CISS240: Introduction to Programming Assignment a00

Name:	
-------	--

OBJECTIVES

- Write a hello world program.
- Trace a hello world program.

File structure is

```
a01/
 main.tex
 makefile
 a01q01/ .... (example with LaTeX and code)
   question/
     doc/
       q01.tex
   answer/
     doc/
       q01s.tex
      skel/
       main.cpp
      src/
       main.cpp
  a01q02/ .... (example with LaTeX)
    question/
     doc/
       q02.tex
    answer/
     doc/
        q02s.tex
      skel/
  a01q03/ .... (example with code)
   question/
     doc/
       q03.tex
   answer/
     doc/
      skel/
       main.cpp
      src/
        main.cpp
```

Need not include files in skel.

Q1. What is 1 + 1? Write a C++ program that prints 1 + 1.

Answer:

```
a01q01/answer/doc/q01s.tex
```

```
1 + 1 = 2
```

a01q01/answer/skel/main.cpp

```
#include <iostream>
int main()
{
}
```

a01q01/answer/src/main.cpp

```
#include <iostream>
int main()
{
    std::cout << 1 + 1 << '\n';
    return 0;
}</pre>
```

Q2. Prove

$$1 + 2 + \dots + n = \frac{n(n+1)}{2}$$

for $n \geq 0$.

Answer:

a01q02/answer/doc/q02s.tex

We will prove this by weak mathematical induction. Let P(n) be the statement

$$P(n) = \left(1 + 2 + \dots + n = \frac{n(n+1)}{2}\right)$$

for $n \geq 0$.

Base case. When n = 0,

$$1 + 2 + \dots + n = 0$$

$$= \frac{0(0+1)}{2}$$

$$= \frac{n(n+1)}{2}$$

Hence P(0) holds.

INDUCTIVE CASE. Let $n \ge 0$ and assume P(n) holds, i.e.,

$$1 + 2 + \dots + n = \frac{n(n+1)}{2}$$

Therefore

$$1 + 2 + \dots + n + (n+1) = \frac{n(n+1)}{2} + (n+1)$$

$$= (n+1)\left(\frac{n}{2} + 1\right)$$

$$= (n+1)\left(\frac{n+2}{2}\right)$$

$$= \frac{(n+1)((n+1)+1)}{2}$$

i.e., P(n+1) holds.

Therefore by weak mathematical induction, P(n) holds for all $n \geq 0$, i.e.,

$$1 + 2 + \dots + n = \frac{n(n+1)}{2}$$

for all
$$n \geq 0$$
.

Q3. Write a C++ program that prints 1 + 1.

Answer:

a01q03/answer/skel/main.cpp

```
#include <iostream>
int main()
{
}
```

a01q03/answer/src/main.cpp

```
#include <iostream>
int main()
{
    std::cout << 1 + 1 << '\n';
    return 0;
}</pre>
```