

# Filesystem File Operations Solutions

# Filesystem File Operations

- Write a program that displays the number of bytes in a file
- In what circumstances can this operation fail?
  - The file does not exist
  - The file is not accessible
  - The file exists, but is not a regular file
- What happens if the operation fails?
  - An `std::filesystem::filesystem_error` exception is thrown

# Exception Handling

- Rewrite your solution from the previous exercise to handle exceptions
- Test your program works correctly

# Error Codes

- Briefly describe how error codes can be used instead of exceptions when working with `std::filesystem`'s file operations
  - Most of the operations on path are overloaded
  - The overload has an extra argument of type `std::error_code`
  - This argument can be checked to see if an operation succeeded
  - If the operation failed, the `error_code` will give some information about the reason for the failure
- Rewrite your solution from the previous exercise to use error codes
- Test your program works correctly

# Removing Files

- Briefly describe the remove function in `std::filename`
  - `remove()` takes a path as argument
  - It can delete a file or an empty directory