This problem set was completed by Danny Edgel, Mitchell Valdes Bobes, Ryan Mather, and Yobin Timilsena.

I. Consider the same environment as Huggett (1993, JEDC) except assume that there are enforceable insurance markets regarding the idiosyncratic shocks to earnings and that there are no initial asset holdings. Solve for a competitive equilibrium. What are prices? What is the allocation? (Hint: think about the planner's problem and then decentralize).

<u>Answer:</u> Under the assumptions of enforceable insurance markets + locally non-satiated preferences, the basic first and second welfare theorems hold. Hence, we will solve the planner's problem for allocations and then decentralize by setting asset prices that support the allocations as a CE.

The planner's problem can be written as

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^{t} [\pi(e)u(c_{e,t}) + \pi(u)u(c_{u,t})] \quad \text{s.t.} \quad \pi(e)c_{e,t} + \pi(u)c_{u,t} \leq \pi(e)y_{t}(e) + \pi(u)y_{t}(u), \ \forall t$$

The first order conditions are

$$[c_{e,t}]: \beta^t \pi(e) u'(c_{e,t}) = \lambda \pi(e)$$
 $[c_{u,t}]: \beta^t \pi(u) u'(c_{u,t}) = \lambda \pi(u)$

Combined, we have that $u'(c_{e,t}) = u'(c_{u,t}) \Leftrightarrow c_{e,t} = c_{u,t} = \bar{c}$.

Plugging into the BC, we get $\bar{c} = y_t(u) + \pi(e)[y_t(e) - y_t(u)]$. For instance, in Part II, we are given $\pi(e) = 0.94$, $y_t(e) = 1$ and $y_t(u) = 0.5$, which would imply $\bar{c} = 0.97$.

The decentralized EE for an individual i is $\beta^t u'(c_t^i) = \lambda q_t \Leftrightarrow q_{t+1} = \beta q_t = \beta^{t+1} q_0$.

- II. Now compute Huggett (1993, JEDC) with incomplete markets. The following takes you through the steps of solving a simple general equilibrium model that generates an endogenous steady state wealth distribution. The basic algorithm is to: 1) taking a price of discount bonds $q \in [0,1]$ as given , solve the agent's dynamic programming problem for her decision rule $a' = g_{\theta}(a,s;q)$ where $a \in A$ are asset holdings, $s \in S \subset R_{++}$ is exogenous earnings, and θ is a parameter vector; 2) given the decision rule and stochastic process for earnings, solve for the invariant wealth distribution $\mu^*(A,S;q)$; 3) given μ^* , check whether the asset market clears at q (i.e. $\int_{A,S} g_{\theta}(a,s;q)\mu^*(da,ds;q) = 0$). If it is, we are done. If not (i.e. it is not within an acceptable tolerance), then bisect [0,1] in the direction that clears the market (e.g. if $\int_{A,S} a'\mu^*(da,ds;q) > 0$), then choose a new price $\hat{q} = q + [1-q]/2$ and go to step 1.
 - 4. After finding fixed points of the T and T^* operators, answer the following questions:
 - a. Plot the policy function g(a,s) over a for each s to verify that there exist \hat{a} where $g(\hat{a},s)<\hat{a}$ as in Figure 1 of Huggett. (Recall this condition establishes an upper bound on the set A necessary to obtain an invariant distribution).

Answer: The policy function is graphed below in Figure 1. As can be seen, there does exist an \hat{a} beyond which modeled agents always, whether employed or unemployed, dissave on net.

b. What is the equilibrium bond price? Plot the cross-sectional distribution of wealth for those employed and those unemployed on the same graph.

Answer:

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c. Plot a Lorenz curve. What is the gini index for your economy? Compare them to the data. For this problem set, define wealth as current earnings (think of this as direct deposited into your bank, so it is your cash holdings) plus net assets. Since market clearing implies aggregate assets equal zero, this wealth definition avoids division by zero in computing the Gini and Lorenz curve.

