

# Its Cloudy & That's Good

A Journey into the Cloud for App Developers

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It's Cloudy  
&  
That's Good

# Agenda

About Me

Journey into the Past

What Future has in Store (Cloud Native)

What Led to This Future

Sneak Peak

Q&A

# About Me

Yogendra Rampuria (Yogi)

Programmer for Life

Platform Architect @ VMware

Working with FSI, Telco and Government client across South East Asia

Living in Singapore

Favorite Tech Topics: Dev Productivity, Cloud and Solution Engineering

Active in Local Meetups (Spring, Java, Kotlin, Kubernetes, GDG, etc.)

Panelist in K8s Office Hourse – European Edition (9PM SGT 3<sup>rd</sup> Wed of the month)

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# Cloud and Cloud Native

Running in Cloud != Cloud Native

## Cloud

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Infrastructure consumption model

Utility/Consumption based pricing

Infrastructure run by another organization

Faster Infrastructure Provisioning

May not lead to faster innovation

AWS, Google Cloud

## Cloud Native

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Application Architectural Pattern

Follows 12 or 15 Factor Application Model

Typically Associated with Microservices

Typically Delivered via Containers/Function Constructs

API First

Ideal for Agile software delivery

Spring Boot, PCF Apps, Functions

# Emergence of Cloud Native Practices

Factors leading to Emergence of Cloud Native Practices. Fastest Time to Value is Paramount



