

# Why I Stop Prompting and Start Logging: The Design-Log Methodology

# About Me @ Wix

Years at Wix: 16 (20) years

CTO, Wix Enterprise  
(past: Head of Dev Platform, Chief Architect)

Building

 Future of the Web (code name Web 5.0)

 Jay Framework (Design to Code)

 yoavabrahami

 @yoavabrahami





Started working  
with Cursor



Vacation.  
Japan.  
Amazing!!!

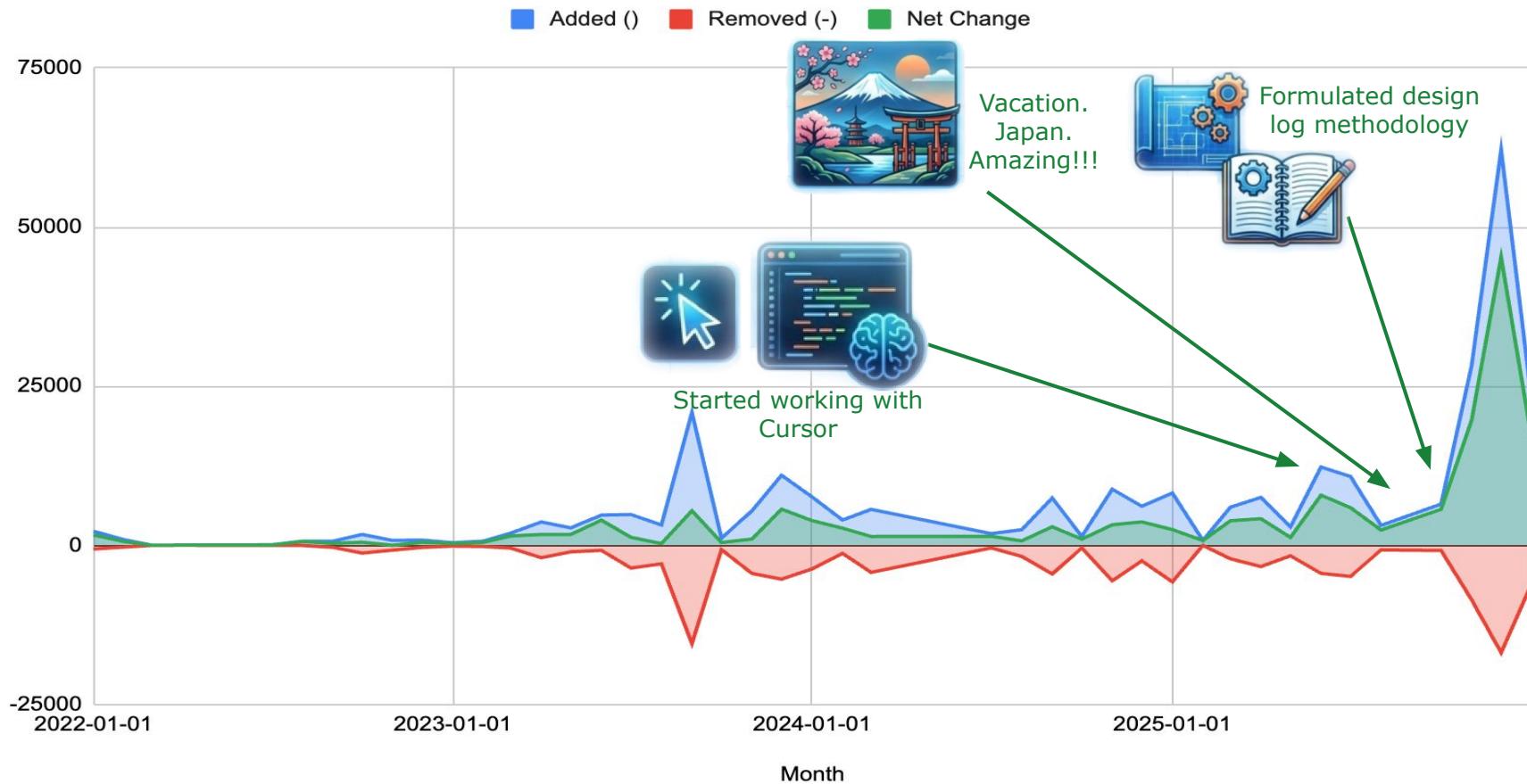


Formulated  
design log  
methodology



Learn how we count contributions

Less More



# The Problem – The "Context Wall"

AI starts off great on new projects, but as codebases grow, it loses the plot.



