

YMAN S. MANGARING

Programmer , Developer

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#00254 San Jose Tiaong Quezon, Philippines 4325

SUMMARY

JUNIOR DEVELOPER

Bachelor of Science in Information Technology graduate with a strong passion for technology and a foundation in system development and data analytics. Possess one year of hands-on experience in building and maintaining web-based applications, supporting government operations through efficient system implementations. with a focus on improving efficiency and user experience. Seeking an opportunity to apply my skills in creating innovative online solutions and contributing to a dynamic, growth-oriented team.

EXPERIENCE / PROJECTS

LOCAL GOVERNMENT UNIT

SAN PABLO CITY, LAGUNA

Job Order

July 2024 - February 2025

Participated in the development of an in-house Real Property Tax Management System and Tricycle Franchising and Renewal System for a local government unit, enhancing operational workflows by automating tax assessment, payment collection, and records management, resulting in improved accuracy and faster service delivery.

CAPSTONE PROJECT

SAN PABLO CITY, LAGUNA

Student

SKILLSEEK MOBILE APPLICATION: Developed a mobile app to streamline the hiring of skilled workers such as electricians, carpenters, and plumbers within the local barangays. The app features user registration, worker profiles, job postings, and a search function to connect residents with qualified service providers, promoting local employment and efficient service access.

EDUCATION

TERTIARY LEVEL

Brgy. San Jose, San Pablo City, Laguna

BS Information Technology major in Software Development

August 2019 - July 2024

Pamantasan ng Lungsod ng San Pablo

Software Development

SKILLS

TECH STACK : • HTML • CSS • JavaScript • React Js • Python • Dart • Flutter • Database Management • MySQL Microsoft Office • Prototyping

TOOLS : • VS Code • Xampp • Power BI • Figma • Canva • Microsoft Office
 • Blender