

Yoann Sculo

Embedded Linux Engineer

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5 years experience in embedded Linux integration and development
20 consumer electronics devices experience

Experience

Bookeen

Embedded Linux Engineer

Paris, France

April 2013 – present

- Development and integration of embedded Linux platforms for e-reader products with E Ink & O-paper (OED) screens
 - Loader, bootloader (U-boot), kernel 2.6.32/3.x, drivers (touchscreen, wlan, led, ...) and userspace development.
 - Production tools (flashing, test, serials), update tools, energy consumption optimization.
 - Software and hardware quality assurance process setting up.
- C, shell, Python, Buildroot, Git/repo, Jenkins - OMAP 3611, Allwinner A13
- Products : Cybook Ocean, Saraiva Lev, Saraiva Lev com luz, Nolimbook, Nolimbook+, Cybook Odyssey Frontlight

Archos

Software Engineer - Linux/Android

Ignny, France

August 2011 – January 2013 (18 months)

- Worked on Archos Gen 8, 9 and 10 Android products (10+ devices) From Froyo to Jelly Bean - OMAP 3630/4430/4460/4470
- Board bring-up & validation - 2.6.x/3.x kernel development and device drivers.
- Low-level userspace development: bootloader, init, recovery, charge loop - Android layers: services, daemons, hardware layer
- Developing production tools and custom Linux OS for production use (Hardware and software validation). Firmwares and marketing content deployment.
- Prototyped a home automation gateway running OpenWrt - TP-Link TL-WR703N - Bluetooth Low Energy (BLE), Zigbee
- C, Bash, Buildroot, Git/repo - Datasheets and PCB schematics reading
- Products : Home automation Gateway, Archos 101 XS, Archos 97 XS, Archos 116 XS, Archos TV Connect, Archos 101 G9, Archos 101 G9 250Go, Archos 80 G9, Archos 80 G9 250Go, Archos 70 IT2, Archos 70 IT2 250Go

Mindscape

Embedded Software team leader - Responsible of 2 persons

Boulogne-Billancourt, France

January 2010 – July 2011 (19 months)

- Wrote specifications, designed and developed [Karotz](#) embedded software architecture.
- Created and set up from scratch the embedded Linux system / BSP on ARM 920T and 2.6.28 kernel
- Used Buildroot, uClibc, Busybox and cross-compiled application for ARM target
- Set up development environment, YAFFS filesystem, factory system restauration and automatic OS updating system, D-Bus based architecture, serial protocol for the Karotz configuration, network connection (LAN/WLAN), mass storage, Karotz SDK, user applications, ...
- Optimized boot time, enhanced system performance and developed inside the Linux kernel (drivers, kernel patching)
- Was exhibitor at the CES 2011 in Las Vegas - Managed the worldwide developer community.
- Played key role in submitting ideas, developing the whole system from scratch and solving deep technical issues
- Wrote software and hardware specifications for the next product running on Android (Major Alfred)
- C, Bash, Python, C++ and Javascript programming - GIT, Jira
- Products : Karotz, Major Alfred

CNES (French Space Agency)

Intern - Long term navigation for a planetary exploration robot

Toulouse, France

July 2009 – December 2009 (6 months)

- Conceived and implemented algorithms of topographic map merging for the [Exomars mission rover](#) (2018)
- Stringent / critical constraints on size and weight - Processor of 30MHz with 5Mb of memory.
- Integrated my work into the martian environment simulator.
- C programming and optimization for an embedded Linux system target (Leon)
- Improved segmentation algorithms for ground numeric models.

Education

University of Technology of Troyes

Master's degree in Information and Telecommunication Systems

Specialty in mobile technologies and embedded systems

Troyes, France

2005 – 2009

Technische Fachhochschule Berlin

6 months Erasmus exchange program

General scientific courses

Berlin, Germany

2006

Languages

French: Native speaker

English: Fluent

TOEIC: 890/990 in 2009

German: Fluent in 2006 (can be reactivated)

ZERTIFIKAT DEUTSCH: 267/300 in 2005

Computer skills

Languages	C, Unix Shells , Python, Java - Web development: PHP/HTML/CSS
Embedded System	Good knowledge in Linux and embedded use, Linux OS assembly from scratch, and software integration. Device driver and Kernel development x86, ARM, MIPS, ETRAX targets and PIC/Atmel microcontrollers Cross compilation toolchains and Linux programming (Android, Buildroot, crosstool-NG, uClibc, glibc, Busybox, bootloaders, etc.)
GNU/Linux tools	make, gcc, gdb, gdbserver, ddd, valgrind, qemu
Tools	Git/repo , SVN, software forges (Trac, Jira, ...) - Agile & Scrum methods
Protocols	Wifi, Bluetooth, BLE, RFID, Zigbee, GPS, I2C, USB, RS232, ...
Misc	Open-source licenses, digital electronics, datasheets and PCB schematics reading

Projects

Massprod	Manufacturing and production tool (tests, hardware validation, dev tools) (Creation in progress)
JobCatcher	Job offers aggregator with filtering features
Other	Miscellaneous Free softwares - Contributor on OpenStreepMap
2005 – 2009	Created and developed a web based game - Simerion Handled a team of 4 people - Specified, conceived, developed and administrated the game Twice an exhibitor at the French video game festival in 2007 and 2008 in Paris PHP / MySQL, Ajax (home-made framework) and Javascript programming - SVN, Trac, Debian

Other

Hobbies	Badminton, Running, Reading, Drawing, Comics Attending technical events and conferences Technical writing / blog .
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