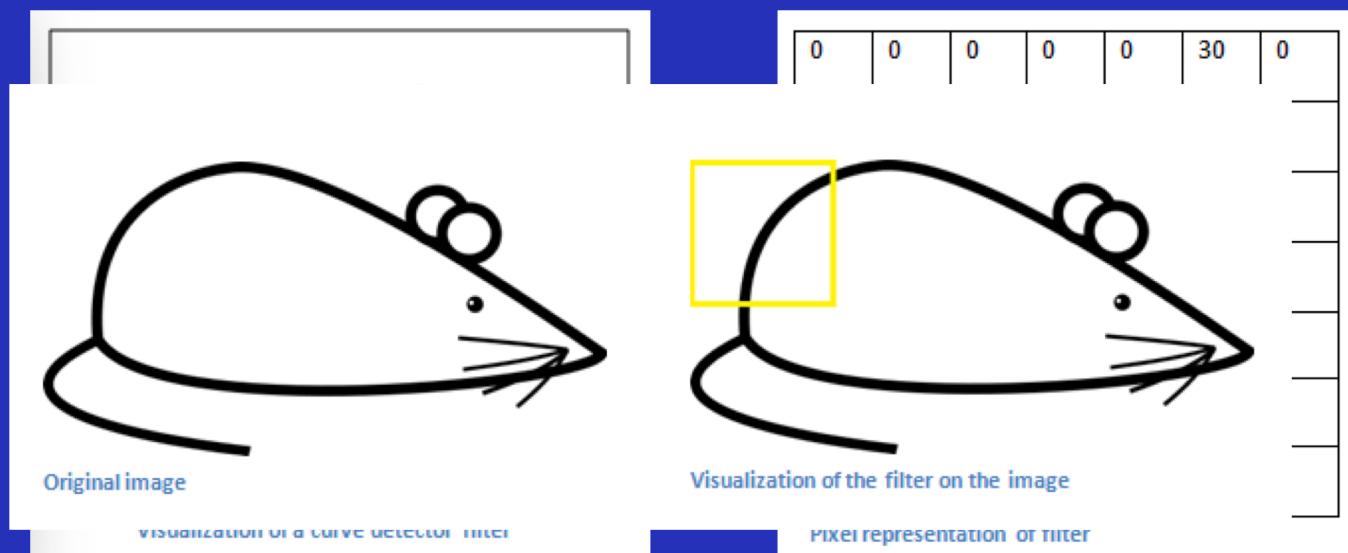
# Convolutional Neural Networks

# Convolutional Neural Networks (CNN)

- CNN has proven very powerful
  - Retains structural or configural information in neighboring pixels or voxels in a (medical) image
  - Exploits extensive weight-sharing to reduce the degrees of freedom of models
  - Composed of convolution layers interspersed with pooling (sub-sampling) layers
  - Highly parallelizable
  - GPU implementations can accelerate 40 times or more
  - Trained using backpropagation algorithm and lots of labeled data
    - First uses in medical imaging in 1990's
- Improvement of artificial neural networks
  - More layers, higher levels of abstraction, improved predictions

# High Level Perspective of Convolution

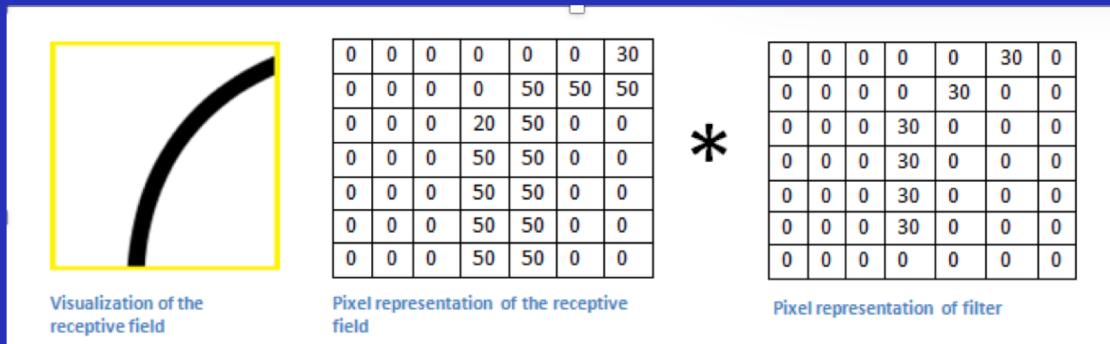
- Convolutional filters are essentially feature identifiers
- Features can be high-level (abstract) and low-level such as straight edges, simple colors, and curves.