Faster Time to  
Market



Growing API  
Economy  
Growing  
Consumer  
Expectation



Growth of Tech  
OSS  
AI/ML Algorithms



Privacy and  
Security  
Changing  
Legislations

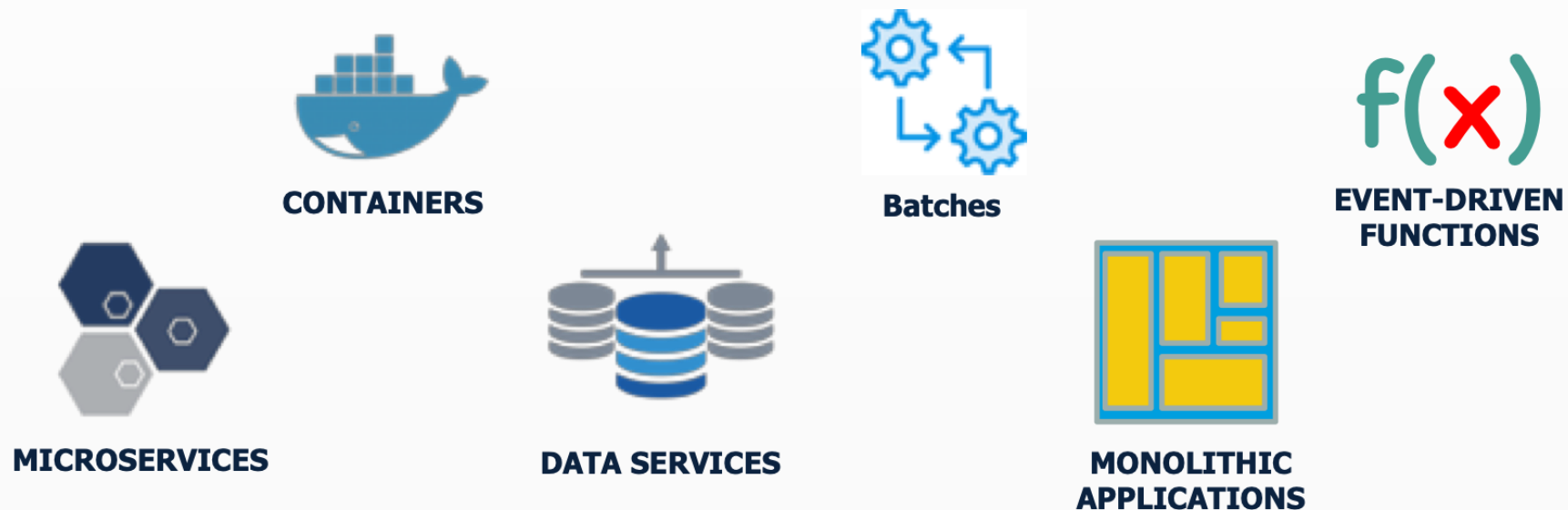


Geo-Political &  
Socio-Economic  
Landscape  
Startups/  
Challengers

# Challenges in Enterprise Application Landscape

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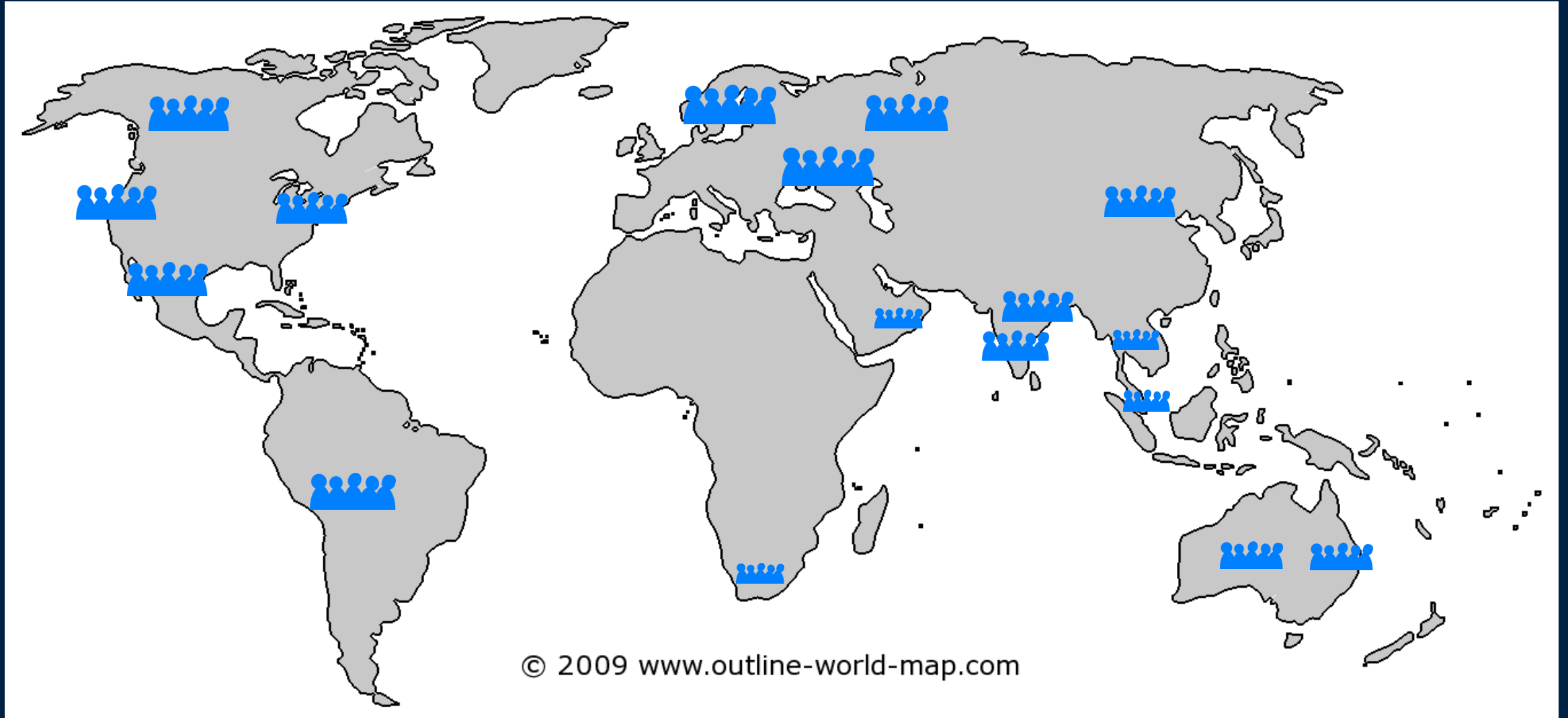
Variety of Workload – VMs, Containers, Functions, COTS, Monoliths





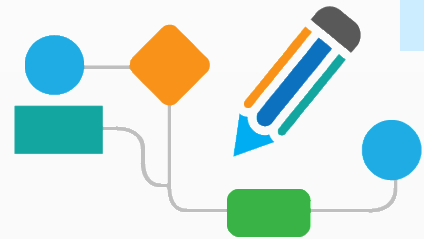
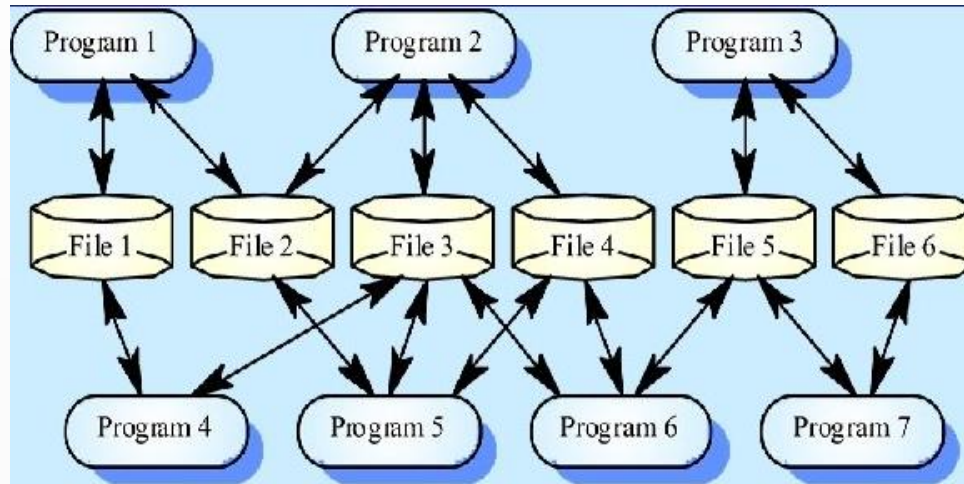
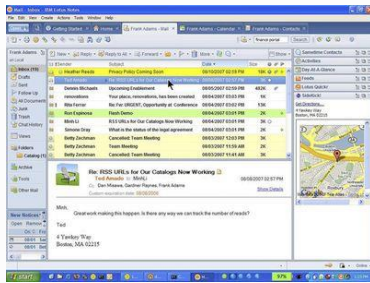
# Challenges in Enterprise Application Landscape

