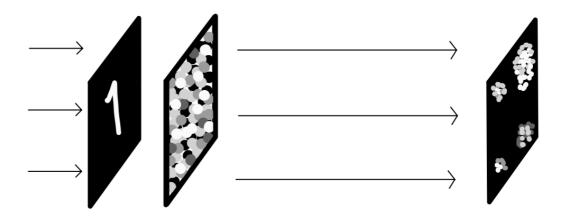
Optic Classifier Modulation Using Fresnel Diffraction

In order to achieve the project goal, the optical system is modeled as consisting of an input image of a digit from the MNIST dataset, a lens, a mask, and an output screen. The input image is first passed through the lens, which focuses the light and projects the image onto the mask. The mask is designed using optimization algorithms to identify the digit using fresenl diffraction. Once the mask has been optimized, the light passes through it and onto the output screen, where the final image is produced. By simulating the propagation of light through this system and applying optimization techniques to the mask design, we can create a model that accurately recognizes the digit input image.



Imports

```
In [1]: import numpy as np
  import matplotlib.pyplot as plt
  from scipy.special import fresnel
  import pandas as pd
  import scipy as sp
  import time
  import helpers
```

Constants

```
In [2]: TRAIN_PATH = 'datasets/mnist_train.csv' # Path to dataset
TEST_PATH = 'datasets/mnist_test.csv' # Path to dataset
LAMBDA = 425e-9 # Wave length
APERTURE = 5e-4 # Size of aperture
D = 0.01 # Propagation distance to the sensor
N = 28 # Size of picture
```

Preprocessing

Preprocessing data is the practice of transforming raw data into a format that can be easily analyzed and understood by optimization models. It involves a variety of techniques such as cleaning, normalization, encoding, and feature scaling, with the aim of improving data quality and reducing noise.

```
In [3]: # Read CSV file into numpy array
        train_df = pd.read_csv(TRAIN_PATH)
        test_df = pd.read_csv(TEST_PATH)
        # Filter out rows where the first column is not in {0,1,2,3}
        train_df = train_df[train_df['label'].isin([0,1])]
        test_df = test_df[test_df['label'].isin([0,1])]
        # Generate lables array
        train_labels = train_df['label'].to_numpy()
        test_labels = test_df['label'].to_numpy()
        # Generate train and test datasets
        train df = train df.iloc[:, -784:]
        test_df = test_df.iloc[:, -784:]
        train_dataset = train_df.to_numpy()
        test_dataset = test_df.to_numpy()
        # Save train size of datasets
        train_size = train_dataset.shape[0]
        test size = test dataset.shape[0]
```

Fresnel Diffraction

Fresnel diffraction in Fourier optics refers to the mathematical description and analysis of the diffraction patterns created by light passing through an aperture or encountering an obstacle. It utilizes the Fourier transform to decompose the complex wavefront into its component spatial frequencies. By applying Fourier optics principles, one can predict and manipulate the diffraction patterns to achieve desired outcomes in fields such as imaging, signal processing, and holography.

The Fresnel diffraction can be expressed mathematically as:

$$E(x,y,z) = rac{e^{ikz}}{i\lambda z} \iint_{-\infty}^{+\infty} E\left(x',y',z=0
ight) e^{rac{ik}{2z}\left[\left(x-x'
ight)^2+\left(y-y'
ight)^2
ight]} dx' dy'$$

```
In [4]: def fresnel diffraction(wave func, mask):
            k = 2 * np.pi / LAMBDA
            # Calculate the coordinates of the observation screen
            x = np.linspace(-APERTURE/2, APERTURE/2, N)
            y = np.linspace(-APERTURE/2, APERTURE/2, N)
            X, Y = np.meshgrid(x, y)
            # Calculate the propagation kernel
            kernel = np.exp(1j * k * (X**2 + Y**2) / (2 * D))
            h0 = (np.exp(1j * k * D))/(1j * LAMBDA * D)
            # Apply the propagation kernel in Fourier space
            f_wave = np.fft.fftshift(np.fft.fft2(wave_func*mask))
            # Inverse Fourier transform to obtain the diffraction pattern
            wave = np.fft.ifft2(f_wave * kernel)
            wave *= h0
            # Calculate the intensity of the diffraction pattern
            intensity = np.abs(wave)**2
            return intensity
```