# High Level Perspective of Convolution (cont'd)

The output of the filter has a high activation value. Or say, the neuron is fired/excited!

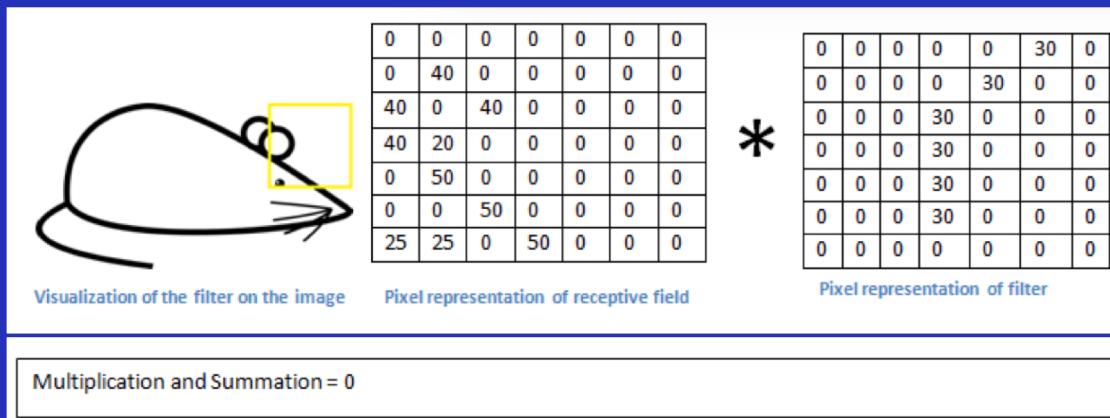
High activation



$$\text{Multiplication and Summation} = (50*30)+(50*30)+(50*30)+(20*30)+(50*30) = 6600 \text{ (A large number!)}$$

The output of the filter has a low activation value.