Many Teams, Large Teams, Long Running Project, Spread across the world



# Challenges in Enterprise Application Landscape

## Huge Heritage, Complex Processing



# Tackling Challenges in a Smarter Way

## Building Things Right v/s Building Right Things

- Fail Fast
- Experiment a lot
- Avoid Analysis Paralysis
- Small Iteration
- Measure Everything

## Avoid Vendor/Cloud Lock Ins

- Open Standards and Open Source

## Best Code is The Code Never Written

- Do you need a web handler? Caching algorithm? Fancy Hashing function? Or User request router?
- Written code should be as close to business function

## No / Low Code Almost Never Exists

“The Best Code is, the Code Never  
Written”

# Runtime / Application Runtimes

What are they? Why are they useful? What does it offload from you (Devs)?

## Lifecycle Management (Start, Stop, Scale)

### Monitoring

- Log Aggregation
- Health Monitoring

### Security

- Administrative RBAC
- Network Security
- Runtime Protection

### Networking

- Routing
- Load Balancing

## Build Support

- IDE Editor
- CI/CD

## Service Discovery and Attachment

- Credential Management

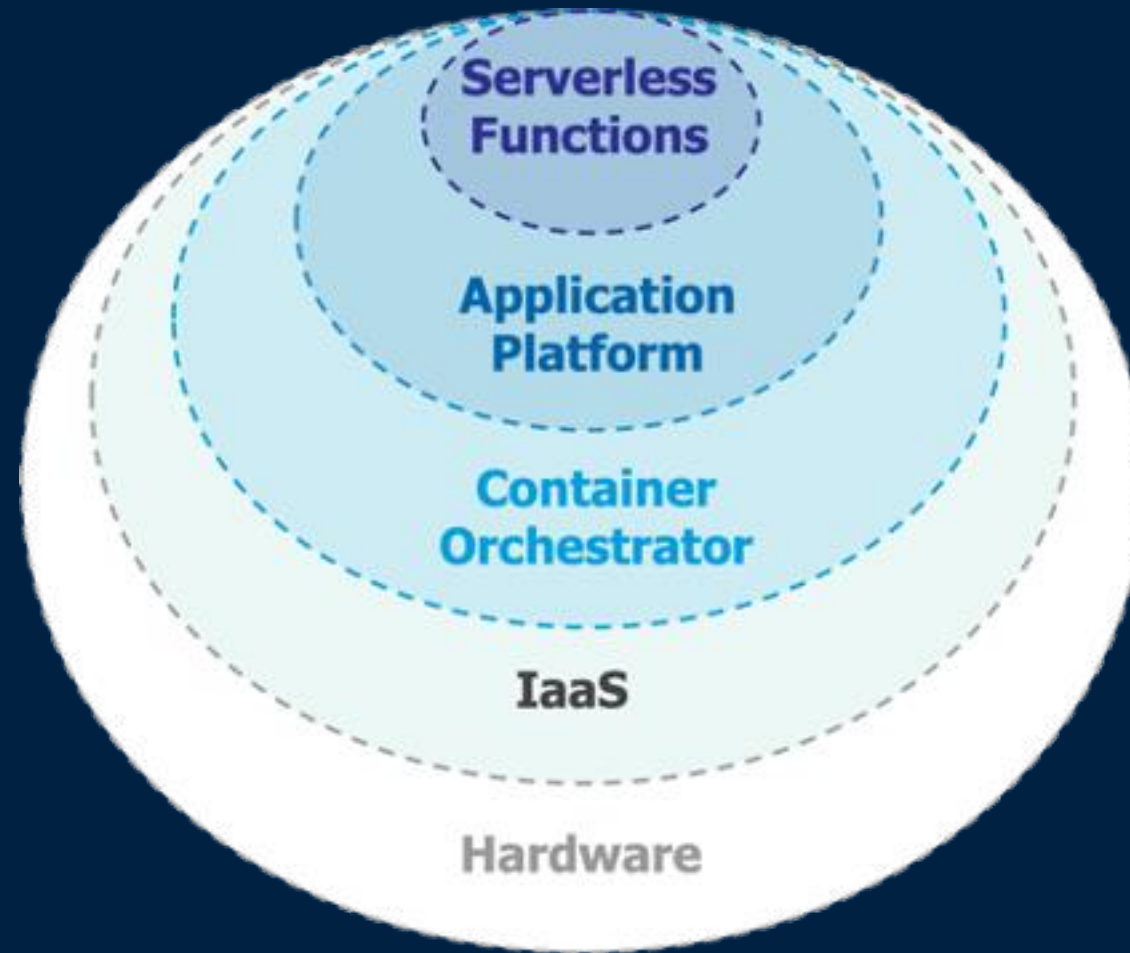
## Governance

- Policy Enforcement
- Audit Reports
- Usage Reports
- Billing

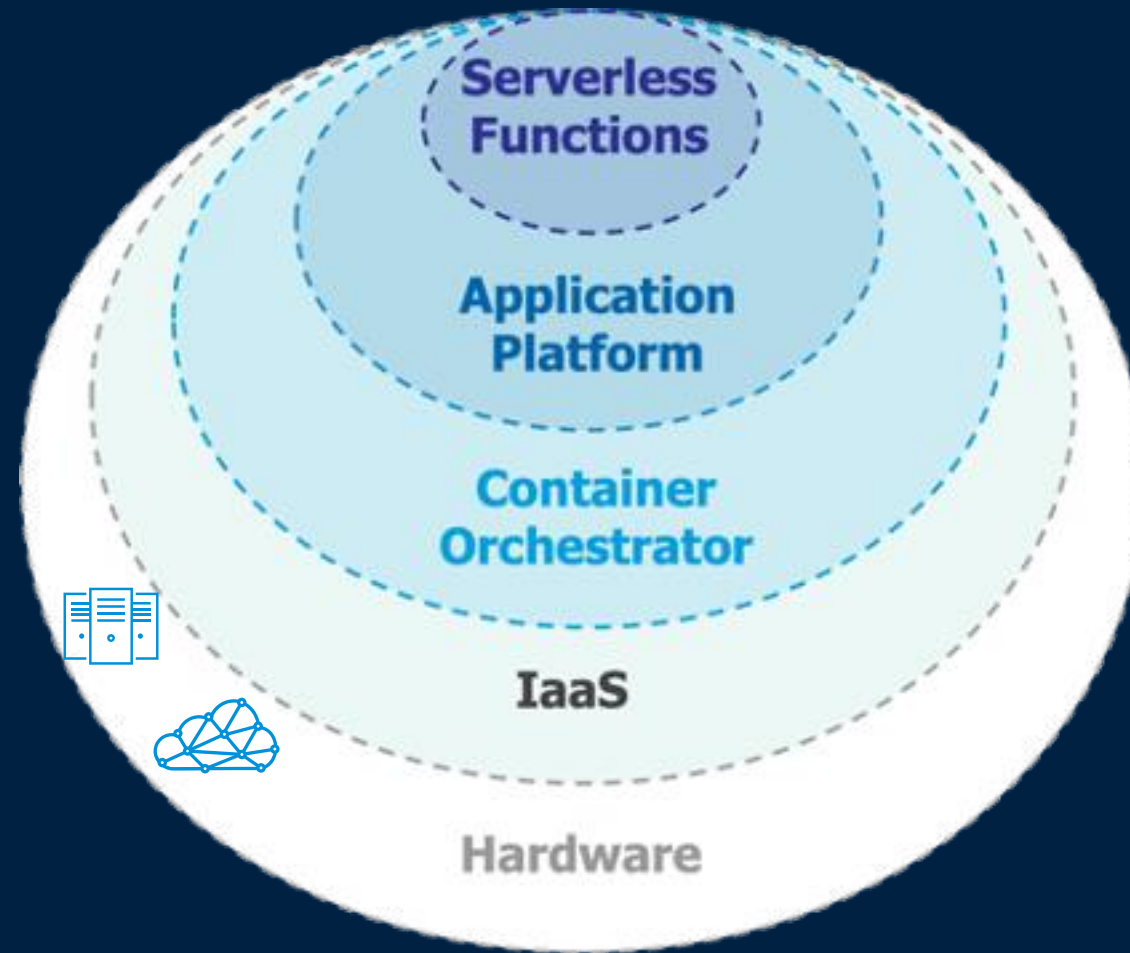
## Automation & Integration

- CLI / API / Hooks

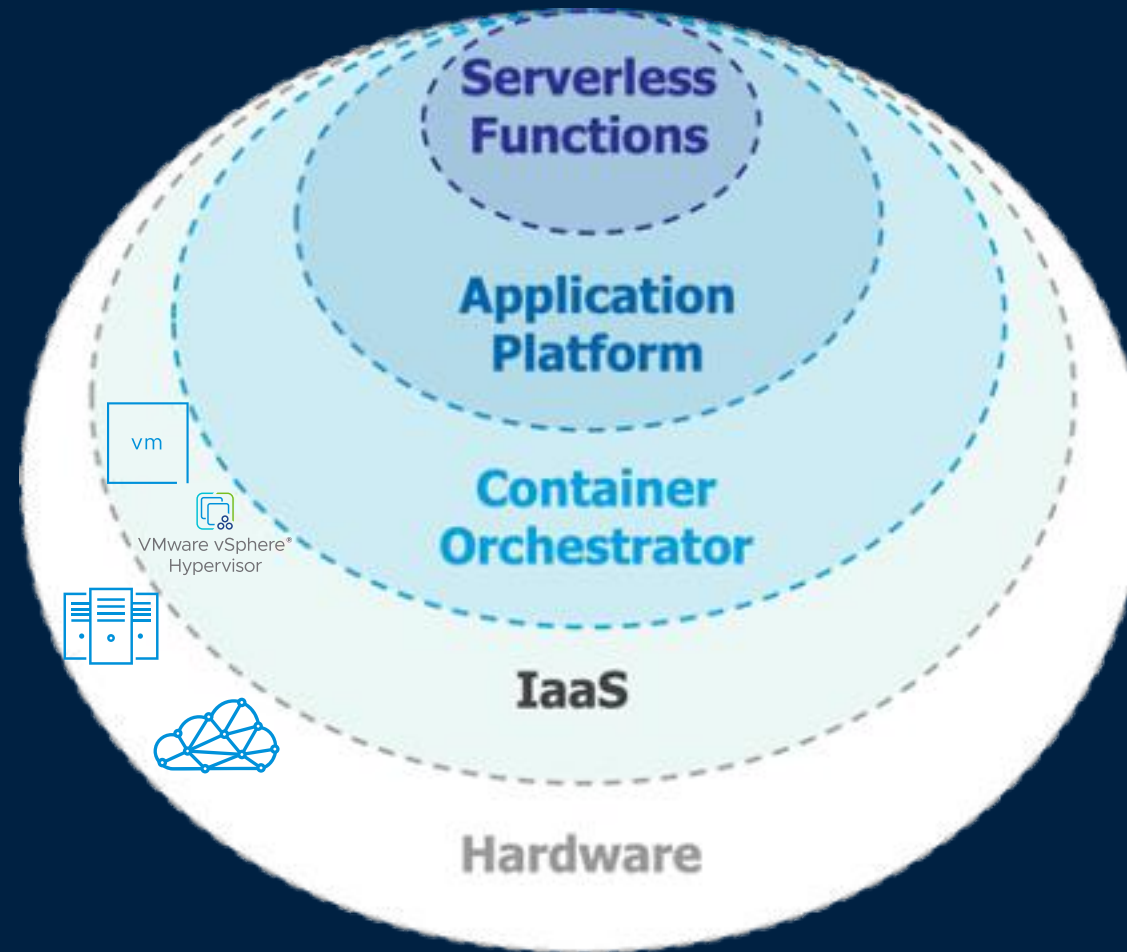
# Types of Application Runtimes



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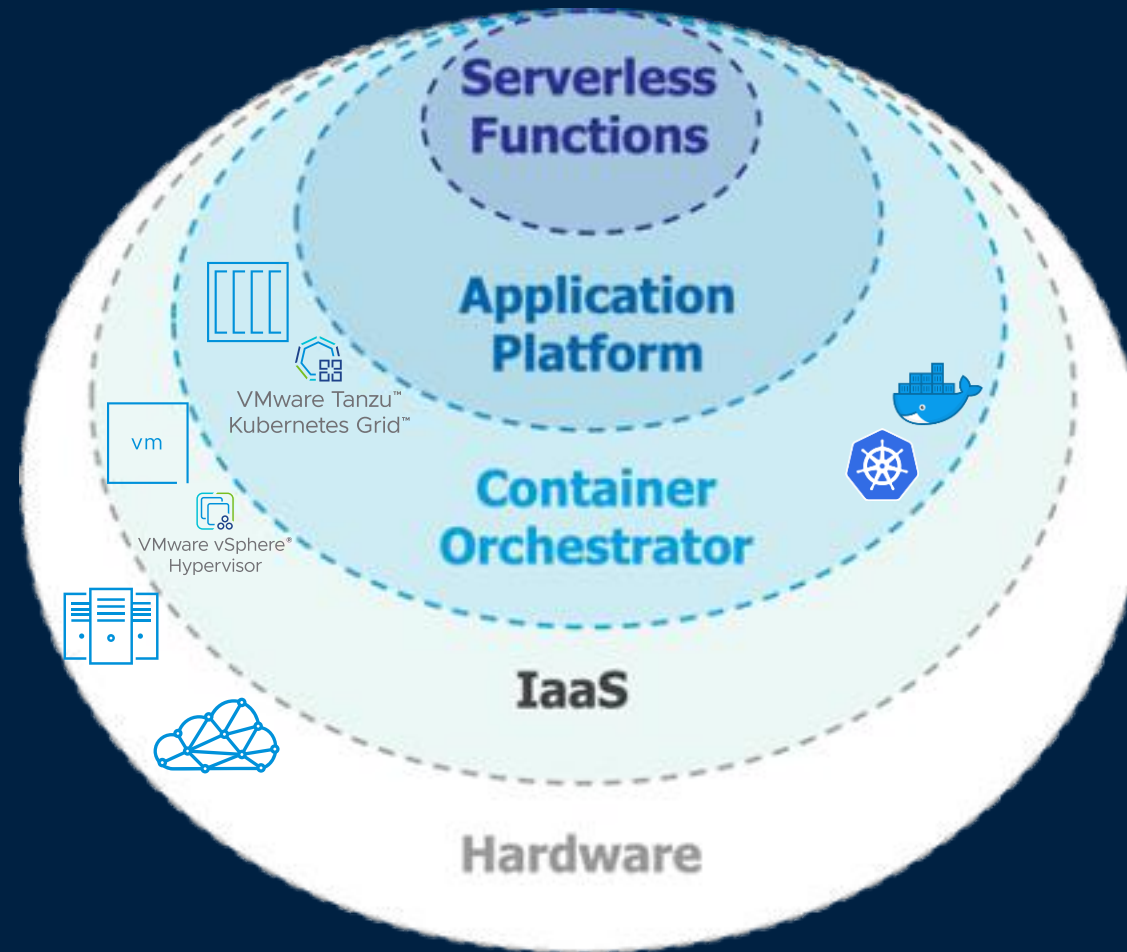


