

Contact

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GitHubhttps://github.com/ymarochok

Skills

Python

ReactJS

HTML

CSS

JavaScript

SQL

Linux

С

C#

Rust

Java

Language

English B2

Slovak B2

Ukrainian native

Russian C1

Certificates

2021-2022 | IT Step Academy Web-Development

Yaroslav Marochok

student at FIIT STU

About Me

Third-year Computer Science student at the Slovak University of Technology (FIIT) with a strong interest in Python back-end development, ReactJS front-end development and game design. Interested in building efficient software and configuring Linux-based systems (Arch Linux, Fedora). Quick to learn new technologies and comfortable working both independently and in team.

Academic Projects

2022 - 2023 Albert Einstein Grammar School

Graduated successfully in 2023 in Math, Physics, English and Slovak subjects.

2023 - 2025 Faculty of Informatics and Information Technologies STU

Computer Networks Developed a console application in Python.
Supports sending messages and files over a

network using raw sockets.

Artifical Intelligence Implemented artifical intelligence for solving Traveling Salesman Problem (with Tabu Search,

Simulated annealing), classification data in clusters, backpropagation algorithm, and classificator in

Python trained by MNIST data-set.

Data structures and Integrated different types of data structures (Binary algorithms Tree, Hash table, Heap and etc.) in C. Have a good

Tree, Hash table, Heap and etc.) in C. Have a good understanding in other languages as well.

Object Oriented Built a application for simulation of the electoral

Programming system in Java with JavaFX.

Database Systems

Designed a database structure for rpg-based system in Postgresql. Developed database with scripts for creating the database, functions to work

with data, samples, indexes, DB functionality testing

testing.

Rust programming Collaborated in developing a Live-Streaming service

for podcast / DJ streaming with HTTP and RUST. Integrated JWT systems for user authentication and

authorization.

Developing of Collaborated on developing an orientation app for Applications with students at STU FIIT, featuring a database of multilayer architecture subjects, teachers, reviews, and news. Worked as a

backend developer.

Personal Projects & Achievements

Spaceport Hackathon 2024 Collaborated in developing a 3d game in unity on hackathon sponsored by IBM.

Web-site for cleaning company

Built web-site in ReactJS for cleaning company.

CRUD application

Developed a simple note management application using Python, FastAPI, and PostgreSQL, featuring JWT-based authentication. UI/UX was designed in Figma.