

Example Output:

Yacine@Yacine-Laptop ~/OS/OS/PS2

```
$ ./find.exe ~/OS/OS/PS2
2484ebdd/146366987889631739 -rwsr-xr-x 1 Administrators None 6832 2015-09-25 20:44
/home/Yacine/OS/OS/PS2/find.c
2484ebdd/60235645016128151 -rwsr-xr-x 1 Yacine None 72896 2015-09-25 20:40
/home/Yacine/OS/OS/PS2/find.exe
2484ebdd/10414574138492885 -rwsr-xr-x 1 Yacine None 1380 2015-09-25 18:42
/home/Yacine/OS/OS/PS2/find.exe.stackdump
2484ebdd/7318349394676125 -rwsr-xr-x 1 Administrators None 0 2015-09-23 21:43
/home/Yacine/OS/OS/PS2/testPath/doc1.txt
2484ebdd/4503599627569576 -rwsr-xr-x 1 Administrators None 0 2015-09-23 21:44
/home/Yacine/OS/OS/PS2/testPath/doc2.txt
2484ebdd/9007199254940074 -rwsr-xr-x 1 Administrators None 0 2015-09-23 21:44
/home/Yacine/OS/OS/PS2/testPath/doc3.txt
2484ebdd/14636698789152214 drwsr-xr-x 1 Administrators None 0 2015-09-23 21:44
/home/Yacine/OS/OS/PS2/testPath
```

Yacine@Yacine-Laptop ~/OS/OS/PS2

```
$ ./find.exe -m 1000 ~/OS/OS/PS2
2484ebdd/10414574138492885 -rwsr-xr-x 1 Yacine None 1380 2015-09-25 18:42
/home/Yacine/OS/OS/PS2/find.exe.stackdump
2484ebdd/7318349394676125 -rwsr-xr-x 1 Administrators None 0 2015-09-23 21:43
/home/Yacine/OS/OS/PS2/testPath/doc1.txt
2484ebdd/4503599627569576 -rwsr-xr-x 1 Administrators None 0 2015-09-23 21:44
/home/Yacine/OS/OS/PS2/testPath/doc2.txt
2484ebdd/9007199254940074 -rwsr-xr-x 1 Administrators None 0 2015-09-23 21:44
/home/Yacine/OS/OS/PS2/testPath/doc3.txt
2484ebdd/14636698789152214 drwsr-xr-x 1 Administrators None 0 2015-09-23 21:44
/home/Yacine/OS/OS/PS2/testPath
```

Yacine@Yacine-Laptop ~/OS/OS/PS2

```
$ ./find.exe -m -1000 ~/OS/OS/PS2
2484ebdd/146366987889631739 -rwsr-xr-x 1 Administrators None 6832 2015-09-25 20:44
/home/Yacine/OS/OS/PS2/find.c
2484ebdd/60235645016128151 -rwsr-xr-x 1 Yacine None 72896 2015-09-25 20:40
/home/Yacine/OS/OS/PS2/find.exe
```

Yacine@Yacine-Laptop ~/OS/OS/PS2

```
$ ./find.exe -u Yacine ~/OS/OS/PS2
2484ebdd/60235645016128151 -rwsr-xr-x 1 Yacine None 72896 2015-09-25 20:40
/home/Yacine/OS/OS/PS2/find.exe
2484ebdd/10414574138492885 -rwsr-xr-x 1 Yacine None 1380 2015-09-25 18:42
/home/Yacine/OS/OS/PS2/find.exe.stackdump
```

Yacine@Yacine-Laptop ~/OS/OS/PS2

```
$ ./find.exe -u 1002 ~/OS/OS/PS2
2484ebdd/60235645016128151 -rwsr-xr-x 1 Yacine None 72896 2015-09-25 20:40
/home/Yacine/OS/OS/PS2/find.exe
2484ebdd/10414574138492885 -rwsr-xr-x 1 Yacine None 1380 2015-09-25 18:42
/home/Yacine/OS/OS/PS2/find.exe.stackdump
```

