yunusgnr@gmail.com gungoryun@itu.edu.tr



ynsgnr.github.io



+905436866535



Ortabayir District, Santral Av., Building No:42, Apartment No:4 KAGITHANE/ISTANBUL

> Visa: Travel Visa for Schengen States and Travel Visa for USA Nationality: Turkey Work Permit: Currently only in Turkey

YUNUS GÜNGÖR

EDUCATIONAL BACKGROUND



2015-Now:

Bachelor of Computer Science (Expected graduate in June 2019) Istanbul Technical University



2014-2015:

Undergraduate of Science in Comp. Eng. (2014-2015, Change of Institution via GPA (3.7)) Yıldız Technical University



2010-2014:

Doganata Educational Institutes İzmir Private Fatih Science High School

(Currently, not an active school)

INTERNSHIPS AND PREVIOUS EXPERIENCES

July-August 2017: Virasoft Yazılım

√IRASOFT Ticaret Limited Şirketi,

Istanbul Turkey

Internship, Computer Vision Research and Application on Computer Pathology



Jan-Mar 2017: Anatolian Technologies & Labs,

Istanbul Turkey

Part Time Java Developer

PROJECT EXPERIENCE



2017: Burda! Mobile Application

for Android

Developed as a personal Project

VOLUNTARILY WORK



2017-2018: European Students' Forum (AEGEE) Istanbul Member



2015-2017: Electrical Engineering Students' European Association Local Committee Istanbul Member



2015-2017: ITU IEEE Student Branch Member and Design Committee Leader



2014-2015: Yıldız Technical University IEEE Student Branch Member

LANGUAGES

Turkish: Native Language

English: Fluent and Proficient C1 - PTA Academic (Pearson) Score:71



Spanish: Beginner Level

COMPUTER SCIENCE SKILLS

Programing: Java, C, C++, Python, Shell script (Bash), JavaScript, SQL

Hardware and Embedded: Arduino, TI MSP430

Web: Flask, Jerkyll, Bootstrap, HTML, CSS, React, PHP

Mobile: Android Application Development (Java), React-Native Framework

Machine Learning: Matlab, Some information on TensorFlow and SciPy

Robotics: Familiar with ROS, Hector and Turtlebot

Development Environment: Eclipse, Qt, IntelliJ, Git, CMake, Android Studio, CodeBlocks, Matlab

REVELANT COMPLETED COURSES

Microprocessor Systems, Computer Organization, Object Oriented Programming, Learning From Data, Measurement & Instrumentation, System Programming, Real-Time Systems Software, Robotics, Software Quality and Testing

MAIN INTERESTS

Coffee, Motion Picture Design and Animation, Graphic Design, Video Games, Blogging, DIY Projects

SOFT SKILLS

Teamwork, Leadership, Open Minded, Accountability, Analyst