

# Dive into Scientific Python

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# Who I am



- **Yoav Ram** @yoavram
- Postdoc at Stanford University
- PhD in BioMath from Tel-Aviv University
- Using Python since 2002
- Using & teaching **Scientific Python** since 2011
- Python training for engineers & data scientists

Presentation & source code on GitHub:

<https://github.com/yoavram/DataTalks2017>

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# Why Python?

for scientific computing...

[I used Matlab. Now I use Python. by Steve Tjoa](#)  
[Why use Python for scientific computing?](#)

Python is Free



# Gratis: Free as in Beer

- MATLAB is **expensive** (as of Feb 2017)
  - Individuals: \$2,350
  - Academia: \$550
  - Personal: \$85
  - Student: \$29-55
  - Batteries (toolboxes...) not included
- Python is totally **free**
  - Batteries included (NumPy, SciPy...)
- R is also **free**

# Libre: Free as in Speech

- MATLAB source code is **closed** and proprietary
  - You cannot **see** the code
  - You cannot **change** the code
  - You can participate in the discussion as a **client**
- Python source code is **open**
  - You can **see**, you can **change**, you can **contribute** code and documentation ([python](#), [numpy](#))
  - You can participate in the discussion as a **peer** ([python](#), [numpy](#))
- R is also **open**

Python is a general-purpose  
language

R and MATLAB are used primarily for  
scientific computing

# Python is used for:

- Scientific computing
- Enterprise software
- Web design
- Back-end
- Front-end
- Everything in between



# Python is used at

Google, Rackspace, Microsoft, Intel, Walt Disney, MailChimp, twilio, Bank of America, Facebook, Instagram, HP, Linkedin, Elastic, Mozilla, YouTube, ILM, Thawte, CERN, Yahoo!, NASA, Trac, Civilization IV, reddit, LucasFilms, D-Link, Phillips, AstraZeneca, KLA-Tencor, **Nerua**

<https://us.pycon.org/2016/sponsors/>

<https://www.python.org/about/quotes/>

[https://en.wikipedia.org/wiki/Python %28programming language%29#Use](https://en.wikipedia.org/wiki/Python_%28programming_language%29#Use)

[https://en.wikipedia.org/wiki/List of Python software](https://en.wikipedia.org/wiki/List_of_Python_software)

<https://www.python.org/about/success/>

# Python is portable

More or less same code runs on  
Windows, Linux, macOS, and any  
platform with a Python interpreter

[Python for "other" platforms](#)

# Python syntax is beautiful

Although beauty is in the eyes of the  
beholder

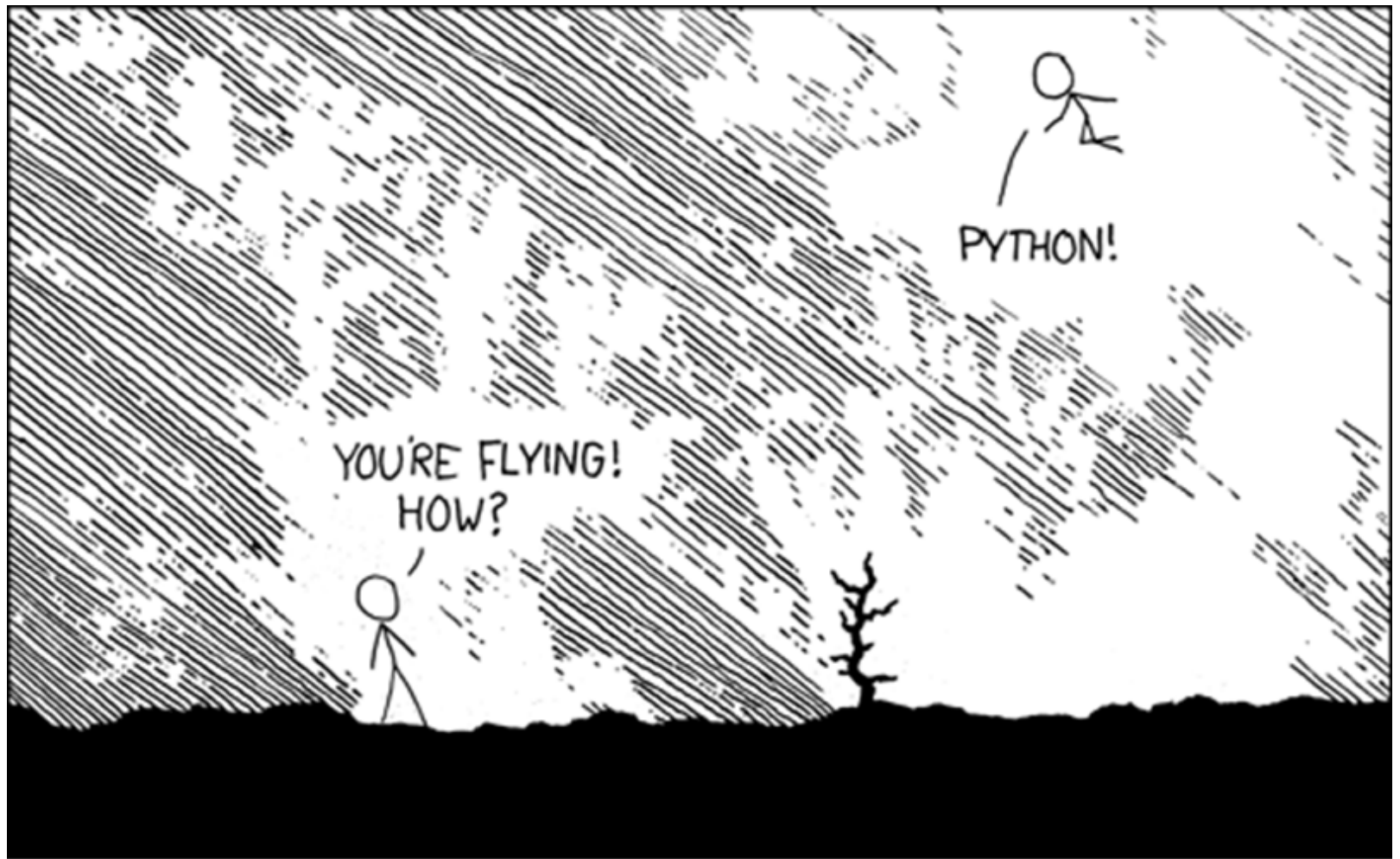
# Python is inherently object-oriented

Almost everything is an object



Python is high level, easy to  
learn, and fast to develop

So is MATLAB, Ruby, R...



# Python is fast enough

Written in C

Easy to wrap more C

Easy to parallelize



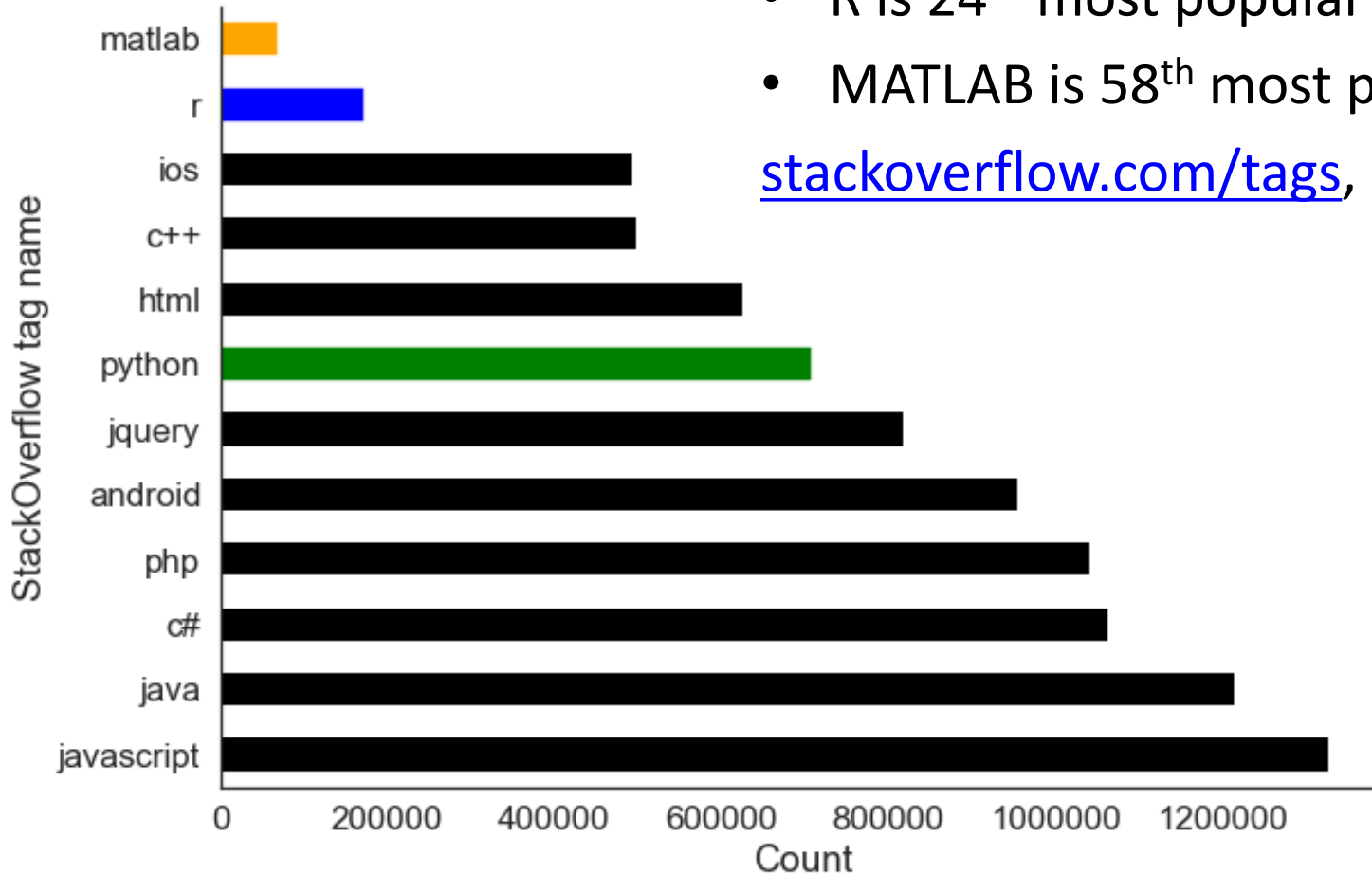
Python is popular and has a great  
community



# Popularity

- Python is 7<sup>th</sup> most popular tag on StackOverflow
- R is 24<sup>th</sup> most popular tag
- MATLAB is 58<sup>th</sup> most popular tag

[stackoverflow.com/tags](https://stackoverflow.com/tags), Feb 2017

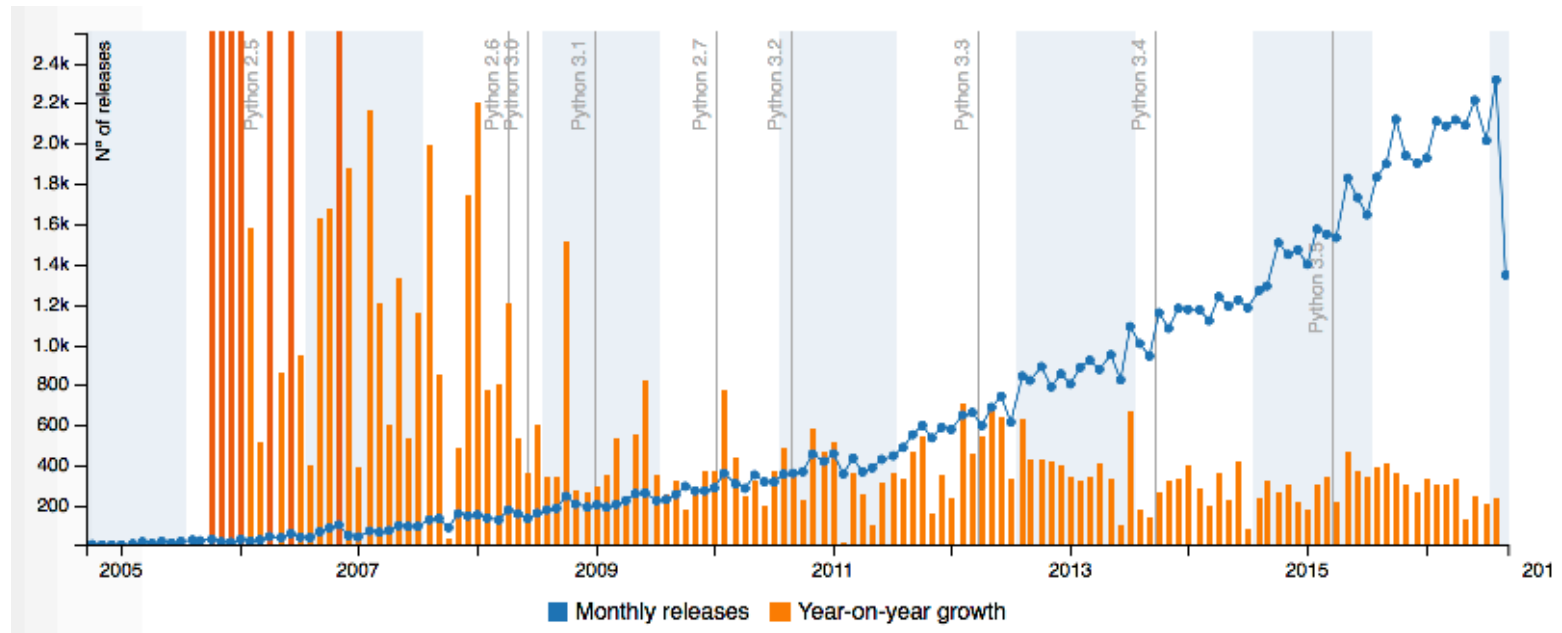


# Active community

- 3<sup>rd</sup> most active repositories on *GitHub* after *Java* (incl. *Android*) and *JavaScript* (incl. *node.js*)
- ~4.8-fold more than R (12<sup>th</sup>)
- ~27-fold more than MATLAB (24<sup>th</sup>)
- As of Feb 2017
- See breakdown at [githut](#)