Fitness Functions

In optimization, a fitness function is a metric used to evaluate the quality of a solution generated by an algorithm. It represents the objective that the algorithm is trying to optimize and is typically a mathematical function that maps a candidate solution to a score or fitness value. The goal of the optimization algorithm is to iteratively search for a solution that maximizes or minimizes the fitness function. Our fitness function is based on classification that measures the intensity of light field that is measured on the sensor. The classification criteria we defined: Upper left plane <-> 0 Upper right plane <-> 1 Lower left plane <-> 2 Lower right place <-> 3

```
In [5]: def get_image_score(wave_func, label):
            # Get the dimensions of the result array
            X, Y = wave_func.shape
            # Calculate the intensity in the upper left quarter of the frame
            upper_left_intens = np.sum(np.abs(wave_func[:X//2, :Y//2]) **2)
            # Calculate the intensity in the upper right quarter of the frame
            upper_right_intens = np.sum(np.abs(wave_func[:X//2, Y//2:]) **2)
            # Calculate the intensity in the lower left quarter of the frame
            lower_left_intens = np.sum(np.abs(wave_func[X//2:, :Y//2]) **2)
            # Calculate the intensity in the lower right quarter of the frame
            lower_right_intens = np.sum(np.abs(wave_func[X//2:, Y//2:]) **2)
            quarters = [upper_right_intens, upper_left_intens, lower_right_intens
            # Check classification
            if (max(quarters) == upper_left_intens and label == 0) | (max(quarter)
                (max(quarters) == lower_left_intens and label == 2) | (max(quarter))
                return 1
            else:
                return 0
```

```
In [6]:
    def fitness(dataset, mask, labels, size):
        score = 0

    for i in range(size):
        # Reshape data to np.arr(N,N)
        image = dataset[i].reshape((N,N))
        # Modulate image phase
        img_phase = helpers.phase_modulation(image)
        # Reshape mask
        mask_reshaped = mask.reshape(N,N)
        # Calculate intesity image
        intensity = fresnel_diffraction(img_phase, mask_reshaped)
        # Add to total score of mask
        score += get_image_score(intensity, labels[i])

return score
```

Genetic Algorithm

Genetic algorithm is a type of optimization algorithm based on the principles of natural selection and genetics. It is used to find the optimal solution to a problem by mimicking the process of evolution in biological organisms. The algorithm starts with a population of potential solutions, each represented by a set of parameters. The fitness of each solution is evaluated based on how well it solves the problem, and the fittest individuals are selected to reproduce and create offspring with new combinations of parameters. The process of selection, reproduction, and mutation continues over multiple generations until an optimal solution is found.

```
In [7]: def genetic_algorithm(population_size=20, mutation_rate=0.1, num_generati
            # Initialize population
            population = np.empty([population_size,N*N], dtype=complex)
            for i in range(population_size):
                population[i] = helpers.random phase mask(N)
            # Initialize array
                best_scores = np.zeros(num_generations)
            # Train
            for i in range(num_generations):
                # Create score list for population of mask
                population scores = [fitness(train dataset, mask, train labels, t
                # Save best score
                best_scores[i] = (max(population_scores))
                # Select top 50% performers to be parents
                num_parents = population_size // 2
                # Get the indices of ascending sorted scores
                sorted_indices = np.argsort(population_scores)
                # Extract the 50% of the population with the largest score
                parents = population[sorted_indices[-num_parents:]]
                # Create new generation
                offspring = np.zeros_like(parents)
                # Single Point Crossover
                for j in range(num parents):
                    parent1 = parents[i]
                    parent2 = parents[np.random.randint(num_parents)]
                    crossover_point = np.random.randint(N)
                    offspring[j, :crossover_point] = parent1[:crossover_point]
                    offspring[j, crossover_point:] = parent2[crossover_point:]
                    \# Add phase to random (x,y) to prevent algorithm get stuck in
                    mutation_mask = np.random.rand(N*N) < mutation_rate</pre>
                    offspring[j][mutation_mask] = (np.exp(1j * 2 * np.pi * np.ran
                # Combile parents and offspring
                population = np.vstack((parents, offspring))
                # Print log
                if ((1+i) \% 500 == 0):
                    success_percentage = round(((max(population_scores)/train_siz
                    print(f'Iteration: {i+1}/{num_generations}, Success Percentag
            # Find best mask
            best_ind = np.argmax(population_scores)
            best_mask = population[best_ind].reshape(N,N)
            return best_mask, best_scores
```

This code is implementing a genetic algorithm to optimize a set of binary masks to enhance the quality of a given dataset. The algorithm starts by initializing a population of binary masks randomly and then calculates the fitness of each mask using a fitness function. It then selects the top-performing masks to be parents and creates a new generation of masks by performing a single-point crossover and introducing a mutation rate. The process continues for a specified number of generations, and the best mask and corresponding best scores are returned.