Answer:

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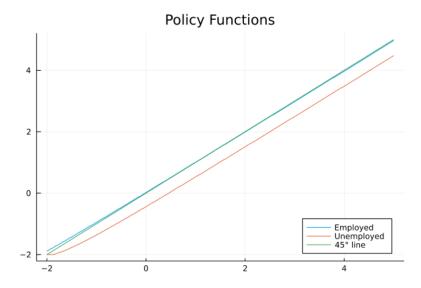


Figure 1: Problem 4(a)

III. (a) Plot $\lambda(a, s)$ across a for both s = e and s = u in the same graph.

Answer:

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(b) What is W^{FB} ? What is $W^{INC} = \sum_{(a,s) \in A \times S} \mu(a,s) \nu(a,s)$? What is WG?

Answer:

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(c) What fraction of the population would favor changing to complete markets? That is $\sum_{(a,s)\in A\times S}\mathbbm{1}_{\lambda(a,s)\geq 0}(a,s)\mu(a,s)$.

Answer:

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Code Appendix

This is the "computation" code that does most of the numerical work involved for the solutions above:

```
#keyword-enabled structure to hold model primitives
@everywhere @with_kw struct Primitives
    \beta::Float64 = 0.9932 #discount rate \alpha::Float64 = 1.5 #capital share
    S_{grid}::Array{Float64,1} = [1, 0.5] \#Earnings when employed and unemployed
    \Pi::Array{Float64,2} = [.97 .5; .03 .5] #Transition Matrix between employment and unemployment
    na::Int64 = 700 #Number of asset grid points
    a_grid::Array{Float64,1} = collect(range(-2.0,length=na,5.0))
#structure that holds model results
@everywhere mutable struct Results
    val_func::Array{Float64, 2} #value function
    pol_func::Array{Float64, 2} #policy function
    q::Float64
    q_Bounds::Array{Float64,1}
#function for initializing model primitives and results
function Initialize()
  prim = Primitives() #initialize primtiives
```

```
val_func = zeros(prim.na,2) #initial value function quess
       pol_func = zeros(prim.na,2) #zeros(prim.nk,2) #initial policy function guess
       q = (prim.\beta+1)/2
       q_Bounds=[prim.\beta, 1]
       res = Results(val_func, pol_func, q, q_Bounds) #initialize results struct
       prim, res #return deliverables
end
#Making a function for the inner loop
@everywhere module IL
       function Find_ap(S_index,a_index,res,prim)
              #unpack model primitives a_grid, \beta, \alpha, na, \Pi, S_grid = prim.a_grid, prim.\beta, prim.\alpha,
                            prim.na, prim.\Pi, prim.S_grid \#unpack model primitives
              #Utility Function
                      function U(x)
                            if x < 0
                                   return -Inf
                             else
                                    return (x^{(1-\alpha)-1})/(1-\alpha)
                             end
                     end
              \# Exploiting Monotonicity of V
              budget=S_grid[S_index] + a_grid[a_index];
               #Search for val_max in the found interval.
              max_val,max_ap=-Inf,0
              for ap_index=1:na
                     val=U(budget - res.q*a_grid[ap_index]) +
                            \beta * \texttt{transpose} (\Pi[:,S\_index]) * [res.val\_func[ap\_index,1]; res.val\_func[ap\_index,2]]
                      if val>max_val
                             max_val=val;
                             max_ap=ap_index;
                      elseif val<max_val
                            break #The Value function is now declining
                      end
              return [max_val, max_ap]
      end
end
#Bellman Operator
function Bellman(prim::Primitives, res::Results)
       @unpack na, a_grid = prim
       v_next = zeros(na,2) #next guess of value function to fill
       for S_index=1:2
              out=pmap(a_index -> IL.Find_ap(S_index,a_index,res,prim),1:na)
              for a_index=1:na #Unpacking the pmap results
                     v_next[a_index,S_index]=out[a_index][1]