No activation

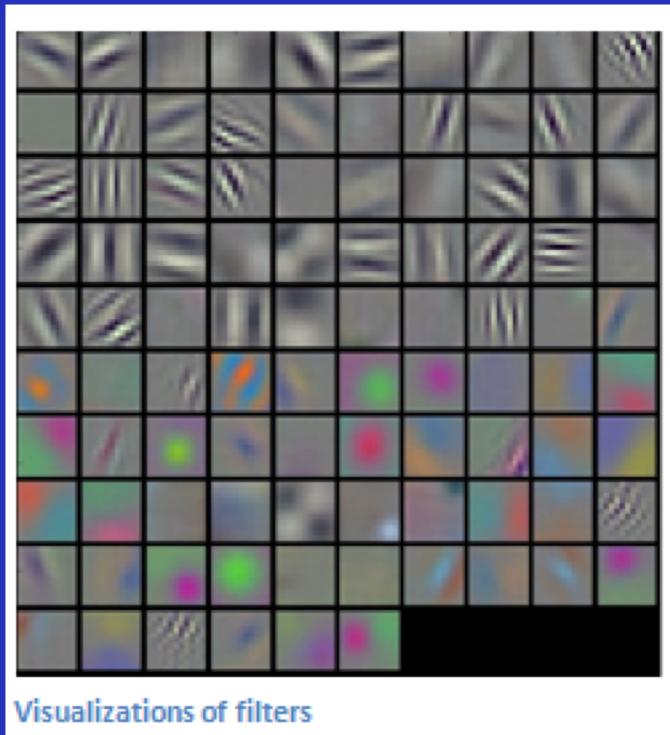


$$\text{Multiplication and Summation} = 0$$

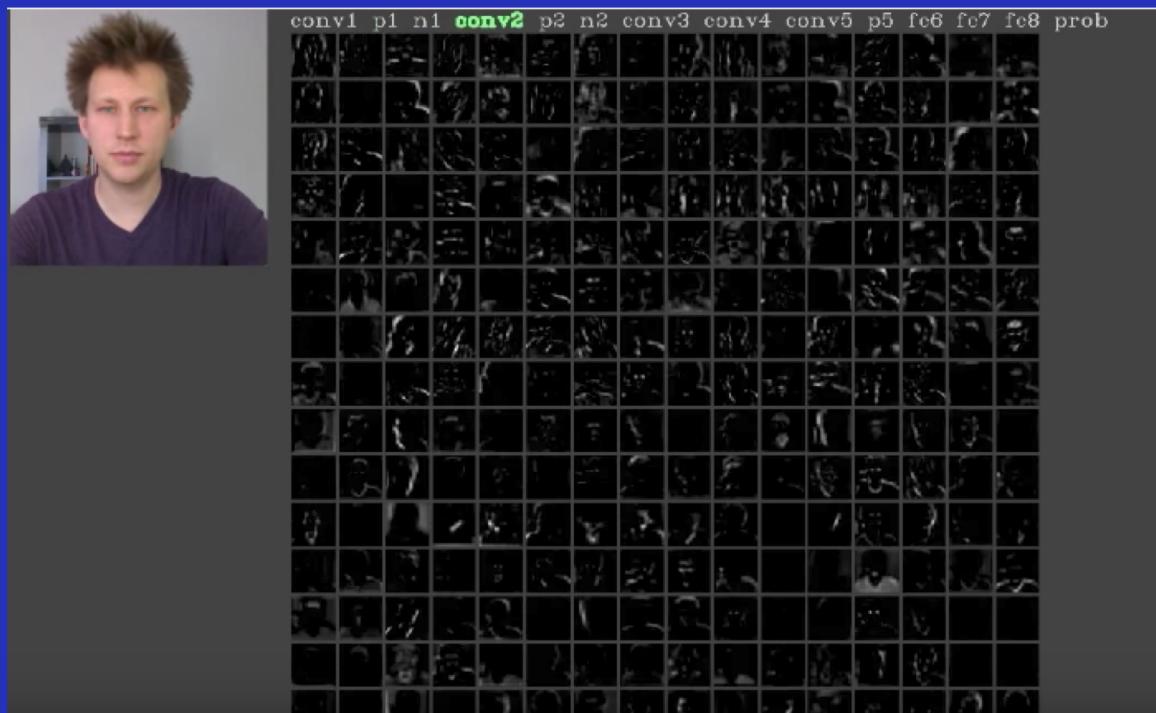
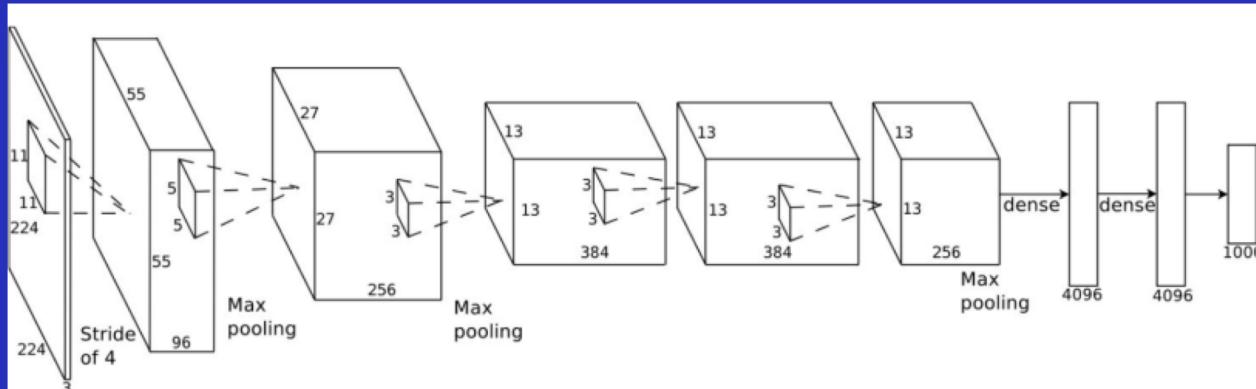
# 1<sup>st</sup> Conv Layer Filters Learned in AlexNet

Example filters learned by Krizhevsky et al. Each of the 96 filters shown below is of size 11x11x3.