Python has a lot of great libraries

# Many new libraries released every month

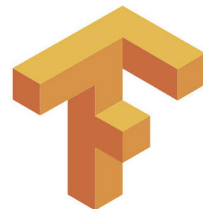
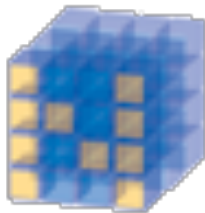


During 2016 >2,000 new packages released every month.  
See more stats at [PyGarden/stats](https://pygarden.github.io/stats/).

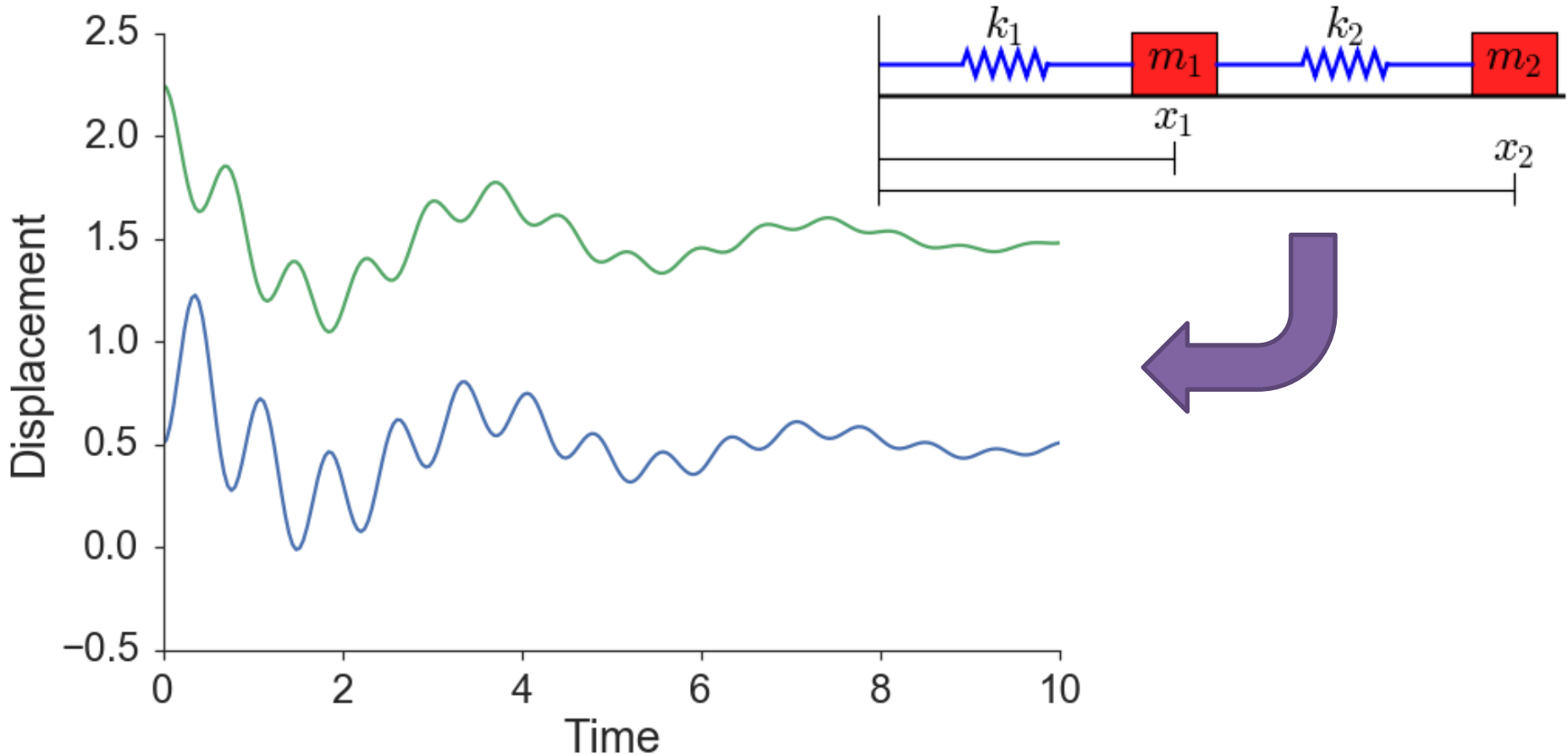


# Python can do nearly everything MATLAB and R can do

With libraries like NumPy, SciPy,  
Matplotlib, IPython/Jupyter,  
Scikit-image, Scikit-learn, and more



# Differential equations

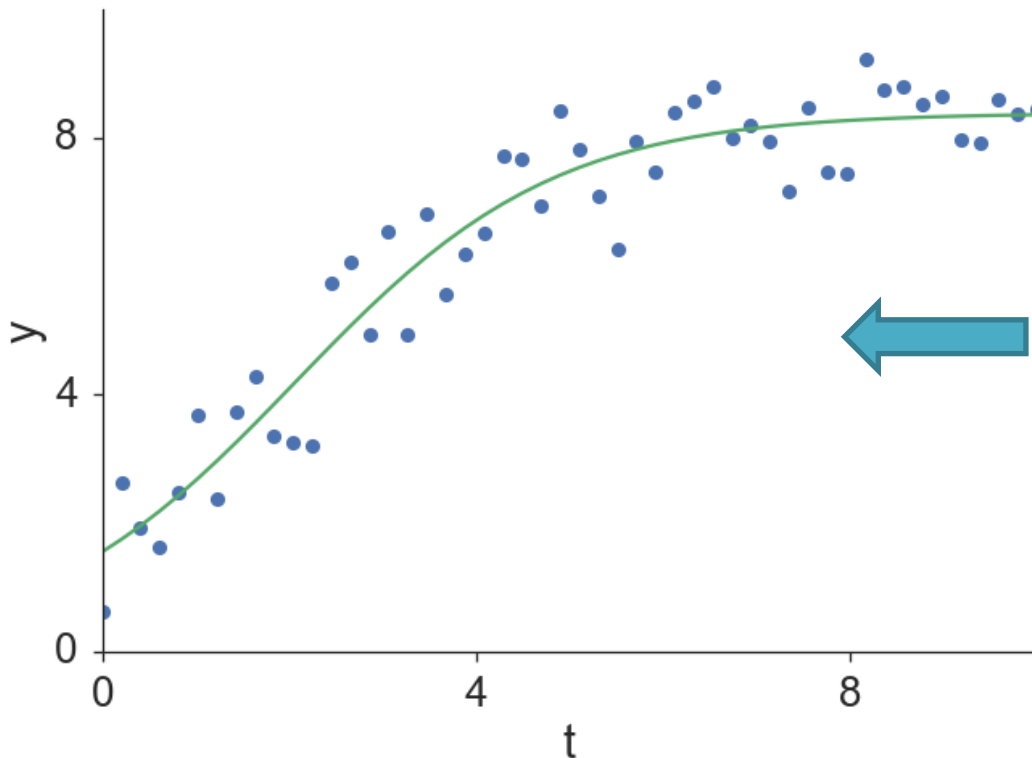


```
x = scipy.integrate.odeint(f, w0, t, ...)
plot(t, x[:, 0])
plot(t, x[:, 1])
```