                     res.pol_func[a_index,S_index]=out[a_index][2]
              end
       end
       v_next #return next guess of value function
end
#Value function iteration
function V_iterate(prim::Primitives, res::Results; tol::Float64 = 1e-4, err::Float64 =
100.0)
       n = 0 #counter
       while err>tol #begin iteration
              v_next = Bellman(prim, res) #spit out new vectors
err = abs.(maximum(v_next.-res.val_func))/abs(v_next[prim.na, 1]) #reset error level
              res.val_func = .8*v_next+.2*res.val_func #update value function
              n+=1
              if mod(n, 50) == 0
                     println("Value Function iteration $(n), Error $(err)")
              end
       end
       println("Value function converged in ", n, " iterations.")
#Market clearing for assets/sets a new q
function MC_assets(prim,res; dist_tol::Float64 = 1e-6, dist_err::Float64 = 100.0, ES_tol=1e-2, Done=false)
       Qunpack \Pi, na, a_grid= prim
       TransMat=zeros(2*na,2*na) #The first na points are for employed folks, and the next na are for unemployed
       for a_index=1:na
               TransMat[Int64 (res.pol\_func[a\_index,1]) + na,a\_index] = \Pi[2,1] \\ \# Savings \ choice for those moveing from emp->units of the sum of the sum
```

```
end
    Dist=ones (2*na)*(1/(2*na)) #
    Dist_new=copy(Dist)
    while dist err>dist tol
        for i=1:20 #Iterate until we reach the steady-state distribution
            Dist_new=TransMat*Dist_new
        end
        dist_err=abs.(maximum(Dist_new.-Dist))
        Dist=copy(Dist_new)
    end
    #Find Excess Supply and reset q
        ExcessSupply=transpose(Dist)*vcat(a_grid,a_grid)
        if abs(ExcessSupply)>ES_tol
            #Do variant of Bisection Method
            if ExcessSupply<0</pre>
                 res.q_Bounds[2]=res.q
                 #Weight slightly toward old q to avoid wild fluctuations
                 res.q=res.q_Bounds[1] *.3+ res.q_Bounds[2] *.7
                 res.q_Bounds[1]=res.q
                 res.q=res.q_Bounds[1] *.7 +res.q_Bounds[2] *.3
            end
            print("Excess Supply: $(ExcessSupply), q:$(res.q)")
        end
        return Done
end
#solve the model
function Solve_model() #prim::Primitives, res::Results)
    prim, res = Initialize()
    converged=false
    Outer_loop_Iter=1
    while ~converged && Outer_loop_Iter<1000
        println("Beginning Asset Clearing Loop $(Outer_loop_Iter)")
        V_iterate(prim, res)
        converged=MC_assets(prim, res)
        Outer_loop_Iter+=1
    return prim, res
#Get Distribution for Plotting
function FindDist_ForPlot(prim, res; dist_tol::Float64 = 1e-6, dist_err::Float64 =
100.0.)
    Qunpack \Pi, na, a_grid= prim
    TransMat=zeros(2*na,2*na) #The first na points are for employed folks, and the next na are for unemployed
    for a index=1:na
        TransMat[Int64(res.pol_func[a_index,1]),a_index]=\Pi[1,1] #Savings choice for those moving from emp->emp
        TransMat[Int64(res.pol_func[a_index,1]),a_index]=H[1,1] #Savings choice for those moving from emp->un TransMat[Int64(res.pol_func[a_index,2]),a_index+na]=H[2,1] #Savings choice for those moving from unemp->e TransMat[Int64(res.pol_func[a_index,2])+na,a_index+na]=H[2,2] #Savings choice for those moving from unemp
    end
    Dist=ones(2*na)*(1/(2*na)) #
    Dist_new=copy(Dist)
    while dist_err>dist_tol
        for i=1:20 #Iterate until we reach the steady-state distribution
            Dist_new=TransMat*Dist_new
        end
        dist_err=abs.(maximum(Dist_new.-Dist))
        Dist=copy(Dist_new)
    end
    return Dist, Dist[1:na].+Dist[(na+1):2*na]
end
```