**Each layer of the activation map(s) is basically describing the locations in the original image for where certain low level features appear.**

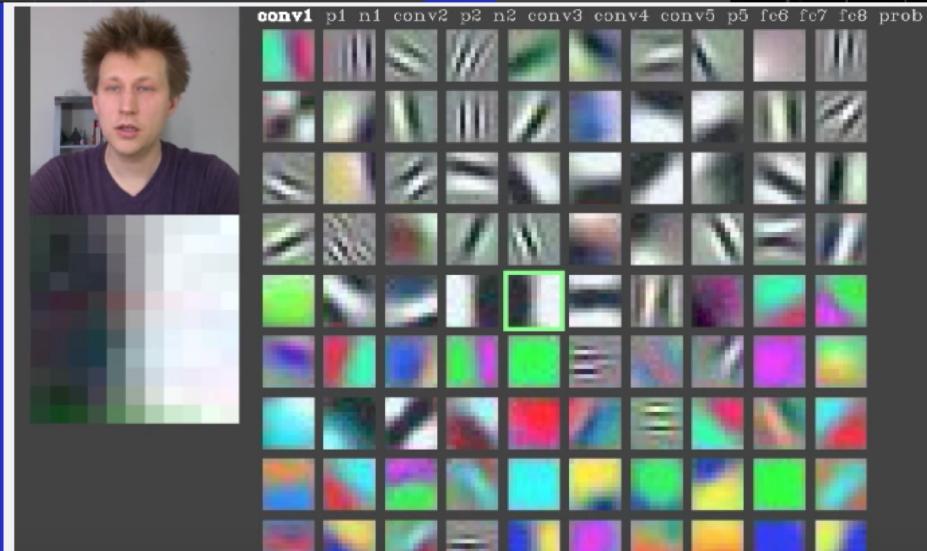
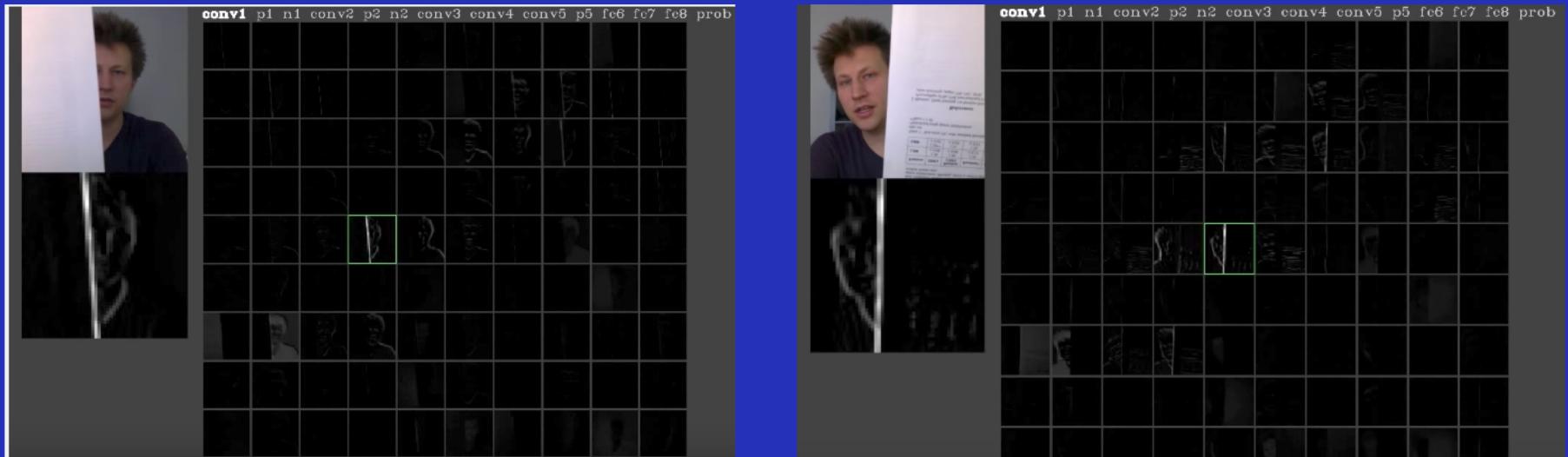


