

YLang

Generated by Doxygen 1.9.1

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Chapter 1

Todo List

Member `ylang::ErrorHandler::HandleRuntimeError` (`const Error &error`)

spit out stack trace

Member `ylang::Interpreter::VisitVarAssignExpr` (`ASTVarAssignExpr &expr`) override

Fix this, right now it only searches the current scope will fail if the variable is not in the current scope

Member `ylang::Lexer::HandleComment` ()

Handle comments

Member `ylang::Lexer::HandleString` ()

Handle string literals

Chapter 2

Namespace Index

2.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

ylang	All the ylang compiler related code	11
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Chapter 3

Hierarchical Index

3.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

ylang::AST	15
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ylang::ASTStmt	22
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ylang::ASTIfStmt	19
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ylang::ErrorHandler	35
ylang::ExprVisitor	37
ylang::ASTPrinter	21
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ylang::Parser	47
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Chapter 4

Class Index

4.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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ylang::ASTGroupingExpr	Class used to represent a grouping expression in the AST	18
ylang::ASTIfStmnt	Class used to represent an if statement in the AST	19
ylang::ASTLiteral	Class used to represent a literal in the AST	19
ylang::ASTLogicalExpr	Class used to represent a logical expression in the AST	20
ylang::ASTNode	Abstract class used to represent a node in the AST	21
ylang::ASTPrinter	Class used to print the AST	21
ylang::ASTPrintStmnt	Class used to represent a print statement in the AST	22
ylang::ASTStmnt	Abstract class used to represent a statement in the AST	22
ylang::ASTUnaryExpr	Class used to represent a unary expression in the AST	23
ylang::ASTVarAssignExpr	Class used to represent a variable assignment expression in the AST	24
ylang::ASTVarExpr	Class used to represent a variable expression in the AST	24
ylang::ASTVarStmnt	Class used to represent a variable statement in the AST	25
ylang::ASTWhileStmnt	Class used to represent a while statement in the AST	26

ylang::CmndLineArgs	
Used to parse the command line arguments	26
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Class used to throw compiler errors with line and column information with help to specify which part of the compiler the error message is coming from	30
ylang::Error	
Struct used to store errors in the error handler	31
ylang::ErrorHandler	
Class used to handle errors	35
ylang::ExprVisitor	
Abstract class used to visit a node in the AST	37
ylang::Interpreter	37
ylang::interpreter_error	
Class used to throw compiler errors with line and column information with help to specify which part of the compiler the error message is coming from	39
ylang::Lexer	
Used internally by the ylang compiler to perform lexical analysis on the source code	40
ylang::lexer_error	
Class used to throw lexer errors with line and column information with help to specify which part of the compiler the error message is coming from	45
ylang::Parser	47
ylang::parser_error	
Class used to throw parser errors with line and column information with help to specify which part of the compiler the error message is coming from	48
ylang::Token	49
ylang::Util	
Used to read and validate the source code from a file as well as act as a store-all for miscellaneous utility functions	50
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Chapter 5

File Index

5.1 File List

Here is a list of all documented files with brief descriptions:

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YLang0.2/include/ defines.hpp	
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YLang0.2/include/ errors.hpp	
Major error handling code and classes including the error handler class and different error classes	55
YLang0.2/include/ interpreter.hpp	??
YLang0.2/include/ lexer.hpp	
Lexer class header file, defines the interface for the Lexer class used internally by the ylang compiler	56
YLang0.2/include/ parser.hpp	??
YLang0.2/include/ util.hpp	
Miscellaneous utility functions	56

Chapter 6

Namespace Documentation

6.1 ylang Namespace Reference

contains all the ylang compiler related code

Classes

- class [ExprVisitor](#)
Abstract class used to visit a node in the [AST](#).
- class [ASTPrinter](#)
Class used to print the [AST](#).
- class [ASTNode](#)
Abstract class used to represent a node in the [AST](#).
- class [AST](#)
Class used to represent the [AST](#).
- class [ASTExpr](#)
Abstract class used to represent an expression in the [AST](#).
- class [ASTLiteral](#)
Class used to represent a literal in the [AST](#).
- class [ASTLogicalExpr](#)
Class used to represent a logical expression in the [AST](#).
- class [ASTUnaryExpr](#)
Class used to represent a unary expression in the [AST](#).
- class [ASTBinaryExpr](#)
Class used to represent a binary expression in the [AST](#).
- class [ASTGroupingExpr](#)
Class used to represent a grouping expression in the [AST](#).
- class [ASTVarExpr](#)
Class used to represent a variable expression in the [AST](#).
- class [ASTVarAssignExpr](#)
Class used to represent a variable assignment expression in the [AST](#).
- class [ASTStmnt](#)
Abstract class used to represent a statement in the [AST](#).
- class [ASTPrintStmnt](#)
Class used to represent a print statement in the [AST](#).

- class [ASTExprStmnt](#)
Class used to represent an expression statement in the [AST](#).
- class [ASTVarStmnt](#)
Class used to represent a variable statement in the [AST](#).
- class [ASTBlockStmnt](#)
Class used to represent a block statement in the [AST](#).
- class [ASTIfStmnt](#)
Class used to represent an if statement in the [AST](#).
- class [ASTWhileStmnt](#)
Class used to represent a while statement in the [AST](#).
- struct [Token](#)
- class [lexer_error](#)
Class used to throw lexer errors with line and column information with help to specify which part of the compiler the error message is coming from.
- class [parser_error](#)
Class used to throw parser errors with line and column information with help to specify which part of the compiler the error message is coming from.
- class [interpreter_error](#)
Class used to throw compiler errors with line and column information with help to specify which part of the compiler the error message is coming from.
- class [compiler_error](#)
Class used to throw compiler errors with line and column information with help to specify which part of the compiler the error message is coming from.
- struct [Error](#)
Struct used to store errors in the error handler.
- class [ErrorHandler](#)
Class used to handle errors.
- struct [Variable](#)
- struct [VM](#)
- class [Interpreter](#)
- class [Lexer](#)
used internally by the ylang compiler to perform lexical analysis on the source code
- class [Parser](#)
- class [CmndLineArgs](#)
used to parse the command line arguments
- class [Util](#)
used to read and validate the source code from a file as well as act as a store-all for miscellaneous utility functions

Typedefs

- using **VarValue** = std::variant< int8_t, int16_t, int32_t, int64_t, uint8_t, uint16_t, uint32_t, uint64_t, float, double, bool, char, std::string >

