# Exponential Weights Algorithms for Online Learning

#### Yoav Freund

#### slides in

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- Paper: Freund, Schapire "A decision-theoretic generalization of on-line learning and an application to boosting"

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- ► In PLG: pages 12-25



Decision Theoretic Online learning Hedging vs. Halving Failure of Follow the leader

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**Hedge**( $\eta$ )Algorithm

#### **Decision Theoretic Online learning**

Hedging vs. Halving Failure of Follow the leader

 $Hedge(\eta)$ Algorithm

#### Bound on total loss

Upper bound on  $\sum_{i=1}^{N} w_i^{T+1}$ Lower bound on  $\sum_{i=1}^{N} w_i^{T+1}$ Combining Upper and Lower bounds

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Lower Bounds

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  - ► Algorithm suffers **expected** loss  $\mathbf{p}^t \cdot \ell_t$
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- Here we have stochasticity but only in algorithm, not in outcome
- Fits nicely in game theory

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# Hedging vs. Halving

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- Like halving we want to zoom into best action (expert).
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- Basic idea reduce probability of lossy actions, but not all the way to zero.
- Modified Goal: minimize difference between expected total loss and minimal total loss of repeating one action.

$$\sum_{t=1}^{T} \mathbf{p}^{t} \cdot \ell_{t} - \min_{i} \left( \sum_{t=1}^{T} \ell_{i}^{t} \right)$$

# Using hedge to generalize halving alg.

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  - Algorithm predicts 1 with probability  $\sum_{i:e_i^t=1} p_i^t$ .
  - outcome  $o_i^t$  is revealed.  $\ell_i^t = 0$  if  $e_i^t = o_i^t$ ,  $\ell_i^t = 1$  otherwise.

expert1 loss expert cumul

expert2 loss expert2 cumul

FTL cumul

Failure of Follow the leader

t=1

expert1 loss 0.5

expert cumul 0.5

expert2 loss 0.0

expert2 cumul 0.0

FTL cumul 0.0

Failure of Follow the leader

	<i>t</i> = 1	<i>t</i> = 2
expert1 loss	0.5	0.0
expert cumul	0.5	0.5
expert2 loss	0.0	1.0
expert2 cumul	0.0	1.0
FTI cumul	0.0	1.0

expert1 loss expert cumul	t = 1 0.5 0.5	t = 2 0.0 0.5	<i>t</i> = 3 1.0 1.5
expert2 loss expert2 cumul	0.0 0.0	1.0 1.0	0.0 1.0
FTL cumul	0.0	1.0	2.0

Failure of Follow the leader

expert1 loss expert cumul	t = 1 0.5 0.5	t = 2 0.0 0.5	<i>t</i> = 3 1.0 1.5	t = 4 0.0 1.5
expert2 loss expert2 cumul	0.0	1.0 1.0	0.0 1.0	1.0 2.0
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expert1 loss expert cumul	t = 1 0.5 0.5	t = 2 0.0 0.5	<i>t</i> = 3 1.0 1.5	t = 4 0.0 1.5	<i>t</i> = 5 1.0 2.5
expert2 loss expert2 cumul	0.0	1.0 1.0	0.0 1.0	1.0 2.0	0.0 2.0
FTL cumul	0.0	1.0	2.0	3.0	4.0

Failure of Follow the leader

	t = 1	<i>t</i> = 2	t = 3	t = 4	<i>t</i> = 5	<i>t</i> = 6
expert1 loss	0.5	0.0	1.0	0.0	1.0	0.0
expert cumul	0.5	0.5	1.5	1.5	2.5	2.5
expert2 loss	0.0	1.0	0.0	1.0	0.0	1.0
expert2 cumul	0.0	1.0	1.0	2.0	2.0	3.0
FTL cumul	0.0	1.0	2.0	3.0	4.0	5.0

