

Gamingo is decentralized game platform operating on Blockchain, using the VR/AR technologies and machine learning tools to enhance the experience of playing games and purchasing digital goods in games.

Gamingo Token (GAME) aims to be the standard currency in different games.



About us

GAMINGO is decentralized game platform operating on Blockchain. Using digital signatures on blockchain-based data that allows access only when authorized by multiple people could regulate the availability and maintain the privacy of gamers.

In addition, a community of industry, including game developers, game players, and game distributors, could be part of the overall blockchain, reducing fraud and redundancy in gaming ecosystem.

How it works

Launching a project at the intersection of gaming, metaverse and DeFi requires careful consideration of how best to simplify messaging and effectively communicate complex concepts with disparate audiences.

For many members of the community, their level of engagement with and enthusiasm for a project is heavily influenced by the economics of the project's token.

Some of the most frequent questions we get about our GAME metaverse project are related to the tokenomics.

The GAME token powers the play-to-earn rewards – it's really the heart of the community. So we'll be releasing the token in a number of ways.

First, via our official website where community members can stake their GAME. Second, via the exchange where we are gonna list our project, And third, via incentives and rewards for community members who help move the project forward, such as content creators, game developers, and artists. Unlike many projects, GAME is a truly fair launch

All tokens will be distributed to community members, with none set aside for presales, investors, or team members.

Prospects and advantages

VR/AR Technology

Virtual reality is capable of providing players with a whole new and much improved gaming experience all around. When people put on a VR headset, be it the Oculus Rift or the HTC Vive for example; they are completely immersed into their own gaming world.

The distinction between playing the game and being in the game means that no longer will somebody be sat in front of a television with a pad, jerking and tapping their hands to control their characters; there will be much more of a connection between game and player, perhaps a more “fluid” approach to it all.

Machine learning

By using machine learning tools, we provide the game developers more possibility of making games that can match the player's ability by altering tactics and strategy, rather than by improving the ability of opponents.

Game develop would be more logical, reasonable and sustainable than before.

Huge industry

The global gaming industry is one of the fastest growing segments worldwide. 2.2 billion gamers across the globe are expected to generate \$108.9 billion in game revenues in 2017.

The Steam platform, owned by Valve, controls a significant percentage of the PC gaming market — 50 percent to 70 percent of all PC game downloads happen on Steam, selling titles from bigger firms such as EA and Activision, as well as Valve's own games. Steam currently takes 30% – 50% of digital game sales from game developers. The gaming industry is flourishing and the cryptocurrency market reveals exponential growth. GAME is the explosive combination of the two.

Gamingo Token (GAME)

We also introduced the Erc20 based Gamingo Token (GAME). You can buy, sell and rent digital game goods with Gamingo Token (GAME) in a lot of games through the blockchain.

No cash and cards are needed, which makes the game experience more convenient and your money and digital goods are safely stored in ETH blockchains, where no one can steal them.

Tokenomics

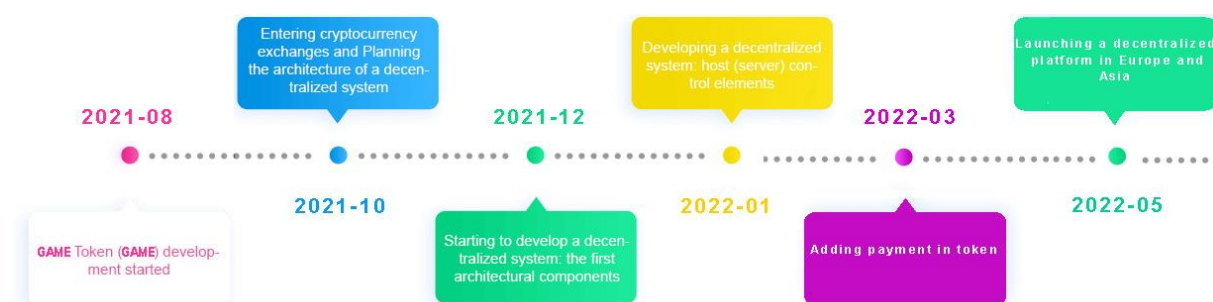
Every Game Coin transaction has a 2% transaction fee. This fee supports the overall vision and mission of Game Coin while also providing more Game Coin to current holders.

The Token Holder

As a token holder, you are investing in a vision of being able to provide every gamer in the world the opportunity to participate, connect, compete, and compare their gifts and abilities on one platform.

You will also have the opportunity to invest in a “Players Card,” as NFT, that will grow in value under the GAME Coin as the gamers progresses in their journey; getting a piece of the pie when the chosen big Gamer makes it to the “Star Level.”

Roadmap



More Info

Name: GAMINGO

Ticker: GAME

Total Supply: 600 million

Decimals: 18

Website: www.gamingo.io

Contract address: [0x5f8399b1ff9f204d52654b049353becbc5a9b8c4](https://etherscan.io/address/0x5f8399b1ff9f204d52654b049353becbc5a9b8c4)

<https://etherscan.io/address/0x5f8399b1ff9f204d52654b049353becbc5a9b8c4>

Exchange contacted to list GAME :Kucoin,Bithumb,Xt exchange,Lbank