Enumerations

- enum class **Type** {
START_OF_FILE , **KW_I8** , **KW_I16** , **KW_I32** ,
KW_I64 , **KW_U8** , **KW_U16** , **KW_U32** ,
KW_U64 , **KW_F32** , **KW_F64** , **KW_BOOL** ,
KW_CHAR , **KW_STRING** , **KW_BYTE** , **KW_NULL** ,
KW_VOID , **KW_FN** , **KW_IF** , **KW_ELSE** ,

```

KW_FOR , KW_WHILE , KW_SWITCH , KW_RETURN ,
KW_BREAK , KW_CONTINUE , KW_TRUE , KW_FALSE ,
KW_STRUCT , KW_CLASS , KW_OBJECT , KW_ENUM ,
KW_UNION , KW_NAMESPACE , KW_USING , KW_IMPORT ,
KW_EXPORT , KW_PUBLIC , KW_PRIVATE , KW_INCLUDE ,
KW_PRINT , IDENTIFIER , OP_ADD , OP_SUB ,
OP_MUL , OP_DIV , OP_MOD , OP_OPEN_PAREN ,
OP_CLOSE_PAREN , OP_OPEN_BRACE , OP_CLOSE_BRACE , OP_OPEN_BRACKET ,
OP_CLOSE_BRACKET , OP_SEMICOLON , OP_COMMA , OP_DOT ,
OP_COLON , OP_DOLLAR , OP_HASH , OP_AT ,
OP_EXCLAMATION , OP_QUESTION , OP_AMPERSAND , OP_ASSIGN ,
OP_LESS_THAN , OP_GREATER_THAN , OP_BIT_OR , OP_BIT_AND ,
OP_XOR , OP_BIT_NOT , OP_ADD_ASSIGN , OP_SUB_ASSIGN ,
OP_MUL_ASSIGN , OP_DIV_ASSIGN , OP_MOD_ASSIGN , OP_EQUALS ,
OP_NOT_EQUAL , OP_LESS_THAN_EQUAL , OP_GREATER_THAN_EQUAL , OP_LOGICAL_AND ,
OP_LOGICAL_OR , OP_BIT_OR_ASSIGN , OP_BIT_AND_ASSIGN , OP_XOR_ASSIGN ,
OP_BIT_NOT_ASSIGN , OP_LEFT_SHIFT , OP_RIGHT_SHIFT , OP_LEFT_SHIFT_ASSIGN ,
OP_RIGHT_SHIFT_ASSIGN , OP_INCREMENT , OP_DECREMENT , OP_ARROW ,
OP_SCOPE , OP_CAPTURE , LIT_INT , LIT_HEX ,
LIT_FLOAT , LIT_CHAR , LIT_STRING , COMMENT ,
ERROR_TOKEN , END_OF_FILE }
• enum class ErrorLevel { WARNING , FATAL , UNDEFINED_BEHAVIOR }
• enum class VarType : uint8_t {
I8 , I16 , I32 , I64 ,
U8 , U16 , U32 , U64 ,
F32 , F64 , BOOL , CHAR ,
STRING , BYTE , NULL_ , VOID ,
STRUCT , CLASS , OBJECT , ENUM ,
UNION }

```

Functions

- VarValue **operator+** (const VarValue &lhs, const VarValue &rhs)
- VarValue **operator-** (const VarValue &lhs, const VarValue &rhs)
- VarValue **operator*** (const VarValue &lhs, const VarValue &rhs)
- VarValue **operator/** (const VarValue &lhs, const VarValue &rhs)
- VarValue **operator%** (const VarValue &lhs, const VarValue &rhs)
- int **Main** (const std::string &src)

Variables

- static const std::string **YLANG_VERSION** = "0.0.2"
- static const std::string **TokenTypeStrings** []

6.1.1 Detailed Description

contains all the ylang compiler related code

namespace

Chapter 7

Class Documentation

7.1 ylang::AST Class Reference

Class used to represent the [AST](#).

```
#include <ast.hpp>
```

Public Member Functions

- void [Print](#) () const
function used to print the [AST](#)

Public Attributes

- std::shared_ptr< [ASTNode](#) > **root**

7.1.1 Detailed Description

Class used to represent the [AST](#).

7.1.2 Member Function Documentation

7.1.2.1 Print()

```
void ylang::AST::Print ( ) const
```

function used to print the [AST](#)

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.2 ylang::ASTBinaryExpr Class Reference

Class used to represent a binary expression in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTBinaryExpr:

Collaboration diagram for ylang::ASTBinaryExpr:

Public Member Functions

- **ASTBinaryExpr** (std::shared_ptr< [ASTExpr](#) > lhs, [Token](#) op, std::shared_ptr< [ASTExpr](#) > rhs)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override
- virtual Type **GetType** () const override

Public Attributes

- std::shared_ptr< [ASTExpr](#) > **lhs**
- [Token](#) **op**
- std::shared_ptr< [ASTExpr](#) > **rhs**

7.2.1 Detailed Description

Class used to represent a binary expression in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.3 ylang::ASTBlockStmnt Class Reference

Class used to represent a block statement in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTBlockStmnt:

Collaboration diagram for ylang::ASTBlockStmnt:

Public Member Functions

- **ASTBlockStmnt** (std::vector< std::shared_ptr< [ASTStmnt](#) >> statements)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override

Public Attributes

- `std::vector< std::shared_ptr< ASTStmnt > > statements`

7.3.1 Detailed Description

Class used to represent a block statement in the [AST](#).

The documentation for this class was generated from the following files:

- `YLang0.2/include/ast.hpp`
- `YLang0.2/src/ast.cpp`

7.4 ylang::ASTExpr Class Reference

Abstract class used to represent an expression in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for `ylang::ASTExpr`:

Collaboration diagram for `ylang::ASTExpr`:

Public Member Functions

- virtual void **Accept** ([ExprVisitor](#) &visitor)=0
- virtual void **Print** () const =0
- virtual Type **GetType** () const =0

7.4.1 Detailed Description

Abstract class used to represent an expression in the [AST](#).

The documentation for this class was generated from the following file:

- `YLang0.2/include/ast.hpp`

7.5 ylang::ASTExprStmnt Class Reference

Class used to represent an expression statement in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for `ylang::ASTExprStmnt`:

Collaboration diagram for `ylang::ASTExprStmnt`:

Public Member Functions

- **ASTExprStmt** (std::shared_ptr< [ASTExpr](#) > expr)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override

Public Attributes

- std::shared_ptr< [ASTExpr](#) > **expr**

7.5.1 Detailed Description

Class used to represent an expression statement in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.6 ylang::ASTGroupingExpr Class Reference

Class used to represent a grouping expression in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTGroupingExpr:

Collaboration diagram for ylang::ASTGroupingExpr:

Public Member Functions

- **ASTGroupingExpr** (std::shared_ptr< [ASTExpr](#) > expr)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override
- virtual Type **GetType** () const override

Public Attributes

- std::shared_ptr< [ASTExpr](#) > **expr**

7.6.1 Detailed Description

Class used to represent a grouping expression in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.7 ylang::ASTIfStmt Class Reference

Class used to represent an if statement in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTIfStmt:

Collaboration diagram for ylang::ASTIfStmt:

Public Member Functions

- **ASTIfStmt** (std::shared_ptr< [ASTExpr](#) > condition, std::shared_ptr< [ASTStmt](#) > then_branch, std::shared_ptr< [ASTStmt](#) > else_branch)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override

Public Attributes

- std::shared_ptr< [ASTExpr](#) > **condition**
- std::shared_ptr< [ASTStmt](#) > **then_branch**
- std::shared_ptr< [ASTStmt](#) > **else_branch**

7.7.1 Detailed Description

Class used to represent an if statement in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.8 ylang::ASTLiteral Class Reference

Class used to represent a literal in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTLiteral:

Collaboration diagram for ylang::ASTLiteral:

Public Member Functions

- **ASTLiteral** (Type type, [Token](#) literal)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override
- virtual Type **GetType** () const override

Public Attributes

- Type **type**
- **Token** literal

7.8.1 Detailed Description

Class used to represent a literal in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.9 ylang::ASTLogicalExpr Class Reference

Class used to represent a logical expression in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTLogicalExpr:

Collaboration diagram for ylang::ASTLogicalExpr:

Public Member Functions

- **ASTLogicalExpr** (std::shared_ptr< [ASTExpr](#) > lhs, [Token](#) op, std::shared_ptr< [ASTExpr](#) > rhs)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override
- virtual Type **GetType** () const override

Public Attributes

- std::shared_ptr< [ASTExpr](#) > **lhs**
- [Token](#) **op**
- std::shared_ptr< [ASTExpr](#) > **rhs**

7.9.1 Detailed Description

Class used to represent a logical expression in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.10 ylang::ASTNode Class Reference

Abstract class used to represent a node in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTNode:

Public Member Functions

- virtual void **Accept** ([ExprVisitor](#) &visitor)=0
- virtual void **Print** () const =0

7.10.1 Detailed Description

Abstract class used to represent a node in the [AST](#).

