

# AP Computer Science Homework 5

*Due date:* Thursday, November 5, 2015

*Instructor:* Mr. Alwin Tareen

## Part A: Create the **BankAccount** class

Create a class called **BankAccount**. It should have the following properties:

- Two instance variables, declared as **private**:
  - **double balance** This is how much money there is currently in the account.
  - **String name** The name of the person owning the account.
- A single constructor that accepts two parameters:
  - One of the parameters should be a **double** variable that is used to initialize the instance variable, **balance**.
  - The other parameter should be a **String** variable that is used to initialize the instance variable, **name**.
- A single accessor method called **getBalance**:
  - This method returns a **double** data type, and takes in no parameters.
  - This method returns the value of the instance variable **balance**.
- A mutator method called **deposit**:
  - This method returns nothing, and accepts a **double** parameter that is the amount of money being deposited. It is added to the **balance** instance variable to produce a new balance.
- A mutator method called **withdraw**:
  - This method returns nothing, and accepts a **double** parameter that is the amount of money being taken out of the account. It is subtracted from the **balance** instance variable to produce a new balance.
- Download the **Homework05.zip** file from the course website, and unzip this file, which produces the **Homework05** BlueJ project.
- Open this project in BlueJ by clicking on the **Project** menu, and then selecting **Open Project...**
- Write your solution in the place where it says **//YOUR CODE HERE**.
- Run your program by right-clicking on the **BankAccountTest** class, then selecting **void main(String[] args)**.
- If your code is correct, you should see the following output on the terminal window:

```
Initial balance: 1000.0
After deposit: 1505.22
After withdraw: 1405.22
```
- On your BlueJ project window, you should see a button labelled **Run Tests**. Press this button to run the **JUnit** tests.

- You should see a **BlueJ: Test Results** window pop up. If everything is correct, you should see a green bar that indicates that your code has passed the **JUnit** tests. If your program is incorrect, you will see a red bar. You can click on the method name to get more information about the problem. Otherwise, just click on the **Close** button, and you can go ahead and upload this program to **Web-CAT**.

### **Part B: Submission**

- Submit your Java program **BankAccount.java** by uploading it to the **Web-CAT** automated grading platform.