# YIMING XIE

Phone: (+86)188-6713-8031 · E-mail: ymxyimingxie@gmail.com · Website: https://ymingxie.github.io

#### **EDUCATION**

# Zhejiang University, Hangzhou, China

Sep. 2015 - June. 2019

• Bachelor of Opto-Electronics Information Science and Engineering

Jr./Sr. GPA:3.57/4.0

• Related Courseworks: Advanced Data Structures & Algorithm Analysis, Object-Oriented Programming, Linux Application, Computer Networks

### **RESEARCH INTERESTS**

• 3D computer vision and machine learning with a focus on 3D understanding and reconstruction.

# **PUBLICATIONS**

- Yiming Xie\*, Jiaming Sun\*, Linghao Chen, and Xiaowei Zhou. Neuralfusion: Real-time coherent 3d reconstruction from monocular video. In submission
- Yiming Xie\*, Jiaming Sun\*, Siyu Zhang, Hujun Bao, and Xiaowei Zhou. You don't only look once: Constructing visuospatial working memory for integrated 3d object detection and tracking. In submission
- Jiaming Sun\*, Linghao Chen\*, **Yiming Xie**, Siyu Zhang, Qinhong Jiang, Xiaowei Zhou, and Hujun Bao. Disp r-cnn: Stereo 3d object detection via shape prior guided instance disparity estimation. In *CVPR*, June 2020

Note: \* above denotes equal contribution

# RESEARCH EXPERIENCE

#### **ZJU-SenseTime Joint Lab of 3D Vision**

Zhejiang University, Hangzhou

Supervisor: Prof. Xiaowei Zhou, Jiaming Sun

Real-Time 3D Scene Reconstruction from Monocular Images

Feb. 2020 - Present

- Designed a accurate, coherent and real-time method for RGB scene reconstruction.
- Proposed to directly reconstruct local surfaces represented as sparse TSDF volumes for each video fragment sequentially by a neural network.
- A learning-based TSDF fusion module was used to guide the network to fuse features from previous fragments.

3D Object Detection and Tracking via Constructing Visuospatial Working Memory

Feb. 2019 - Nov. 2019

- Designed a novel framework for integrated 3D detection and tracking.
- Proposed an early integration scheme based on a new representation to speed up object detection.
- Proposed a novel way to fuse predictions from previous frames with estimations at the current frame.
- Achieved better detection performance and truncation or occlusion handling.

Shape Prior Guided Instance Disparity Estimation for Stereo 3D Object Detection

June. 2019 - Nov. 2019

- Proposed a novel framework to estimate object instance disparity in 3D object detection with stereo images.
- Proposed a pseudo-ground-truth generation process to supervise the instance disparity estimation network.
- Guided the disparity estimation to learn object shape prior that is suitable for object detection.
- Outperformed state-of-the-art baselines on both accuracy and runtime speed.

# State Key Laboratory of CAD&CG, ZJU-HAMAMATSU Joint Photonics lab

Zhejiang University, Hangzhou

Supervisor: Prof. Xiaowei Zhou, Prof. Huafeng Liu

Deep Scene Flow Estimation with Iterative Soft-argmin and Edge-aware Regression

July. 2018 - Jan. 2019

- Explored methods of improving the performance of scene flow estimation based on PWCNet.
- Proposed an iterative soft argmin to cope with the multi-modal distributions of cost volume.
- Proposed an edge-aware policy to improve the over-smoothing problem and utilized contrastive loss to learn a more discrimitive descriptor.
- Conducted experiments to show that our proposed metholds leads to improvement in terms of both optical flow and disparity estimation.

# **National Engineering Research Center of Optical Instrumentation**

Zhejiang University, Hangzhou

Supervisor: Prof. Bin Lin

Robust Stereo Face Recognition Using Convolutional Neural Networks

Nov. 2017 - May. 2018

- Proposed a simple CNN-based face recognition approach that incorporates disparity information.
- Proposed to utilize RGB-D fusion at different levels and adaboost to conbine RGB-D information.
- Conducted experiments to show that our model improves the robustness and the performance compared to RGB input.

#### PROFESSIONAL EXPERIENCE

# Research Intern | SenseTime, Hangzhou, China

Nov. 2018 - Present

Supervisor: Jiaming Sun

• scene reconstruction, 3D detection and tracking

# **SKILLS**

Programming Languages: C, C++, Python, LaTex Technical: Pytorch, Git, Linux, Blender, Final cut pro