The documentation for this class was generated from the following file:

- YLang0.2/include/ast.hpp

7.11 ylang::ASTPrinter Class Reference

Class used to print the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTPrinter:

Collaboration diagram for ylang::ASTPrinter:

Public Member Functions

- virtual void **VisitLiteralExpr** ([ASTLiteral](#) &expr) override
- virtual void **VisitLogicalExpr** ([ASTLogicalExpr](#) &expr) override
- virtual void **VisitUnaryExpr** ([ASTUnaryExpr](#) &expr) override
- virtual void **VisitBinaryExpr** ([ASTBinaryExpr](#) &expr) override
- virtual void **VisitGroupingExpr** ([ASTGroupingExpr](#) &expr) override
- virtual void **VisitVarExpr** ([ASTVarExpr](#) &expr) override
- virtual void **VisitVarAssignExpr** ([ASTVarAssignExpr](#) &expr) override
- virtual void **VisitPrintStmt** ([ASTPrintStmt](#) &stmt) override
- virtual void **VisitExprStmt** ([ASTExprStmt](#) &stmt) override
- virtual void **VisitVarStmt** ([ASTVarStmt](#) &stmt) override
- virtual void **VisitBlockStmt** ([ASTBlockStmt](#) &stmt) override
- virtual void **VisitIfStmt** ([ASTIfStmt](#) &stmt) override
- virtual void **VisitWhileStmt** ([ASTWhileStmt](#) &stmt) override

7.11.1 Detailed Description

Class used to print the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.12 ylang::ASTPrintStmnt Class Reference

Class used to represent a print statement in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTPrintStmnt:

Collaboration diagram for ylang::ASTPrintStmnt:

Public Member Functions

- **ASTPrintStmnt** (std::shared_ptr< [ASTExpr](#) > expr)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override

Public Attributes

- std::shared_ptr< [ASTExpr](#) > **expr**

7.12.1 Detailed Description

Class used to represent a print statement in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.13 ylang::ASTStmnt Class Reference

Abstract class used to represent a statement in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTStmnt:

Collaboration diagram for ylang::ASTStmnt:

Public Member Functions

- virtual void **Accept** ([ExprVisitor](#) &visitor)=0
- virtual void **Print** () const =0

7.13.1 Detailed Description

Abstract class used to represent a statement in the [AST](#).

The documentation for this class was generated from the following file:

- YLang0.2/include/ast.hpp

7.14 ylang::ASTUnaryExpr Class Reference

Class used to represent a unary expression in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTUnaryExpr:

Collaboration diagram for ylang::ASTUnaryExpr:

Public Member Functions

- **ASTUnaryExpr** ([Token](#) op, std::shared_ptr< [ASTExpr](#) > expr)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override
- virtual Type **GetType** () const override

Public Attributes

- [Token](#) op
- std::shared_ptr< [ASTExpr](#) > expr

7.14.1 Detailed Description

Class used to represent a unary expression in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.15 ylang::ASTVarAssignExpr Class Reference

Class used to represent a variable assignment expression in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTVarAssignExpr:

Collaboration diagram for ylang::ASTVarAssignExpr:

Public Member Functions

- **ASTVarAssignExpr** ([Token](#) name, std::shared_ptr< [ASTExpr](#) > assignment)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override
- virtual Type **GetType** () const override

Public Attributes

- [Token](#) name
- std::shared_ptr< [ASTExpr](#) > assignment

7.15.1 Detailed Description

Class used to represent a variable assignment expression in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.16 ylang::ASTVarExpr Class Reference

Class used to represent a variable expression in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTVarExpr:

Collaboration diagram for ylang::ASTVarExpr:

Public Member Functions

- **ASTVarExpr** ([Token](#) name)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override
- virtual Type **GetType** () const override

Public Attributes

- [Token](#) name

7.16.1 Detailed Description

Class used to represent a variable expression in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.17 ylang::ASTVarStmnt Class Reference

Class used to represent a variable statement in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTVarStmnt:

Collaboration diagram for ylang::ASTVarStmnt:

Public Member Functions

- **ASTVarStmnt** ([Token](#) type, [Token](#) name, std::shared_ptr< [ASTExpr](#) > initializer)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override

Public Attributes

- [Token](#) type
- [Token](#) name
- std::shared_ptr< [ASTExpr](#) > **initializer**

7.17.1 Detailed Description

Class used to represent a variable statement in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.18 ylang::ASTWhileStmt Class Reference

Class used to represent a while statement in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ASTWhileStmt:

Collaboration diagram for ylang::ASTWhileStmt:

Public Member Functions

- **ASTWhileStmt** (std::shared_ptr< [ASTExpr](#) > condition, std::shared_ptr< [ASTStmt](#) > body)
- virtual void **Accept** ([ExprVisitor](#) &visitor) override
- virtual void **Print** () const override

Public Attributes

- std::shared_ptr< [ASTExpr](#) > **condition**
- std::shared_ptr< [ASTStmt](#) > **body**

7.18.1 Detailed Description

Class used to represent a while statement in the [AST](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/ast.hpp
- YLang0.2/src/ast.cpp

7.19 ylang::CmndLineArgs Class Reference

used to parse the command line arguments

```
#include <util.hpp>
```

Public Member Functions

- [CmndLineArgs](#) (int *&argc, char *argv[])
parses the command line arguments
- [CmndLineArgs](#) ()=delete
- **CmndLineArgs** (const [CmndLineArgs](#) &)=delete
- **CmndLineArgs** ([CmndLineArgs](#) &&)=delete
- [CmndLineArgs](#) & **operator=** (const [CmndLineArgs](#) &)=delete
- [CmndLineArgs](#) & **operator=** ([CmndLineArgs](#) &&)=delete
- [~CmndLineArgs](#) ()
destructor (default)
- const bool [ArgPresent](#) (char flag) const
- const bool [ArgHasValue](#) (char flag) const
- const std::string [GetArgValue](#) (char flag) const

Private Member Functions

- char **GetFlagFromString** (const std::string &flag) const
- const bool **FlagRequiresValue** (char flag) const

Private Attributes

- std::map< char, std::optional< std::string > > **args** {}
list of all the command line arguments

Static Private Attributes

- static std::vector< std::string > **flags**
list of all the flags

Friends

- class **Util**

7.19.1 Detailed Description

used to parse the command line arguments

7.19.2 Constructor & Destructor Documentation

7.19.2.1 CmndLineArgs() [1/2]

```
ylang::CmndLineArgs::CmndLineArgs (
    int * & argc,
    char * argv[ ] )
```

parses the command line arguments

Parameters

<i>argc</i>	number of command line arguments
<i>argv</i>	list of command line arguments

7.19.2.2 CmndLineArgs() [2/2]

```
ylang::CmndLineArgs::CmndLineArgs ( ) [delete]
```

Note

we delete these to prevent copying and moving and ensure we only have one instance of our arguments and control data

7.19.2.3 ~CmndLineArgs()

```
ylang::CmndLineArgs::~~CmndLineArgs ( ) [inline]
```

destructor (default)