# Model fitting

```
params, cov = scipy.optimize.curve_fit(  
    f=logistic, xdata=t, ydata=y, p0=(1, 10, 1))
```

$N_0=1.512, K=8.462, r=0.758$



$$\leftarrow N(t) = \frac{K}{1 - \left(1 - \frac{K}{N(0)}\right)e^{-rt}}$$

# Optimization

```
res = scipy.optimize.minimize_scalar(  
    f, method="bounded", bounds=[8, 16])
```

*fun: -0.23330441717143405*

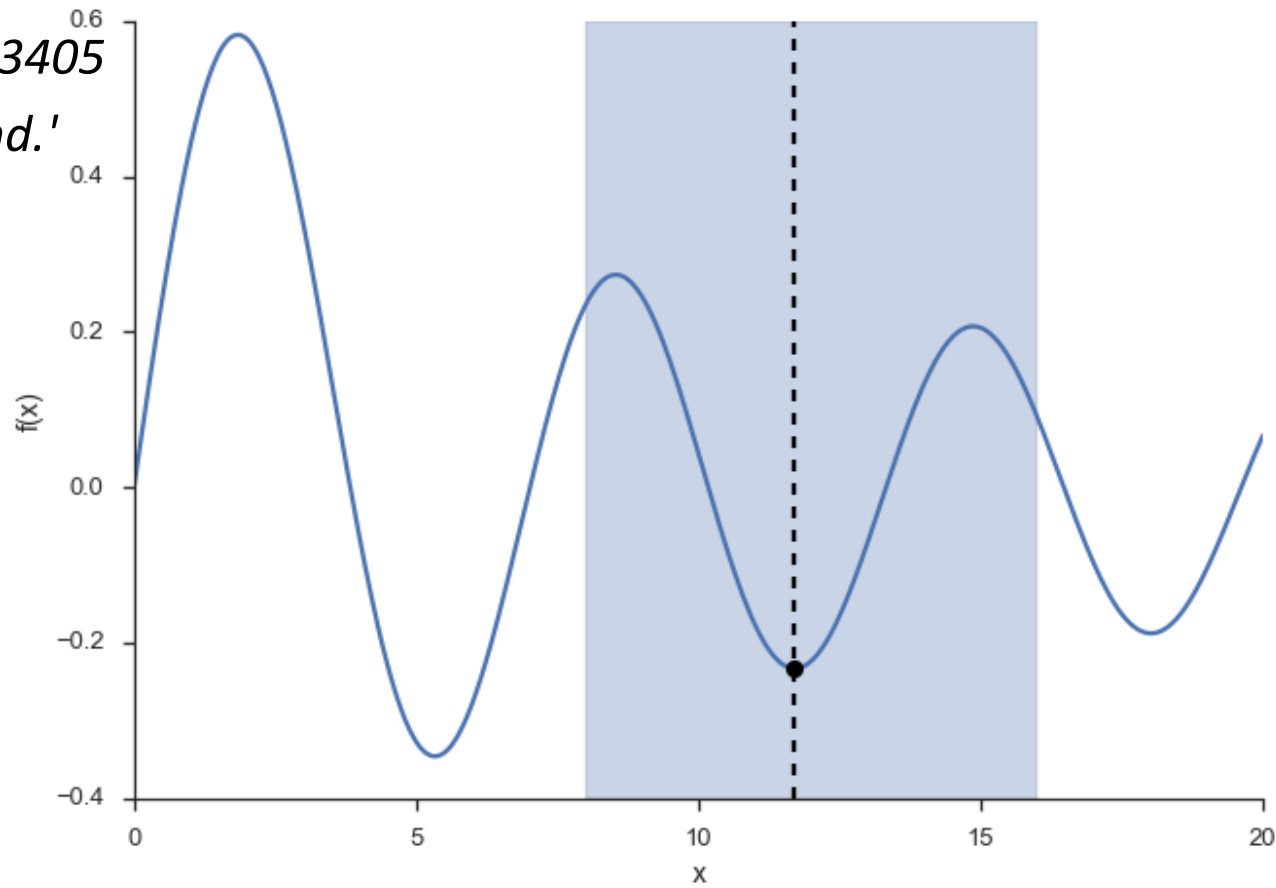
*message: 'Solution found.'*

*nfev: 9*

*status: 0*

*success: True*

*x: 11.706005*



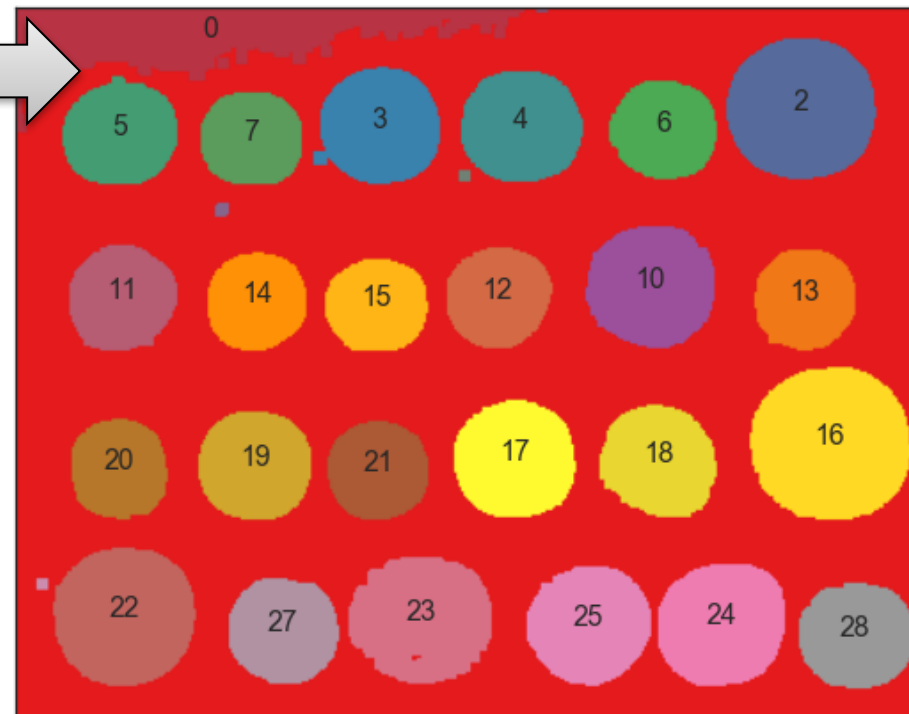
# Image analysis

```
segmented = image > threshold  
dilated = scipy.ndimage.generic_filter(segmented, max)  
labels = skimage.measure.label(dilated)
```

image



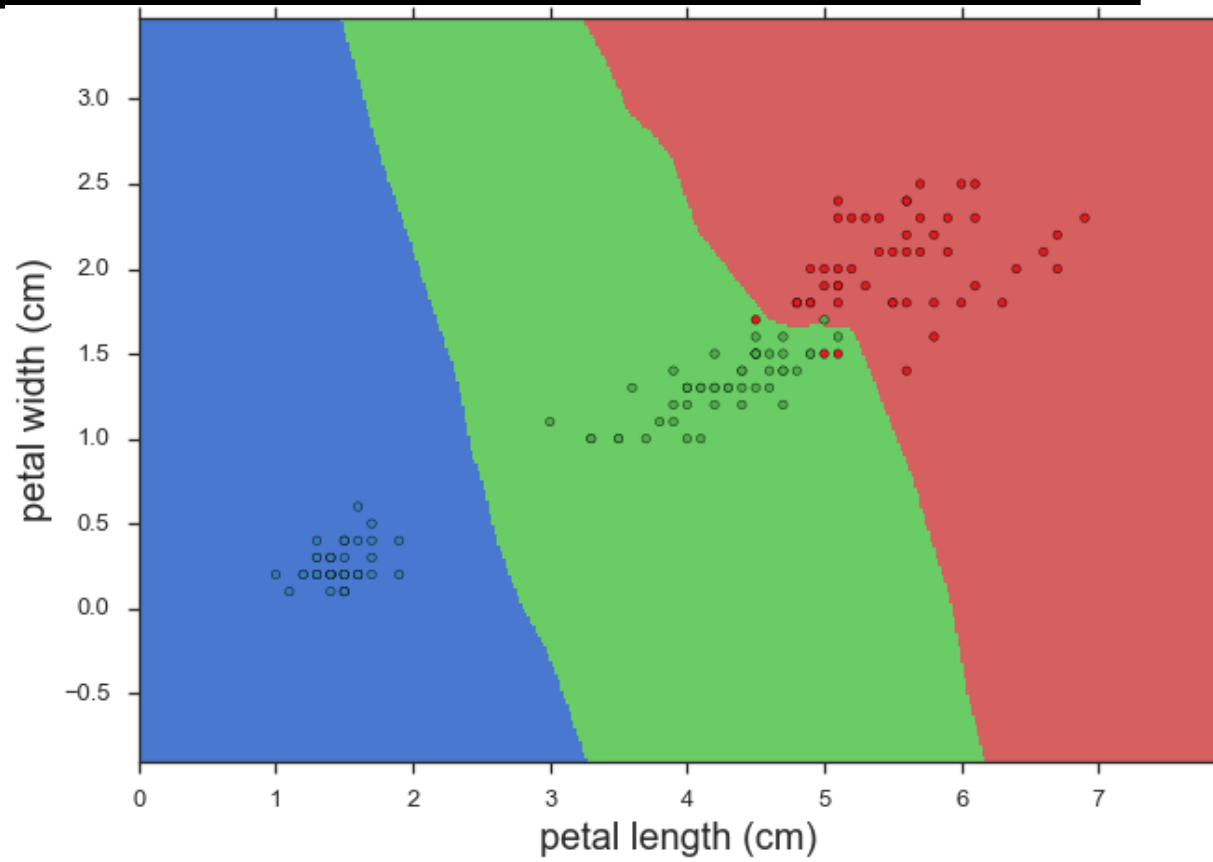
labels



# Machine learning

```
knn = sklearn.neighbors.KNeighborsClassifier()  
knn.fit(X_train, y_train)  
knn.predict(X_test)
```

*Accuracy: 0.9*



# Deep learning

```
with tensorflow.Session() as s:  
    readout = s.graph.get_tensor_by_name('softmax:0')  
    predictions = s.run(readout, {'Image': image_data})  
    pred_id = predictions.argmax()  
    Label = node_lookup.id_to_string(pred_id)  
    score = predictions[pred_id]
```

