	Task	Status	Deadline
Aim 1	Learn the subject and read related work	Done	1/7/2019
	Develop a model with fully mixed population and prisoner's dilemma game.	Done	1/9/2019
	Solve the equations of the model and find when cooperation will evolve	In progress	1/2/2020
	Run numerical simulation in order to verify the results and to solve more complex cases	Not started	1/4/2020
Aim 2	Learn about multiplayer games like dinner's dilemma, public goods and tragedy of the common	In progress	1/2/2020
	Develop a model with fully mixed population and the selected multiplayer games	Not started	1/3/2020
	Develop a model with fully mixed populaiton and a general 2 player game	Not started	1/5/2020
	Solve the equations of the model if possible, if not run simulations	Not started	1/8/2020
	Write conclusions about the differnece between games	Not started	1/9/2020
Aim 3	Develop a model with structured population	Not started	1/5/2020
	Run simolutions for structured population	Not started	1/7/2020
	Compare the results of structured and fully mixed population	Not started	1/8/2020