Decision Theoretic Online learning

Failure of Follow the leader

expert1 loss		t = 2 0.0	<i>t</i> = 3 1.0	t = 4 0.0	<i>t</i> = 5 1.0	<i>t</i> = 6 0.0	<i>t</i> = 7 1.0
•		0.5	1.5	1.5	2.5	2.5	3.5
expert2 loss		1.0	0.0	1.0 2.0	0.0 2.0	1.0 3.0	0.0
expert2 cumul	0.0	1.0	1.0	2.0	2.0	3.0	3.0
FTL cumul	0.0	1.0	2.0	3.0	4.0	5.0	6.0

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Consider action *i* at time *t* 

Total loss:

$$L_i^t = \sum_{s=1}^{t-1} \ell_i^s$$

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Note freedom to choose initial weight  $(w_i^1) \sum_{i=1}^n w_i^1 = 1$ .

▶  $\eta > 0$  is the learning rate parameter. Halving:  $\eta \to \infty$ 

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$$p_i^t = rac{w_i^t}{\sum_{i=1}^N w_i^t}, \;\; \mathbf{p}^t = rac{\mathbf{w}^t}{\sum_{i=1}^N w_i^t}$$

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- Plays a similar role to prior distribution in Bayesian algorithms.

# Bound on the loss of $Hedge(\eta)$ Algorithm

#### Theorem (main theorem)

For any sequence of loss vectors  $\ell_1, \dots, \ell_T$ , and for any  $i \in \{1, \dots, N\}$ , we have

$$L_{\mathsf{Hedge}(\eta)} \leq \frac{-\ln(w_i^1) + \eta L_i}{1 - e^{-\eta}}.$$

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- Note effect of the limits  $\eta \to 0$  and  $\eta \to \infty$
- Proof: by combining upper and lower bounds on  $\sum_{i=1}^{N} w_i^{T+1}$

# Upper bound on $\sum_{i=1}^{N} w_i^{T+1}$

#### Lemma (upper bound)

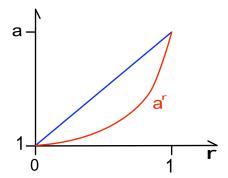
For any sequence of loss vectors  $\ell_1, \ldots, \ell_T$  we have

$$\ln\left(\sum_{i=1}^N w_i^{T+1}\right) \leq -(1-e^{-\eta})L_{\mathsf{Hedge}(\eta)}.$$

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Applying 
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 where  $a = e^{-\eta}, r = \ell_i^t$ 

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$$\leq \sum_{i=1}^{N} w_i^t \left( 1 - (1 - e^{-\eta}) \ell_i^t \right)$$

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$$\sum_{i=1}^{N} w_i^{t+1} = \sum_{i=1}^{N} w_i^t e^{-\eta \ell_i^t} 
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= \left( \sum_{i=1}^{N} w_i^t \right) \left( 1 - (1 - e^{-\eta}) \frac{\mathbf{w}^t}{\sum_{i=1}^{N} w_i^t} \cdot \ell_t \right)$$

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▶ for 
$$t = 1, ..., T$$

$$\sum_{i=1}^N w_i^{t+1} \leq \left(\sum_{i=1}^N w_i^t\right) \left(1 - (1 - e^{-\eta})\mathbf{p}^t \cdot \ell_t\right)$$

- ightharpoonup for  $t = 1, \ldots, T$
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- yields

$$\sum_{i=1}^{N} w_i^{T+1} \leq \prod_{t=1}^{T} (1 - (1 - e^{-\eta}) \mathbf{p}^t \cdot \ell_t)$$

$$\leq \exp \left( -(1 - e^{-\eta}) \sum_{t=1}^{T} \mathbf{p}^t \cdot \ell_t \right)$$

since 
$$1+x \leq e^x$$
 for  $x=-(1-e^{-\eta})$ .