7.19.3 Member Function Documentation**7.19.3.1 ArgHasValue()**

```
const bool ylang::CmndLineArgs::ArgHasValue (
    char flag ) const [inline]
```

Parameters

<i>flag</i>	flag of the command line argument
-------------	-----------------------------------

Returns

bool : true if the command line argument has a value, false otherwise

7.19.3.2 ArgPresent()

```
const bool ylang::CmndLineArgs::ArgPresent (
    char flag ) const [inline]
```

Parameters

<i>flag</i>	Checks if flag is present in the command line arguments
-------------	---

Returns

bool : true if the command line argument is present, false otherwise

7.19.3.3 GetArgValue()

```
const std::string ylang::CmndLineArgs::GetArgValue (
    char flag ) const [inline]
```

Parameters

<i>flag</i>	flag of the command line argument
-------------	-----------------------------------

Returns

std::string value of the command line argument

Exceptions

<i>runtime</i>	error if the command line argument is not present
----------------	---

7.19.4 Member Data Documentation

7.19.4.1 args

```
std::map<char , std::optional<std::string> > ylang::CmndLineArgs::args {} [private]
```

list of all the command line arguments

7.19.4.2 flags

```
std::vector< std::string > ylang::CmndLineArgs::flags [static], [private]
```

Initial value:

```
= {
    "h" , "--help" ,
    "v" , "--version" ,
    "d" , "--debug" ,
    "D" , "--dev" ,
    "o" ,
    "t" , "--time" ,
    "l" ,
    "a" ,
    "S" , "--asm-only" ,
    "O" , "--optimize" ,
}
```

list of all the flags

The documentation for this class was generated from the following files:

- YLang0.2/include/[util.hpp](#)
- YLang0.2/src/[util.cpp](#)

7.20 ylang::compiler_error Class Reference

Class used to throw compiler errors with line and column information with help to specify which part of the compiler the error message is coming from.

```
#include <errors.hpp>
```

Inheritance diagram for ylang::compiler_error:

Collaboration diagram for ylang::compiler_error:

Public Member Functions

- [compiler_error](#) (const std::string &msg)
- [compiler_error](#) (uint32_t line, uint32_t col, const std::string &msg)
- [compiler_error](#) (ErrorLevel level, uint32_t line, uint32_t col, const std::string &msg)

Public Attributes

- ErrorLevel **level** = ErrorLevel::UNDEFINED_BEHAVIOR
- uint32_t **line** = 0
- uint32_t **column** = 0

7.20.1 Detailed Description

Class used to throw compiler errors with line and column information with help to specify which part of the compiler the error message is coming from.

7.20.2 Constructor & Destructor Documentation

7.20.2.1 compiler_error() [1/3]

```
ylang::compiler_error::compiler_error (
    const std::string & msg ) [inline]
```

Parameters

<i>msg</i>	the error message
------------	-------------------

Note

This constructor is used for debugging purposes only and helps determine if the program is behaving as expected

7.20.2.2 compiler_error() [2/3]

```

ylang::compiler_error::compiler_error (
    uint32_t line,
    uint32_t col,
    const std::string & msg ) [inline]

```

Parameters

<i>line</i>	the line number of the error
<i>col</i>	the column number of the error
<i>msg</i>	the error message

Note

This constructor is used for debugging purposes only and helps determine if the program is behaving as expected

7.20.2.3 compiler_error() [3/3]

```

ylang::compiler_error::compiler_error (
    ErrorLevel level,
    uint32_t line,
    uint32_t col,
    const std::string & msg ) [inline]

```

Parameters

<i>level</i>	the level of the error
<i>line</i>	the line number of the error
<i>col</i>	the column number of the error
<i>msg</i>	the error message

The documentation for this class was generated from the following file:

- YLang0.2/include/[errors.hpp](#)

7.21 ylang::Error Struct Reference

Struct used to store errors in the error handler.

```
#include <errors.hpp>
```

Public Member Functions

- [Error](#) ()
- [Error](#) (const std::string &msg)
- [Error](#) (uint32_t line, uint32_t col, const std::string &msg)
- [Error](#) (ErrorLevel [level](#), uint32_t line, uint32_t col, const std::string &msg)
- [Error](#) (const [lexer_error](#) &error)
- [Error](#) (const [parser_error](#) &error)
- [Error](#) (const [interpreter_error](#) &error)
- [Error](#) (const [compiler_error](#) &error)

Public Attributes

- ErrorLevel [level](#) = ErrorLevel::UNDEFINED_BEHAVIOR
- uint32_t [line](#) = 0
- uint32_t [column](#) = 0
- std::string [msg](#) = ""

7.21.1 Detailed Description

Struct used to store errors in the error handler.

7.21.2 Constructor & Destructor Documentation

7.21.2.1 [Error\(\)](#) [1/8]

```
ylang::Error::Error ( ) [inline]
```

Note

This constructor is used for debugging purposes only and helps determine if the program is behaving as expected

7.21.2.2 [Error\(\)](#) [2/8]

```
ylang::Error::Error (
    const std::string & msg ) [inline]
```

Parameters

<i>msg</i>	the error message
------------	-------------------

Note

This constructor is used for debugging purposes only and helps determine if the program is behaving as expected

7.21.2.3 Error() [3/8]

```
ylang::Error::Error (
    uint32_t line,
    uint32_t col,
    const std::string & msg ) [inline]
```

Parameters

<i>line</i>	the line number of the error
<i>col</i>	the column number of the error
<i>msg</i>	the error message

Note

This constructor is the recommended constructor to use when throwing errors

7.21.2.4 Error() [4/8]

```
ylang::Error::Error (
    ErrorLevel level,
    uint32_t line,
    uint32_t col,
    const std::string & msg ) [inline]
```

Parameters

<i>level</i>	the level of the error
<i>line</i>	the line number of the error
<i>column</i>	the column number of the error
<i>msg</i>	the error message

7.21.2.5 Error() [5/8]

```
ylang::Error::Error (
    const lexer_error & error )
```

Parameters

<i>error</i>	the ylang lexer error
--------------	-----------------------

7.21.2.6 Error() [6/8]

```
ylang::Error::Error (  
    const parser_error & error )
```

Parameters

<i>error</i>	the ylang parser error
--------------	------------------------

7.21.2.7 Error() [7/8]

```
ylang::Error::Error (  
    const interpreter_error & error )
```

Parameters

<i>error</i>	the ylang interpreter error
--------------	-----------------------------

7.21.2.8 Error() [8/8]

```
ylang::Error::Error (  
    const compiler_error & error )
```

Parameters

<i>error</i>	the ylang compiler error
--------------	--------------------------

7.21.3 Member Data Documentation**7.21.3.1 level**

```
ErrorLevel ylang::Error::level = ErrorLevel::UNDEFINED_BEHAVIOR
```


Note

we initialize the level to undefined behavior for the sake of safety

The documentation for this struct was generated from the following files:

- YLang0.2/include/errors.hpp
- YLang0.2/src/errors.cpp

7.22 ylang::ErrorHandler Class Reference

Class used to handle errors.

```
#include <errors.hpp>
```

Public Member Functions

- void **SubmitError** (const **Error** &error)
Add an error to the error queue.
- bool **IsEmpty** () const
Check if the error queue is empty.
- void **FlushErrors** ()
Flush the error queue if parse was aborted.
- void **ClearErrors** ()
- void **HandleLexerError** (const **Error** &error, const std::string &src, uint32_t line_strt_index, uint32_t index)
Formats and prints lexer error.
- void **HandleParserError** (const **Error** &error)
Formats and prints parser error.
- void **HandleRuntimeError** (const **Error** &error)
Formats and prints interpreter error.

