

Any Type Exercises

Data of Any Type

- Sometimes it is useful to have an object that can store data of any type
- Give some examples of when this is useful

Pointer to Void

- Write a simple program which uses a pointer to void to store data of any type

std::any

- Write a simple program which uses std::any to store data of any type

has_value() Member Function

- Write a simple program which uses the `has_value()` member function of `std::any`

type() Member Function

- Write a simple program which uses the type() member function of std::any