# The 2<sup>nd</sup> Conv Layer Activation Map



<https://www.youtube.com/watch?v=AgkfIQ4IGaM>

# Filters and Activation Maps



<https://www.youtube.com/watch?v=AgkfIQ4IGaM>

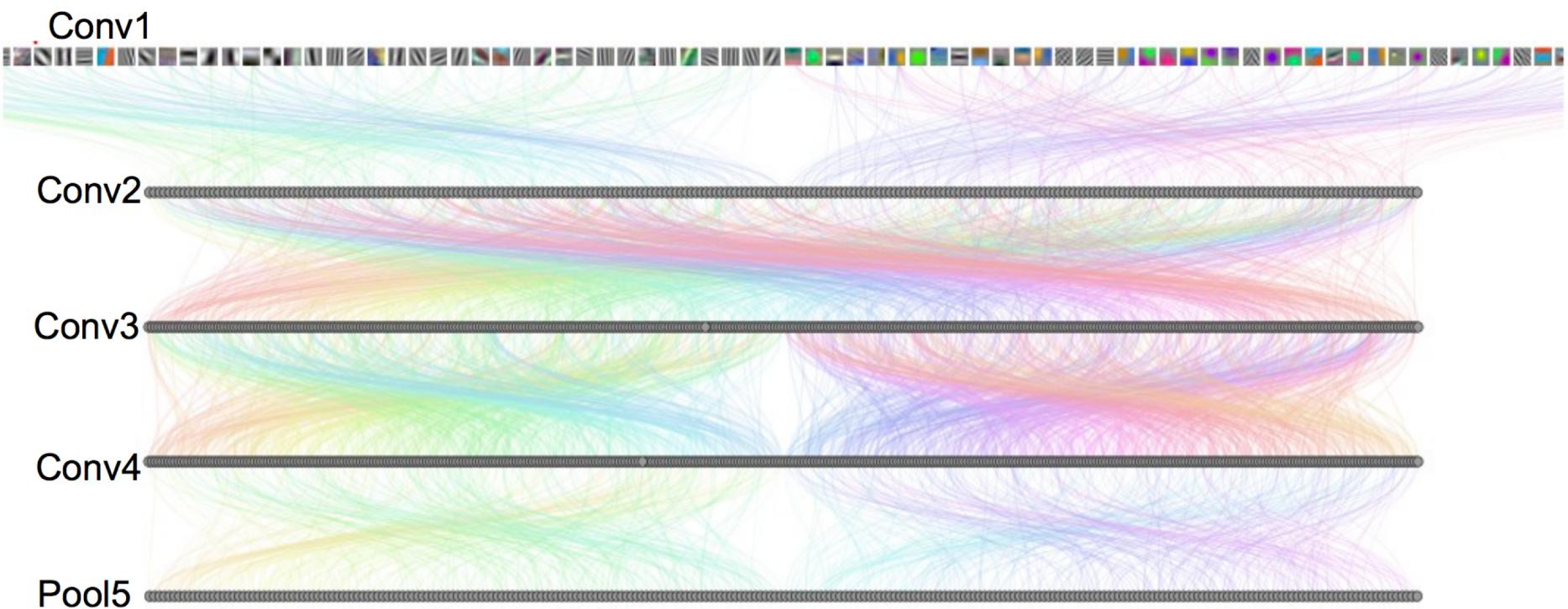
# Connection Weights Between Convolutional Layers

- Let the learnable connection weights connecting feature map  $i$  at layer  $l - 1$  and the feature map  $j$  at the layer  $l$  be  $k_{ij}^l$ . Specifically, the units of the convolutional layer  $l$  compute their activations  $A_j^l$  based only on a spatially contiguous subset of units in the feature maps  $A_i^{l-1}$  of the preceding layer  $l - 1$  by convolving the kernels  $k_{ij}^l$  as follows:

$$A_j^l = f(\sum_{i=1}^{M(l-1)} A_i^{l-1} * k_{ij}^l + b_j^l)$$

Say if there are 5 feature maps at layer  $l - 1$  and 4 feature maps at layer  $l$ , there would be  $4 \times 5$  (depth of the feature map at previous layer) connection weights