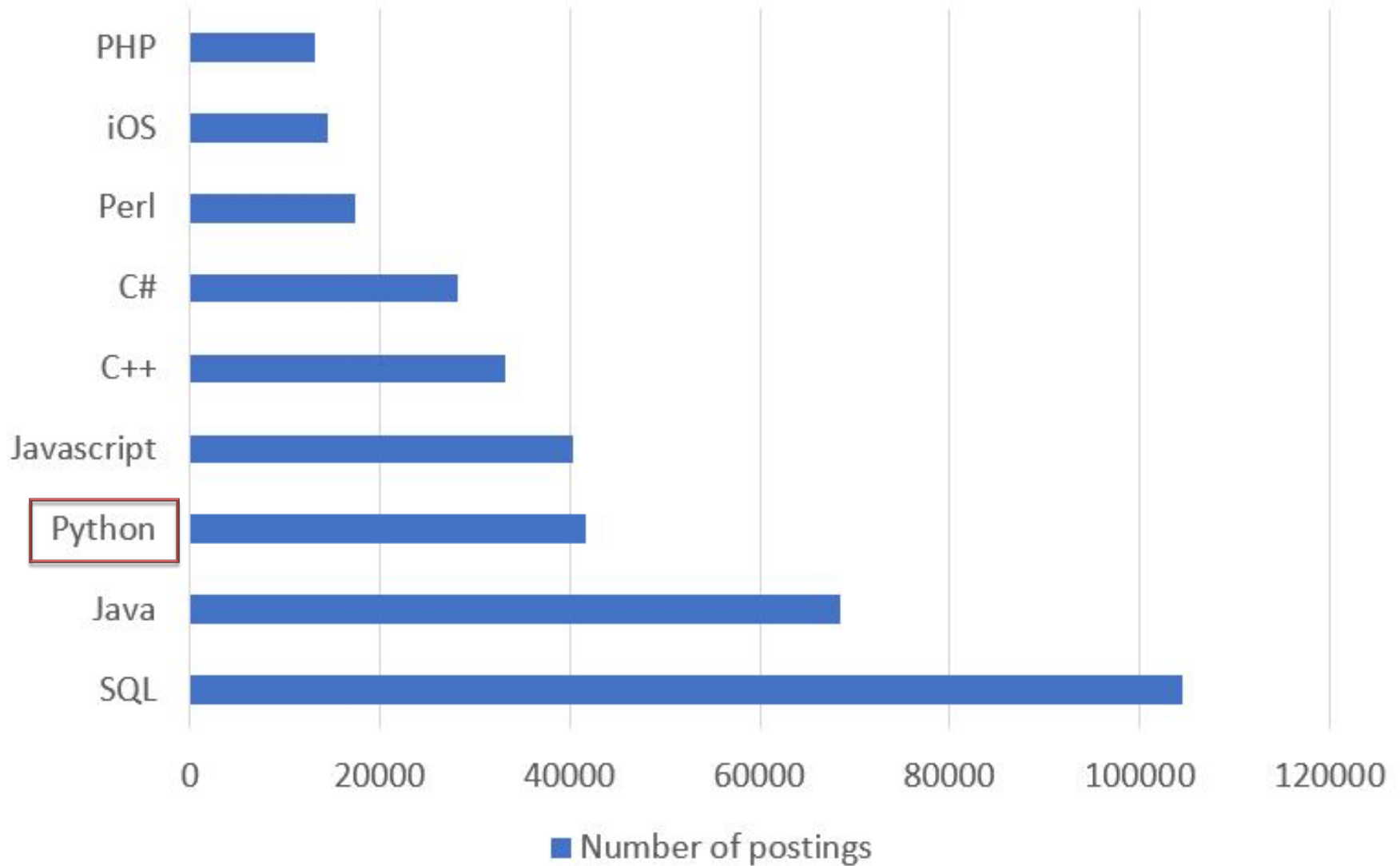
*basketball (score = 0.98201)*



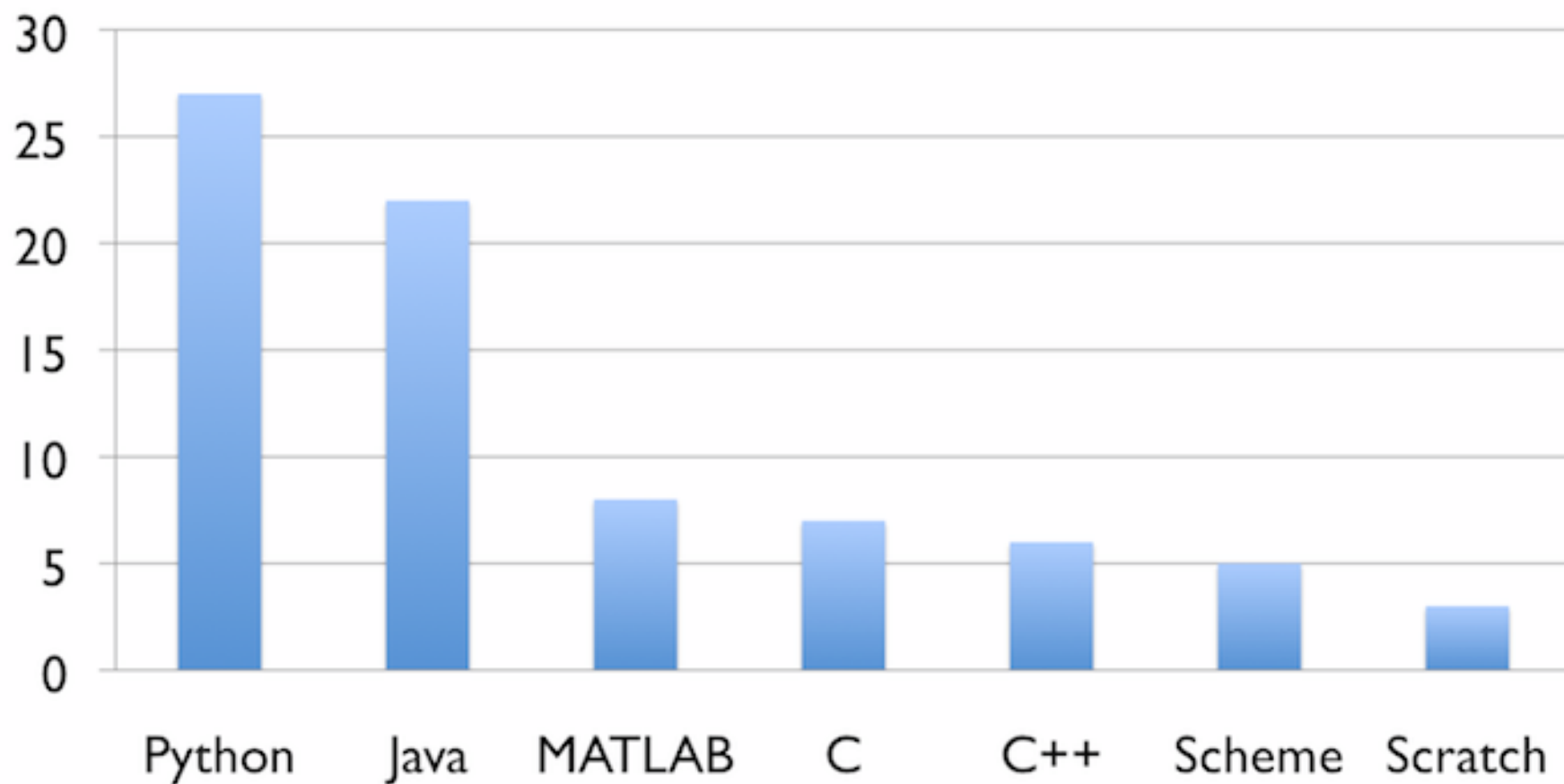
Demand & supply of Python  
programmers is high



# Number of Indeed Job Postings by Programming Language (Feb 2, 2017)



# Number of top 39 U.S. computer science departments that use each language to teach introductory courses



Analysis done by Philip Guo ([www.pgbovine.net](http://www.pgbovine.net)) in July 2014, last updated 2014-07-29

# First language at Israeli universities

- **TAU:** CS & Engineering use Python
- **Technion:** CS use C, some courses in Python
- **HUJI:** CS & Humanities, use Python
- **BGU:** CS use Java, Engineering use C

# History of Python

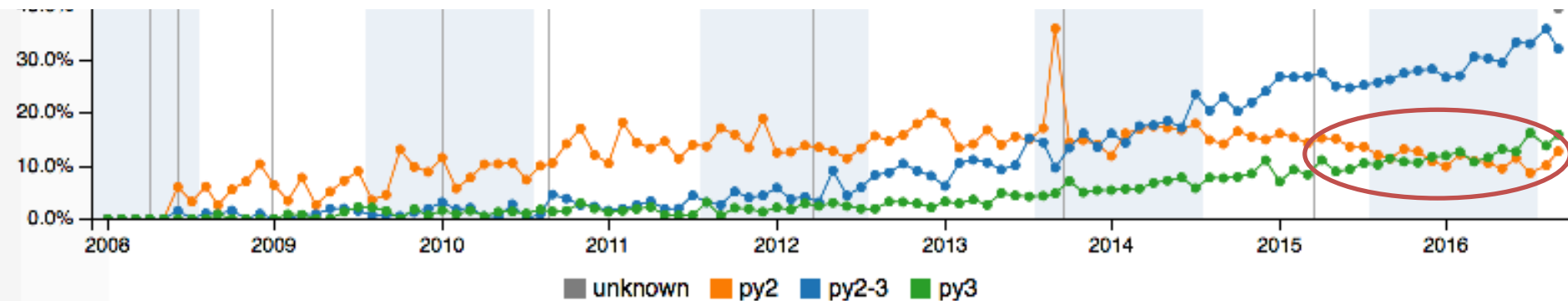
- Developed in 1989-91 by **Guido van Rossum** in the Netherlands
- Python 2.0 released Oct 2000 (support ends 2020)
- Python 3.0 released Dec 2008
- Python 3.6 released Dec 2016
- Python 3 is **widely used**



# 2 vs 3

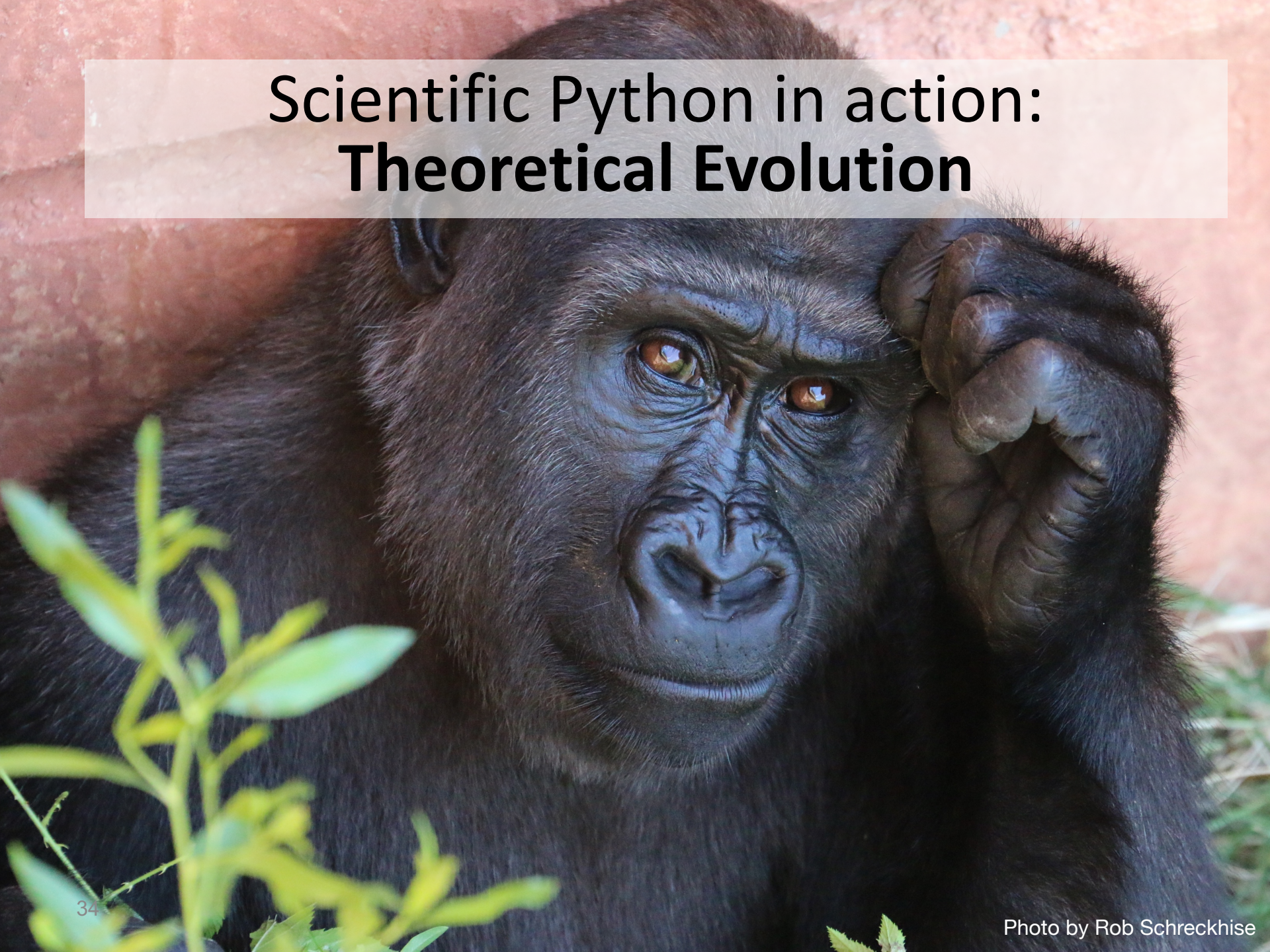
If you use Python 2.x:

- 2012 called, they want their *print* back
- Seriously, consider moving to 3.x ASAP
- But at least 3.4
- See [www.python3statement.org](http://www.python3statement.org)





# Scientific Python in action: **Theoretical Evolution**

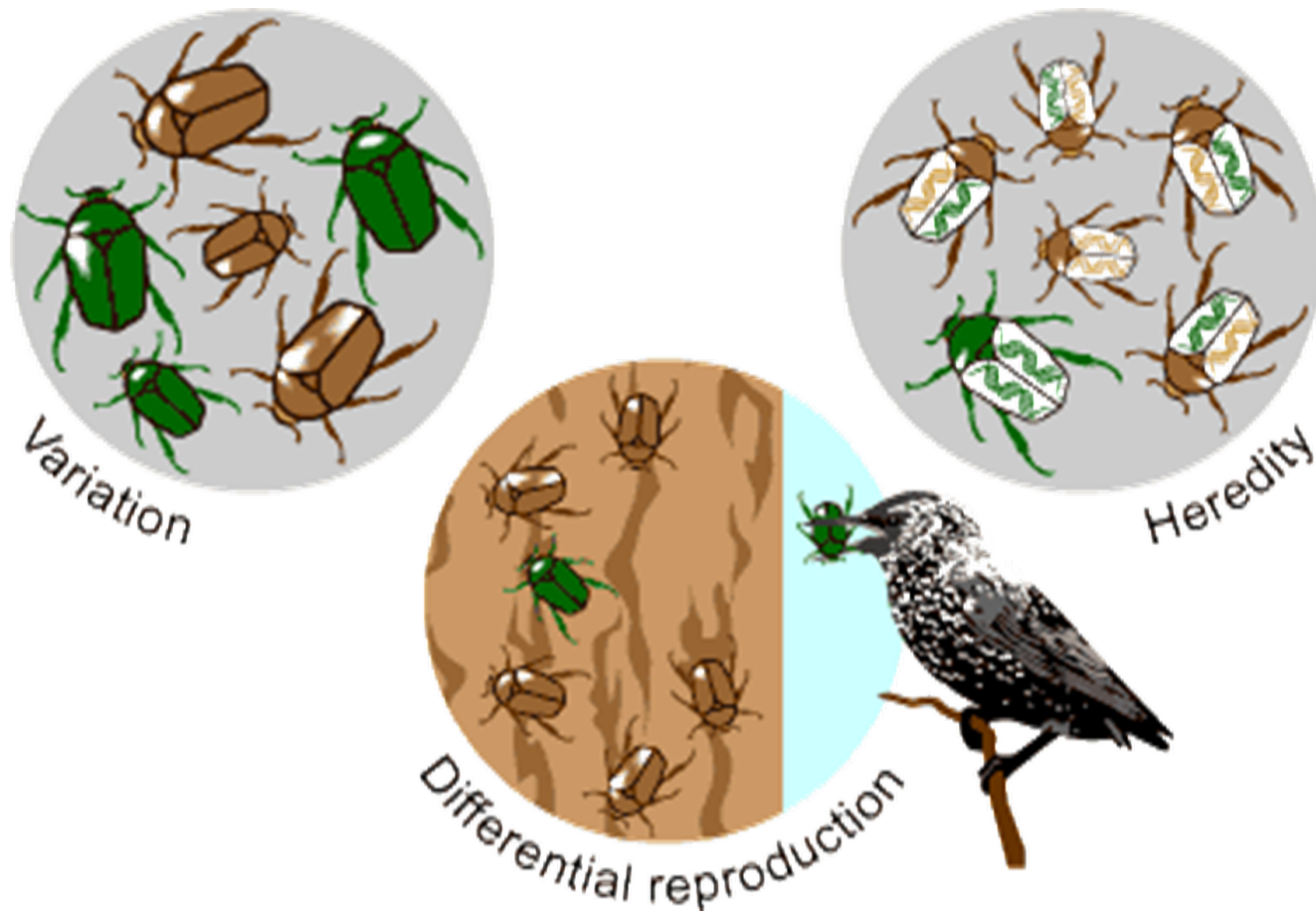


# Scientific Python in action: **Theoretical Evolution**

- Formally this field is Population Genetics
- Study **changes in frequency** of gene variants within populations
- Focus on two forces:
  - **Natural selection**
  - **Random genetic drift**
- Methods from applied math, statistics, CS, theoretical physics