Private Member Functions

- std::string **FormatLexerError** (const **Error** &error, const std::string &src, uint32_t line_strt_index, uint32_t index)
- std::string **FormatError** (const **Error** &err)

Private Attributes

- std::stack< **Error** > **error_queue**

7.22.1 Detailed Description

Class used to handle errors.

7.22.2 Member Function Documentation

7.22.2.1 FlushErrors()

```
void ylang::ErrorHandler::FlushErrors ( )
```

Flush the error queue if parse was aborted.

7.22.2.2 HandleLexerError()

```
void ylang::ErrorHandler::HandleLexerError (
    const Error & error,
    const std::string & src,
    uint32_t line_strt_index,
    uint32_t index )
```

Formats and prints lexer error.

7.22.2.3 HandleParserError()

```
void ylang::ErrorHandler::HandleParserError (
    const Error & error )
```

Formats and prints parser error.

7.22.2.4 HandleRuntimeError()

```
void ylang::ErrorHandler::HandleRuntimeError (
    const Error & error )
```

Formats and prints interpreter error.

[Todo](#) spit out stack trace

7.22.2.5 IsEmpty()

```
bool ylang::ErrorHandler::IsEmpty ( ) const [inline]
```

Check if the error queue is empty.

Returns

bool : true if the error queue is empty, false otherwise

7.22.2.6 SubmitError()

```
void ylang::ErrorHandler::SubmitError (
    const Error & error ) [inline]
```

Add an error to the error queue.

Parameters

<i>error</i>	the error to add
--------------	------------------

The documentation for this class was generated from the following files:

- YLang0.2/include/errors.hpp
- YLang0.2/src/errors.cpp

7.23 ylang::ExprVisitor Class Reference

Abstract class used to visit a node in the [AST](#).

```
#include <ast.hpp>
```

Inheritance diagram for ylang::ExprVisitor:

Public Member Functions

- virtual void **VisitLiteralExpr** ([ASTLiteral](#) &expr)=0
- virtual void **VisitLogicalExpr** ([ASTLogicalExpr](#) &expr)=0
- virtual void **VisitUnaryExpr** ([ASTUnaryExpr](#) &expr)=0
- virtual void **VisitBinaryExpr** ([ASTBinaryExpr](#) &expr)=0
- virtual void **VisitGroupingExpr** ([ASTGroupingExpr](#) &expr)=0
- virtual void **VisitVarExpr** ([ASTVarExpr](#) &expr)=0
- virtual void **VisitVarAssignExpr** ([ASTVarAssignExpr](#) &expr)=0
- virtual void **VisitPrintStmt** ([ASTPrintStmt](#) &stmt)=0
- virtual void **VisitExprStmt** ([ASTExprStmt](#) &stmt)=0
- virtual void **VisitVarStmt** ([ASTVarStmt](#) &stmt)=0
- virtual void **VisitBlockStmt** ([ASTBlockStmt](#) &stmt)=0
- virtual void **VisitIfStmt** ([ASTIfStmt](#) &stmt)=0
- virtual void **VisitWhileStmt** ([ASTWhileStmt](#) &stmt)=0

7.23.1 Detailed Description

Abstract class used to visit a node in the [AST](#).

The documentation for this class was generated from the following file:

- YLang0.2/include/ast.hpp

7.24 ylang::Interpreter Class Reference

Inheritance diagram for ylang::Interpreter:

Collaboration diagram for ylang::Interpreter:

Public Member Functions

- virtual void **VisitLiteralExpr** ([ASTLiteral](#) &expr) override
- virtual void **VisitLogicalExpr** ([ASTLogicalExpr](#) &expr) override
- virtual void **VisitUnaryExpr** ([ASTUnaryExpr](#) &expr) override
- virtual void **VisitBinaryExpr** ([ASTBinaryExpr](#) &expr) override
- virtual void **VisitGroupingExpr** ([ASTGroupingExpr](#) &expr) override
- virtual void **VisitVarExpr** ([ASTVarExpr](#) &expr) override
- virtual void **VisitVarAssignExpr** ([ASTVarAssignExpr](#) &expr) override
- virtual void **VisitPrintStmt** ([ASTPrintStmt](#) &stmt) override
- virtual void **VisitExprStmt** ([ASTExprStmt](#) &stmt) override
- virtual void **VisitVarStmt** ([ASTVarStmt](#) &stmt) override
- virtual void **VisitBlockStmt** ([ASTBlockStmt](#) &stmt) override
- virtual void **VisitIfStmt** ([ASTIfStmt](#) &stmt) override
- virtual void **VisitWhileStmt** ([ASTWhileStmt](#) &stmt) override

Private Member Functions

- [Variable](#) **MakeVar** (VarType type, const VarValue &val)
- [Variable](#) * **GetVar** (const std::string &name)
- void **PushEnv** ()
- void **PopEnv** ()
- void **EvaluateBinaryExpr** (Type op, const [Variable](#) &lhs, const [Variable](#) &rhs)
- bool **IsTruthy** (const [Variable](#) &val)

7.24.1 Member Function Documentation

7.24.1.1 VisitVarAssignExpr()

```
void ylang::Interpreter::VisitVarAssignExpr (
    ASTVarAssignExpr & expr ) [override], [virtual]
```

Todo Fix this, right now it only searches the current scope will fail if the variable is not in the current scope

Note

Need to change variable in place in environment it already exists in

Implements [ylang::ExprVisitor](#).

The documentation for this class was generated from the following files:

- YLang0.2/include/interpreter.hpp
- YLang0.2/src/interpreter.cpp

7.25 ylang::interpreter_error Class Reference

Class used to throw compiler errors with line and column information with help to specify which part of the compiler the error message is coming from.

```
#include <errors.hpp>
```

Inheritance diagram for ylang::interpreter_error:

Collaboration diagram for ylang::interpreter_error:

Public Member Functions

- [interpreter_error](#) (const std::string &msg)
- [interpreter_error](#) (uint32_t line, uint32_t col, const std::string &msg)
- [interpreter_error](#) (ErrorLevel level, uint32_t line, uint32_t col, const std::string &msg)

Public Attributes

- ErrorLevel **level** = ErrorLevel::UNDEFINED_BEHAVIOR
- uint32_t **line** = 0
- uint32_t **column** = 0

7.25.1 Detailed Description

Class used to throw compiler errors with line and column information with help to specify which part of the compiler the error message is coming from.

