## About this program:

This assignment utilizes the implementation of multiple sorting algorithms in order to understand them and get a feel for computational complexity.

### Files:

Insert.c = implements Insertion Sort.

Insert.h = specifies the interface to insert.c

Heap.c = implements Heap Sort.

Heap.h = specifies the interface to heap.c

Quick.c = implements recursive Quicksort.

Quick.h = specifies the interface to quick.c

Set.h = implements and specifies the interface for the set ADT.

Stats.c = implements the statistics module.

Stats.h = specifies the interface to the statistics module.

Shell.c = implements Shell Sort.

Shell.h = specifies the interface to

Sorting.c = contains main()and may contain any other functions necessary to complete the assignment.

#### Pseudocode:

<u>Insert.c:</u> // This code was given by the python pseudocode and Professor Long's C code in lecture

- 1. Loop through the list
- 2. Save current element to a temporary value
- 3. Compare the current value with all previous values to see if they are all/ any are greater than the current value. If they are then move the previous value to the current value
- 4. Move the temporary value to the current value

<u>Sorting.c:</u> // some of this code was given through Eugene's section on 10/12 (comments on actual code for which lines were given)

- 1. Include all header files and define all the options
- 2. Use enum for all the sort types
- 3. While loop to parse through options accordingly
  - a. Use insert set with enum names to record which sorts are wanted
  - b. For seed and size, get input and save it with atoi(optarg)
  - c. For help message, if help option is chosen then only print message and quit

- 4. Set random seed and declare array using dynamic memory allocation (from Eugene's section)
  - a. Randomize array and apply bitmask for only 30 bits
- 5. Loop through set made from parsing through command line
  - a. Check what sort is part of the set then do that sort

## Heap.c: // This code was given by the python pseudocode

- 1. Max child
  - a. Find max child node from the parent node by comparing array with referenced indexes
  - b. Return accordingly
- 2. Fix heap
  - a. Get the max child node from parent node
  - b. Compare nodes and swap accordingly
    - i. Fixes heap to fit restrictions of the max heap
- 3. Build heap
  - a. Call on fix heap after moving largest element from the heap
- 4. Heap sort
  - a. Build heap
  - b. Move large element to end
  - c. Fix the heap

### Quick.c // This code was given by the python pseudocode

- 1. Partition
  - a. Split the array and compare elements to the left and right of it, swap accordingly
- 2. Quick sorter
  - a. Recursively get partition and call on self until the array is sorted
- 3. Quick sort
  - a. Call on quick sorter

## Shell.c // This code was given by the python pseudocode

- 1. Shell sort
  - a. Get largest possible gap
  - b. Loop through and create new gaps to use and compare elements of the array with
  - c. Move to put in increasing order

# **Brainstorming/Process:**

- Test harness
  - Switch in while loop to enter all options into a set

- Exit while loop when done parsing
  - Use eugene code for enums, check what enum value in set and do sort accordingly
    - Ex: for loop until x < num sorts (or 4)
      - o If 0 in set, that means do insertion sort
      - o If 1 in set, do heap sort
      - o If 2 in set do quick
      - o If 3 in set do shell
      - Otherwise continue

# **Errors/Bugs:**

The -a option does not print the stats the same as when each sort is called on through the other options, the moves and compares vary as opposed to calling -i -s -e -q

#### Lab Document Notes

- 1. Insertion Sort
  - a. Considers elements one at a time, placing them in correct ordered position
  - b. Compares kth element with each of preceding elements in descending order
- 2. Shell Sort
  - a. First sorts pairs of elements far away from each other, distance is called gap
  - b. Keeps iterating until gap of one is used
- 3. Heapsort
  - a. Max heap
    - i. Parent node has value >= to value of children
  - b. Min heap
    - i. Parent node has value <= to value of children
  - c. Building a heap
    - i. Order array into max heap, largest element is first
  - d. Fixing a heap
    - i. Largest array elements repeatedly removed from top and placed at end of sorted array (if array in increasing order)
- 4. Quicksort
  - a. Finds pivot in array and places elements either to left or right
- 5. Your Task
  - a. Implementing sorting functions in C from given python
  - b. Implementing test harness
    - i. Array of pseudorandom elements
  - c. Statistics on each sort
    - i. Size of array, moves required, comparisons required