# Key Customizations of YARN@ByteDance

#### 李亚坤

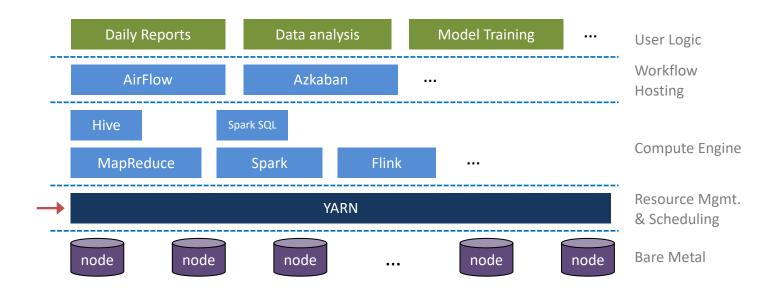
liyakun.hit@bytedance.com 字节跳动基础架构工程师

### 1. Introduction to YARN

- 2. Key Customizations@ByteDance
  - A. Utilization Opt. (Quota / Physical)
  - B. Multi Workloads Opt. (Batch / Streaming / Training)
  - C. Stability Opt.
  - D. Multi Datacenter
- 3. Future Works

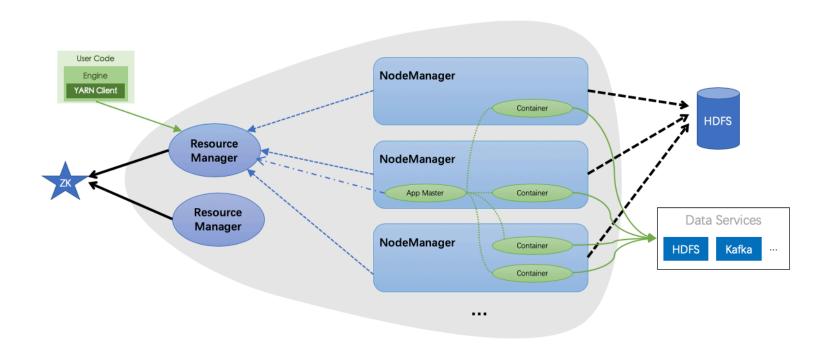
#### Introduction to YARN

YARN @ Hadoop Ecosystem



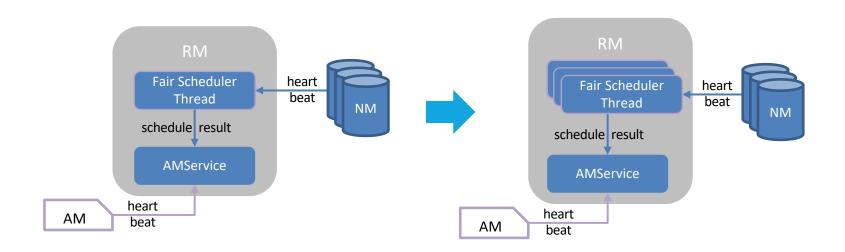
#### Introduction to YARN

YARN Architecture



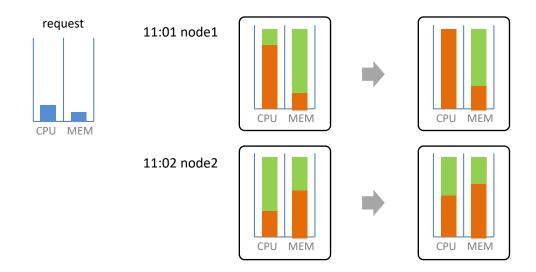
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- Utilization Opt.
  - Quota Utilization Opt.
    - Multithreading Version of Fair Scheduler



Performance: container throughput rate 3K / sec

- Utilization Opt.
  - Quota Utilization Opt.
    - Node DRF waiting to Reduce Fragmentation



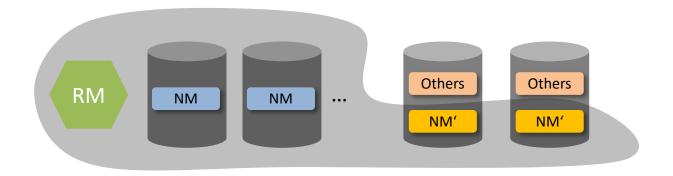
Performance: 24h avg quota utilization ~90% / ~95%

