

CISS350: Data Structures and Advanced Algorithms
Assignment 14

Name: _____

OBJECTIVES:

1. Implement a max heap.
2. Implement a priority queue.

Q1. [Max heap]

Implement the max heap functions (see below) where the heap is implemented using vectors of integers. (Vectors as in `std::vector`.) Write the max heap functions in `intmaxheap.h` and `intmaxheap.cpp`.

Refer to the notes (and textbook) for details on max heap operations.

The following describes all the max heap functions that must be implemented. Also, implement `operator<<` so that you can print your vector while testing your code (see below).

```
int x;
std::vector< int > heap;

maxheap_insert(heap, 5);      // [5]
maxheap_insert(heap, 7);      // [7, 5]
maxheap_insert(heap, 9);      // [9, 5, 7]
std::cout << heap << std::endl; // prints "[9, 5, 7]"

int a = maxheap_delete(heap);  // [7, 5]
                                // a = 9
x = maxheap_max(heap);         // x = 7. Root is not deleted.

heap[0] = 1;                   // [1, 5]
maxheap_heapify_down(heap, 0); // [5, 1]

heap[1] = 10;                  // [5, 10]
maxheap_heapify_up(heap, 1);   // [10, 5]

heap.resize(5);
heap[0] = 5;
heap[1] = 7;
heap[2] = 8;
heap[3] = 10;
heap[4] = 2;
maxheap_build(heap);           // [10, 7, 8, 5, 2]

heap.resize(5);
heap[0] = 2;
heap[1] = 6;
heap[2] = 8;
heap[3] = 10;
```

```
heap[4] = 5;
maxheap_heapsort(heap)           // [2, 5, 6, 8, 10]
std::cout << heap << std::endl; // prints "[2, 5, 6, 8, 10]"
```

Put the above in `main.cpp`:

```
#include <iostream>
#include "intmaxheap.h"

int main()
{
    // test code
    return 0;
}
```

(As always skeleton code needs to be modified/edited/corrected/etc.)

Q2. [Max heap]

Re-implement the max heap functions from Q1 to function templates for max heap. The name of the header file must be maxheap.h.

```
// File: maxheap.h
// This file contains the function templates for the max heap.

template < typename T >
void maxheap_insert(std::vector< T > & h, const T & x)
{
    // TO BE COMPLETED
}

// Etc.
```

To test the max heap function templates, first here a class for values to be places in the max heap:

```
// File: maxheap_value.h
class maxheap_value
{
public:
    // TO BE IMPLEMENTED

private:
    int priority;
    std::string s;
};
```

```
// File: maxheap_value.cpp
std::ostream & operator<<(std::ostream & cout, const maxheap_value & x)
{
    cout << '<' << x.get_priority() << ", " << x.get_s() << '>';
    return cout
}
```

Convert the test code from Q1 appropriately. (The string part of the max heap values are completely arbitrary.)

```
maxheap_value x;
```

```
std::vector< maxheap_value > heap;

maxheap_insert(heap, maxheap_value(5, "a")); // [<5, "a">]
maxheap_insert(heap, maxheap_value(7, "b")); // [<7, "b">, <5, "a">]
maxheap_insert(heap, maxheap_value(9, "c")); // [<9, "c">, <5, "a">, <7, "b">]

max_heap_value a = maxheap_delete(heap); // [<7, "b">, <5, "a">]
                                         // a = <9, "c">
x = maxheap_max(heap);                   // x = <9, "c">. Root is not deleted.

heap[0] = maxheap_value(1, "d");          // [<1, "d">, <5, "a">]
maxheap_heapify_down(heap, 0);            // [<5, "a">, <1, "d">]

heap[1] = maxheap_value(10, "e");         // [<5, "a">, <10, "e">]
maxheap_heapify_up(heap, 1);              // [<10, "e">, <5, "a">]

// ...
```

Put the above test code in main.cpp:

```
#include <iostream>
#include "maxheap_value.h"
#include "maxheap.h"

int main()
{
    // test code
    return 0;
}
```

(As always skeleton code needs to be modified/edited/corrected/etc.)

Q3. [Priority queue]

Implement a class template for maximum priority queues. Objects in the maximum priority queue must have a `get_priority()` method that returns an integer value.

<code>MaxPriorityQueue< T > q</code>	constructor
<code>q.insert(value)</code>	insert value into q
<code>q.delete()</code>	remove and return the value at the front of q
<code>q.max()</code>	return reference to value at the front of q
<code>q.clear()</code>	remove all values from q
<code>q.size()</code>	number of values in q
<code>q.is_empty()</code>	true iff q has size 0
<code>q0 = q1</code>	the obvious assignment operator
<code>q0 == q1</code>	the obvious comparison operator
<code>MaxPriorityQueue< T > q0(q1)</code>	the obvious copy constructor

Note that you should use Q2.