# Structured Bindings Exercises

# Structured Binding

- Explain how a structured binding is different from a declaration that uses auto

# Structured Binding

- For each of the types below, write a simple program that
  - Creates an object of that type
  - Unpacks its data members into separate variables
  - Displays the variables
- Implement each program twice: once using features available in C++14, and once using structured bindings
  - std::pair
  - std::tuple
  - A struct whose data members are all public