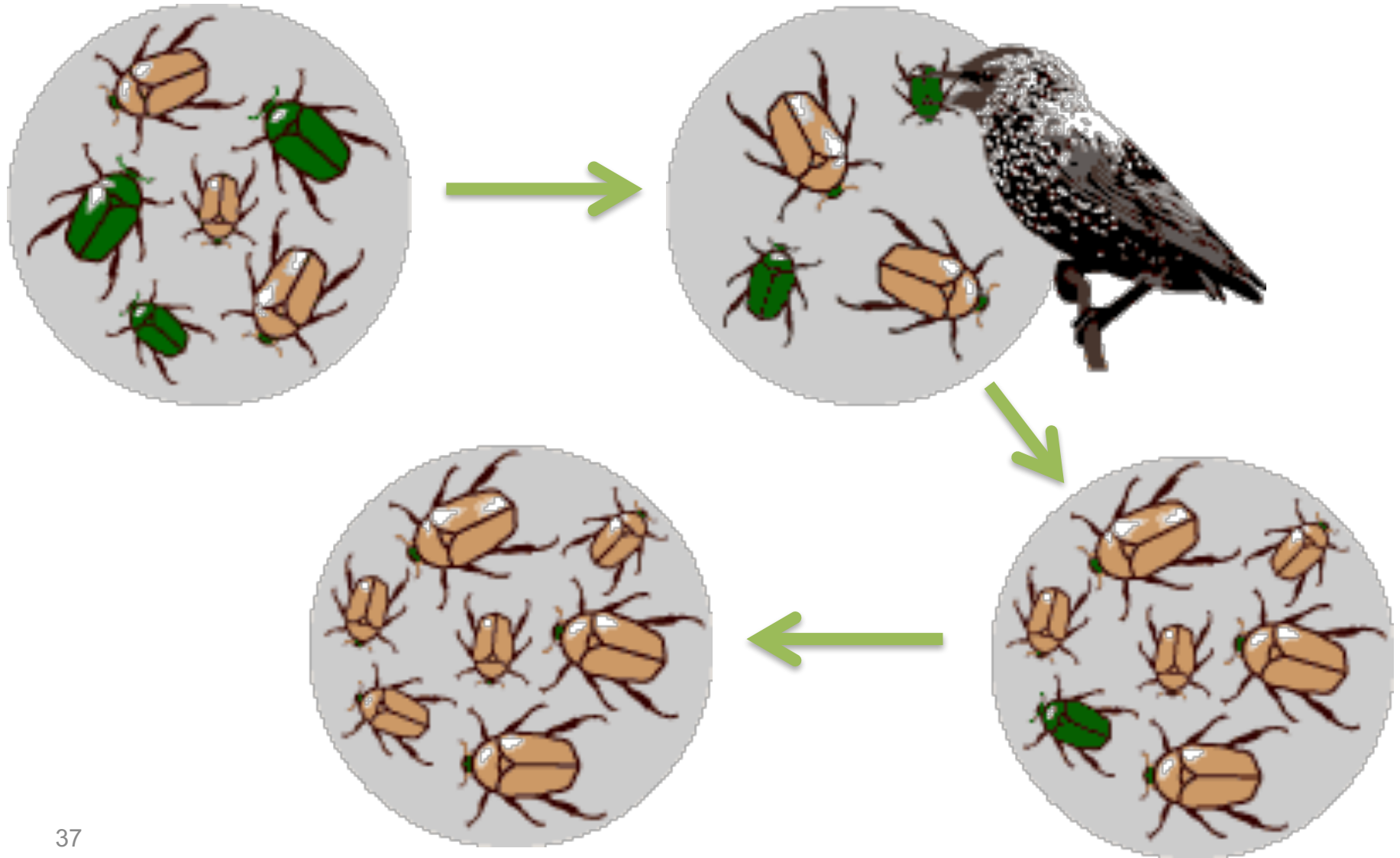


# Evolution

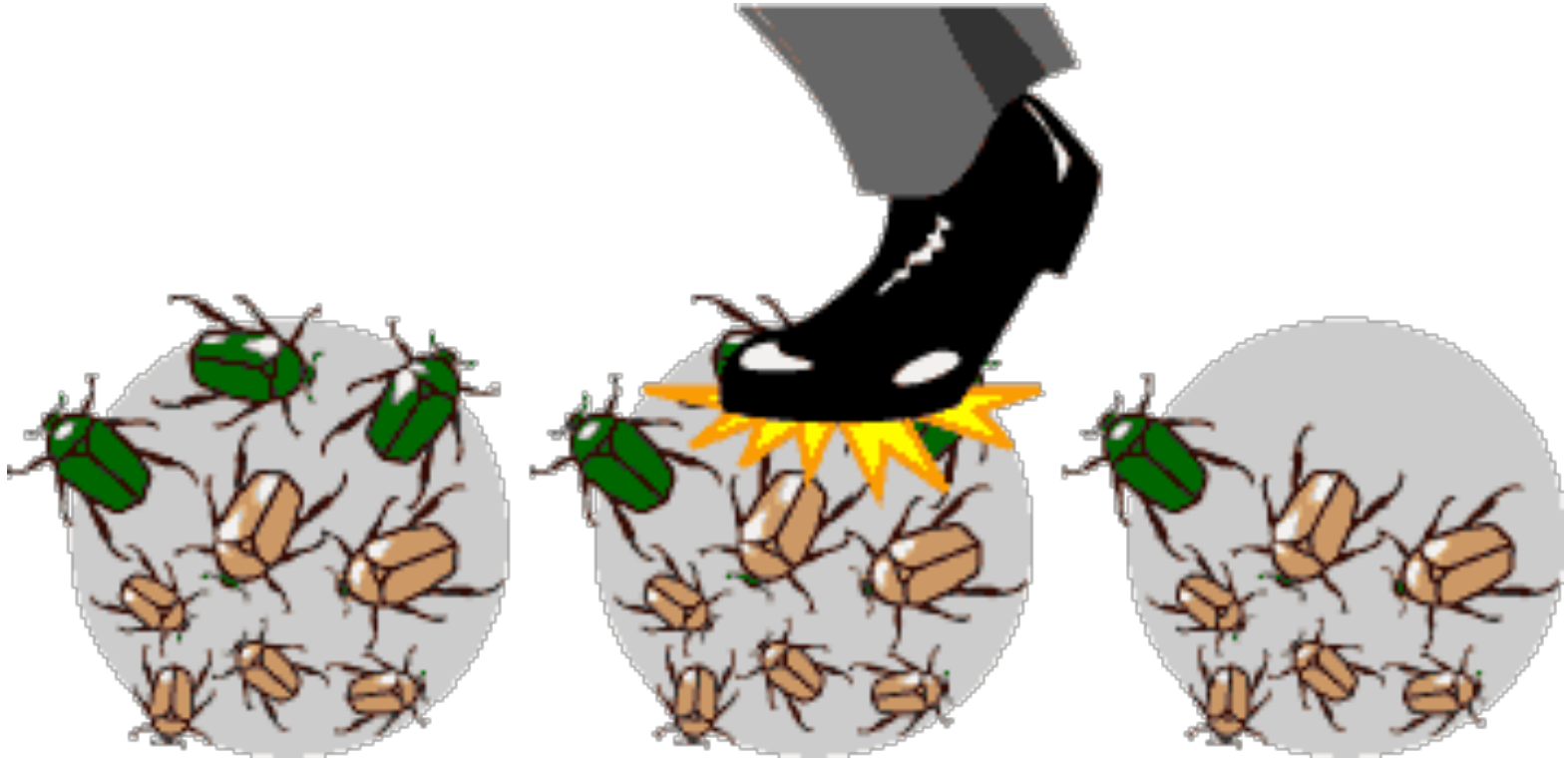




# Natural Selection



# Random Genetic Drift



# Wright-Fisher Model

Standard model for change in frequency of gene variants



**R.A. Fisher**  
1890-1962  
UK & Australia



**Sewall Wright**  
1889-1988  
USA

# Wright-Fisher Model

Standard model for change in frequency of gene variants

Two gene variants: **0** and **1**.

Number of individuals with each variant is  $n_0$  and  $n_1$ .

Total population size is  $N = n_0 + n_1$ .

Frequency of each variant is  $p_0 = n_0/N$  and  $p_1 = n_1/N$ .

# Wright-Fisher Model

Assume that variant **1** is **favored by selection** due to better survival or reproduction.

The frequency of variant **1** after the effect of selection natural ( $p_1$ ) is:

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

$s$  is a selection coefficient, representing **how much variant 1 is favored over variant 0**.

# Wright-Fisher Model

Random genetic drift accounts for the effect of **random sampling**.

Due to genetic drift, the number of individuals with variant **1** in the next generation ( $n'_1$ ) is:

$$n'_1 \sim \text{Binomial}(N, p_1)$$

The **Binomial distribution** is the distribution of the number of successes in **N** independent trials with probability of success  **$p_1$** .

# Fixation Probability

Assume a single copy variant **1** in a population of size **N**.

What is the probability that variant **1** will **take over the population rather than go extinct?**

# NumPy

The fundamental package for **scientific computing with Python**:

- N-dimensional arrays
- **Random number generators**
- Array functions
- Broadcasting
- Tools for integrating C/C++ and Fortran code
- Linear algebra
- Fourier transform

[numpy.org](http://numpy.org)



# Into the code

## Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

## Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

Import a binomial random  
number generator from  
NumPy

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
    n1 = binomial(N, p1)
```

```
fixation = n1 == N
```

## Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

## Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

**Start with a single copy of  
variant 1**

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
    n1 = binomial(N, p1)
```

```
fixation = n1 == N
```

## Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

## Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

**Until number of individuals  
with variant 1 is 0 or N:  
extinction or fixation**

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
    n1 = binomial(N, p1)
```

```
fixation = n1 == N
```

## Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

## Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

The frequency of variant 1  
after selection is  $p_1$

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
    n1 = binomial(N, p1)
```

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fixation = n1 == N
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## Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

## Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

Due to genetic drift, the  
number of individuals with  
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generation is  $n_1$

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
    n1 = binomial(N, p1)
```

```
fixation = n1 == N
```

## Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

## Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

**Fixation:** n1 equals N  
**Extinction:** n1 equals 0

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
    n1 = binomial(N, p1)
```

```
fixation = n1 == N
```

# NumPy vs. Pure Python

**NumPy** is useful for random number generation:

```
n1 = binomial(N, p1)
```

**Pure Python** version would replace this with:

```
from random import random
rands = (random() for _ in range(N))
n1 = sum(1
        for r in rands
        if r < p1)
```

random is a standard library module



# NumPy vs. Pure Python

```
%timeit simulation(N=1000, s=0.1)  
%timeit simulation(N=1000000, s=0.01)
```

## Pure Python version:

100 loops, best of 3: **6.42 ms** per loop

1 loop, best of 3: **528 ms** per loop

## NumPy version:

10000 loops, best of 3: **150 µs** per loop **x42 faster**

1000 loops, best of 3: **313 µs** per loop

**x1680 faster!**

A cheetah is captured in mid-stride, running across a lush green grassy field. The cheetah's body is low to the ground, and its legs are extended forward, conveying a sense of speed and power. Its distinctive spotted coat is clearly visible, and its long tail with dark rings is trailing behind. The background is a soft-focus expanse of green grass.

Can we do it  
~~better~~ faster?