7.25.2 Constructor & Destructor Documentation

7.25.2.1 interpreter_error() [1/3]

```
ylang::interpreter_error::interpreter_error (
    const std::string & msg ) [inline]
```

Parameters

<i>msg</i>	the error message
------------	-------------------

Note

This constructor is used for debugging purposes only and helps determine if the program is behaving as expected

7.25.2.2 interpreter_error() [2/3]

```
ylang::interpreter_error::interpreter_error (
    uint32_t line,
    uint32_t col,
    const std::string & msg ) [inline]
```

Parameters

<i>line</i>	the line number of the error
<i>col</i>	the column number of the error
<i>msg</i>	the error message

Note

This constructor is used for debugging purposes only and helps determine if the program is behaving as expected

7.25.2.3 interpreter_error() [3/3]

```
ylang::interpreter_error::interpreter_error (
    ErrorLevel level,
    uint32_t line,
    uint32_t col,
    const std::string & msg ) [inline]
```

Parameters

<i>level</i>	the level of the error
<i>line</i>	the line number of the error
<i>col</i>	the column number of the error
<i>msg</i>	the error message

The documentation for this class was generated from the following file:

- YLang0.2/include/[errors.hpp](#)

7.26 ylang::Lexer Class Reference

used internally by the ylang compiler to perform lexical analysis on the source code

```
#include <lexer.hpp>
```

Public Member Functions

- [Lexer](#) (std::shared_ptr< [ErrorHandler](#) > err_handler, const std::string &src)
- bool [Lex](#) ()
 - Method called to lex the source code.*
- const std::vector< [Token](#) > [GetTokens](#) () const

Private Member Functions

- bool **IsNumeric** (char c)
- bool **IsAlpha** (char c)
- bool **IsAlphaNumeric** (char c)
- bool **IsOperator** (char c) const
- bool **IsWhitespace** (char c)
- bool **IsKeyword** (const std::string &str) const
- Type **GetTypeForKeyword** (const std::string &str) const
- Type **GetTypeForIdentifier** (const std::string &str) const
- void **NewLine** (bool iterate_src_index=true)
iterates src if flag is set, increments line and sets column to 1, also sets error helper variables to the correct values
- void **Consume** ()
increments to next character without saving to current token
- void **Advance** ()
saves to current token and increments to next character
- void **DiscardToken** ()
- void **AddToken** (Type type)
- char **Peek** () const
looks at current character while also checking bounds
- char **PeekNext** () const
looks at next character while also checking bounds
- bool **Check** (char c) const
- bool **Match** (char c)
- void **InitTokenTypeMaps** ()
fills map with strings corresponding ylang::Type to identify token types
- void **HandleWhitespace** ()
- void **HandleComment** ()
- void **HandleChar** ()
- void **HandleString** ()
- void **HandleNumeric** ()
- void **HandleAlphaNumeric** ()
- void **HandleOperator** ()
- bool **IsEOF** () const

Private Attributes

- const std::vector< char > **operators**
- const std::vector< std::string > **keywords**
- std::map< std::string, Type > **keyword_map**
- std::map< std::string, Type > **identifier_map**
- std::shared_ptr< [ErrorHandler](#) > **error_handler** = nullptr
- uint32_t **start_of_line_index** = 0
- uint32_t **src_index** = 0
- uint32_t **src_length** = 0
- uint32_t **line** = 1
- uint32_t **column** = 1
- std::string **curr_token** = ""
- std::string **source** = "<n>"
- std::vector< [Token](#) > **tokens** {}

7.26.1 Detailed Description

used internally by the ylang compiler to perform lexical analysis on the source code

Note

this class is not meant to be used by the end user

7.26.2 Constructor & Destructor Documentation

7.26.2.1 Lexer()

```
ylang::Lexer::Lexer (
    std::shared_ptr< ErrorHandler > err_handler,
    const std::string & src ) [inline]
```

Parameters

<i>err_handler</i>	pointer to the error handler
<i>src</i>	source code to lex

7.26.3 Member Function Documentation

7.26.3.1 Advance()

```
void ylang::Lexer::Advance ( ) [inline], [private]
```

saves to current token and increments to next character

7.26.3.2 Consume()

```
void ylang::Lexer::Consume ( ) [inline], [private]
```

increments to next character without saving to current token

7.26.3.3 GetTokens()

```
const std::vector<Token> ylang::Lexer::GetTokens ( ) const [inline]
```

Returns

std::vector<Token> vector of tokens

7.26.3.4 HandleComment()

```
void ylang::Lexer::HandleComment ( ) [private]
```

Todo Handle comments

7.26.3.5 HandleString()

```
void ylang::Lexer::HandleString ( ) [private]
```

Todo Handle string literals

7.26.3.6 InitTokenTypeMaps()

```
void ylang::Lexer::InitTokenTypeMaps ( ) [private]
```

fills map with strings corresponfing ylang::Type to identify token types

7.26.3.7 Lex()

```
bool ylang::Lexer::Lex ( )
```

Method called to lex the source code.

Exceptions

<code>ylang_lexer_error</code>	if unhandleable error is encountered
--------------------------------	--------------------------------------

7.26.3.8 NewLine()

```
void ylang::Lexer::NewLine (
    bool iterate_src_index = true ) [inline], [private]
```

iterates src if flag is set, increments line and sets column to 1, also sets error helper variables to the correct values

Parameters

<i>iterate_src_index</i>	(optional, default = true)
--------------------------	----------------------------

7.26.3.9 Peek()

```
char ylang::Lexer::Peek ( ) const [inline], [private]
```

looks at current character while also checking bounds

7.26.3.10 PeekNext()

```
char ylang::Lexer::PeekNext ( ) const [inline], [private]
```

looks at next character while also checking bounds

7.26.4 Member Data Documentation

7.26.4.1 keywords

```
const std::vector<std::string> ylang::Lexer::keywords [private]
```

Initial value:

```
= {
    "i8"      , "i16"      , "i32"      , "i64"      ,
    "u8"      , "u16"      , "u32"      , "u64"      ,
    "f32"      , "f64"      , "double"    , "bool"      ,
    "char"     , "string"    , "byte"      ,
    "null"     , "void"      ,
    "fn"       ,
    "if"       , "else"      , "for"       , "while"     ,
    "switch"    , "return"    , "break"     , "continue"  ,
    "true"      , "false"     ,
    "struct"    , "class"     , "object"    , "enum"      ,
    "union"     ,
    "namespace",
    "using"     , "import"    , "export"    , "public"    ,
    "private"   , "include"   ,
    "print"
}
```

7.26.4.2 operators

```
const std::vector<char> ylang::Lexer::operators [private]
```

Initial value:

```
= {
    '+', '-', '*', '/', '%',
    '(', ')', '{', '}', '[', ']',
    ';', ',', '.', ':', '\',
    '$', '#', '@', '!', '?', '&',
    '|', '^', '~', '=', '<', '>'
}
```

The documentation for this class was generated from the following files:

- YLang0.2/include/lexer.hpp
- YLang0.2/src/lexer.cpp

7.27 ylang::lexer_error Class Reference

Class used to throw lexer errors with line and column information with help to specify which part of the compiler the error message is coming from.

```
#include <errors.hpp>
```

Inheritance diagram for ylang::lexer_error:

Collaboration diagram for ylang::lexer_error:

Public Member Functions

- [lexer_error](#) (const std::string &msg)
- [lexer_error](#) (uint32_t line, uint32_t col, const std::string &msg)
- [lexer_error](#) (ErrorLevel level, uint32_t line, uint32_t col, const std::string &msg)

Public Attributes

- ErrorLevel **level** = ErrorLevel::UNDEFINED_BEHAVIOR
- uint32_t **line** = 0
- uint32_t **column** = 0

7.27.1 Detailed Description

Class used to throw lexer errors with line and column information with help to specify which part of the compiler the error message is coming from.

