

Yoav Zimmerman

Education

2012–2016 Computer Science B.S., University of California at Los Angeles.

Magna Cum Laude, GPA: 3.77

Work Experience

June 2015 - **Software Engineering Intern**, Google Research.

Sept 2015 • Developed a semi-supervised learning pipeline to expand clusters of Google Play Apps

New clusters improved Cluster Acquisition Rate by 4% on average

• Technologies: C++, MapReduce

• Reference: Venky Ramachandran, Software Engineer: venkyr@google.com

June 2014 - **Software Engineering Intern**, *Quixey*.

Aug 2014 o Implemented and shipped a new public HTTP service endpoint

• Improved performance and fixed bugs in legacy code as part of the API Team

o Technologies: Python, Flask, SQLAlchemy, MongoDB, Amazon EC2

• Reference: Konstantin Novoselov, Sr. Software Architect: konstantin@quixey.com

July 2013 - **Software Engineering Intern**, *Quixey*.

Dec 2013 • Developed a robust and custom TB-scale web scraper with a team

 \circ Researched and implemented a data transformation pipeline utilizing an ETL model

Technologies: Python, Java, XSLT/XPath, RDF/SPARQL, Heritrix, Apache Jena

o Reference: Liron Shapira, CTO: liron@quixey.com

Technical Skills

Languages Python, C++, Javascript, Java, Objective C, HTML/CSS

Technologies UNIX/Linux, MongoDB, SQL, Flask, Node.js, Amazon EC2, git

Conceptual Object-Oriented Design, MVC, Databases, Web Crawling, Machine Learning

Recent Projects

For a full list, see my github profile!

April 2016 Music Language Modeling, http://yoavz.com/music_rnn_paper.pdf.

- Trained a Long Short-Term Recursive Neural Network (LSTM RNN) on a dataset of 650 MIDI files.
- Used network to generate original musical sequences at http://yoavz.com/music_rnn
- Technologies: Python, tensorflow, amazon ec2