Photo by Malene Thyssen



- **Optimizing compiler**
- Declare the **static type** of variables
- Makes **writing C extensions** for Python as easy as Python itself
- Foreign function interface for invoking C/C++ routines

<http://cython.org>



```
def simulation(np.uint64_t N,  
              np.float64_t s):  
    cdef np.uint64_t n1 = 1  
    cdef np.uint64_t n0  
    cdef np.float64_t p  
  
    while 0 < n1 < N:  
        n0 = N - n1  
        p1 = n1 * (1 + s) / (n0 + n1 * (1 + s))  
        n1 = np.random.binomial(N, p1)  
  
    return n1 == N
```



```
%timeit simulation(N=1000, s=0.1)
```

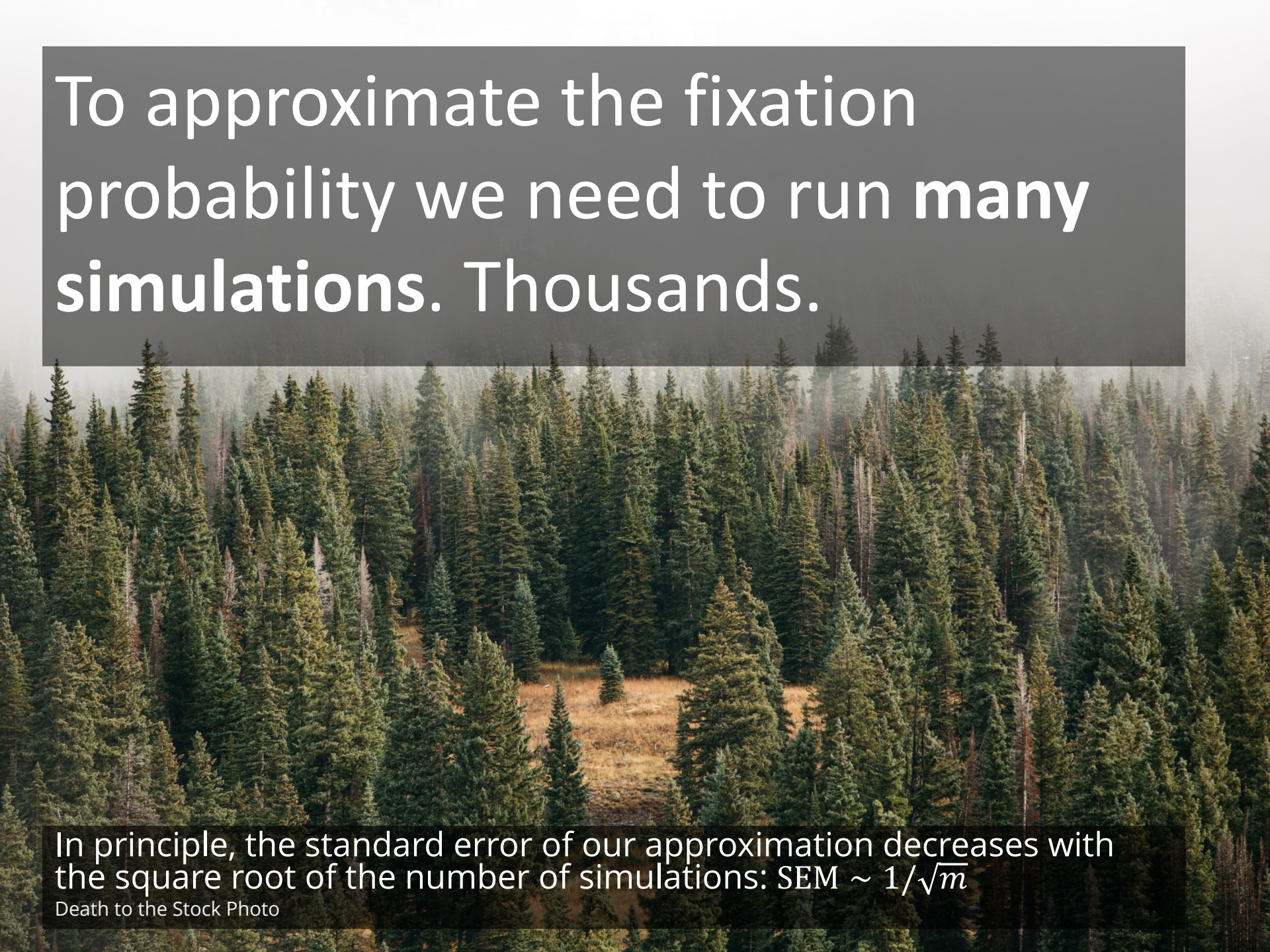
```
%timeit simulation(N=1000000, s=0.01)
```

## Cython vs. NumPy:

10000 loops, best of 3: **87.8**  $\mu$ s per loop **x2 faster**

10000 loops, best of 3: **177**  $\mu$ s per loop **x1.75 faster**



A photograph of a dense forest of tall evergreen trees, likely spruce or fir, covering a hillside. In the center of the image, there is a small, open clearing with dry, yellowish-brown grass. The background shows more trees and a hint of mist or smoke in the distance.

To approximate the fixation probability we need to run **many simulations**. Thousands.

In principle, the standard error of our approximation decreases with the square root of the number of simulations:  $SEM \sim 1/\sqrt{m}$

Death to the Stock Photo

# Multiple simulations: for loop

```
fixations = [  
    simulation(N, s)  
    for _ in range(1000)  
]
```

# Multiple simulations: for loop

```
fixations = [  
    simulation(N, s)  
    for _ in range(1000)  
]
```

**fixations**

```
[False, True, False, ..., False, False]
```

```
sum(fixations) / len(fixations)
```

```
0.195
```



# Multiple simulations: for loop

```
%%timeit
```

```
fixations = [  
    simulation(N, s)  
    for _ in range(1000)  
]
```

1 loop, best of 3: **8.05 s** per loop

# Multiple simulations: NumPy

```
def simulation(N, s, repetitions):  
    n1 = np.ones(repetitions)  
    update = np.array([True] * repetitions)  
  
    while update.any():  
        p1 = n1 * (1 + s) / (N + n1 * s)  
        n1[update] = binomial(N, p1[update])  
        update = (n1 > 0) & (n1 < N)  
  
    return n1 == N
```

**Initialize multiple simulations**

# Multiple simulations: NumPy

```
def simulation(N, s, repetitions):  
    n1 = np.ones(repetitions)  
    update = np.array([True] * repetitions)  
  
    while update.any():  
        p1 = n1 * (1 + s) / (N + n1 * s)  
        n1[update] = binomial(N, p1[update])  
        update = (n1 > 0) & (n1 < N)  
  
    return n1 == N
```

**Natural selection:**  
**n1 is an array so operations are element-wise**

# Multiple simulations: NumPy

```
def simulation(N, s, repetitions):  
    n1 = np.ones(repetitions)  
    update = np.array([True] * repetitions)  
  
    while update.any():  
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        n1[update] = binomial(N, p1[update])  
        update = (n1 > 0) & (n1 < N)  
  
    return n1 == N
```

**Genetic drift:**  
**p1 is an array so binomial(N,**  
**p1) draws from multiple**  
**distributions**

# Multiple simulations: NumPy

```
def simulation(N, s, repetitions):  
    n1 = np.ones(repetitions)  
    update = np.array([True] * repetitions)  
  
    while update.any():  
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        n1[update] = binomial(N, p1[update])  
        update = (n1 > 0) & (n1 < N)  
  
    return n1 == N
```

update follows the simulations  
that didn't finish yet

# Multiple simulations: NumPy

```
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# Multiple simulations: NumPy

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    while update.any():  
        p1 = n1 * (1 + s) / (N + n1 * s)  
        n1[update] = binomial(N, p1[update])  
        update = (n1 > 0) & (n1 < N)
```

```
return n1 == N
```

**result is array of Booleans: for  
each simulation, did variant 1  
fix?**

# Multiple simulations: NumPy

```
%timeit simulation(N=1000, s=0.1)
```

10 loops, best of 3: **25.2 ms** per loop

**x320 faster**



# Fixation probability as a function of N

```
Nrange = np.logspace(1, 6, 20,  
dtype=np.uint64)
```

N must be an **integer** for this to evaluate to **True**:

```
(n1 > 0) & (n1 < N)
```

# Fixation probability as a function of N

```
fixations = [  
    simulation(  
        N,  
        S,  
        repetitions  
    ) for N in Nrange  
]
```

# Fixation probability as a function of N

```
fixations = np.array(fixations)  
fixations
```

```
array([[False, False, ..., False, False],  
       [False, True, ..., False, False],  
       , ...,  
       [False, False, ..., True, False],  
       [False, False, ..., False, False]],  
      dtype=bool)
```

# Fixation probability as a function of N

```
fixations = np.array(fixations)
mean = fixations.mean(axis=1)
sem = fixations.std(
    axis=1,
    ddof=1
) / np.sqrt(repetitions)
```

# Approximation

Kimura's equation:

$$\frac{e^{-2s} - 1}{e^{-2Ns} - 1}$$



**Motoo Kimura**  
1924-1994  
Japan & USA

```
def kimura(N, s):  
    return np.expm1(-2 * s) /  
           np.expm1(-2 * N * s)
```

**expm1**(x) is  $e^x - 1$  with better precision for small values of x

# kimura works on arrays out-of-the-box

```
%timeit [kimura(N=N, s=s)  
        for N in Nrange]  
%timeit kimura(N=Nrange, s=s)
```

1 loop, best of 3: **752 ms** per loop

1000 loops, best of 3: **3.91 ms** per loop

**X200 faster!**

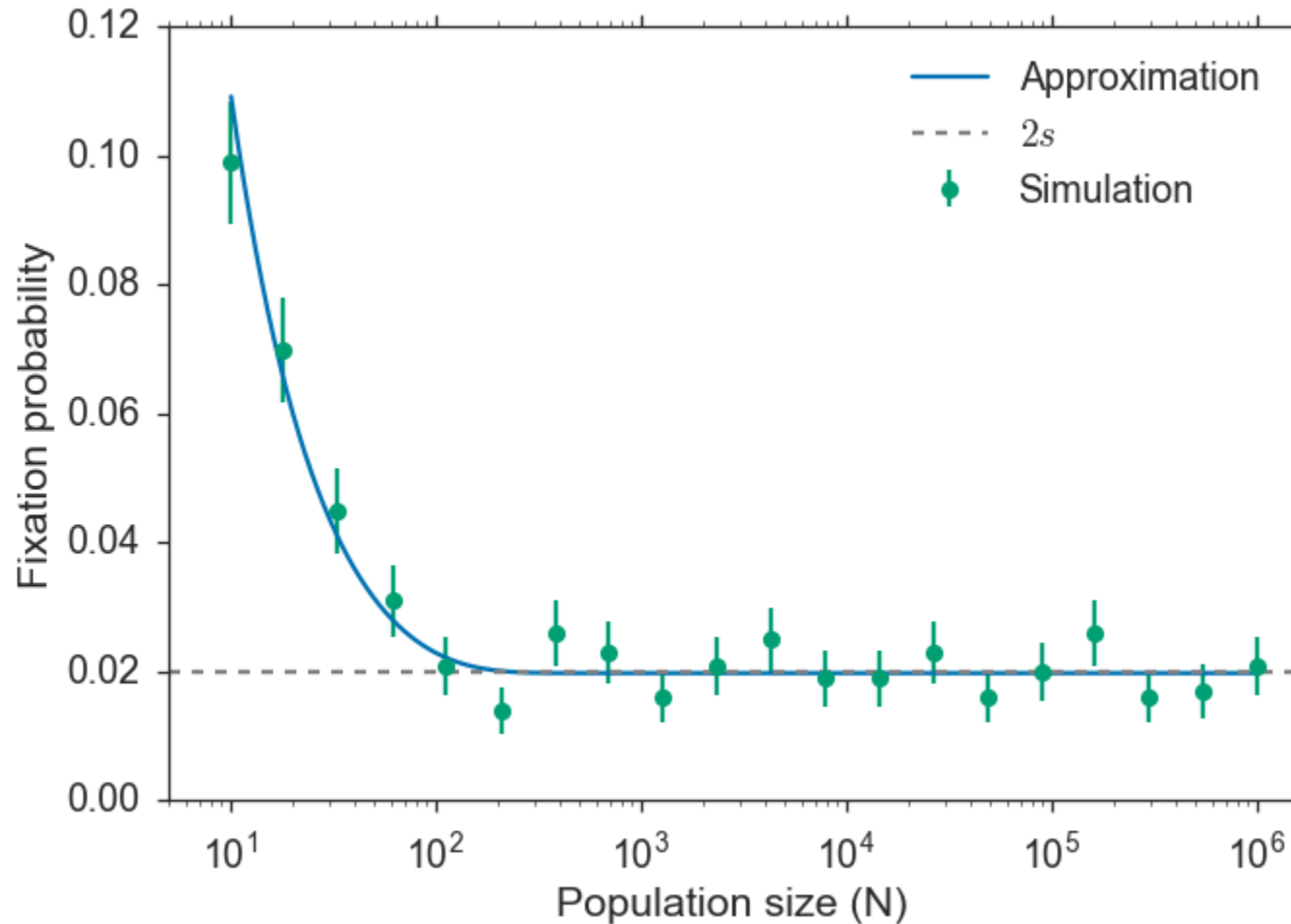
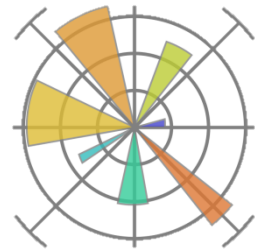
# Numexpr

Fast evaluation of element-wise array expressions using a vector-based virtual machine

```
def kimura(N, s):  
    return numexpr.evaluate(  
        "expm1(-2 * s) /  
        expm1(-2 * N * s)")
```

```
%timeit kimura(N=Nrange, s=s)  
1000 loops, best of 3: 803 µs per loop x5 faster
```

# Plotting with matplotlib





# Fixation time

How much time does it take variant **1** to go extinct or to fix?