This code calls the "computation" code above and then prints some figures:

```
#Getting the Parellel Ready
using Distributed #, SharedArrays
#Re-initializing the workers
rmprocs(workers())
```

```
addprocs(6)
    @everywhere using Parameters
#Saving Details
    include("Compute_Draft1.jl")
#Solve the Model
    #initialize primitive and results structs
    @time out_primitives, out_results = Solve_model() #solve the model!
@unpack val_func, pol_func = out_results
    @unpack a_grid, na, S_grid = out_primitives
#Plotting results
using Plots, LaTeXStrings #import the libraries we want
Plots.plot(a_grid, val_func[:,1], title="Value Function", label="Employed")
plot!(a_grid, val_func[:,2], label="Unemployed")
    Plots.savefig("Value_Functions.png")
    #Plotting Policy functions
        a_hat=[0, 0]
        for 1:na
        Plots.plot(a_grid, a_grid[Int64.(pol_func[:,1])], title="Policy Functions", label="Employed")
    plot!(a_grid, a_grid[Int64.(pol_func[:,2])], label="Unemployed")
    plot!(a_grid,a_grid, label="45 degree line", legend=:bottomright)
             Plots.savefig("Policy_Functions.png")
    #Plotting Distribution
         function DistPlots()
             {\tt TS\_Distribution, SS\_WealthDistribution=FindDist\_ForPlot(out\_primitives,out\_results)}
             MaxNonZero=1
             ForDistPlot=copy(Type_Specific_Distribution)
             for i=1:na
                 if ForDistPlot[i]==0
                      ForDistPlot[i]=NaN
                 if ForDistPlot[na+i]==0
                      ForDistPlot[na+i]=NaN
                 if SS_WealthDistribution[i]!=0
                      MaxNonZero=copy(i)
             Plots.plot(a_grid[1:MaxNonZero], ForDistPlot[1:MaxNonZero], title="Distribution of Assets
where q=$(round(out_results.q,digits=8))",
                 label="Employed")
                 plot!(a_grid[1:MaxNonZero], ForDistPlot[(na+1):na+MaxNonZero], label="Unemployed", xlabel="Assets
                 Plots.savefig("Distribution.png")
             #Lorenz Curv
             n_lorenz=1000
             Lorenz=zeros(n_lorenz,2)
                 Lorenz[:,1]=collect(range(0,length=n_lorenz,1)) #First column is percent of population
                 for a index=1:na
                      if sum(SS WealthDistribution[1:a index]) <= Lorenz[i,1]</pre>
                          Lorenz[i,2]=Lorenz[i,2]+TS_Distribution[a_index]*(a_grid[a_index]+S_grid[1]) +
                               TS_Distribution[na+a_index] * (a_grid[a_index] + S_grid[2]) #Second column is cumulative
                      else
                          while sum(SS_WealthDistribution[1:a_index])>Lorenz[i,1]
                               Lorenz[i,2]=Lorenz[i-1,2]+0; #copy over the previous cumulative wealth
                          end
                      end
                      Lorenz[i,2]=Lorenz[i,2]+TS_Distribution[a_index]*(a_grid[a_index]+S_grid[1]) +
                          \label{total_stribution} \footnotesize \texttt{TS\_Distribution[na+a\_index]*(a\_grid[a\_index]+S\_grid[2])}
                 end
                  #Calculating Gini
                 #Lorenz[:,2]=Lorenz[:,2]./Lorenz[n_lorenz,2] #express cumulative assets as a percentage
                 print (Lorenz)
                 Plots.plot(100*Lorenz[:,1],100*Lorenz[:,2], title="Lorenz Curve.
The Gini Coefficient is $(round(Gini,digits=8))",
                 xlabel="% of Population",
ylabel="% of Assets", legend=:bottomright, label="Lorenz")
                      plot!(100*Lorenz[:,1],100*Lorenz[:,1], label="Line of Equality")
                      Plots.savefig("Lorenz.png")
        end
        DistPlots()
```