Yacine@Yacine-Laptop ~/OS/OS/PS2

```
$ ./find.exe -u Administrators ~/OS/OS/PS2
2484ebdd/146366987889631739 -rwsr-xr-x 1 Administrators None 6832 2015-09-25 20:44
/home/Yacine/OS/OS/PS2/find.c
2484ebdd/7318349394676125 -rwsr-xr-x 1 Administrators None 0 2015-09-23 21:43
/home/Yacine/OS/OS/PS2/testPath/doc1.txt
2484ebdd/4503599627569576 -rwsr-xr-x 1 Administrators None 0 2015-09-23 21:44
/home/Yacine/OS/OS/PS2/testPath/doc2.txt
2484ebdd/9007199254940074 -rwsr-xr-x 1 Administrators None 0 2015-09-23 21:44
/home/Yacine/OS/OS/PS2/testPath/doc3.txt
2484ebdd/14636698789152214 drwsr-xr-x 1 Administrators None 0 2015-09-23 21:44
/home/Yacine/OS/OS/PS2/testPath
```

Appendix:

```
// Yacine Manseur
// Cooper Union Fall 2015
// ECE 357: Operating Systems
// Problem Set 2
// find.c
```

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <time.h>
#include <dirent.h>
#include <string.h>
#include <errno.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <pwd.h>
#include <grp.h>
#include <time.h>
```

```
int find (int uid, int mtime, char* currentDir)
{
    DIR *dirp;
    struct dirent *de;
    struct stat st;
    long nodeSize;
    char *sizeType;
    char *dirPath[1024];

    if (!(dirp=opendir(currentDir)))
    {
        fprintf(stderr, "Cannot open directory %s: %s\n", currentDir,
strerror(errno));
        return -1;
    }

    while (de=readdir(dirp))
    {
        if (strcmp(de->d_name, "..") == 0)
            continue;

        if(strcmp(de->d_name, ".") == 0)
            continue;

        char nodePathName[255] = "\0";
        // Get the path name of the node
        if(strcmp(de->d_name, ".") == 0)
        {
            strncat(nodePathName, currentDir, sizeof(nodePathName) +
sizeof(currentDir));
        }
        else
        {
            strncat(nodePathName, currentDir, sizeof(nodePathName) +
sizeof(currentDir));
            strncat(nodePathName, "/", sizeof(nodePathName) + sizeof("/"));
            strncat(nodePathName, de->d_name, sizeof(nodePathName) + sizeof(de-
>d_name));
        }

        if (de->d_type == DT_DIR)
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        find(uid, mtime, nodePathName);

// Get stats for current node
if (lstat(nodePathName, &st) == -1){
    fprintf(stderr, "Error getting link status for %s\n", nodePathName);
    continue;
}

// Omit entries that don't correspond to the uid if it was given
if (uid != -1 && uid != st.st_uid)
    continue;

// Omit entries if mtime is given
if(mtime > 0 && (time(NULL) - st.st_mtime) < mtime)
    continue;
else if (mtime < 0 && (time(NULL) - st.st_mtime) > (-1*mtime))
    continue;

// Get owner of the node
struct passwd *user = getpwuid(st.st_uid);
char *owner;
char *groupOwner;
if (user->pw_name)
    owner = user->pw_name;
else
    sprintf(owner, "%d", &st.st_uid);

// Get group owner of the node
struct group *gid = getgrgid(st.st_gid);
if (gid->gr_name)
    groupOwner = gid->gr_name;
else
    sprintf(groupOwner, "%d", &st.st_gid);

// Get modification time
struct tm *tm;
char timestamp[256];
tm = localtime(&st.st_mtime);
strftime(timestamp, sizeof(timestamp), "%Y-%m-%d %H:%M", tm);

// Get the size of the node in bytes
// for block/char special device nodes print the raw device number in
hexadecimal
if((de->d_type == DT_BLK) || de->d_type == DT_CHR)
{
    sizeType = "%x";
    nodeSize = st.st_rdev;
}
else
{
    sizeType = "%ld";
    nodeSize = st.st_size;
}

// Get file type
char ft = '-';
// Test for a block special file
if(S_ISBLK(st.st_mode))
    ft = 'b';
// Test for a character special file
else if (S_ISCHR(st.st_mode))
    ft = 'c';
// Test for a directory

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else if (S_ISDIR(st.st_mode))
    ft = 'd';
// Test for a pipe or FIFO special file
else if (S_ISFIFO(st.st_mode))
    ft = 'p';
// Test for a regular file
else if (S_ISREG(st.st_mode))
    ft = '-';
// Test for a symbolic link
else if (S_ISLNK(st.st_mode))
    ft = 'l';
// Test for a socket
else if (S_ISSOCK(st.st_mode))
    ft = 's';

