**Practical No: 18**

**Aim:** Write a c program to draw a Filled Rectangle

**Performed By:** Yogesh Gavande

**Class: BCA-III Sem-V**

**Date: 22/9/2024**

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#include<stdio.h>

#include<conio.h>

#include<graphics.h>

void main()

{

int gd=DETECT, gm;

initgraph(&gd, &gm, "C:\TC\BGI");

setcolor(RED);

setbkcolor(WHITE);

setfillstyle(2, 4);

rectangle(50, 100, 450, 300);

floodfill(250, 150, 4);

outtextxy(30, 10, "\*\*\*OUTPUT\*\*\*");

outtextxy(250, 320, "RECTANGLE");

getch();

closegraph();

}

**Output:**