7.27.2 Constructor & Destructor Documentation

7.27.2.1 lexer_error() [1/3]

```
ylang::lexer_error::lexer_error (
    const std::string & msg ) [inline]
```

Parameters

<i>msg</i>	the error message
------------	-------------------

Note

This constructor is used for debugging purposes only and helps determine if the program is behaving as expected

7.27.2.2 lexer_error() [2/3]

```
ylang::lexer_error::lexer_error (
    uint32_t line,
    uint32_t col,
    const std::string & msg ) [inline]
```

Parameters

<i>line</i>	the line number of the error
<i>col</i>	the column number of the error
<i>msg</i>	the error message

Note

This constructor is used for debugging purposes only and helps determine if the program is behaving as expected

7.27.2.3 lexer_error() [3/3]

```
ylang::lexer_error::lexer_error (
    ErrorLevel level,
    uint32_t line,
    uint32_t col,
    const std::string & msg ) [inline]
```

Parameters

<i>level</i>	the level of the error
<i>line</i>	the line number of the error
<i>col</i>	the column number of the error
<i>msg</i>	the error message

The documentation for this class was generated from the following file:

- YLang0.2/include/[errors.hpp](#)

7.28 ylang::Parser Class Reference

Public Member Functions

- **Parser** (std::shared_ptr< [ErrorHandler](#) > err_handler, std::vector< [Token](#) > lexemes)
- std::vector< std::shared_ptr< [ASTStmt](#) > > **Parse** ()
- const bool **ParseFailed** () const

Private Member Functions

- [parser_error](#) **GetError** (ErrorLevel level, const std::string &msg)
- [Token](#) **Peek** () const
- [Token](#) **Previous** () const
- [Token](#) **Advance** ()
- [Token](#) **Consume** (Type t, const std::string &msg)
- bool **IsAtEnd** () const
- bool **Check** (Type type)
- bool **Match** (std::vector< Type > types)
- void **Synchronize** ()
- std::shared_ptr< [ASTLiteral](#) > **CreateTypedLiteral** ([Token](#) token)
- std::shared_ptr< [ASTStmt](#) > **ParseDecl** ()
- std::shared_ptr< [ASTStmt](#) > **ParseVarDecl** ()
- std::shared_ptr< [ASTStmt](#) > **ParseStmt** ()
- std::shared_ptr< [ASTStmt](#) > **ParsePrintStmt** ()
- std::shared_ptr< [ASTStmt](#) > **ParseExprStmt** ()
- std::shared_ptr< [ASTStmt](#) > **ParseBlockStmt** ()
- std::shared_ptr< [ASTStmt](#) > **ParseIfStmt** ()
- std::shared_ptr< [ASTStmt](#) > **ParseWhileStmt** ()
- std::shared_ptr< [ASTExpr](#) > **ParseExpr** ()
- std::shared_ptr< [ASTExpr](#) > **ParseAssignment** ()
- std::shared_ptr< [ASTExpr](#) > **ParseLogicalOr** ()
- std::shared_ptr< [ASTExpr](#) > **ParseLogicalAnd** ()
- std::shared_ptr< [ASTExpr](#) > **ParseEquality** ()
- std::shared_ptr< [ASTExpr](#) > **ParseComparison** ()
- std::shared_ptr< [ASTExpr](#) > **ParseTerm** ()
- std::shared_ptr< [ASTExpr](#) > **ParseFactor** ()
- std::shared_ptr< [ASTExpr](#) > **ParseUnary** ()
- std::shared_ptr< [ASTExpr](#) > **ParsePrimary** ()

Private Attributes

- std::shared_ptr< [ErrorHandler](#) > **err_handler** = nullptr
- Type **var_type** = Type::ERROR_TOKEN
- bool **in_var_decl** = false
- uint32_t **index** = 0
- bool **abort_parse** = false
- std::vector< [Token](#) > **lexemes** {}
- std::vector< std::shared_ptr< [ASTStmt](#) > > **statements** {}

The documentation for this class was generated from the following files:

- YLang0.2/include/parser.hpp
- YLang0.2/src/parser.cpp

7.29 ylang::parser_error Class Reference

Class used to throw parser errors with line and column information with help to specify which part of the compiler the error message is coming from.

```
#include <errors.hpp>
```

Inheritance diagram for ylang::parser_error:

Collaboration diagram for ylang::parser_error:

Public Member Functions

- [parser_error](#) (const std::string &msg)
- [parser_error](#) (uint32_t line, uint32_t col, const std::string &msg)
- [parser_error](#) (ErrorLevel level, uint32_t line, uint32_t col, const std::string &msg)

Public Attributes

- ErrorLevel **level** = ErrorLevel::UNDEFINED_BEHAVIOR
- uint32_t **line** = 0
- uint32_t **column** = 0

7.29.1 Detailed Description

Class used to throw parser errors with line and column information with help to specify which part of the compiler the error message is coming from.

7.29.2 Constructor & Destructor Documentation

7.29.2.1 parser_error() [1/3]

```
ylang::parser_error::parser_error (
    const std::string & msg ) [inline]
```

Parameters

<i>msg</i>	the error message
------------	-------------------

Note

This constructor is used for debugging purposes only and helps determine if the program is behaving as expected

7.29.2.2 parser_error() [2/3]

```

ylang::parser_error::parser_error (
    uint32_t line,
    uint32_t col,
    const std::string & msg ) [inline]

```

Parameters

<i>line</i>	the line number of the error
<i>col</i>	the column number of the error
<i>msg</i>	the error message

Note

This constructor is used for debugging purposes only and helps determine if the program is behaving as expected

7.29.2.3 parser_error() [3/3]

```

ylang::parser_error::parser_error (
    ErrorLevel level,
    uint32_t line,
    uint32_t col,
    const std::string & msg ) [inline]

```

Parameters

<i>level</i>	the level of the error
<i>line</i>	the line number of the error
<i>col</i>	the column number of the error
<i>msg</i>	the error message

The documentation for this class was generated from the following file:

- YLang0.2/include/[errors.hpp](#)

7.30 ylang::Token Struct Reference

```
#include <defines.hpp>
```

Public Member Functions

- **Token** (Type type, uint32_t line, uint32_t column, std::string token)

Public Attributes

- Type **type**
- uint32_t **line**
- uint32_t **column**
- std::string **token**

7.30.1 Detailed Description

This is the token, which contains all the information about a token after it is converted from a RawToken object.

The documentation for this struct was generated from the following file:

- YLang0.2/include/[defines.hpp](#)

7.31 ylang::Util Class Reference

used to read and validate the source code from a file as well as act as a store-all for miscellaneous utility functions

```
#include <util.hpp>
```

Static Public Member Functions

- static const std::unique_ptr< [CmndLineArgs](#) > & **GetCmndLineArgs** ()
- static const void [PrintUsage](#) ()
See Y Lang documentation for more information.
- static const void **PrintVersion** ()
- static void **ReadCmndLineArgs** (int *argc, char *argv[])
- static void [PrintToken](#) (const [Token](#) &token)
- static std::string [ReadSrc](#) ()
- static const std::string [GetCurrFileName](#) ()

Static Public Attributes

- static std::unique_ptr< [CmndLineArgs](#) > **cmnd_line_args** = nullptr

7.31.1 Detailed Description

used to read and validate the source code from a file as well as act as a store-all for miscellaneous utility functions

7.31.2 Member Function Documentation

7.31.2.1 GetCurrFileName()

```
const std::string ylang::Util::GetCurrFileName ( ) [static]
```

Returns

name of the current file if the -f flag is present, "<no-file.yl>" otherwise

7.31.2.2 PrintToken()

```
void ylang::Util::PrintToken (
    const Token & token ) [static]
```

Parameters

<i>token</i>	token to print
--------------	----------------

7.31.2.3 PrintUsage()

```
const void ylang::Util::PrintUsage ( ) [static]
```

See Y Lang documentation for more information.

