

IEEE YMCAUST Student Branch has organised various technical events during Elements Culmyca' 2017.

EVENT 1 : TECHNICAL BIG BOSS

The first event was TECHNICAL BIG BOSS . The event saw 120 registrations and 85 people from all courses and departments participated in the event. The event was for all the three days during the fest at 2 -4 pm (first slot) and 4.30-6pm(second slot). The participants divided into various teams and were locked in a room and various technical tasks were given to them.



HIGHLIGHTS FOR THE EVENT :

1. Tasks were not only technical but also entertaining to make it indulging for the participants.
2. Participants were locked in a room for an hour and tasks were announced to the students via recorded voice of ' big boss'.
3. Each team had our member to ensure fair play.
4. Teams were eliminated based on their performance in tasks and wild card entries were also added.
5. The final winner is decided by public voting.

TASK 1 : PCB DESIGNING

The task was made up of two activities namely – Scavenger Hunt and PCB Desinging. Participants were given a list of scavenger tasks and based on these tasks they were given points which were redeemed into electrical components required for the PCB Designing. The circuit was given by us and was to be completed within 15 minutes of time. Out of 15 teams only 5 teams were selected for DAY2 rest were eliminated.



TASK 2 : BEST OF EXPOSITION

Participants were divided into teams randomly and a set of problem statements were given to them. Along with their team members they were to find technical, logical and viable solutions and after a 30 minutes thinking time it was to be presented before the judges. Out of 5 teams only 1 team was selected for finale on DAY3.



TASK3 : HIT THE BALLOON QUIZ

The four finalists were brought into a room and questions on powerpoint were asked to them. The one with maximum score wins the task. But there was a twist, the participant can answer the question if he/she is able to burst the balloon in front using a dart. 2 finalists were selected.



FINALE : PUBLIC VOTING

The 2 finalists were asked to click maximum selfies with random strangers inside college campus in half an hour. The one with more selfies was declared winner at the end.

EVENT 2: TWIST TAMBOLA-

On DAY3 of fest 26th March' 2017, IEEE YMCA Student Branch organised Twist Tambola at 1.30 pm at room S-9. The students were to participate in a team of 2. There were 60 participants for the event. The twist in this game was a Power Point having various Aptitude based Logical question was shown to the students. The answer for every question was going to be whole number between 1 to 90. Each team was required to solve the question and strike off the answer if present on the tambola ticket.