**The “Velocity Trap”:** Moving fast at first, then slowing down to fix AI hallucinations.



**Conflicts:** AI suggests code that violates previous architectural decisions.



**The burden of “re-explaining”:** your project context in every new chat.

Let's be honest, it happens to us humans as well as a project grows

# Introducing the Design-Log Methodology

The Concept: Stop treating AI as just a "coder" and start treating it as an **"architectural partner."**

What is a Design Log?



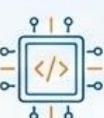
A version-controlled folder:  
**./design-log/**.



Markdown files representing a  
**"snapshot in time."**



The **"Brain"** of the project:



AI reads the logs before it touches  
the code.

The screenshot shows a Mac desktop environment. On the left, there's a 'Design-Logs' folder containing numerous log files with names like '00 - rendering phases to component.html', '01 - component tree generated.html', etc. On the right, a terminal window titled 'Slow Rendering: Jay-HTML to Jay-HTML' is open, displaying a detailed log of the rendering process. The log includes sections for 'Background', 'Slow Rendering', 'Problem Statement', and 'Current Behavior'. It also shows a 'Reactor Path' at the bottom. The overall theme is technical and focused on software development and performance analysis.

# Documentation vs. Design Logs

But isn't just another way to create documentation?



## Traditional Docs/READMEs

- ✗ Try to stay “current” but often become outdated and misleading.



## Design Logs

- ✓ Immutable history. They record why a decision was made at a specific moment.

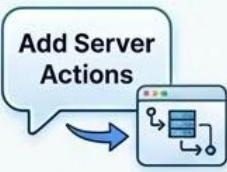
### Key Insight



AI and Humans needs to understand the evolution of the logic, not just the final state.

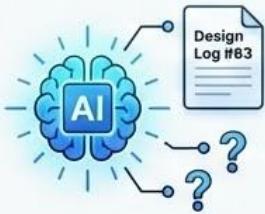
# The 5-Step Workflow

## 1. The Simple Prompt



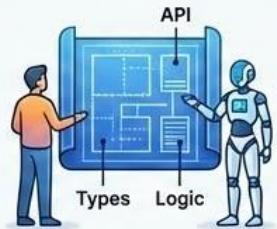
Give a high-level intent (e.g., "Add Server Actions").

## 2. AI Discovery



The AI creates a log (e.g., Design Log #63) and asks clarifying questions.

## 3. The Blueprint



You and the AI finalize the API, types, and logic in Markdown (English) before coding (TypeScript in my case).

## 4. Zero-Drift Implementation



The AI follows the plan. Any deviations are recorded in the "Implementation Results" section.

