**Practical No.16**

**Aim :** Write a program to draw a star.

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**Class :**BCA-II Sem- V

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**Code:**

#include<stdio.h>

#include<conio.h>

#include<graphics.h>

int main()

{

int gd = DETECT, gm;

initgraph(&gd, &gm, "");

setcolor(RED);

setbkcolor(WHITE);

line(250, 200, 180, 320);

line(250, 200, 300, 320);

line(180, 320, 320, 250);

line(320, 250, 170, 250);

line(170, 250, 300, 320);

outtextxy(10, 30, "\*\*\*OUTPUT\*\*\*");

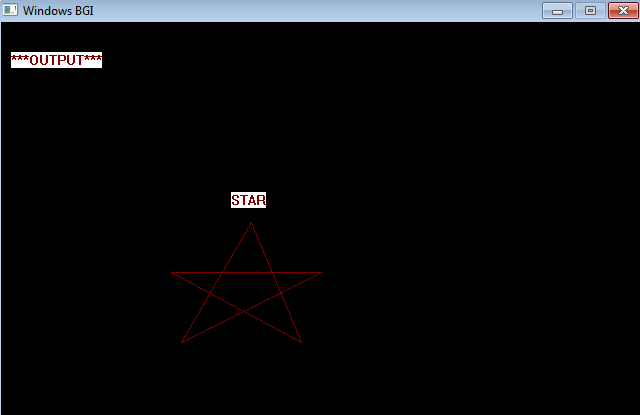
outtextxy(230, 170, "STAR");

getch();

closegraph();

}

**Output:**

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