Training

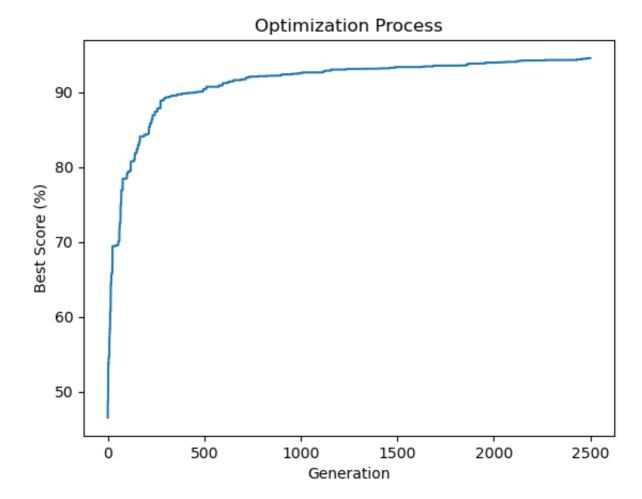
Training in optimization refers to the process of using a set of algorithms to find the optimal values of parameters for a given model. This process involves iteratively adjusting the model parameters using a training dataset, which is a subset of the overall data used to teach the model. The goal of training in optimization is to minimize the difference between the predictions made by the model and the actual values in the training dataset. By finding the optimal parameters through training, the model can then make accurate predictions on new, unseen data.

```
In [8]: optimal_mask, best_scores = genetic_algorithm()

# Display training proccess
helpers.plot_scores(best_scores,train_size)

# Save the real component as a csv file
np.savetxt("optimal/opt_mask_real.csv", optimal_mask.real, delimiter=",")
# Save the imaginary component as a csv file
np.savetxt("optimal/opt_mask_imag.csv", optimal_mask.imag, delimiter=",")

Iteration: 500/2500, Success Percentage: 90.38%
Iteration: 1000/2500, Success Percentage: 92.54%
Iteration: 1500/2500, Success Percentage: 93.34%
Iteration: 2000/2500, Success Percentage: 93.94%
Iteration: 2500/2500, Success Percentage: 94.53%
```



Testing

Testing in optimization refers to the process of evaluating the performance of a trained model on a separate test dataset, which is distinct from the training dataset. This involves using the optimized model parameters to make predictions on the test dataset and comparing them to the actual values. The goal of testing in optimization is to determine how well the trained model generalizes to new, unseen data and to identify any issues with overfitting or underfitting.

```
In [9]: # Load the complex numpy array from CSV file
        opt mask real = np.genfromtxt("optimal/opt mask real.csv", delimiter=",")
        opt_mask_imag = np.genfromtxt("optimal/opt_mask_imag.csv", delimiter=",")
        # Combine the real and imaginary components into a complex array
        optimal mask = opt mask real + 1j * opt mask imag
        # Start measure time
        start = time.time()
        # Calculate score to test dataset
        test_score = fitness(test_dataset, optimal_mask, test_labels, test_size)
        # End measure time
        end = time.time()
        # Calculate success percentage
        success percentage = round((test score * 100 / test size),2)
        # Calculate time to classify test dataset
        elapsed_time = end - start
        # Calculate average time to classify a signal image
        avg_time = round((elapsed_time / test_size),4)
        # Print results
        print(f'Success Percentage: {success_percentage} \nAverage time per image
```

Success Percentage: 96.4

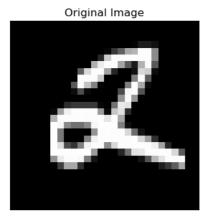
Average time per image: 0.0001 seconds

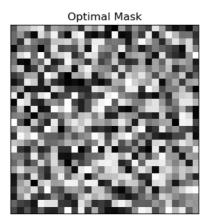
Conclusion

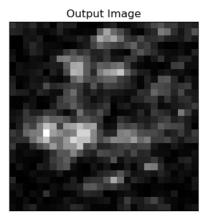
In the optical classic course project, we designed an optical system that takes an image of a digit from the MNIST dataset as input and uses an optimization algorithm to find a mask so that the output in the far field will identify which digit it is. We used the genetic algorithm to optimize the mask, and we evaluated the performance of the system using various metrics, such as the accuracy and the mean squared error.

To visualize the performance of the system, we created a display_example function that plots the original image, the optimal mask, and the resulting output image. Our results demonstrated that the optimized optical system was able to accurately identify digits from the MNIST dataset. Overall, this project provided a practical demonstration of the application of optimization algorithms in optical system design.

```
In [10]: # Choose random image from test dataset
i = np.random.randint(test_size)
# Reshape image
image = test_dataset[i].reshape((N,N))
# Modulate image phase
img_phase = helpers.phase_modulation(image)
# Calculate intesity image
intensity = fresnel_diffraction(img_phase, optimal_mask)
# Show original image, optimal phase and outputh
helpers.display_example(image, optimal_mask, intensity)
```







Predicted digit: 2