# How objects are represented in CNN?



# Neuroscience connection

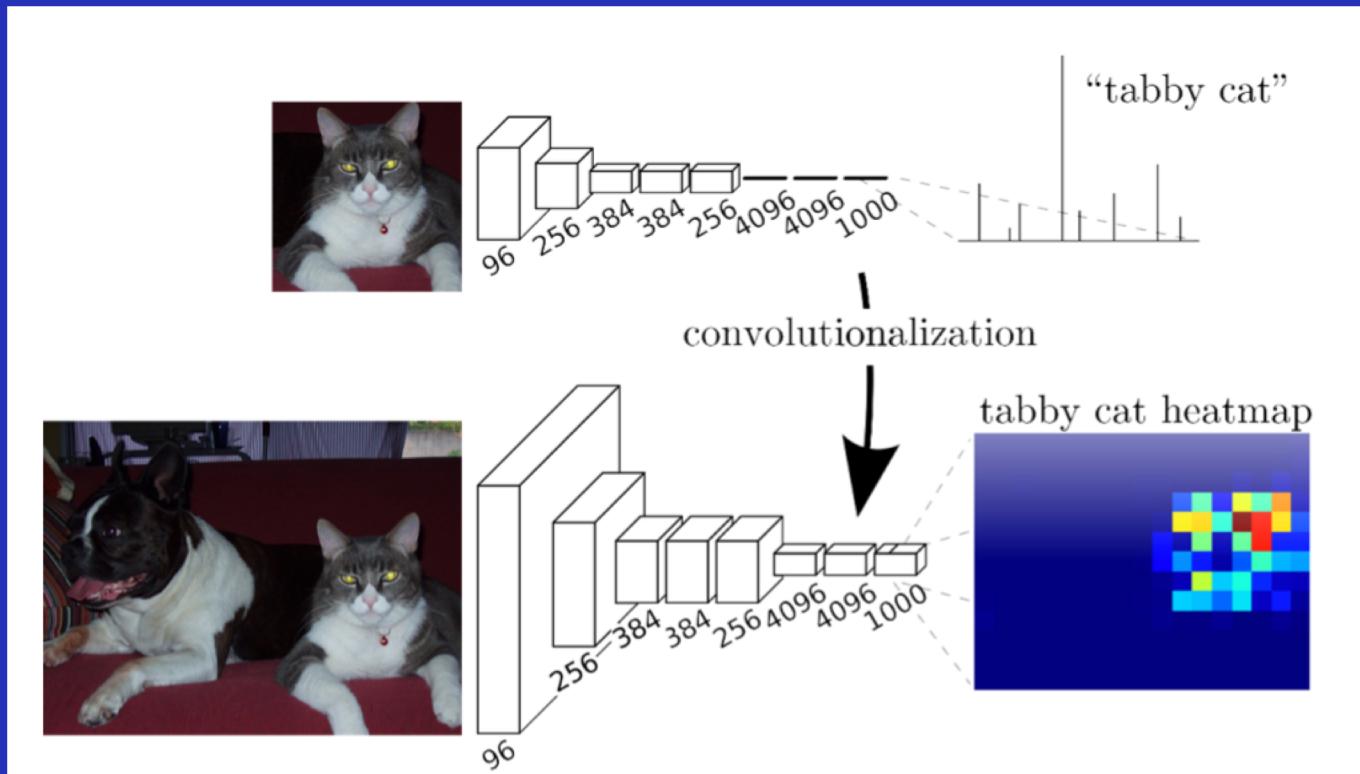
- Similar (convolution-like) computations within the human brain
- Primary visual cortex has simple and complex cells
- The simple cells responded primarily to oriented edges and gratings
- The complex cells were also sensitive to these edges and grating but exhibited spatial invariance

# Deep Learning in Medical Imaging

- Difficult to obtain large enough training data
- Some solutions to lack of “big data” in medical imaging
- What architecture to use?

# Segmentation: pixel-wise classification

Transforming fully connected layers into convolution layers enables a classification net to output a spatial map.



# Network Depth and Receptive Field Size

- As you go deeper into the network, the filters begin to have a larger and larger receptive field, which means that they are able to consider information from a larger area of the original input volume (another way of putting it is that they are more responsive to a larger region of pixel space)

# Layer functionality

# Convolutional layer

- Local connectivity
  - Because we use convolutional filter with size much smaller than the image it operates on. This contrasts with the global connectivity paradigm relevant to vectorized images
- Weight sharing
  - The same filter applied across the image
- Can be seen as a **local independent feature-detector**; To detect local features (local connectivity) at different position in the input feature maps

