

Assignment 2 - A Little Slice of pi - DESIGN.pdf

About Program:

This program implements a small number of mathematical functions that mimics `<math.h>` then using them to compute the constants e and π .

Files included in asgn2:

1. `e.c` -
 - a. Contains the 2 functions, `e()` and `e_terms()`, which are used to approximate the value of e using the Taylor Series and tracks the number of computed terms with a static variable local to the file - returning this number
2. `madhava.c`
 - a. Contains the 2 functions, `pi_madhava()` and `pi_madhava_terms()`, which are used to approximate the value of π using the Madhava Series and tracks the number of computed terms with a static variable local to the file - returning this number
3. `euler.c`
 - a. Contains the 2 functions, `pi_euler()` and `pi_euler_terms()`, which are used to approximate the value of π using the Euler solution derived to the Basel problem and tracks the number of computed terms with a static variable local to the file - returning this number
4. `bbp.c`
 - a. Contains the 2 functions, `pi_bbp()` and `pi_bbp_terms()`, which are used to approximate the value of π using the Bailey-Borwein-Plouffe formula and tracks the number of computed terms with a static variable local to the file - returning this number
5. `viete.c`
 - a. Contains the 2 functions, `pi_viete()` and `pi_viete_factors()`, which are used to approximate the value of π using the viete formula and tracks the number of computed terms with a static variable local to the file - returning this number
6. `newton.c` -
 - a. Contains the 2 functions, `sqrt_newton()` and `sqrt_newton_iters()`, which are used to approximate the sqrt of the argument passed to it using the Newton-Raphson method and tracks the number of iterations taken with a static variable local to the file - returning this number
7. `mathlib-test.c`
 - a. Main test harness for the implemented math library with following command line options:
 - i. `-a`: run all tests
 - ii. `-e`: run e approximation test
 - iii. `-b`: run π test
 - iv. `-m`: run madhava π test
 - v. `-r`: run euler π test
 - vi. `-v`: run viete π test
 - vii. `-n`: run newton sqrt test
 - viii. `-s`: enable printing of statistics to see computed terms and factors for each tested

- function
- ix. -h: display help message detailing program usage
- 8. mathlib.h -
 - a. Interface for math library
- 9. Makefile
 - a. Directs program compilation, building mathlib-test executable
- 10. README.pdf
 - a. Describes how to use program and Makefile, list and explains command line options, and notes any known bugs/errors
- 11. DESIGN.pdf
 - a. Design process for the program
- 12. WRITEUP.pdf
 - a. Graphs displaying the difference between values of the implemented function and math library functions
 - b. Analysis and explanations for any discrepancies and findings from testing

Errors and Bugs

No known errors or bugs

Pseudocode/Structure

-- *newton.c* --

Static iters; // static variable to return amount of iterations

sqrt_newton(x)

```
{ // approximates the sqrt of number passed - code equivalent in python given by professor in lab doc
    z=0.0;
    y=1.0;
    counter=0;
    while the absolute value of y - z is greater than epsilon { // while loop to calculate approximation
        z=y;
        y= ½ (z+x/z);
        ++counter; // increment the counter to track iterations
    }
    lters = counter;
    return y
}
sqrt_newton_iters() { // function to return the number of iterations
    return iters
}
```

-- *e.c* --

```

Static count; // static counter to track number of computed terms
e() {
    track=0; // counter for terms
    For (k = 0; till 1/k! reaches epsilon; k++) { // for loop that loops until we get under epsilon
        // changed to while current - prev term > EPSILON - used in almost all functions
        factor = 1; // our "factorial" variable
        While (k > 1) { // calculate k! And save it into factor to use for the next iteration and keep
            doing till 1 is reached
                factor = factor * k
                k--; // decrement k
            }
            x += (1/factor); // add each factorial and save to x
            track++ // increment terms
        }
        Count = track // save to static variable
    }

e_terms() {
    Return count
}

```

-- mathlib-test.c --

Using example from lab doc "parsing options using getopt()"
Include getopt thing, mathlib.h, math.h for comparison,

Define options to aebmrnvsh

```

main(arg, argv things like in example) {
    Int opt = 0;
    Bools for 9 variable to use in switch
    while((opt = getopt(argc,argv, options)) != 1)
        Switch (opt)
            9 cases, one for each option
                Set bool variables to true
                Break
    If a bool variable is true for an option:
        Do the test (print out according to example binary)
}

```

-- bbp.c --

```

double pi_bbp(void)

```

```

Define initial variables
Track = 1, base = 1, pie = 47/15, k = 1
While current - prev term > epsilon
    Base *= 16
    Prev = current pi
    Pie += k * (120.0 * k + 151.0) + 47.0 / (k * (k * (k * (512.0 * k + 1024.0) + 712.0) + 194.0) + 15.0)
* base
    tracker ++
int pi_bbp_terms(void)
    return tracker;