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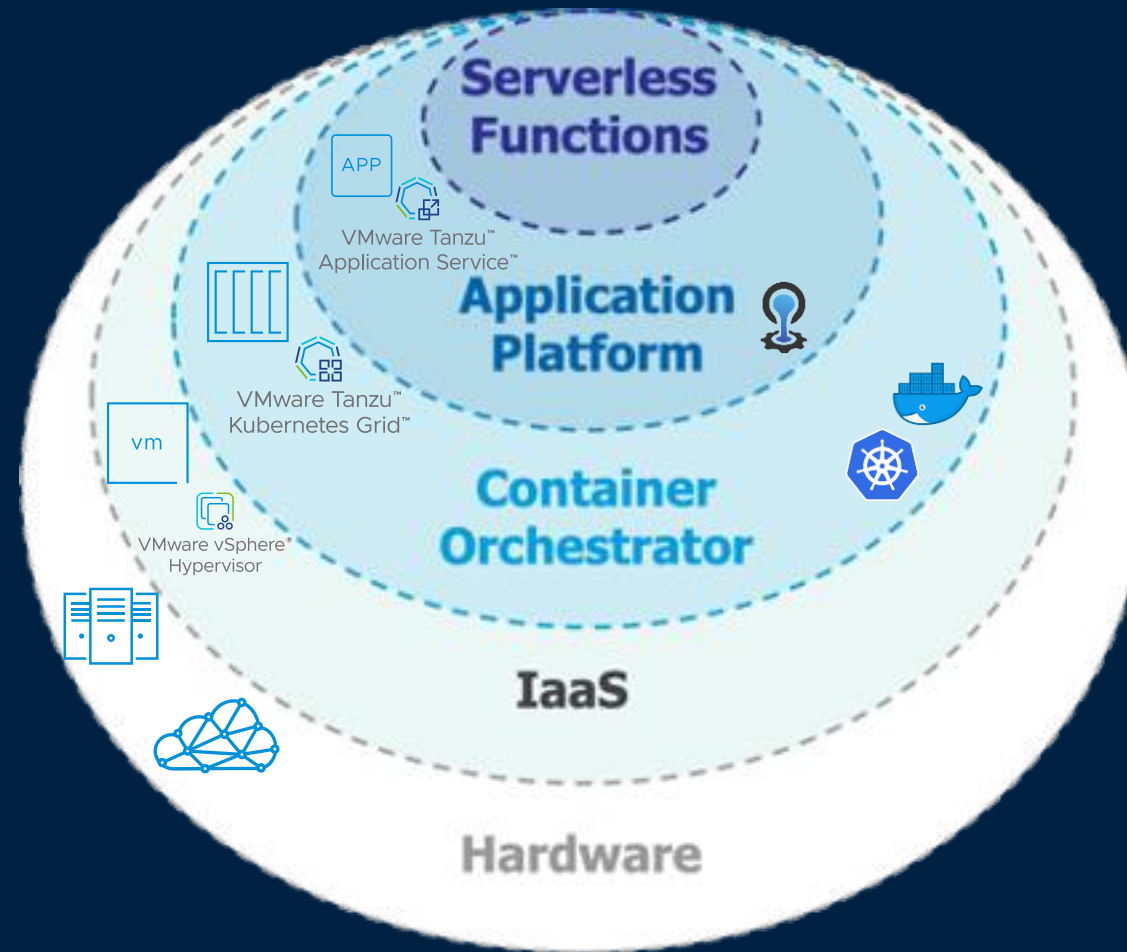