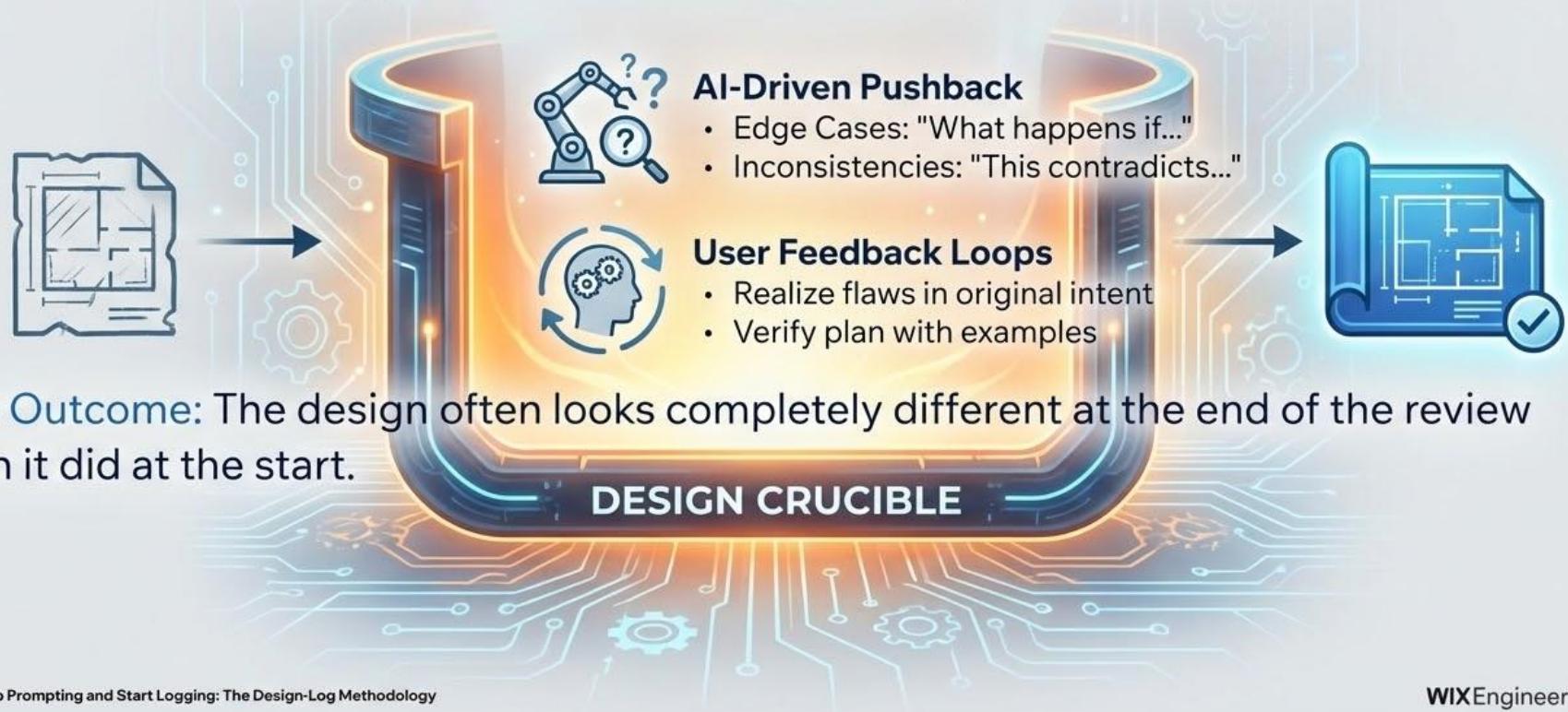
## 5. Human Feedback & Append



Human reviews the implementation; AI updates the code and appends the findings to the Design Log.

# The Critical Review Step

**The "Crucible" of Design:** This is the most important part of the lifecycle.



**The Outcome:** The design often looks completely different at the end of the review than it did at the start.

# Wix Data Plugin Design Evolution

## Original Design:

- Generic contracts with `fields[]` array for dynamic data
- Factory functions create component instances per collection
- Configuration maps schema fields to viewState slots (title, description, image)

## Feedback:

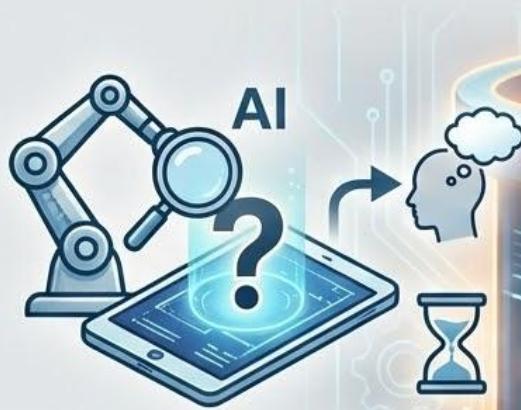
- Jay supports dynamic contracts (Design Log #60) - contracts generated at build time
- Wix Data APIs: `listDataCollections()`, `getDataCollection()` provide full schema
- Field mappings redundant if contract matches schema directly

## Revised Design:

- Dynamic contracts generated from Wix Data schema at build time
- Shared components receive contract via `DYNAMIC_CONTRACT_SERVICE`
- Config simplified to routing (slugField, pathPrefix) and relationships only
- Contract tags match collection fields exactly - no mapping layer needed

# The Economics of Design Logs

## Q&A Section



The AI identifies edge cases and missing information (e.g., “How do we handle loading states?”) and waits for your answer.

## Avoid the “Frankenstein” Codebase

Context Drift Trap



Realizing a design flaw mid-implementation leads to the **“Context Drift” trap**, where AI patches over errors with “zombie logic” instead of refactoring. This pollutes the AI’s working memory and quickly throws the project off the rails.

## The “Stop, Refine, and Restart” Advantage



REFINE

RESTART



Minimized Risk

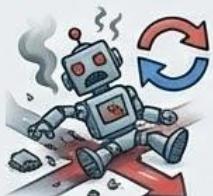
The Design-Log methodology forces real-world pushback into a “cheap” conceptual phase. A **“Stop, Refine, and Restart”** approach minimizes implementation risk.