```

-- euler.c --

```

double pi_euler(void)
    While current - prev term > epsilon
        Sum += 1/k^2
        Prev = current pi
        Pi = sqrt(6*sum)
        Tracker ++

int pi_euler_terms(void)
    Return tracker

```

-- madhava.c --

```

double pi_madhava(void)
    Power = 1
    While current - prev term > epsilon
        Power = power * 3
        pi += 1.0 / (power * 2k+1);
    Pi = sqrt(12) * pi

int pi_madhava_terms(void)
    Return tracker

```

-- viete.c --

```

double pi_viete(void)
    A_n = sqrt(2) // first term, a_1
    Pi = a_n

```

While current - prev > epsilon

$A_n = \sqrt{2 + a_n}$

Prev = pi

$Pi^* = a_n / 2$

$Pi = 2 / (pi / 2)$

int pi_viete_factors(void)

Return tracker

Brainstorming/working through code

① e(void) { 2.71
 x = 0
 factor = 1
 for (k = 0, 1/factor > epsilon, k++)
 factor = 1
 while (k > 1) {
 factor = factor * k
 k--
 }
 x += 1/factor
}

for
1st round k = 0
 no while
 x = 0
2nd for round k = 1
 x = 2
3rd for round k = 2
 while: factor = 2
 x = 2.5
4th for round k = 3
 while: factor = ~~3~~
 factor = 6
 x = 2.5 + 1/6 = 2.667
5th for round k = 4
 while: factor = 4
 factor = 12
 factor = 24
 x = 2.708

bbp

$$\sum_{k=20}^{\infty} 16^{-k} \times \frac{(k(120k+181)+47)}{k(k(k(512k+1024)+712)+192)+45}$$

↳ $\frac{1}{16^k} \times$ ↗

$$\frac{47}{15}$$

main

~~switch~~ ϵ

case ϵ : do $\epsilon = \text{true}$

⋮
case s_3 : do terms = true

↳
if do ϵ {
do ϵ ...

if do terms
print terms or ...

Switch ϵ
case s : do terms = true
3

Switch ϵ
case ϵ :
print ϵ
if do terms = true
print terms

$e = 2$, prev
 for $k = 2$; $(e - (1.0 / \text{factor})) > \text{eps}; k++$

factor = 1

while $k > 1$

factor = factor * k

$k =$

prev = e

$e = 1.0 / \text{factor}$

1st round $k = 2$
 $e = 1$
 2nd round $k = 1$
 $e = 2$

$1 < \epsilon = 0$

1st round $k = 2$
~~factor = 2~~ k_2
 factor = 2 k_1

$1 > \text{eps}$

$e = 2.5$

$2 > \text{eps}$

2nd round $k = 3$ k_3
 factor = 3 k_2
 factor = 6 k_1

$e = 2.667$

$2.5 > \text{eps}$

3rd round $k = 4$

Madhava

$$\sqrt{12} \sum_{k=0}^{\infty} \frac{(-3)^{-k}}{2k+1}$$

$$\frac{-\frac{1}{3}}{3} \quad \frac{-\frac{1}{9}}{5}$$

$$\rightarrow -\frac{1}{1} + -\frac{1}{9} + -\frac{1}{45} \dots$$

$$\sqrt{12} (\rightarrow)$$

$$(-3)^{-k} \rightarrow \cancel{1}, \cancel{\frac{1}{3}}, -\frac{1}{9}$$

$$\text{pow} = 3, p = \cancel{1/3}$$

$$\text{pow} \neq 3 \rightarrow 9, 27, \dots$$

$$p \pm (-1.0/\text{pow}) \rightarrow -\frac{1}{9}, -\frac{1}{27} \dots$$

\neq

Viete

$$\pi = \frac{2}{\prod_{k=1}^{\infty} \frac{a_k}{2}}$$

$$a_1 = \sqrt{2}$$

$$a_k = \sqrt{2 + a_{k-1}} \quad \text{for } k > 1$$

$$= \frac{2}{\frac{\sqrt{2}}{2} : \frac{\sqrt{2+\sqrt{2}}}{2}}$$

Euler's

$$\pi = \sqrt{6 \left(\sum_{k=1}^{\infty} \frac{1}{k^2} \right)}$$

$\left(\frac{1}{1^2} + \frac{1}{2^2} + \frac{1}{3^2} + \dots \right)$

$\sqrt{6(\pi)}$

$$\frac{1}{k^2} = \left(\frac{1}{k \cdot k} \right)$$

```
k=1
while abs(pie - prev) > eps
    sum += 1.0 / (k * k)
    k++
    prev = pie
    pie += (sqrt(6 * sum))
```

