Preface

I hope one day I have notes (open books) for all my classes so that students won't have to spend 100's of dollars on books. This is one of them. It's still under heavy construction.

Goal

Learn Python programming, learn some CS stuff, and have fun. You will learn how to do basic graphics and animation. Woo hoo

Audience

Anyone who can read, has access to a computer and the Internet, and most importantly, wants to learn. I do not assume any knowledge of programming. However, I do assume you want to learn.

Disclaimer

While this set of notes is being constantly being revised, we do still miss some errors, so please make this a great book by reporting bugs to yliow@ccis.edu.

Acknowledgments

I want to thank the following people for using and testing out these set of notes.

- CCPC 2006
 - Josh Lory
 - Shahthureen Khan
 - Nick Myers
 - Brad Nullmeyer
 - Rosalie Purvis
 - Dan Zhoa
- CISS145 Spring 2009

The following helped with revision:

Spring 2007: Nick Myers