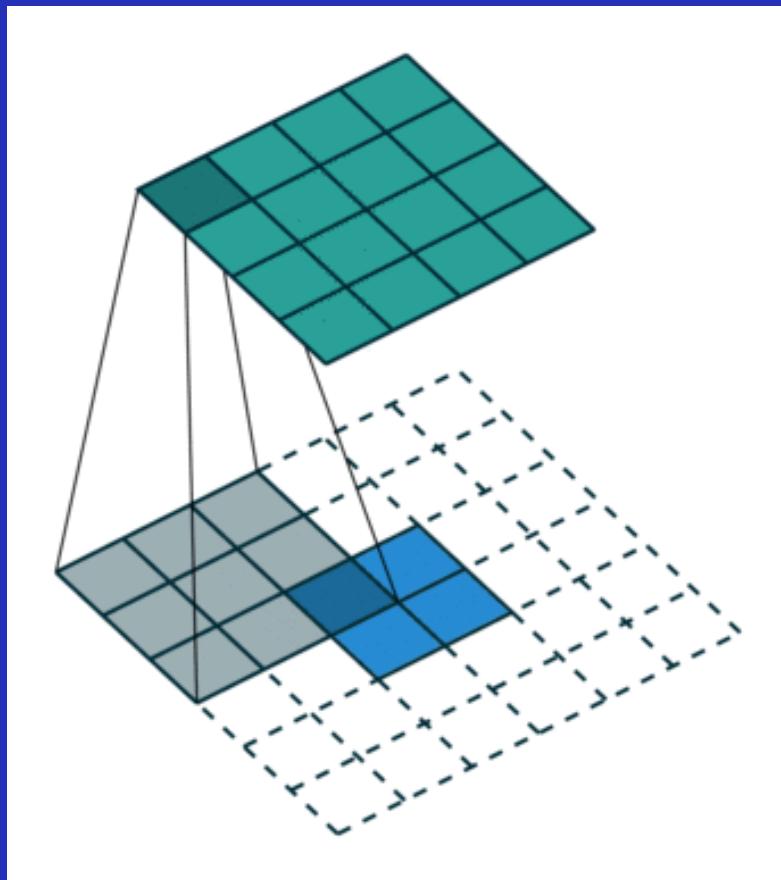
# Max-Pooling

- The Neocognitron model inspired the modeling of simple cells as convolutions.
- The complex cells can be modeled as a max-pooling operation, which can be thought as a max filter.
- Picks the highest activation in a local region, thus providing a small degree of spatial invariance, which is analogous to the operation of complex cells.

# Non-linearity layer

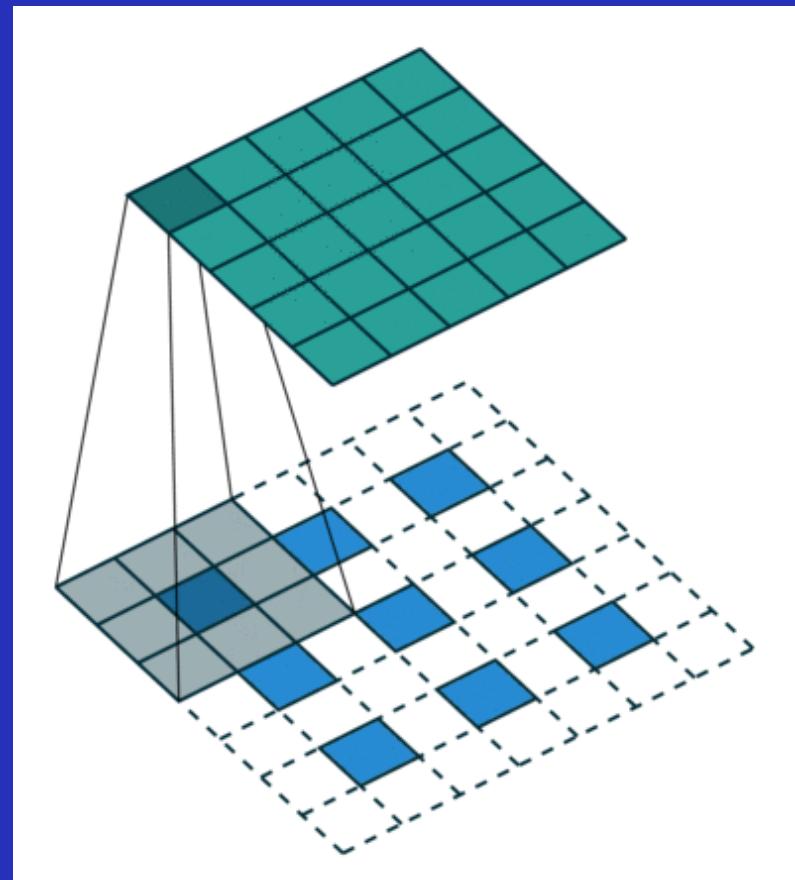
- Necessary because cascading linear (like convolution) systems is another linear system
- Non-linearity between layers ensure that the model is more expressive than a linear model
- In theory, no non-linearity has more expressive power than any other, as long as they are continuous, bounded, and monotonically increasing.
- Maas et al. introduced a new kind of nonlinearity, called the leaky-ReLU.  $\text{ReLU}(x)=\max(0,x)+b\min(0,x)$