7.31.2.4 ReadSrc()

```
std::string ylang::Util::ReadSrc ( ) [static]
```

Parameters

<i>file_path</i>	path to the file to read the source code from
------------------	---

Returns

the source code from the file

Exceptions

<i>runtime</i>	error if the file does not exist
----------------	----------------------------------

The documentation for this class was generated from the following files:

- YLang0.2/include/[util.hpp](#)
- YLang0.2/src/util.cpp

7.32 ylang::Variable Struct Reference

Public Attributes

- VarType **type**
- VarValue **value**

The documentation for this struct was generated from the following file:

- YLang0.2/include/interpreter.hpp

7.33 ylang::VM Struct Reference

Static Public Member Functions

- static void **Interpret** (const std::vector< std::shared_ptr< [ASTStmnt](#) >> &ast)

Static Public Attributes

- static std::shared_ptr< [ErrorHandler](#) > **err_handler** = std::make_shared<[ErrorHandler](#)>()
- static std::stack< [Variable](#) > **vstack** {}
- static std::stack< std::unordered_map< std::string, [Variable](#) > > **variables** {}

The documentation for this struct was generated from the following files:

- YLang0.2/include/interpreter.hpp
- YLang0.2/src/interpreter.cpp

Chapter 8

File Documentation

8.1 YLang0.2/include/defines.hpp File Reference

contains main definitions and other core information

```
#include <string>
#include <cassert>
#include <variant>
```

Include dependency graph for defines.hpp: This graph shows which files directly or indirectly include this file:

Classes

- struct [ylang::Token](#)

Namespaces

- [ylang](#)
contains all the ylang compiler related code

Macros

- `#define DEBUG_PRINT(x) (void)0;`
- `#define UNIMPLIMENTED (void)0;`
- `#define UNIMPLIMENTED_DEBUG(x) (void)0;`
- `#define UNIMPLIMENTED_RETURN(x) (void)0;`
- `#define UNIMPLIMENTED_RETURN_DEBUG(msg, x) (void)0;`
- `#define ASSERT(x) (void)0;`
- `#define PRINT_TOKEN(t) (void)0;`

Enumerations

- enum class **Type** {
START_OF_FILE , **KW_I8** , **KW_I16** , **KW_I32** ,
KW_I64 , **KW_U8** , **KW_U16** , **KW_U32** ,
KW_U64 , **KW_F32** , **KW_F64** , **KW_BOOL** ,
KW_CHAR , **KW_STRING** , **KW_BYTE** , **KW_NULL** ,
KW_VOID , **KW_FN** , **KW_IF** , **KW_ELSE** ,
KW_FOR , **KW_WHILE** , **KW_SWITCH** , **KW_RETURN** ,
KW_BREAK , **KW_CONTINUE** , **KW_TRUE** , **KW_FALSE** ,
KW_STRUCT , **KW_CLASS** , **KW_OBJECT** , **KW_ENUM** ,
KW_UNION , **KW_NAMESPACE** , **KW_USING** , **KW_IMPORT** ,
KW_EXPORT , **KW_PUBLIC** , **KW_PRIVATE** , **KW_INCLUDE** ,
KW_PRINT , **IDENTIFIER** , **OP_ADD** , **OP_SUB** ,
OP_MUL , **OP_DIV** , **OP_MOD** , **OP_OPEN_PAREN** ,
OP_CLOSE_PAREN , **OP_OPEN_BRACE** , **OP_CLOSE_BRACE** , **OP_OPEN_BRACKET** ,
OP_CLOSE_BRACKET , **OP_SEMICOLON** , **OP_COMMA** , **OP_DOT** ,
OP_COLON , **OP_DOLLAR** , **OP_HASH** , **OP_AT** ,
OP_EXCLAMATION , **OP_QUESTION** , **OP_AMPERSAND** , **OP_ASSIGN** ,
OP_LESS_THAN , **OP_GREATER_THAN** , **OP_BIT_OR** , **OP_BIT_AND** ,
OP_XOR , **OP_BIT_NOT** , **OP_ADD_ASSIGN** , **OP_SUB_ASSIGN** ,
OP_MUL_ASSIGN , **OP_DIV_ASSIGN** , **OP_MOD_ASSIGN** , **OP_EQUALS** ,
OP_NOT_EQUAL , **OP_LESS_THAN_EQUAL** , **OP_GREATER_THAN_EQUAL** , **OP_LOGICAL_AND** ,
OP_LOGICAL_OR , **OP_BIT_OR_ASSIGN** , **OP_BIT_AND_ASSIGN** , **OP_XOR_ASSIGN** ,
OP_BIT_NOT_ASSIGN , **OP_LEFT_SHIFT** , **OP_RIGHT_SHIFT** , **OP_LEFT_SHIFT_ASSIGN** ,
OP_RIGHT_SHIFT_ASSIGN , **OP_INCREMENT** , **OP_DECREMENT** , **OP_ARROW** ,
OP_SCOPE , **OP_CAPTURE** , **LIT_INT** , **LIT_HEX** ,
LIT_FLOAT , **LIT_CHAR** , **LIT_STRING** , **COMMENT** ,
ERROR_TOKEN , **END_OF_FILE** }

Variables

- static const std::string **ylang::YLANG_VERSION** = "0.0.2"
- static const std::string **ylang::TokenTypeStrings** []

8.1.1 Detailed Description

contains main definitions and other core information

Version

0.0.2

Date

7-7-2023

Author

Y

8.2 YLang0.2/include/errors.hpp File Reference

contains major error handling code and classes including the error handler class and different error classes

```
#include <string>
#include <stdexcept>
#include <stack>
#include <mutex>
```

Include dependency graph for errors.hpp: This graph shows which files directly or indirectly include this file:

Classes

- class [ylang::lexer_error](#)
Class used to throw lexer errors with line and column information with help to specify which part of the compiler the error message is coming from.
- class [ylang::parser_error](#)
Class used to throw parser errors with line and column information with help to specify which part of the compiler the error message is coming from.
- class [ylang::interpreter_error](#)
Class used to throw compiler errors with line and column information with help to specify which part of the compiler the error message is coming from.
- class [ylang::compiler_error](#)
Class used to throw compiler errors with line and column information with help to specify which part of the compiler the error message is coming from.
- struct [ylang::Error](#)
Struct used to store errors in the error handler.
- class [ylang::ErrorHandler](#)
Class used to handle errors.

Namespaces

- [ylang](#)
contains all the ylang compiler related code

Enumerations

- enum class **ErrorLevel** { **WARNING** , **FATAL** , **UNDEFINED_BEHAVIOR** }

8.2.1 Detailed Description

contains major error handling code and classes including the error handler class and different error classes

Version

0.0.2

Date

7-7-2023

Author

Y

8.3 YLang0.2/include/lexer.hpp File Reference

Lexer class header file, defines the interface for the Lexer class used internally by the ylang compiler.

```
#include <string>
#include <vector>
#include <map>
#include "defines.hpp"
#include "errors.hpp"
Include dependency graph for lexer.hpp:
```

8.4 YLang0.2/include/util.hpp File Reference

contains miscellaneous utility functions

```
#include <string>
#include <map>
#include <optional>
#include <memory>
#include <vector>
#include <iostream>
#include "defines.hpp"
Include dependency graph for util.hpp:
```

Classes

- class [ylang::CmndLineArgs](#)
used to parse the command line arguments
- class [ylang::Util](#)
used to read and validate the source code from a file as well as act as a store-all for miscellaneous utility functions

Namespaces

- [ylang](#)
contains all the ylang compiler related code

8.4.1 Detailed Description

contains miscellaneous utility functions

Version

0.0.2

Date

7-7-2023

Author

Y

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