# Recovering from the Implementation Wall

## Design Log #49: full stack component rendering manifest



**The Plan:** A complex "Full Stack Manifest" based on TS mapped types.



**The Crash:** During coding, TS mapped types limitations throw the AI into running in circles that do not converge.



**The Logged Exit:** Instead of forcing the code to work, the team stopped. They documented the failure, effectively "closing the case" on that approach.

## Design Log #50: jay stack - headless configuration



**The "Clean Slate":** Using the failure of #49 as a requirements list, Log #50 was created to tackle a "Headless Configuration".



Documented Failure = Lesson

Insight from Failure



**The Win:** Because the failure was documented, the AI "understood" the pitfalls to avoid. New approach, new plan, clean implementation.

# The System Rules (The "Secret Sauce")

To make this work, the AI must follow four strict rules:



**Read Before You Write:**  
Check existing logs for context.

**Ask Questions:**  
For anything that is not clear, or missing information

**Design Before You Implement:**  
No code without an approved log.

**Immutable History:**  
Once implementation starts, the 'Design' section is frozen.

**Traceable Implementation:**  
Document every deviation and test result.

## # Jay Framework Project Rules

### ## Design Log Methodology

The project follows a rigorous design log methodology for all significant features and architectural changes.

#### ### Before Making Changes

1. \*\*Check design logs\*\* in `./design-log/` for existing designs and implementation notes
2. \*\*For new features\*\*: Create design log first, get approval, then implement
3. \*\*Read related design logs\*\* to understand context and constraints

#### ### When Creating Design Logs

1. \*\*Structure\*\*: Background → Problem → Questions and Answers → Design → Implementation Plan → Examples → Trade-offs
2. \*\*Be specific\*\*: Include file paths, type signatures, validation rules
3. \*\*Show examples\*\*: Use ✓/✗ for good/bad patterns, include realistic code
4. \*\*Explain why\*\*: Don't just describe what, explain rationale and trade-offs
5. \*\*Ask Questions (in the file)\*\*: For anything that is not clear, or missing information
6. \*\*When answering question\*\*: keep the questions, just add answers
7. \*\*Be brief\*\*: write short explanations and only what most relevant
8. \*\*Draw Diagrams\*\*: Use mermaid inline diagrams when it makes sense
9. \*\*Define verification criteria\*\*: how do we know the implementation solves the original problem

#### ### When Implementing

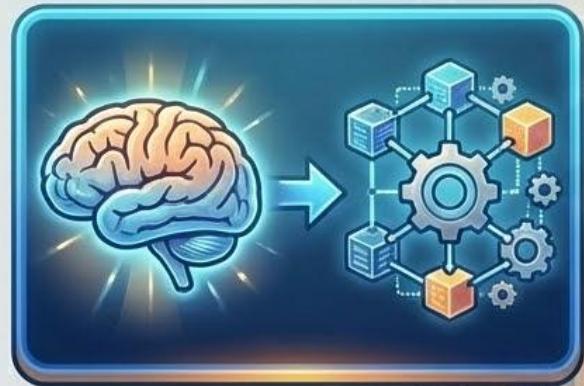
1. \*\*Follow the implementation plan\*\* phases from the design log
2. \*\*Write tests first\*\* or update existing tests to match new behavior
3. \*\*Do not Update design log\*\* initial section once implementation started
4. \*\*Append design log\*\* with "Implementation Results" section as you go
5. \*\*Document deviations\*\*: Explain why implementation differs from design
6. \*\*Run tests\*\*: Include test results (X/Y passing) in implementation notes
7. \*\*After Implementation\*\* add a summary of deviations from original design

#### ### When Answering Questions

1. \*\*Reference design logs\*\* by number when relevant (e.g., "See Design Log #50")
2. \*\*Use codebase terminology\*\*: ViewState, Contract, JayContract, phase annotations
3. \*\*Show type signatures\*\*: This is a TypeScript project with heavy type usage
4. \*\*Consider backward compatibility\*\*: Default to non-breaking changes

# Summary & Key Takeaways

Shift your mindset:



Move from 'Prompt Engineering' to 'Context Engineering.'

Write the history together:



Use Markdown as the bridge between human intent and AI execution.

Predictability > Speed:



The Design-Log Methodology makes AI development stable and scalable.

# Thank You.

## Let's Talk!

[yoav@wix.com](mailto:yoav@wix.com)

"Generated by AI. **Fact-checked by a very tired human.**"