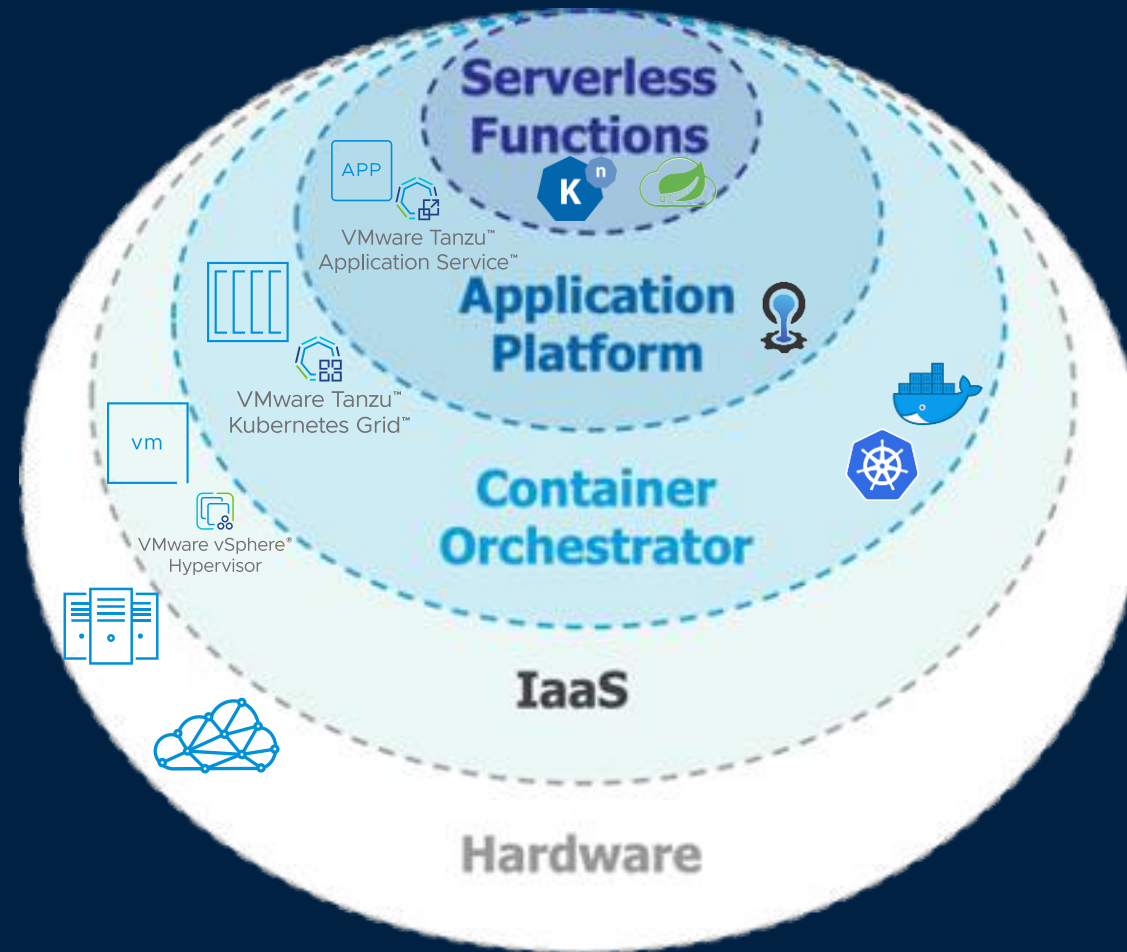
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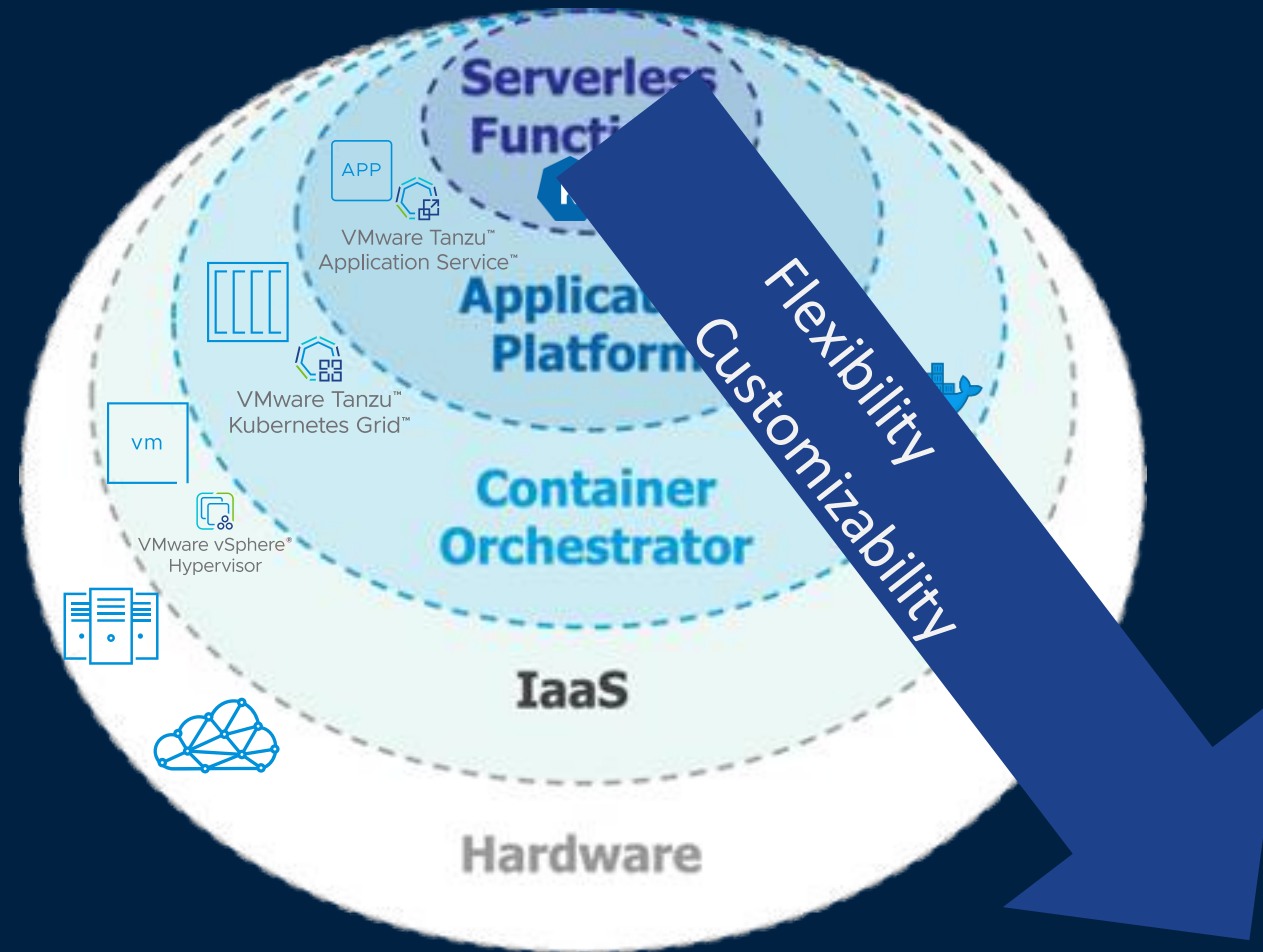
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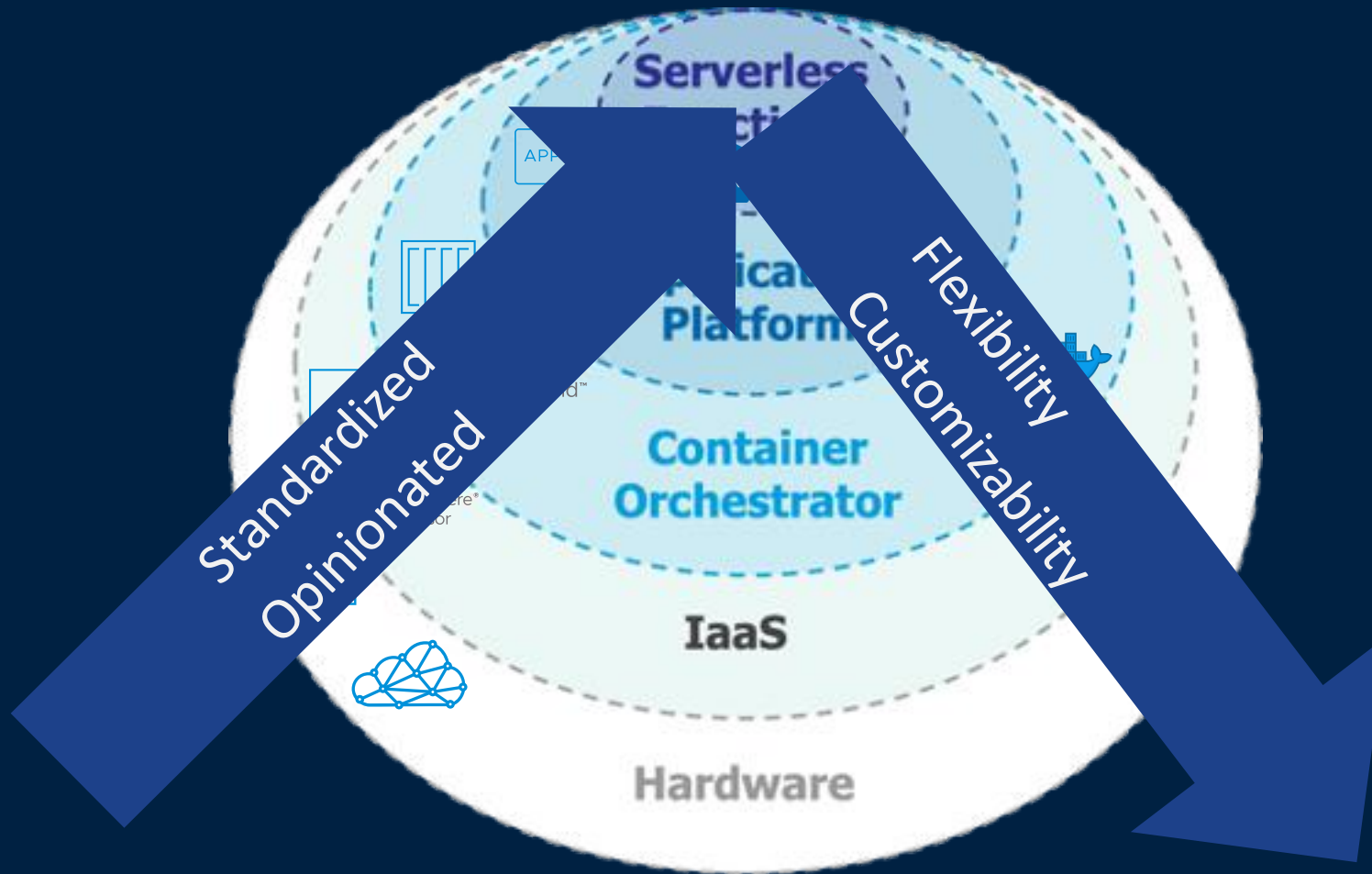
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# Types of Application Runtimes



# Demo 1

## Run Apps on TAS (Cloudfoundry)

# Demo 2

## Run Apps on TKG (Kubernetes)

# Demo 3

## Run Apps on CNR (Knative)