# Deconvolutional Layer



Without Padding

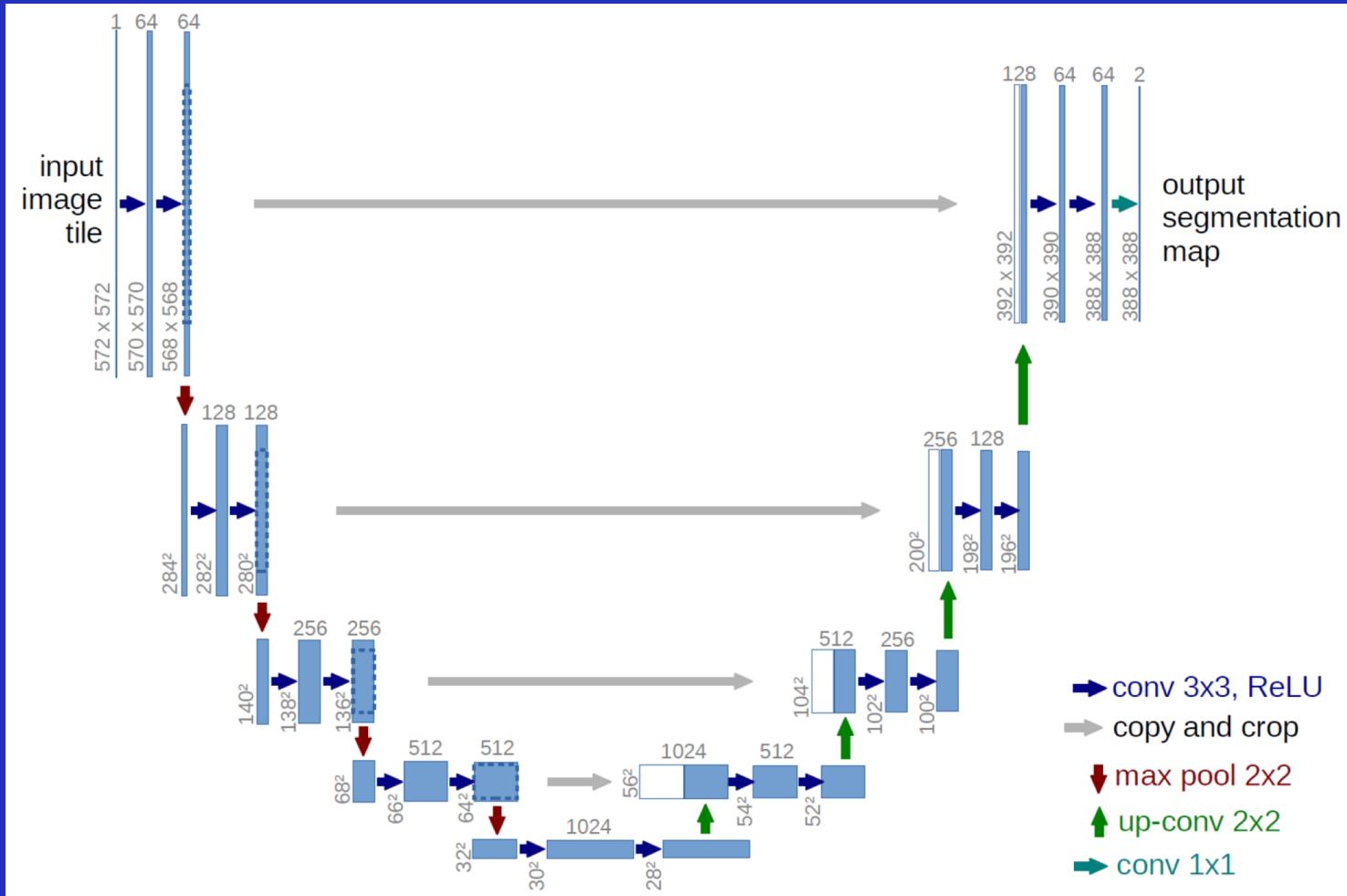
<https://datascience.stackexchange.com/questions/6107/what-are-deconvolutional-layers>



With Padding

# Architecture functionality (segmentation)

# Encoder-decoder architecture (U-net)



# Summation based skip architecture

U-net:  
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and past

