

YARL V. VILLANUEVA

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ABOUT ME

I'm a software developer that shifted my focus into the Flutter framework with hands-on experience building cross-platform apps. I've worked extensively with both Supabase and Firebase, which allows me to create reliable, real-time applications that scale well. I focus on following the best practices while keeping the user experience smooth and intuitive. What I enjoy most is taking an idea and turning it into reality that people love to use.

WORK EXPERIENCE

• Junior Web Dev (WordPress)

ItsALovelyLife

April 2020 - July 2020

- My task was to maintain checkup and configurations of themes and C panels according to client's request. Using Trello for project management and slack for team communication. Altogether the site was hosted on BlueHost Domain

Reference: Ellaine Palma - Senior Lead Dev

• Frontend Web Developer

Blue Edge Business Solutions

March 2021 - June 2021

- Collaborated with a remote team to design and develop client based website using modern web design principles. My task was to organize and maintain the frontend, especially the CSS/HTML side and change on behalf of the client's request.

• Flutter Developer

Vehicall - A vehicle rental system software

August 2024 - April 2025

- Part of a team on startup within my university, my task was to build the complete frontend Widget Elements through flutter, Integrated a backend using SUPABASE for user authentication, and real time messaging.

• Flutter Developer

Agrolens - A rice disease detection software integrated with AI

May 2025 - September 2025

- My task was to design and develop the mobile app using the flutter framework and to integrate the trained CNN model into the widget tree.

• Flutter Developer

SheRoams - A traveling app specifically tailored for women traveling to Bali, Indonesia

November 2025 - Present

- My task is to build the whole app from scratch, this includes design, frontend, and backend integration. As well as implements plugins and APIs such as weather, Paywall , currency exchange and Map integration. Tools used were Flutter, Firebase.

EDUCATION

• Bachelor of Science in Computer Science

FATHER SATURNINO URIOS UNIVERSITY

SKILLS

LANGUAGES: DART , PYTHON

FRAMEWORKS: FLUTTER, TENSORFLOW (KERAS)

BACKEND: BaaS (SUPABASE, FIREBASE, APPWRITE)

TOOLS: VS CODE, GITHUB, ANDROID STUDIO, XCODE, CANVA, ANACONDA, PROCREATE

PORTFOLIO

(Includes GitHub & project demos)

<https://ylvi-s-portfolio.vercel.app>

- A dedicated website that showcases my flutter projects and contact information. Built with Vanilla JS, Tailwind CSS and HTML for layout.