

# YMAN S. MANGARING

Programmer , Developer

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#00254 San Jose Tiaong Quezon, Philippines 4325

## SUMMARY

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### JUNIOR DEVELOPER

Bachelor of Science in Information Technology graduate with a strong passion for technology and a foundation in system development and data analytics. Possess one year of hands-on experience in building and maintaining web-based applications, supporting government operations through efficient system implementations. with a focus on improving efficiency and user experience. Seeking an opportunity to apply my skills in creating innovative online solutions and contributing to a dynamic, growth-oriented team.

## EXPERIENCE / PROJECTS

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### LOCAL GOVERNMENT UNIT

SAN PABLO CITY, LAGUNA

#### Job Order

July 2024 - February 2025

Participated in the development of an in-house Real Property Tax Management System and Tricycle Franchising and Renewal System for a local government unit, enhancing operational workflows by automating tax assessment, payment collection, and records management, resulting in improved accuracy and faster service delivery.

### CAPSTONE PROJECT

SAN PABLO CITY, LAGUNA

#### Student

**SKILLSEEK MOBILE APPLICATION:** Developed a mobile app to streamline the hiring of skilled workers such as electricians, carpenters, and plumbers within the local barangays. The app features user registration, worker profiles, job postings, and a search function to connect residents with qualified service providers, promoting local employment and efficient service access.

## EDUCATION

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### TERTIARY LEVEL

Brgy. San Jose, San Pablo City, Laguna

BS Information Technology major in Software Development

August 2019 - July 2024

Pamantasan ng Lungsod ng San Pablo

Software Development

## SKILLS

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### TECH STACK :

• HTML • CSS • JavaScript • React Js • Python • Dart • Flutter  
• Tailwind • MySQL

### TOOLS :

• VS Code • Xampp • Power BI • Figma • Canva • Microsoft Office  
• Postman • Blender