

Yana Melnichenko

3D Artist

Contact information:

Email: yana.melnichenko1991@gmail.com

Work experience:

3D Artist

from 08.2017 to now

TSUKAT

3D Artist

from 03.2017 to 08.2017

VisEndgine Digital Solutions

Professional skills:

- 3Ds Max: low/middle poly modeling, hard surface modeling, texturing, unwrap, bake textures
- Photoshop
- Marvelous Designer
- Corona Renderer
- Headus UV Layout

- Unreal Engine 4 and 5 : create levels with props, create lighting, work with materials and PBR textures, setup post processing, setup reflection, bake light, create cinematic, VR, PCWalk

- Substance Painter
- Adobe Premiere
- PlayCanvas
- Perforce

Additional information

- Responsibility
- Purposefulness
- Qualifications
- Demand
- Self-organization
- Orientation to the result

Samples portfolio works:

<https://www.youtube.com/watch?v=LSxgTLwmJ4A>

https://www.youtube.com/watch?v=tn_LIP7rrfA

https://www.youtube.com/watch?v=CK2cBCrcC_s