Round 1 k=1
sum = 1.0
k = 2

- 1.) 1011
- 4.) 1111
- 10.) 1100

Assignment 2 Lab Document - Notes

1. Introduction

- when you see Σ you should generally think of a for loop.
- Use infinite series

2. Fundamental Constants

- Euler's Identity
 - $e^{i\pi} + 1 = 0$
- From this can find pi
 - $\pi = 2\log(i^{-i})$

3. Calculating e

- $$e = \sum_{k=0}^{\infty} \frac{1}{k!} = 1 + \frac{1}{1} + \frac{1}{2} + \frac{1}{6} + \frac{1}{24} + \frac{1}{120} + \frac{1}{720} + \frac{1}{5040} + \frac{1}{40320} + \frac{1}{362880} + \frac{1}{3628800} + \dots$$
- How many terms must you compute? Fewer than you might expect, since $k!$ grows very fast. You will be determining that experimentally as part of this assignment.

$$\frac{x^k}{k!} = \frac{x^{k-1}}{(k-1)!} \times \frac{x}{k}.$$

-
- At each step compute x/k starting with $k=0!$ ($0! = 1$) and multiply by previous value and add it into the total.
 - Simple for or while loop

4. Calculating pi

- Madhava Series

$$p(n) = \sqrt{12} \sum_{k=0}^n \frac{(-3)^{-k}}{2k+1} = \sqrt{12} \left[\frac{1}{2} 3^{-n-1} \left((-1)^n \Phi\left(-\frac{1}{3}, 1, n + \frac{3}{2}\right) + \pi 3^{n+\frac{1}{2}} \right) \right].$$

i.

- Euler's Solution

$$p(n) = \sqrt{6 \sum_{k=1}^n \frac{1}{k^2}}$$

i.

- BBC Formula

The formula that they discovered is remarkably simple:

$$p(n) = \sum_{k=0}^n 16^{-k} \left(\frac{4}{8k+1} - \frac{2}{8k+4} - \frac{1}{8k+5} - \frac{1}{8k+6} \right).$$

And if you desire to reduce it to the least number of multiplications, you can rewrite it in *Horner normal form*:

$$p(n) = \sum_{k=0}^n 16^{-k} \times \frac{(k(120k+151)+47)}{k(k(k(512k+1024)+712)+194)+15}.$$

i.

- Viète's Formula

Viète's formula can be written as follows:

$$\frac{2}{\pi} = \frac{\sqrt{2}}{2} \times \frac{\sqrt{2+\sqrt{2}}}{2} \times \frac{\sqrt{2+\sqrt{2+\sqrt{2}}}}{2} \dots$$

Or more simply,

$$\frac{2}{\pi} = \prod_{k=1}^{\infty} \frac{a_k}{2}$$

i. here $a_1 = \sqrt{2}$ and $a_k = \sqrt{2 + a_{k-1}}$ for all $k > 1$.

5. The Problem of Irrationality

mations. A *Newton iterate* is defined as:

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}.$$

Each guess x_{k+1} gives a successive improvement over the previous guess x_k . In essence, we are using the *slope of the line* at the evaluation point to guide the next guess. The function begins with an initial guess $x_0 = 1.0$ that it uses to compute better approximations. `sqrt()` is sufficiently calculated once the value converges, *i.e.* when the difference between consecutive approximations is sufficiently small. In this case, $f(x) = x^2 - y$, so you can see that $f(x) = 0$ when $x = \sqrt{y}$.

```
1 def sqrt(x):
2     z = 0.0
3     y = 1.0
4     while abs(y - z) > epsilon:
5         z = y
6         y = 0.5 * (z + x / z)
7     return y
```

a.

6. Your Task

a. Implement math functions to mimic <math.h>

b. Files:

i. e.c

- 2 functions, `e()` and `e_terms()` - first computes e using taylor series in #3 while second returns number of computed items

ii. madhava.c

- 2 functions, `pi_madhava()` and `pi_madhava_terms()` - find π with madhava series + track computed terms with static variables like in e.c

iii. euler.c

- `pi_euler()` and `pi_euler_terms()` - find π with solution to Basel problem + return computed terms

iv. bbp.c

- `pi_bbp()` and `pi_bbp_terms()` - find π with bbp formula + computed terms

v. viete.c

- `pi_viete()` and `pi_viete_factors()` - find π with viete + computed factors

vi. newton.c

- `sqrt_newton()` and `sqrt_newton_iters()` - use python code for `sqrt` function + track iterations and return

vii. mathlib-test.c

- Main test harness for implemented math library