# Lower bound on $\sum_{i=1}^{N} w_i^{T+1}$

For any 
$$j = 1, \ldots, N$$
:

$$\sum_{i=1}^{N} w_i^{T+1} \ge w_j^{T+1} = w_j^{1} e^{-\eta L_j}$$

# Combining Upper and Lower bounds

► Combining bounds on  $\ln \left( \sum_{i=1}^{N} w_i^{T+1} \right)$ 

$$\ln w_j^1 - \eta L_j \le \ln \sum_{i=1}^N w_i^{T+1} \le -(1 - e^{-\eta}) \sum_{t=1}^T \mathbf{p}^t \cdot \ell_t$$

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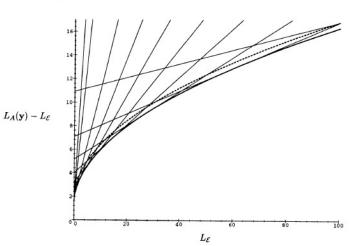
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► Reversing signs, using  $L_{\text{Hedge}(\eta)} = \sum_{t=1}^{T} \mathbf{p}^t \cdot \ell_t$  and reorganizing we get

$$L_{\mathsf{Hedge}(\eta)} \leq \frac{-\ln(w_i^1) + \eta L_i}{1 - e^{-\eta}}$$

How to Use Expert Advice

451



▶ Suppose  $\min_i L_i \leq \tilde{L}$ 

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- set

$$\eta = \ln\left(1 + \sqrt{\frac{2\ln N}{\tilde{L}}}\right) pprox \sqrt{\frac{2\ln N}{\tilde{L}}}$$

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- use uniform initial weights  $\mathbf{w}^1 = \langle 1/N, \dots, 1/N \rangle$
- ▶ Then

$$L_{\mathsf{Hedge}(\eta)} \leq \frac{-\ln(w_i^1) + \eta L_i}{1 - e^{-\eta}} \leq \min_i L_i + \sqrt{2\tilde{L} \ln N} + \ln N$$

#### Tuning $\eta$ as a function of T

▶ trivially  $\min_i L_i \leq T$ , yielding

$$L_{\mathsf{Hedge}(\eta)} \leq \min_i L_i + \sqrt{2T \ln N} + \ln N$$

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per iteration we get:

$$\frac{L_{\mathsf{Hedge}(\eta)}}{T} \leq \min_{i} \frac{L_{i}}{T} + \sqrt{\frac{2 \ln N}{T}} + \frac{\ln N}{T}$$

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The adversarial strategy is random, extremely simple, and does not depend on the hedging strategy!

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- ► The difference L<sub>S</sub> min<sub>i</sub> L<sub>i</sub> is due to unlearnable random fluctuations!
- ▶ Detailed proof quite involved. See section 3.7 in PLG.

### Summary

• Given learning rate  $\eta$  the **Hedge**( $\eta$ )algorithm satisfies

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► A trivial random data, in which there is nothing to be learned forces any algorithm to suffer this total loss

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- Total Loss of best action usually scales linearly with time T, but we need to know the horizon T ahead of time to choose η correctly.
- ▶ T is tight only when the loss of experts at each iteration is either 0 or 1. If the loss of the best expert is o(T) then we would like to have a tighter bound.
- Observing only the loss of chosen action the multi-armed bandit problem. Will get to that later in the course.

▶ Due thursday January 16, 2025

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- Upload to gradescope, entry code: EV8RWE

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- 2.1 Assume that you have to predict a sequence Y<sub>1</sub>, Y<sub>2</sub>,... ∈ {0, 1} of i.i.d. random variables with unknown distribution, your decision space is [0, 1], and the loss function is ℓ(p̂, y) = |p̂ y|. How would you proceed? Try to estimate the cumulative loss of your forecaster and compare it to the cumulative loss of the best of the two experts, one of which always predicts 1 and the other always predicts 0. Which are the most "difficult" distributions? How does your (expected) regret compare to that of the weighted average algorithm (which does not "know" that the outcome sequence is i.i.d.)?