- Utilization Opt.
  - Quota Utilization Opt.
    - Scale Out a Cluster

- Remove unnecessary events to avoid failover avalanche
- heartbeat back pressure

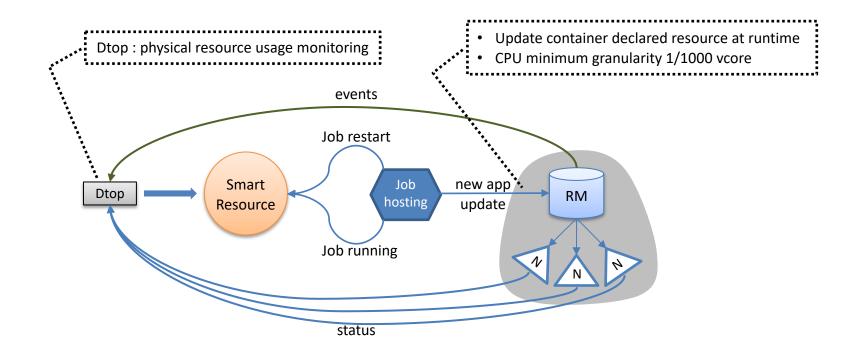
Performance: 10k nodes per cluster

- Utilization Opt.
  - Physical Utilization Opt.
    - Gemini: Co-location with Streaming Job & Online Service



**Performance: 20%+ absolute CPU avg utilization increase** 

- Utilization Opt.
  - Physical Utilization Opt.
    - Smart Resource : Adjust Resource at Runtime / Restarting



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- Multi Workloads Opt.
  - For Streaming/Training Workload

#### YARN Gang Scheduler

- All or nothing semantic for a request
- Schedule for application instead of node
  - Low latency (RT in milliseconds per request)
  - Global view
    - Hard constraints
      - eg. Attributes, Load Avg ..
    - Soft constraints (with priority & weight)
      - eg. Attributes, Load Avg, Container Decentralize, Quota Avg, GPU Affinity, ...

- Multi Workloads Opt.
  - For Streaming/Training Workload

#### **More CPU Usage Strategies**

- Expose min-max ratio at share mode
- CPUSET mode support
- NUMA mode support

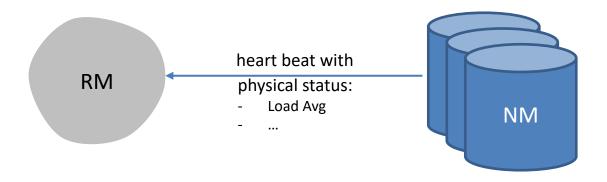
- Multi Workloads Opt.
  - For Training Workload

#### **Training Customizations**

- Docker supporting GPU and Ceph
- Resource Value Range
  - GPU as a Value Range Resource
  - Port as a Value Range Resource
- Node Attributes for GPU/CPU with different roles

- Multi Workloads Opt.
  - For Batch Workload

Temporarily skip nodes with high physical utilization



Performance: ~40% fetch failed rate decrease

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- Stability Opt.
  - Make HDFS as a weak dependence
    - Node Label stored into ZKRMStateStore
    - Container logs upload asynchronously
    - Initialize the *container log directory* asynchronously
  - Container rating and eviction
    - Disk capacity usage
    - Load avg contribution
  - Unmanaged container cleanup mechanism

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- Multi Datacenter
  - Unified YARN client for all clusters
    - Specify a cluster by environment variable

```
$ export YARN_CLUSTER_NAME=c1
$ ./spark-shell --master yarn --queue root.q1
```

- Specify a cluster by configuration

```
$ ./spark-shell --master yarn --queue root.q1 \
    --conf spark.hadoop.yarn.cluster.name=c1
```

- Unified YARN UI for all clusters
- Relax locality for non-owned resource at beginning
- YARN safemode

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#### 3. Future Works

#### Future Works

- Co-location with Streaming & Service
  - Physical utilization increase
  - Better isolation
  - More controllable container kill rate
  - GPU resource co-location
- YARN Gang Scheduler
  - Richer scheduling predicates
  - Lower latency

## Acknowledgement to Team





欢迎加入我们, 与优秀的人一起做有挑战的事情.

邮箱: liyakun.hit@bytedance.com

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