We want to keep track of **time\***.

```

def simulation(N, s, repetitions):
    n1 = np.ones(repetitions)
    T = np.empty_like(n1)
    update = (n1 > 0) & (n1 < N)
    t = 0
    t keeps track of time

    while update.any():
        t += 1
        p = n1 * (1 + s) / (N + n1 * s)
        n1[update] = binomial(N, p[update])
        T[update] = t
        update = (n1 > 0) & (n1 < N)

    return n1 == N, T

```

```

def simulation(N, s, repetitions):
    n1 = np.ones(repetitions)
    T = np.empty_like(n1)
    update = (n1 > 0) & (n1 < N)
    t = 0

    while update.any():
        t += 1
        p = n1 * (1 + s) / (N + n1 * s)
        n1[update] = binomial(N, p[update])
        T[update] = t
        update = (n1 > 0) & (n1 < N)

    return n1 == N, T

```

**T holds time for extinction/fixation**

```
def simulation(N, s, repetitions):  
    n1 = np.ones(repetitions)  
    T = np.empty_like(n1)  
    update = (n1 > 0) & (n1 < N)  
    t = 0
```

**Return both Booleans  
and times (T)**

```
    while update.any():  
        t += 1  
        p = n1 * (1 + s) / (N + n1 * s)  
        n1[update] = binomial(N, p[update])  
        T[update] = t  
        update = (n1 > 0) & (n1 < N)
```

```
    return n1 == N, T
```

# Statistical data visualization with Seaborn

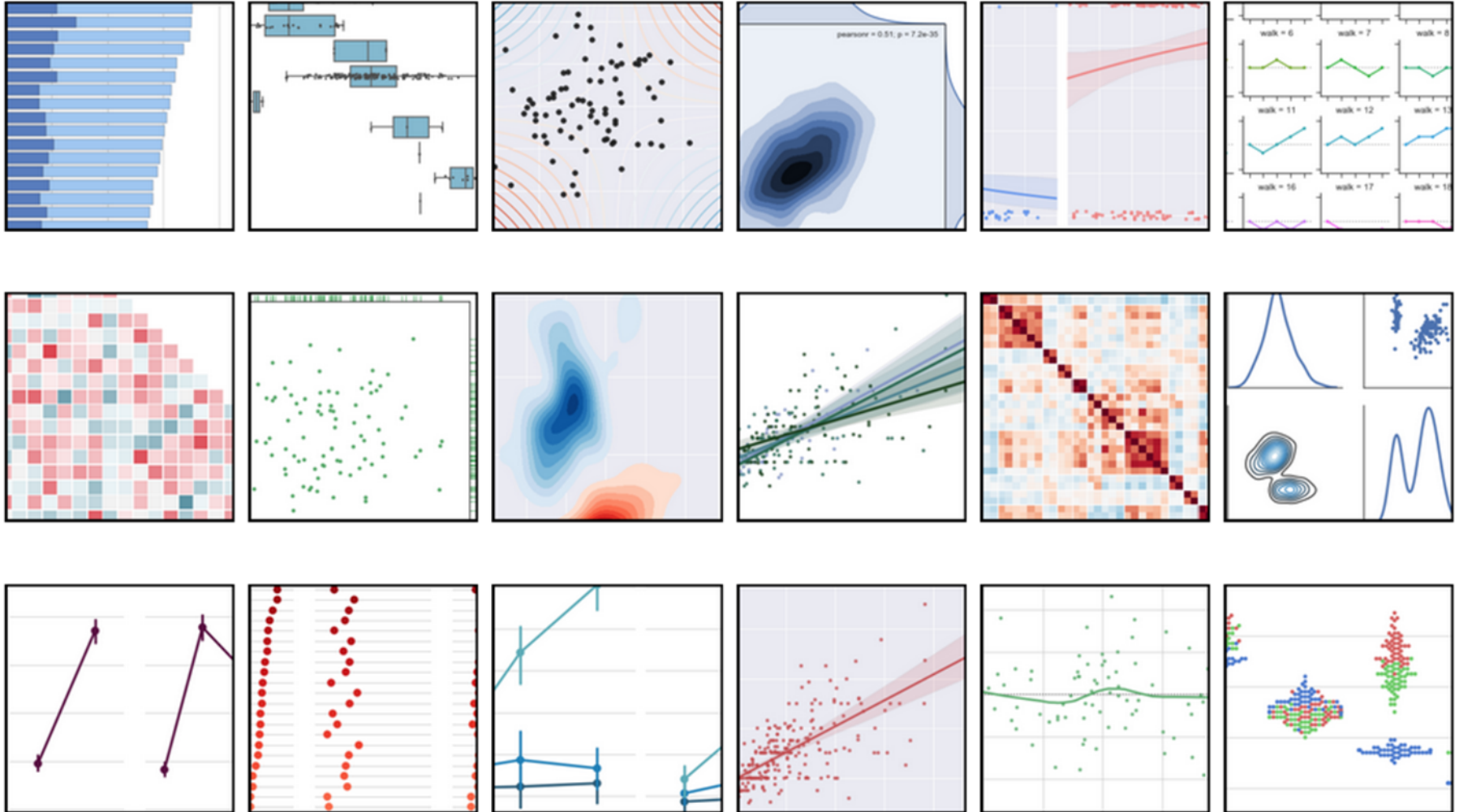
- Visualization library based on **matplotlib** and **Pandas**
- High-level interface for attractive **statistical graphics**

By Michael Waskom, postdoc at NYU

<http://seaborn.pydata.org>



# Statistical data visualization with Seaborn



# Plot with Seaborn

```
from seaborn import distplot
```

```
fixations, times = simulation(...)
```

```
distplot(times[fixations])
```

```
distplot(times[~fixations])
```

# Plot with Seaborn

```
from seaborn import distplot
```

```
fixations, times = simulation(...)
```

```
distplot(times[fixations])
```

```
distplot(times[~fixations])
```



# Plot with Seaborn

```
from seaborn import distplot
```

```
fixations, times = simulation(...)
```

```
distplot(times[fixations])
```

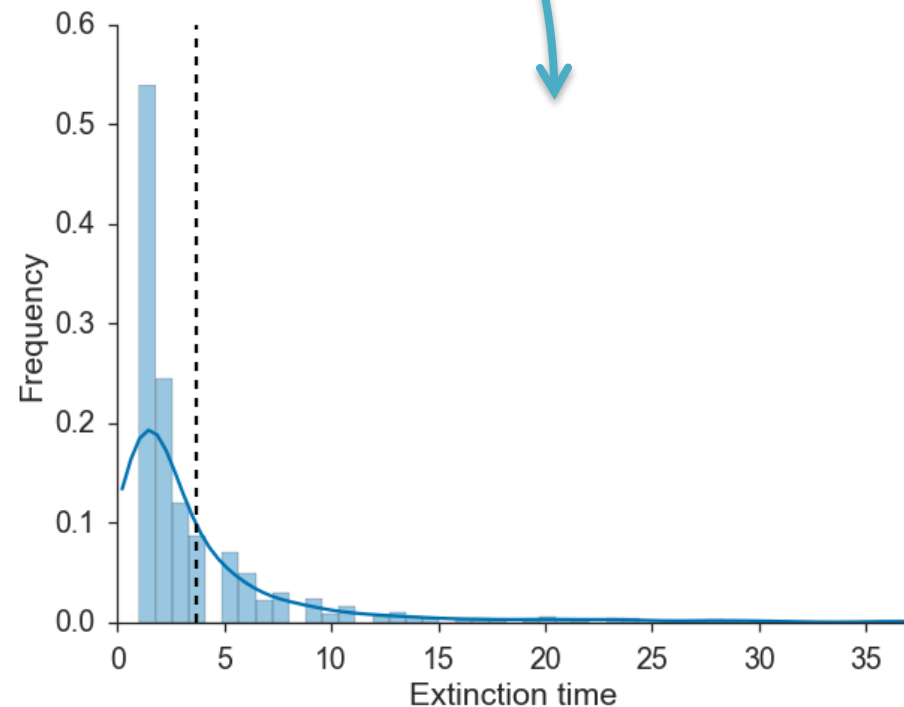
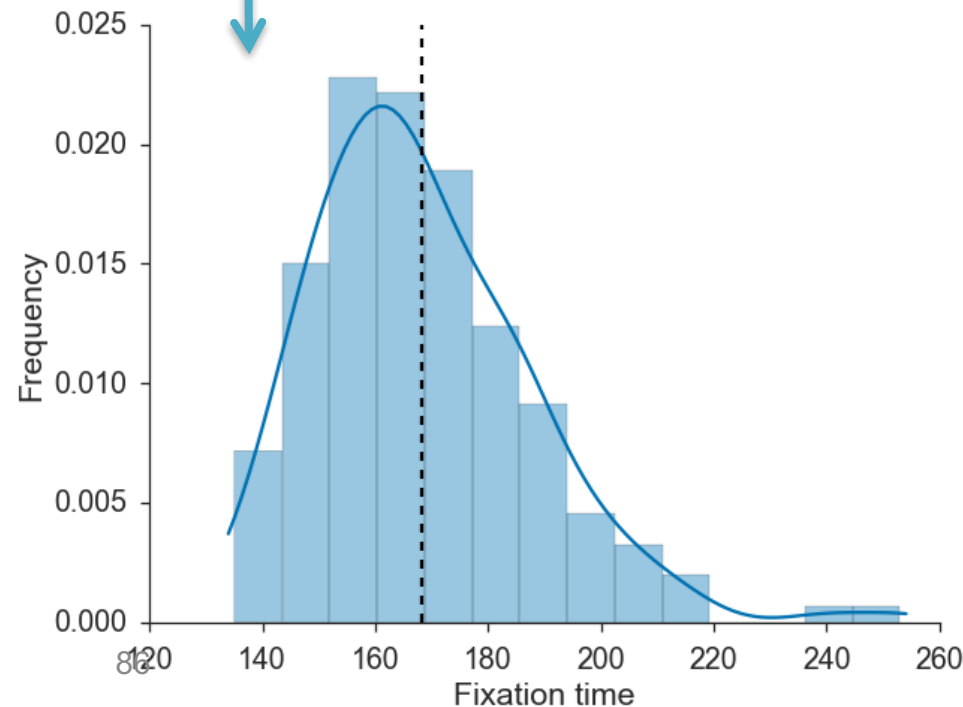
```
distplot(times[~fixations])
```

# Plot with Seaborn

```
fixations, times = simulation(...)
```

```
distplot(times[fixations])
```

```
distplot(times[~fixations])
```



# Diffusion equation approximation

$$I_1(x) = \frac{1 - e^{-2Nsx} - e^{-2Ns(1-x)} + e^{-2Ns}}{x(1-x)}$$

$$I_2(x) = \frac{(e^{2Nsx} - 1)(1 - e^{-2Ns(1-x)})}{x(1-x)}$$

$$J_1 = \frac{1}{s(1 - e^{-2Ns})} \int_x^1 I_1(y) dy$$

$$J_2 = \frac{1}{s(1 - e^{-2Ns})} \int_0^x I_2(y) dt$$

$$u = \frac{1 - e^{-2Nsx}}{1 - e^{-2Ns}}$$

$$T_{fix} = J_1 + \frac{1-u}{u} J_2$$



**Motoo Kimura**

1924-1994

Japan & USA

# Diffusion equation approximation

$$I_1(x) = \frac{1 - e^{-2Nsx} - e^{-2Ns(1-x)} + e^{-2Ns}}{x(1-x)}$$

$$I_2(x) = \frac{(e^{2Nsx} - 1)(1 - e^{-2Ns(1-x)})}{x(1-x)}$$

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$$J_2 = \frac{1}{s(1 - e^{-2Ns})} \int_0^x I_2(y) dy$$

$$u = \frac{1 - e^{-2Nsx}}{1 - e^{-2Ns}}$$

$$T_{fix} = J_1 + \frac{1-u}{u} J_2$$

**Requires  
integration...**



**Motoo Kimura**  
1924-1994  
Japan & USA

```
from functools import partial  
from scipy.integrate import quad
```

```
def integral(f, N, s, a, b):  
    f = partial(f, N, s)  
    return quad(f, a, b)[0]
```

