yunusgnr@gmail.com gungoryun@itu.edu.tr



ynsgnr.github.io



+905436866535



Ortabayir District, Santral Av., Building No:42, Apartment No:4 KAGITHANE/ISTANBUL

> Visa: Travel Visa for Schengen States and Travel Visa for USA Nationality: Turkey Work Permit: Currently only in Turkey

# YUNUS GÜNGÖR

#### **EDUCATIONAL BACKGROUND**



#### 2015-Now:

**Bachelor of Computer Science** (Expected graduate in June 2019) Istanbul Technical University



#### 2014-2015:

Undergraduate of Science in Comp. Eng. (2014-2015, Change of Institution via GPA (3.7)) Yıldız Technical University



#### 2010-2014:

**Doganata Educational Institutes** İzmir Private Fatih Science High School

(Currently, not an active school)

#### INTERNSHIPS AND PREVIOUS EXPERIENCES

July-August 2017: Virasoft Yazılım

√IRASOFT Ticaret Limited Şirketi,

**Istanbul Turkey** 

Internship, Computer Vision Research and Application on Computer Pathology



Jan-Mar 2017: Anatolian Technologies & Labs,

**Istanbul Turkey** 

Part Time Java Developer

# PROJECT EXPERIENCE



2017: Burda! Mobile Application

for Android

Developed as a personal Project

# VOLUNTARILY WORK



2017-2018: European Students' Forum (AEGEE) Istanbul Member



2015-2017: Electrical Engineering Students' European Association Local Committee Istanbul Member



2015-2017: ITU IEEE Student Branch Member and Design Committee Leader



2014-2015: Yıldız Technical University IEEE Student Branch Member

## **LANGUAGES**

Turkish: Native Language

English: Fluent and Proficient C1 - PTA Academic (Pearson) Score:71



Spanish: Beginner Level

# **COMPUTER SCIENCE SKILLS**

Programing: Java, C, C++, Python, Shell script (Bash), JavaScript, SQL

Hardware and Embedded: Arduino, TI MSP430

Web: Flask, Jekyll, Bootstrap, HTML, CSS, React, PHP

Mobile: Android Application Development (Java), React-Native Framework

Machine Learning: Matlab, Some information on TensorFlow and SciPy

Robotics: Familiar with ROS, Hector and Turtlebot

Development Tools and Eclipse, Qt, IntelliJ, Git, CMake, Android Studio, CodeBlocks, Matlab

**Environments:** 

#### REVELANT COMPLETED COURSES

Microprocessor Systems, Computer Organization, Object Oriented Programming, Learning From Data, Measurement & Instrumentation, System Programming, Real-Time Systems Software, Robotics, Software Quality and Testing

### MAIN INTERESTS

Coffee, Motion Picture Design and Animation, Graphic Design, Video Games, Blogging, DIY Projects

# **SOFT SKILLS**

Teamwork, Leadership, Open Minded, Accountability, Analyst