Preface

I hope one day I have notes (open books) for all my classes so that students won't have to spend 100's of dollars on books. This is one of them. It's still under heavy construction.

Goal
Learn Python programming, learn some CS theory, and have fun. You will learn how to do basic graphics and animation. Woo hoo ....

Audience
Anyone who can read, has access to a computer and the Internet, and most importantly, wants to learn. I do not assume any knowledge of programming. However, I do assume you want to learn.

Disclaimer
While this set of notes is being constantly being revised, we do still miss some errors, so please make this a great book by reporting bugs to yliow@ccis.edu.

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