// Create string for type of node and its permissions mask
char *filePermissions = malloc(11);
filePermissions[0] = ft;
filePermissions[1] = (st.st_mode & S_IRUSR) ? 'r' : '-';
filePermissions[2] = (st.st_mode & S_IWUSR) ? 'w' : '-';
filePermissions[3] = (st.st_mode & S_IXUSR) ? 'x' : '-';
filePermissions[4] = (st.st_mode & S_IRGRP) ? 'r' : '-';
filePermissions[5] = (st.st_mode & S_IWGRP) ? 'w' : '-';
filePermissions[6] = (st.st_mode & S_IXGRP) ? 'x' : '-';
filePermissions[7] = (st.st_mode & S_IROTH) ? 'r' : '-';
filePermissions[8] = (st.st_mode & S_IWOTH) ? 'w' : '-';
filePermissions[9] = (st.st_mode & S_IXOTH) ? 'x' : '-';
filePermissions[10] = '\0'; // Get rid of ugly weird characters

// Three special permissions on files and directories:

// Sticky bit
if(st.st_mode & S_ISVTX)
{
    // Sticky bit and other execute are both set
    if(st.st_mode && S_IXUSR)
        filePermissions[9] = 't';
    // Sticky bit is set, but other execute is not set
    else
        filePermissions[9] = 'T';
}
// SetGID
if(st.st_mode & S_ISGID)
{
    // SGID and group execute are both set
    if(st.st_mode && S_IXGRP)
        filePermissions[6] = 's';
    // SGID is set, but group execute is not set
    else
        filePermissions[6] = 'S';
}
// SetUID
if(st.st_mode & S_IXUSR)
{
    // SUID and user execute are both set
    if(st.st_mode && 0100)
        filePermissions[3] = 's';
    // SUID is set, but user (owner) execute is not set
    else
        filePermissions[3] = 'S';
}

// Check if the file is a symbolic link

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char symbolicLinkContent[1024] = "\0";
if(S_ISLNK(st.st_mode))
{
    char buf[1024];
    if(readlink(nodePathName, buf, sizeof(buf)) == -1)
    {
        fprintf(stderr, "Unable to read contents of symbolic link: %s\n",
errno);
        continue;
    }
    strcpy(symbolicLinkContent, buf);
}

char outputLine[256] = "%04x/%llu\t %s %ld %s\t %s\t ";
strcat(outputLine, sizeType);
strcat(outputLine, "\t %s %s");
printf(outputLine, st.st_dev, st.st_ino, filePermissions, st.st_nlink, owner,
groupOwner, nodeSize, timestamp, nodePathName);

if(strcmp(symbolicLinkContent, "\0") == 0)
    printf("\n");
else
    printf("-> %s\n", symbolicLinkContent);
}

closedir(dirp);

return 0;
}

int main (int argc, char *argv[])
{
    int opt = -1;
    int uid = -1;
    struct passwd *pwd;
    int mtime = 0;
    char* startingPath = ".";

    while ( (opt = getopt(argc, argv, "u:m:")) != -1)
    {
        switch (opt)
        {
            case 'u':
                // Check if input is the name or the uid number
                if (sscanf(optarg, "%d", &uid) == 1)
                {
                }
                else
                {
                    if((pwd = getpwnam(optarg)) == NULL)
                    {
                        fprintf(stderr, "User %s cannot be found.\n",
optarg);

                        return -1;
                    }
                    uid = pwd->pw_uid;
                }
                break;
            case 'm':
                if ( atoi(optarg) == 0)
                {
                    fprintf(stderr, "Usage: incorrect argument. Must be an
integer.\n");

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        return -1;
    }
    else
        mtime = atoi(optarg);
    break;
case '?':
    if (optopt == 'u' || optopt == 'm')
    {
        fprintf(stderr, "Usage: -%c missing argument.\n", optopt);
        return -1;
    }
    else
    {
        fprintf(stderr, "Usage: %s [-u user] [-m mtime]\n",
argv[0]);
        return -1;
    }
    break;
default:
    fprintf(stderr, "Usage: %s [-u user] [-m mtime]\n", argv[0]);
    return -1;
}

if (optind < argc)
{
    startingPath = argv[optind];
}

if (find(uid, mtime, startingPath) == -1)
    return -1;

return 0;

}

```