Date:

EXPERIMENT-13

DESIGN THE NETWORK MODEL FOR SUBNETTING – CLASS C ADDRESSING USING PACKET TRACER

AIM: To design the network model for subnetting-class C addressing using packet tracer.

Software/Apparatus required: Packet Tracer/End devices, Hubs, connectors.

Algorithm:

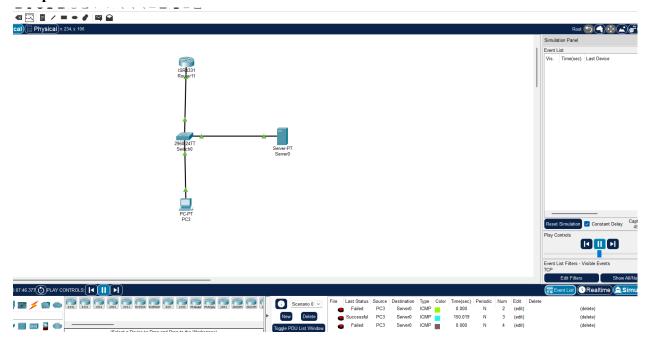
- 1. Determine the network requirements: Identify the number of subnets and hosts required for each subnet.
- 2. Choose a subnet mask: Select a subnet mask that can accommodate the required number of subnets and hosts.
- 3. Calculate the subnet mask and prefix length: Use the formula $2^p 2 >= n$, where p is the number of host bits and n is the required number of hosts per subnet, to calculate the number of host bits required. Add these host bits to the Class C network address to create the subnet address. The remaining bits in the subnet mask will be the prefix length.
- 4. Configure the router: Configure the router interface with the subnet address and subnet mask.
- 5. Configure the hosts: Configure each host with an IP address and subnet mask that matches the subnet address and subnet mask used on the router interface.
- 6. Test the network: Verify that the hosts can communicate with each other and with devices on other subnets.
- 7. Monitor network traffic: Use Packet Tracer's built-in network monitoring tools to monitor network traffic and identify any potential issue.

Procedure:

- STEP 1: Click on end devices, select generic Pc's drag and drop it on the window. Click on SWITCH drag and drop it on the window.
- STEP 2: Select the straight through cable and connect all end device to switch. Assign the IP address for all end devices. (Double click the end device Select \rightarrow desktop \rightarrow IP configuration static
- STEP 3: Now set the IP address to Host A (192.168.1.1) in static mode. Similarly set IP address for Host B (192.168.1.2) and Host C (192.168.1.3)
- STEP 4: To view the IP address, give ipconfig command in command prompt. Using ping command, we can establish communication between two host devices.

STEP 6: Now display the packet transmission in simulation mode.

Out put:



Result:

There for designing for network model subnetting has been successfully implemented using packet tracer.