**integral will calculate  $\int_a^b f(N, s, x) dx$**

```
from functools import partial  
from scipy.integrate import quad
```

```
def integral(f, N, s, a, b):  
    f = partial(f, N, s)  
    return quad(f, a, b)[0]
```

**partial freezes N and s  
in  $f(N, s, x)$  to create  $f(x)$**

```
from functools import partial
from scipy.integrate import quad
```

```
def integral(f, N, s, a, b):
    f = partial(f, N, s)
    return quad(f, a, b)[0]
```

 **SciPy's quad computes a definite integral  $\int_a^b f(x)dx$**   
(using a technique from the Fortran library QUADPACK)

def **I1**(N, s, x):

...

def **I2**(N, s, x):

...

$$I_1(x) = \frac{1 - e^{-2Nsx} - e^{-2Ns(1-x)} + e^{-2Ns}}{x(1-x)}$$

$$I_2(x) = \frac{(e^{2Nsx} - 1)(1 - e^{-2Ns(1-x)})}{x(1-x)}$$

$$J_1 = \frac{1}{s(1 - e^{-2Ns})} \int_x^1 I_1(y) dy$$

$$J_2 = \frac{1}{s(1 - e^{-2Ns})} \int_0^x I_2(y) dt$$

$$u = \frac{1 - e^{-2Nsx}}{1 - e^{-2Ns}}$$

$$T_{fix} = J_1 + \frac{1-u}{u} J_2$$

**I1 and I2 are defined according to the equations**



```

@np.vectorize
def T_kimura(N, s):
    x = 1.0 / N
    J1 = -1.0 / (s * expm1(-2 * N * s)) *
           integral(I1, N, s, x, 1)
    J2 = -1.0 / (s * expm1(-2 * N * s)) *
           integral(I2, N, s, 0, x)
    u = expm1(-2 * N * s * x) /
         expm1(-2 * N * s)

    return J1 + ((1 - u) / u) * J2

```

**T\_kimura is the fixation time given a single  
copy of variant 1: frequency  $x=1/N$**

```

@np.vectorize
def T_kimura(N, s):
    x = 1.0 / N
    J1 = -1.0 / (s * expm1(-2 * N * s)) *
        integral(I1, N, s, x, 1)
    J2 = -1.0 / (s * expm1(-2 * N * s)) *
        integral(I2, N, s, 0, x)
    u = expm1(-2 * N * s * x) /
        expm1(-2 * N * s)

    return J1 + ((1 - u) / u) * J2

```

**J1 and J2 are calculated using integrals of I1 and I2**

```

@np.vectorize
def T_kimura(N, s):
    x = 1.0 / N
    J1 = -1.0 / (s * expm1(-2 * N * s)) *
        integral(I1, N, s, x, 1)
    J2 = -1.0 / (s * expm1(-2 * N * s)) *
        integral(I2, N, s, 0, x)
    u = expm1(-2 * N * s * x) /
        expm1(-2 * N * s)

    return J1 + ((1 - u) / u) * J2

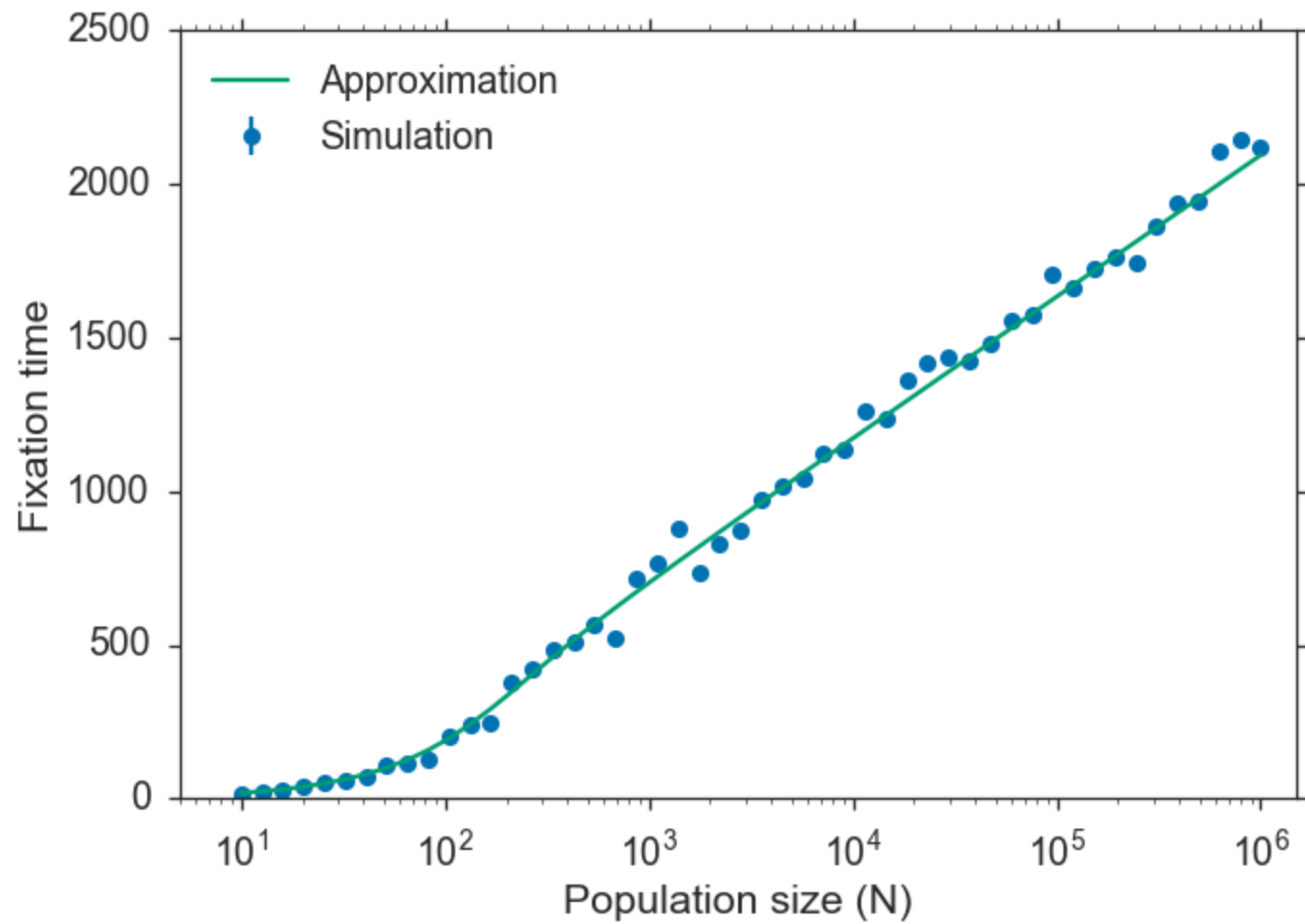
```

**$T_{fix}$  is the return value**

**@np.vectorize**

```
def T_kimura(N, s):  
    x = 1.0 / N  
    J1 = -1.0 / (s * expm1(-2 * N * s)) *  
          integral(I1, N, s, x, 1)  
    J2 = -1.0 / (s * expm1(-2 * N * s)) *  
          integral(I2, N, s, 0, x)  
    u = expm1(-2 * N * s * x) /  
        expm1(-2 * N * s)  
  
    return J1 + ((1 - u) / u) * J2
```

**np.vectorize creates a function that takes a  
sequence and returns an array - x2 faster**



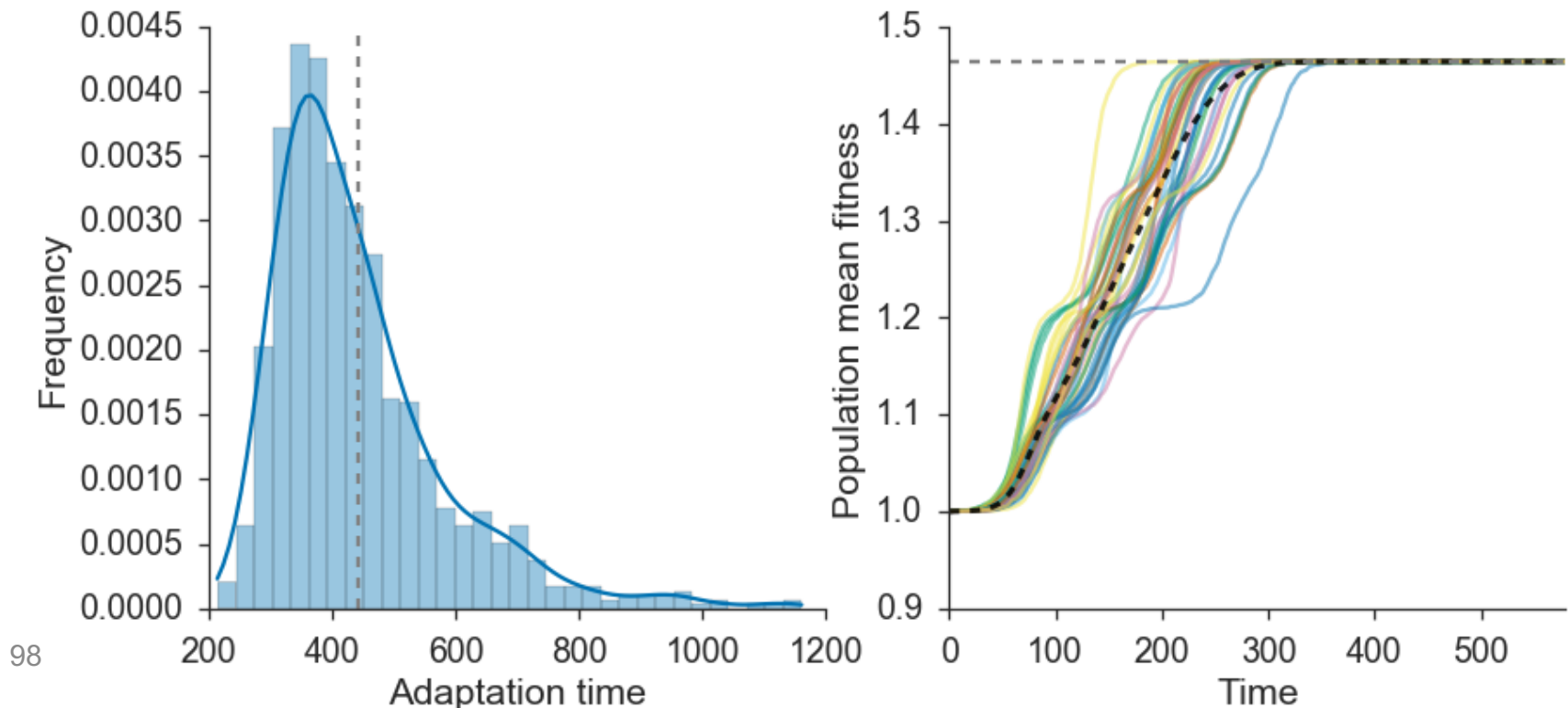
# Dig Deeper

Online **Jupyter** notebook: [github.com/yoavram/PyConIL2016](https://github.com/yoavram/PyConIL2016)

Multi-type simulation:

Includes **L** variants, with mutation.

Follow  $\mathbf{n}_0, \mathbf{n}_1, \dots, \mathbf{n}_L$  until  $\mathbf{n}_L = \mathbf{N}$ .



# Dig Deeper

Online **Jupyter** notebook: [github.com/yoavram/PyConIL2016](https://github.com/yoavram/PyConIL2016)

- [Numba](#): JIT compiler, **array-oriented and math-heavy** Python syntax to machine code
- [IPyParallel](#): IPython's sophisticated and powerful architecture for **parallel and distributed computing**.
- [IPyWidgets](#): **Interactive HTML Widgets** for Jupyter notebooks and the IPython kernel

# Thank You!

Presentation & Jupyter notebook:

<https://github.com/yoavram/DataTalks2017>



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